pset3-sol

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1 18.06 pset 3 Solutions

1.1 Problem 1

Suppose that you solve AX = B with

$$B = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 0 & 2 & 2 & 2 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

and find that X is
$$X = \begin{pmatrix} 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 1 & 3 & 1 & 0 \\ 2 & 0 & 0 & 1 \end{pmatrix}$$

1.1.1 (a)

What is A^{-1} ?

(You should not have to apply brute-force Gaussian elimination to invert any matrices, nor should you use Julia in this part. You should be able to show how to do this quickly *by hand*.)

(This is not because we care about hand calculation *per se*, but rather because it is useful to be able to recognize and exploit special structure in matrices, and to understand the relationship between solving systems of right-hand-sides and finding A^{-1} .)

1.1.2 (b)

Evaluate a simple expression to *check* your answer from (a) by brute-force calculation in Julia.

For example, you can compute $B^{-1}X^{-1}$ by inv(B) * inv(X) in Julia. There should be some simple product of matrices or matrix inverses that gives A^{-1} . Figure it out!

In [1]: # here are the matrices B and X in Julia form

In []: inv(B) * inv(X) ## FIX THIS: change to an expression that will give A^{-1} , and evaluate

1.1.3 Solution

(a) Since AX = B, we have by inverting both sides that $X^{-1}A^{-1} = B^{-1}$. Then, by multiplying on the left by X we finally get

$$A^{-1} = XB^{-1}$$

Equivalently, we could write $A = BX^{-1}$ (multiplying on the right by X^{-1}) and then invert both sides. Equivalently, we could multiply both sides of AX = B on the left by A^{-1} to get $X = A^{-1}B$, then moth both sides on the right by B^{-1} to get $XB^{-1} = A^{-1}$.

So, to find A^{-1} we must multiply X by the inverse of B. Equivalently, we need to solve the system of equations $A^{-1}B = X$ for A^{-1} . One way to proceed is row-by-row: solve $a^TB = x^T$, where a^T is each row of A^{-1} and x^T is the corresponding row of x; equivalently, solve $B^Ta = x$. Since B is upper-triangular (hence B^T is lower triangular), this is easy: we could just solve $B^Ta = x$ by forward substitution. For example, to get the first row of A^{-1} , we could solve

$$B^{T}a = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 1 & 2 & 0 & 0 \\ 1 & 2 & 1 & 0 \\ 1 & 2 & 1 & 1 \end{pmatrix} \begin{pmatrix} a_{1} \\ a_{2} \\ a_{3} \\ a_{4} \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 0 \\ 1 \end{pmatrix} = x$$

From the first, row we get $a_1 = 1$. The second row gives $a_1 + 2a_2 = 1$, so $a_2 = 0$. The third row gives $a_1 + 2a_2 + a_3 = 0$, so $a_3 = -1$. The fourth row gives $a_1 + 2a_2 + a_3 + a_4 = 1$, so $a_4 = 1$. Hence the first row of A^{-1} is $\begin{pmatrix} 1 & 0 & -1 & 1 \end{pmatrix}$. We would proceed similarly for the other rows of A^{-1} .

Alternatively, there is another way to proceed that is probably easier for this particular matrix. We have AX = B, but we really want to have I on the right-hand side, since solving AY = I would give $Y = A^{-1}$. Multiplying both sides on the right by B^{-1} gives $Y = XB^{-1} = A^{-1}$ as above, but multiplying on the right corresponds to column operations, and in particular the column operations that turn B into I. If we do the same column operations on X, that will give A^{-1} . The reason that this viewpoint is useful is that, if we look at B, it is easy to see that for this B there are very simple column operations that turn it into the identity matrix. If we just take each column and subtract the preceding column, the matrix becomes diagonal, and to make it into I we then just have to divide the second column by 2. Doing the same column operations to X yields:

$$A^{-1} = \begin{pmatrix} 1 & 0 & -1 & 1 \\ 0 & 0 & 1 & -1 \\ 1 & 1 & -2 & -1 \\ 2 & -1 & 0 & 1 \end{pmatrix}$$

(b) As described above, the expression is

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In [2]: X*inv(B)
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Out[2]: 4x4 Array{Float64,2}:

1.0 0.0 -1.0 1.0

0.0 0.0 1.0 -1.0

1.0 1.0 -2.0 -1.0
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1.2 Problem 2

Consider the vector space \mathcal{M} of $m \times m$ real-valued matrices for some m, say m = 4. True or false (and provide a counter-example if *false*).

1. The symmetric matrices in \mathcal{M} are a subspace (matrices with $A^T = A$).

- 2. The "skew-symmetric (also called" antisymmetric") matrices (those with $A^T = -A$) in \mathcal{M} are a subspace.
- 3. The invertible matrices in \mathcal{M} are a subspace.
- 4. The singular matrices in \mathcal{M} are a subspace.

1.2.1 Solution

- 1. True: In fact multiplying a symmetric matrix by a scalar doesn't change the symmetry, and the sum of symmetric matrices is symmetric (all the operations are done to entry separately
- 2. True: For the same reason as before, plus the identities -(x+y) = -x y and $-(\lambda x) = \lambda(-x)$.
- 3. False: The matrices $A = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$ and -A are invertible, but A + (-A) = 0 is not.
- 4. False: The matrices $A = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$ and $B = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$ are singular but their sum is the identity matrix, which is invertible.

