

18.325: Finite Random Matrix Theory

Volumes and Integration

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We discussed matrix Jacobians in Handout #3. We now use these tools to integrate over special surfaces and compute their volume. This will turn out to be useful when we encounter random matrices. Additional details on some this subject matter may be found in Muirhead's excellent book[1] and the references therein

1 Integration Using Differential Forms

One nice property of our differential form notation is that if $y = y(x)$ is some function from (a subset of) \mathbb{R}^n to \mathbb{R}^n , then the formula for changing the volume element is built into the identity

$$\int_{y(S)} f(y) dy_1 \wedge \dots \wedge dy_n = \int_S f(y(x)) dx_1 \wedge \dots \wedge dx_n,$$

because as we saw in Handout #3, the Jacobian emerges when we write the exterior product of the dy 's in terms of the dx 's.

We will only concern ourselves with integration of n -forms on manifolds of dimension n . In fact, most of our manifolds will be flat (subsets of \mathbb{R}^n), or surfaces only slightly more complicated than spheres. For example, the Stiefel manifold $V_{m,n}$ of n by p orthogonal matrices Q ($Q^T Q = I_m$) which we shall introduce shortly. Exterior products will give us the correct volume element for integration.

If the x_i are Cartesian coordinates in n -dimensional Euclidean space, then $(dx) \equiv dx_1 \wedge dx_2 \wedge \dots \wedge dx_n$ is the correct volume element. For simplicity, this may be written as $dx_1 dx_2 \dots dx_n$ so as to correspond to the Lebesgue measure. Let q_i be the i th component of a unit vector $q \in \mathbb{R}^n$. Evidently, n parameters is one too many for specifying points on the sphere. Unless $q_n = 0$, we may use q_1 through q_{n-1} as local coordinates on the sphere, and then dq_n may be thought of as a linear combination of the dq_i for $i < n$. ($\sum_i q_i dq_i = 0$ because $q^T q = 1$). However, the Cartesian volume element $dq_1 dq_2 \dots dq_{n-1}$ is not correct for integrating functions on the sphere. It is as if we took a map of the Earth and used Latitude and Longitude as Cartesian coordinates, and then tried to make some presumption about the size of Greenland¹.

Integration:

$\int_{x \in S} f(x)(dx)$ or $\int_S f(dx)$ and other related expressions will denote the "ordinary" integral over a region $S \in \mathbb{R}$.

Example. $\int_{\mathbb{R}^n} \exp(-\|x\|^2/2)(dx) = (2\pi)^{n/2}$ and similarly $\int_{\mathbb{R}^{n,n}} \exp(-\|x\|_F^2/2)(dA) = (2\pi)^{n^2/2}$. $\|A\|_F^2 = \text{tr}(A^T A) = \sum_{i,j} a_{ij}^2 =$ "Frobenius norm" of A squared.

If an object has n parameters, the correct differential form for the volume element is an n -form. What about $x \in S^{n-1}$, i.e., $\{x \in \mathbb{R}^n : \|x\| = 1\}$? $\bigwedge_{i=1}^n dx_i = (dx)^\wedge = 0$. We have $\sum x_i^2 = 1 \Rightarrow \sum x_i dx_i = 0 \Rightarrow dx_n = -\frac{1}{x_n}(x_1 dx_1 + \dots + x_{n-1} dx_{n-1})$. Whatever the correct volume element for a sphere is, it is not (dx) .

As an example, we revisit spherical coordinates in the next section.

¹I do not think that I have ever seen a map of the Earth that uses Latitude and Longitude as Cartesian coordinates. The most familiar map, the Mercator map, takes a stereographic projection of the Earth onto the (complex) plane, and then takes the image of the entire plane into an infinite strip by taking the complex logarithm.

2 Plucker Coordinates and Volume Measurement

Let $F \in \mathbb{R}^{n,p}$. We might think of the columns of F as the edges of a paralleloiped. By defining $\text{Pl}(F)$ (“Plucker(F)”), we can obtain simple formulas for volumes.

Definition 1. $\text{Pl}(F)$ is the vector of $p \times p$ subdeterminants of F written in natural order.

$$\begin{aligned}
 p = 2 : \quad & \begin{pmatrix} f_{11} & f_{12} \\ \vdots & \vdots \\ f_{n1} & f_{n2} \end{pmatrix} \xrightarrow{\text{Pl}} \begin{pmatrix} f_{11}f_{22} - f_{21}f_{12} \\ \vdots \\ f_{n-1,1}f_{n,2} - f_{n,1}f_{n-1,2} \end{pmatrix} \\
 p = 3 : \quad & \begin{pmatrix} f_{11} & f_{12} & f_{13} \\ \vdots & \vdots & \vdots \\ f_{n1} & f_{n2} & f_{n3} \end{pmatrix} \xrightarrow{\text{Pl}} \begin{pmatrix} \begin{vmatrix} f_{11} & f_{12} & f_{13} \\ f_{21} & f_{22} & f_{23} \\ f_{31} & f_{32} & f_{33} \end{vmatrix} \\ \vdots \\ \begin{vmatrix} f_{n-2,1} & f_{n-2,2} & f_{n-2,3} \\ f_{n-1,1} & f_{n-1,2} & f_{n-1,3} \\ f_{n,1} & f_{n,2} & f_{n,3} \end{vmatrix} \end{pmatrix} \\
 p \text{ general} : \quad & F = (f_{ij})_{\substack{1 \leq i \leq n \\ 1 \leq j \leq p}} \xrightarrow{\text{Pl}} \left(\det (f_{ij})_{\substack{i=i_1, \dots, i_p \\ j=1, \dots, p}} \right)_{i_1 < \dots < i_p}
 \end{aligned}$$

Definition 2. Let $\text{vol}(F)$ denote the volume of the paralleloiped $\{Fx : 0 \leq x_i \leq 1\}$, i.e., the volume of the paralleloiped with edges equal to the columns of F .

