


16.35

# Aerospace Software Engineering

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Ada 95: subtypes, enumeration types, functions, packages, exception handling

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# Subtypes

```
subtype Natural is Integer range 0..Integer'Last;
```

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subtype Positive is Integer range 1..Integer'Last;
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subtype Natural is Integer range 0..Integer'Last;
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```
subtype Positive is Integer range 1..Integer'Last;
```

```
subtype NonNegativeFloat is Float range 0.0 .. Float'Last;
```

# Subtypes

```
subtype Natural is Integer range 0..Integer'Last;
```

```
subtype Positive is Integer range 1..Integer'Last;
```

```
subtype NonNegativeFloat is Float range 0.0 .. Float'Last;
```

```
subtype SmallInt is Integer range -50..50;
```

```
subtype CapitalLetter is Character range 'A'..'Z';
```

```
X, Y, Z      : SmallInt;
```

```
NextChar     : CapitalLetter;
```

```
Hours_Worked : NonNegFloat;
```

```
X := 25;
```

```
Y := 26;
```

```
Z := X + Y;
```

# Enumeration Types

```
type Class is  
    (Freshman, Sophomore, Junior, Senior);
```

# Enumeration Types

```
type Class is  
    (Freshman, Sophomore, Junior, Senior);
```

```
type Traffic_Light_Colours is (Red, Yellow, Green);  
type Favourite_Colours is (Red, Yellow, Green);  
type Primary_TV_Colours is (Red, Yellow, Green);
```

# Enumeration Type Attributes and Operations

```
type Days is
```

```
(Monday, Tuesday, Wednesday, Thursday, Friday,  
Saturday, Sunday);
```



# Enumeration Type Attributes and Operations

```
type Days is
```

```
(Monday, Tuesday, Wednesday, Thursday, Friday,  
Saturday, Sunday);
```

```
Today      : Days; --current day of the week
```

```
Tomorrow   : Days; --day after Today
```

```
Today := Friday;
```

```
Tomorrow := Saturday;
```

```
Days'First
```

```
Days'Last
```

```
Days'Pos(Monday)
```

```
Days'Val(0)
```

```
Days'Pred(Wednesday)
```

```
Days'Pred(Today)
```

```
Days'Succ(Tuesday)
```

```
Days'Succ(Today)
```

# Enumeration Type Attributes and Operations

```
type Days is
```

```
(Monday, Tuesday, Wednesday, Thursday, Friday,  
Saturday, Sunday);
```

```
Today      : Days; --current day of the week
```

```
Tomorrow   : Days; --day after Today
```

```
Today := Friday;
```

```
Tomorrow := Saturday;
```

```
Days'First      is Monday
```

```
Days'Last       is Sunday
```

```
Days'Pos(Monday) is 0
```

```
Days'Val(0)     is Monday
```

```
Days'Pred(Wednesday) is Tuesday
```

```
Days'Pred(Today)  is Thursday
```

```
Days'Succ(Tuesday) is Wednesday
```

```
Days'Succ(Today)  is Saturday
```

# Input/Output Operations

**type** Days **is**

(Monday, Tuesday, Wednesday, Thursday, Friday,  
Saturday, Sunday);

# Input/Output Operations

```
type Days is
```

```
(Monday, Tuesday, Wednesday, Thursday, Friday,  
 Saturday, Sunday);
```

```
package Day_IO is new Ada.Text_IO Enumeration_IO (Enum=>Days);
```

# Input/Output Operations

```
type Days is
```

```
(Monday, Tuesday, Wednesday, Thursday, Friday,  
 Saturday, Sunday);
```

```
package Day_IO is new Ada.Text_IO.Enumeration_IO(Enum=>Days);
```

```
Day_IO.Get(Item => Today);
```

```
Day_IO.Put(Item => Today, Width => 10);
```

# ADT Packages

- Different kinds of resources provided by a package
  - Types and subtypes
  - Procedures, functions

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- Different kinds of resources provided by a package
  - Types and subtypes
  - Procedures, functions

```
package Ada.Calendar is
-- standard Ada package, must be supplied with compilers
-- provides useful services for dates and times
type Time is private;
subtype Year_Number is Integer range 1901 .. 2099;
subtype Month_Number is Integer range 1 .. 12;
Subtype Day_Number is Integer range 1 .. 31;
function Clock return Time;
function Year (Date : Time) return Year_Number;
function Month (Date : Time) return Month_Number;
function Day (Date : Time) return Day_Number;
end Ada.Calendar;
```

# SEPTEMBER 30, 2002

## Problem specification

Display today's date in the form MONTH dd, yyyy

