#### 2.810

# Time Analysis for Manufacturing Systems

Supplemental Applications

reference:

Manufacturing Systems Engineering
Prentice Hall 1994 By Stanley B. Gershwin

#### Outline

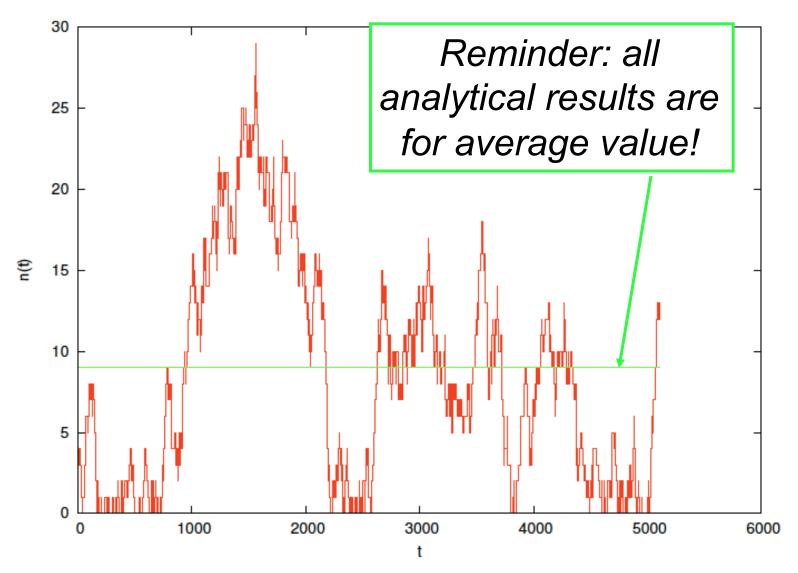
#### 1. Tools from Operations Research

- Little's Law
- Unreliable Machine(s)
- Buffers
- M/M/1 Queue

#### 2. Applications

Transfer Lines, FMS, TPS Cells, Push Vs Pull,
 ...

#### Variability and Inventory Queues



#### **Outline**

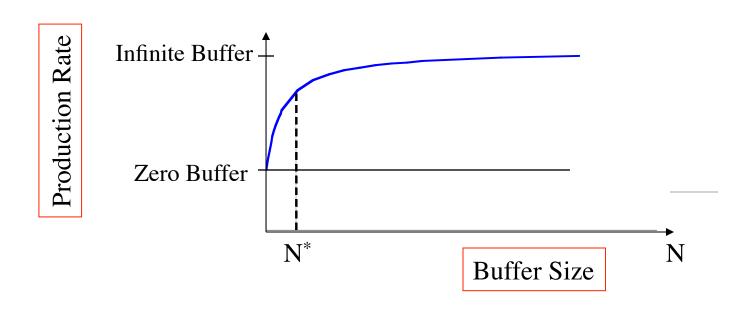
- 1. Tools from Operations Research
  - Little's Law
  - Unreliable Machine(s)

Buzacott's

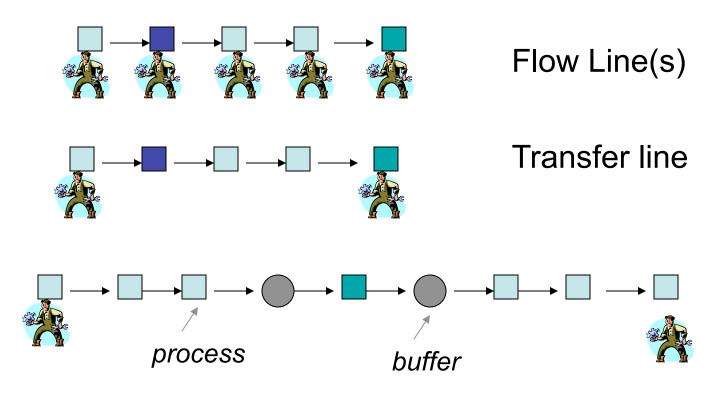
Formula

- Buffers
- M/M/1 Queue
- 2. Applications
  - Transfer Lines, FMS, TPS Cells, Push Vs Pull,
     ...