Theorem 1. $\text{vol}(F) = \prod_{i=1}^p \sigma_i = \det(F^T F)^{1/2} = \prod_{i=1}^p r_{ii} = \|\text{Pl}(F)\|$, where the σ_i are the singular values of F , and the r_{ii} are the diagonal elements of R in $F = YR$, where $Y \in \mathbb{R}^{n,p}$ has orthonormal columns and R is upper triangular.

Proof. Let $F = U\Sigma V^T$, where $U \in \mathbb{R}^{n,p}$ and $V \in \mathbb{R}^{p,p}$ has orthonormal columns. The matrix σ denotes a box with edge sides σ_i so has volume $\prod \sigma_i$. The volume is invariant under rotations. The other formulas follow trivially except perhaps the last which follows from the Cauchy-Binet theorem taking $A = F^T$ and $B = F$. \square

Theorem 2. (Cauchy-Binet) Let $C = AB$ be a matrix product of any kind. Let $M_{\substack{i_1 \dots i_p \\ j_1 \dots j_p}}$ denote the $p \times p$ minor

$$\det(M_{i_k j_l})_{1 \leq k \leq p, 1 \leq l \leq p}.$$

In other words, it is the determinant of the submatrix of M formed from rows i_1, \dots, i_p and columns j_1, \dots, j_p .

The Cauchy-Binet Theorem states that

$$C \begin{pmatrix} i_1, \dots, i_p \\ k_1, \dots, k_p \end{pmatrix} = \sum_{j_1 < j_2 < \dots < j_p} A \begin{pmatrix} i_1, \dots, i_p \\ j_1, \dots, j_p \end{pmatrix} B \begin{pmatrix} j_1, \dots, j_p \\ k_1, \dots, k_p \end{pmatrix}.$$

Notice that when $p = 1$ this is the familiar formula for matrix multiplication. When all matrices are $p \times p$, then the formula states that

$$\det C = \det A \det B.$$

Corollary 3. Let $F \in \mathbb{R}^{n,p}$ have orthonormal columns, i.e., $F^T F = I_p$. Let $X \in \mathbb{R}^{n,p}$. If $\text{span}(F) = \text{span}(X)$, then $\text{vol}(X) = \det(F^T X) = \text{Pl}(F)^T \cdot \text{Pl}(X)$.

Theorem 4. Let $F, V \in \mathbb{R}^{n,p}$ be arbitrary. Then

$$\text{Pl}(F)^T \text{Pl}(V) = \det(F^T X) = |\text{vol}(F)| |\text{vol}(V)| \prod_{i=1}^p \cos \theta_i,$$

where $\theta_1, \dots, \theta_p$ are the principal angles between $\text{span}(F)$ and $\text{span}(V)$.

Remark 1. If S_p is some p -dimensional surface it is convenient for $F^{(i)}$ to be a set of p orthonormal tangent vectors on the surface at some point $x^{(i)}$ and $V^{(i)}$ to be any “little” parallelopiped on the surface.

If we decompose the surface into parallelopipeds we have

$$\text{vol}(S_p) \approx \sum \text{Pl}(F^{(i)})^T \text{Pl}(V^{(i)}).$$

and

$$\int f(x) d(\text{surface}) \approx \sum f(x^{(i)}) \text{Pl}(F^{(i)})^T \text{Pl}(V^{(i)}) = \sum f(x^{(i)}) \det((F^{(i)})^T V^{(i)}).$$

Mathematicians write the continuous limit of the above equation as

$$\int f(x) d(\text{surface}) = \int f(x) (F^T dx)^\wedge.$$

Notice that $(F(x)^T dx)^\wedge$ formally computes $\text{Pl}(F(x))$. Indeed

$$(F(x)^T dx)^\wedge = \text{Pl}(F(x))^T \begin{pmatrix} \vdots \\ dx_{i_1} \wedge \dots \wedge dx_{i_p} \\ \vdots \end{pmatrix}_{i_1 < \dots < i_p}.$$

III. Generalized dot products algebraically: Linear functions $l(x)$ for $x \in \mathbb{R}^n$ may be written $l(x) = \sum f_i x_i$, i.e., $f^T x$.

The information that specifies the linear function is exactly the components of f .

Similarly, consider functions $l(V)$ for $V \in \mathbb{R}^{n \times p}$ that have the form $l(V) = \det(F^T V)$, where $F \in \mathbb{R}^{n \times p}$. The reader should check how much information is needed to “know” $l(V)$ uniquely. (It is “less than” all the elements of F .) In fact, if we define

$E_{i_1 i_2 \dots i_p}$ = The $n \times p$ matrix consisting of columns i_1, \dots, i_p of the identity,

i.e., ($E = \text{eye}(n)$; $E_{i_1, i_2, \dots, i_p} = E(:, [i_1 \dots i_p])$) in pseudo-Matlab notation, then knowing $l(E_{i_1, \dots, i_p})$ for all $i_1 < \dots < i_p$ is equivalent to knowing l everywhere. This information is precisely all $p \times p$ subdeterminants of F , the Plucker coordinates.

IV. Generalized dot product geometrically. If F and $V \in \mathbb{R}^{n \times p}$ we can generalize the familiar $f^T v = \|f\| \|v\| \cos \theta$.

It becomes

$$\text{Pl}(F)^T \text{Pl}(V) = \det(F^T V) = |\text{vol}(F)| |\text{vol}(V)| \prod_{i=1}^p \cos \theta_i.$$

Here $\text{vol}(M)$ denotes the volume of the parallelopiped that is the image of the unit cube under M (Box with edges equal to columns of M). Everyone knows that there is an angle between any two vectors in \mathbb{R}^n . Less well known is that there are p principal angles between two p -dimensional hyperplanes in \mathbb{R}^n . The θ_i are principal angles between the two hyperplanes spanned by F and by V .

Easy special case: Suppose $F^T F = I_p$ and $\text{span}(F) = \text{span}(V)$. In other words, the columns of F are an orthonormal basis for the columns of V . In this case

$$\det(F^T V) = \text{vol}(V).$$

Other formulas for $\text{vol}(V)$ which we mention for completeness is

$$\text{vol}(V) = \prod_{i=1}^p \sigma_i(V),$$

the product of the singular values of V . And

$$\text{vol}(V) = \sqrt{\sum_{i_1 < \dots < i_p} V \begin{pmatrix} 1 & \dots & p \\ i_1 & \dots & i_p \end{pmatrix}^2},$$

the sum of the $p \times p$ subdeterminants squared. In other words $\text{vol}(V) = \|\text{Plucker}(V)\|$.

