

# Today

## Imaging with coherent light

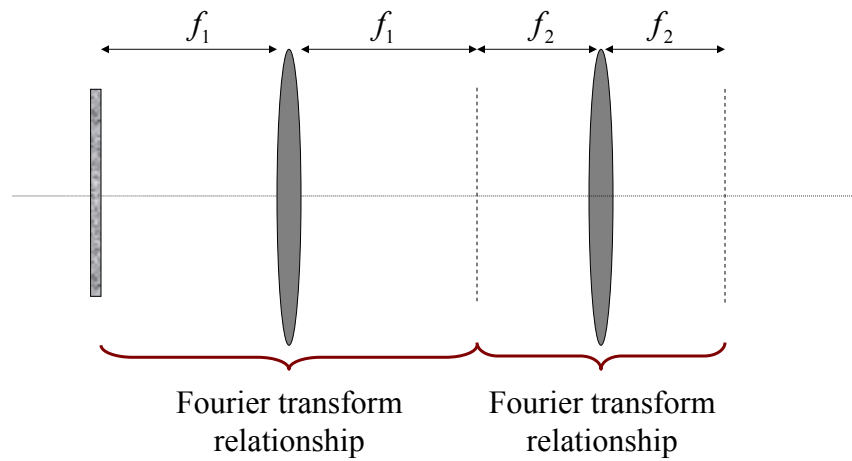
- Coherent image formation
  - space domain description: impulse response
  - spatial frequency domain description: coherent transfer function

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## Coherent imaging with a telescope

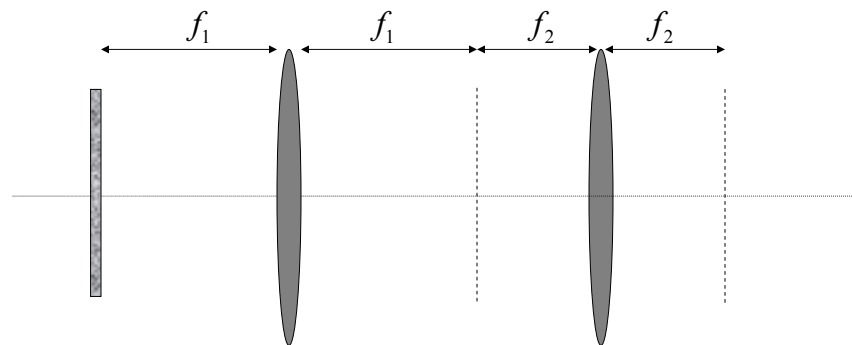
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## The 4F system



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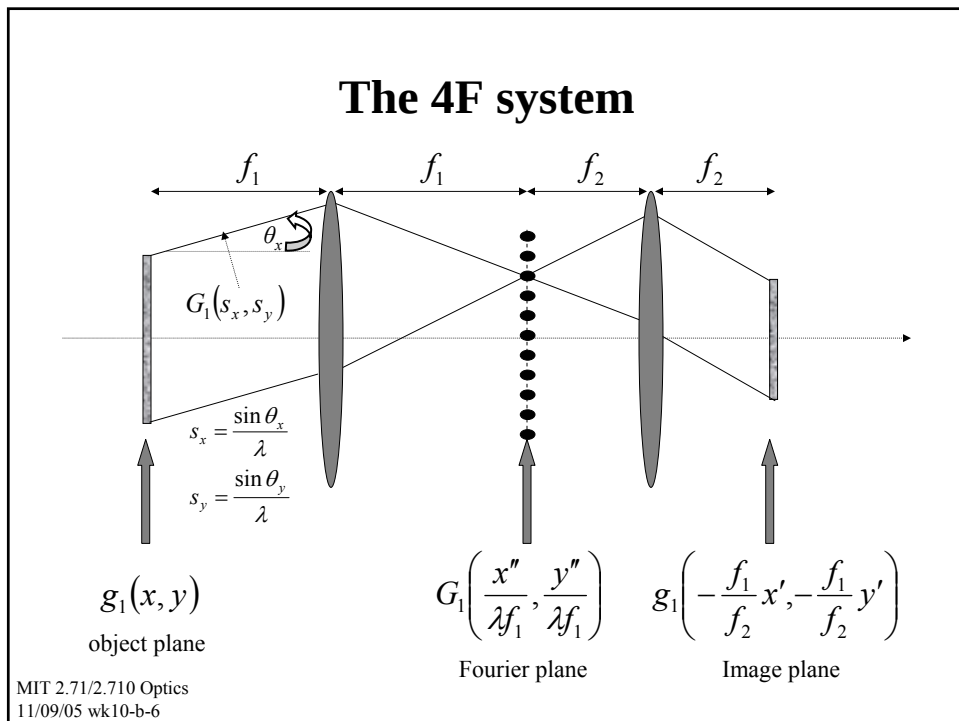
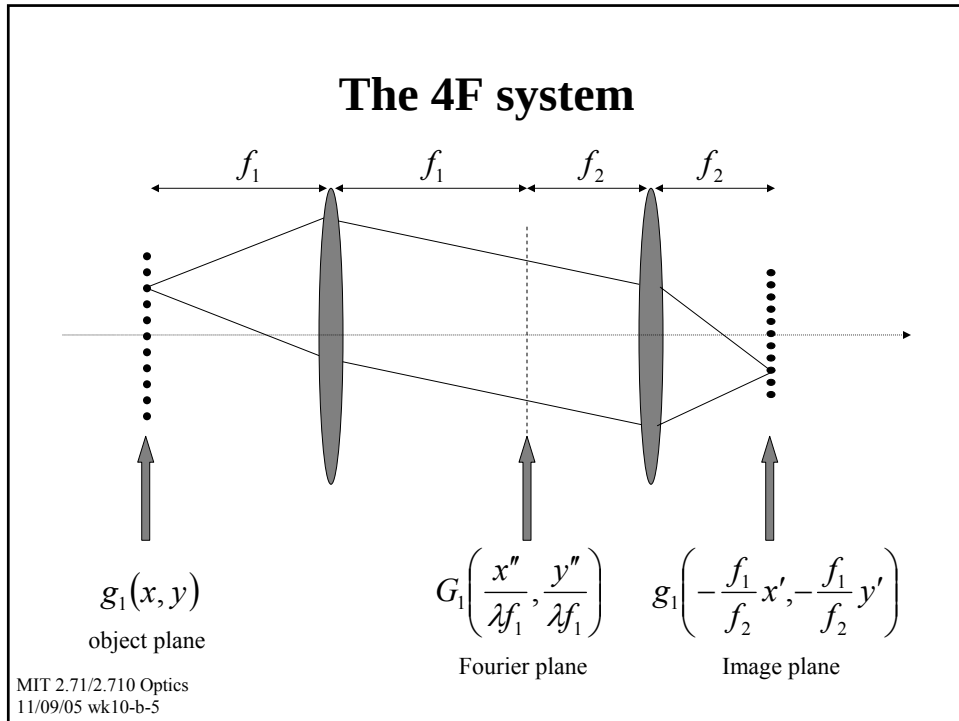
## The 4F system



