

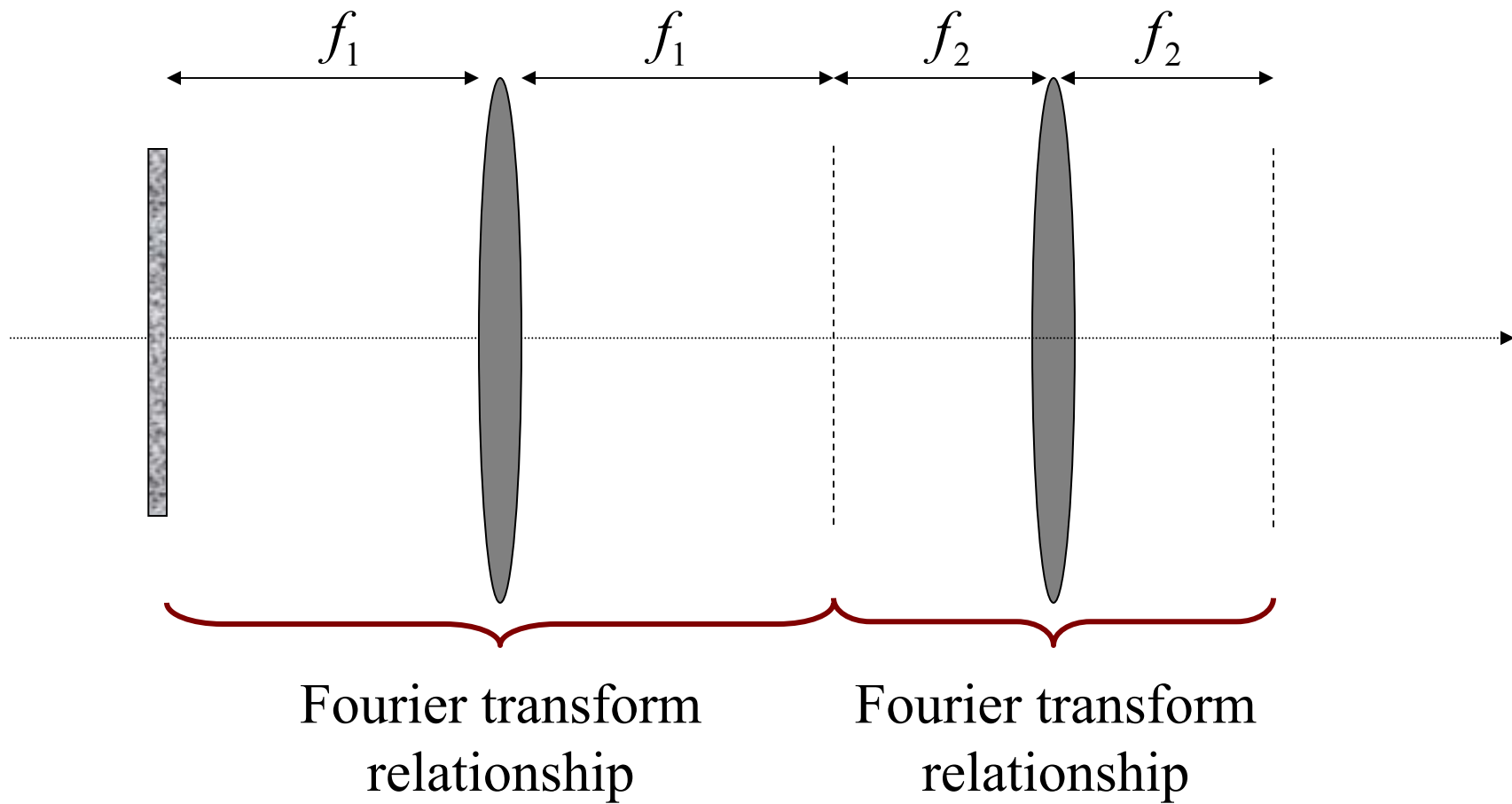
Today

Imaging with coherent light

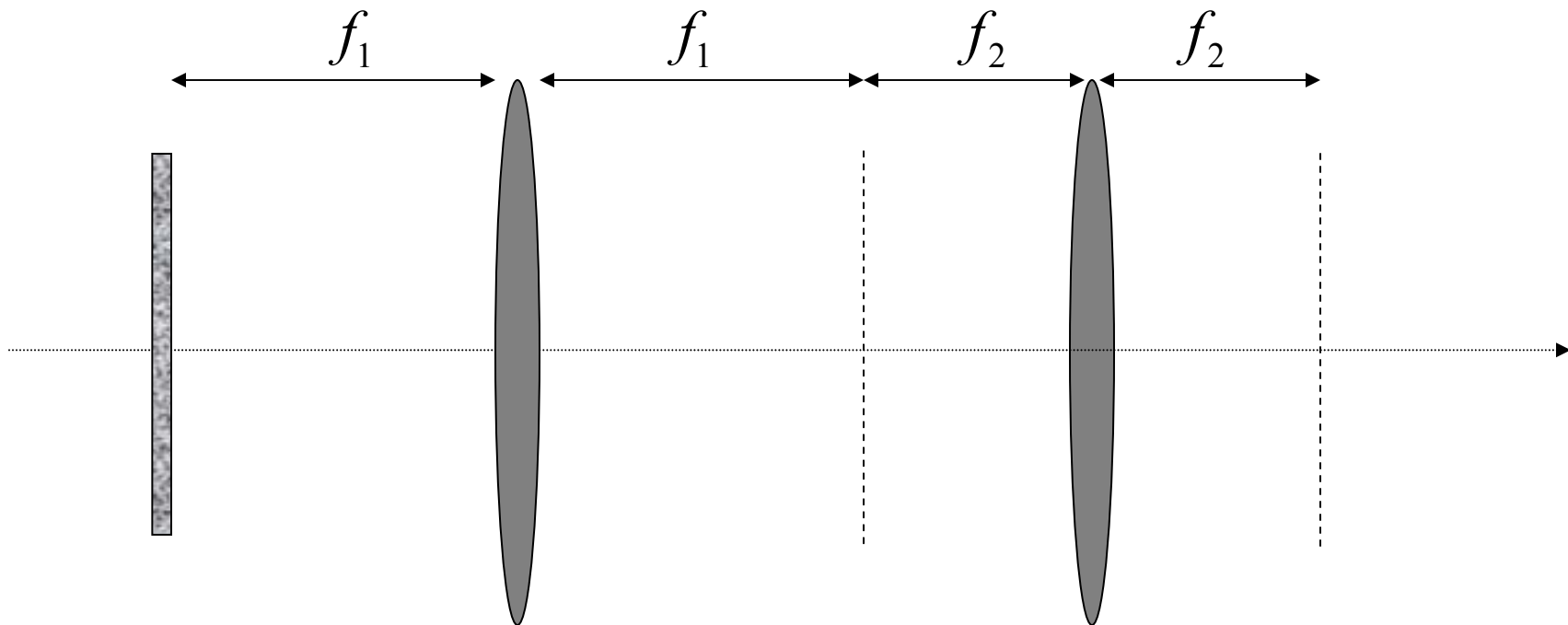
- Coherent image formation
 - space domain description: impulse response
 - spatial frequency domain description: coherent transfer function

Coherent imaging with a telescope

The 4F system



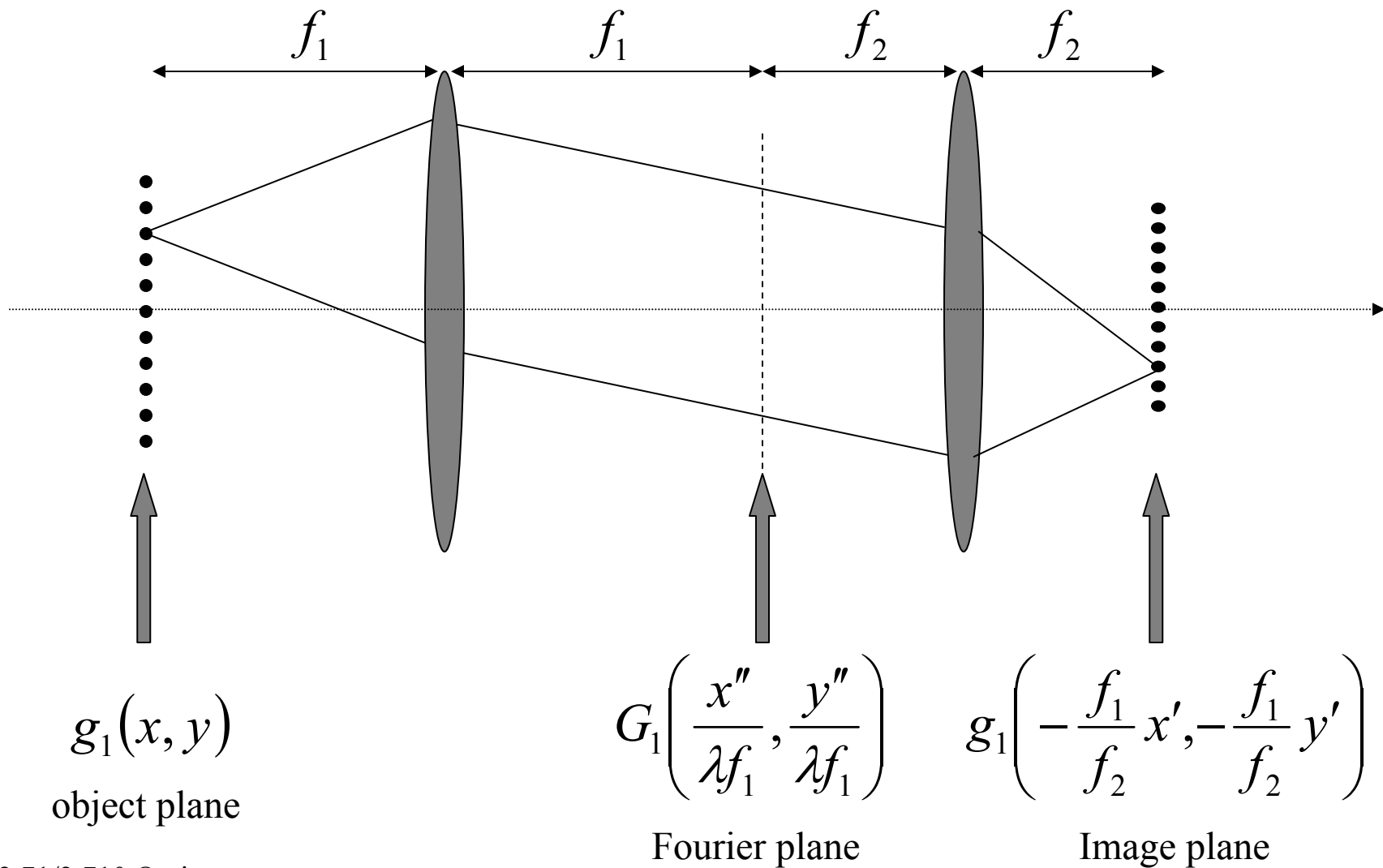
The 4F system



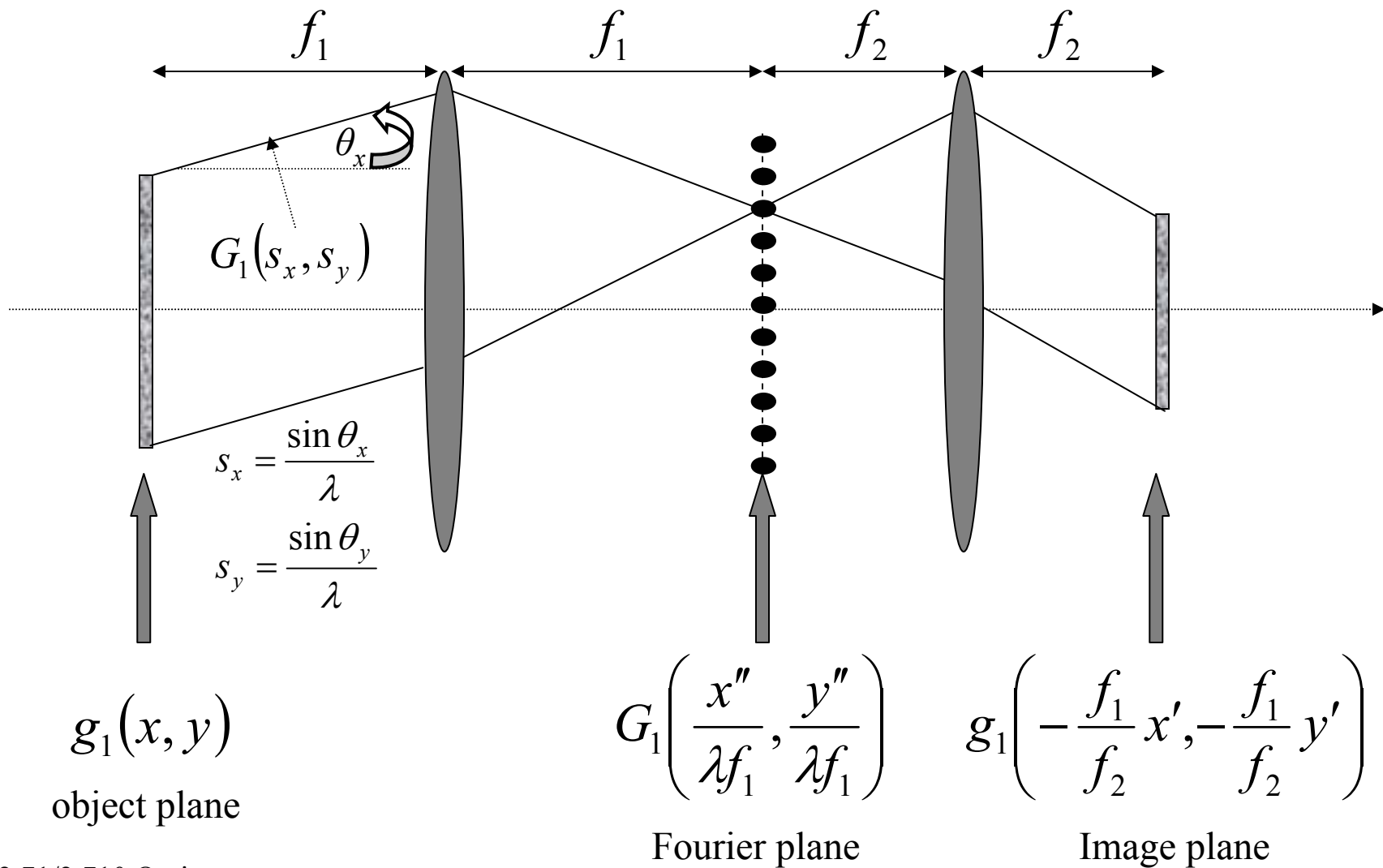
Theorem:

