

2.71/2.710 Optics

MIT 2.71/2.710
09/07/05 wk1-b-1

2.71/2.710 Optics

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Website: <http://web.mit.edu/2.710/www>

Units: 3-0-9, Prerequisites: 8.02, 18.03, 2.003

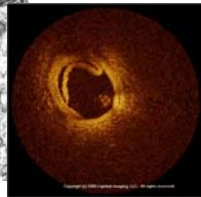
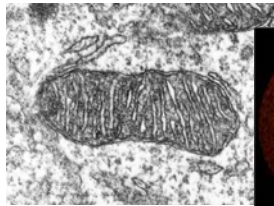
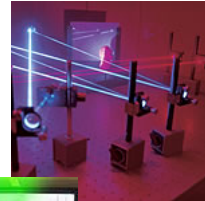
2.71: meets the Course 2 Restricted Elective requirement

2.710: H-Level, meets the MS requirement in Design
“gateway” subject for Doctoral Qualifying exam in Optics

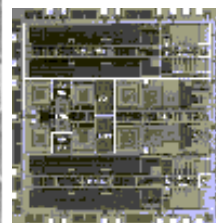
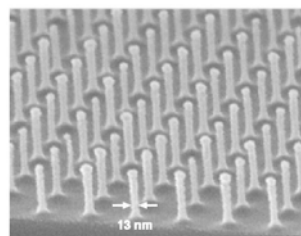
Lectures: Mo 10-11, We 9-11

Classroom: 32-144

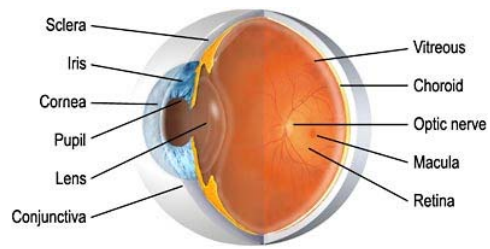
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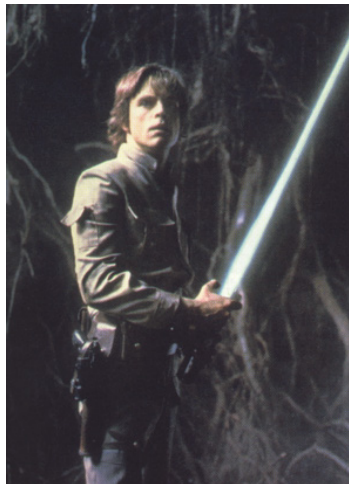
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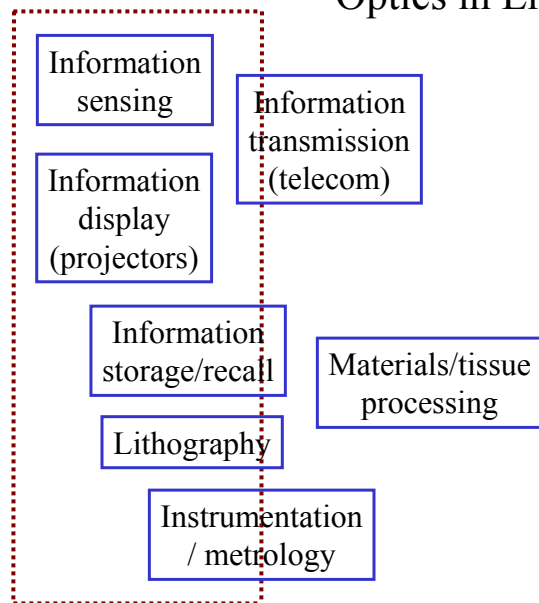
Class objectives

- Cover the fundamental properties of light propagation and interaction with matter under the approximations of geometrical optics and scalar wave optics, emphasizing
 - physical intuition and underlying mathematical tools
 - *systems* approach to analysis and design of optical systems
- Application of the physical concepts to topical engineering domains, chosen from
 - high-definition optical microscopy
 - optical switching and routing for data communications and computer interconnects
 - optical data storage
 - interface to human visual perception and learning

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Imaging

Optics in Engineering



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Topics

- Geometrical optics
 - Basic ray-tracing
 - Image formation and imaging systems
 - Optical system design
- Wave optics
 - Scalar linear wave propagation
 - Wave properties of light
 - Polarization
 - Interference and interferometers
 - Fourier/systems approach to light propagation
 - Spatial filtering, resolution, coherent & incoherent image formation, space-bandwidth product
 - Wavefront modulation, holography, diffractive optics

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What you need

- Absolutely necessary
 - Euclidean geometry
 - calculus with complex variables
 - Taylor series approximation
 - MATLAB or other computation/visualization software
 - linear systems (2.003 level, we will extensively review)
- Helpful if you know but we will cover here
 - basic electrodynamics
 - basic wave propagation
 - Fourier analysis