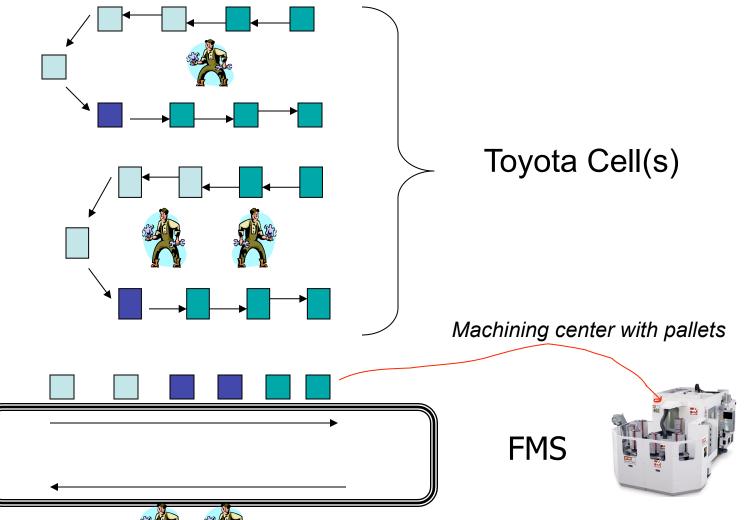
#### Finite buffer bounds



# **Example Mfg Systems**



# Example Mfg Systems



## Little's Law

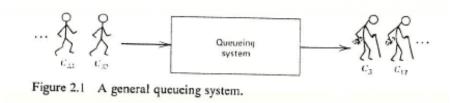
$$N = \lambda T$$

N = Average parts in the system

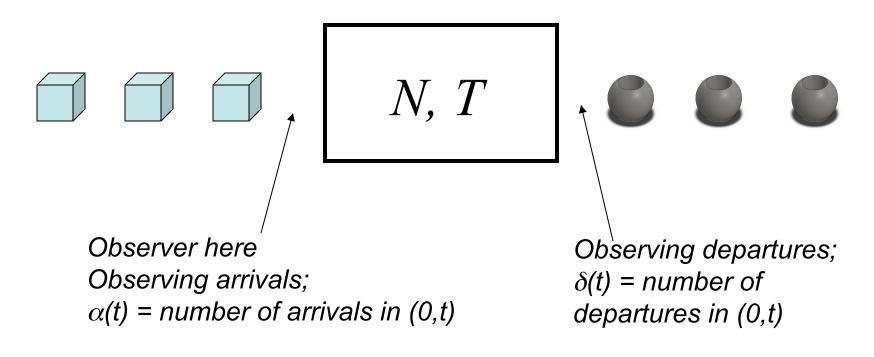
 $\lambda$  = Average arrival rate

T = Average time in the system

Ref. L. Kleinrock, "Queueing System, Vol 1 Theory, Wiley, 1975

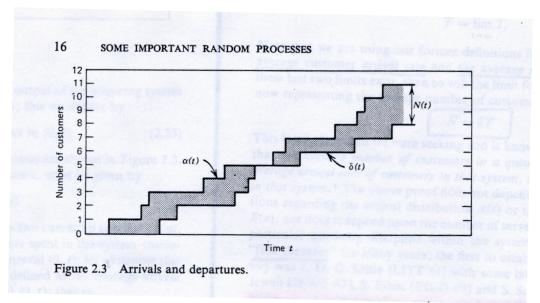


# Queueing Systems



$$N(t) = \alpha(t) - \delta(t)$$

Number in the system, parts or customers



Ref. Kleinrock Vol 1, 1975 See p.16, 17

$$N(t) = \alpha(t) - \delta(t)$$

$$\gamma(t) = \int_{0}^{t} N(t) dt$$

 $\gamma(t)$  = customer -seconds (shaded area in figure)

average number of customers in the system =  $\overline{N} = \frac{\gamma(t)}{t}$ 

average arrival rate =  $\lambda_t = \frac{\alpha(t)}{t}$ 

average time per customer =  $T_t = \frac{\gamma(t)}{\alpha(t)} = \frac{\overline{N}}{\lambda_t}$ 

