

Methods for Managing Customer Needs

Goal of this lecture

- Introduce you to three tools
 - HoQ
 - FMEA
 - Requirements flowdown
- Understand the uses/problems of each
- Assignment
 - Need to perform FMEA, HoQ and requirements flowdown on your product
 - Need to identify with these tools the key risks

Wide variety of tools that

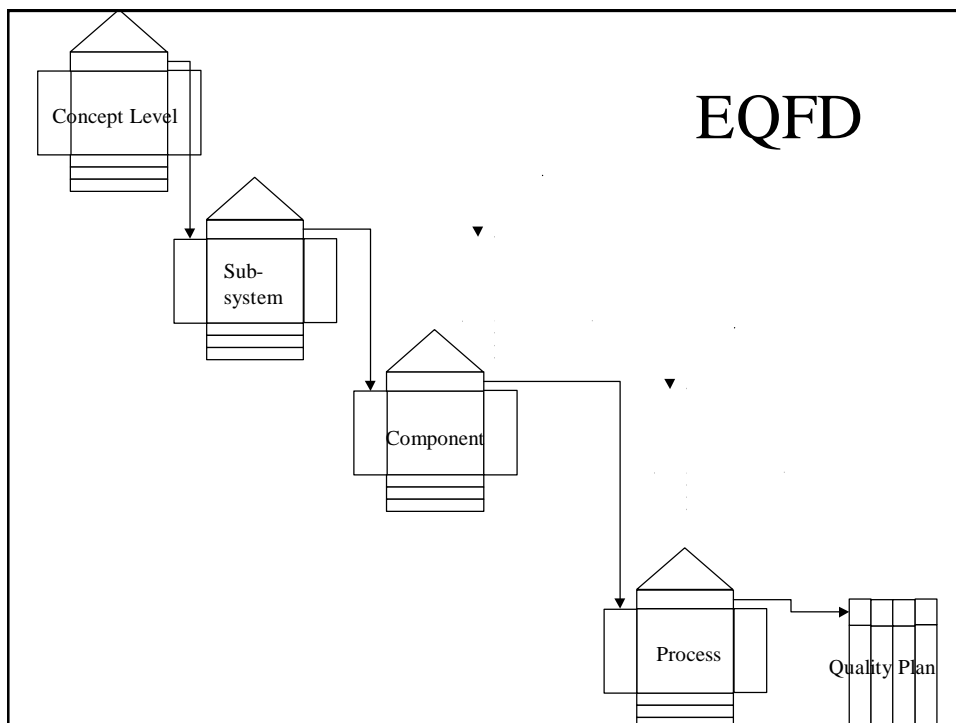
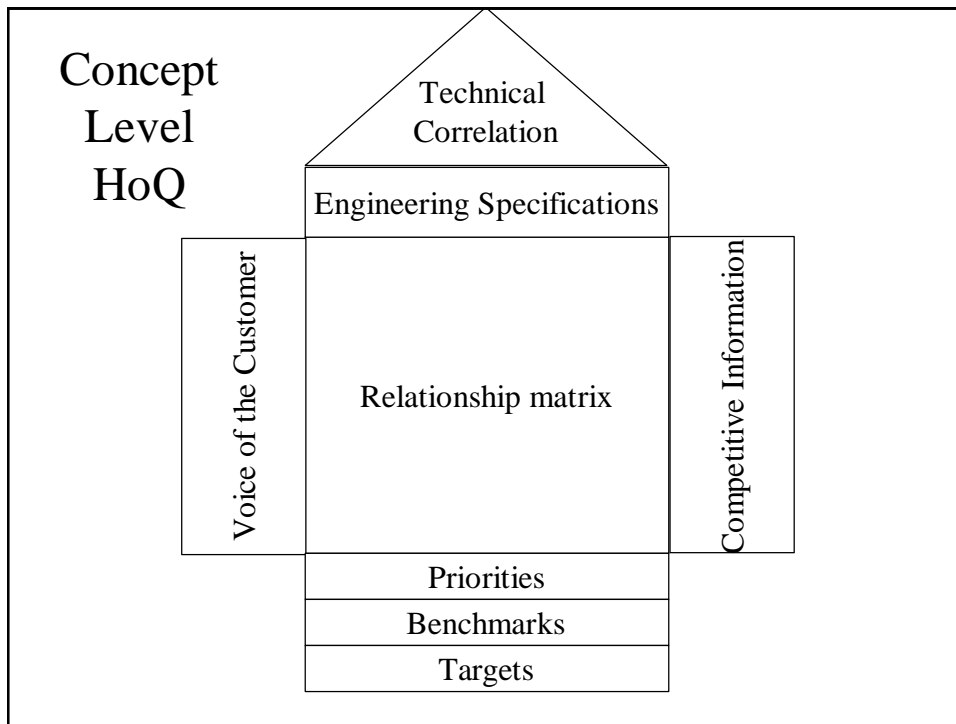
IPPD 2/17/00 HoQ and FMEA