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Class compass

- Announcements, notes, assignments, solutions, links
 - <http://web.mit.edu/2.710/www>
- Broadcasts
 - 2.710@mit.edu
- Textbooks: “Optics” by E. Hecht, 4th edition (Addison-Wesley)
 - “Introduction to Fourier optics” by J. W. Goodman, 2nd edition (McGraw-Hill)
- Other recommended texts:
 - “Waves and fields in optoelectronics” by H. A. Haus
 - “Optics” by Klein and Furtak
 - “Fundamentals of photonics” by Saleh and Teich
 - “Fundamentals of optics” by Jenkins and White
 - “Modern Optical Engineering” by W. J. Smith

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Administrative: 2.71

- Grade: 30% homeworks, 40% quiz, 30% final exam
- Ten homeworks
 - each due 1 week after post date (see syllabus)
 - see website for collaboration & late policies
 - mainly “comprehension” problems
- Occasional lab demonstrations (optional)

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Administrative: 2.710

- Grade: 25% homeworks, 30% quizzes, 20% project, 25% final exam
- Ten homeworks
 - each due 1 week after post date (see syllabus)
 - see website for collaboration & late policies
 - both “comprehension” and “open-ended” problems
- Occasional lab demonstrations (optional)
- Project
 - teams of 5
 - selected among one of the application areas (topics soon TBA)
 - start on We. Nov. 2
 - weekly or so info meetings with instr/TA
 - oral presentation on Weds. Nov. 30

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Applications / Projects

- Confocal microscopy
 - optical slicing
 - fluorescence
 - two-photon
 - real-time
 - holographic
 - spectroscopic
 - bio-imaging, imaging through turbulence
- Super-resolution
 - apodizing filters
 - hybrid (optics+signal processing) approaches
 - information-theoretic viewpoint
- Optical data storage
 - optical disks (CD's, DVD's, MO disks)
 - holographic memories
- Optical switching
 - optical MEMS
 - liquid crystals
 - thermo-optics
 - acousto-optics
- Statistical optics
 - Coherence imaging (van Cittert-Zernicke theorem, radio astronomy)
 - Optical coherence tomography
 - X-ray tomography (Slice Projection theorem, Radon transforms)

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Administrative: both

- Two quizzes:
 - Quiz 1 on Wednesday Oct. 12, 9am (in class)
 - content: geometrical optics
 - Quiz 2 on Monday Nov. 28, 10am (in class)
 - content: wave (Fourier) optics
- Final exam:
 - scheduled by the Registrar
 - comprehensive on everything covered in class
- Practice problems will be posted before each quiz and the final
- Absence from quizzes/final: Institute policies apply
- Grading: Institute definitions apply

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Administrative: both (cont.)

- TA Office hours: Tuesday 2-4pm
- Unlimited email access (broadcasts encouraged), best effort to reply within 24hrs.
- Recitations during scheduled class hours
 - *most* Mondays (some separate for 2.71 and 2.710)
 - broadcast by e-mail when not in syllabus
 - contents
 - example problems (usually before homeworks are due)
 - homework solutions (after homework due dates)
 - extended coverage of some special topics (e.g., optical design software; 2D Fourier transforms)
 - suggestions welcome

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Brief history of Optics

- Ancient Greeks (~5-3 century BC)
 - Pythagoras (rays emerge from the eyes)
 - Democritus (bodies emit “magic” substance, simulacra)
 - Plato (combination of both of the above)
 - Aristotle (motion transfer between object & eye)
- Middle Ages
 - Alkindi, Alhazen defeat emission hypothesis (~9-10 century AD)
 - Lens is invented by accident (northern Italy, ~12th century AD)
 - Della Porta, da Vinci, Descartes, Galileo, Kepler formulate geometrical optics, explain lens behavior, construct optical instruments (~15th century AD)
- Beyond the middle ages:
 - Newton (1642-1726) and Huygens (1629-1695) fight over nature of light

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Brief history of optics (cont’ed)

- 18th–19th centuries
 - Fresnel, Young experimentally observe diffraction, defeat Newton’s particle theory
 - Maxwell formulates electro-magnetic equations, Hertz verifies antenna emission principle (1899)
- 20th century
 - Quantum theory explains wave-particle duality
 - Invention of holography (1948)
 - Invention of laser (1956)
 - Optical applications proliferate
 - computing, communications, fundamental science, medicine, manufacturing, entertainment

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Nobel Laureates in the field of Optics

- W. Ketterle (MIT), E. Cornell, C. Wieman – Physics **2001**
- Z. Alferov, H. Kroemer, J. Kilby – Physics 2000
- A. Zewail – Chemistry 1999
- S. Chu, C. Cohen-Tannoudji, W. Phillips – Physics 1997
- E. Ruska – Physics 1986
- N. Bloembergen, A. Schawlow, K. Siegbahn – Physics 1981
- A. Cormack, G. Housefield – Biology or Medicine 1979
- M. Ryle, A. Hewish – Physics 1974
- D. Gabor – Physics 1971
- A. Kastler – Physics 1966
- C. Townes (MIT), N. Basov, A. Prokhorov – Physics 1964
- F. Zernicke – Physics 1953
- C. Raman – Physics 1930
- W. H. Bragg, W. L. Bragg – Physics 1915
- G. Lippman – Physics 1908
- A. Michelson – Physics 1907
- J. W. Strutt (Lord Rayleigh) – Physics 1904
- H. Lorentz, P. Zeeman – Physics 1902
- W. Röntgen – Physics 1901

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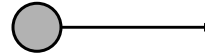
What is light?

