Linear equation:

$$a_1 x_1 + a_2 x_2 + \ldots + a_n x_n = b$$

 $a_1, a_2, \ldots a_n, b$ - constants
 $x_1, x_2, \ldots x_n$ - variables
no $x^2, x^3, sqrt(x), \ldots$,
no cross-terms like $x_i x_j$

Applications:

- 1. Reaction stoichiometry (balancing equations)
- 2. Electronic circuit analysis (current flow in networks)
- 3. Structural analysis (linear deformations of various constructions)
- 4. Statistics (least squares analysis)
- 5. Economics: optimization problems (Nobel prize in economics in 70s for "Linear Programming").
- 6. System of non-linear equations approximate solutions.

Systems of Linear Equations

Examples of linea	er equations:	Solution:
7 x = 2	a x = b	point in 1D
3 x + 4 y = 1	$a_1 x + a_2 y = b$	line in 2D
2 x + 5 y - 2 = -3	$a_1 x + a_2 y + a_3 z = b$	plane in 3D

What if we have several equations (system)? How many solutions we will have? *Example:* What is the stoichiometry of the complete combustion of propane? $C_3H_8 + x O_2 \rightarrow y CO_2 + z H_2O$ *atom balances:*

Systems of Linear Equations

In 2D (2 variables) to solve an SLE is to find an intersection of several lines.

<u>1 equation</u>: " solutions.

 $\begin{array}{l} \underline{2 \ equations}: \ a) \ no \ solutions \ (parallel \ lines) \\ b) \ one \ solution \\ c) \ " \ solutions \end{array} \qquad \begin{array}{l} a_{11}x_1 + a_{12}x_2 = b_1 \\ a_{21}x_1 + a_{22}x_2 = b_2 \end{array}$

to have one solution we need the determinant $a_{11}a_{22} - a_{21}a_{12} = 0$, in cases (a) and (c) $a_{11}/a_{21} = a_{12}/a_{22}$.

 $\geq = 3 \text{ equations}$: a) no solutions (most likely) b) one solutions all equations are equations.

b) one solution: all equations except 2 are "linear combinations" of the others and may be scrapped if we look at solution only.

In general:

If the number of variables *m* is less than the number of equations *n* the system is said to be "*overdefined*": too many constraints. If the solution still exists, *n*-*m* equations may be thrown away.

If m is greater than n the system is *"underdefined"* and often has many solutions.

We consider only m = n cases.

Any system of linear equations can be fromulated in the matrix form:

$$a_{11}x_{1} + a_{12}x_{2} + \dots + a_{1n}x_{n} = b_{1}$$

$$a_{21}x_{1} + a_{22}x_{2} + \dots + a_{2n}x_{n} = b_{2}$$
.....
$$a_{n1}x_{1} + a_{n1}x_{2} + \dots + a_{nn}x_{n} = b_{n}$$
-elements of the coefficient matrix A b - load vector

lements of the coefficient matrix A, b - loa a_{ij}

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \dots & & & \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ x_2 \\ \dots \\ x_n \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \dots \\ b \end{pmatrix} \qquad A \cdot x = b$$

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SLE in a compact matrix form: $A \cdot x = b$ Inverse matrix $A^{-1} : A \cdot A^{-1} = I = A^{-1} \cdot A$ $A^{-1} \cdot A \cdot x = A^{-1} \cdot b \rightarrow x = A^{-1} \cdot b$ Thus, to solve SLE we need to invert the matrix.

In Matlab:

 $>> x = A \setminus b$ Just one line!!!

" $\$ " is a black box. What is inside?

Do we always need A⁻¹ to solve the SLE?