```
WITH Ada.Text_IO;
WITH Ada.Integer_Text_IO;
WITH Ada.Calendar;
PROCEDURE Todays_Date IS
  TYPE Months IS (January, February, March, April, May,
                 June, July, August, September, October,
                 November, December);
  PACKAGE Months_IO IS
    NEW Ada.Text_IO.Enumeration_IO(Enum => Months);
  RightNow   : Ada.Calendar.Time;           -- current time
  ThisYear   : Ada.Calendar.Year_Number;    -- current year
  ThisMonth  : Ada.Calendar.Month_Number;   -- current month
  ThisDay    : Ada.Calendar.Day_Number;     -- current day
  MonthName  : Months;
```



# SEPTEMBER 30, 2002

```
BEGIN -- Todays_Date
  -- Get the current time value from the computer's clock
  RightNow := Ada.Calendar.Clock;

  -- Extract current month, day, and year from the time value
  ThisMonth := Ada.Calendar.Month(Date => RightNow);
  ThisDay   := Ada.Calendar.Day  (Date => RightNow);
  ThisYear  := Ada.Calendar.Year (Date => RightNow);

  -- Format and display the date
  MonthName := Months'Val(ThisMonth - 1);

  Ada.Text_IO.Put (Item => "Today's date is ");
  Months_IO.Put (Item => MonthName, Set => Ada.Text_IO.Upper_Case);
  Ada.Text_IO.Put (Item => ' ');
  Ada.Integer_Text_IO.Put (Item => ThisDay, Width => 1);
  Ada.Text_IO.Put (Item => ',');
  Ada.Integer_Text_IO.Put (Item => ThisYear, Width => 5);
  Ada.Text_IO.New_Line;
END Todays_Date;
```

# SEPTEMBER 30, 2002

```
BEGIN -- Todays_Date
  -- Get the current time value from the computer's clock
  RightNow := Ada.Calendar.Clock;

  -- Extract current month, day, and year from the time value
  ThisMonth := Ada.Calendar.Month(Date => RightNow);
  ThisDay   := Ada.Calendar.Day  (Date => RightNow);
  ThisYear  := Ada.Calendar.Year (Date => RightNow);

  -- Format and display the date
  MonthName := Months'Val(ThisMonth - 1);

  Ada.Text_IO.Put (Item => "Today's date is ");
  Months_IO.Put (Item => MonthName, Set => Ada.Text_IO.Upper_Case);
  Ada.Text_IO.Put (Item => ' ');
  Ada.Integer_Text_IO.Put (Item => ThisDay, Width => 1);
  Ada.Text_IO.Put (Item => ',');
  Ada.Integer_Text_IO.Put (Item => ThisYear, Width => 5);
  Ada.Text_IO.New_Line;
END Todays_Date;
```

Sample Run:

Today's date is SEPTEMBER 30, 2002

# Ada's Math Library

```
WITH Ada.Text_IO;
WITH Ada.Float_Text_IO;
WITH Ada.Numerics.Elementary_Functions;

PROCEDURE Square_Roots IS

    SUBTYPE NonNegFloat IS Float RANGE 0.0 .. Float'Last;

    First : NonNegFloat;
    Second: NonNegFloat;
    Answer: NonNegFloat;

BEGIN -- Square_Roots
    Ada.Text_IO.Put (Item => "Please enter first number > ");
    Ada.Float_Text_IO.Get(Item => First);
    Answer := Ada.Numerics.Elementary_Functions.Sqrt(X => First);
    Ada.Text_IO.Put (Item => "The first number's square root is ");
    Ada.Float_Text_IO.Put
        (Item => Answer, Fore => 1, Aft => 5, Exp => 0);
    Ada.Text_IO.New_Line;

    Ada.Text_IO.Put (Item => "Please enter second number > ");
    Ada.Float_Text_IO.Get(Item => Second);
    Ada.Text_IO.Put (Item => "The second number's square root is ");
    Ada.Float_Text_IO.Put
        (Item => Ada.Numerics.Elementary_Functions.Sqrt (X => Second),
         Fore => 1, Aft => 5, Exp => 0);
    Ada.Text_IO.New_Line;