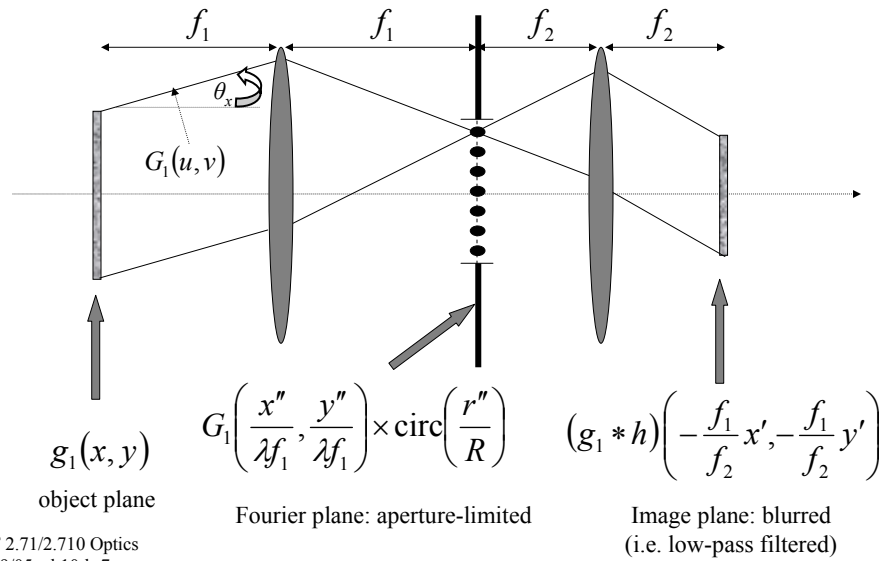
Theorem:

$$\mathfrak{I}\{\mathfrak{I}\{g(x, y)\}\} = g(-x, -y)$$

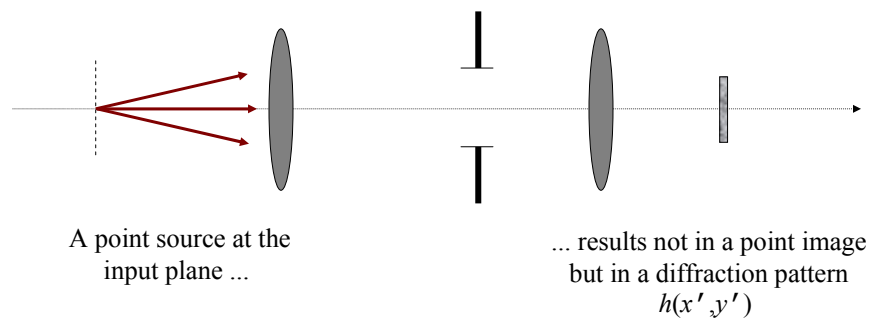
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## The 4F system with FP aperture



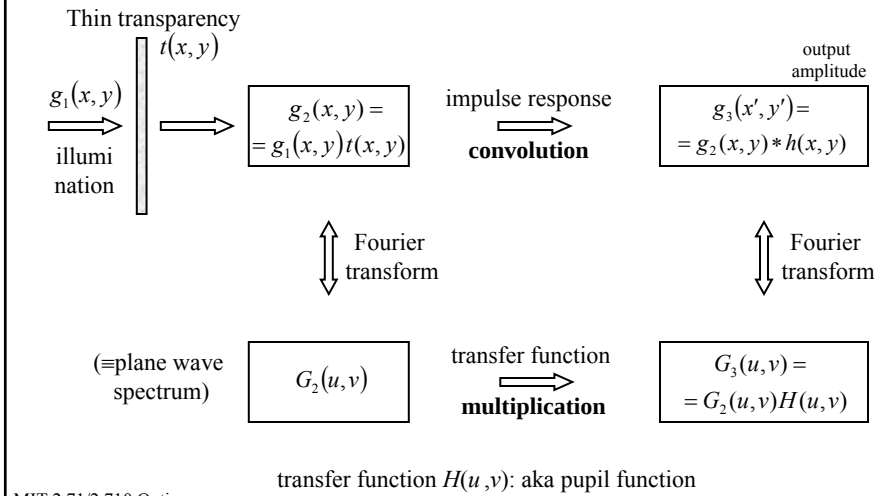
## Impulse response & transfer function



Point source at the origin  $\leftrightarrow$  delta function  $\delta(x, y)$   
 $h(x', y')$  is the impulse response of the system

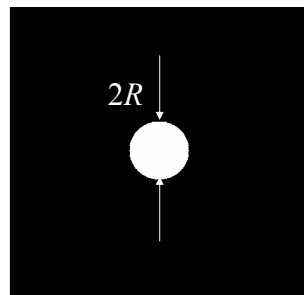
More commonly,  $h(x', y')$  is called the  
**Coherent Point Spread Function (Coherent PSF)**

## Coherent imaging as a linear, shift-invariant system



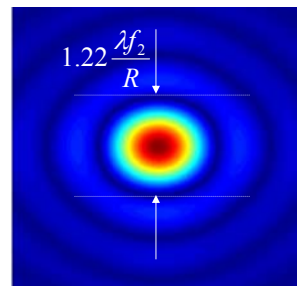
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## Transfer function & impulse response of circular aperture



Transfer function:  
circular aperture

$$\text{circ}\left(\frac{r''}{R}\right)$$



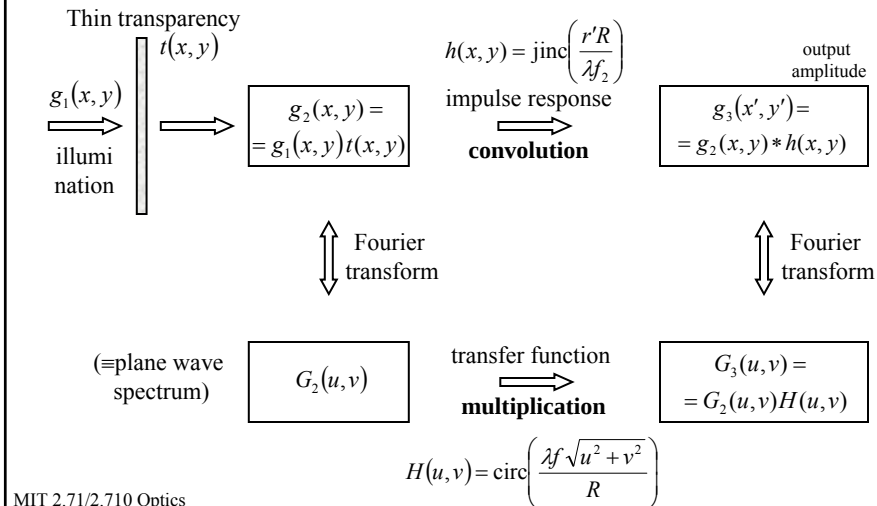
Impulse response:  
Airy function

$$\text{jinc}\left(\frac{r'R}{\lambda f_2}\right)$$

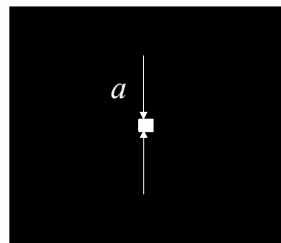
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## Coherent imaging as a linear, shift-invariant system

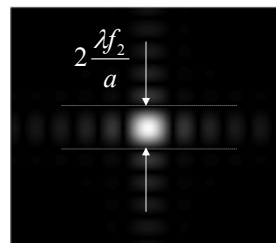
Example: 4F system with *circular* aperture @ Fourier plane