$$\mathfrak{I}\{\mathfrak{I}\{g(x, y)\}\} = g(-x, -y)$$

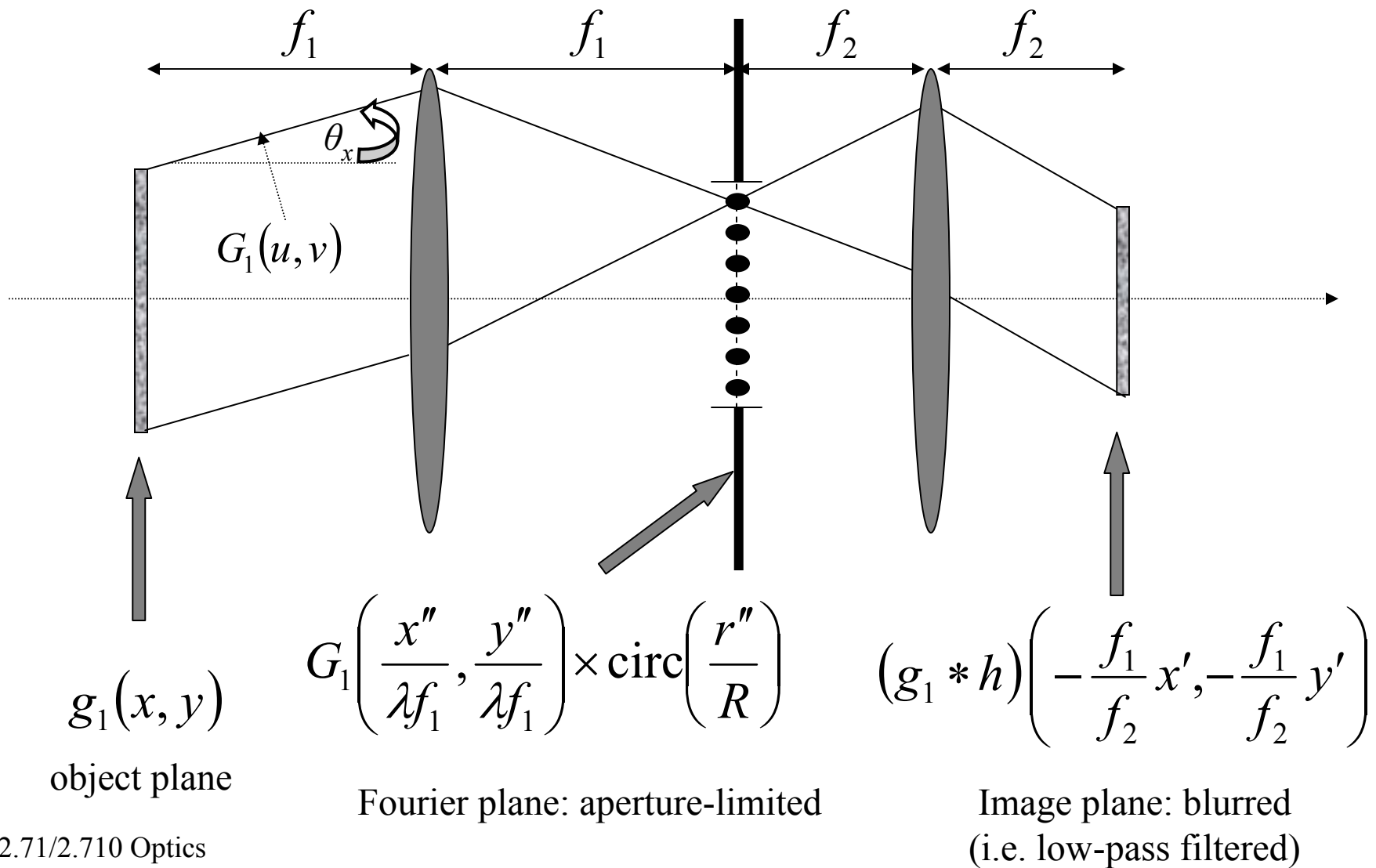
The 4F system



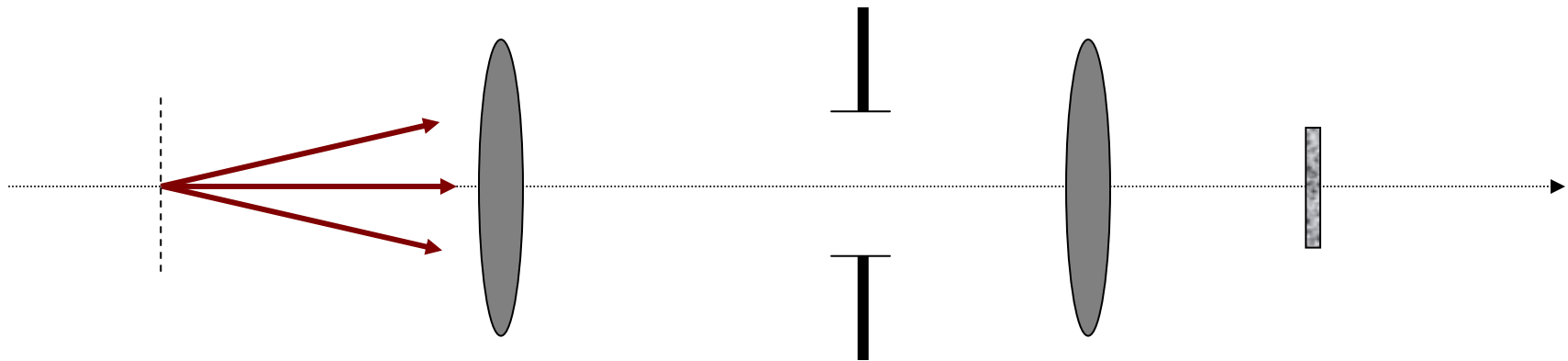
The 4F system



The 4F system with FP aperture



Impulse response & transfer function



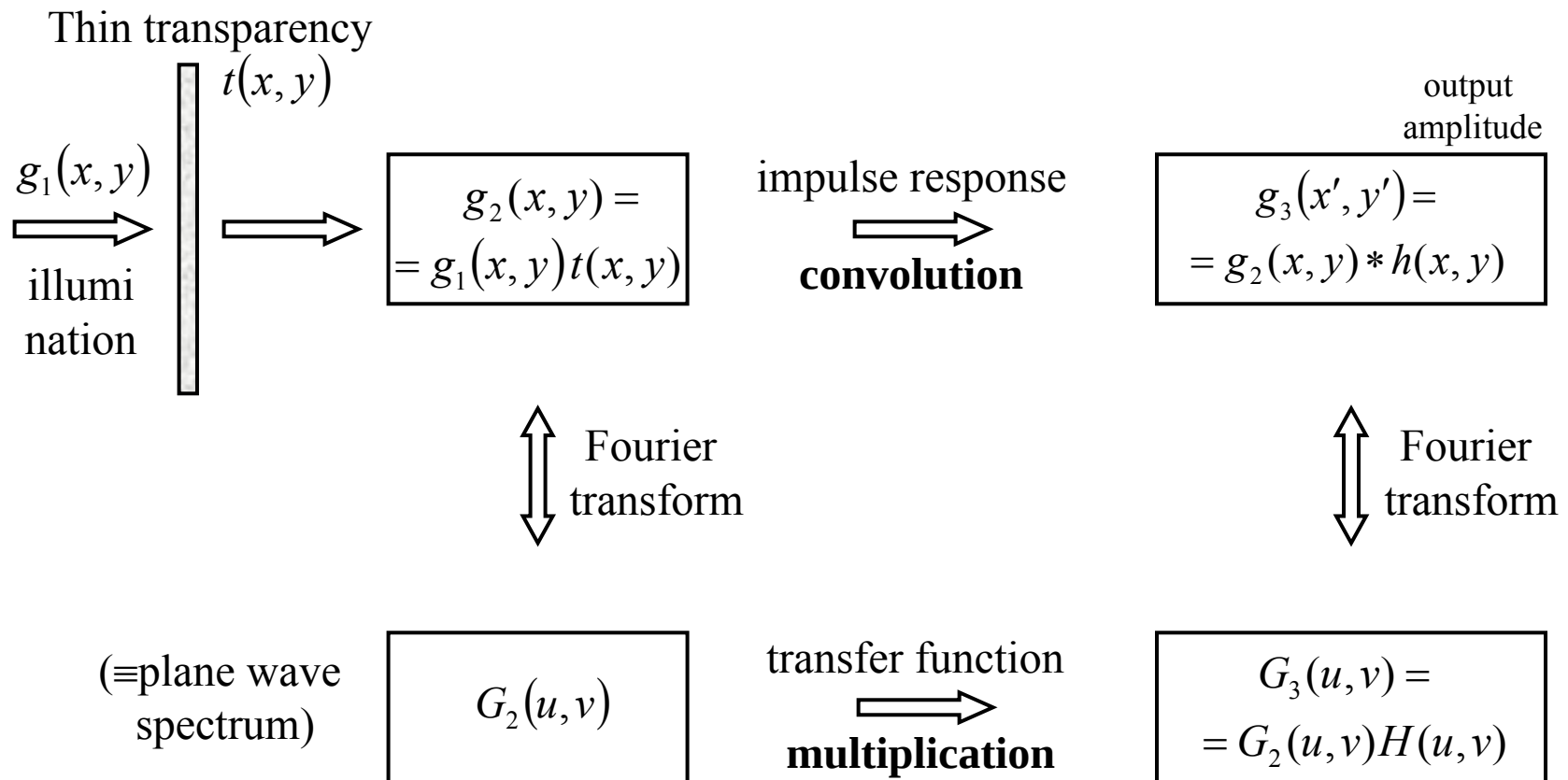
A point source at the
input plane ...

... results not in a point image
but in a diffraction pattern
 $h(x', y')$

Point source at the origin $\leftrightarrow$ delta function $\delta(x, y)$
 $h(x', y')$ is the impulse response of the system

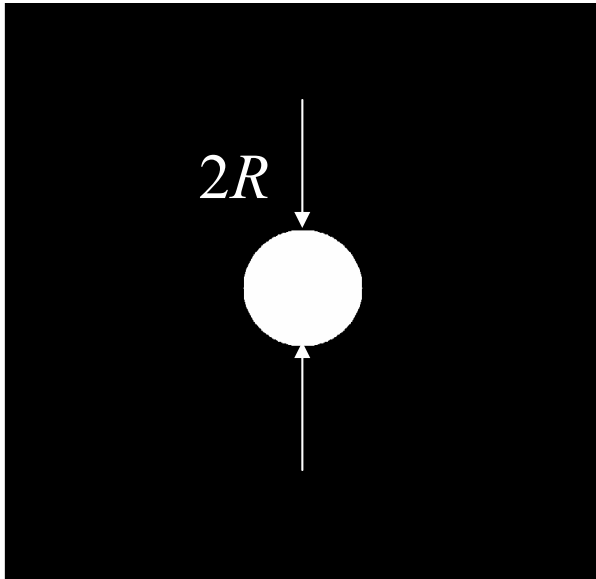
More commonly, $h(x', y')$ is called the
Coherent Point Spread Function (Coherent PSF)

Coherent imaging as a linear, shift-invariant system



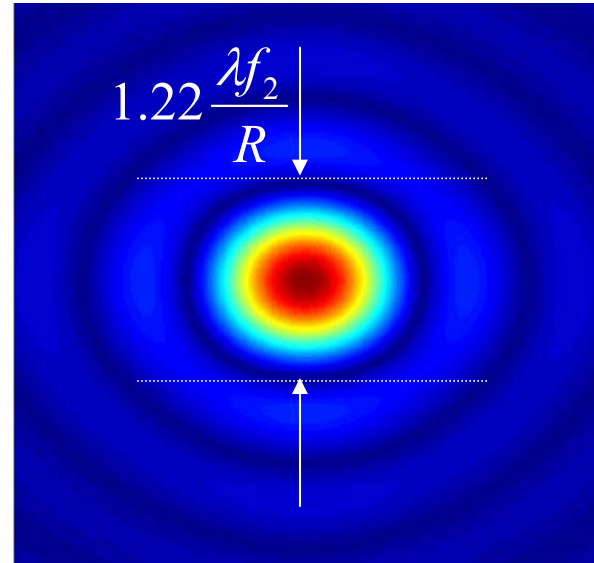
transfer function $H(u, v)$: aka pupil function

Transfer function & impulse response of circular aperture



Transfer function:
circular aperture

$$\text{circ}\left(\frac{r''}{R}\right)$$

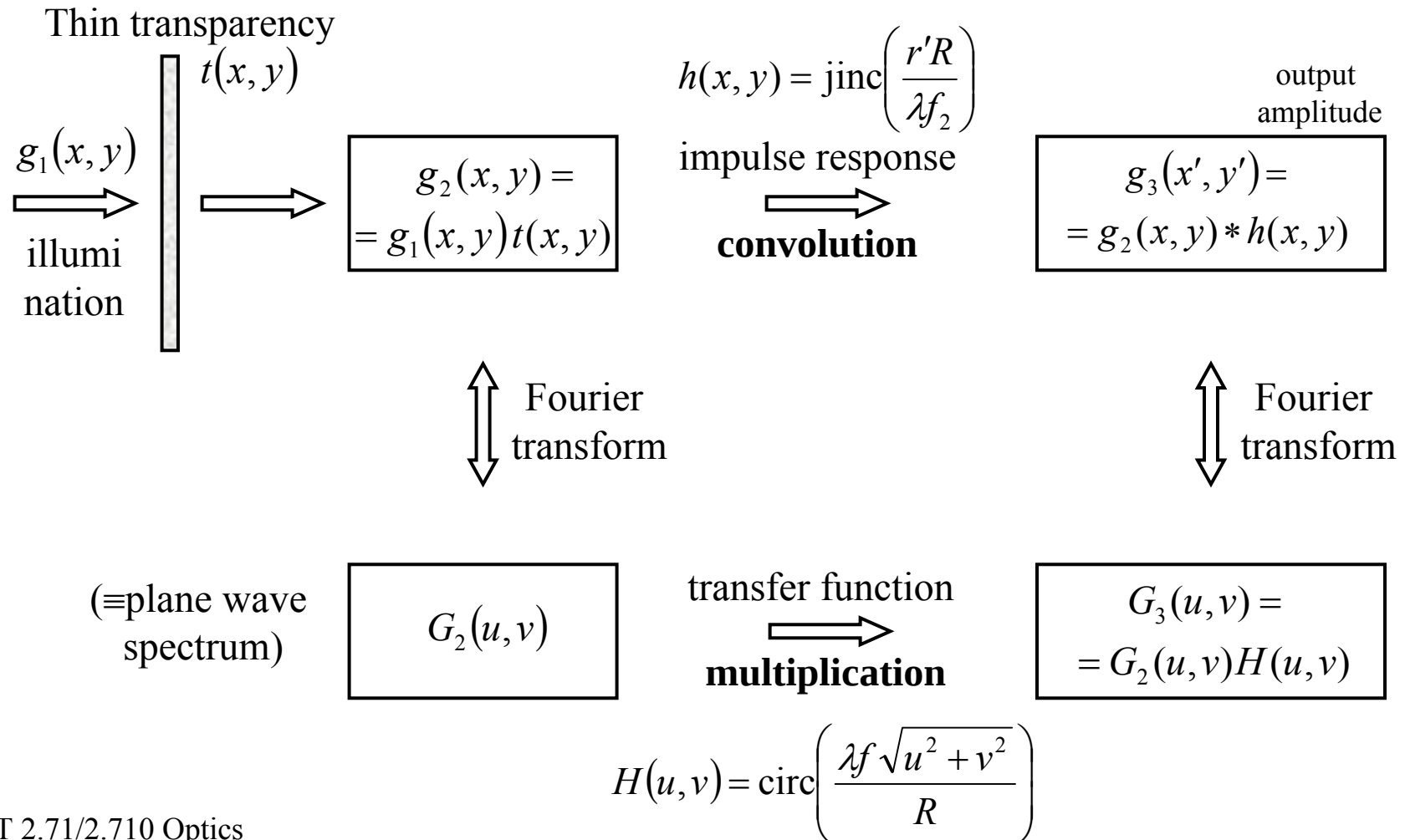


Impulse response:
Airy function

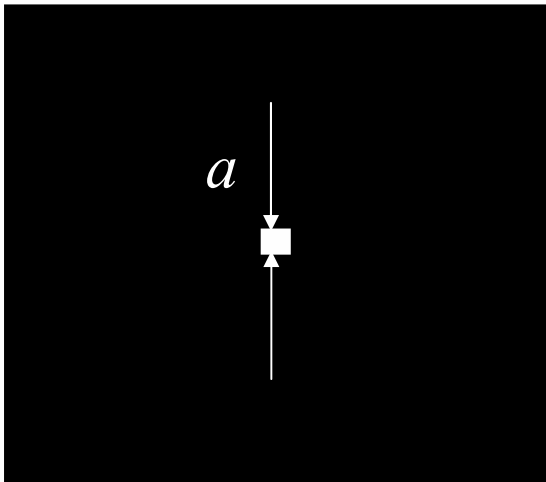
$$\text{jinc}\left(\frac{r'R}{\lambda f_2}\right)$$

Coherent imaging as a linear, shift-invariant system

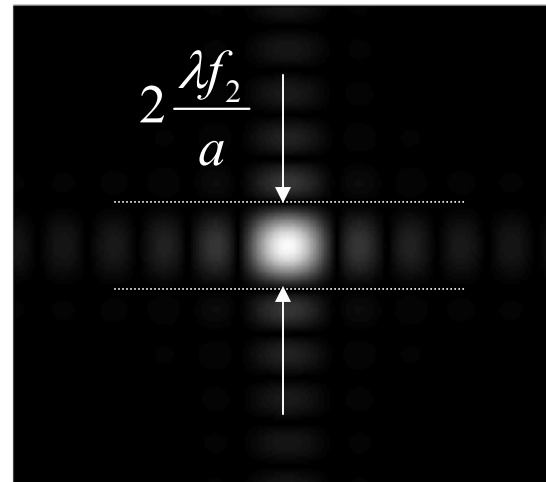
Example: 4F system with *circular* aperture @ Fourier plane



Transfer function & impulse response of rectangular aperture



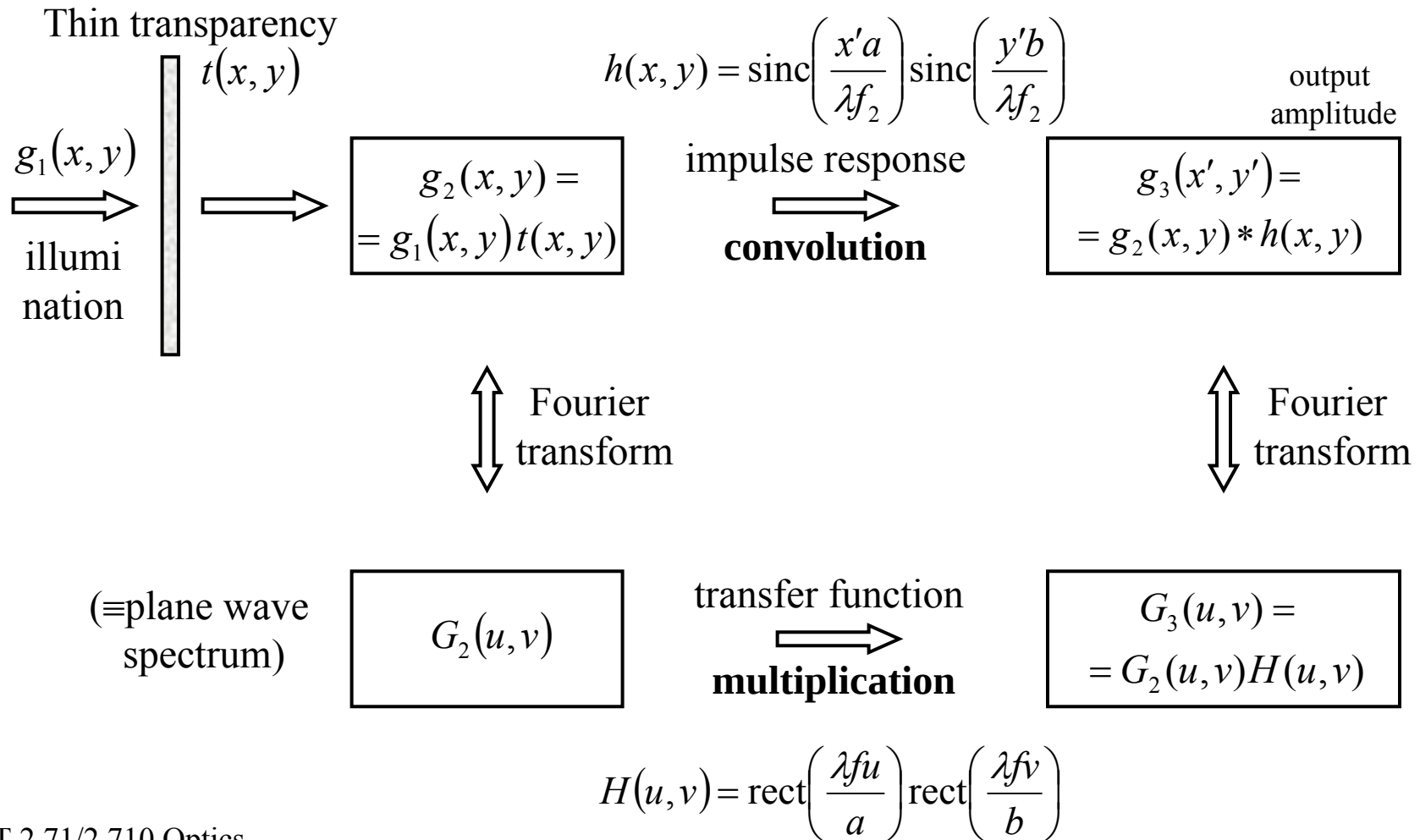
$$\text{rect}\left(\frac{x''}{a}\right)\text{rect}\left(\frac{y''}{b}\right)$$