- Light is a form of **electromagnetic energy** – detected through its effects, e.g. heating of illuminated objects, conversion of light to current, mechanical pressure (“Maxwell force”) etc.
- Light energy is conveyed through particles: “photons”
 - ballistic behavior, e.g. shadows
- Light energy is conveyed through waves
 - wave behavior, e.g. interference, diffraction
- Quantum mechanics reconciles the two points of view, through the “wave/particle duality” assertion

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Particle properties of light

Photon=elementary light particle



Mass=0

Speed $c=3 \times 10^8$ m/sec

According to Special Relativity, a mass-less particle traveling at light speed can still carry energy (& momentum)!

Energy $E=h\nu$  relates the dual particle & wave nature of light;

h =Planck's constant
 $=6.6262 \times 10^{-34}$ J sec

ν is the temporal oscillation frequency of the light waves

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Wave properties of light

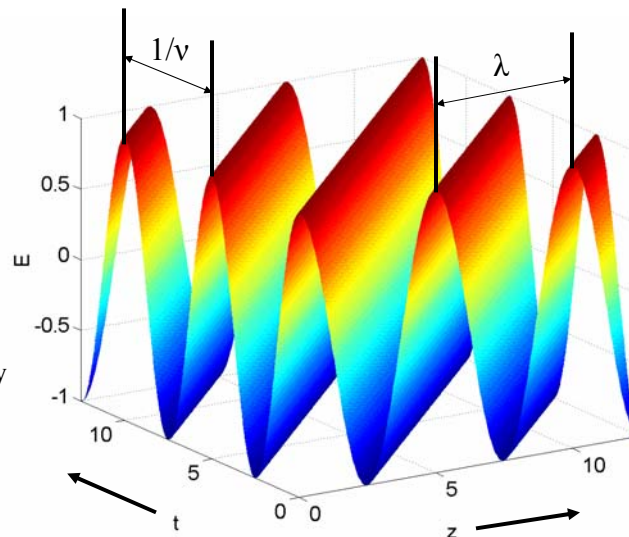
λ : **wavelength**
 (spatial period)

$k=2\pi/\lambda$
 wavenumber

ν : temporal
frequency

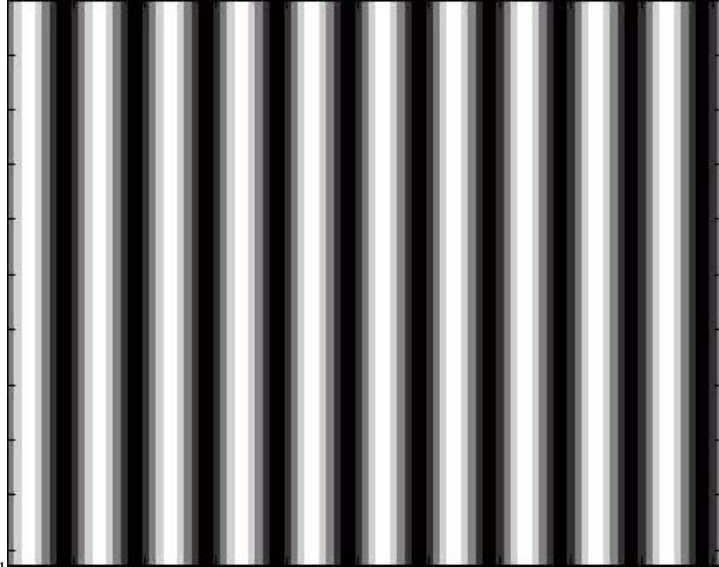
$\omega=2\pi\nu$
 angular frequency

E : electric
 field



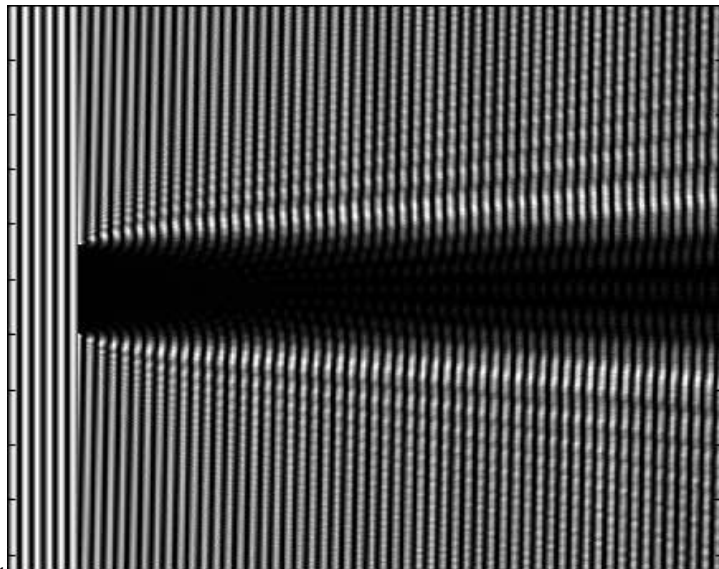
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Light propagation