1. Volume measuring function: (Volume element of Integration)

We now more explicitly consider $V \in \mathbb{R}^{n,p}$ as a paralleloiped generated by its columns. For general $F \in \mathbb{R}^{n,p}$, $\det(F^T V)$ may be thought of as a “skewed” volume.

We now carefully interpret $\bigwedge_{i=1}^p (F^T dx)_i$, where $F \in \mathbb{R}^{n,p}$ and $dx = (dx_1 dx_2 \dots dx_n)^T$. We remind the reader that $(F^T dx)_i = \sum_{j=1}^n F_{ji} dx_j$.

By $\bigwedge_{i=1}^p (F^T dx)_i$ we are thinking of the linear map that takes $V \in \mathbb{R}^{n,p}$ to the scalar $\det(F^T V)$. In our mind we imagine the following assumptions

- We have some p -dimensional surface \mathcal{S}_p in \mathbb{R}^n .
- At some point P on \mathcal{S}_p , the columns of $X \in \mathbb{R}^{n,p}$ are tangent to \mathcal{S}_p . We think of X as generating a little paralleloiped on the surface of \mathcal{S}_p .
- We imagine the columns of F are an orthonormal basis for the tangents to \mathcal{S}_p at P .
- Then $\bigwedge_{i=1}^p (F^T dx)_i = (F^T dx)^\wedge$ is a function that replaces paralleloipeds on \mathcal{S}_p with its Euclidean volume.

Now we can do “the calculus thing.” Suppose we want to compute

$$I = \int_{\mathcal{S}_p} f(x) d(\text{surface}),$$

the integral of some scalar function f on the surface \mathcal{S}_p .

We discretize by circumscribing the surface with little paralleloipeds that we specify by using the matrix $V^{(i)} \in \mathbb{R}^{n,p}$. The word circumscribing indicates that the p columns of $V^{(i)}$ are tangent (or reasonably close to tangent) at $x^{(i)}$.

Let $F^{(i)}$ be an orthonormal basis for the tangents at $x^{(i)}$. Then I is discretized by

$$I \approx \sum_i f(x^{(i)}) \det(F^{(i)T} V^{(i)})$$

We then use the notation

$$I = \int_{\mathcal{S}_p} f(x) \bigwedge_{i=1}^p (F^T dx)_i = \int_{\mathcal{S}_p} f(x) (F^T dx)^\wedge$$

to indicate this continuous limit. Here f is a function of x .

The notation does not require that F be orthonormal or tangent vectors. These conditions guarantee that you get the correct Euclidean volume. Let them go and you obtain some warped or weighted volume. Linear combinations are allowed too.

The integral notation does require that you feed in tangent vectors if you discretize. Careful mathematics shows that for the cases we care about, no matter how one discretizes, the limit of small paralleloipeds gives a unique answer. (Analog of no matter how you take small rectangles to compute Riemann integrals, in the limit there is only one unique area under a curve.)

3 Overview of special surfaces

We are very interested in the following three mathematical objects:

1. The sphere = $\{x : \|x\| = 1\}$ in \mathbb{R}^n
2. The orthogonal group $O(n)$ of orthogonal matrices Q ($Q^T Q = I$) in \mathbb{R}^{nn} .
3. The Stiefel manifold of tall skinny matrices $Y \in \mathbb{R}^{np}$ with orthogonal columns ($Y^T Y = I_p$).

Of course the sphere and the orthogonal group are special cases of the Stiefel manifold with $p = 1$ and $p = n$ respectively.

We will derive and explain the meaning of the following volume forms on these objects

Sphere	$(H^T dq)_{i=2, \dots, n}^\wedge$ where H is a so-called Householder transform
Orthogonal Group	$(Q^T dQ)^\wedge = (Q^T dQ)_{i>j}^\wedge$
Stiefel Manifold	$(Q^T dY)_{i>j}^\wedge$ where $Q^T Y = I_p$.

The concept of volume or surface area is so familiar that the reader might not see the need for a formalism to encode this concept.

Here are some examples.

Example 1: Integration about a circle Let $x = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$.

$$\int_{\substack{x \in \mathbb{R}^2 \\ \|x\|=1}} f(x)(-x_1 dx_1 + x_2 dx_2) = \int_0^{2\pi} f(\cos \theta, \sin \theta) d\theta$$

Algebraic proof: $\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} \cos \theta \\ \sin \theta \end{pmatrix}$ implies

$$-x_2 dx_1 + x_1 dx_2 = d\theta = \begin{pmatrix} -x_2 \\ x_1 \end{pmatrix}^T \begin{pmatrix} dx_1 \\ dx_2 \end{pmatrix} = \begin{pmatrix} -\sin \theta \\ \cos \theta \end{pmatrix}^T \begin{pmatrix} -\sin \theta \\ \cos \theta \end{pmatrix} d\theta.$$

Geometric Interpretation: Approximate the circle by a polygon with k sides.

$$\sum f(x^{(i)}) \begin{pmatrix} -x_2^{(i)} \\ x_1^{(i)} \end{pmatrix}^T (x^{(i)} - x^{(i-1)}) \approx \int_0^{2\pi} f(\cos \theta, \sin \theta) d\theta.$$

Note that the dot product computes $\|v_i\|$.

Geometric interpretation of the wrong answer: Why not $\int_{\substack{x \in \mathbb{R}^2 \\ \|x\|=1}} f(x) dx_1$?

This is approximated by

$$\sum f(x^{(i)}) \begin{pmatrix} 1 \\ 0 \end{pmatrix}^T v^{(i)}$$

which is the integral of f over the “shadow” of the circle on the x -axis.