Matrix Formulation of SLE

For n=2:
$$\begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \cdot \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}$$

The solution is:

$$x_{1} = \frac{a_{22}b_{1} - a_{12}b_{2}}{a_{11}a_{22} - a_{12}a_{21}} \qquad x_{2} = \frac{a_{11}b_{2} - a_{21}b_{2}}{a_{11}a_{22} - a_{12}a_{21}}$$

 $a_{11}a_{22}-a_{12}a_{21} = \det(A)$ is the <u>determinant</u> of matrix A. It should be non-zero for the unique solution to exist. $a_{11}a_{22} - a_{12}a_{21} = 0 \iff a_{11}/a_{21} = a_{12}/a_{22}$

Systems of Linear Equations

$$A = \begin{pmatrix} a_1 \\ a_2 \end{pmatrix}, \text{ where } a_1 = (a_{11} a_{12}), a_2 = (a_{21} a_{22}), \text{ so} \\ \det(A) ? \text{ 0 is equivalent to } \alpha_1 a_1 + \alpha_2 a_2 ? \text{ 0} \\ \text{ for any } \alpha_{1,2} ? \text{ 0.}$$

In this case a_1 and a_2 are called linearly independent. This is true for any number of equations.

NB: The SLE has a single solution if the coefficient matrix has a non-zero determinant

or

if the vectors $a_1, a_2, \dots a_n$ are linearly independent.

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To solve the SLE without using A⁻¹:

- 1. eliminate x from equation 2: eq.2 2 x eq.1.
- 2. solve equation 2 for y.
- 3. substitute y into equation 1.

4. solve equation 1.

Example:
$$x + 2 y = -1$$

 $2 x + 2 y = 0$

Or more generally:

Form the equations.

Eliminate variable until eq-s n, n-1, . . . , 1

have 1, 2, 3, ..., n variables left.

A is now an upper triangular matrix.

Backsubstitute solution of eq. n to eq. n-1,

n-1 to n-2, . . . , 2 to 1 to solve the system

Systems of Linear Equations

- *To solve SLE we perform <i>invariant operations, which do not change the solutions:*
- 1. add/subtract the same value to/from both sides of the equation
- 2. multiply/divide both sides of the equation by the same value
- 3. add/subtract some equation from another one
- 4. rearrange equations
- 5. rearrange columns in the coefficients matrix

Systems of Linear Equations

Example:

$$x + 2y + z = 0$$

 $2x + 2y + 3z = 3$
 $-x + 3y = -4$

- 1. Eliminate z from eq. 2.
- 2. Eliminate y from equation 2.
- 3. Solve eq. 3 for x and backsubstitute to eqs 1&2
- 4. Solve eq. 2 for y and backsubstitute to eq. 1.
- 5. Solve eq. 1 for z.

1.
pivot
element,
row
$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{cases} b_1 \\ b_2 \\ b_3 \end{bmatrix} = b$$
2.

$$m_{21} = -a_{21}/a_{11}, \text{ add row 1 x } m_{21} \text{ to row 1} m_{31} = -a_{31}/a_{11}, \text{ add row 1 x } m_{31} \text{ to row 3} m_{31} = -a_{31}/a_{11}, \text{ add row 1 x } m_{31} \text{ to row 3} m_{31} = -a_{31}/a_{11}, \text{ add row 1 x } m_{31} \text{ to row 3} m_{31} = -a_{31}/a_{12} & a_{13} \\ 0 & a_{22}^{(2)} & a_{23}^{(2)} \\ 0 & a_{32}^{(2)} & a_{33}^{(2)} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{cases} b_1 \\ b_2^{(2)} \\ b_3^{(2)} \\ b_3^{(2)} \end{bmatrix} = b$$

3.
$$m_{32} = -a^{(2)}_{32}/a^{(2)}_{22}$$
, add row 2 x m_{32} to row1



Gaussian Elimination using Matrix Algebra

4. Solve for x_1 , x_2 , x_3 by backsubstitution:

$$x_{3} = \frac{b_{3}^{(3)}}{a_{33}^{(3)}};$$

$$x_{2} = \frac{b_{2}^{(2)} - a_{23}^{(2)} x_{3}}{a_{22}^{(2)}};$$

$$x_{2} = \frac{b_{1} - a_{22}^{(2)} x_{2} - a_{13} x_{3}}{a_{11}};$$

1. Recognizing systems of linear equations.

2. Matrix representation of systems of linear equations.

3. Gaussian elimination to get an upper triangular matrix.

4. Backsubstitution.

- Solution of linear equations
 - Matrix formulation of equation system
 - Decomposition to upper triangular from
 - Back substitution to solve in reverse order
- Gaussian Elimination algorithm