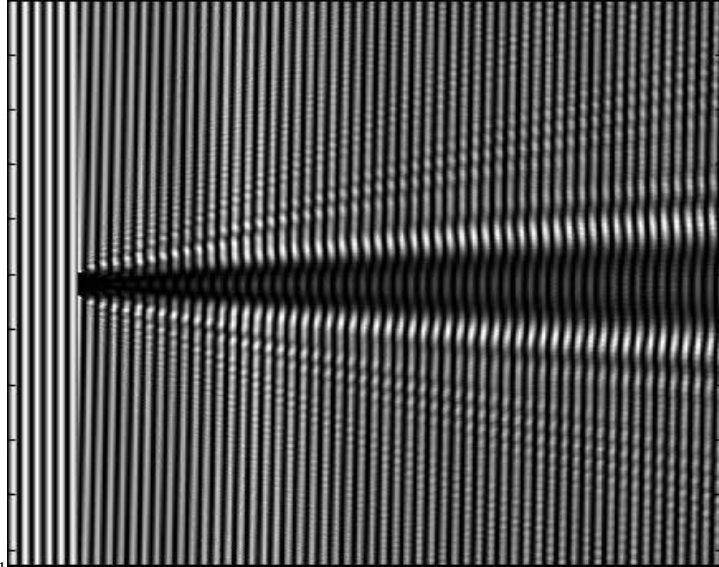
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Diffraction from an obscuration



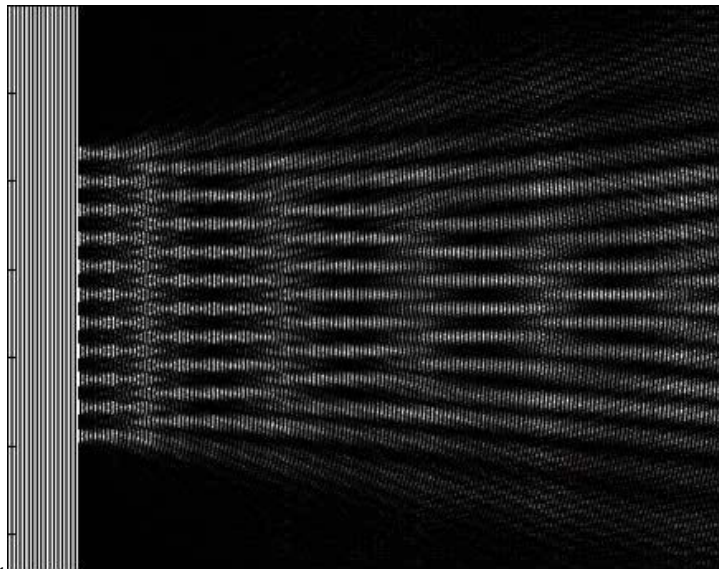
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Diffraction from a small obscuration



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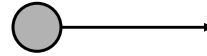
Diffraction from a periodic structure



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Wave/particle duality for light

Photon=elementary light particle



Energy $E=h\nu$

h =Planck's constant
 $=6.6262\times 10^{-34}$ J sec

ν =frequency (sec^{-1})
 λ =wavelength (m)

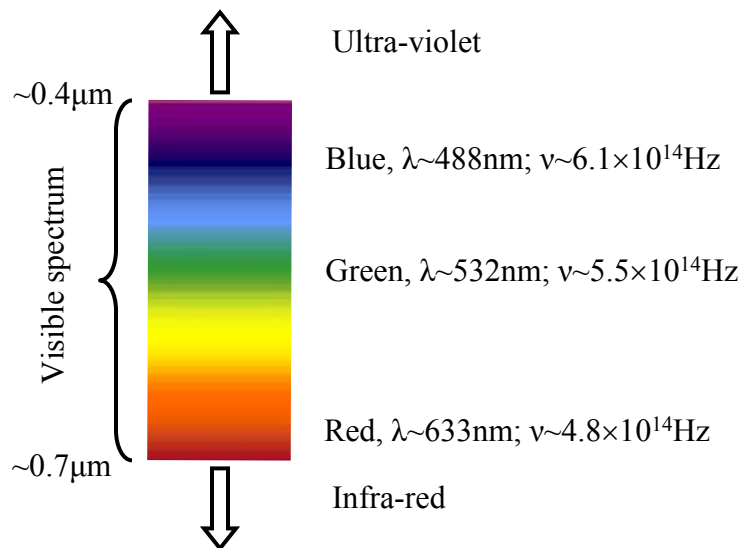
$$c=\lambda\nu$$

“Dispersion relation”

(holds in vacuum only)

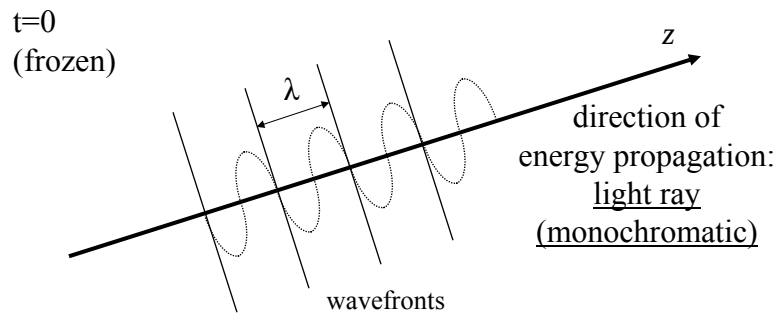
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The light spectrum