Example 2: Integration over a sphere Given q with $\|q\| = 1$, let $H(q)$ be any $n \times n$ orthogonal matrix with first column q . (There are many ways to do this. One way is to construct the “Householder” reflector $H(q) = I - 2\frac{qv^T}{v^T v}$, where $v = e_1 - q$, and e_1 is the first column of I .)

The sphere is an $n - 1$ dimensional surface in n dimensional space.

Integration over the sphere is then

$$\int_{\substack{x \in \mathbb{R}^n \\ \|x\|=1}} f(x) \bigwedge_{i=2}^n (H^T dx)_i = \int_{\substack{x \in \mathbb{R}^n \\ \|x\|=1}} f(x) dS,$$

where dS is the surface “volume” on the sphere.

Consider the familiar sphere $n = 3$. Approximate the sphere by a polyhedron of parallelograms with k faces. A parallelogram may be algebraically encoded by the two vectors forming edges, into a matrix $V(i)$. We have $\sum f(x(v_i)) \cdot \det(H(q)^T V)$ approximates this integral.

Example 3: The orthogonal group Let $O(n)$ denote the set of orthogonal $n \times n$ matrices. This is an $\frac{n(n-1)}{2}$ dimensional set living in \mathbb{R}^{n^2} .

Tangents consist of matrices T such that $Q^T T$ is anti-symmetric. We can take an orthogonal, but not orthonormal set to consist of matrices $Q(E_{ij} - E_{ji})$ for $i > j$ ($(E_{ijkl} = 1)$ if $i = k$ and $j = l$; 0 otherwise). The matrix “ $F^T V$ ” roughly amounts to taking twice the triangular part of $Q^T dQ$.

Let $O(m)$ denote the “orthogonal group” of $m \times m$ matrices Q such that $Q^T Q = I$. We have seen $(Q^T dQ) = \bigwedge_{i>j} q_i^T dq_j$ is the natural volume element on $O(M)$. Also, notice that $O(n)$ has two connected components. When $m = 2$, we may take

$$Q = \begin{bmatrix} c & -s \\ s & c \end{bmatrix} (c^2 + s^2 = 1)$$

for *half* of $O(2)$. This gives

$$Q^T dQ = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} -\sin \theta d\theta & -\cos \theta d\theta \\ \cos \theta d\theta & -\sin \theta d\theta \end{pmatrix} = \begin{pmatrix} 0 & -d\theta \\ d\theta & 0 \end{pmatrix}$$

in terms of $d\theta$. Therefore $(Q^T dQ)^\wedge = d\theta$.

4 The Sphere

Students who have seen any integral on the sphere before probably have worked with traditional spherical coordinates or integrated with respect to something labeled “the surface element of the sphere.” We mention certain problems with these notations. Before we do, we mention that the sphere is so symmetric and so easy, that these problems never manifest themselves very seriously on the sphere, but they become more serious on more complicated surfaces.

The first problem concerns spherical coordinates: the angles are not symmetric.

They do not interchange nicely. Often one wants to preserve the spherical symmetry by writing $x = qr$, where $r = \|x\|$ and $q = x/\|x\|$. Of course, q then has n components expressing $n - 1$ parameters. The n quantities dq_1, \dots, dq_n are linearly dependent. Indeed differentiating $q^T q = 1$ we obtain that $q^T dq = \sum_{i=1}^n q_i dq_i = 0$.

Writing the Jacobian from x to q, r is slightly awkward. One choice is to write the radial and angular parts separately. Since $dx = qdr + dq r$,

$$q^T dx = dr \quad \text{and} \quad (I - qq^T)dx = rdq.$$

We then have that

$$dx = dr \wedge (rdq) = r^{n-1} dr(dq),$$

where (dq) is the surface element of the sphere.

We introduce an explicit formula for the surface element of the sphere. Many readers will wonder why this is necessary. Experience has shown that one can need only set up a notation such as dS for the surface element of the sphere, and most integrals work out just fine. We have two reason for introducing this formula, both pedagogical. The first is to understand wedge products on a curved space in general. The sphere is one of the nicest curved spaces to begin working with. Our second reason, is that when we work on spaces of orthogonal matrices, both square and rectangular, then it becomes more important to keep track of the correct volume element. The sphere is an important stepping stone for this understanding.

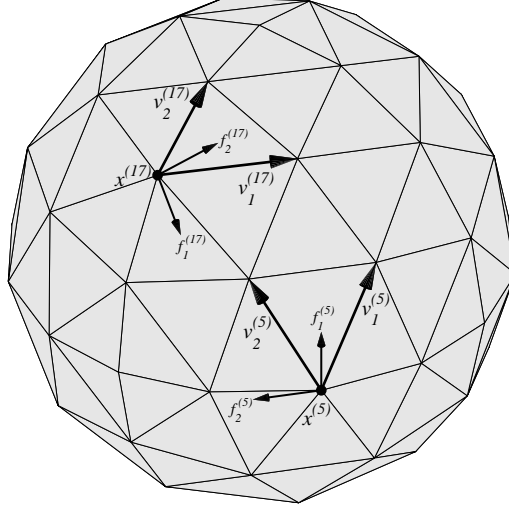
We can derive an expression for the surface element on a sphere. We introduce an orthogonal and symmetric matrix H such that $Hq = e_1$ and $He_1 = q$, where e_1 is the first column of the identity. Then

$$Hdx = e_1 dr + Hdq r = \begin{pmatrix} dr \\ r(Hdq)_2 \\ r(Hdq)_3 \\ \vdots \\ r(Hdq)_n \end{pmatrix}.$$

Thus

$$(dx)^\wedge = (Hdx)^\wedge = r^{n-1} dr \bigwedge_{i=2}^n (Hdq)_i.$$

We can conclude that the surface element on the sphere is $(dq) = \bigwedge_{i=2}^n (Hdq)_i$.



Householder Reflectors

We can explicitly construct an H as described above so as to be the Householder reflector. Notice that H serves as a rotating coordinate system. It is critical that $H(:, 2 : n)$ is an orthogonal basis of tangents. Choose $v = e_1 - q$ the external angle bisector and

$$H = I - 2 \frac{vv^T}{v^T v}.$$

See Figure 1 which illustrate that H is a reflection through the internal angle bisector of $q + e_1$.