Essence of the Gaussian Elimination Algorithm

- Form the equations
- Successively eliminate variables until the upper triangular form is reached (ELIMINATION STEP)
- Once the elimination has been completed perform a back substitution in the reverse order to obtain solution for each of the variables (BACK SUBSTITUTION STEP)

Extremely valuable algorithm -- Gaussian Elimination

1. Scalability - how big a problem can be solved?

- Physical memory
- Disk storage
- Processor time
- 2. What is the "fastest" algorithm?
- 3. What is the most "robust" algorithm? Numerical stability: what happens if a_{ii}=0 etc.?
- 4. What are the effects of finite precision arithmetic?

- Multiplication = 1
- Division = 3
- Addition = 0.5
- Subtraction = 0.5

How long to solve A x = b, when

n = 100, 1,000, 1,000,000?

Code for Gaussian elimination contains 3 loops:

- 1. it makes n-1 runs to eliminate variables
- 2. *k*-th run goes through *n*-*k* rows (k = 1, ..., n-1)
- 3. in *i*-th row we calculate $a_{ij}^{(k)} = a_{ij} m a_{kj} n k + 1$ times

$$1 \rightarrow \sum_{k=1}^{n-1} \qquad 2 \rightarrow (n-k) \qquad 3 \rightarrow (n-k+1)$$

Overall about
$$\sum_{k=1}^{n-1} (n-k)(n-k+1)$$
 operations.

Gaussian Elimination (How many operations)



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Gaussian Elimination (How many operations)



Time scales as n^3 ! A rather poor scalability.

What if one of the diagonal elements is a small number *r*, close to zero?

$$r x_1 + x_2 = 1$$

 $x_1 + x_2 = 2$

Possible problems caused by dividing by *r*:

- 1. Overflow: 1/r is too big.
- 2. Numerical instability.

Numerical Stability

- After elimination $r x_1 + x_2 = 1$ $0 + (1-1/r) x_2 = 2-1/r$
- After substitution $x_2 = (2 1/r)/(1 1/r)$ $x_1 = (1 - x_2)/r$ if 1/r >> 2, then $x_2 = 1$ and $x_1 = 0$.

 $x_2 = (large number)/(large number)$

 $x_1 = (small number)/(large number)$ is a problem.

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Solution - remove small numbers from the diagonal by exchanging rows or columns.

May be done by *pivoting*: Exchanging rows just "renumbers" equations.

Exchanging columns "reindexes" variables.

Let's exchange rows in the previous example.

a)
$$x_1 + x_2 = 2$$
 b) $x_1 + x_2 = 2$ c) $x_1 = 2 - x_2$
r $x_1 + x_2 = 1$ (1-r) $x_2 = 1-2r$ $x_2 = (1-2r)/(1-r)$

The correct answer:

if r << 1, $x_2 = 1$ and $x_1 = 1$

Pivoting algorithm:

Searches for the largest a_{ik} in each row below the current one to use for the next elimination step, and rearranges the rows so that m_{ik} is always less than one.

Numerical Stability

Example: Augmented matrix: n x (n+1)

$$\tilde{A} = \begin{bmatrix} 0.0001 & 0.5 & | \ 0.5 \\ 0.4 & -0.3 & | \ 0.1 \end{bmatrix} = \begin{bmatrix} A, b \end{bmatrix}$$
Use 4 digit arithmetic:
9.9999... \Rightarrow 9.9998

$$\tilde{A} = \begin{bmatrix} 0.0001 & 0.5 & | \ 0.5 \\ 0 & -2000 & | -2000 \end{bmatrix}$$

$$\begin{array}{c} 0.1 - (4000)(0.5) = \\ -1999.9 = -2000 \\ \hline \end{array}$$

$$0.3 - (4000)(0.5) = -2000.3 = -2000$$

$$x_2 = \frac{-2000}{-2000} = 1 \qquad x_1 = \frac{1}{0.0001}(0.5 - (0.5)(1)) = 0$$