## Transfer function & impulse response of rectangular aperture



$$\text{rect}\left(\frac{x''}{a}\right)\text{rect}\left(\frac{y''}{b}\right)$$

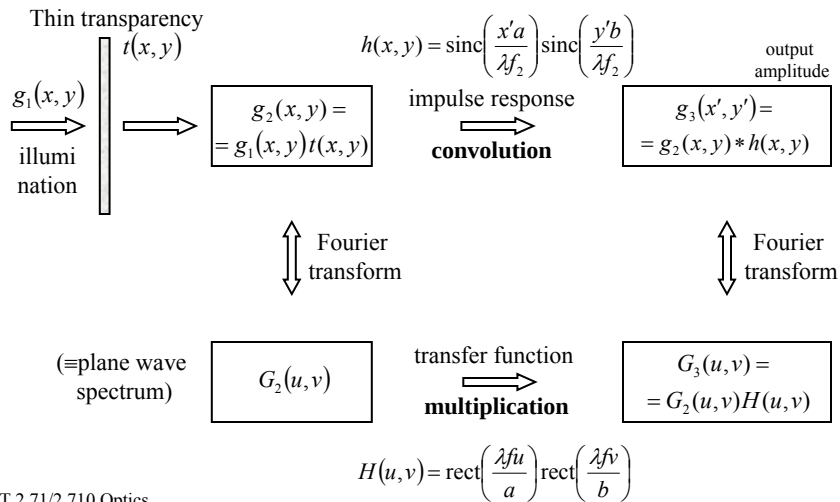


$$\text{sinc}\left(\frac{x'a}{\lambda f_2}\right)\text{sinc}\left(\frac{y'b}{\lambda f_2}\right)$$

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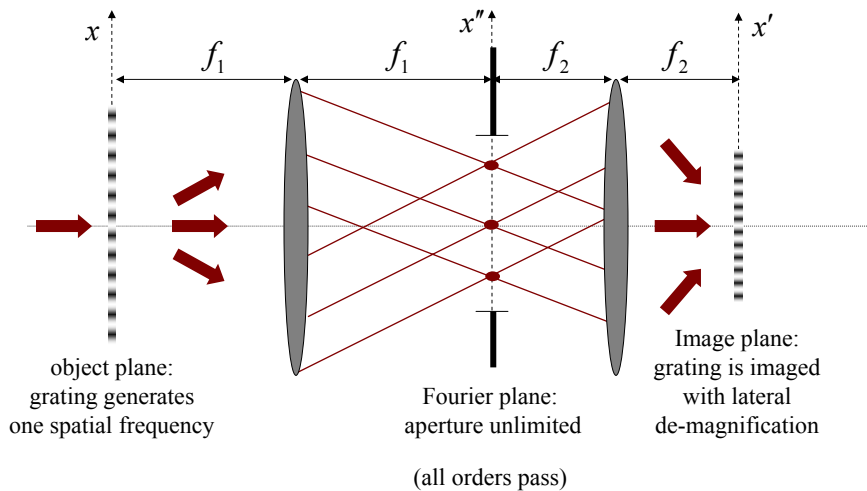
## Coherent imaging as a linear, shift-invariant system

Example: 4F system with *rectangular* aperture @ Fourier plane



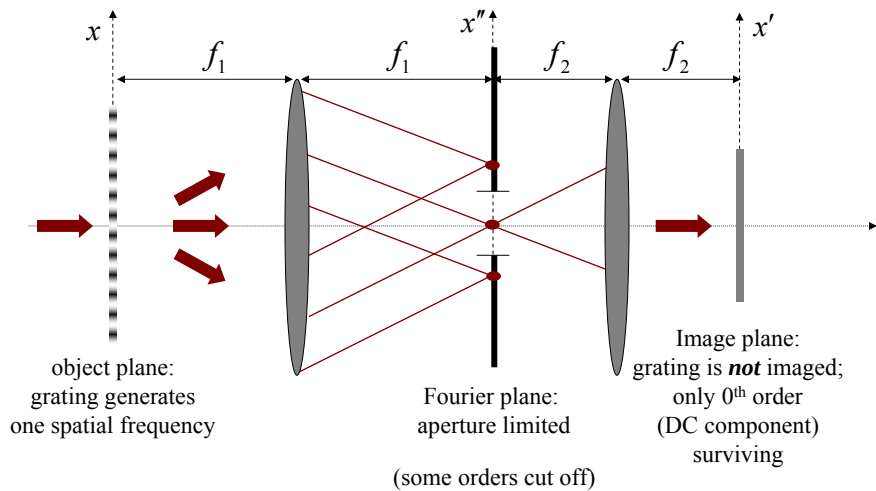
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## Aperture-limited spatial filtering



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## Aperture-limited spatial filtering



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## Spatial frequency clipping

field after input transparency

$$g_{\text{in}}(x) = \frac{1}{2}[1 + \cos(2\pi u_0 x)] \Rightarrow G_{\text{in}}(u) = \frac{1}{2} \left[ \delta(u) + \frac{1}{2} \delta(u - u_0) + \frac{1}{2} \delta(u + u_0) \right]$$

field before filter

$$g_{\text{f-}}(x'') = \frac{1}{2} \left[ \delta(x'') + \frac{1}{2} \delta(x'' - \lambda f_1 u_0) + \frac{1}{2} \delta(x'' + \lambda f_1 u_0) \right]$$

field after filter

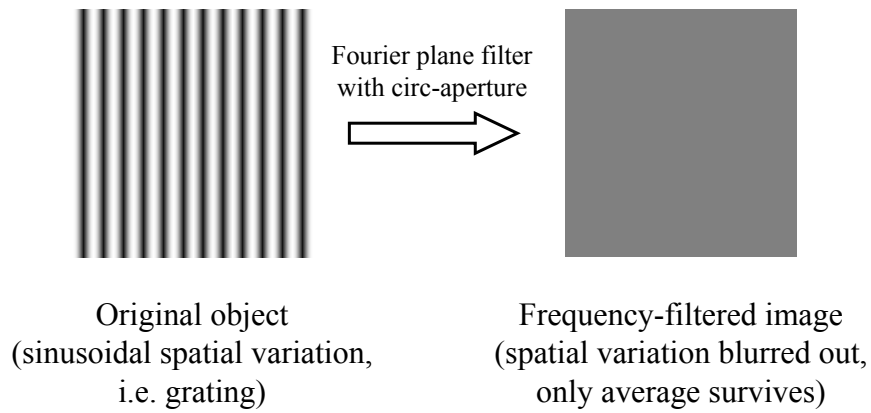
$$g_{\text{f+}}(x'') = \frac{1}{2} \delta(x'')$$

field at output (image plane)

$$G_{\text{out}}(u) = \frac{1}{2} \delta(u) \Rightarrow g_{\text{out}}(x') = \frac{1}{2}$$