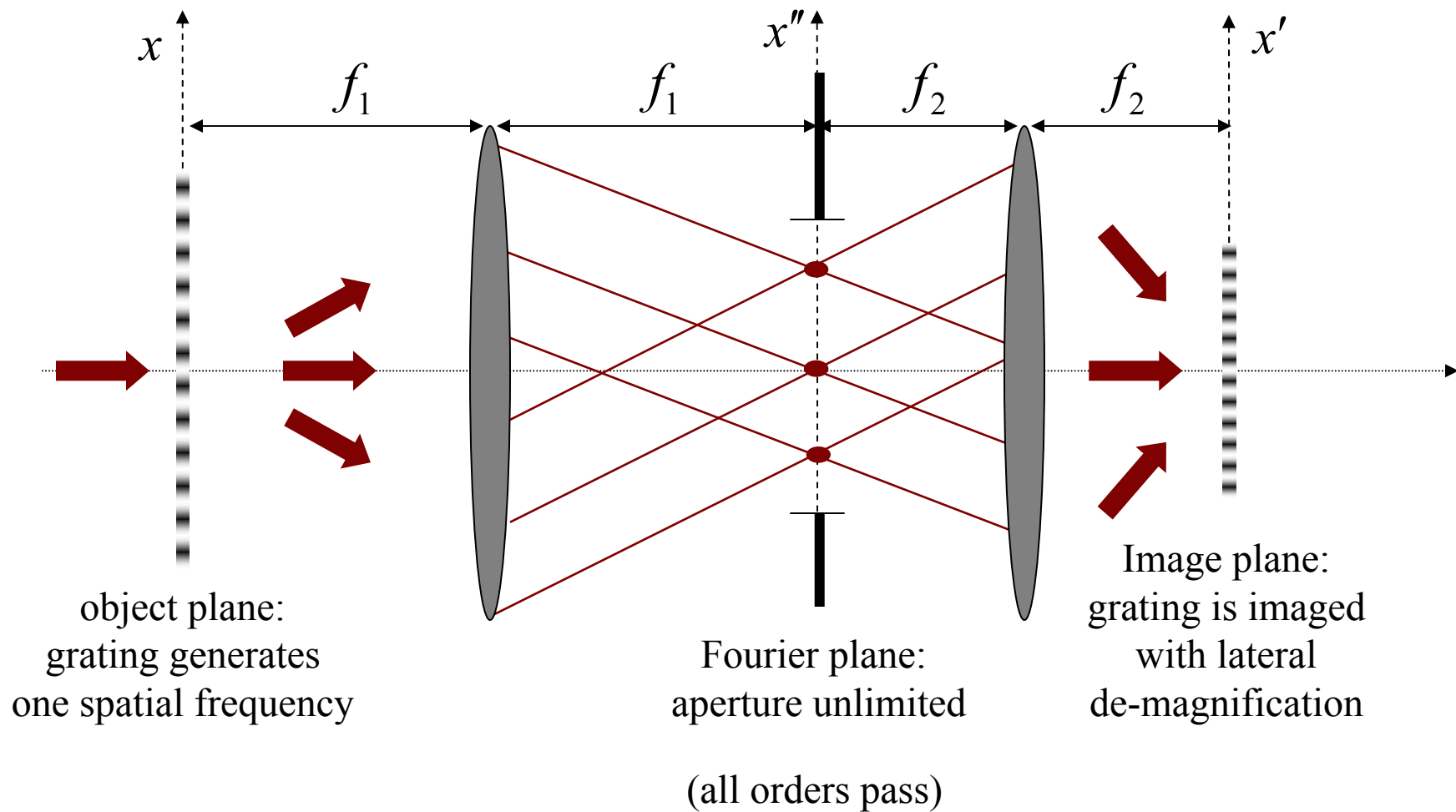
$$\text{sinc}\left(\frac{x'a}{\lambda f_2}\right)\text{sinc}\left(\frac{y'b}{\lambda f_2}\right)$$

Coherent imaging as a linear, shift-invariant system

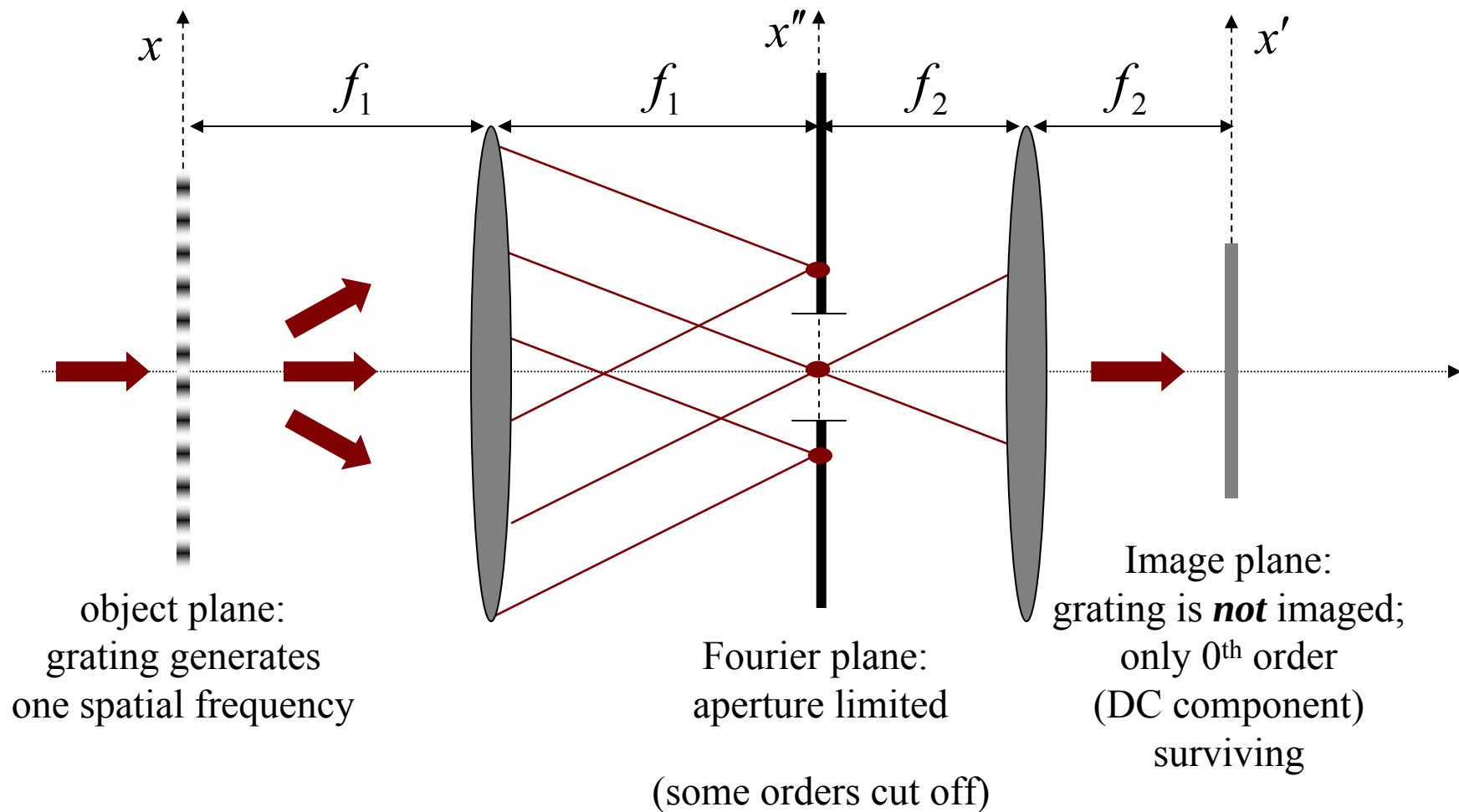
Example: 4F system with *rectangular* aperture @ Fourier plane



Aperture-limited spatial filtering



Aperture-limited spatial filtering

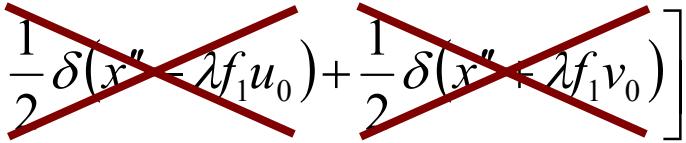


Spatial frequency clipping

field after input transparency

$$g_{\text{in}}(x) = \frac{1}{2} [1 + \cos(2\pi u_0 x)] \Rightarrow G_{\text{in}}(u) = \frac{1}{2} \left[\delta(u) + \frac{1}{2} \delta(u - u_0) + \frac{1}{2} \delta(u + u_0) \right]$$

field before filter

$$g_{f-}(x'') = \frac{1}{2} \left[\delta(x'') + \frac{1}{2} \delta(x'' - \lambda f_1 u_0) + \frac{1}{2} \delta(x'' - \lambda f_1 v_0) \right]$$


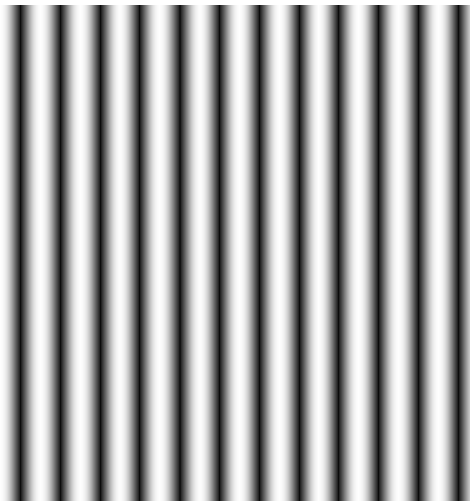
field after filter

$$g_{f+}(x'') = \frac{1}{2} \delta(x'')$$

field at output
(image plane)

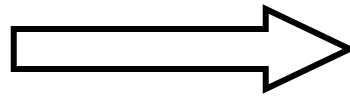
$$G_{\text{out}}(u) = \frac{1}{2} \delta(u) \Rightarrow g_{\text{out}}(x') = \frac{1}{2}$$

Effect of spatial filtering



Original object
(sinusoidal spatial variation,
i.e. grating)

Fourier plane filter
with circ-aperture

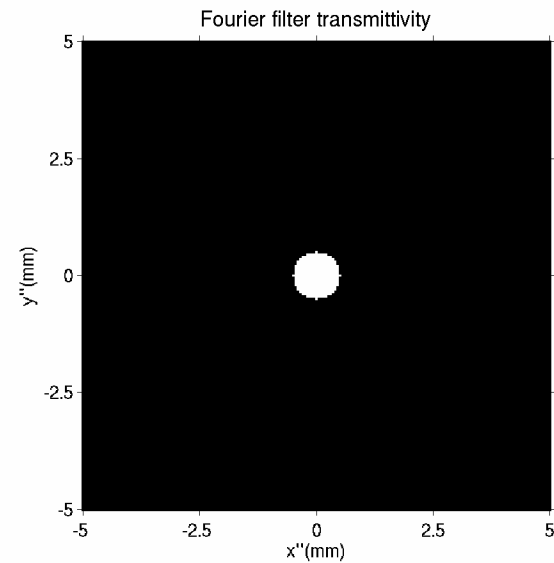
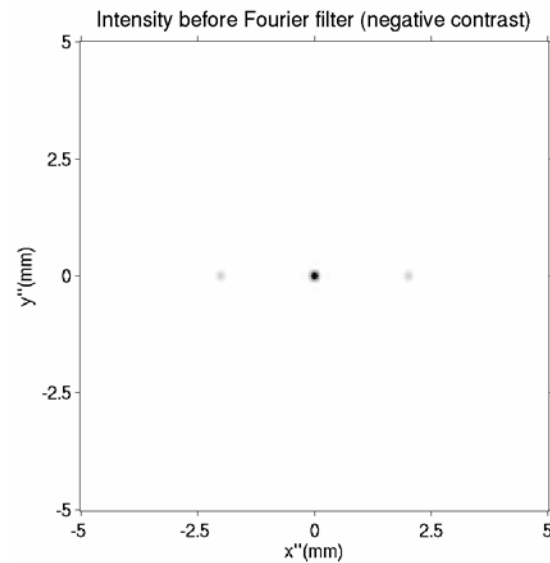
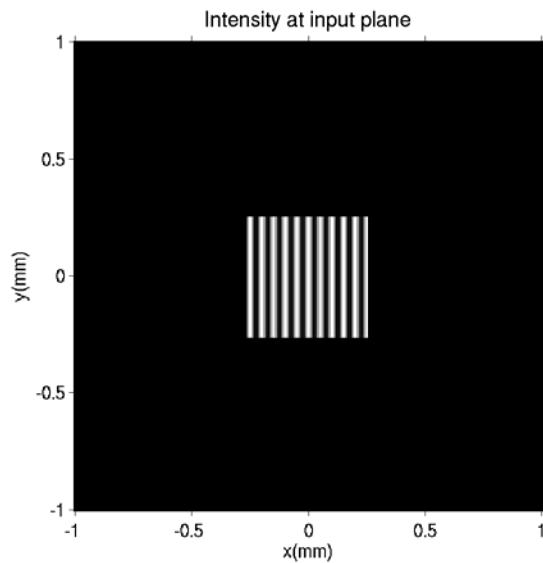
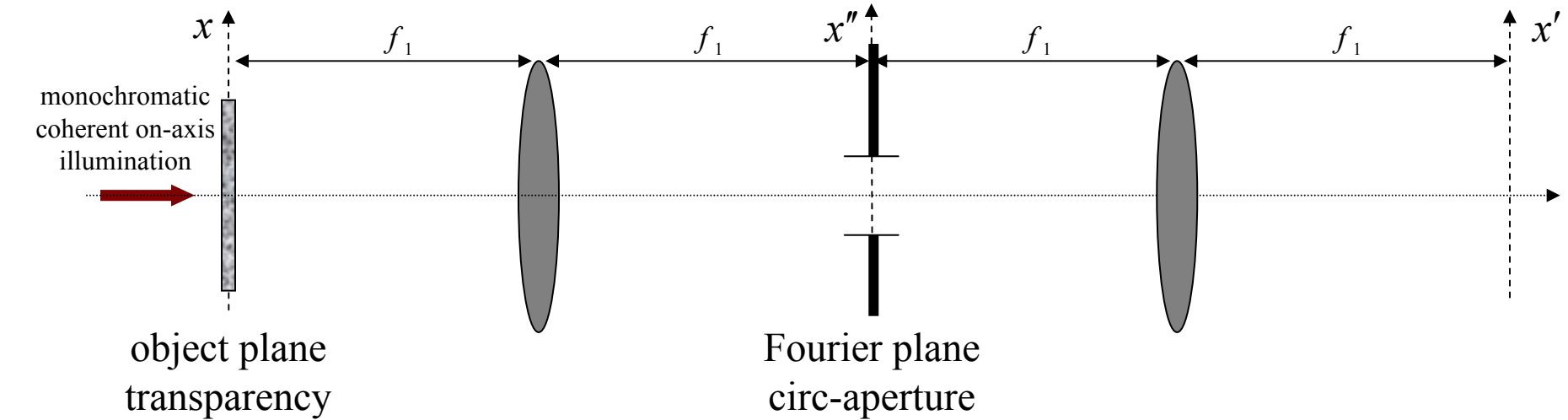


Frequency-filtered image
(spatial variation blurred out,
only average survives)