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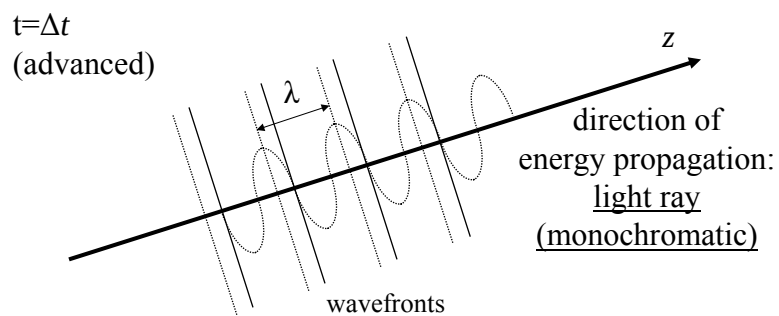
Light in vacuum: rays



In homogeneous media,
light propagates in rectilinear paths

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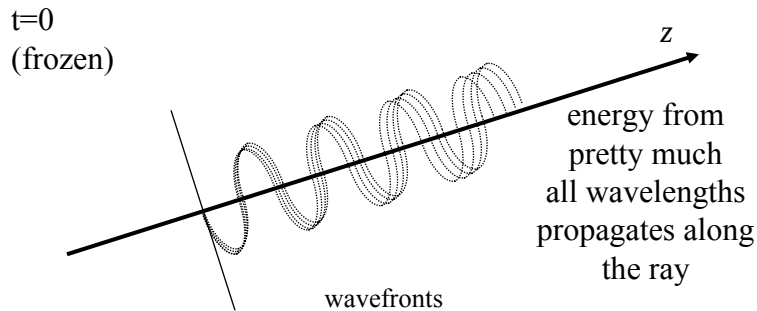
Light in vacuum: rays



In homogeneous media,
light propagates in rectilinear paths

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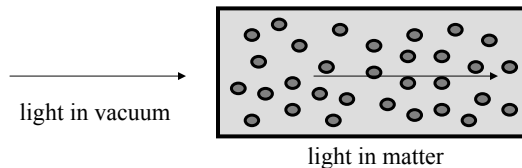
Polychromatic rays



In homogeneous media,
light propagates in rectilinear paths

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Light in matter: refraction/absorption



Speed $c=3 \times 10^8$ m/sec

Speed c/n
 n : refractive index
(or index of refraction)

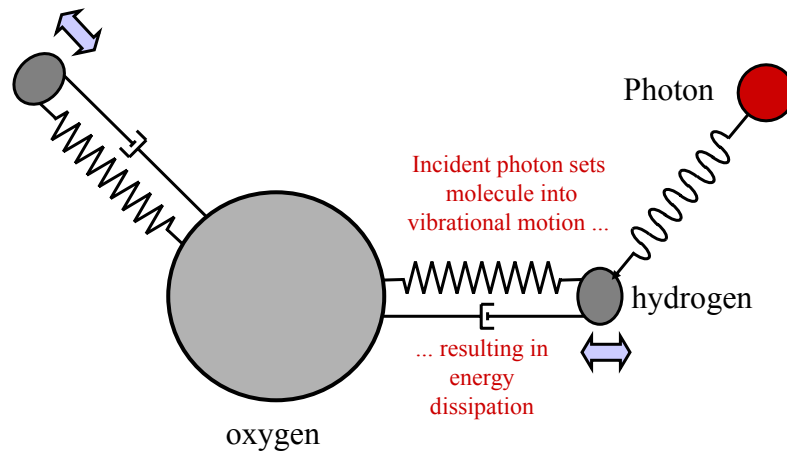
Absorption coefficient 0

Absorption coefficient α
energy decay
after distance L : $e^{-2\alpha L}$

E.g. glass has $n \approx 1.5$, glass fiber has $\alpha \approx 0.25 \text{ dB/km} = 0.0288/\text{km}$

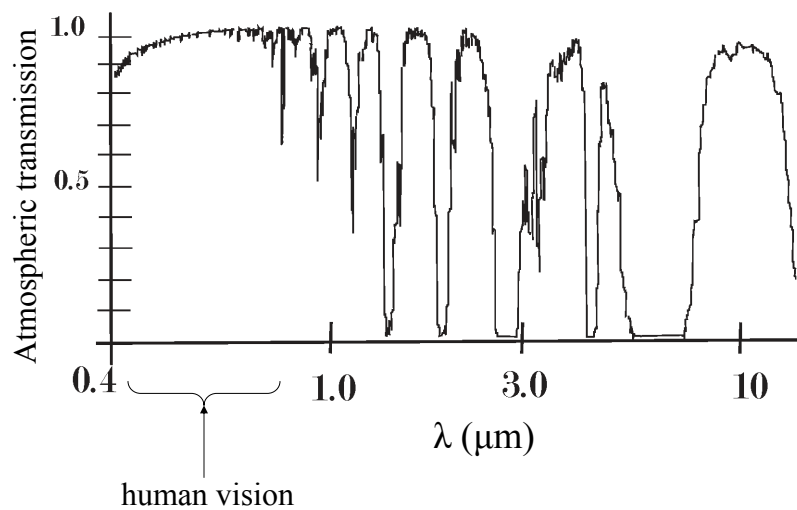
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Molecular model of absorption



