

Introduction to Lattice QCD

Prof. Marina Krstic Marinkovic, ETH Zurich

11-22 July 2022, NNPSS, MIT

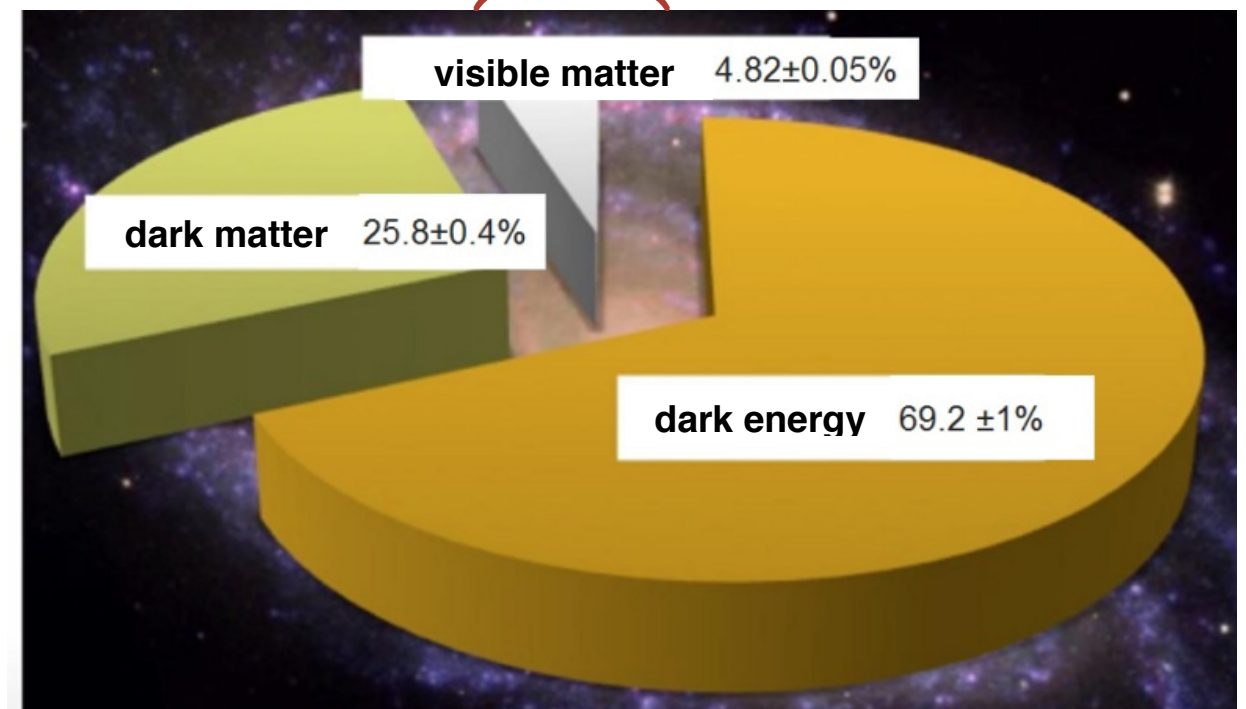
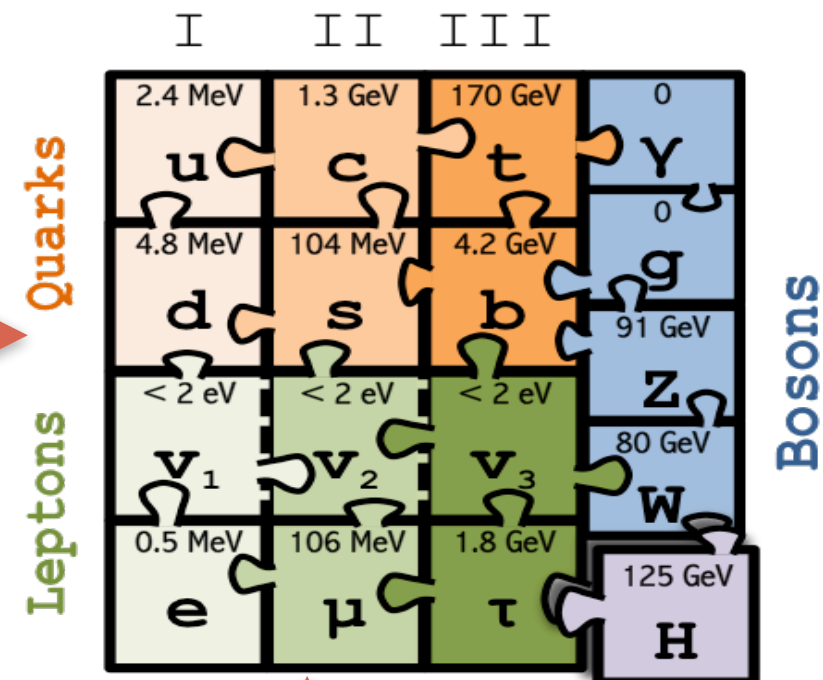