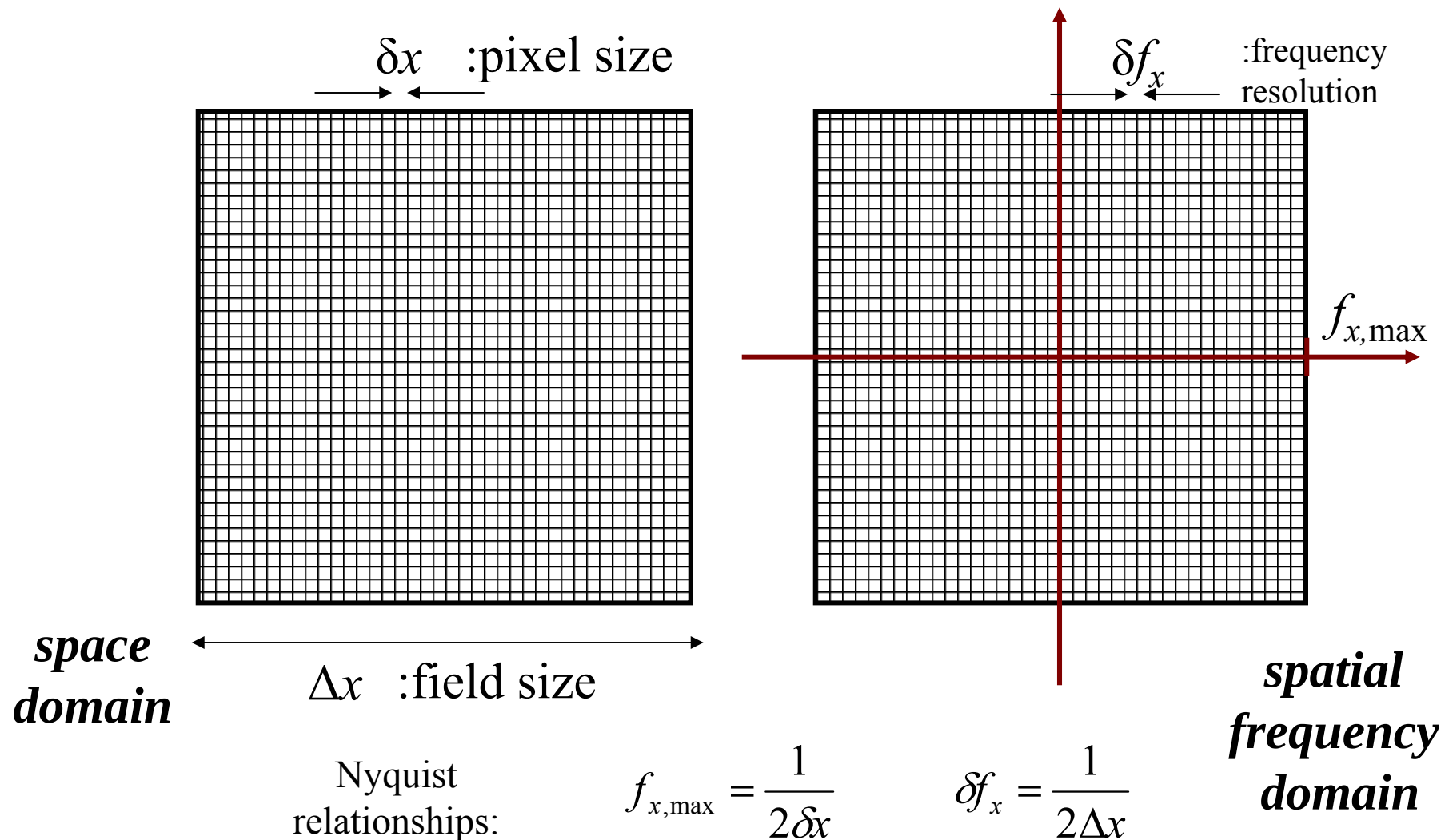
Spatial frequency clipping

$$f_1 = 20\text{cm}$$

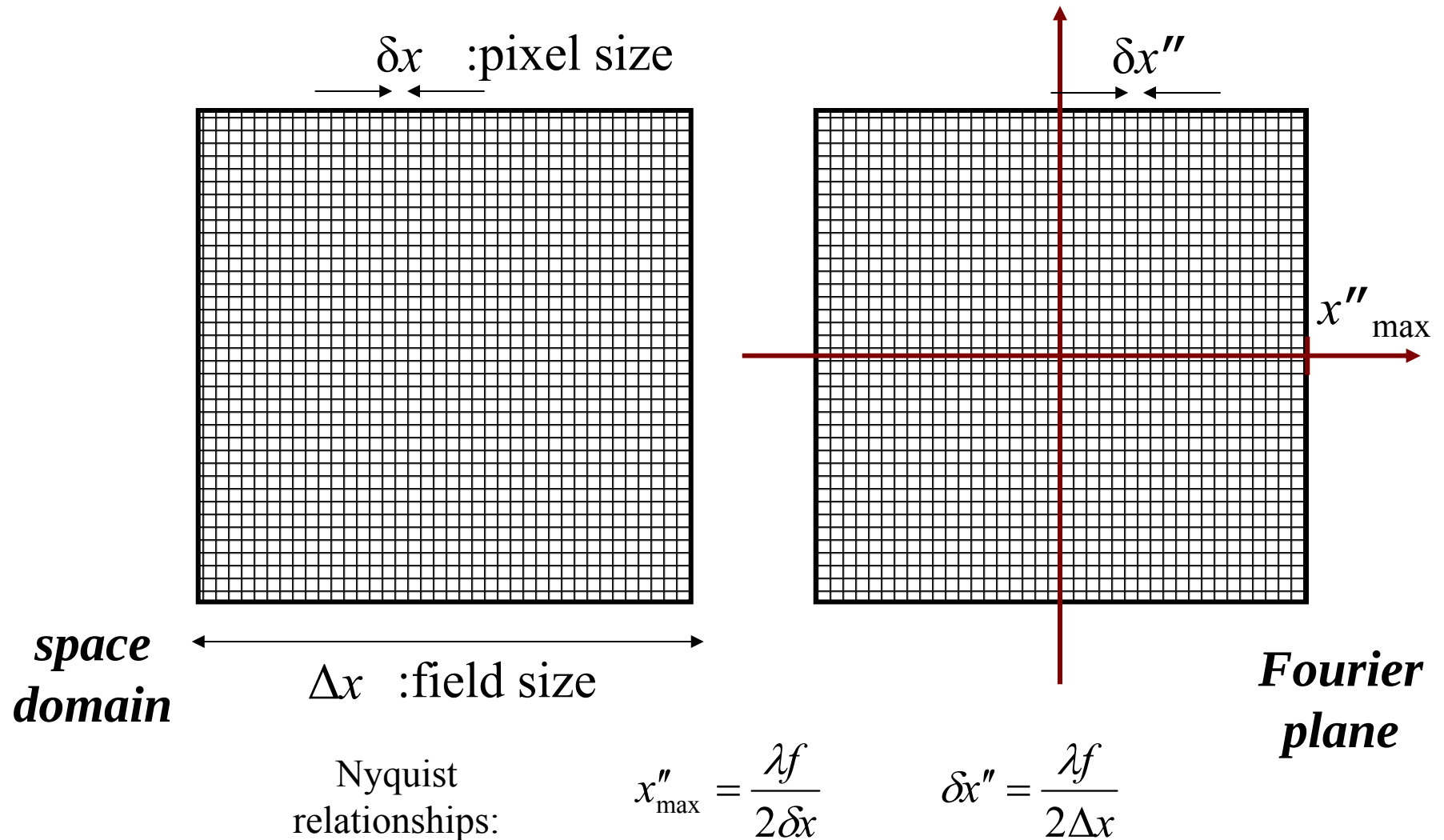
$$\lambda = 0.5\mu\text{m}$$



Space-Fourier coordinate transformations



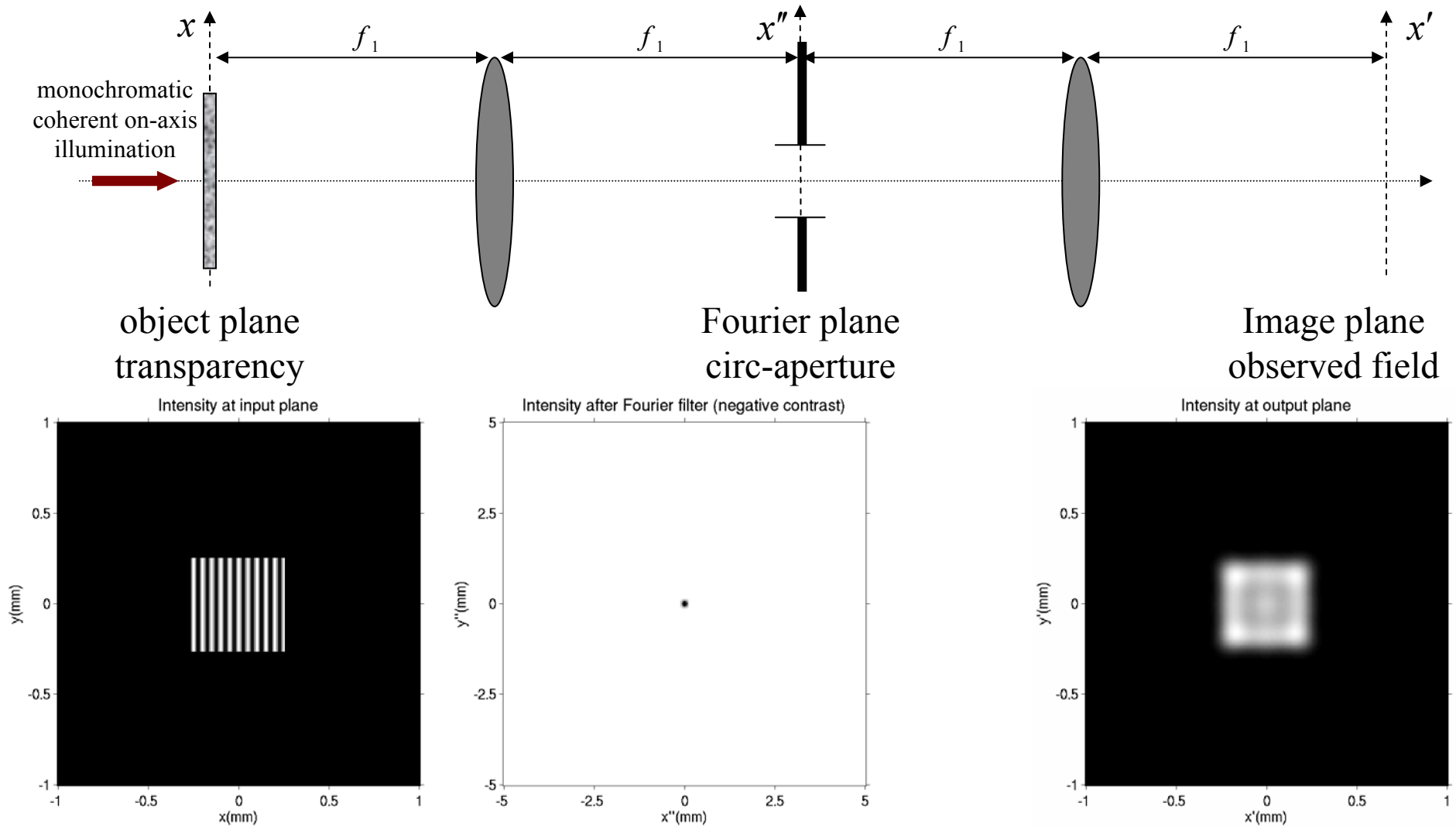
4F coordinate transformations



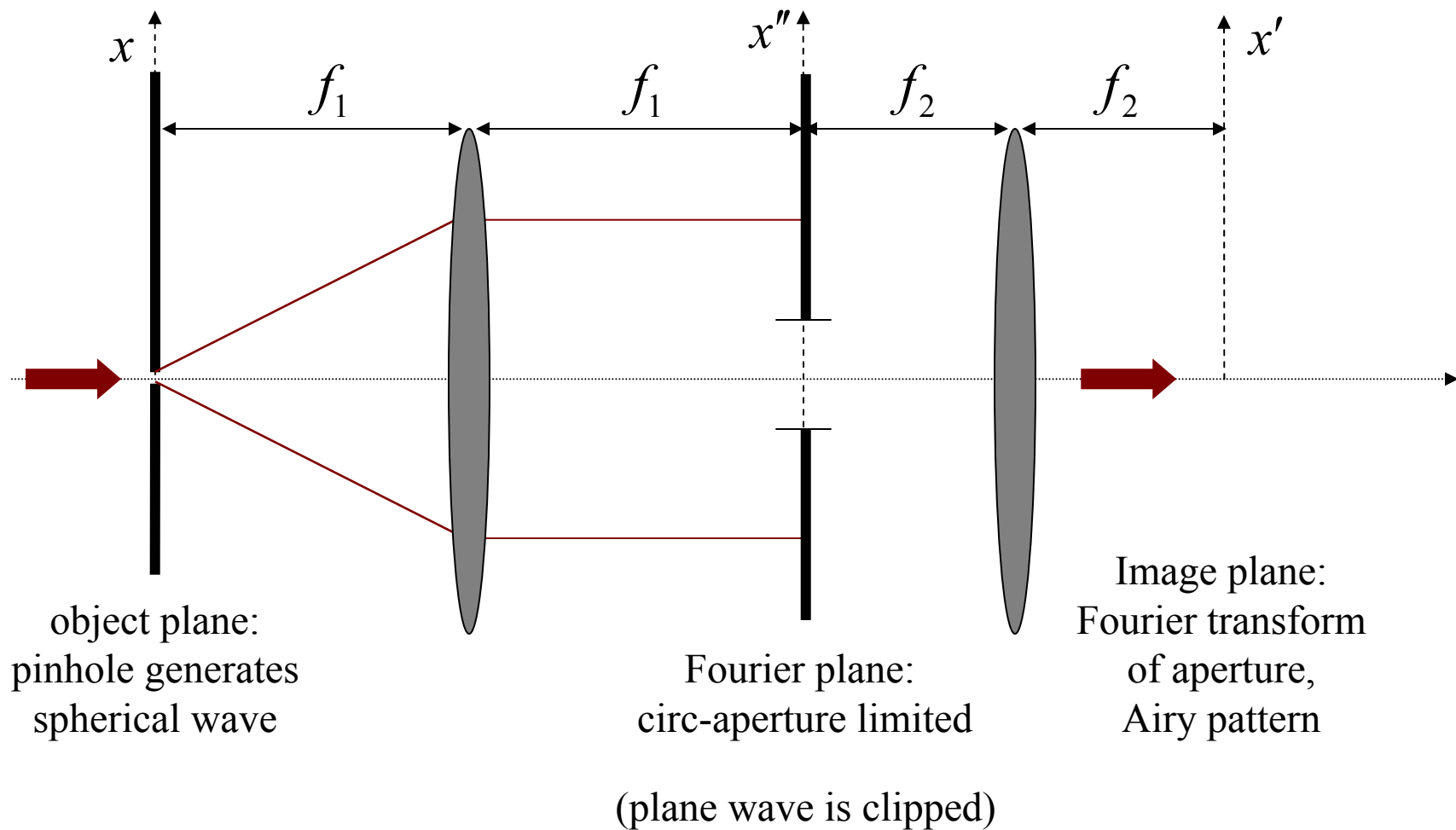
Spatial frequency clipping

$$f_1 = 20\text{cm}$$

$$\lambda = 0.5\mu\text{m}$$



Formation of the impulse response



Low-pass filtering

field after input transparency

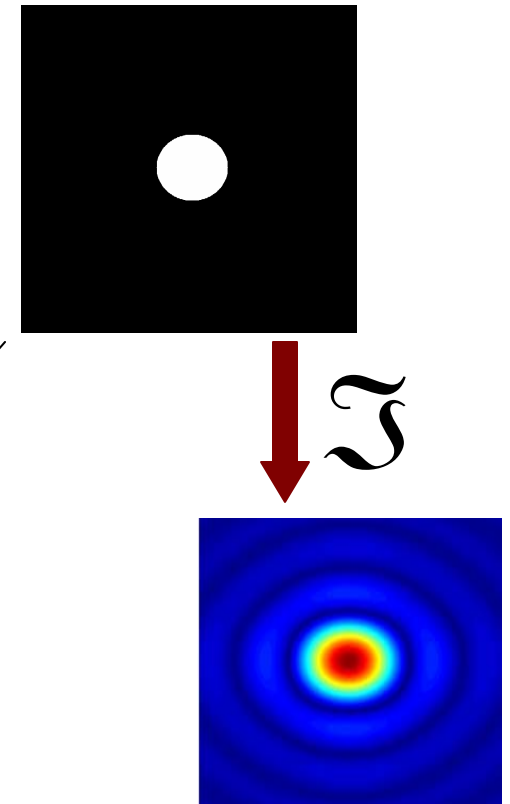
$$g_{\text{in}}(x, y) = \delta(x)\delta(y) \Rightarrow G_{\text{in}}(u, v) = 1$$

field before filter $g_{f-}(x'', y'') = 1$

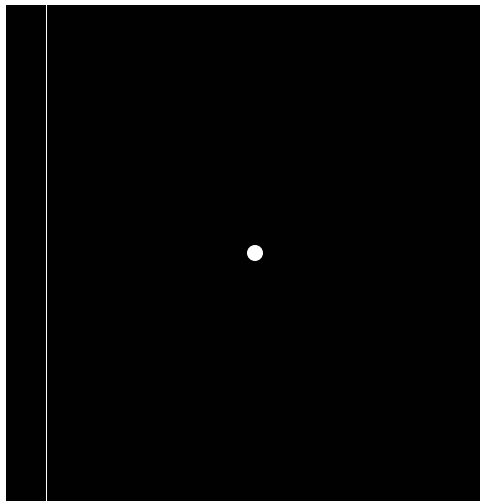
field after filter $g_{f+}(x'', y'') = \text{circ}\left(\frac{\sqrt{x''^2 + y''^2}}{R}\right)$

field at output
(image plane) $G_{\text{out}}(u, v) = \text{circ}\left(\frac{\lambda f \sqrt{u^2 + v^2}}{R}\right) \Rightarrow$

$$g_{\text{out}}(x', y') \propto \text{jinc}\left(\frac{R\sqrt{x'^2 + y'^2}}{\lambda f}\right) \quad (\text{Airy pattern})$$

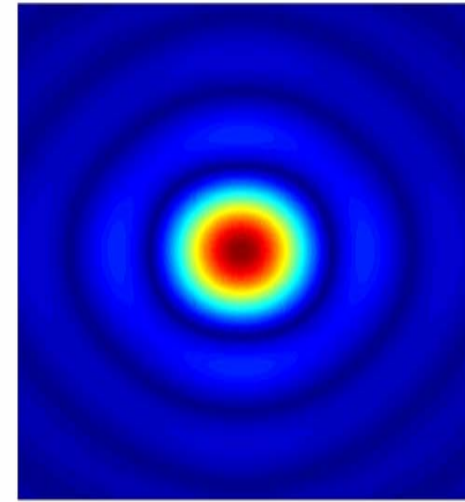
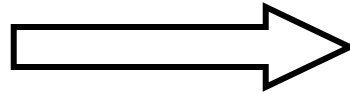


