

Outline:

- Indicial notation
- Vector calculus
- Taylor Series
- Divergence Theorem
- Leibniz Integral Rule
- ODEs & PDEs
- (Coordinate Systems)

Einstein's Indexical Notation

Index notation

- Free index: appears only once in each term of an expression

- Dummy index: appears twice in each term of an expression

Scalar vs. Vector vs. Tensor

- Scalar: No index (1 term)
 α Only a magnitude

- Vector: One free index (3 terms in 3D)
 a_i Magnitude & Direction

- Tensor: Two free indices (9 terms in 3D)
 b_{ij}

Examples

Scalars

Temperature

Pressure

Density

Energy

Vectors

Position

Velocity

Acceleration

Force

Momentum

Tensors

Stress

Deformation

Momentum flux

Einstein's Indexical Notation

Range convention: Whenever a subscript appears only once in a term, the subscript takes all the values

$$x_i \rightarrow x_1, x_2, x_3$$

free index $i \rightarrow$ the name of a free index MUST remain the same throughout the calculation

$$x_i \neq x_j$$

$$x_{ij} \rightarrow \begin{pmatrix} x_{11} & x_{12} & x_{13} \\ x_{21} & x_{22} & x_{23} \\ x_{31} & x_{32} & x_{33} \end{pmatrix}$$

Summation convention: repeated indices are summed over and no index can be repeated more than twice

$$a_i b_i = \sum_{i=1}^3 a_i b_i = a_1 b_1 + a_2 b_2 + a_3 b_3$$

$$a_{ij} b_i c_j = \sum_{i=1}^3 \sum_{j=1}^3 a_{ij} b_i c_j = \sum_{i=1}^3 b_i \sum_{j=1}^3 a_{ij} c_j$$

$$= \sum_{i=1}^3 b_i (a_{i1} c_1 + a_{i2} c_2 + a_{i3} c_3)$$

$$= b_1 (a_{11} c_1 + a_{12} c_2 + a_{13} c_3) +$$

$$+ b_2 (a_{21} c_1 + a_{22} c_2 + a_{23} c_3) +$$

$$b_3 (a_{31} c_1 + a_{32} c_2 + a_{33} c_3)$$

- Comma convention: $a_{i,i}$ indicates partial differentiation with respect to each coordinate

e.g. $a_{i,i} = \frac{\partial a_i}{\partial x_i}$

- Kronecker delta: δ_{ij}

$$\delta_{ij} = \begin{cases} 0, & i \neq j \\ 1, & i = j \end{cases}$$

$$\delta_{ij} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

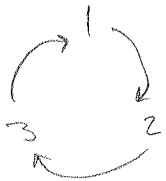
e.g. $\delta_{ii} = \delta_{11} + \delta_{22} + \delta_{33} = 1 + 1 + 1 = 3$

$$\delta_{ij} a_j = a_i$$

- Levi-Civita permutation symbol: ϵ_{ijk}

- used for cross products

$$\epsilon_{ijk} = \begin{cases} 1, & \text{clockwise} \\ 0, & \text{otherwise (e.g. repeated indices)} \\ -1, & \text{anti-clockwise} \end{cases}$$



$$\vec{a} \times \vec{b} = \epsilon_{ijk} a_j b_k$$

- very useful rule: $\epsilon_{ijk} \epsilon_{lmn} = \delta_{jm} \delta_{kn} - \delta_{jn} \delta_{km}$

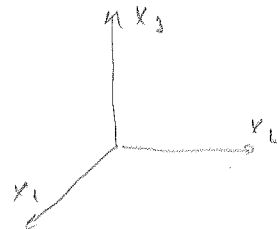
e.g. $\text{curl } \vec{v} = \vec{\nabla} \times \vec{v} = \epsilon_{ijk} \frac{\partial v_k}{\partial x_j}$

- Vector Calculus

- Reference: H. P. Schey: "Div, Grad, Curl and all that"