Numerical Stability

$$\tilde{A} = \begin{bmatrix} 0.4 & -0.3 & | \ 0.1 \\ 0.0001 & 0.5 & | \ 0.5 \end{bmatrix}$$

$$\tilde{A} = \begin{bmatrix} 0.4 & -0.3 & | \ 0.1 \\ 0 & 0.5 & | \ 0.5 \end{bmatrix}$$

$$\tilde{A} = \begin{bmatrix} 0.4 & -0.3 & | \ 0.1 \\ 0 & 0.5 & | \ 0.5 \end{bmatrix}$$

$$\tilde{A} = \begin{bmatrix} 0.4 & -0.3 & | \ 0.1 \\ 0 & 0.5 & | \ 0.5 \end{bmatrix}$$

$$\tilde{A} = \begin{bmatrix} 0.4 & -0.3 & | \ 0.1 \\ 0 & 0.5 & | \ 0.5 \end{bmatrix}$$

$$\tilde{A} = \begin{bmatrix} 0.4 & -0.3 & | \ 0.1 \\ 0 & 0.5 & | \ 0.5 \end{bmatrix}$$

$$\tilde{A} = \begin{bmatrix} 0.4 & -0.3 & | \ 0.1 \\ 0 & 0.5 & | \ 0.5 \end{bmatrix}$$

$$\tilde{A} = \begin{bmatrix} 0.4 & -0.3 & | \ 0.1 \\ 0 & 0.5 & | \ 0.5 \end{bmatrix}$$

$$\tilde{A} = \begin{bmatrix} 0.4 & -0.3 & | \ 0.1 \\ 0 & 0.5 & | \ 0.5 \end{bmatrix}$$

$$\tilde{A} = \begin{bmatrix} 0.4 & -0.3 & | \ 0.5 \\ 0.5 & | \ 0.5 & | \ 0.5 \end{bmatrix}$$

$$\tilde{A} = \begin{bmatrix} 0.5 & -0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & | \ 0.5 & |$$

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10.001 Introduction to Computer Methods Linear system $A\mathbf{x} = \mathbf{b}$ is solved by Gaussian elimination.

Matrix A is fixed, but we have a set of b-s: b_1 , b_2 , b_3 ... How to avoid repeating the solution for A and do it only for **b**-s??

Answer: Express Gaussian elimination as a matrix. Each step of elimination is represented by some elementary matrix acting on A and on **b**. Overall GE will be represented by the product of these matrices. If A – nonsingular, A = LU, U - upper diagonal, L – lower diagonal
1. Ax = b → LUx = b → L(Ux) = b → Ly = b
y is found by forward substitution.
2. Ux = y

x is found by backsubstitution

Gaussian elimination $= L^{-1}$.

LU factorization is a standard way to solve SLE in case A is a non-singular matrix. *Elementary matrix*: A matrix obtained from identity matrix by the following "elementary row operations" is called elementary matrix.

Elementary row operations:

- 1. multiply a non-zero constant throughout a row
- 2. interchange two rows
- **3. add a constant multiple of another row**

(remember invariant operations ?)

Examples of elementary matrices:

$\begin{bmatrix} 1 \\ 0 \end{bmatrix}$	0	n ro	nultip ow o	oly the f I ₂ by	e sec 7 -5	ond	
Lo	<u> </u>]		[1	0	3	add 3 times the 3rd
Γ1	0	0	0]	0	1	0	row to the 1st row of I
0	0	0	1	$\lfloor 0$	0	1_	
0	0	1	0	interchange the 2nd & the 4th rows of I_4			
0	1	0	0				

$$\mathbf{E} = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \text{``adding -2 x first row to} \\ \text{the second row''} \\ \mathbf{E} \cdot \mathbf{b} = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 - 2b_1 \\ b_3 \end{bmatrix}$$

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$$P = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$
 "Interchanging the first
and the third rows":
permutation matrix
$$P \cdot b = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \begin{bmatrix} b_3 \\ b_2 \\ b_1 \end{bmatrix}$$

$$Ax = \begin{bmatrix} 2 & 1 & 1 \\ 4 & 1 & 0 \\ -2 & 2 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = b$$