1.3 Problem 3

(Strang, section 3.2, problem 22.) If AB = 0 then the column space of B is contained in the _____ of A. Why?

1.3.1 Solution

If AB = 0 the it must be true that column space of B is contained in the nullspace of A: $C(B) \subseteq N(A)$. One way to see this is that for any $y \in C(B)$, we have y = Bx for some x. But then Ay = ABx = 0x = 0, so $y \in N(A)$.

Another way to see this is that AB just multiplies A by each column of B, so AB = 0 means that every column of B is in N(A), hence C(B) (linear combinations of the columns) must also be in N(A).

1.4 Problem 4

(Strang, section 3.2, problem 29.) If A is 4×4 and invertible, what is the nullspace of the 4×8 matrix $B = (A \ A)$?

1.4.1 Solution

Write an 8-dimensional vector $v = \begin{pmatrix} x \\ y \end{pmatrix}$ where x and y are two 4-dimensional vectors. Then v is in the nullspace of B if and only if Bv = 0. But

$$Bv = \begin{pmatrix} A & A \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = Ax + Ay = A(x+y)$$

So Bv = 0 if and only if A(x + y) = 0. Since A is invertible, this can happen if and only if x + y = 0, that is x = -y. So the nullspace of B is composed by those vectors of the form $\begin{pmatrix} x \\ -x \end{pmatrix}$ if x is a 4-dimensional vector.

Another way to see this is that if we convert B to rref form, the same row operations that give I in the first 4 columns (since A is invertible the rank is 4) will also give I in the last four columns, so we will get $R = \begin{pmatrix} I & I \end{pmatrix}$. From class, the null space is then simply the column space of

$$\begin{pmatrix} -I\\ I \end{pmatrix}$$

i.e. the columns of this matrix are a basis for N(B), and these columns span all vectors of the form $\begin{pmatrix} x \\ -x \end{pmatrix}$.

1.5 Problem 5

(Strang, section 3.2, problem 23.) The reduced-row echelon form R of a 3×3 matrix with randomly chosen entries is almost sure to be _____. What R is virtually certain if the random matrix is 4×3 ?

1.5.1 Solution

The reduced row echelon form R of a 3×3 matrix with randomly chosen real entries is almost sure to be the identity — the probability of getting an exact cancellation for one of the pivots is zero. If R is 4×3 , the reduced row echelon form will almost certainly still have 3 pivots, so will be of the form

$$\begin{pmatrix}
1 & 0 & 0 \\
0 & 1 & 0 \\
0 & 0 & 1 \\
0 & 0 & 0
\end{pmatrix}$$

1.6 Problem 6

(Strang, section 3.2, problem 58.) Suppose R is $m \times n$ of rank r, with pivot columns first:

$$R = \begin{pmatrix} I & F \\ 0 & 0 \end{pmatrix}$$

where I is an identity matrix and 0 denotes a block of zeros.

- 1. What are the shapes of those four blocks of R?
- 2. Find a right-inverse matrix B such that RB = I if r = m (the zero blocks are gone).
- 3. What is the reduced-row echelon form of R^T ?
- 4. What is the reduced-row echelon form of $R^T R$?

(In the last four parts, indicate both blocks like I or 0 and their shapes.)

1.6.1 Solution

- 1. I is an $r \times r$ block, so F has to be an $r \times (n r)$ and the two zero blocks are $(m r) \times r$ and $(m r) \times (n r)$ respectively.
- 2. It suffices to choose $B = \begin{pmatrix} I \\ 0 \end{pmatrix}$ where the top block is an $r \times r$ identity matrix and the block of zeros is an $(n-r) \times r$ block.
- 3. The reduced row echelon form of R^T is

$$\begin{pmatrix} I & 0 \\ 0 & 0 \end{pmatrix}$$

where the identity is $r \times r$ and the other blocks are such that the whole matrix is $n \times m$. This is because

$$R^T = \begin{pmatrix} I & 0\\ F^T & 0 \end{pmatrix}$$

and we can eliminate all the entries in F^T via row operations.

4. The reduced row echelon form of $R^T R$ is

 $\begin{pmatrix} I & E \\ 0 & D \end{pmatrix}$

where the identity block is $r \times r$, E is an $r \times (n-r)$ block that is identical to F except in the columns above pivots of D, where it is 0, the zero block has size $(n-r) \times r$ and D, of size $(n-r) \times (n-r)$, is the reduced row echelon form of $-F^T F$. In fact, let C be the lower triangular $(n-r) \times (n-r)$ matrix such that $-CF^T F = D$ is the row echelon form of $-F^T F$. Then, since

$$R^T R = \begin{pmatrix} I & F \\ F^T & 0 \end{pmatrix}$$

and we can use row operations to realize the multiplication on the left by the lower triangular matrix

$$L = \begin{pmatrix} I & 0 \\ -CF^T & C \end{pmatrix}$$

and

$$LR^T R = \begin{pmatrix} I & F \\ 0 & -CF^T F \end{pmatrix} = \begin{pmatrix} I & F \\ 0 & D \end{pmatrix}$$

Finally we can do row operations to eliminate the columns of F that lie above pivots of D.