- The Del / Nabla operator ∇ ($\partial/\partial x_i$ in indicial notation)

- in 3D space



$$\nabla = \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k}$$

or $\frac{\partial}{\partial x_i}$ in indicial notation

- Four important uses of Del operator

1) Gradient - gives the magnitude and the direction of the maximum increase of a field

- has the effect of increasing the order of the field by 1 (e.g. scalar field \rightarrow vector field)

- e.g. for a scalar field $f(x, y, z)$

$$\text{grad } f = \frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \frac{\partial f}{\partial z} \hat{k} = \nabla f \leftarrow \text{vector field}$$

or

$$\text{grad } f = \frac{\partial f}{\partial x_i} \leftarrow (1 \text{ free index} = \text{vector})$$

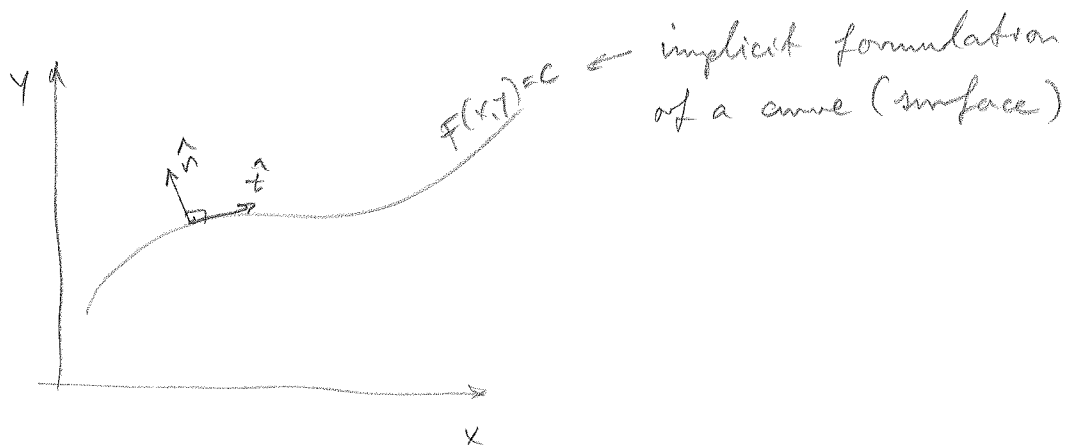
(- the gradient of a vector field is a tensor field
(think of the above example operating component-wise)

$$\text{grad } \vec{v} = \frac{\partial v_i}{\partial x_j} \leftarrow (2 \text{ free indices} = \text{tensor})$$

- with the knowledge of gradient, we can calculate the rate of change in any direction \vec{s}

$$\frac{\partial f}{\partial s} = \nabla f \cdot \vec{s} = \frac{\partial f}{\partial x_i} s_i \quad \left\| \frac{\partial f}{\partial s} \right\| \leq \left\| \nabla f \right\|$$

- Normal to a curve or a surface



$$\hat{n} = \frac{\nabla F}{\|\nabla F\|} \quad \leftarrow \text{definition of the normal unit vector } \hat{n}$$

- tangent vector \hat{t} then has to satisfy the conditions

$$\hat{n} \cdot \hat{t} = 0 \quad \rightarrow \quad \hat{n} \perp \hat{t}$$

$$\|\hat{t}\| = 1 \quad \rightarrow \quad \text{unit vector}$$

2) Divergence - measures the net "expansion" of a field at a point

- has the effect of decreasing the order of the field by 1 (has to operate on at least vector fields)

- for a vector field $\vec{v}(x, y, z)$

$$\text{div } \vec{v} = \vec{\nabla} \cdot \vec{v} = \frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z} = \frac{\partial v_i}{\partial x_i}$$

- can also be defined as

$$\vec{\nabla} \cdot \vec{v} = \lim_{V \rightarrow 0} \frac{\oint \vec{v} \cdot \vec{n} dA}{V} \leftarrow \text{flux across a surface}$$