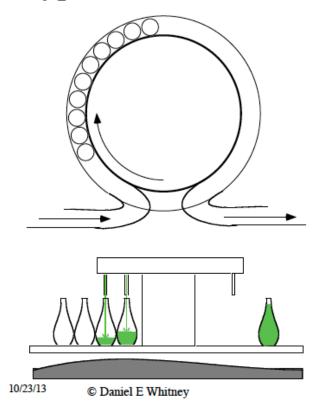
 $T = \lim_{t \to \infty} T_t$   $\lambda = \lim_{t \to \infty} \lambda_t$ 

this gives  $\overline{N} = \lambda_t \cdot T_t$  assuming the limits exist gives

assuming the limits exist gives 
$$\bar{N} = \lambda \cdot T$$
 (or  $L = \lambda W$ )

# $\overline{N} = \lambda \cdot T$

Typical Dial Machine



Q. You want a high

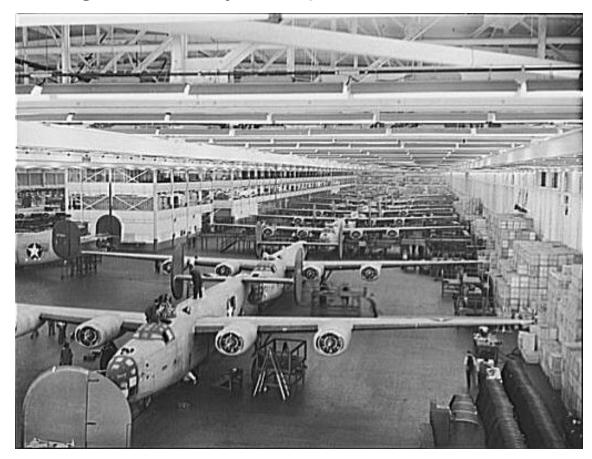
rate of production λ, but if you fill too fast the liquid comes out. What do you do?

A.Fill while the bottle is moving making *T* long enough to avoid losing any liquid.

This results in long lines and large factories  $\bar{N} = \lambda \cdot T$ 

# Ford's Willow Run Factory

Moving assembly line production of B-24s



Ford's Willow Run plant - 10 mo delay, but in 1944 produced 453 airplanes in 468 hrs

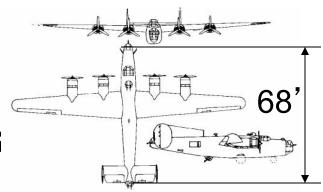
About 1 plane every hour!

#### How long did they work on assembly?

- Production rate when fully running was about 1 plane every hour
- Little's Law:  $L = \lambda W$
- $\lambda = 1$  plane/hr
- L = ? "Assembly line was over one mile"
- W = ?

#### How long did they work on assembly?

- Production rate when fully running was about 1 plane very hour
- Little's Law: L = λ W
- $\lambda = 1$  plane/hr
- L = 5280'/68' = 78 planes
  (if heel to toe for one mile)
- W =  $L/\lambda \approx 78$  hours

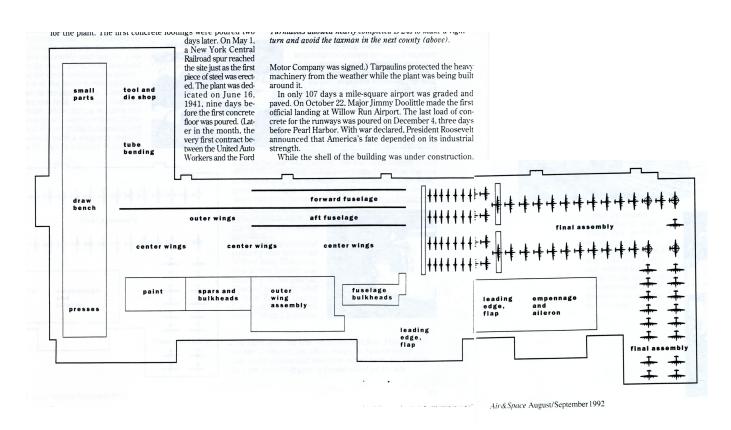


# Willow Run



Two lines converge into one

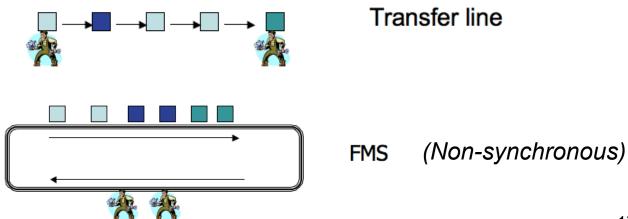
# Ford's Willow Run Factory



Assembly Line, L ~ 81 planes, implies around 81 hrs/plane

# Applying Little's Law

- Boundaries are arbitrary, but you must specify eg. waiting time + service time
- Internal details are not considered eg. first in first out, flow patterns etc..