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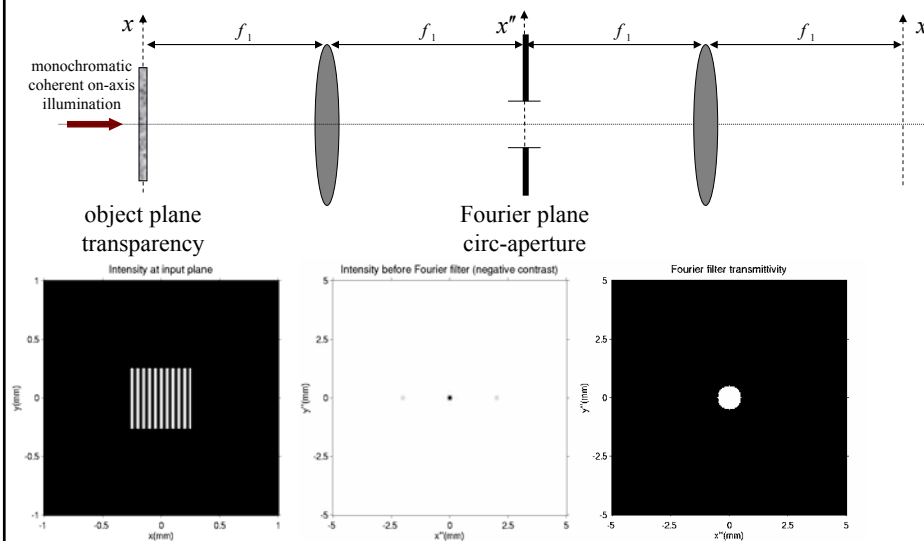
## Effect of spatial filtering



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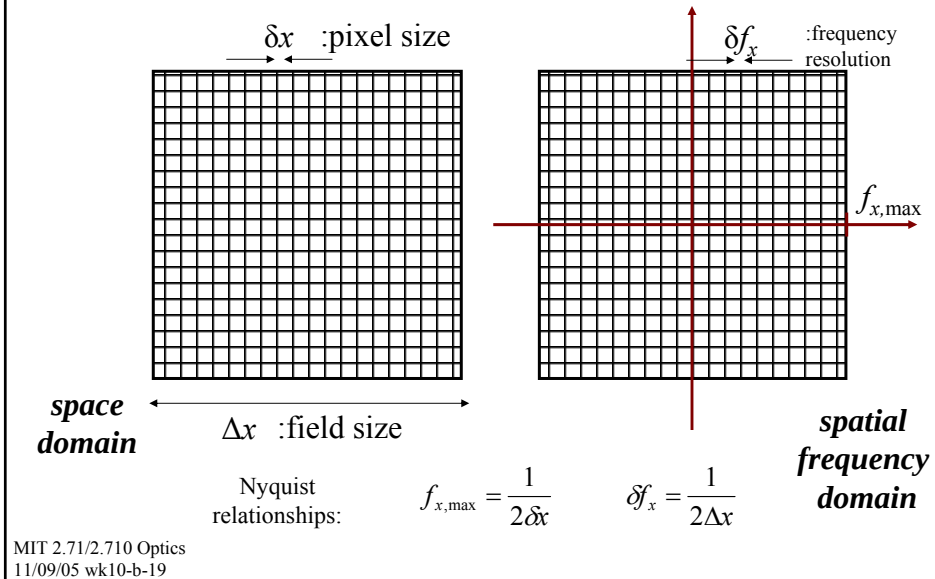
## Spatial frequency clipping