Effect of spatial filtering



Original object
(small pinhole $\Leftrightarrow$ impulse,
generating spherical wave
past the transparency)

Fourier plane filter
with circ-aperture

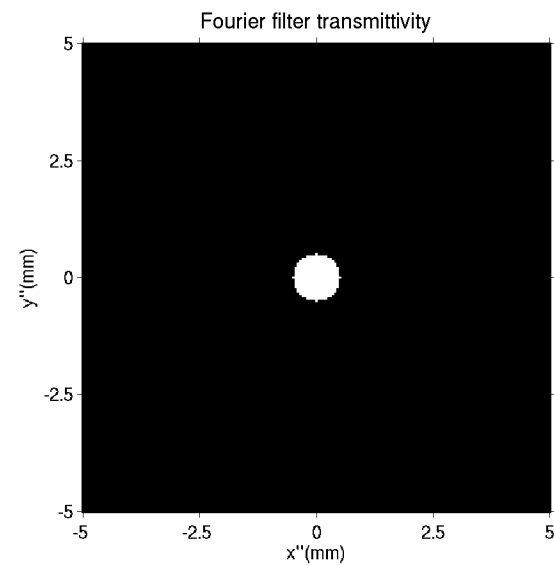
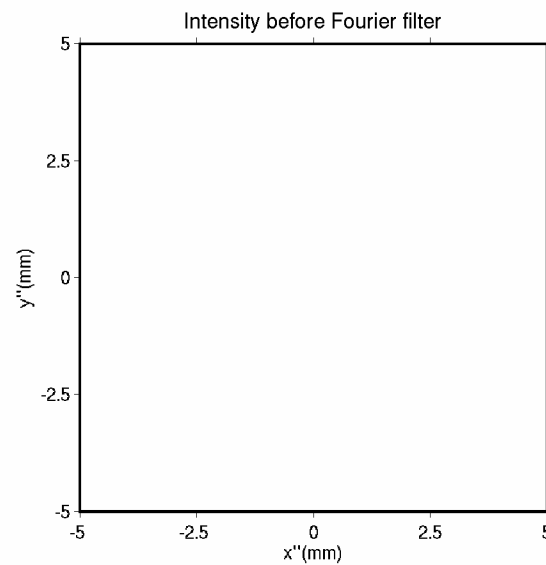
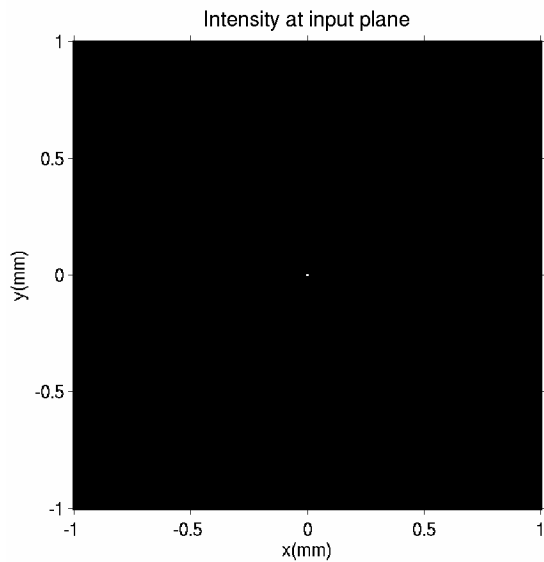
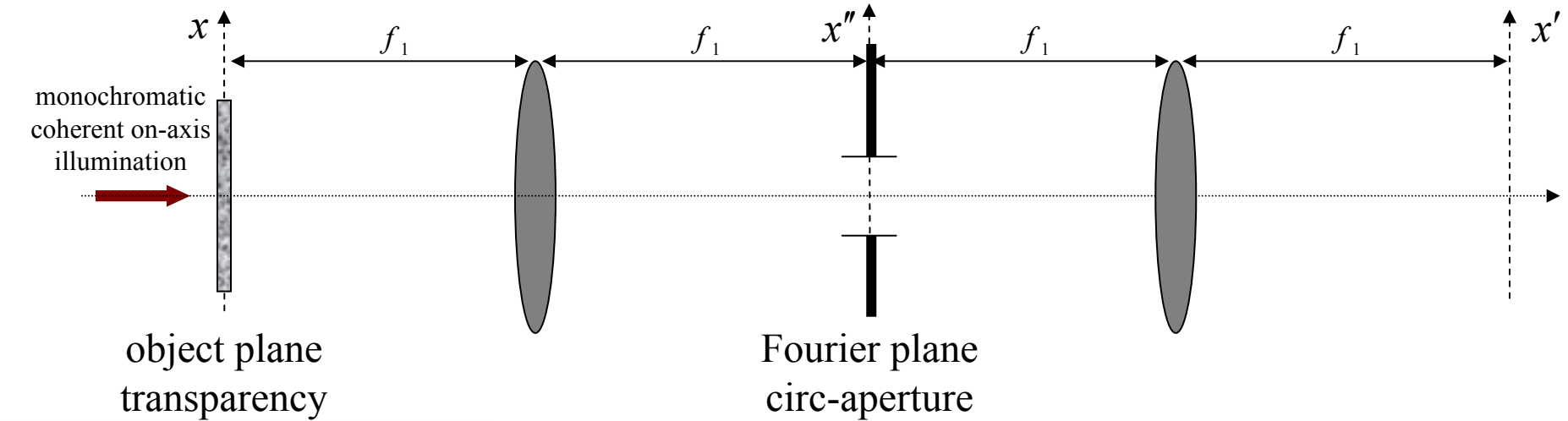


Impulse response
(aka point-spread function,
original point has blurred to
an Airy pattern, or jinc)

Low-pass filtering the impulse

$$f_1 = 20\text{cm}$$

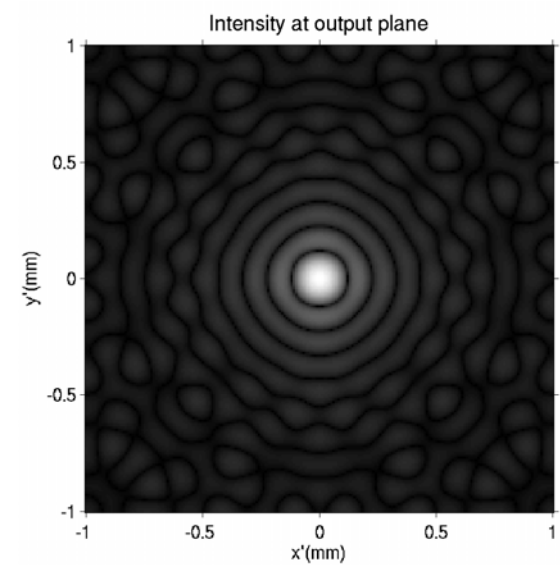
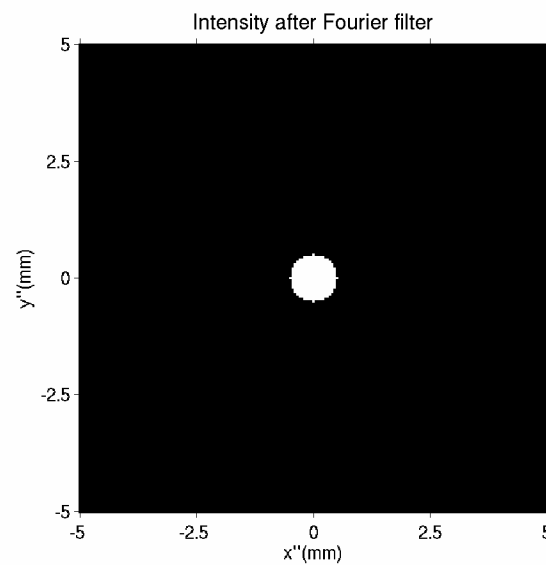
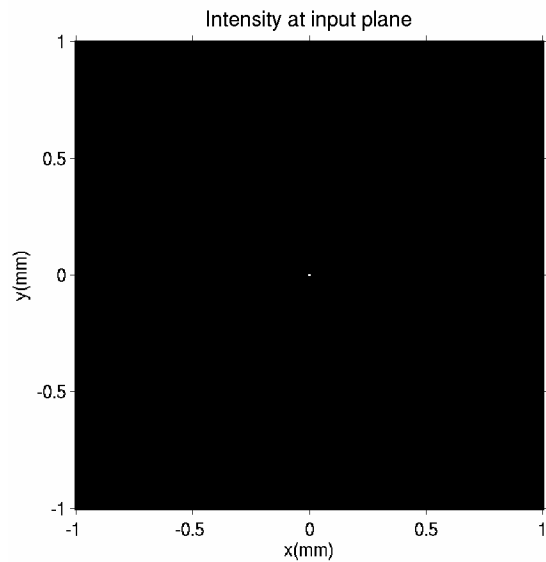
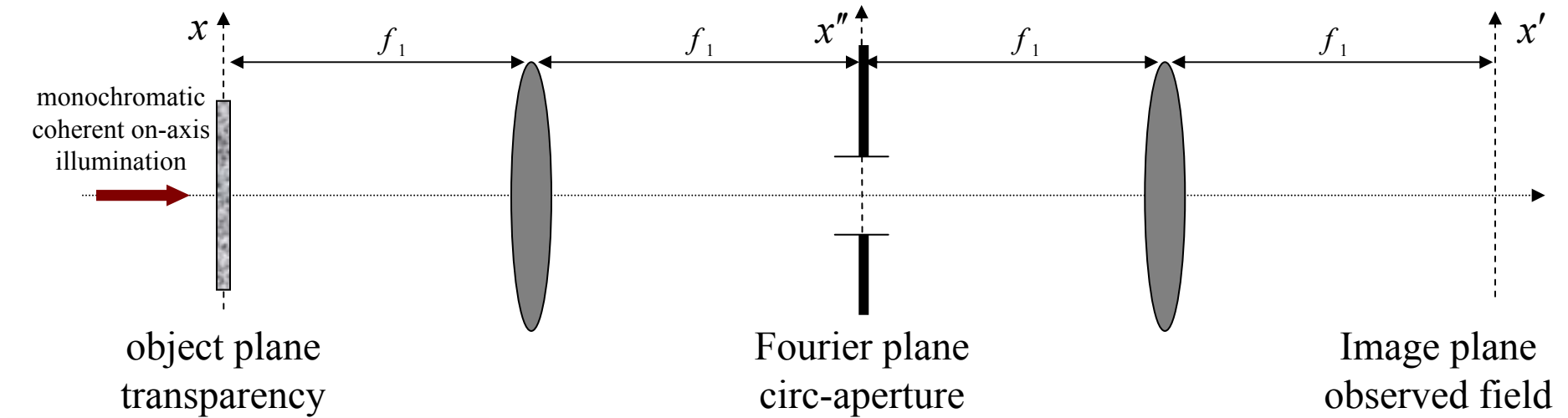
$$\lambda = 0.5\mu\text{m}$$