Building blocks of the universe

- **Four fundamental interactions:**

- Electromagnetism
- Weak
- Strong
- Gravity

Standard Model
of Particle Physics



[Planck CMB Data (2013 and 2015)]

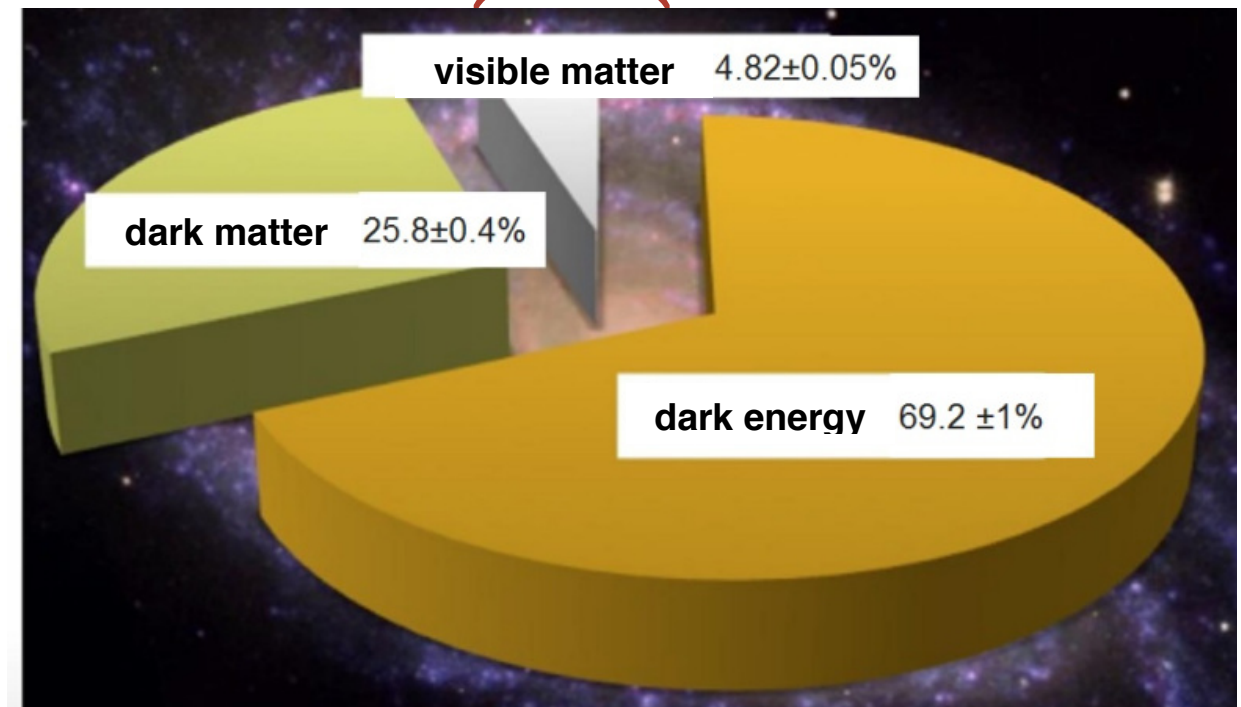
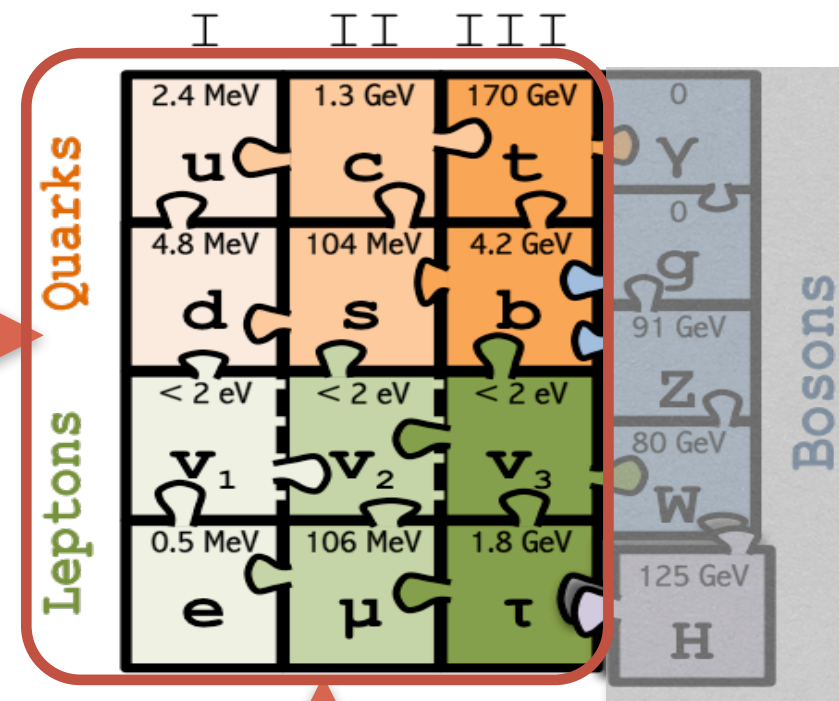
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