$f_1 = 20\text{cm}$   
 $\lambda = 0.5\mu\text{m}$

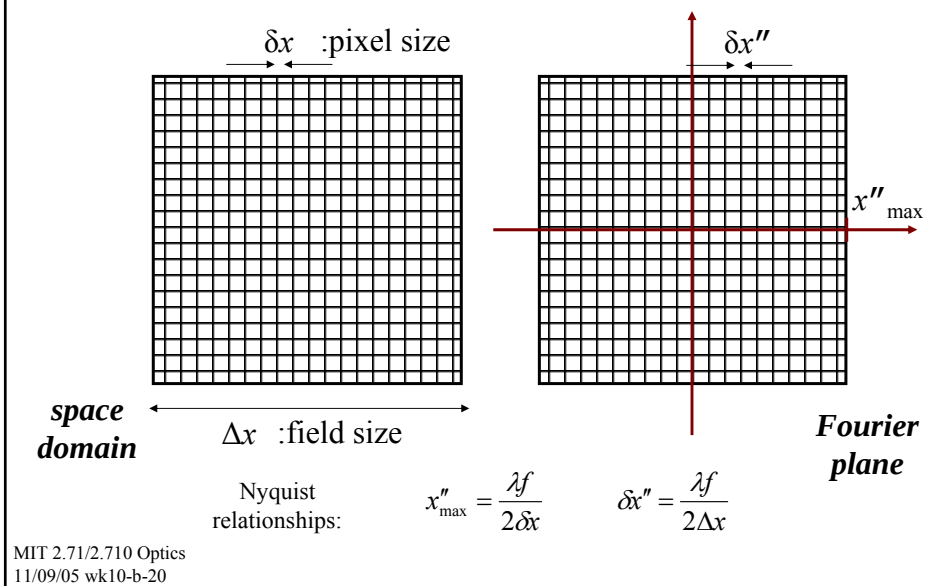


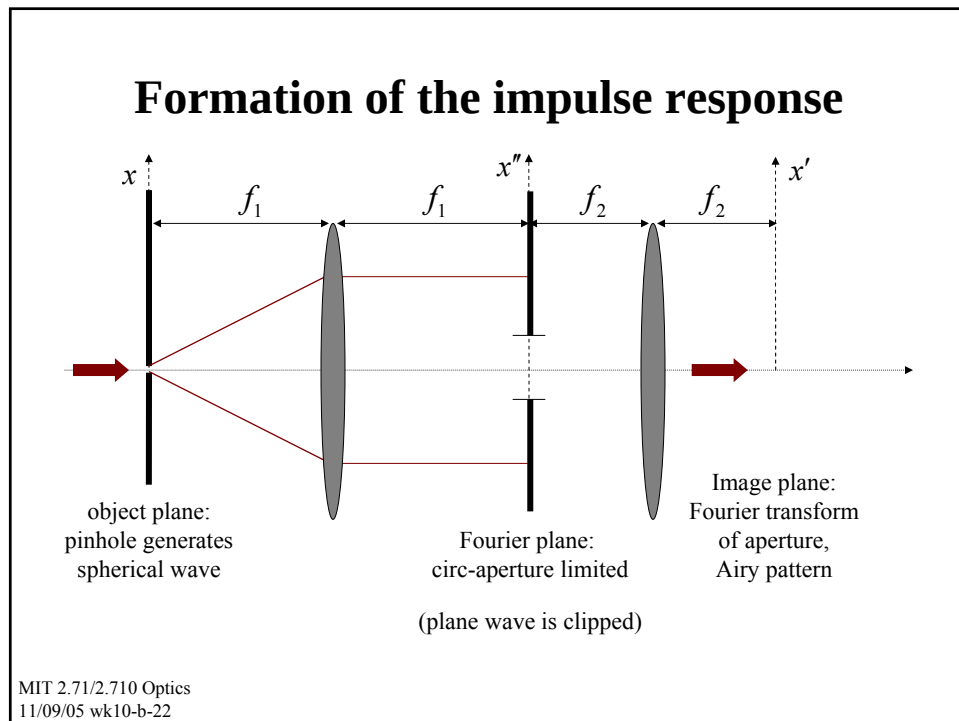
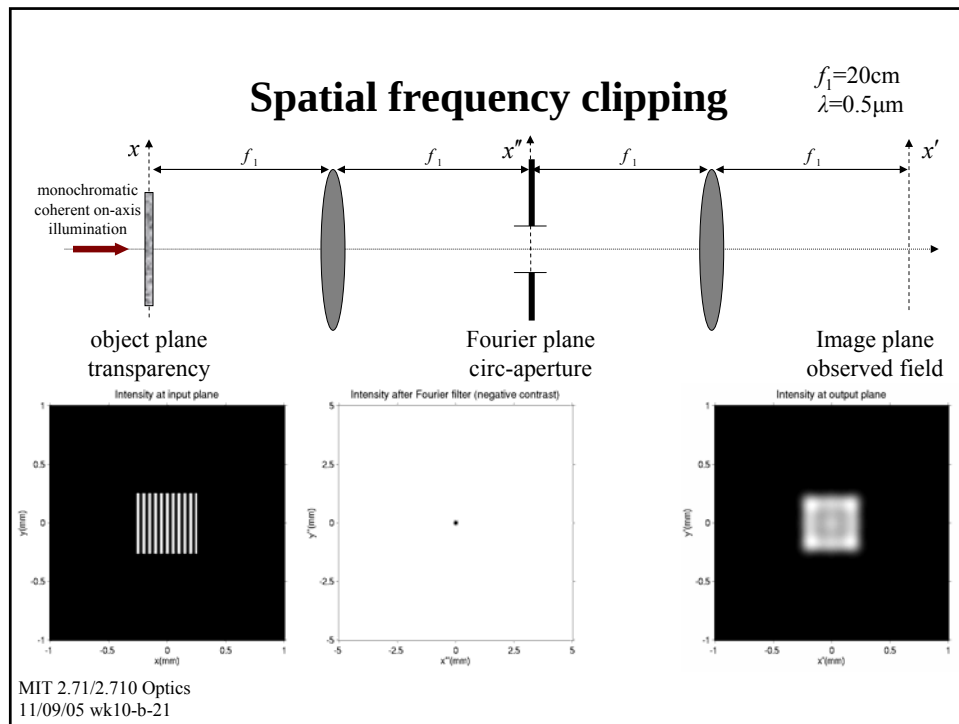
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## Space-Fourier coordinate transformations



## 4F coordinate transformations





## Low-pass filtering

field after input transparency

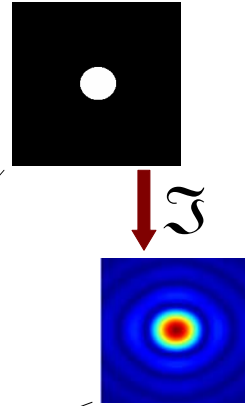
$$g_{\text{in}}(x, y) = \delta(x)\delta(y) \Rightarrow G_{\text{in}}(u, v) = 1$$

field before filter  $g_{f-}(x'', y'') = 1$

field after filter  $g_{f+}(x'', y'') = \text{circ}\left(\frac{\sqrt{x''^2 + y''^2}}{R}\right)$

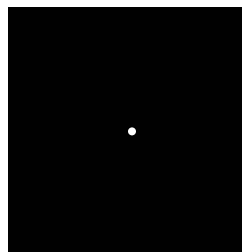
field at output (image plane)  $G_{\text{out}}(u, v) = \text{circ}\left(\frac{\lambda f \sqrt{u^2 + v^2}}{R}\right) \Rightarrow$

$$g_{\text{out}}(x', y') \propto \text{jinc}\left(\frac{R\sqrt{x'^2 + y'^2}}{\lambda f}\right) \quad (\text{Airy pattern})$$



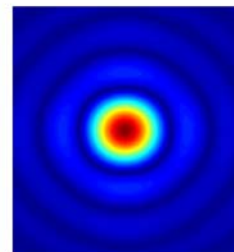
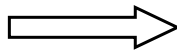
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## Effect of spatial filtering



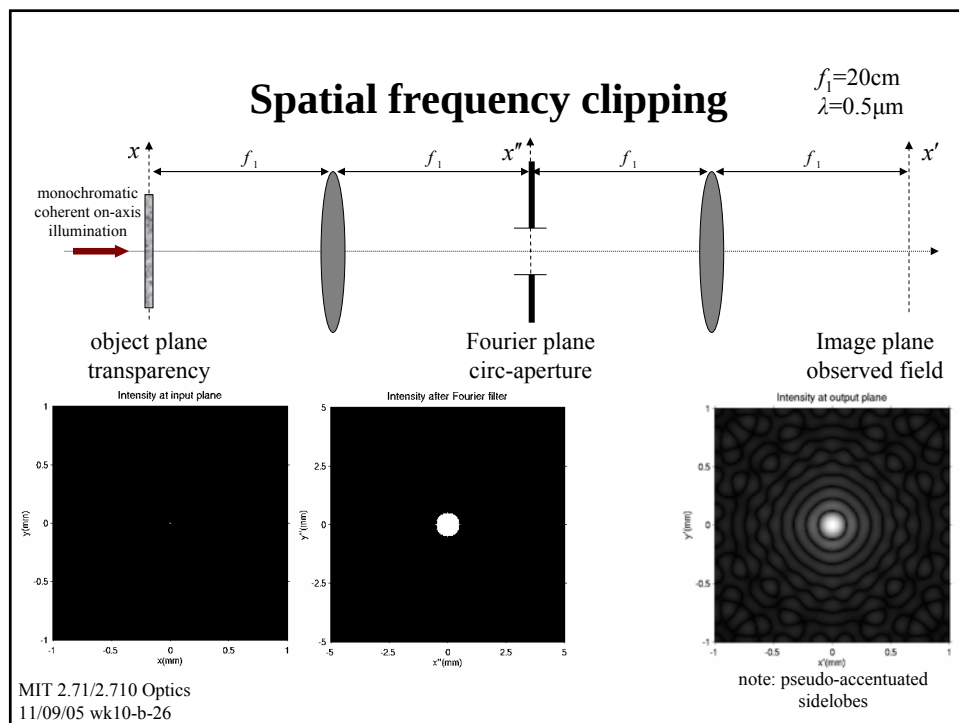
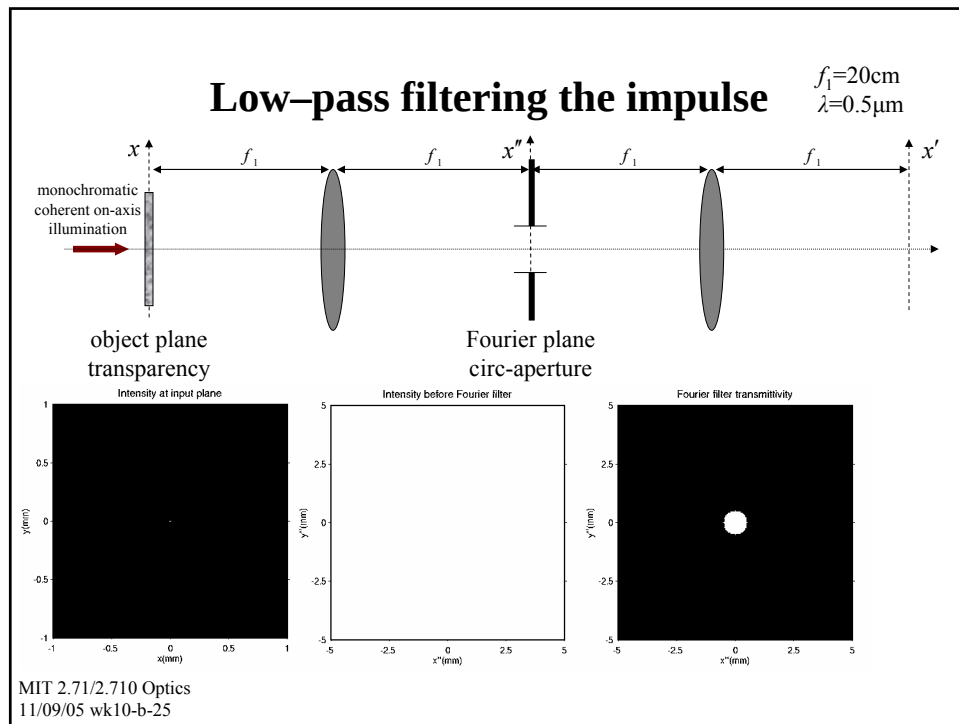
Original object  
(small pinhole  $\Leftrightarrow$  impulse,  
generating spherical wave  
past the transparency)