Spatial frequency clipping

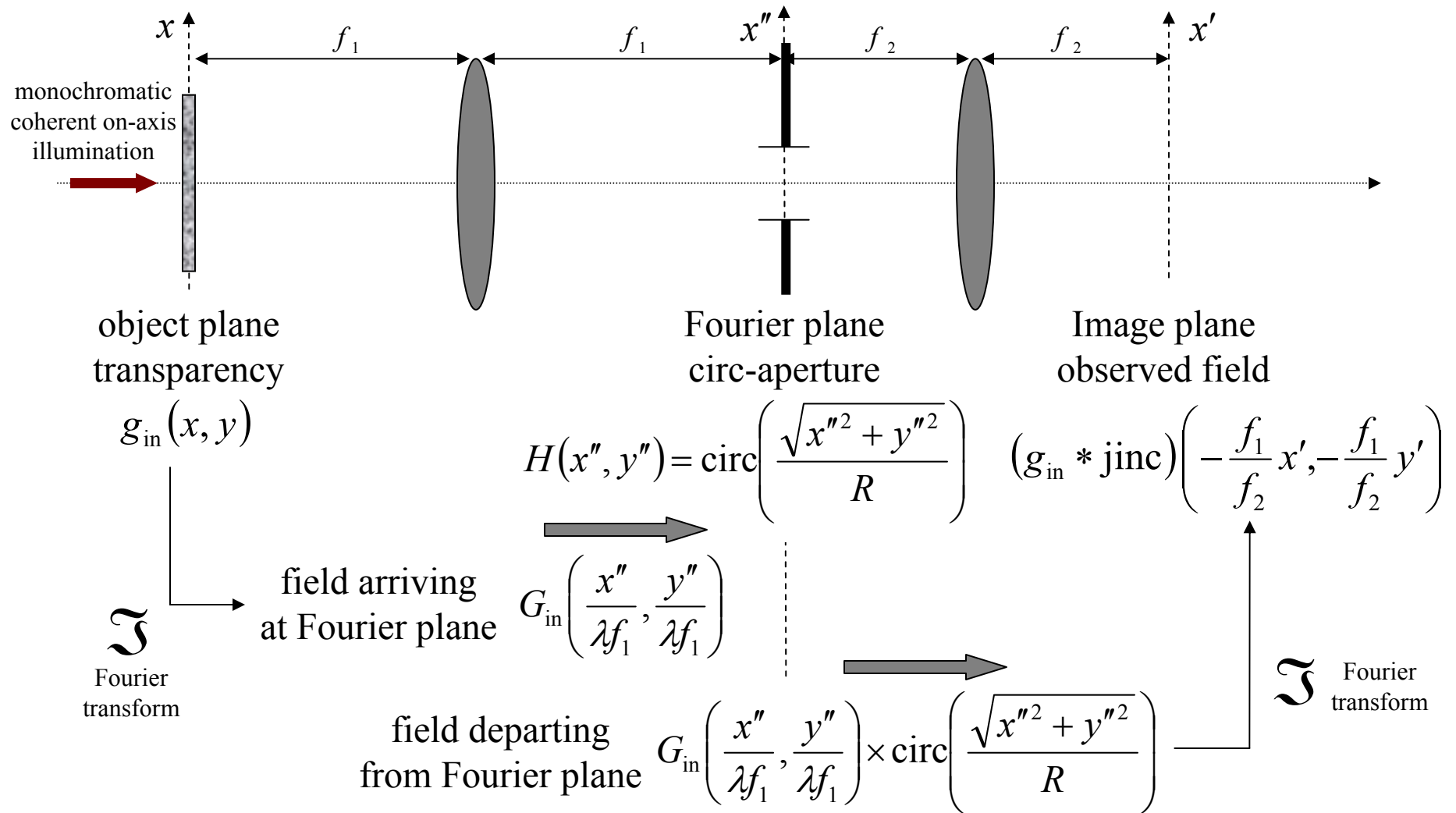
$$f_1 = 20\text{cm}$$

$$\lambda = 0.5\mu\text{m}$$

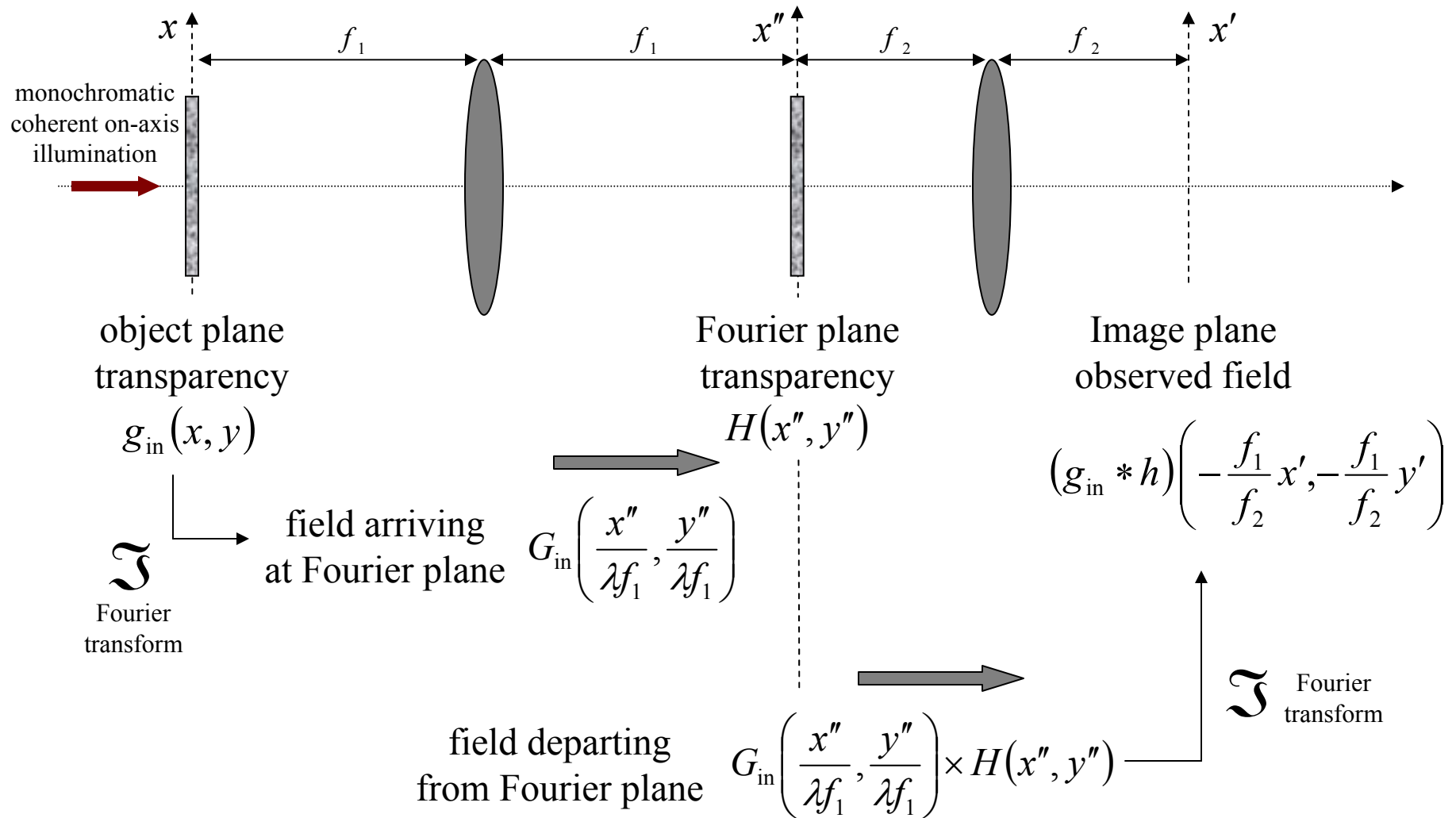


note: pseudo-accentuated
sidelobes

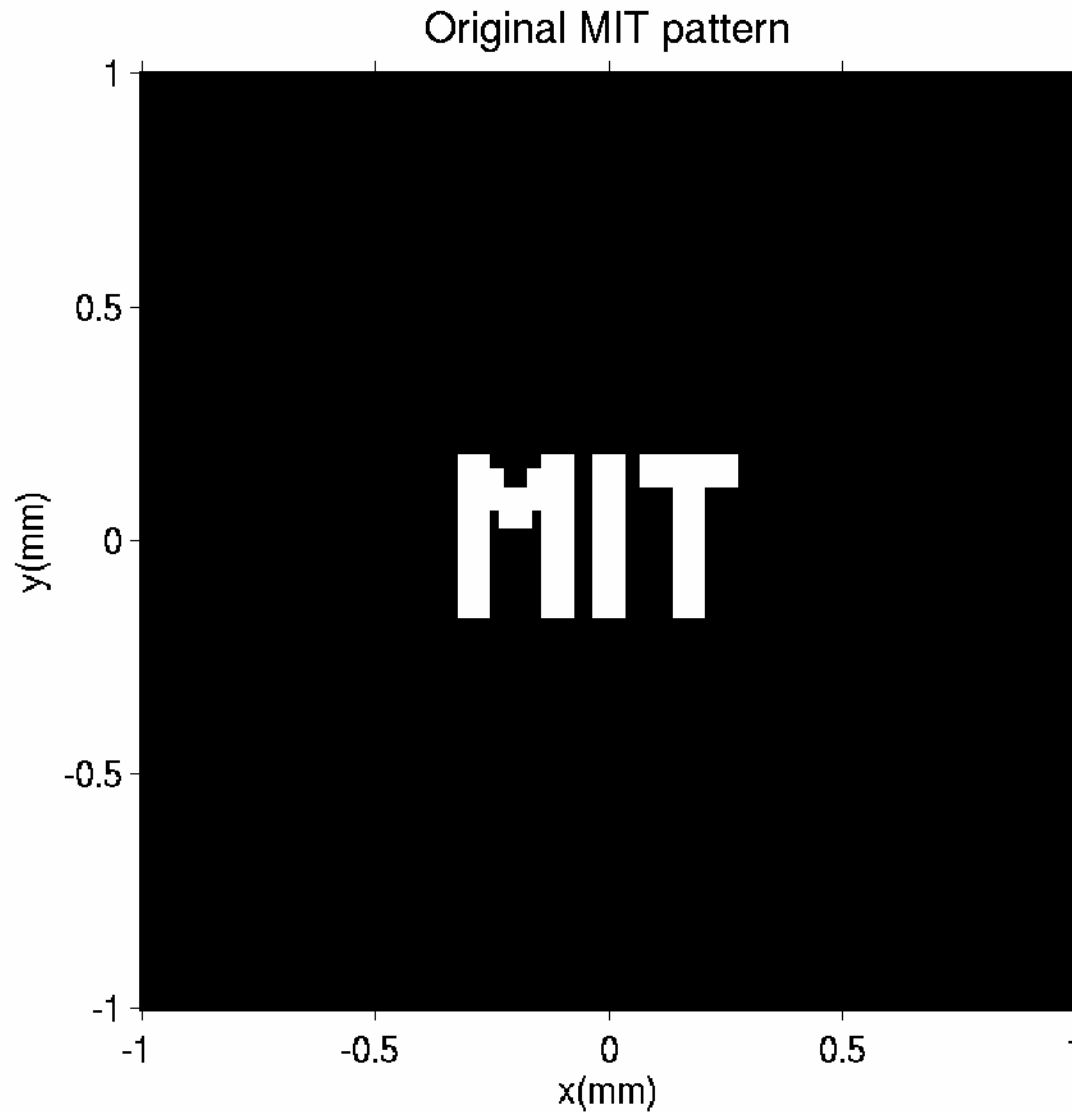
Low-pass filtering with the 4F system



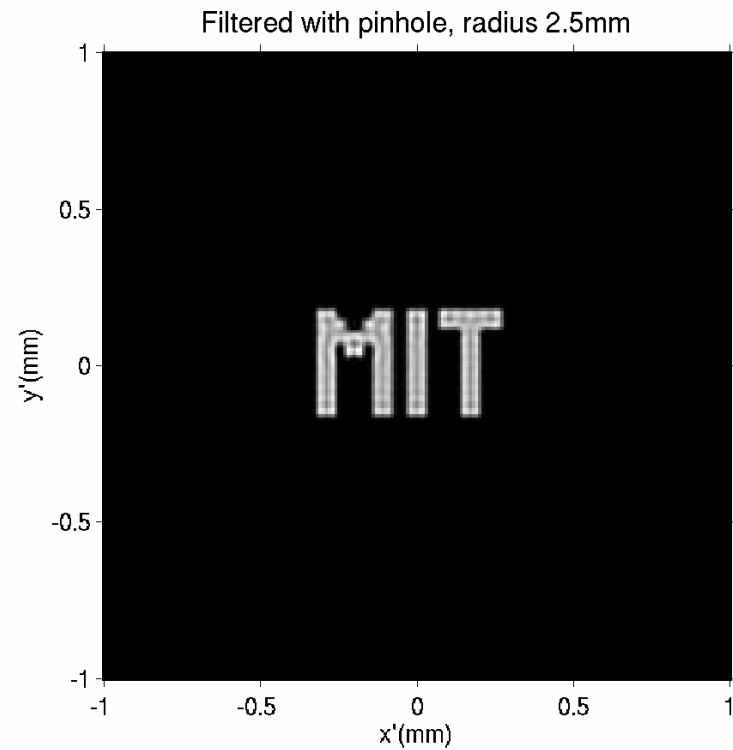
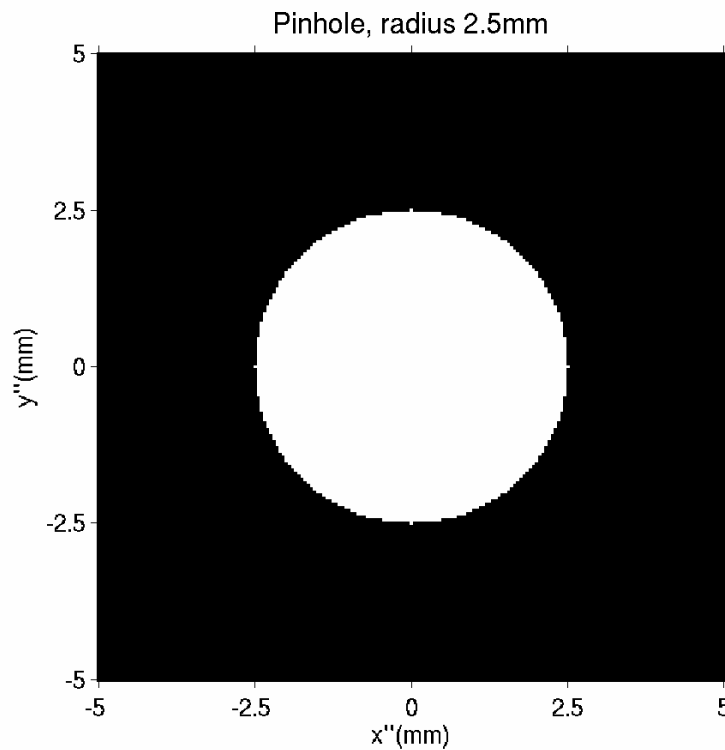
Spatial filtering with the 4F system



Examples: the amplitude MIT pattern



Weak low-pass filtering



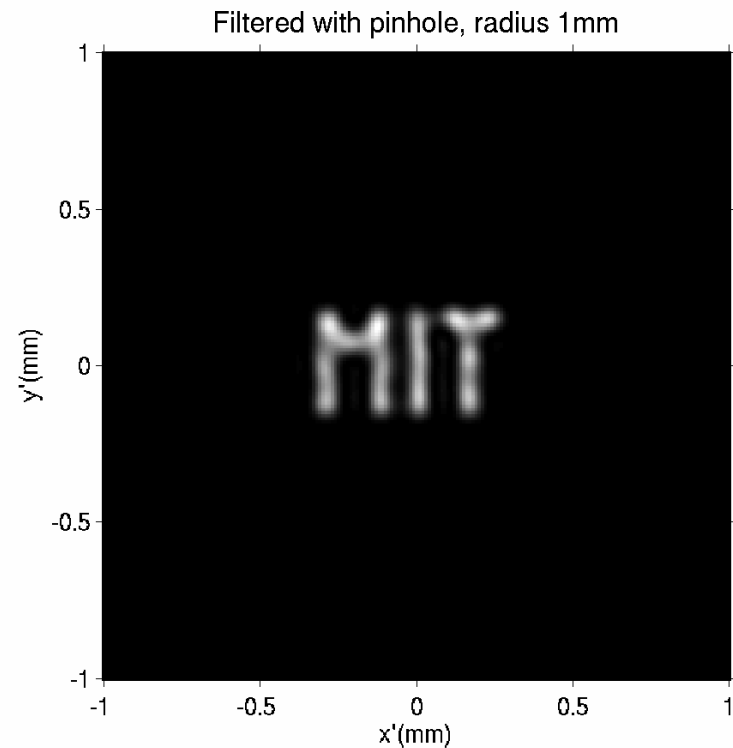
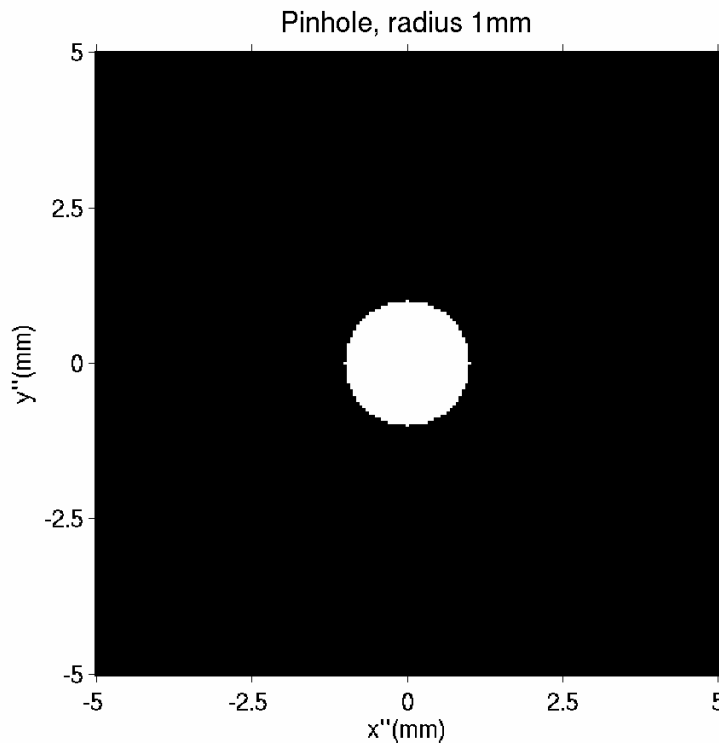
$f_1=20\text{cm}$
 $\lambda=0.5\mu\text{m}$

Fourier filter

Intensity @ image plane

Moderate low-pass filtering

(*aka* blurring)