Notice that $(Hdq)_1 = 0$ and every other component $\sum_{j=1}^n H_{ij} dq_j$ ($i \neq 1$) may be thought of as a tangent on the sphere. $H = H^T$, $Hq = e_1$, $He_1 = q$, $H^2 = I$, and H is orthogonal.

I think many people do not really understand the meaning of $(Q^T dQ)^\wedge$. I like to build a nice cube on the surface of the orthogonal group first. Then we will connect the notations. First of all $O(n)$ is an $\frac{n(n-1)}{2}$ dimensional surface in \mathbb{R}^{n^2} . At any point Q , tangents have the form $Q \cdot A$, where A is anti-symmetric. The dot product of two “vectors” (matrices) X and Y is $X \cdot Y \equiv \text{tr}(X^T Y) = \sum X_{ij} Y_{ij}$. If Q is orthogonal $QX \cdot QY = X \cdot Y$.

If $Q = I$ then the matrices $A_{ij} = (E_{ij} - E_{ji})/\sqrt{2}$ for $i < j$ clearly form an $\frac{n(n-1)}{2}$ dimensional cube tangent to $O(n)$ at I , i.e., they form an orthonormal basis for the tangent space. Similarly the $n(n-1)/2$ matrices $Q(E_{ij} - E_{ji})/\sqrt{2}$ form such a basis at Q .

One can form an F whose columns are $\text{vec}(Q(E_{ij} - E_{ji}))$ for $i < j$. The matrix would be n^2 by $n(n-1)/2$. Then $F^T(dq_{ij})_{i < j}$ would be the Euclidean volume element. Mathematicians like to throw away the $\sqrt{2}$ so that the volume element is off by the factor $2^{n(n-1)/4}$. This does not seem to bother anyone. In non-vec format, this is $(Q^T dQ)^\wedge$.

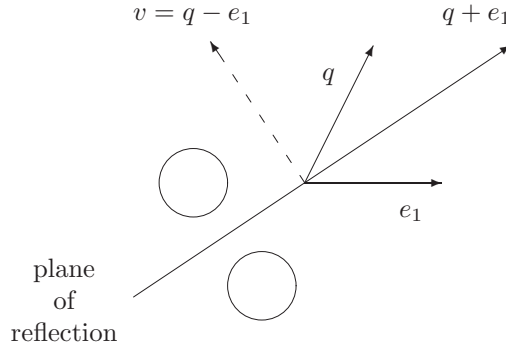


Figure 1:

Application

Surface Area of Sphere Computation

We directly use the formula $(dx)^\wedge = r^{n-1} dr (Hdq)^\wedge$:

$$\begin{aligned} (2\pi)^{\frac{n}{2}} &= \int_{x \in \mathbb{R}^n} e^{-\frac{1}{2}\|x\|^2} dx = \int_{r=0}^{\infty} r^{n-1} e^{-\frac{1}{2}r^2} dr \int (Hdq)^\wedge \\ &= 2^{\frac{n-2}{2}} \Gamma\left(\frac{n}{2}\right) \int (Hdq)^\wedge \quad \text{or} \quad \int (Hdq)^\wedge = \frac{2\pi^{\frac{n}{2}}}{\Gamma(\frac{n}{2})} = A_n, \end{aligned}$$

and A_n is the surface of the sphere of radius 1. For example,

$$\begin{aligned} A_2 &= 2\pi \quad (\text{circumference of a circle}) \\ A_3 &= 4\pi \quad (\text{surface area of a sphere in 3d}) \\ A_4 &= 2\pi^2 \end{aligned}$$

5 The Stiefel Manifold

QR Decomposition

Let $A \in \mathbb{R}^{n,m}$ ($m \leq n$). Taking $x = a_i$, we see $\exists H_1$ such that $H_1 A$ has the form $\begin{pmatrix} x \\ 0 \\ \vdots \\ 0 \end{pmatrix}$. We can

then construct an $H_2 = \begin{pmatrix} 1 & 0 & \cdots & 0 \\ 0 & & & \\ \vdots & \tilde{H}_2 & & \\ 0 & & & \end{pmatrix}$ so that $H_2 H_1 A = \begin{pmatrix} x & x \\ 0 & x \\ \vdots & \vdots \\ 0 & 0 \end{pmatrix}$. Continuing $H_m \cdots H_1 A =$

$\begin{pmatrix} 0 & & & \\ & \ddots & & \\ & & 0 & \\ 0 & \cdots & 0 & \end{pmatrix}$ or $A = (H_1 \cdots H_m) \begin{pmatrix} R \\ O \end{pmatrix}$, where R is $m \times m$ upper triangular (with positive diagonals).

let Q = the first m columns of $H_1 \cdots H_m$. Then $A = QR$ as desired.

The Stiefel Manifold

The set of $Q \in \mathbb{R}^{n,p}$ such that $Q^T Q = I_p$ is denoted $V_{p,n}$ and is known as the Stiefel manifold. Considering the Householder construction, $\exists H_1, \dots, H_p$ such that

$$H_p H_{p-1} \cdots H_1 Q = \begin{pmatrix} 1 & & 0 \\ & \ddots & \\ 0 & & 1 \end{pmatrix}$$

so that $Q =$ 1st p columns of $H_1 H_2 \cdots H_{p-1} H_p$.

Corollary 5. *The Stiefel manifold may be specified by $(n-1) + (n-2) + \cdots + (n-p) = pn - 1/2p(p+1)$ parameters. You may think of this as the pn arbitrary parameters in an $n \times p$ matrix reduced by the $p(p+1)/2$ conditions that $q_i^T q_j = \delta_{ij}$ for $i \geq j$. You might also think of this as*

$$\begin{array}{rcc} \dim\{Q\} & = & \dim\{A\} - \dim\{R\} \\ & & \uparrow \qquad \qquad \uparrow \\ & & pn \qquad \qquad p(p+1)/2 \end{array}$$

It is no coincidence that it is more economical in numerical computations to store the Householder parameters than to compute out the Q .