\therefore Divergence is the rate at which \vec{v} leaves a given volume of space

3) Curl (rot in Europe) - describes the rotation or spin of a vector field

- for a vector field $\vec{v}(x, y, z)$

$$\text{curl } \vec{v} = \vec{\nabla} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ v_x & v_y & v_z \end{vmatrix} = \left(\frac{\partial v_z}{\partial y} - \frac{\partial v_y}{\partial z} \right) \hat{i} + \left(\frac{\partial v_x}{\partial z} - \frac{\partial v_z}{\partial x} \right) \hat{j} + \left(\frac{\partial v_y}{\partial x} - \frac{\partial v_x}{\partial y} \right) \hat{k}$$

or

$$\text{curl } \vec{v} = \epsilon_{ijk} \frac{\partial v_k}{\partial x_j}$$

- curl can also be defined as

$$(\vec{\nabla} \times \vec{v}) \cdot \vec{n} = \lim_{A \rightarrow 0} \frac{\oint \vec{v} \cdot d\vec{s}}{A}$$



4) Laplacian (second derivative)

- Laplacian operator is a scalar operator that can be applied to scalar or vector fields

$$\Delta \equiv \nabla^2 = \nabla \cdot \nabla = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} = \frac{\partial^2}{\partial x_i \partial x_i}$$

↳ Laplacian

- scalar field $\phi(x, y, z)$ (e.g. potential flow later in course)

$$\Delta \phi = \nabla^2 \phi = \frac{\partial^2 \phi}{\partial x^2} + \frac{\partial^2 \phi}{\partial y^2} + \frac{\partial^2 \phi}{\partial z^2}$$

- vector field $\vec{v}(x, y, z)$ (e.g. in Navier-Stokes eq.)

$$\Delta \vec{v} = \nabla^2 \vec{v} = \frac{\partial^2 v^i}{\partial x^2} + \frac{\partial^2 v^i}{\partial y^2} + \frac{\partial^2 v^i}{\partial z^2} = \frac{\partial^2 v^i}{\partial x_j \partial x_j}$$

- Five possible second derivatives

$$\text{div}(\text{grad } f) = \nabla \cdot (\nabla f) = \Delta f \quad - \text{Laplacian}$$

$$\text{curl}(\text{grad } f) = \nabla \times (\nabla f) \equiv \vec{0} \quad (\text{identically})$$

$$\text{grad}(\text{div } \vec{v}) = \nabla (\nabla \cdot \vec{v})$$

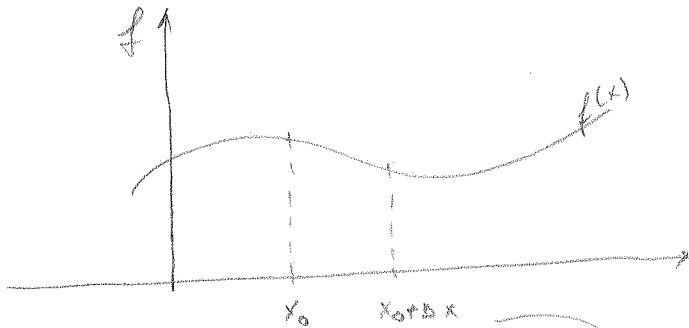
$$\text{div}(\text{curl } \vec{v}) = \nabla \cdot (\nabla \times \vec{v}) \equiv \vec{0} \quad (\text{identically})$$

$$\text{curl}(\text{curl } \vec{v}) = \nabla \times (\nabla \times \vec{v})$$

Taylor series expansion

- To calculate the value of a function in the neighborhood of point x_0

$$\underline{1D}: f(x_0 + \Delta x) = f(x_0) + \Delta x \left. \frac{df}{dx} \right|_{x=x_0} + \frac{(\Delta x)^2}{2} \left. \frac{d^2f}{dx^2} \right|_{x=x_0} + O((\Delta x)^3)$$