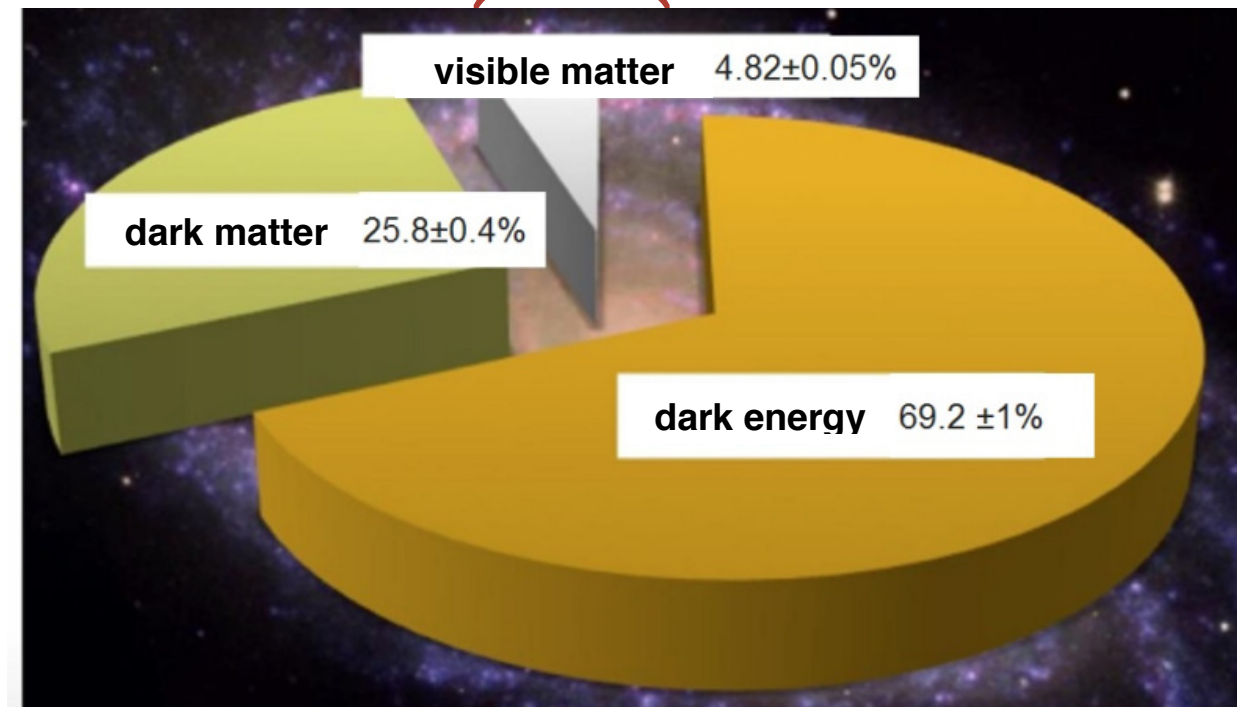
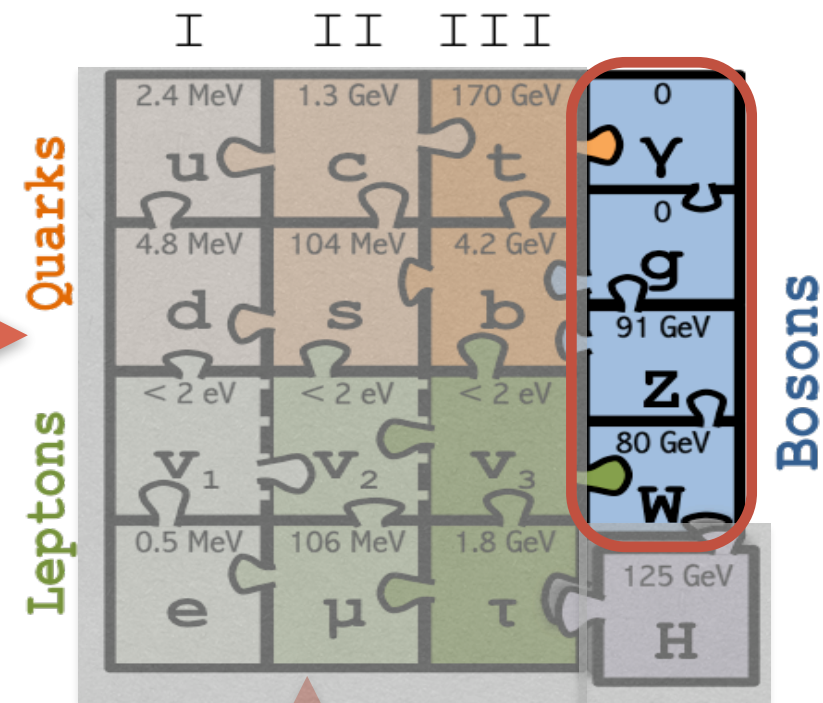
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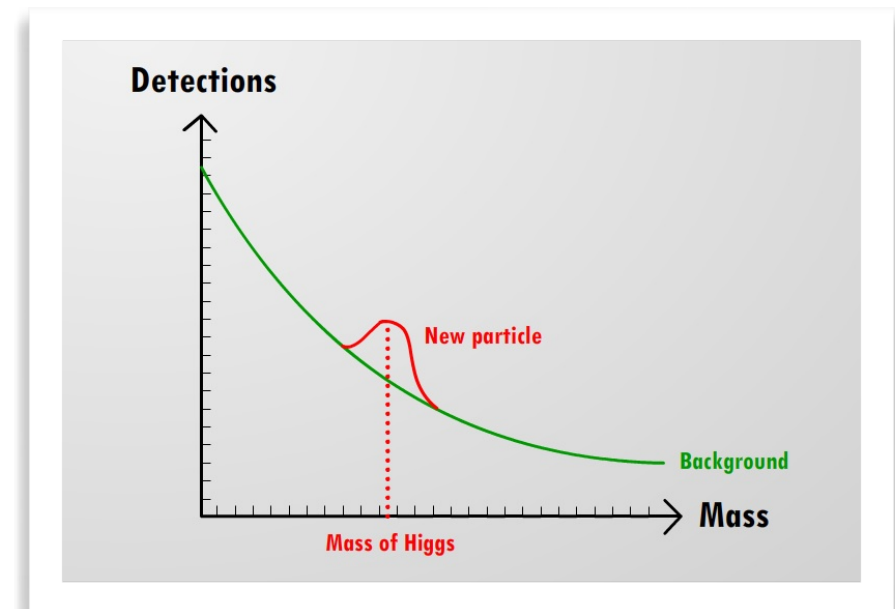