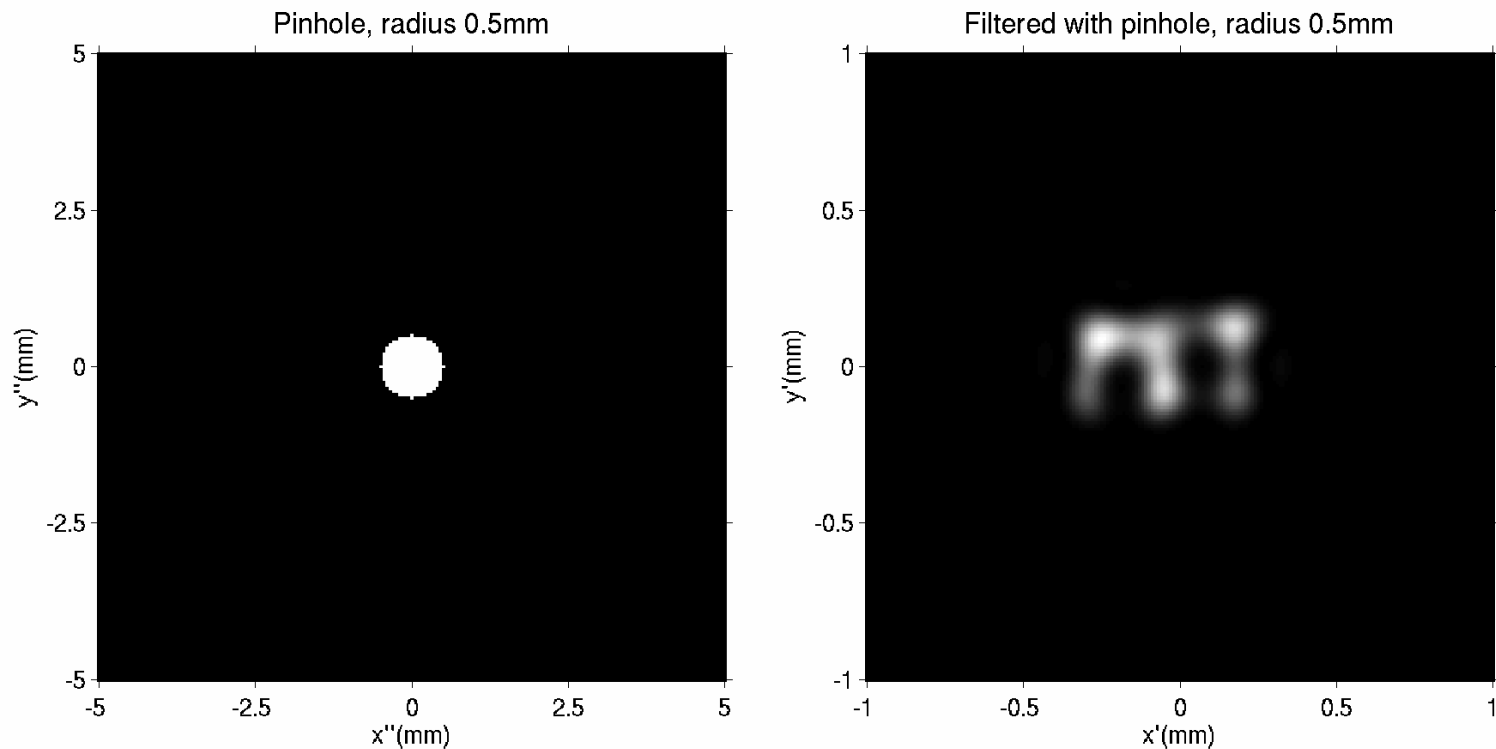


$f_1=20\text{cm}$
 $\lambda=0.5\mu\text{m}$

Fourier filter

Intensity @ image plane

Strong low-pass filtering

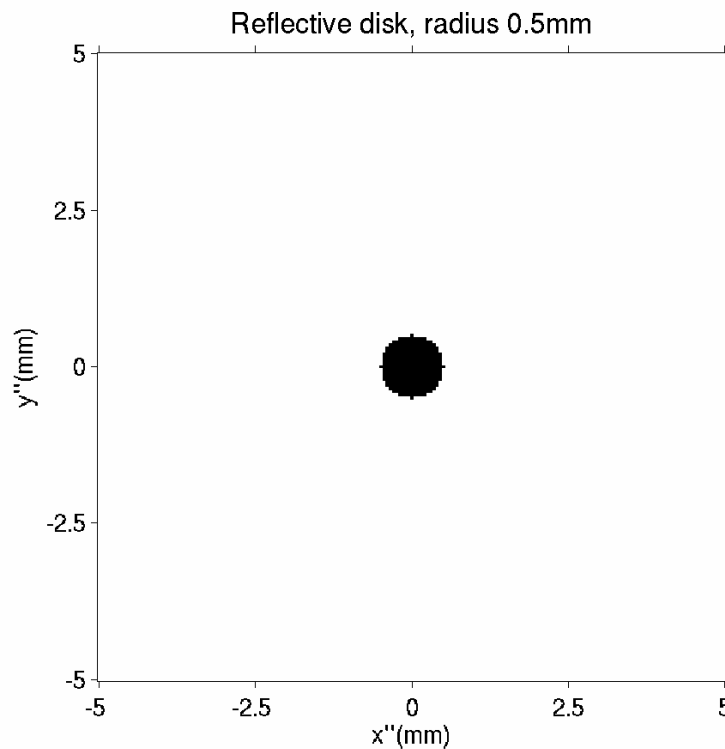


$f_1=20\text{cm}$
 $\lambda=0.5\mu\text{m}$

Fourier filter

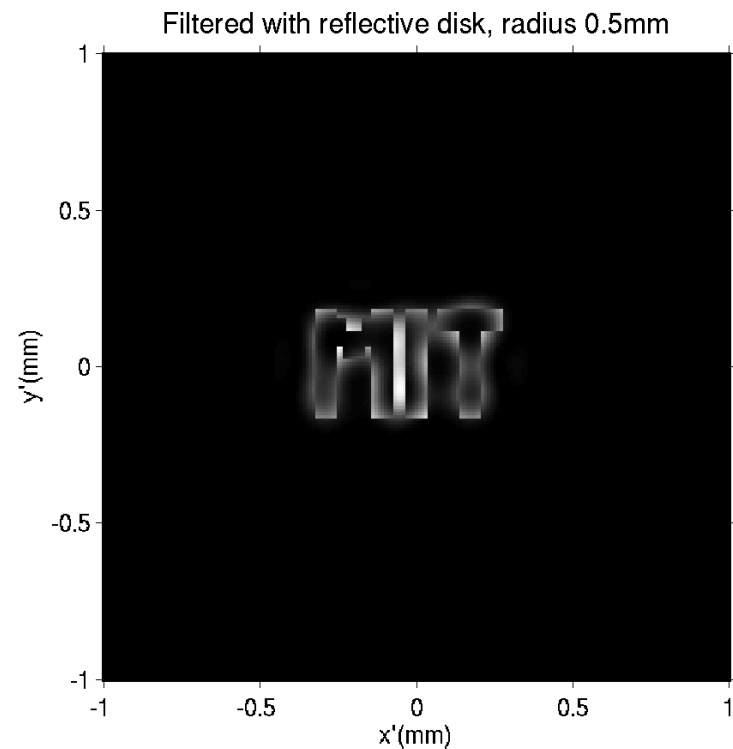
Intensity @ image plane

Moderate high-pass filtering



$f_1=20\text{cm}$
 $\lambda=0.5\mu\text{m}$

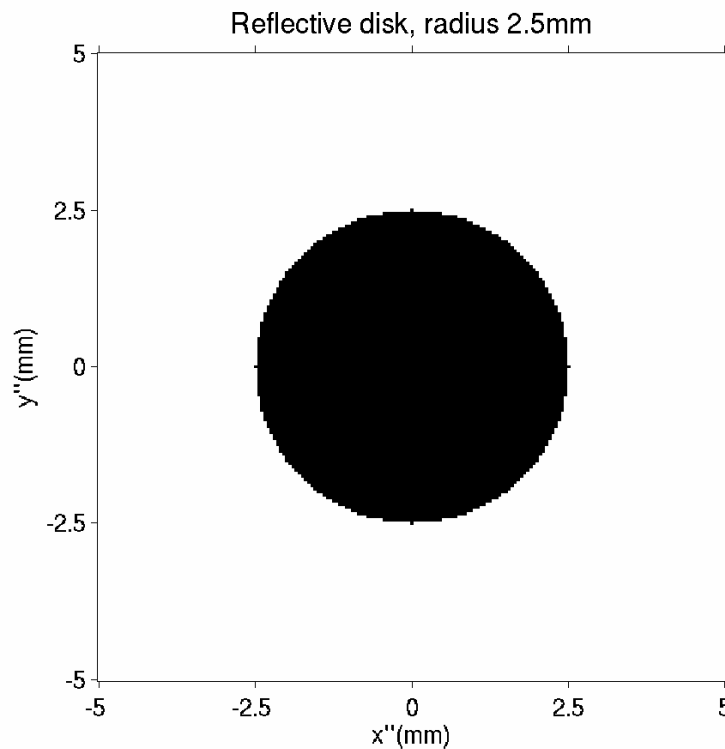
Fourier filter



Intensity @ image plane

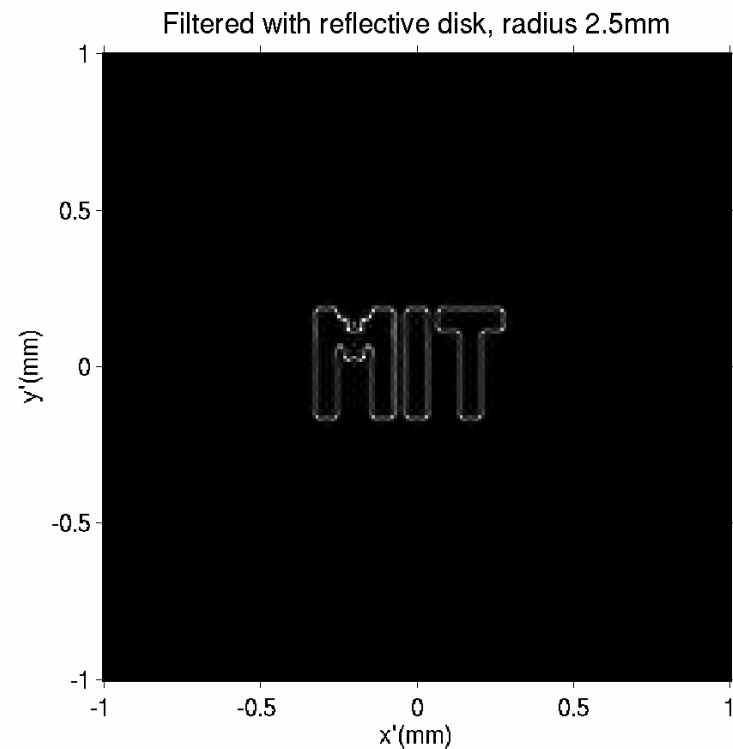
Strong high-pass filtering

(*aka* edge enhancement)



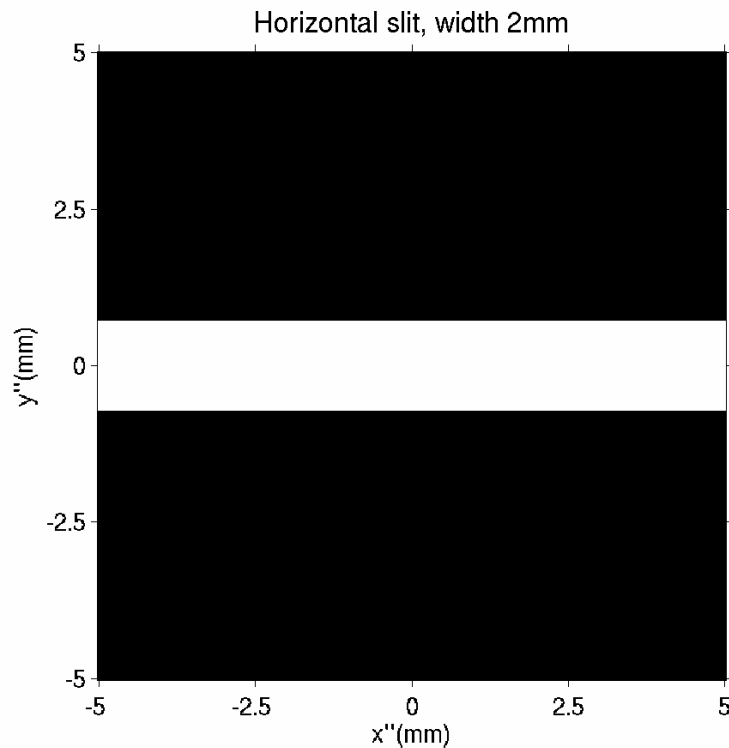
$f_1=20\text{cm}$
 $\lambda=0.5\mu\text{m}$

Fourier filter



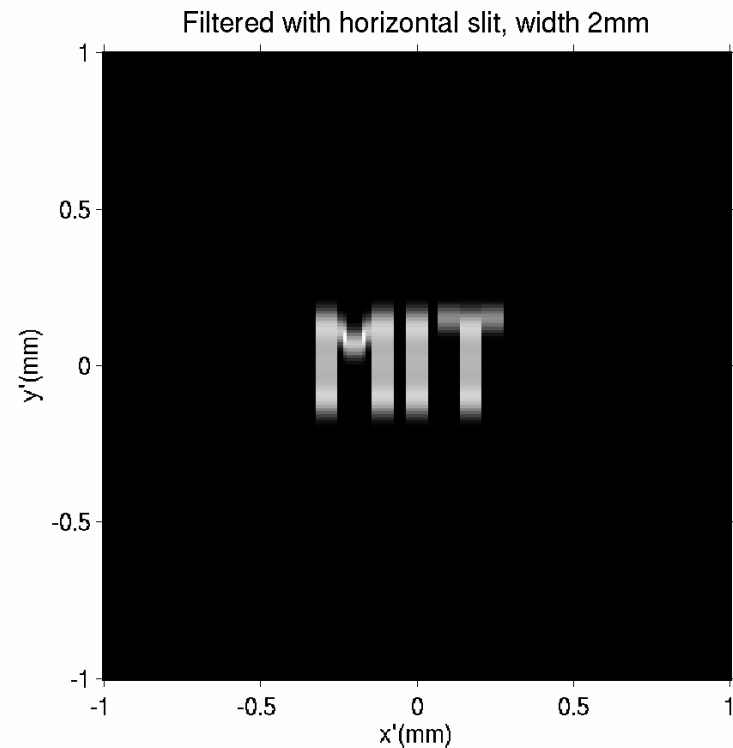
Intensity @ image plane

1-dimensional blurring



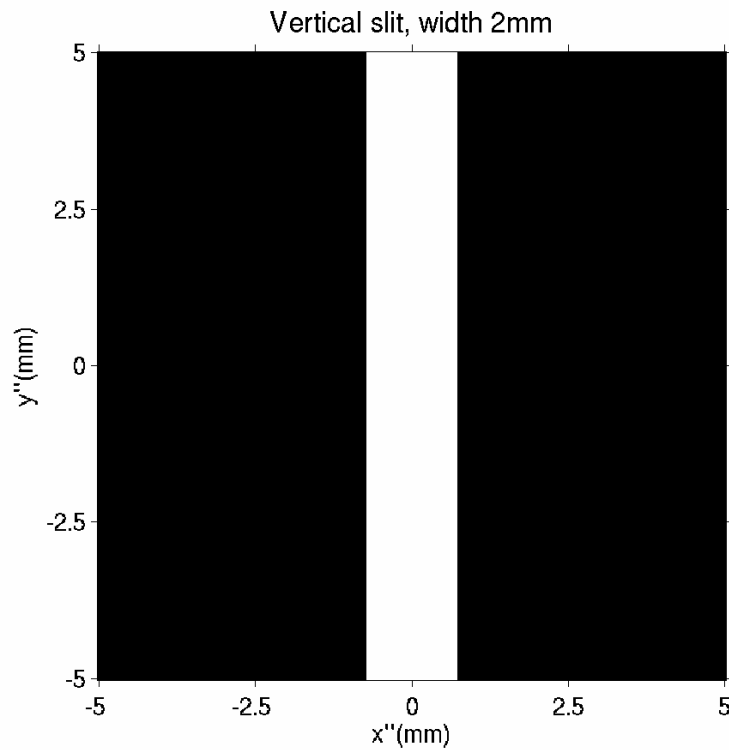
$f_1 = 20\text{cm}$
 $\lambda = 0.5\mu\text{m}$

Fourier filter



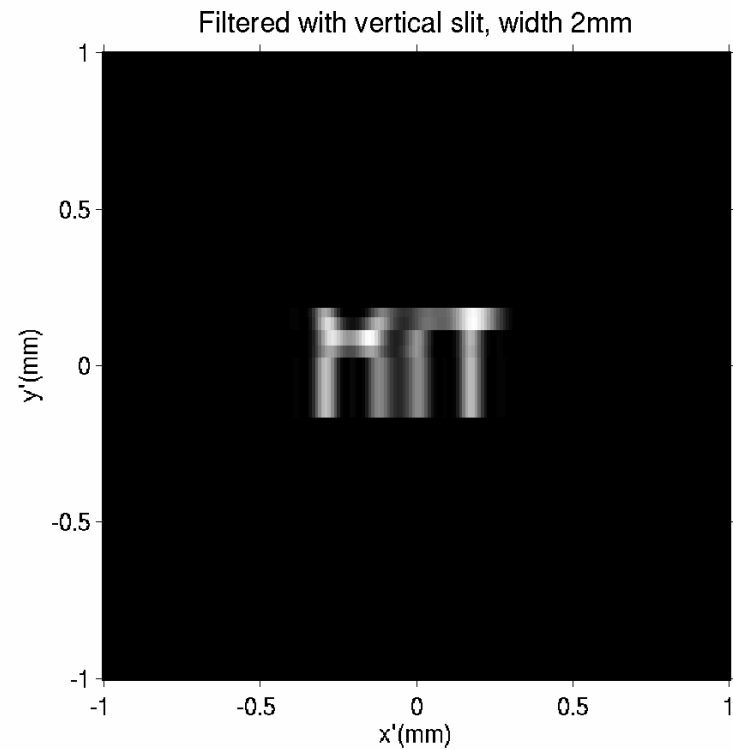
Intensity @ image plane

1-dimensional blurring



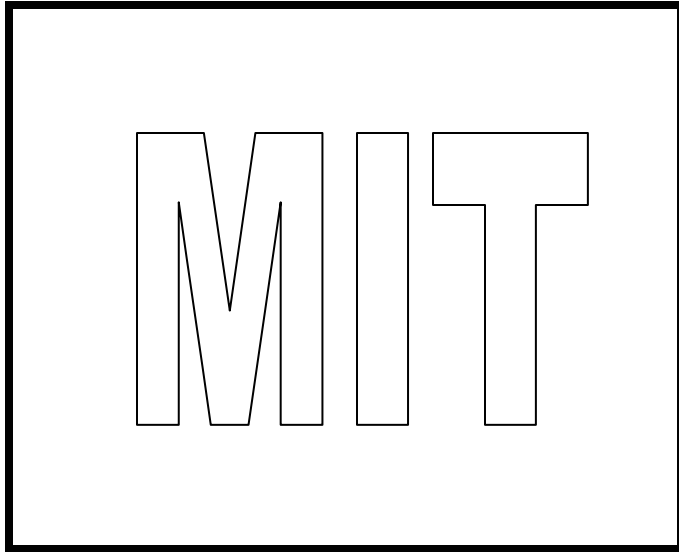
$f_1=20\text{cm}$
 $\lambda=0.5\mu\text{m}$

Fourier filter

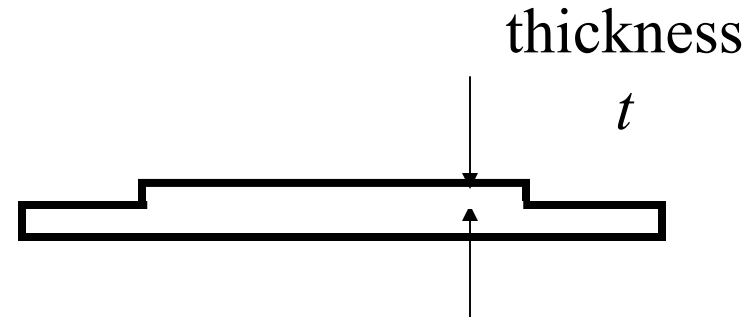


Intensity @ image plane

Phase objects



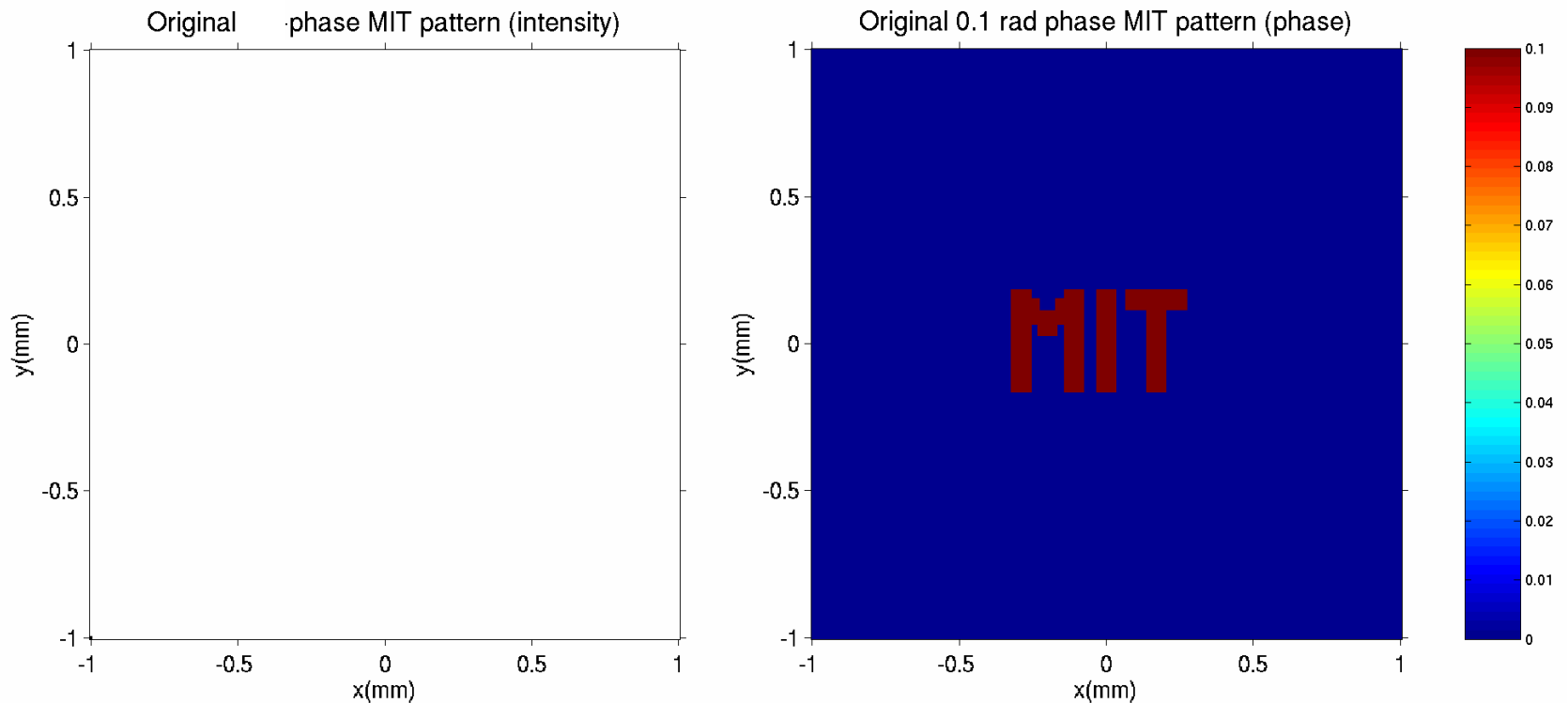
glass plate
(transparent)



protruding part
phase-shifts
coherent illumination
by amount $\phi = 2\pi(n-1)t/\lambda$

Often useful in imaging biological objects (cells, etc.)

