

16.00 Structures Lecture

Prof. Annalisa L. Weigel 26 February 2004



Lecture outline

- Motivation
- What are structures?
- The great principles



First your thoughts...

- What is a structure?
 - Natural examples
 - Human-built examples
- What are some primary characteristics of structures?
 - Support or carry loads (forces)
 - Must not fail or collapse during regular use or extreme circumstances (strength, stability)
 - Components must maintain the correct relative positions during use (stable)



Your thoughts...(cont.)

- What are some structural design issues?
 - Weight to be supported
 - Size and weight of the structure
 - Materials selection
 - Strength, stability, durability
 - Safety
 - Aesthetics
 - Manufacturability
 - Cost



What is structural engineering?

 "Application of statics and solid mechanics to devise structures with sufficient strength, stiffness, and longevity to fulfill a mission without failure with a minimum amount of weight." – course text



Why study structures?

(run video clip of Galloping Gerdie)

http://content.lib.washington.edu/farquhars onweb/



Three principles

Equilibrium – relationship among forces

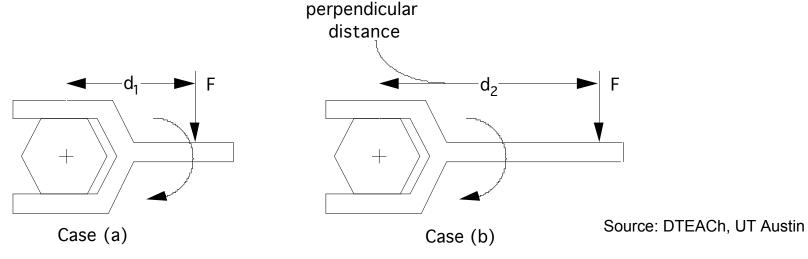
 Compatibility – relationship among displacements

 Constitutive relations – relationships between forces and displacements



Forces and moments

- What two characteristics describe a force?
 - Magnitude
 - Direction
- Moment = torque = rotation = turning effect
 - force x perpendicular distance to the pivot





Static equilibrium

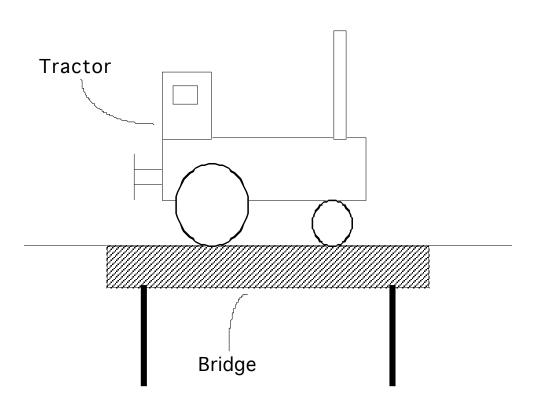
Condition that must be satisfied:

$$\Box \mathbf{F} = 0$$
 and $\Box \mathbf{M} = 0$

- Free body diagrams (FBDs)
 - Translation of a real-world static equilibrium into a drawing illustrating forces on bodies using vectors
 - Let's practice...



Tractor on a bridge



Source: DTEACh, UT Austin

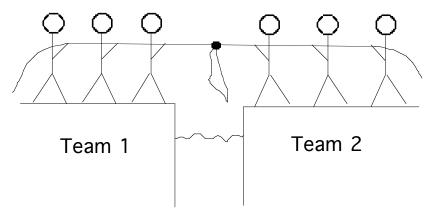
Steps in constructing an FBD:

- 1. Identify object to be isolated
- 2. Make an approximate sketch of object removed from surroundings
- 3. Draw vector approximations of external forces and body forces
- 4. Choose a coordinate system
- 5. Visually check sketch for equilibrium



Second example: Your turn





Source: DTEACh, UT Austin

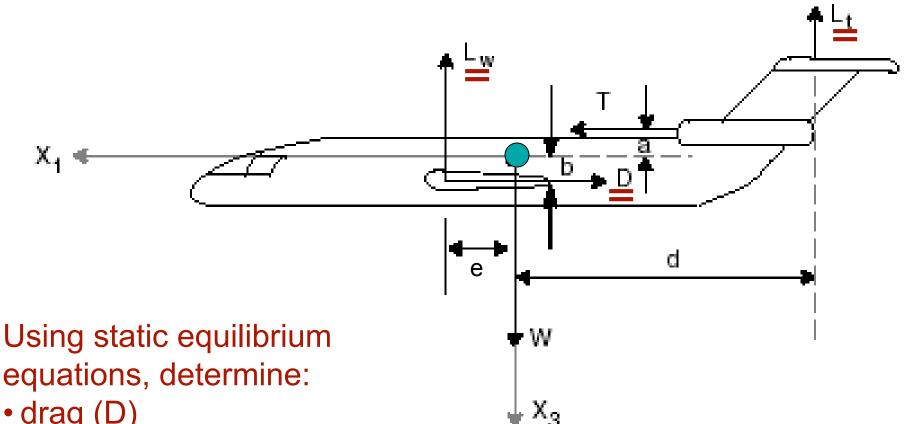
Source: Bluewater Tug-of-War Club

The FBD?

The equations of equilibrium?



An aircraft example



drag (D)

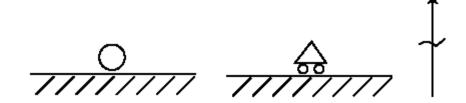
lift produced by the wing (L_w)

lift produced by the tail (L_t)

Source: D. Newman, Interactive Aerospace Engineering and Design

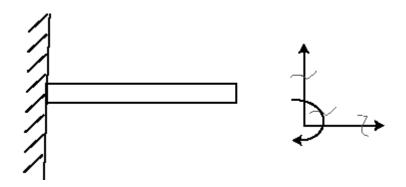
Supports and reaction forces

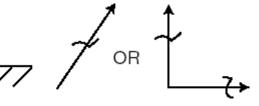
Roller support: produces one reaction force, or allows rotation and translation in one direction



Pin support: produces two reaction forces, or allows rotation but no translation

Clamp support: produces two reaction forces and a reaction moment, or allows no rotation or translation





Source: D. Newman, *Interactive*Aerospace Engineering and Design



Truss analysis

Determines forces in each member of a truss structure



Source: J. Carr, Tallahassee Community College



Static determinacy

- 3 classes of structures
 - Statically determinate: structure is exactly restrained. # reactions = # equations
 - Not statically determine: structure not sufficiently restrained and will move!
 # reactions > # equations
 - Statically indeterminate: structure is overrestrained. # reactions < # equations



Can use Method of Joints for analysis of statically determinate trusses

Assumptions in method of joints

- Truss members (bars) are straight and massless
- Bars are assumed rigid
- Bars are connected at their ends through joints
- External loads are applied only at joints
- Supports (pins, rollers) are frictionless
- Loads in a bar have lines of action collinear with the bar axis; force is uniaxial and can be compressive or tensile



Steps in method of joints

- Draw FBDs one with supports, one replaced with reaction forces
- Write the equations of equilibrium, find determinacy
- Solve equilibrium equations, redraw FBD labeling quantities
- Determine the internal loads, label on diagram
- Check your solution to see that forces and moments sum to zero