    Answer := Ada.Numerics.Elementary_Functions.Sqrt(X => First + Second);
    Ada.Text_IO.Put
        (Item => "The square root of the sum of the numbers is ");
    Ada.Float_Text_IO.Put
        (Item => Answer, Fore => 1, Aft => 5, Exp => 0);
    Ada.Text_IO.New_Line;
END Square_Roots;
```

# Sample Run

# Sample Run

Please enter first number > 9

The first number's square root is 3.00000

Please enter second number > 16

The second number's square root is 4.00000

The square root of the sum of the numbers is 5.00000

# Writing Functions

```
function Year (Date: Time) return Year_Number;
```

```
function Month (Date: Time) return Month_Number;
```

```
function Day (Date: Time) return Day_Number;
```

```
function Maximum (Value1, Value2: Integer) return Integer;
```

# Writing Functions

```
function Year (Date: Time) return Year_Number;
```

```
function Month (Date: Time) return Month_Number;
```

```
function Day (Date: Time) return Day_Number;
```

```
function Maximum (Value1, Value2: Integer) return Integer;
```

```
Larger := Maximum (Value1 => 24, Value2 => -57);
```

# Writing Functions

```
function Year (Date: Time) return Year_Number;
```

```
function Month (Date: Time) return Month_Number;
```

```
function Day (Date: Time) return Day_Number;
```

```
function Maximum (Value1, Value2: Integer) return Integer;
```

```
Larger := Maximum (Value1 => 24, Value2 => -57);
```

```
Grade1 := 24;
```

```
Grade2 := -57;
```

```
Larger := Maximum (Value1 => Grade1, Value2 => Grade2);
```



# Writing Functions

```
function Year (Date: Time) return Year_Number;  
function Month (Date: Time) return Month_Number;  
function Day (Date: Time) return Day_Number;
```

```
function Maximum (Value1, Value2: Integer) return Integer;
```

```
Larger := Maximum (Value1 => 24, Value2 => -57);
```

```
Grade1 := 24;
```

```
Grade2 := -57;
```

```
Larger := Maximum (Value1 => Grade1, Value2 => Grade2);
```

```
function Maximum (Value1, Value2: Integer) return Integer is  
    Result: Integer; -- Local variable in function  
begin  
    if Value1 > Value2 then  
        Result := Value1;  
    else  
        Result := Value2;  
    end if;  
    return Result;  
end Maximum;
```

# Max\_Two

```
WITH Ada.Text_IO;
WITH Ada.Integer_Text_IO;

PROCEDURE Max_Two IS

  FirstValue: Integer; -- input
  SecondValue: Integer; -- input
  Larger: Integer; -- output

  -- function specification
  FUNCTION Maximum (Value1, Value2: Integer) RETURN Integer;

  -- function body
  FUNCTION Maximum (Value1, Value2: Integer) RETURN Integer IS
    Result: Integer;
  BEGIN
    IF Value1 > Value2 THEN
      Result := Value1;
    ELSE
      Result := Value2;
    END IF;
    RETURN Result;
  END Maximum;

BEGIN
  Ada.Text_IO.Put
    (Item => "Please enter first integer value > ");
  Ada.Integer_Text_IO.Get (Item => FirstValue);
  Ada.Text_IO.Put (Item => "Please enter second integer value > ");
  Ada.Integer_Text_IO.Get (Item => SecondValue);

  Larger := Maximum(Value1=>FirstValue, Value2=>SecondValue);
  Ada.Text_IO.Put (Item => "The larger number is ");
  Ada.Integer_Text_IO.Put (Item => Larger, Width => 1);
  Ada.Text_IO.New_Line;
END Max_Two;
```

# Writing a Package: vecmanagement.ads

- Package specification .ads
- Package body .adb
- Package to handle one-dimensional vectors of type Float

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- Package specification .ads
- Package body .adb
- Package to handle one-dimensional vectors of type Float

```
package Vecmanagement is
  subtype Index is Integer range 0..Integer'Last;
  type Vector is array (Index range <>) of Float;
  Incompatdims : exception;
  function "+" (U, V : in Vector ) return Vector;
  function "-" (U, V : in Vector ) return Vector;
  function "*" (U, V : in Vector ) return Vector;
  function "*" (X      : in Float;
                V      : in Vector ) return Vector;
end Vecmanagement;
```

# Writing a Package: vecmanagement.adb

```
package body Vecmanagement is
  function "+" (U, V : in Vector )return Vector is
    Dim : constant Integer := U'Length;
    W    : Vector (1 .. Dim);
  begin
    if V'Length /= Dim then
      raise Incompatdims ;
    end if;
    for I in 1..Dim loop
      W(I) := U(I) + V(I);
    end loop;
    return W;
  end "+";

  function "-" (U, V : in Vector )return Vector is
    Dim : constant Integer := U'Length;
    W    : Vector (1 .. Dim);
  begin
    if V'Length /= Dim then
      raise Incompatdims ;
    end if;

    for I in 1..Dim loop
      W(I) := U(I) - V(I);
    end loop;
    return W;
  end "-";
```

# Writing a Package: vecmanagement.adb