- Highlight problems
- Highlight tradeoffs
- Used to facilitate discussion
- Create “to-do” lists or responsibility lists
- To organize and systematically manage critical issues

Three tools

IPPD 2/17/00 HoQ and FMEA

- House of Quality (HoQ)
- Failure modes and effects analysis (FMEA)
- Requirements flowdown



HOQ

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Benefits

- Captures relationships
- Traceable
- Competitive information included

Problems

- Time consuming
- EQFD almost never done
- Difficult to see linkages and system interfaces
- Mixing problems
 - nominal
 - variation

Failure Modes and Effects Analysis

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- Tool to
 - identify failure
 - assess failure
 - identify actions to mitigate risk of failure
 - redesign
 - special control
- It is a living document that should be
 - started in the beginning of the design
 - followed through to production

FMEA

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FMEA															
Item/ Function	Failure			Cause		Detection		Action		Action Results					
	Potential Failure Modes	Potential Effect of Failure	Severity	Potential Cause	Occurrence	Current Design Control	Detection	Risk Priority Number	Recommended Action	Responsibility	Action Taken	S	O	D	RPN
Deposit Ink	Too little Ink	No printing	7	Clogged Heads	4	None - instructions to user to regularly clean heads	3	84	change to reduce chance of clogged heads	Ink head design team	More Robust Design	7	2	2	28
			7	Low Ink Levels	4	Ink Level light	1	28	None			Improved			
	Too much Ink	Can't read letters	8	Failure in Print head	2	Internal controls	3	48	Failure analysis	Ink head design team	Control Algorithm	8	1	1	8

Text in FMEA

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- List all functions
- Use a cross functional team to to identify
 - potential failure mode for each function
 - effect of that failure mode
 - cause of failure mode
 - current design controls (redundancy, error checking, testing)

FMEA															
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★	★														

Severity	Occurrence	Detection
10 - Hazardous Effect	10 - Almost Certain (> 1 in 2)	10 - Almost impossible - no known method to detect
9 - Serious Effect	9 - Very high (1 in 3)	9 - Remote (unreliable)
8 - Extreme Effect	8 - High (1 in 8)	8 - very slight
7 - Major Effect	7 - Moderately High (1 in 20)	7 - Slight
6 - Significant Effect	6 - Medium (1 in 80)	6 - Low
5 - Moderate Effect	5 - Low (1 in 400)	5 - Medium
4 - Minor Effect	4 - Slight (1 in 2,000)	4 - Moderately high
3 - Slight Effect	3 - Very Slight (1 in 15,000)	3 - High
2 - Very Slight Effect	2 - Remote (1 in 150,000)	2 - Very High
1 - No Effect	1 - Almost Never (<1 in 1,500,000)	1 - Almost Certain

<p>Example for Auto Industry:</p> <p>S6 - Customer experience discomfort. Vehicle Performance degraded but operable and safe. Partial loss of System function, but operable</p>

Severity, Occurrence and Detection

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- Numbers are
 - product specific
 - product stage specific (i.e., early in design vs. production)
- Meaning should be
 - agreed on by the Cross functional team
 - consistently used

Risk Priority Number

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- $RPN = \text{Severity} * \text{Occurrence} * \text{Detection}$
- Rank order according to RPN
- No physical meaning to RPN.
- Used to “bucket problems”
- Don't spend a lot of time worrying about what a measure of “42” means

Meaning of RPN

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- Severity High, Occurrence High, Detection Low (i.e., can be detected)
 - Although the problem is of high risk it can easily be detected
- Severity Medium, Occurrence High, Detection High (i.e., can not be detected)
 - Large chance of a problem but can not be detected so it needs extra action

Debate on RPN

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- Two failure modes may have the same RPN
 - S - 10, O - 1, D - 2 (RPN = 20)
 - S - 1 , O - 5, D - 4
- Which one deserves more attention
 - Typically, anything that has a failure mode of 10 is automatically addressed

Actions

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- This is the important part of the FMEA
- Change design to reduce
 - Severity (redundancy)
 - Occurrence (change in design, or processes)
 - Detection (improve ability to identify the problem before it becomes critical)
- Assign a person or a team to the problem
- Follow up and assess the action with a new RPN number