IF $\left(\begin{array}{l} \text{everything is} \\ \text{known @ } x=x_0 \\ \text{(i.e. value, slope, ...)} \end{array} \right) \Rightarrow \left(\begin{array}{l} \text{what is the value of} \\ \text{the function @ } x=x_0 + \Delta x \end{array} \right)$

$$\underline{2D}: f(x_0 + \Delta x, y_0 + \Delta y) = f(x_0, y_0) + \left[\Delta x \frac{\partial f}{\partial x} + \Delta y \frac{\partial f}{\partial y} \right] \Bigg|_{(x_0, y_0)} + O((\Delta x)^2, \Delta x \Delta y, (\Delta y)^2)$$

or, written in vector form

$$\vec{r} = x\hat{i} + y\hat{j} ; \Delta\vec{r} = \Delta x\hat{i} + \Delta y\hat{j}$$

$$\Rightarrow f(\vec{r}_0 + \Delta\vec{r}) = f(\vec{r}_0) + \Delta\vec{r} \cdot \nabla f \Big|_{\vec{r}=\vec{r}_0} + O((\Delta x)^2, \Delta x \Delta y, (\Delta y)^2)$$

- if f is a vector function $\vec{f}(\vec{r}) = f_1(\vec{r})\hat{i} + f_2(\vec{r})\hat{j} + f_3(\vec{r})\hat{k}$

$$\therefore f_i(\vec{r}_0 + \Delta\vec{r}) = f_i(\vec{r}_0) + \Delta\vec{r} \cdot \nabla f_i \Big|_{\vec{r}_0} + \dots, \text{ for } i=1,2,3$$

$$\therefore \vec{f}(\vec{r}_0 + \Delta\vec{r}) = \vec{f}(\vec{r}_0) + \Delta\vec{r} \cdot \nabla \vec{f} \Big|_{\vec{r}_0} + \dots$$

- Divergence (Gauss) Theorem

- Used to change volume integrals to surface integrals (or vice versa)

$$\oint_S \vec{v} \cdot \vec{n} \, dS = \iiint_V \nabla \cdot \vec{v} \, dV$$

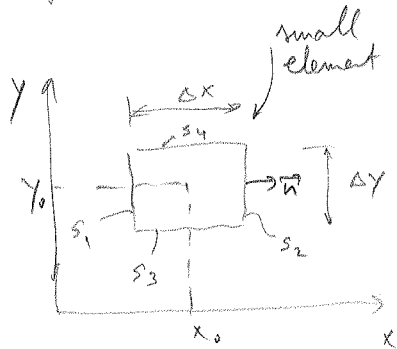
or

$$\oint_S v_i n_i \, dS = \iiint_V \frac{\partial v_i}{\partial x_i} \, dV$$

} for vector fields

$$\oint_S \sigma_{ij} n_j \, dS = \iiint_V \frac{\partial \sigma_{ij}}{\partial x_j} \, dV \quad \text{- for a tensor field}$$

- Proof in 2D - vector field $\vec{v}(x, y)$



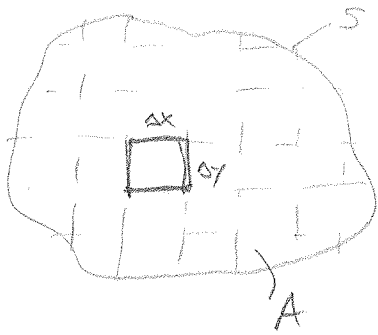
$$-\iint_{s_1} v_x(x, y) \, dy \approx -\Delta y \left[v_x(x_0, y_0) - \frac{\Delta x}{2} \frac{\partial v_x}{\partial x} + O(\Delta x^2, \Delta y^2) \right]$$