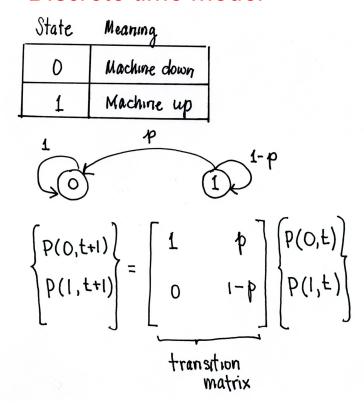


#### Unreliable Machine

- Ref S. B. Gershwin (handout see web)
- Preliminaries: conditional probability and Markov chains - transition probabilities
- Discrete or continuous time ODQ
- Probability machine is down exponential distribution

#### Failure distribution

#### Discrete time model



Probability machine fails at time  $t = p(1-p)^{t-1}$ 

Geometric distribution

#### Continuous time model

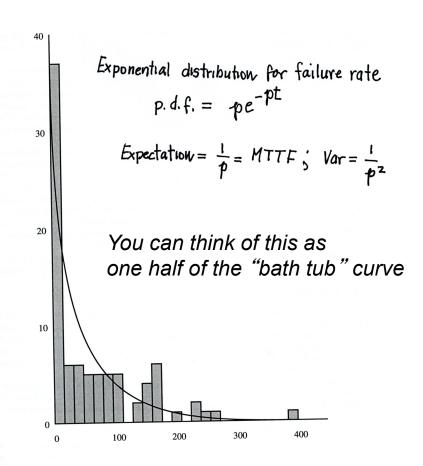
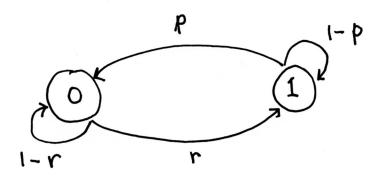


Figure 2.7: Exponential Density Function and Samples

Note: MTTF = mean time to failure

#### Unreliable Machine with Repair



$$\begin{cases}
p(0,t+1) \\
p(1,t+1)
\end{cases} = \begin{bmatrix}
1-r & p \\
r & 1-p
\end{bmatrix}
\begin{cases}
p(0,t) \\
p(1,t)
\end{cases}$$

$$\frac{1}{p} = MTTF$$
 ;  $\frac{1}{r} = MTTR$ 

Note: MTTR = mean time to repair

#### Discrete time:

Steady state solution for probability that machine is up =

### Continuous time

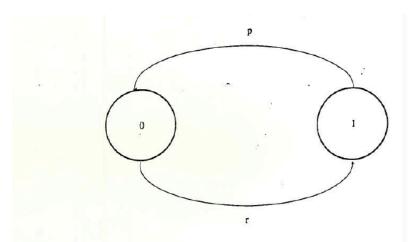


Figure 2.8: Graph of Markov Chain for Continuous Time Unreliable Machine Model

$$\frac{d\mathbf{p}(0,t)}{dt} = -\mathbf{p}(0,t)\mathbf{r} + \mathbf{p}(1,t)\mathbf{p}$$

$$\frac{d\mathbf{p}(1,t)}{dt}=\mathbf{p}(0,t)r-\mathbf{p}(1,t)p.$$

$$p(0,t)+p(1,t)=1$$

#### Continuous time

The solution is

$$\mathbf{p}(0,t) = \frac{p}{r+p} + \left[\mathbf{p}(0,0) - \frac{p}{r+p}\right] e^{-(r+p)t}$$

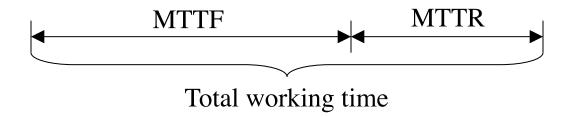
$$\mathbf{p}(1,t) = 1 - \mathbf{p}(0,t).$$

As  $t \to \infty$ , we have

$$p(0) = \frac{p}{r+p}; p(1) = \frac{r}{r+p}.$$

The average production rate is  $p(1)\mu$  or  $\frac{r\mu}{r+p}$ .