This is the prescription that we would like to follow for the QR decomposition for the n by p matrix A . If $Q \in \mathbb{R}^{p,n}$ is orthogonal, let H be an orthogonal p by p matrix such that $H^T Q$ is the first p columns of I . Actually H may be constructed by applying the Householder process to Q . Notice that Q is simply the first p columns of H .

As we proceed with the general case, notice how this generalizes the situation when $p = 1$. If $A = QR$, then $dA = QdR + dQR$ and $H^T dA = H^T QdR + H^T dQR$. Let $H = [h_1, \dots, h_n]$. The matrix $H^T QdR$ is an n by p upper triangular matrix. While $H^T dQ$ is (rectangularly) antisymmetric. ($h_i^T h_j = 0$ implies $h_i^T dh_j = -h_j^T dh_i$)

Haar Measure and Volume of the Stiefel Manifold

It is evident that the volume element in mn dimensional space decouples into a term due to the upper triangular component and a term due to the orthogonal matrix component. The differential form

$$(H^T dQ) = \bigwedge_{j=1}^m \bigwedge_{i=j+1}^n h_i^T dh_j$$

is a natural volume element on the Stiefel manifold.

We may define

$$\mu(S) = \int_S (H^T dQ).$$

This represent the surface area (volume) of the region S on the Stiefel manifold. This “measure” μ is known as Haar measure when $m = n$. It is invariant under orthogonal rotations.

Exercise. Let $\Gamma_m(a) \equiv \pi^{m(m-1)/4} \prod_{i=1}^m \Gamma[a - \frac{1}{2}(i-1)]$. Show that the volume of $V_{m,n}$ is

$$\text{Vol}(V_{m,n}) = \frac{2^m \pi^{mn/2}}{\Gamma_m(\frac{1}{2}n)}.$$

Exercise. What is this expression when $n = 2$? Why is this number twice what you might have thought it would be?

Exercise. Let A have independent elements from a standard normal distribution. Prove that Q and R are independent, and that Q is distributed uniformly with respect to Haar measure. How are the elements on the strictly upper triangular part of R distributed. How are the diagonal elements of R distributed? Interpret the QR algorithm in a statistical sense. (This may be explained in further detail in class).

Readers who may never have taken a course in advanced measure theory might enjoy a loose general description of Haar measure. If G is any group, then we can define the map on ordered pairs that sends (g, h) to $g^{-1}h$. If G is also a manifold (or some kind of Hausdorff topological space), and if this map is continuous, we have a topological group. An additional assumption one might like is that every $g \in G$ has an open neighborhood whose closure is compact. This is a locally compact topological group. The set of square nonsingular matrices or the set of orthogonal matrices are good examples. A measure $\mu(E)$ is some sort of volume defined on E which may be thought of as nice (“measurable”) subsets of G . The measure is a Haar measure if $\mu(gE) = \mu(E)$, for every $g \in G$. In the example of orthogonal n by n matrices, the condition that our measure be Haar is that

$$\int_{Q \in S} f(Q)(Q^T dQ)^\wedge = \int_{Q \in Q_0^{-1}S} f(Q_0 Q)(Q^T dQ)^\wedge.$$

In other words, Haar measure is symmetrical, no matter how we rotate our sets, we get the same answer. The general theorem is that on every locally compact topological group, there exists a Haar measure μ .

6 Advanced Differential Forms

6.1 Exterior Products (The Algebra)

Let V be an n -dimensional vector space over \mathbb{R} . For $p = 0, 1, \dots, n$ we define the p th exterior product. For $p = 0$ it is \mathbb{R} and for $p = 1$ it is V . For $p = 2$, it consists of formal sums of the form

$$\sum_i a_i (u_i \wedge w_i),$$

where $a_i \in \mathbb{R}$ and $u_i, w_i \in V$. (We say “ u_i wedge v_i .”) Additionally, we require that $(au + v) \wedge w = a(u \wedge w) + (v \wedge w)$, $u \wedge (bv + w) = b(u \wedge v) + (u \wedge w)$ and $u \wedge u = 0$. A consequence of the last relation is that $u \wedge w = -w \wedge u$ which we have referred to previously as the anti-commutative law. We further require that if e_1, \dots, e_n constitute a basis for V , then $e_i \wedge e_j$ for $i < j$, constitute a basis for the second exterior product.

Proceeding analogously, if the e_i form a basis for V we can produce formal sums

$$\sum_\gamma c_\gamma (e_{\gamma_1} \wedge e_{\gamma_2} \wedge \dots \wedge e_{\gamma_p}),$$

where γ is the multi-index $(\gamma_1, \dots, \gamma_p)$, where $\gamma_1 < \dots < \gamma_p$. The expression is multilinear, and the signs change if we transpose any two elements.

The table below lists the exterior products of a vector space $V = \{c_i e_i\}$.

p	p th Exterior Product	Dimension
0	$V^0 = \mathbb{R}$	1
1	$V^1 = V = \{c_i e_i\}$	n
2	$V^2 = \left\{ \sum_{i < j} c_{ij} e_i \wedge e_j \right\}$	$n(n-1)/2$
3	$V^3 = \left\{ \sum_{i < j < k} c_{ijk} e_i \wedge e_j \wedge e_k \right\}$	$n(n-1)(n-2)/6$
\vdots	\vdots	\vdots
p	$V^p = \left\{ \sum_{i_1 < i_2 < \dots < i_p} c_{i_1 i_2 \dots i_p} e_{i_1} \wedge e_{i_2} \wedge \dots \wedge e_{i_p} \right\}$	$\binom{n}{p}$
\vdots	\vdots	\vdots
n	$V^n = \{c e_1 \wedge e_2 \wedge \dots \wedge e_n\}$	1
$n+1$	$V^{n+1} = \{0\}$	0

In this book $V = \{\sum c_i dx_i\}$, i.e. the 1-forms. Then V^p consists of the p -forms, i.e. the rank p exterior differential forms.