$$\iint_{s_2} v_x(x, y) \, dy \approx \Delta y \left[v_x(x_0, y_0) + \frac{\Delta x}{2} \frac{\partial v_x}{\partial x} + O(\Delta x^2, \Delta y^2) \right]$$

$$-\iint_{s_3} v_y(x, y) \, dx \approx -\Delta x \left[v_y(x_0, y_0) - \frac{\Delta y}{2} \frac{\partial v_y}{\partial y} + O(\Delta x^2, \Delta y^2) \right]$$

$$\therefore \iint_{\partial S} \vec{v} \cdot \vec{n} \, dS = -\iint_{s_1} v_x \, dy + \iint_{s_2} v_x \, dy - \iint_{s_3} v_y \, dx + \iint_{s_4} v_y \, dx = \Delta x \Delta y \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} \right)$$

- Integrating over all elements forming an area (or a volume), fluxes over neighboring elements cancel out leaving only the external surface



in the limit $\Delta x, \Delta y \rightarrow 0$

$$\boxed{\int_S \vec{n} \cdot \vec{n} ds = \iiint_A \text{div } \vec{v} dx dy}$$

Stokes theorem

$$\oint \vec{v} \cdot d\vec{x} = \iint_S (\nabla \times \vec{v}) \cdot \vec{n} ds$$

Leibniz integral rule

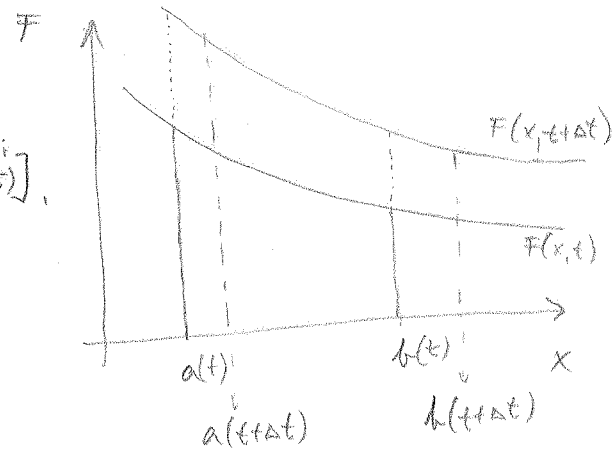
- For a function $I(t) = \int_{a(t)}^{b(t)} F(x,t) dx$ we have

$$\frac{dI}{dt} = \int_{a(t)}^{b(t)} \frac{\partial F}{\partial t} dx + \frac{db}{dt} F(b,t) - \frac{da}{dt} F(a,t)$$

- proof:

At time t , $I(t)$ is the area under $F(x,t)$ for $x \in [a(t), b(t)]$.

At time $t+\Delta t$, $I(t+\Delta t)$ is the area under $F(x, t+\Delta t)$ for $x \in [a(t+\Delta t), b(t+\Delta t)]$.



To calculate $I(t+\Delta t)$, we first consider the integral with a & b fixed, then account for the modification due to the change of a & b .

$$I(t+\Delta t) = \int_{a(t+\Delta t)}^{b(t+\Delta t)} F(x, t+\Delta t) dx$$

$$= \int_{a(t)}^{b(t)} F(x, t+\Delta t) dx + \int_{b(t)}^{b(t+\Delta t)} F(x, t+\Delta t) dx - \int_{a(t)}^{a(t+\Delta t)} F(x, t+\Delta t) dx$$