Fourier plane filter  
with circ-aperture

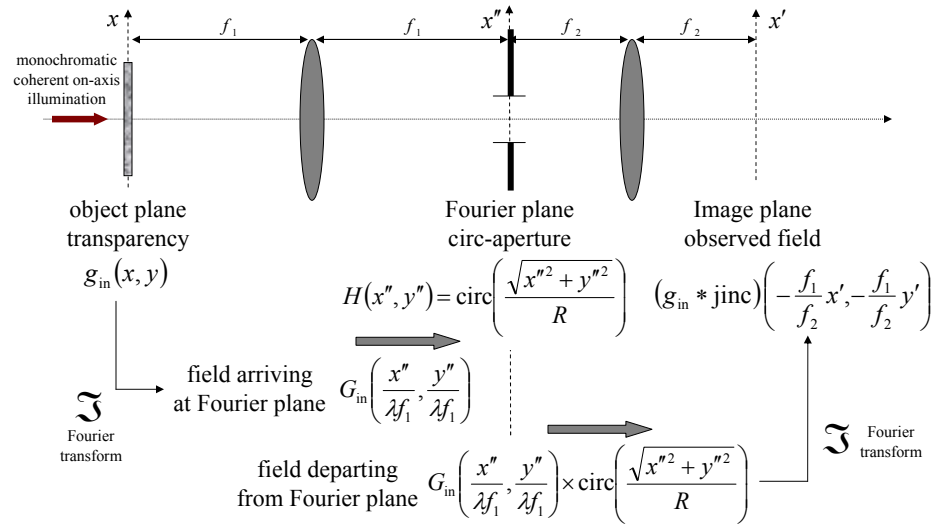


Impulse response  
(aka point-spread function,  
original point has blurred to  
an Airy pattern, or jinc)

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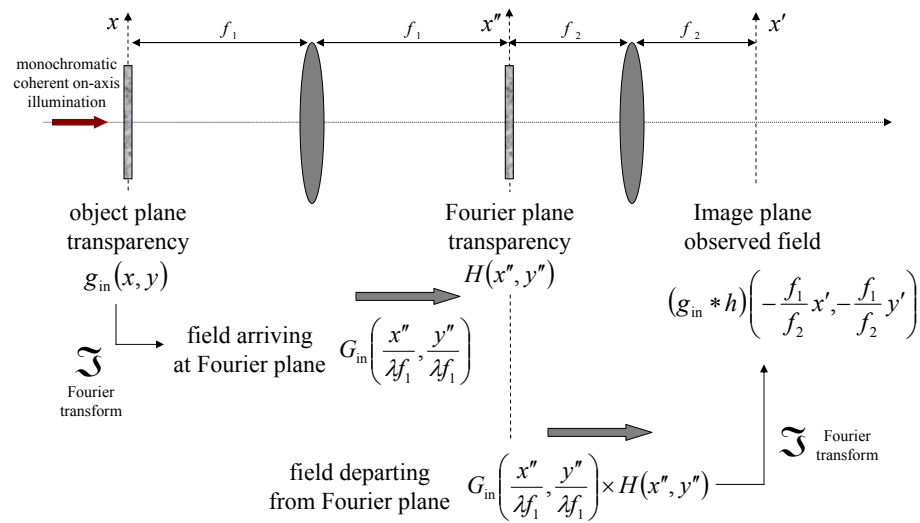


## Low-pass filtering with the 4F system



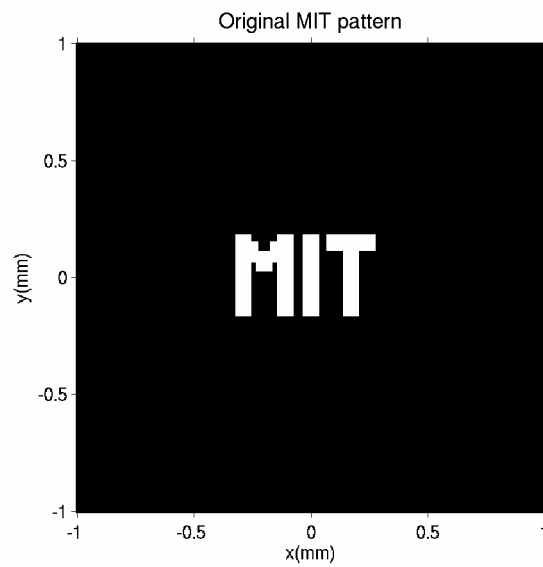
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## Spatial filtering with the 4F system



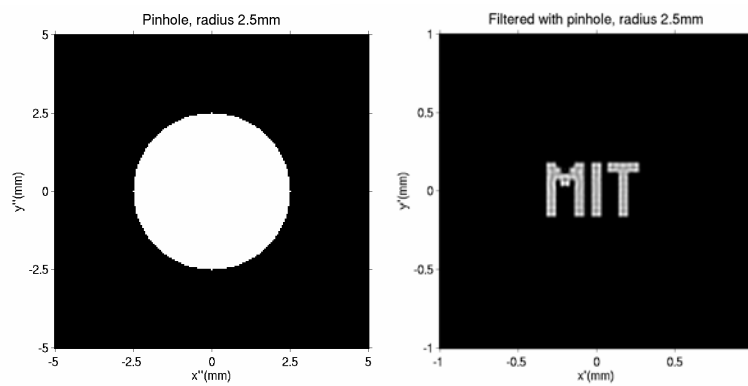
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## Examples: the amplitude MIT pattern