6.2 Multilinear Functions

Mathematically, the wedge notation $w_1 \wedge \cdots \wedge w_k$ may be identified with a real linear function on n by k matrices. Specifically, let the matrix $W = [w_1 \dots w_k]$, and consider the linear function $T_W(V) \equiv \det(W^T V)$. A moment's thought will convince the reader that this is a multilinear function, and if we interchange two columns of W , we negate the function. Real combinations of such functions are in one to one correspondence with real combinations of wedge products.

Perhaps we ought to define a slightly more general object: a rank k tensor. Let $T(v_1, \dots, v_k)$ denote a real valued multilinear function of the k vectors $v_i \in \mathbb{R}^n$. This means that if α and β are scalars, then for each i

$$T(v_1, \dots, \alpha v_i + \beta v'_i, \dots, v_k) = \alpha T(v_1, \dots, v_i, \dots, v_k) + \beta T(v_1, \dots, v'_i, \dots, v_k).$$

In terms of the components, any multilinear function may be written as

$$T(v) = \sum T_{i_1, \dots, i_k} v_{i_1, 1} \cdots v_{i_k, k}.$$

If we have a collection of k vectors such as v_1, \dots, v_k in \mathbb{R}^n , it is notationally convenient to construct the matrix V whose j th column is the j th vector. ($V = [v_1 \dots v_k]$)

Therefore, a multilinear function may be thought of as a "square" k -dimensional array of n^k numbers, i.e., an $n \times n \times \dots \times n$ array of numbers. It is clear that the set of multilinear functions form a vector space of dimension n^k , with the usual definition for linear combinations of functions:

$$(\alpha T_1 + \beta T_2)(V) = \alpha T_1(V) + \beta T_2(V).$$

When $k = 0$, T is scalar. When $k = 1$, given any vector $w \in \mathbb{R}^n$, we have $T_w(v) = w^T v$. When $k = 2$, given any n by n matrix A , we have $T_A(v_1, v_2) = v_1^T A v_2$. For $k > 2$ elementary linear algebra notation breaks down, but the idea remains straightforward. (Is that because we are three dimensional creatures used to writing on two dimensional paper?)

Elementary linear algebra notations, however, is just perfect for the multilinear functions that we are considering: Let W be an n by k matrix and define $T_W(V)$ (here $V = [v_1, \dots, v_k]$) as $\det(W^T V)$. Notice that we are taking the determinant of a k by k matrix.

Exercise. Prove that T_W is indeed a rank k multilinear function using nothing other than familiar properties of the determinant.

When $k = n$, it follows from the identity $\det(W^T V) = \det(W) \det(V)$ that $T_W = (\det W) T_I$, where I denotes the n by n identity matrix. When $k > n$ we are taking the determinant of a matrix of dimension greater than n , but of rank at most n . Therefore $T_W = 0$ when $k > n$.

Since the tensors of the form T_W are a subset of an n^k dimensional vector space, we may form the vector space generated by all possible linear combinations of the tensors T_W . This space is known either as the set of **antisymmetric** tensors or **alternating** tensors. This space is isomorphic to the k th exterior product.

Antisymmetric tensors T have the property that if V has two identical columns, then $T(V) = 0$, and further if we interchange two columns of V to create a V' , then $T(V') = -T(V)$. To prove this, note that this statement follows from the determinant for the tensors of the form T_W , and therefore this property holds for linear combinations of such tensors.

Now we turn to the algebra of differential forms. So far, all you have seen are algebraic objects, tensors or in particular antisymmetric tensors. By the magic of switching notation, but using no further tricks, we will create an object that looks like a volume element for integration.

Let W be a matrix each of whose columns contains $n - 1$ zeros, and one value 1. We may write $W = [e_{i_1}, \dots, e_{i_k}]$, where e_j denotes the j th unit vector (i.e., j th column of the identity matrix.)

As a matter of notation, we will write the tensor T_W as

$$dx_{i_1} \wedge dx_{i_2} \wedge \dots \wedge dx_{i_k}$$

and we will start to forget that this was once a tensor. The reader may verify that if any of the two i_j 's are equal, then we have the 0 tensor, and if we interchange two of the i 's say i_1 and i_2 , then we negate the tensor.

Exercise. Show that the tensors of the form

$$dx_{i_1} \wedge dx_{i_2} \wedge \dots \wedge dx_{i_k},$$

for $i_1 < i_2 < \dots < i_k$ form a basis for antisymmetric tensors. Therefore, it is a vector space of dimension $\binom{n}{k}$.

For any matrix T_W we may write the tensor in this notation as

$$\left(\sum_i w_{i1} dx_i \right) \wedge \left(\sum_i w_{i2} dx_i \right) \wedge \dots \wedge \left(\sum_i w_{ik} dx_i \right).$$

It becomes very easy to algebraically expand this in terms of our basis. We simply assume that sums distribute, and wedges alternate. In particular, when $n = k$, we see directly that $T_W = (\det W)T_I$. This could have been our definition of wedge products. It would have been a bit simpler, but then you might not have seen what all this has to do with tensors.

6.3 Differential Forms

It is easy to see that every rank 0 and rank 1 multilinear function is trivially antisymmetric. A rank two tensor: $T(v_1, v_2) = v_1^T A v_2$ is antisymmetric if and only if, A is an antisymmetric matrix, i.e., $A^T = -A$. The reader should notice that we defined rank 2 alternating tensors in terms of linear combinations of functions derived from n by 2 matrices W , and now we are noting that all alternating tensors may be expressed as antisymmetric matrices. Compare both definitions closely.

What about rank 3 antisymmetric tensors? Since such a tensor is a multilinear function, it may be represented as an $n \times n \times n$ cubical array of entries T_{ijk} , $1 \leq i, j, k \leq n$. If you can imagine holding this cube by the two corners at the 1,1,1 entry and the n, n, n entry, then the array of numbers is invariant under a 120 degree rotation through this axis. Other symmetries (in fact reflections) of the cube preserving these two points, negate the entries. Thus we see the generalization of transposing, and antisymmetric matrices. Just as an antisymmetric matrix is determined by its $\binom{n}{2}$ entries in the upper triangular part, a rank 2 tensor is determined by the $\binom{n}{3}$ entries in an upper tetrahedral part covering nearly one sixth of the array. This idea generalizes as well.