# Single unreliable machine



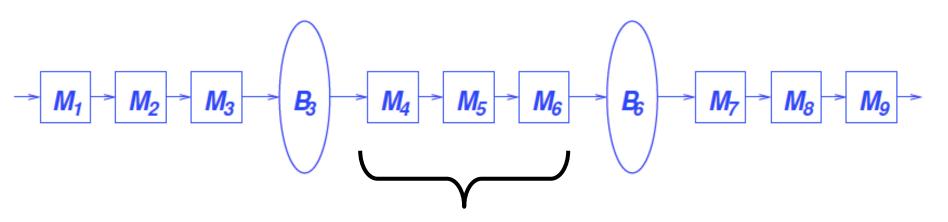
Machine up = 
$$\frac{MTTF}{MTTF + MTTR}$$

Machine down = 
$$\frac{MTTR}{MTTF + MTTR}$$

Average Production rate = 
$$\frac{1}{\tau} \times \frac{\text{MTTF}}{\text{MTTF} + \text{MTTR}}$$

Where,  $\tau$  = operation time =  $1/\mu$ 

# Operational Dependent Failures



Multiple Machines
Zero buffers

### Operation dependent

e.i. machine can only fail when it is operating

# Operation dependent e.i. machine can only fail when it is operating

#### Multiple Machine Case

Consider a long time interval T,

say there are mi failures for machine i

... Total downtime = 
$$D = \sum_{i=1}^{k} m_i MTTR_i = \sum_{i=1}^{k} \frac{m_i}{r_i}$$

# failures = 
$$mi = U = p_i U$$
MTTF:

this gives
$$U = T - U \sum_{j=1}^{K} \frac{p_{i}}{r_{i}}$$

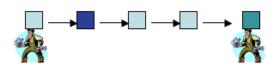
or 
$$\frac{U}{T} = \frac{1}{1 + \sum_{i=1}^{K} \frac{P_i}{r_i}}$$

for one machine

$$\frac{U}{T} = \frac{r_i}{r_i + p_i} = \frac{MTTF_i}{MTTF_i + MTTR_i}$$

# Unreliable Machine(s) Result

Multiple identical machines (Transfer line)



Buzacott's formula, 
$$\mu = \frac{1}{\tau} \times \frac{1}{1 + \sum_{1}^{k} \frac{MTTR}{MTTF}}$$

Single Machine



$$\mu = \frac{1}{\tau} \times \frac{\text{MTTF}}{\text{MTTF} + \text{MTTR}}$$

 $\tau$  = service time without failures

# Time Dependent Estimation of $\mu$

"up" 
$$P_A$$
  $P_B$ 

Assumption: time dependent failure (A and B are two processes with nominal rate  $\mu=1/\tau$  in series. Their behaviors are not dependent on each other.)

Probability that both A and B are up is  $A \cap B$ 

Production rate = 
$$\frac{1}{\tau} P_A P_B$$
 =  $\frac{1}{\tau} \frac{MTTF_A}{MTTF_A + MTTR_A} \times \frac{MTTF_B}{MTTF_B + MTTR_B}$   
=  $\frac{1}{\tau} \frac{1}{1 + \alpha_A} \times \frac{1}{1 + \alpha_B}$  Where,  $\alpha_i = \frac{MTTR_i}{MTTF_i}$   
=  $\frac{1}{\tau} \frac{1}{1 + \alpha_A + \alpha_B + \alpha_A \alpha_B}$ 

# Estimation of μ (continued)

$$= \frac{1}{\tau} \frac{1}{1 + \alpha_A + \alpha_B + \alpha_A \alpha_B}$$
 Note:  $\alpha_A \alpha_B \ll 1$ 

Ignoring higher order terms,  $\mu \approx \frac{1}{\tau} \frac{1}{1 + \sum_{i=1}^{2} \alpha_{i}}$ Same as Buzacott's result

$$\mu \approx \frac{1}{\tau} \frac{1}{1 + \sum_{i=1}^{2} \alpha_{i}}$$

Note: seems to give the same answer as Buzacott, but second order terms can become important for large systems. Need to differentiate between operation and time dependent failures