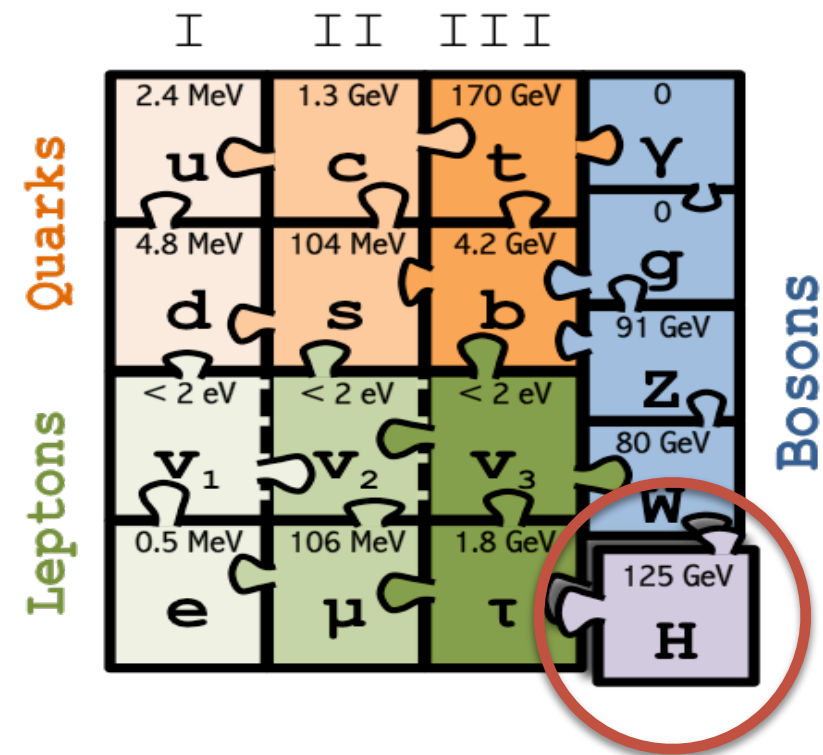
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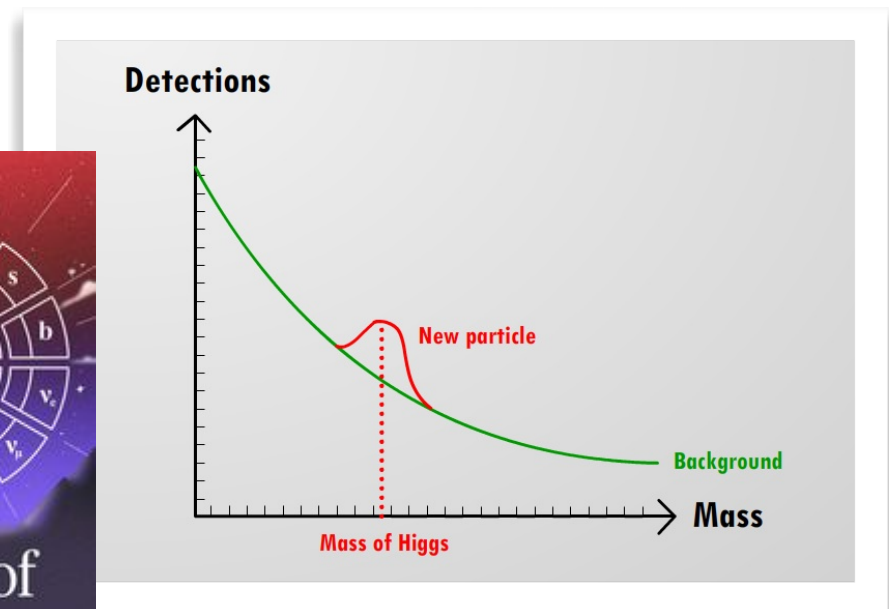
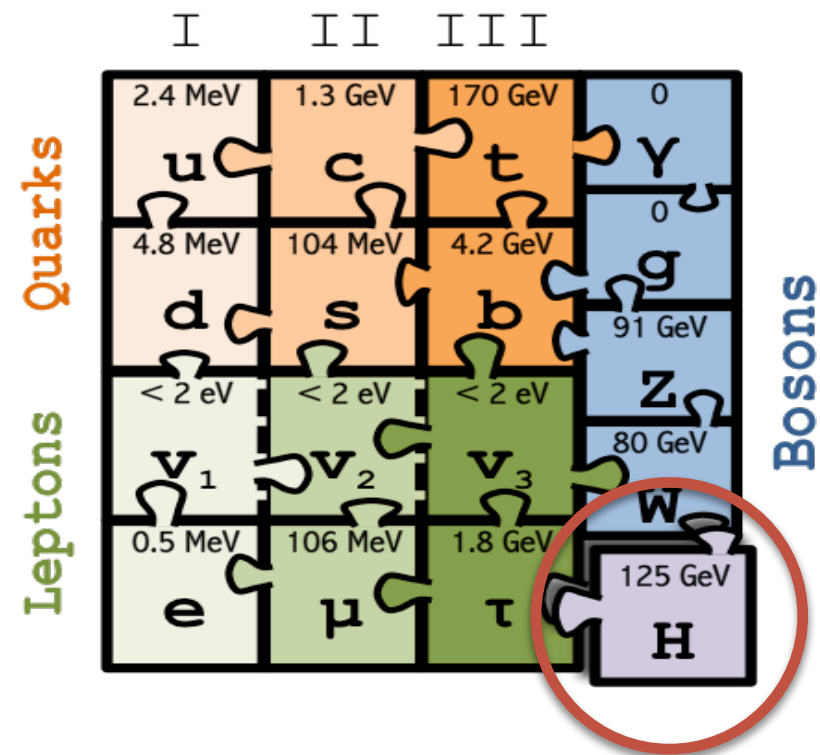