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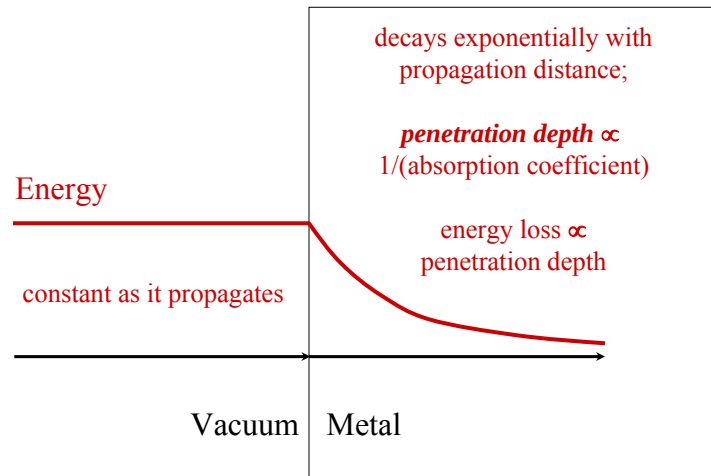
Light transmission through the atmosphere



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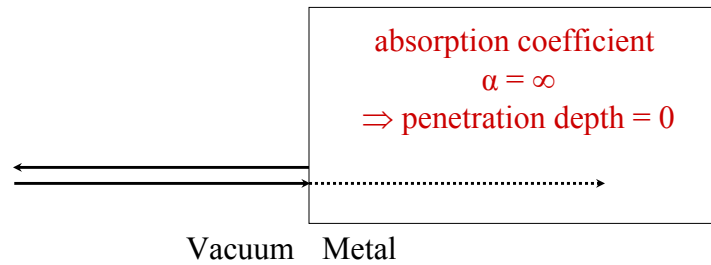
Light in metals

light generates current $\Rightarrow$ energy dissipation



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Ideal metals

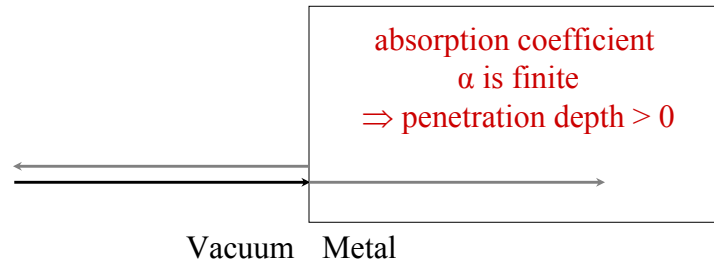


Light never enters the ideal
 $\Rightarrow$ all of it gets reflected

$$\left(\text{Reflection coefficient} \right) = \frac{\text{Reflected power}}{\text{Incident power}} = 1$$

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Non-ideal metals

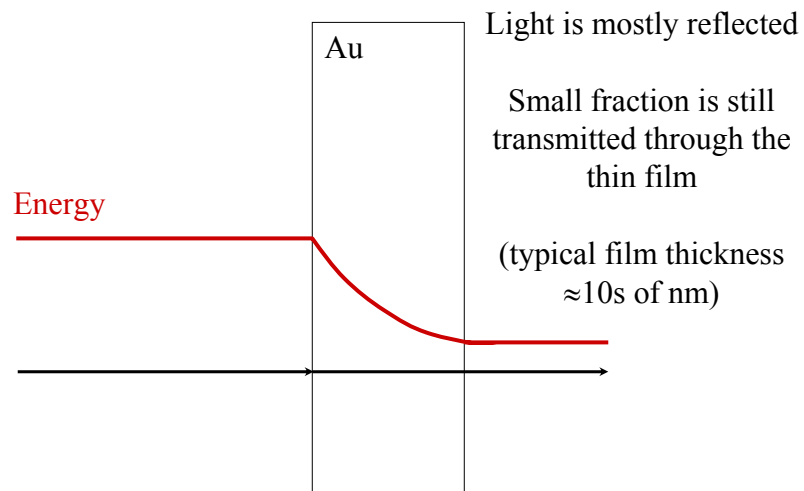


Fraction of light energy that enters the metal is lost (converted to heat)

$$\left(\begin{array}{c} \text{Reflection} \\ \text{coefficient} \end{array} \right) = \frac{\text{Reflected power}}{\text{Incident power}} < 1$$