## Example:Transfer Line













infinite buffer 
$$\mu_0 = (1/\tau \times p)_{bottleneck}$$
  
zero buffer  $\mu_{\infty} = 1/\tau \times p_A p_B ... p_N$ 

Example: transfer line, all p = 0.9, zero buffer

$$\mu = (0.9)^{N} x 1/t$$

$$N=1 \qquad \mu = .9 x 1/\tau$$

$$N=10 \qquad \mu = .35 x 1/\tau$$

$$N=100 \qquad \mu = .00003 x 1/\tau$$

Time dependent

$$\mu = (1/(1+0.111N)) \times 1/\tau$$

$$N=1 \qquad \mu = .9 \times 1/\tau$$

$$N=10 \qquad \mu = .47 \times 1/\tau$$

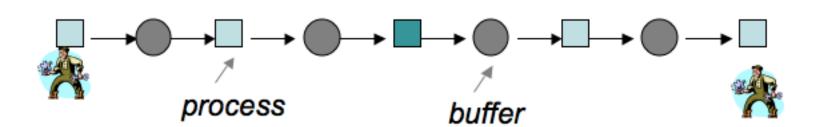
$$N=100 \qquad \mu = .0825 \times 1/\tau$$

Operation dependent

# Summary: Production Rates

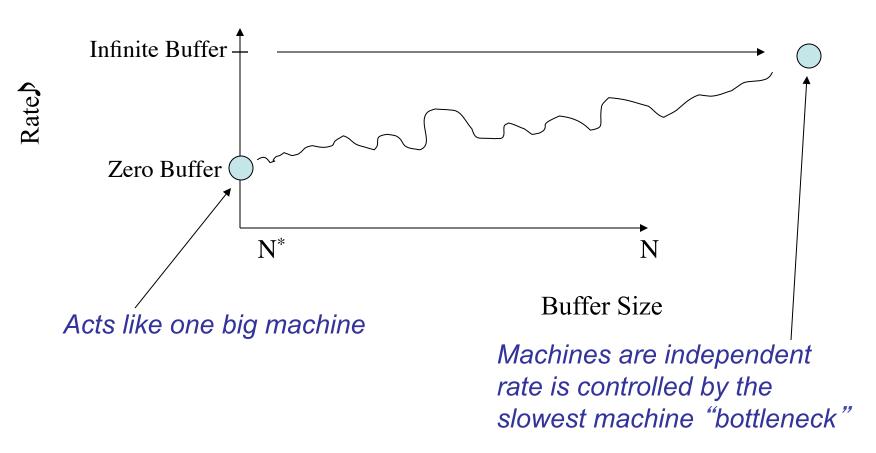
Zero Buffer: 
$$\frac{1}{\tau} \cdot \frac{1}{1 + \sum_{i=1}^{n} \frac{MTTR_{i}}{MTTF_{i}}}$$
 Transfer line

Infinite Buffer: 
$$\min(\frac{1}{\tau_i} \cdot \frac{MTTF_i}{MTTF_i + MTTR_i})$$
 Bottleneck



#### Finite Buffer Size

How do the two cases connect for finite buffers?



# A small amount of buffer space helps a lot, but too much is costly

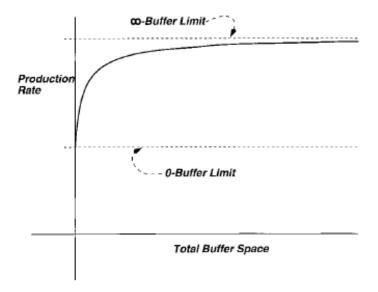


Figure 3: The production rate increases as inprocess inventory space increases. This increase is rapid at first and then small. The upper and lower limits are easy to calculate, but the rest of the curve requires the decomposition method.

#### Finite buffer approximation

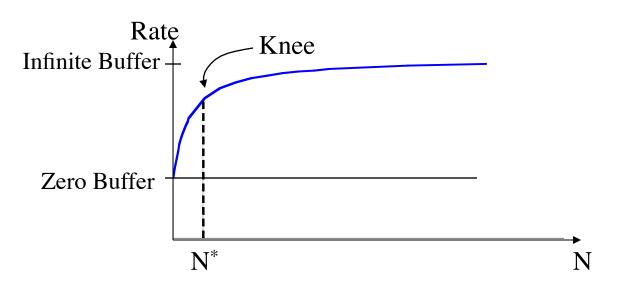
For a two machine system:

$$\mu_1$$
  $\mu_2$ 

 $MTTR_1 + MTTR_2$ Average Downtime is and,  $\mu 1 \approx \mu 2$ , call the rate  $\mu$ .