Elementary matrices for Gaussian elimination:

$$2 \operatorname{row} - 2x1\operatorname{st row} \quad 3 \operatorname{row} + 1\operatorname{st row} \quad 3 \operatorname{row} + 3x2 \operatorname{row}$$
$$E_1 = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \quad E_2 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix}, \quad E_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 3 & 1 \end{bmatrix}$$

Inverting elementary matrices: $E_k^{-1}-?$ $(E_k^{-1})_{ii}=(E_k)_{ii}$, $(E_k^{-1})_{ij}=-(E_k)_{ij}$ for i?j $E_{1} = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \quad E_{1}^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ $P = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} = P^{-1}$ November 2002 10.001 Introduction to Computer

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$$\begin{split} & E_{k} E_{k-1} \dots E_{1} (A x) = E_{k} E_{k-1} \dots E_{1} b \\ & L^{-1} A x = L^{-1} b, \qquad E_{k} E_{k-1} \dots E_{1} = L^{-1} \\ & \text{On the other hand: } L = E_{1}^{-1} E_{2}^{-1} \dots E_{k}^{-1} \\ & \text{Also:} \\ & E_{1} = \begin{bmatrix} 1 & 0 & 0 \\ -m_{21} & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \qquad E_{2} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -m_{31} & 0 & 1 \end{bmatrix}, \qquad E_{3} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -m_{32} & 1 \end{bmatrix} \\ & \text{m-s - coefficients form Gaussian elimination.} \\ & L^{1} = E_{3}E_{2}E_{1} = \begin{bmatrix} 1 & 0 & 0 \\ -m_{21} & 1 & 0 \\ -m_{31} & -m_{32} & 1 \end{bmatrix} \qquad \begin{array}{c} \text{U is obtained after} \\ & \text{The elimination:} \\ & \text{U=L-1}A. \\ \end{array}$$

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10.001 Introduction to Computer Methods We care only for L⁻¹: it allows for calculation of load vectors without repeating Gaussian elimination. For every $\mathbf{b_j}$ we need to calculate L⁻¹ $\mathbf{b_j}$ instead of performing a complete Gaussian elimination.

n times (row \cdot column) ~ n² operations instead of n³! Quite a difference.

- Solution of linear equations
 - Matrix formulation of equation system
 - Decomposition to upper triangular from
 - Back substitution to solve in reverse order
- Gaussian Elimination algorithm
- LU decomposition if many **b**-s for the same A.

```
Forward Reduction:
for k=1,...,n-1
   for i=k+1,....n
       I_{ik} = a_{ik}/a_{kk}
       for j=k+1,...,n
           a_{ii} = a_{ii} - I_{ik}a_{ki}
       end loop j
       b_i = b_i - I_{ik}b_k
   end loop i
end loop k
```

Back substitution: for k = n, ..., 1 $x_k = b_k$ for i=k+1, ..., n $x_k = x_k - a_{ki} x_i$ end loop i $x_k = x_k / a_{kk}$ end of loop k

$$\begin{array}{ll} \textit{Back substitution:} \\ \textit{for k = n,...,1} \\ \textit{Forward Reduction:} \\ \textit{for k = 1,...,n-1} \\ \textit{for i=k+1,...,n-1} \\ \textit{for i=k+1,...,n} \\ \textit{end of loop k} \\ \textit{for i=k+1,...,n} \\ \textit{for i=k+1,...,n} \\ \textit{end of loop k} \\ \textit{for i=k+1,...,n} \\ \textit{for i=k+1,...,n} \\ \textit{for i=k+1,...,n} \\ \textit{for i=k+1,...,n} \\ \textit{end of loop k} \\ \textit{for i=k+1,...,n} \\ \textit{for i=k+1,...,n} \\ \textit{for i=k+1,...,n} \\ \textit{end of loop k} \\ \textit{for i=k+1,...,n} \\ \textit{for i=k+1,...,n} \\ \textit{end of loop k} \\ \textit{for i=k+1,...,n} \\ \textit{for i=k+1,...,n} \\ \textit{end of loop k} \\ \textit{for i=k+1,...,n} \\ \textit{end of loop k} \\ \textit{for i=k+1,...,n} \\ \textit{for i=k,...,k} \\ \textit{for i=k+1,...,n} \\ \textit{for i=k-1,...,n} \\ \textit{for i$$