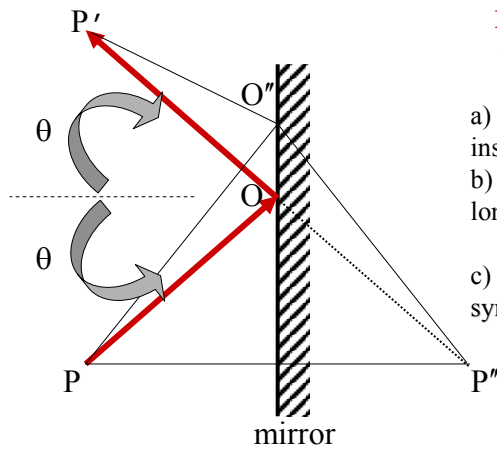
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Thin metal films



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The law of reflection oblique incidence

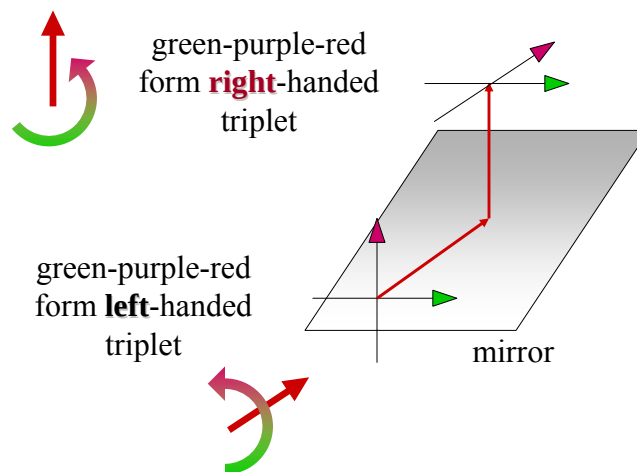


**Minimum path principle
(aka Fermat's principle)**

- a) Consider virtual source P'' instead of P
- b) Alternative path $P''O''P'$ is longer than $P''OP'$
- c) Therefore, light follows the symmetric path POP' .

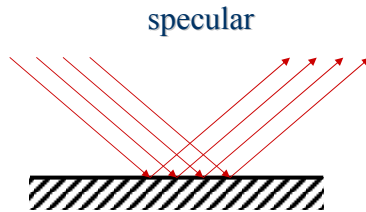
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Inversion upon reflection

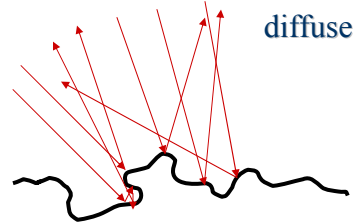


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Specular vs diffuse reflection



flat (ideal) surface:
 orderly reflection
 clear image
 (e.g. well-polished mirror)

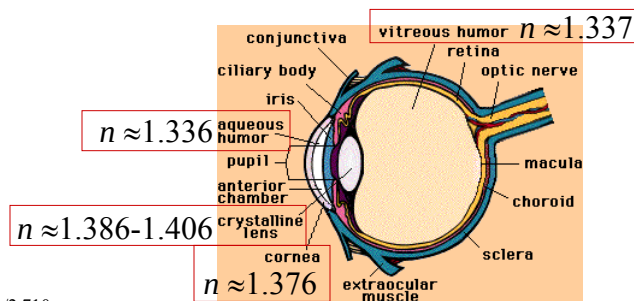


rough surface:
 disorderly reflection
 diffuse image
 increased absorption
 due to multiple reflections
 (e.g. aluminum foil)

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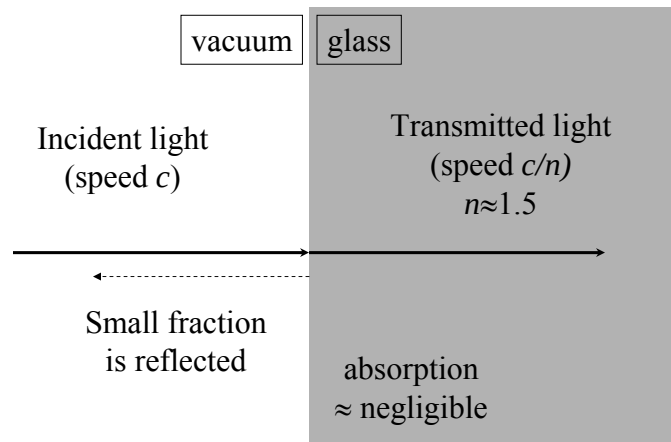
Common dielectrics

- Air, n slightly higher than 1 (most commonly assumed ≈ 1 for all practical purposes)
- Water, $n \approx 1.33$
- Glass, $n \approx 1.45$ -1.75
- Photorefractive crystals, e.g. lithium niobate $n \approx 2.2$ -2.3



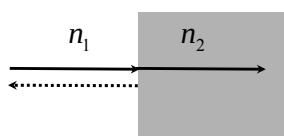
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Light in air/glass interface



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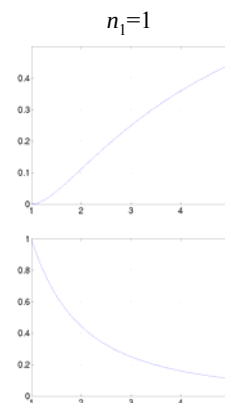
Transmission/reflection coefficients