Gershwin's Approximation:  $| N^* \approx 2 \text{ to } 6 \times \overline{\text{MTTR}} \times \mu$ 

$$N^* \approx 2 \text{ to } 6 \times \overline{MTTR} \times \mu$$



Simulation of a 20 machine, 19 buffer (cap = 10 parts)
Transfer line. Each machine with one minute cycle time could produce 4800 parts per week. MTTF 3880 minutes,
MTTR 120 minutes. See Gershwin p63-64

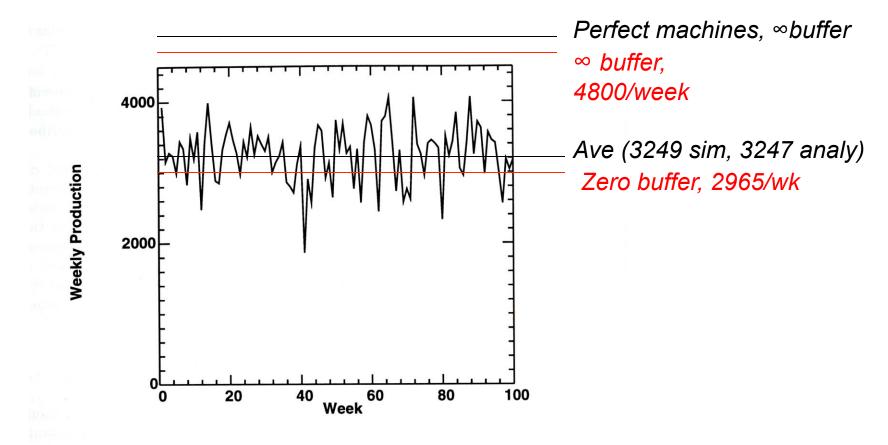
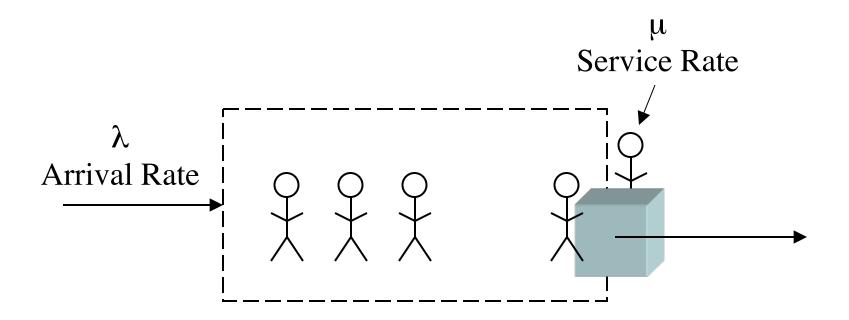


Figure 3.2: Production Variability

#### M/M/1 Queue



..how the inventory in the system grows as you approach capacity

 $(\lambda \& \mu \text{ vary according to exponential distribution})$ 

# Steady State $(\lambda < \mu)$

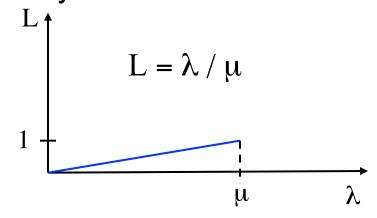
$$\lambda \longrightarrow \mu \qquad \lambda < \mu$$

Consider the <u>deterministic</u> case:

How many people are in the system?

Α.