```
package body Vecmanagement is
  function "+" (U, V : in Vector )return Vector is
    Dim : constant Integer := U'Length;
    W    : Vector (1 .. Dim);
  begin
    if V'Length /= Dim then
      raise Incompatdims ;
    end if;
    for I in 1..Dim loop
      W(I) := U(I) + V(I);
    end loop;
    return W;
  end "+";

  function "-" (U, V : in Vector )return Vector is
    Dim : constant Integer := U'Length;
    W    : Vector (1 .. Dim);
  begin
    if V'Length /= Dim then
      raise Incompatdims ;
    end if;

    for I in 1..Dim loop
      W(I) := U(I) - V(I);
    end loop;
    return W;
  end "-";

  function "*" (U, V: in Vector)return Vector is
    Dim : constant Integer := U'Length;
    W    :          Vector (1 .. Dim);
  begin
    if V'Length /= Dim then
      raise Incompatdims ;
    end if;
    for I in 1..Dim loop
      W(I) := U(I) * V(I);
    end loop;
    return W;
  end "*";

  function "*" (X: in Float;
               V: in Vector)return Vector is
    Dim : constant Integer := V'Length;
    W    :          Vector (1 .. Dim);
  begin
    for I in 1..Dim loop
      W(I) := X * V(I);
    end loop;
    return W;
  end "*";

end Vecmanagement;
```

# Writing a Package: tryvecs.adb

```
with Vecmanagement; use Vecmanagement;
with Ada.Float_Text_Io;
with Text_Io; use Text_Io;

procedure Tryvecs is
  A : Vector (1 .. 3);
  B : Vector (1 .. 3);
  C : Vector (1 .. 4);
begin
  for I in 1..3 loop
    A(I) := Float(I);
  end loop;

  for I in 1..4 loop
    C(I) := 1.0;
  end loop;

  B := A + A;

  for I in 1..3 loop
    Ada.Float_Text_Io.Put(B(I));
    New_Line;
  end loop;

  C := A + C;
  Put("Tried that");
  New_Line;
exception
  when Incompatdims =>
    Put("Incompatible sizes");
    New_Line;
end Tryvecs;
```

# Writing a Package: tryvecs.adb

```
with Vecmanagement; use Vecmanagement;
with Ada.Float_Text_Io;
with Text_Io; use Text_Io;

procedure Tryvecs is
  A : Vector (1 .. 3);
  B : Vector (1 .. 3);
  C : Vector (1 .. 4);
begin
  for I in 1..3 loop
    A(I) := Float(I);
  end loop;

  for I in 1..4 loop
    C(I) := 1.0;
  end loop;

  B := A + A;

  for I in 1..3 loop
    Ada.Float_Text_Io.Put(B(I));
    New_Line;
  end loop;

  C := A + C;
  Put("Tried that");
  New_Line;
exception
  when Incompatdims =>
    Put("Incompatible sizes");
    New_Line;
end Tryvecs;
```

The output is:

2.00000E+00

4.00000E+00

6.00000E+00

Incompatible sizes



# Exception Handling

loop

Prompt user for input value

Get input from user

exit loop if and only if no exception raised on input

If exception raised, notify user

end loop;

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loop

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end loop;

```
when exception_name =>  
sequence of statements
```

# Exception Handling

loop

Prompt user for input value

Get input from user

exit loop if and only if no exception raised on input

If exception raised, notify user

end loop;

```
when exception_name =>  
sequence of statements
```

```
when Constraint_Error =>
```

```
Ada.Text_IO.Put (Item => "Input number is out of range");
```

```
Ada.Text_IO.New_Line;
```

```
Ada.Text_IO.Put (Item => "Try entering it again");
```

```
Ada.Text_IO.New_Line;
```

# Exception Handling

```
loop
  begin
    Prompt user for input value
    Get input from user
    exit;      -- valid data
    exception -- invalid data
      Determine which exception was raised and notify the user
    end;
  end loop;
```

```
begin
  normal sequence of statements
exception
when exception_name1 =>
  sequence of statements
when exception_namen =>
  sequence of statements
end;
```

- Constraint\_Error
- Ada.Text\_IO.Data\_Error
- Ada.Numerics.Argument\_Error