Normal incidence only
(oblique incidence requires wave optics)

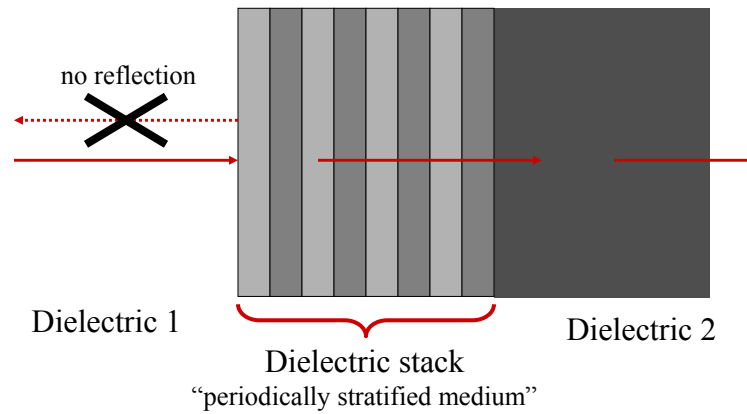
$$\left(\text{Reflection coefficient} \right) = \frac{\text{Reflected power}}{\text{Incident power}} = \left(\frac{n_2 - n_1}{n_2 + n_1} \right)^2$$

$$\left(\text{Transmission coefficient} \right) = \frac{\text{Transmitted power}}{\text{Incident power}} = \left(\frac{2n_1}{n_2 + n_1} \right)^2$$



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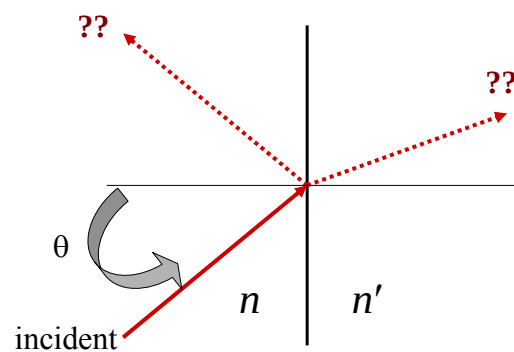
Anti-reflection coatings



With proper design, the stack cancels the reflection
for a *wide* range of incidence angles

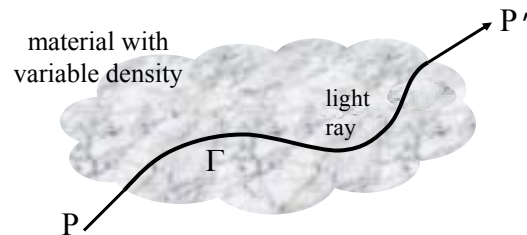
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Incidence at dielectric interface



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The minimum path principle



$$\int_{\Gamma} n(x, y, z) dl$$

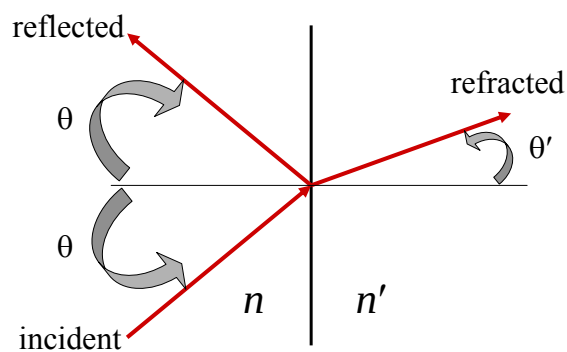
Γ is chosen to minimize this “path” integral, compared to alternative paths

(aka **Fermat**’s principle)

Consequences: law of reflection, law of refraction

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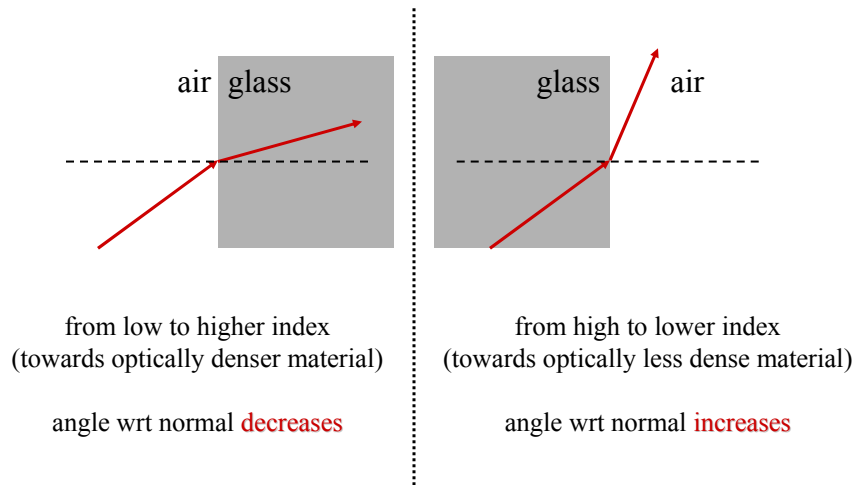
The law of refraction



$$n \sin \theta = n' \sin \theta' \quad \text{Snell's Law of Refraction}$$

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Two types of refraction



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