- Apply Taylor expansion and keep only the terms up to $O(\Delta t)$

$$F(x, t + \Delta t) = F(x, t) + \Delta t \frac{\partial F}{\partial t} + O(\Delta t)^2$$

$$a(t + \Delta t) = a(t) + \Delta t \frac{da}{dt} + O(\Delta t)^2$$

$$b(t + \Delta t) = b(t) + \Delta t \frac{db}{dt} + O(\Delta t)^2$$

$$\Rightarrow I(t + \Delta t) = \int_{a(t)}^{b(t)} \left(F(x, t) + \Delta t \frac{\partial F}{\partial t} \right) dx + F(b, t) [b(t + \Delta t) - b(t)] - F(a, t) [a(t + \Delta t) - a(t)] + O(\Delta t)^2$$

$$\therefore \frac{dI}{dt} = \lim_{\Delta t \rightarrow 0} \frac{I(t + \Delta t) - I(t)}{\Delta t} = \int_{a(t)}^{b(t)} \frac{\partial F}{\partial t} dx + F(b, t) \frac{db}{dt} - F(a, t) \frac{da}{dt}$$

- Generalization:

$$\underline{\text{2D}} \quad I(t) = \int_{S(t)} F(\vec{r}, t) dA \Rightarrow \frac{dI}{dt} = \int_{S(t)} \frac{\partial F}{\partial t} dA + \oint_{C(t)} F \cdot \vec{v}_n dl$$

- $C(t)$ is the boundary of the area $S(t)$

$v_n(t)$ is the normal velocity of the moving boundary $C(t)$

$$\underline{3D}: I(t) = \int_{V(t)} F(\vec{r}, t) dV \Rightarrow \frac{dI}{dt} = \int_{V(t)} \frac{\partial F}{\partial t} dV + \oint_{S(t)} F \cdot v_n dA$$

$S(t)$ is the boundary surface of volume $V(t)$

$v_n(t)$ is the normal velocity of the moving boundary $S(t)$

- When the integral is over a material volume, v_n is obtained from the local velocity on the boundary as $v_n = \vec{v} \cdot \vec{n}$ (\vec{n} is the normal vector out of the boundary surface)

ODE's

- In this class, you will be expected to know how to solve:

a) $\frac{d^{(n)}y}{dx^n} = \alpha$ - solved by integrating n times and applying n boundary conditions

b) Second order ODE with constant coefficients

$$\ddot{y} + ay' + by = \{0, F(t)\}$$

- For homogenous solution, assume $y_H = Ae^{\alpha t}$ and substitute

$$\alpha^2 + a\alpha + b = 0 \Rightarrow \text{solve for } \alpha$$

$$y_H = A_1 e^{\alpha_1 t} + A_2 e^{\alpha_2 t}$$

- Particular solution $y_P(t)$ depends on the form of $F(t)$; assume a similar form and substitute

- Finally: $y(t) = y_H(t) + y_P(t)$

c) Problems solvable by separation of variables

$$\frac{y'}{x} = 4 \cos x \Rightarrow y = \int 4x \cos x dx$$

PDE's

In this class, PDE's will be solved by:

- Simplifying to an ODE
- Separation of variables.

i.e. Given $\phi_{,x} = 2x$ $\phi_{,y} = 2y$

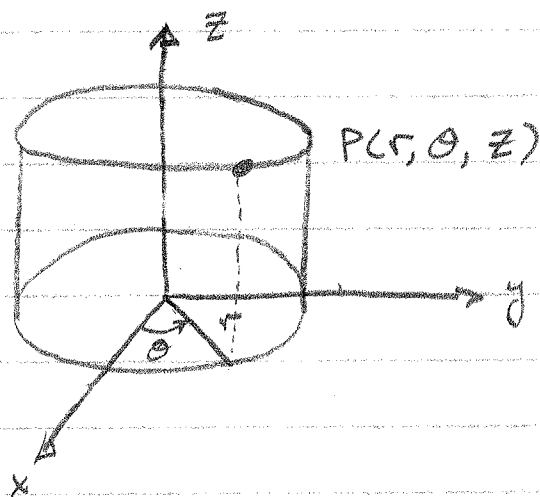
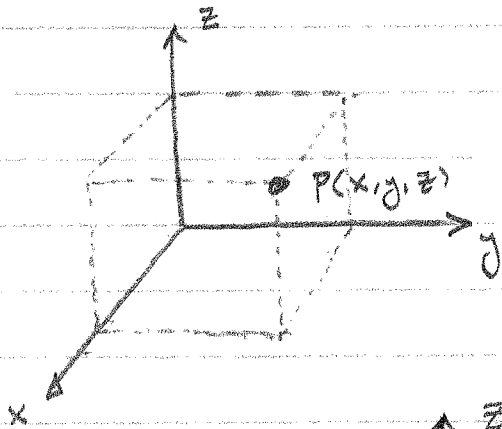
$$\int \phi_{,x} dx = x^2 + h(y) \quad \int \phi_{,y} dy = y^2 + g(x)$$