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## Weak low-pass filtering



$f_1=20\text{cm}$   
 $\lambda=0.5\mu\text{m}$

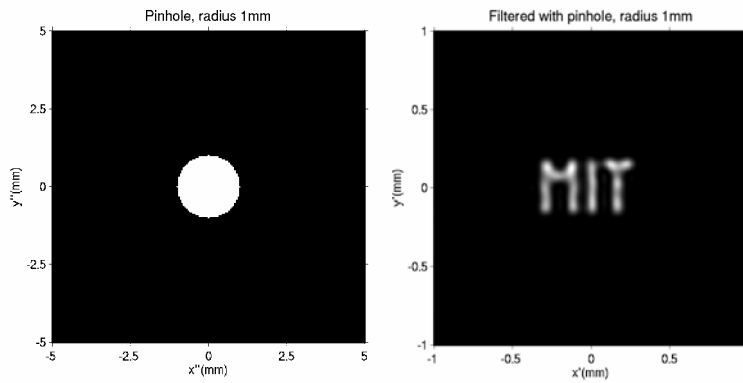
Fourier filter

Intensity @ image plane

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## Moderate low-pass filtering

(aka blurring)



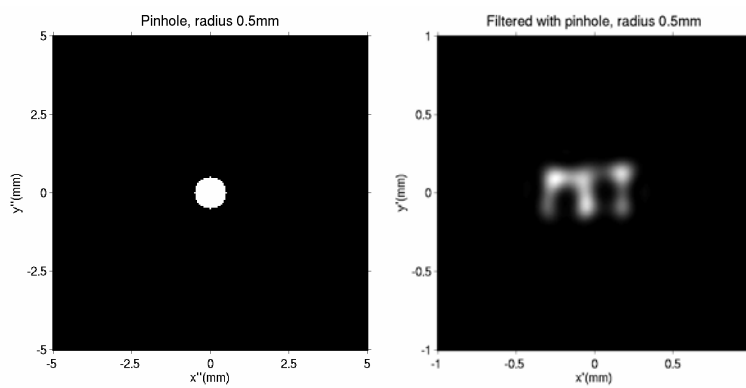
$f_1=20\text{cm}$   
 $\lambda=0.5\mu\text{m}$

Fourier filter

Intensity @ image plane

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## Strong low-pass filtering



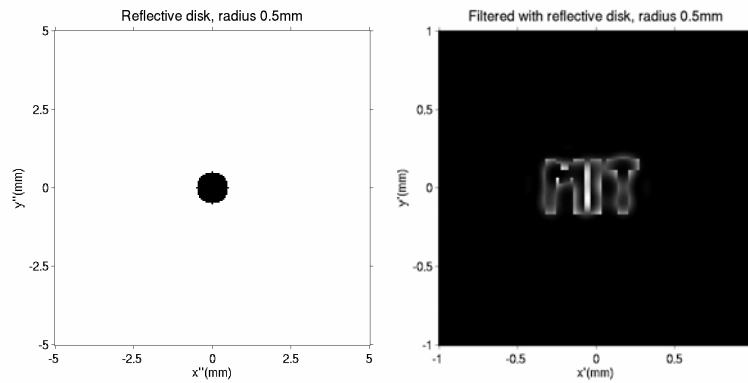
$f_1=20\text{cm}$   
 $\lambda=0.5\mu\text{m}$

Fourier filter

Intensity @ image plane

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## Moderate high-pass filtering



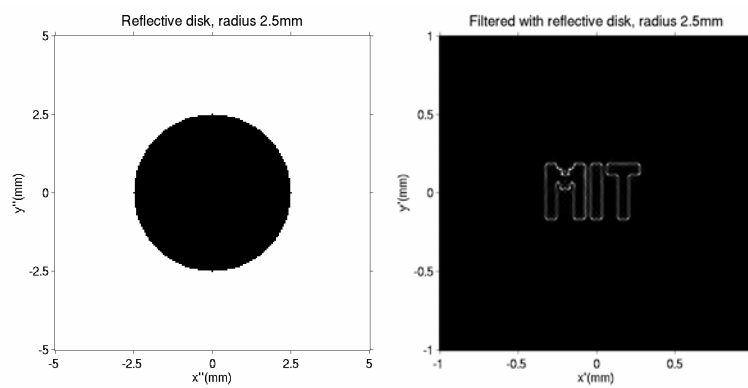
$f_1=20\text{cm}$   
 $\lambda=0.5\mu\text{m}$

Fourier filter

Intensity @ image plane

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## Strong high-pass filtering (aka edge enhancement)



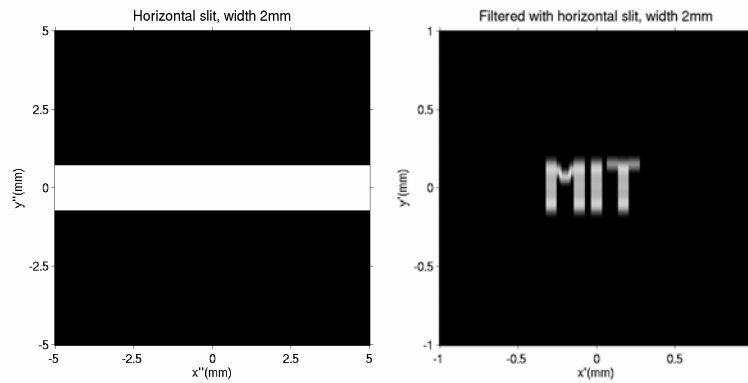
$f_1=20\text{cm}$   
 $\lambda=0.5\mu\text{m}$

Fourier filter

Intensity @ image plane

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## 1-dimensional blurring



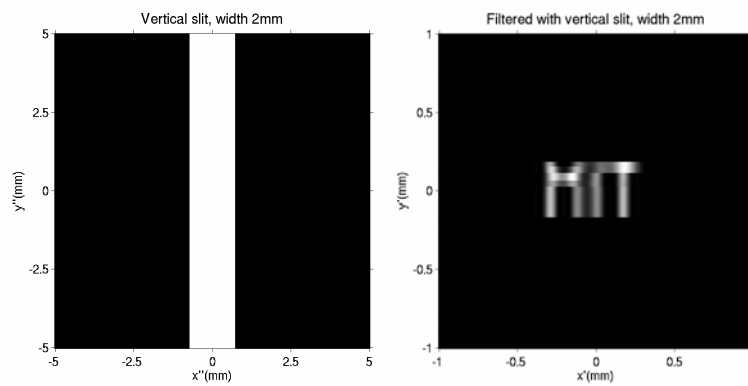
$f_1=20\text{cm}$   
 $\lambda=0.5\mu\text{m}$

Fourier filter

Intensity @ image plane

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## 1-dimensional blurring



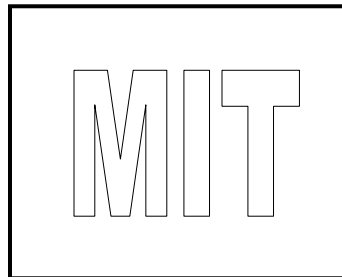
$f_1=20\text{cm}$   
 $\lambda=0.5\mu\text{m}$

Fourier filter

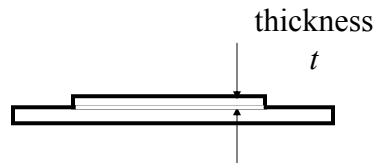
Intensity @ image plane

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## Phase objects



glass plate  
(transparent)

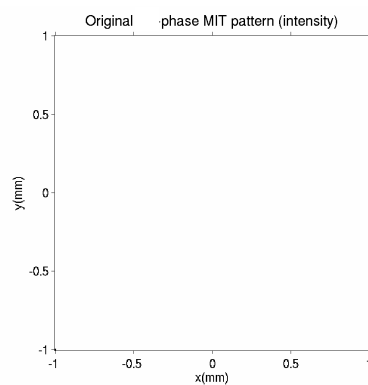


protruding part  
phase-shifts  
coherent illumination  
by amount  $\phi = 2\pi(n-1)t/\lambda$

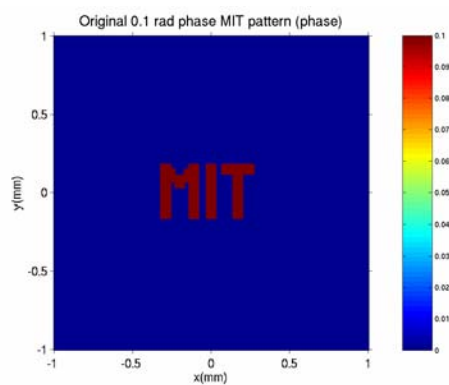
Often useful in imaging biological objects (cells, etc.)