$\lambda = 0$	L = 0
$0 < \lambda < \mu$	0 < L < 1
$\lambda = \mu$	L = 1

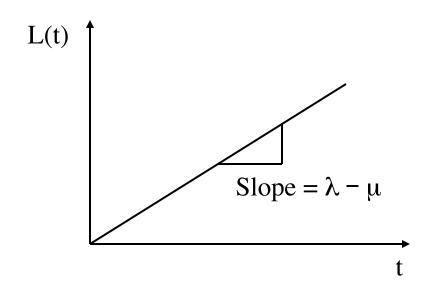


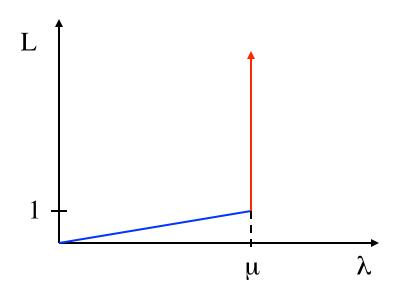
**Note:** From Little's Law: Time in system,  $W = L / \lambda$ Since  $L = \lambda / \mu$  for  $\lambda < \mu$   $\longrightarrow$   $W = 1 / \mu$ 

# When $\lambda > \mu$

- What happens at  $\lambda > \mu$ ?
- There is no steady state, parts in the system grow without limit.

As 
$$t \to \infty$$
,  $L \to \infty$ 

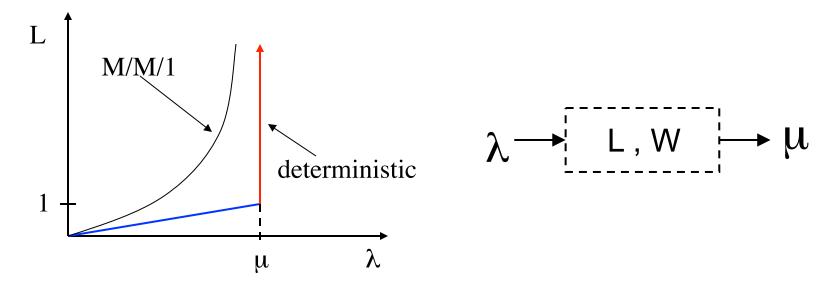




#### M/M/1 Queue Result

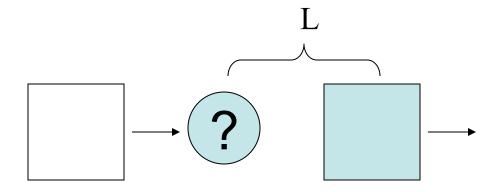
Arrival rate =  $\lambda$ , Service rate =  $\mu$ , where  $\lambda \le \mu$ 

L = "Inventory" = 
$$\lambda / (\mu - \lambda)$$
  
W = Time in system =  $1 / (\mu - \lambda)$ 



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# example: two processes



Process A:
never starved
outputs parts
at average rate λ
with an exponential
distribution

Process B: with average process Rate  $\mu = (5/4)\lambda$  also with an exponential distribution

Parts in the system: deterministic: L = 4/5; M/M/1: L = 4

# M/M/1 Queue interpretation

- Overly simplistic but tractable
- Arrivals (always "on") vs departures (stop when the queue is empty)
- Show behavior as you approach capacity

# G/G/1 Queue result

A more useful queueing result is for the G/G/1 queue times

G > general distributions for arrival and service, with

Expectation (arrival) = 
$$\frac{1}{n}$$
; Exp(service) =  $\frac{1}{n}$   
(Coef of variation) =  $\frac{Variance}{mean^2}$  =>  $c_n^2$  and  $c_\mu$ 

$$W_{q} = \frac{1}{\text{lime in queue (approx)}} = \left(\frac{c_{\lambda}^{2} + c_{\mu}^{2}}{2}\right) \left(\frac{u}{1 - u}\right) \left(\frac{1}{\mu}\right)$$

$$u = utilization = \frac{\lambda}{\mu}$$

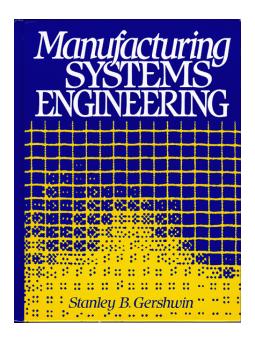
Limitations: 
$$c_{\lambda}^{2}$$
,  $c_{\mu}^{2} \leq 1$ ;  $\frac{\lambda}{\mu} < 0.95$ 

Ref. Hopp & Spearman, Factory Physics p. 277 (this approximation used in several commercially available mfg queueing analysis packages)

Note: 
$$W = W_q + 1/\mu$$

#### For more details take 2.854





#### References

- Kleinrock (Little's Law)- handout
- Gershwin's lecture slides