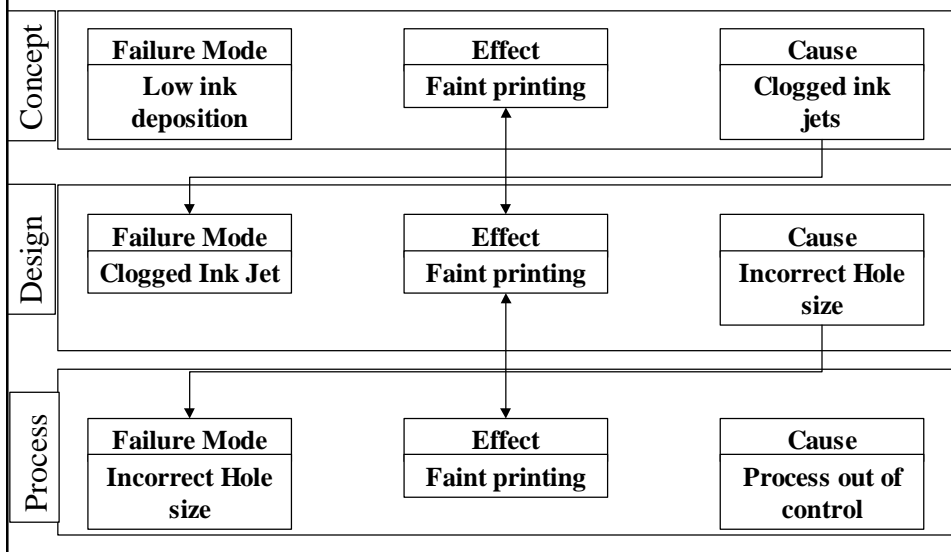
FMEA Levels

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- FMEA - 1 (Concept)
 - Failures in the concept (inability to achieve performance)
 - Detection
 - ability to find the failures (i.e., use of historical data, early models, etc.)
- FMEA - 2 (Design)
 - Failures in current design (performance)
 - Detection
 - highlighting failures during the detail design phase (i.e., crash simulations)
- FMEA - 3 (Process)
 - Failures in production process
 - Detection
 - finding the errors in the production line (i.e., SPC, inspection)

Relationships

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Uses

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- Concept
 - Identify where the *concept* can be changed to prevent failure
- Design
 - Identify where *design* can be optimized to reduce the chance of failure
- Process
 - Identify where the *process* can be optimized to reduce the chance of failure

Item	Failures			Cause		Detection		
	Potential Failure Mode	Effect	Severity	Cause	Occurance	Design control	Detection	RPN

FMEA

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Benefits

Systematic way to manage failures
Comprehensive
Prioritizes

Problems

Based on qualitative assessment
Unwieldy
Hard to trace through levels
Not always followed up

Requirements flowdown

IPPD 2/17/00 HoQ and FMEA

- A product is made up of many possible sub-systems.
- Typically products designed by multiple teams
- Integrating these sub-systems requires
 - Systems engineers
 - Clear requirements for each sub-system

System Engineering

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- Creates a set of specifications for each
- Entitled “requirements flowdown”
- Several types of flowdowns
 - Functional
 - Budget
 - Interface

Functional flowdown

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- Performance of the system is a function of the parameters of two or more subsystems
- Print quality = $f(\text{speed of paper handling, skew of paper, wrinkling of the paper, image imprint quality})$
- Need to understand system function and allocate the “variables” to the sub systems

Budgets

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- There is often a limited commodity in a product
 - Temperature
 - Power
 - Variation
 - Volume
- Each sub-system gets allocated a budget that they must meet or exceed
- System engineer's role is to allocate and reallocate

Interfaces

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- To ensure the final product works, the interface standards must be set
- Holes, plugs, shapes, communication protocol
- These need to be set, managed, and adhered to.

Take your product

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- Generate the start of a “concept failure”
FMEA

Problems with all tools

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- Done as a box-checking
- Done but not followed up
- Done but not maintained
- Done but with the wrong people

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Next Thursday (no class tues)

IPPD 2/17/00 HoQ and FMEA

- Case: Toyota Motor Corporation: Target Costing System,
- Reading
 - Cooper: Target Costing and Value Engineering.
 - Nagle The Strategy and Tactics of Pricing.
- What is target costing and how can it be used?
- How did Toyota use it?
- What type of products make target costing difficult?
- How does product architecture effect the ability to execute target costing?
- How is target costing done on a new product?