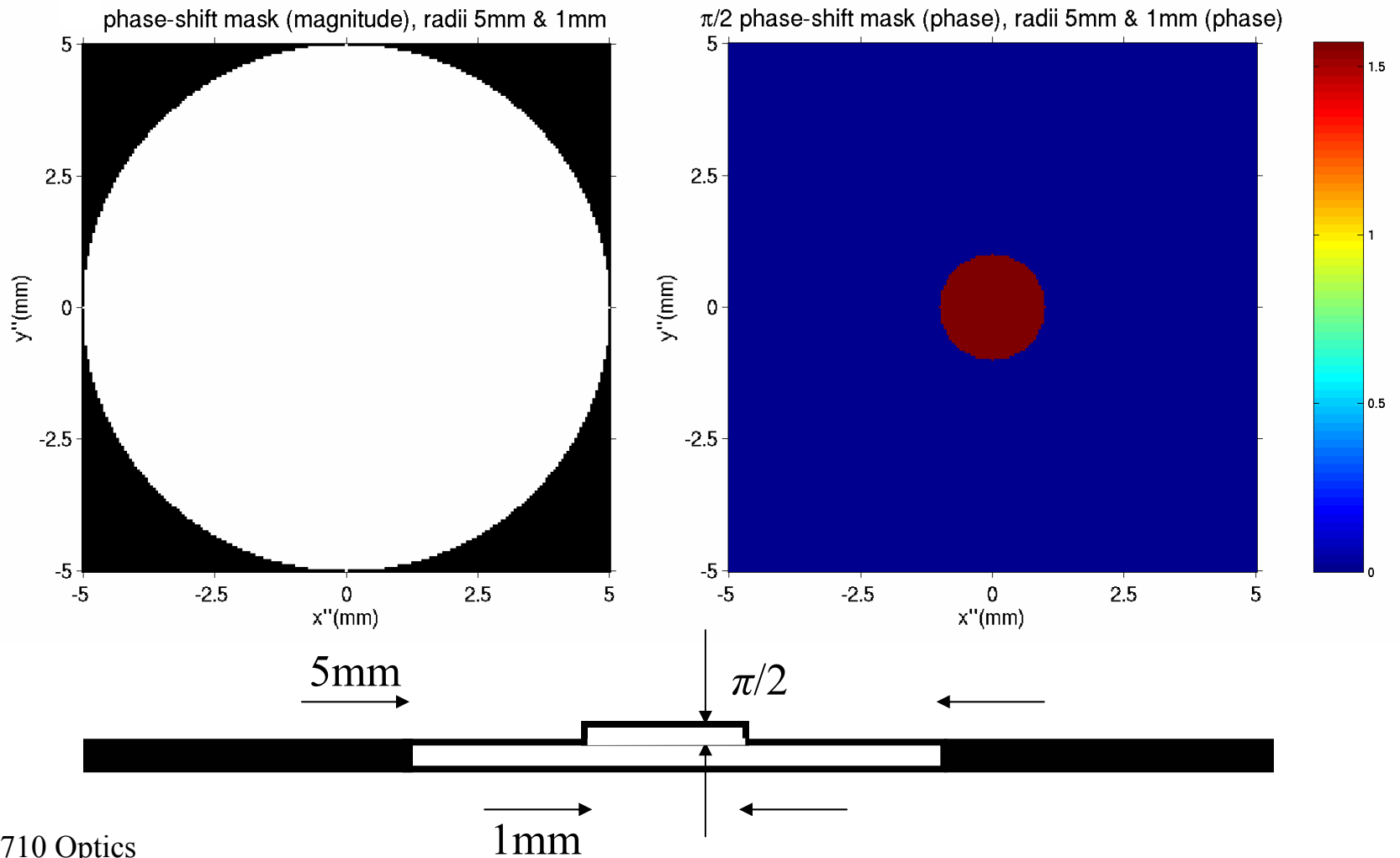
Viewing phase objects



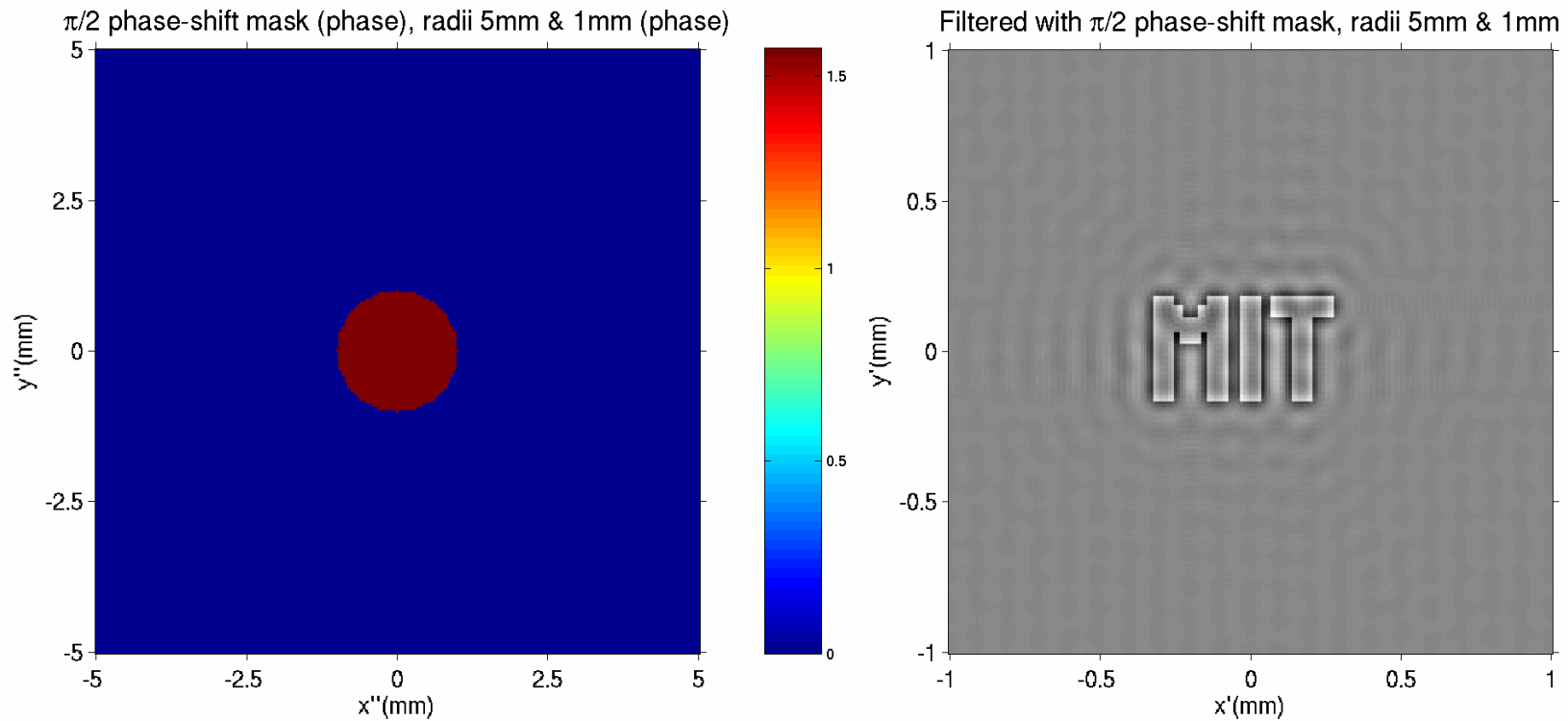
Intensity
(object is invisible)

Amplitude
(need interferometer)

Zernicke phase-shift mask



Imaging with Zernicke mask

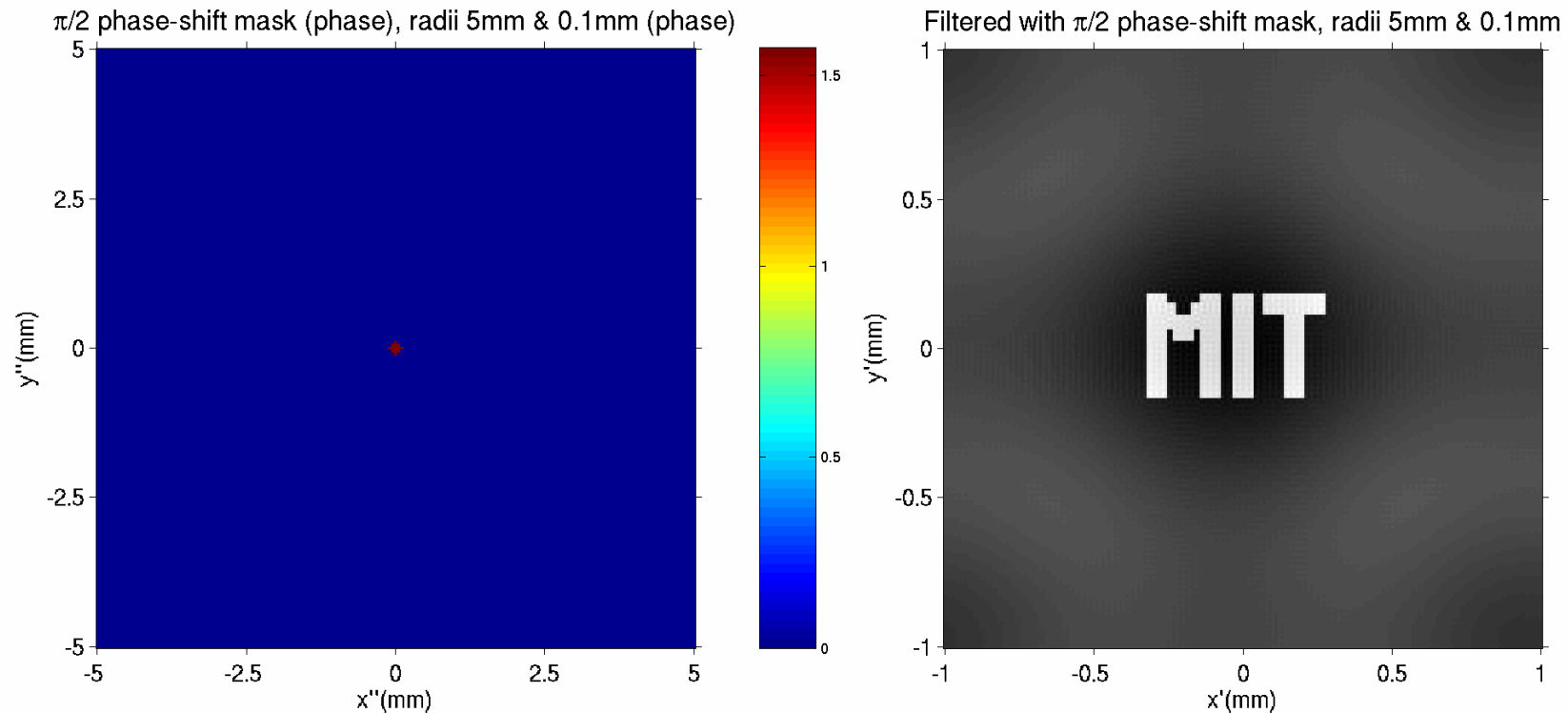


$f_1=20\text{cm}$
 $\lambda=0.5\mu\text{m}$

Fourier filter

Intensity @ image plane

Imaging with Zernicke mask



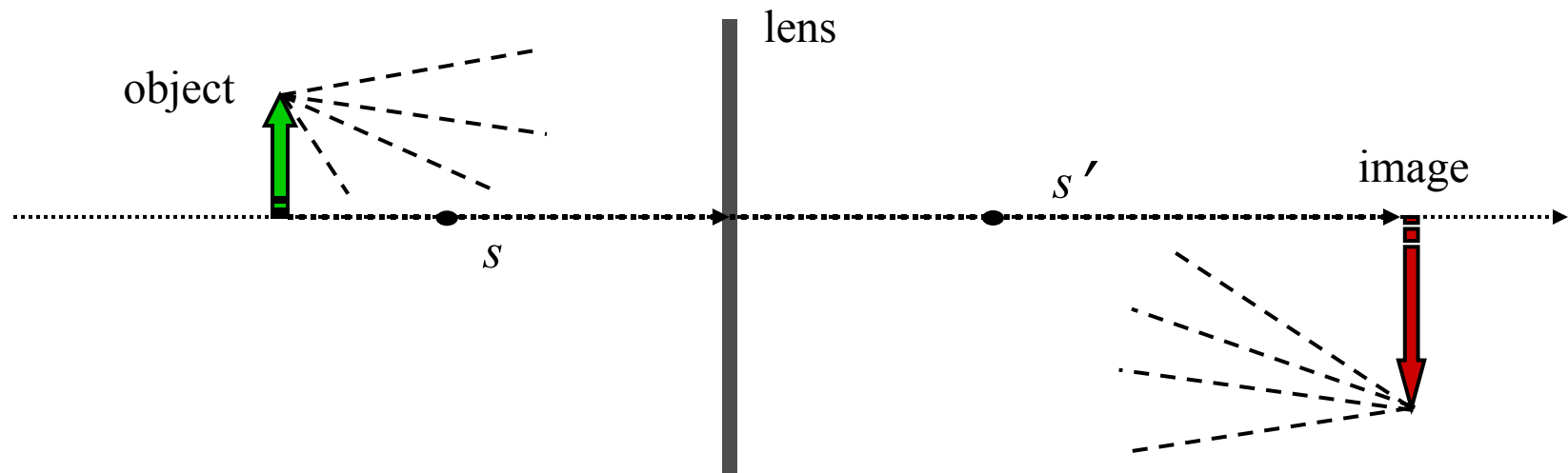
$f_1=20\text{cm}$
 $\lambda=0.5\mu\text{m}$

Fourier filter

Intensity @ image plane

Coherent imaging with a single lens

Single-lens imaging condition



$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f}$$

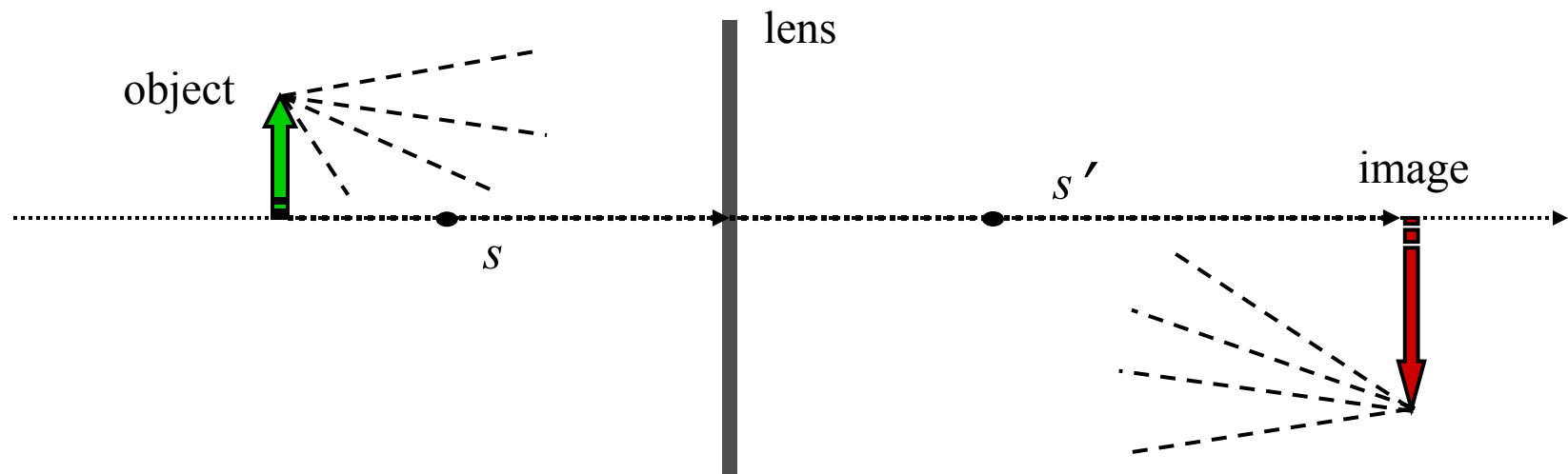
$$m_{\text{lateral}} = -\frac{s'}{s}$$

Imaging condition
(aka Lens Law)

Magnification

*Derivation using
wave optics ???*

Single-lens imaging system



Single-lens imaging system

Impulse response (PSF)



Ideal PSF:
$$h(x, y; x', y') = \delta(x' - mx)\delta(y' - my)$$

Diffraction-limited PSF:
$$h(x, y; x', y') = \text{jinc}\left(\frac{R}{\lambda} \sqrt{\left(\frac{x'}{s'} - \frac{x}{s}\right)^2 + \left(\frac{y'}{s'} - \frac{y}{s}\right)^2}\right)$$