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## Viewing phase objects



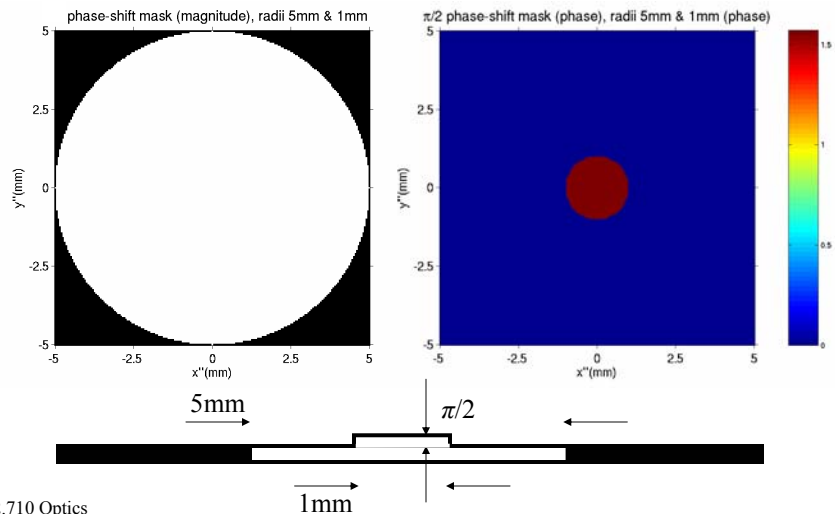
Intensity  
(object is invisible)



Amplitude  
(need interferometer)

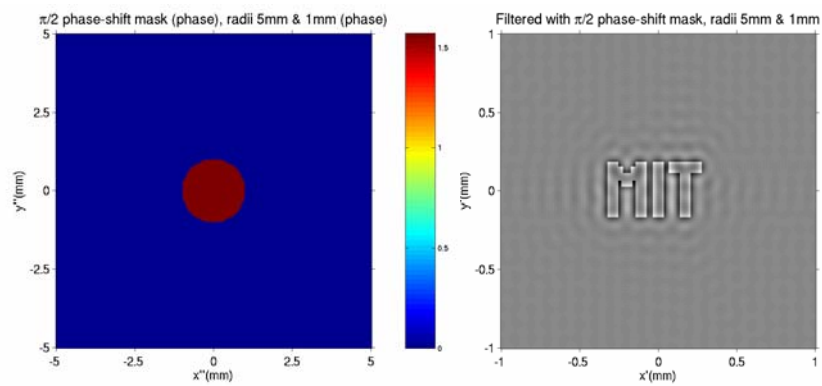
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## Zernicke phase-shift mask



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## Imaging with Zernicke mask



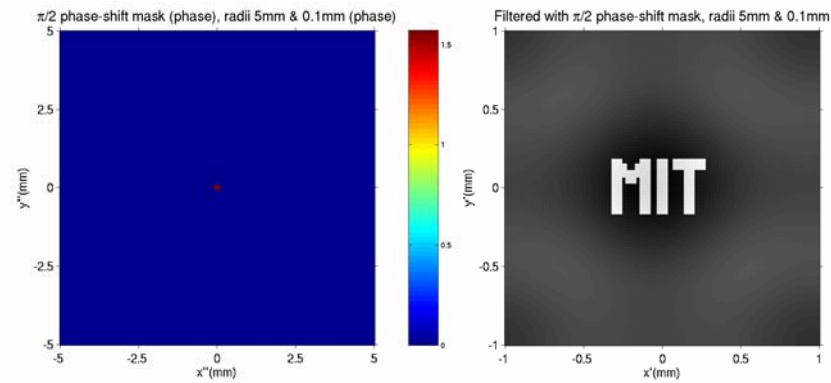
$f_1=20\text{cm}$   
 $\lambda=0.5\mu\text{m}$

Fourier filter

Intensity @ image plane

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## Imaging with Zernicke mask



$f_1=20\text{cm}$   
 $\lambda=0.5\mu\text{m}$

Fourier filter

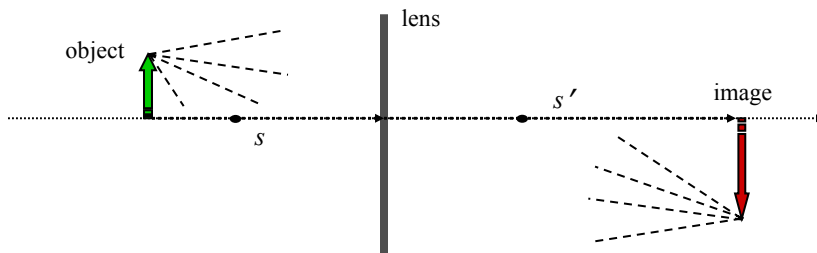
Intensity @ image plane

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## Coherent imaging with a single lens

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## Single-lens imaging condition



$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f}$$

Imaging condition  
(aka Lens Law)

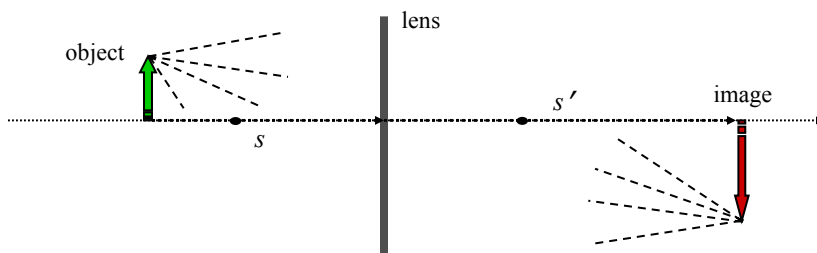
$$m_{\text{lateral}} = -\frac{s'}{s}$$

Magnification

*Derivation using  
wave optics ???*

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## Single-lens imaging system



$g_{\text{in}}(x, y)$

spatial  
“LSI” system

$g_{\text{out}}(x', y')$

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## Single-lens imaging system

### Impulse response (PSF)



Ideal PSF: 
$$h(x, y; x', y') = \delta(x' - mx)\delta(y' - my)$$

Diffraction-limited PSF: 
$$h(x, y; x', y') = \text{jinc}\left(\frac{R}{\lambda} \sqrt{\left(\frac{x'}{s'} - \frac{x}{s}\right)^2 + \left(\frac{y'}{s'} - \frac{y}{s}\right)^2}\right)$$