We now digress onto a brief discussion of how differential forms fit into other areas of mathematics and physics. The reader primarily interested in eigenvalues of random matrices may safely omit this section.

An *exterior differential form* of rank or degree k may be thought of as an antisymmetric multilinear function at every point $x \in \mathbb{R}^n$:

$$\phi = \phi(x) = \sum_{i_1 < \dots < i_k} f_{i_1, \dots, i_k}(x) dx_{i_1} \wedge \dots \wedge dx_{i_k}.$$

Usually the coefficient functions $f_{i_1, \dots, i_k}(x)$ are taken to be sufficiently differentiable or analytic for whatever purpose one has in mind. The simplest example is a rank 0 form, which is nothing other than a function $f(x)$ defined on \mathbb{R}^n . A rank 1 form may be thought of nothing other than a function from \mathbb{R}^n to \mathbb{R}^n . We may associate, $v(x)$ with $v_1(x)dx_1 + \dots + v_n(x)dx_n$. If f is a differentiable function, we may consider its gradient as

$$\frac{\partial f}{\partial x_1} dx_1 + \dots + \frac{\partial f}{\partial x_n} dx_n.$$

Thus the action of taking a gradient turns a 0 form into a 1 form.

In general, if ϕ is a differential k form, we can form a differential $k + 1$ form $d\phi$ by generalizing the idea of the gradient:

$$d\phi = \sum_{j=0}^n \sum_{i_1 < \dots < i_k} \frac{\partial f_{i_1, \dots, i_k}}{\partial x_j} dx_j \wedge dx_{i_1} \wedge \dots \wedge dx_{i_k}.$$

Let $n = 3$. If ϕ is a 0-form, i.e., a function, $d\phi$ is its gradient. As a tensor, $d\phi(v)$ computes a directional derivative at x in the direction v . If ϕ is a 1-form, i.e., a vector function of \mathbb{R}^3 , sometimes called a vector field, then $d\phi$ is an object you may recognize: it is the curl of the vector field. Lastly, if ϕ is the 2-form $\phi = f_1 dx_2 \wedge dx_3 + f_2 dx_3 \wedge dx_1 + f_3 dx_1 \wedge dx_2$, then $d\phi$ is what you might remember from your advanced calculus days as the divergence of $(f_1, f_2, f_3)^T$.

Exercise. Prove that $dd\phi = 0$ always.

A form ϕ is called closed if $d\phi = 0$, while ϕ is called exact if $\phi = d\theta$ for some form θ . This may be reworded: prove that if ϕ is exact, then ϕ must be closed. Under the right assumptions, the converse also holds. (See an advanced book on calculus on manifolds.)

The idea of a differential form can be well defined on arbitrary manifolds, but this is beyond the scope of this course. The basic idea remains the same as you see here, but it is necessary to first define coordinates on the manifold, then define differential forms on these coordinates in a consistent manner.

6.4 Differential Forms in Physics

For readers curious how differential forms are used in physics, we express Maxwell's equations in differential form.

At every point $x \in \mathbb{R}^3$ can be found an electrical field vector $E(x) \in \mathbb{R}^3$ and a magnetic field vector $B(x) \in \mathbb{R}^3$. The electrical field vector describes how a charged particle will be influenced at that point by electrical attraction and repulsion, and the magnetic field describes the influence of the magnetic field on the same particle. If we add on x_4 as the time coordinate, then $E(x)$ and $B(x)$ describe the fields at a particular point in space at a particular time.

Let F denote the antisymmetric matrix

$$\begin{pmatrix} 0 & -E_1 & -E_2 & -E_3 \\ E_1 & 0 & B_3 & -B_2 \\ E_2 & -B_3 & 0 & B_1 \\ E_3 & B_2 & -B_1 & 0 \end{pmatrix}$$

or the associated tensor $F = -E_1 dx_1 \wedge dx_2 - E_2 dx_1 \wedge dx_3 - E_3 dx_1 \wedge dx_4 + B_3 dx_2 \wedge dx_3 - B_2 dx_2 \wedge dx_4 + B_1 dx_3 \wedge dx_4$.

Special relativity combines all the electrical and magnetic forces on an electron into one matrix multiply Fu where u is the relativized velocity vector: $u_i = \frac{v_i}{\sqrt{1-v^2}}$, for $i = 1, 2, 3$, and $u_4 = \frac{1}{\sqrt{1-v^2}}$ in units such that the speed of light is 1.

Two of Maxwell's equations may be obtained from the equation $dF = 0$. These equations are known as the magnetostatic and magnetodynamic equations. Feel free to derive them for yourself, and as a check, find someone with a T-shirt that has Maxwell's equations written in differential form.

The other operator on differential forms is the divergence. The divergence turns k forms into $k - 1$ forms. It is linear and defined on $\phi = g(x) dx_{i_1} \wedge \dots \wedge dx_{i_k}$ as

$$\nabla \cdot \phi = \sum_{j=1}^k \frac{\partial g(x)}{\partial x_{i_j}} \bigwedge_{m \neq j} dx_{i_m}.$$

The bigwedge notation indicates the term $dx_{i_1} \wedge dx_{i_2} \wedge \dots \wedge dx_{i_k}$ with the dx_{i_j} term omitted.

If we may introduce another physical quantity $J(x) \in \mathbb{R}^4$, whose first three components are the current density, and whose last component in the charge density at $x \in \mathbb{R}^4$, then the other two Maxwell's equations are $\nabla \cdot F = J$. These are the electrostatic and electrodynamic equations.

In summary, Maxwell's equations are

$$dF = 0 \quad \text{and} \quad \nabla \cdot F = J .$$

These two equations can be combined into one Poisson like equation $\nabla \cdot dA = J$, where $dA = F$, but perhaps we have digressed enough.

One can also integrate differential forms over appropriate manifolds generalizing the famous Stokes' and Green's formulas.

References

- [1] Robb J. Muirhead. *Aspects of Multivariate Statistical Theory*. John Wiley & Sons, New York, 1982.