$$\phi = x^2 + h(y) = y^2 + g(x)$$

$$\phi = x^2 + y^2 + C$$

- If it is complicated enough, we will show you how to solve or give you solution.

Cylindrical Coordinates:



$$x = r \cos(\theta)$$

$$y = r \sin(\theta)$$

$$z = z$$

$$r = \sqrt{x^2 + y^2}$$

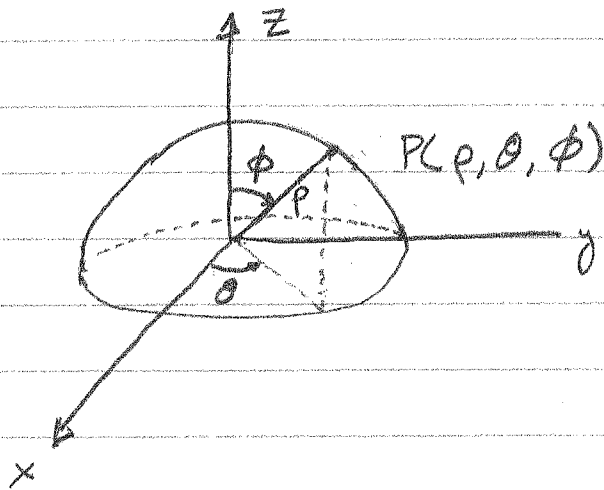
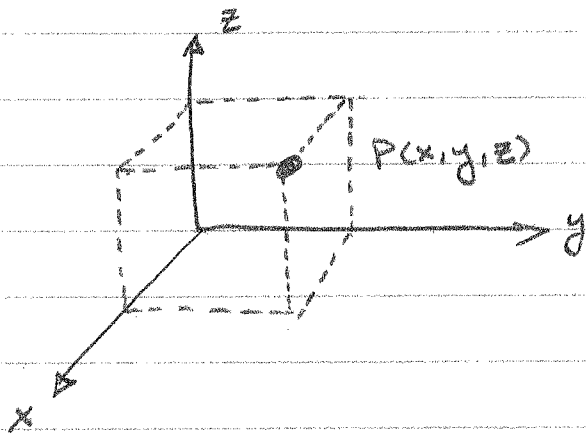
$$\tan(\theta) = y/x$$

$$z = z$$

$$\iiint_G f(x, y, z) \, dV = \iiint f(r \cos(\theta), r \sin(\theta), z) \, dz \, r \, dr \, d\theta$$

Appropriate
Limits

Spherical Coordinates:



$$x = \rho \sin(\phi) \cos(\theta) \quad y = \rho \sin(\phi) \sin(\theta) \quad z = \rho \cos(\phi)$$

$$\rho = \sqrt{x^2 + y^2 + z^2} \quad \tan(\theta) = \frac{y}{x} \quad \cos(\phi) = \frac{z}{\sqrt{x^2 + y^2 + z^2}}$$

$$\iiint_G f(x, y, z) dV = \iiint f(\rho \sin(\phi) \cos(\theta), \rho \sin(\phi) \sin(\theta), \rho \cos(\phi)) \rho^2 \sin(\phi) d\rho d\phi d\theta$$

Appropriate
Limits