[<https://blog.higgshunters.org/>]

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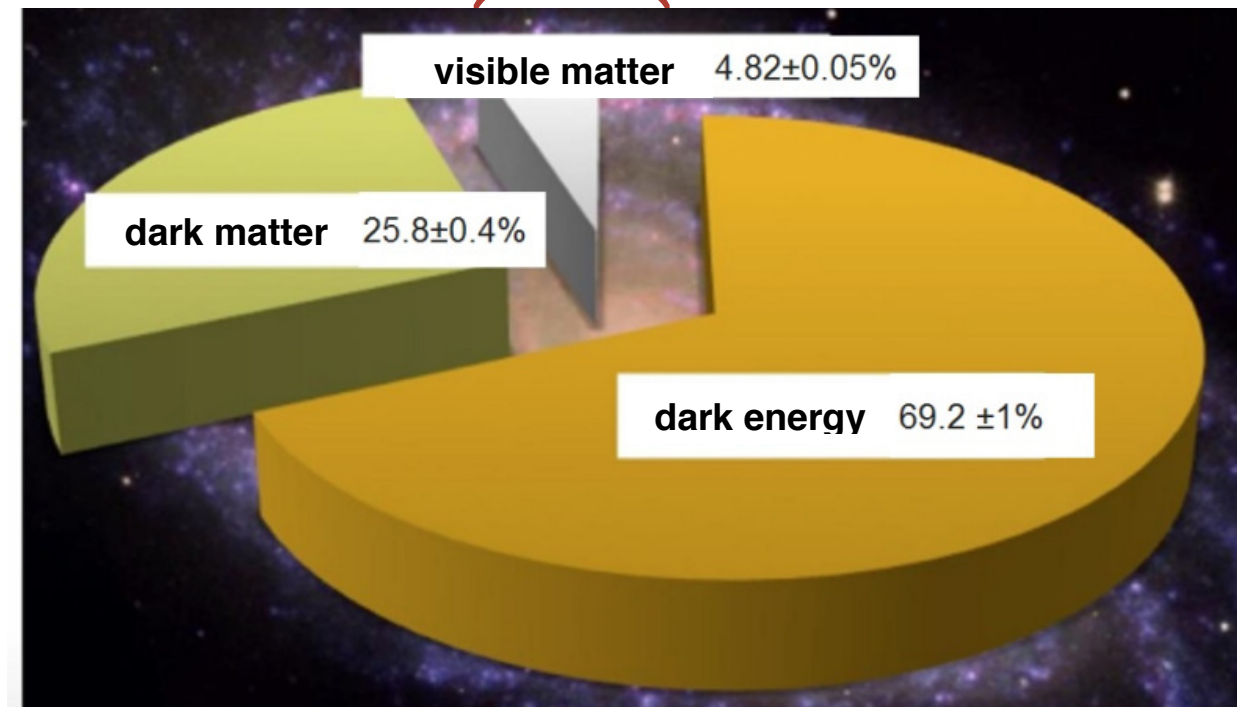
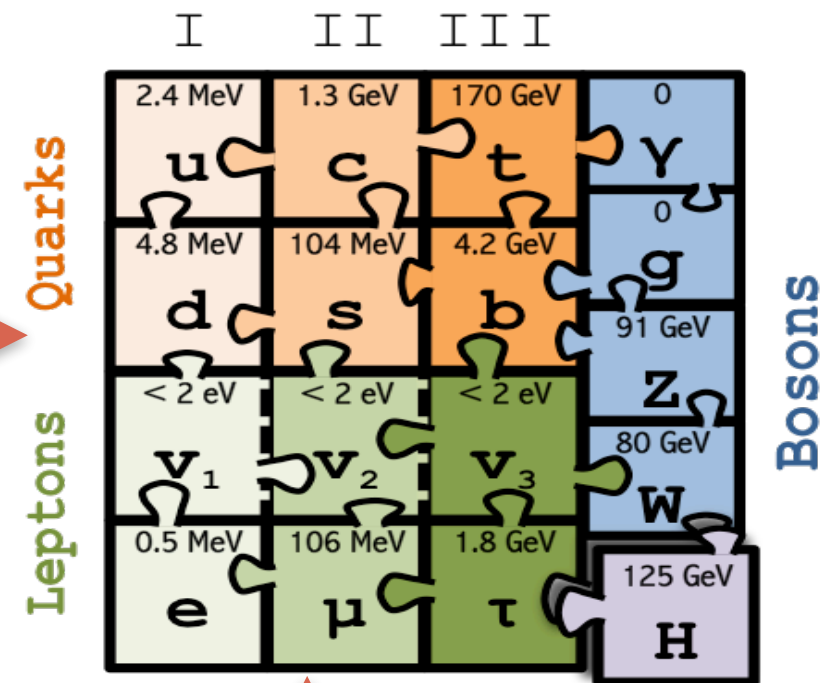
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See lectures in this school:

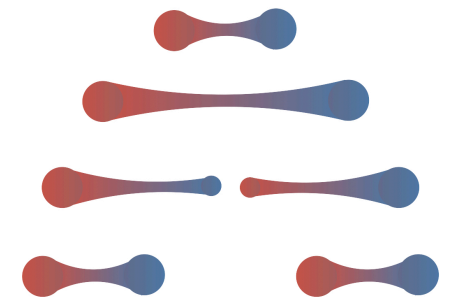
[Ronald Garcia Ruiz, Week1, Mon-Tue]

[Maria Piarulli, Week1, Mon-Wed]

The strong interaction

- Commonly accepted theory of strong interaction is **Quantum Chromodynamics (QCD)**
- Fundamental parameters of **QCD**:
 - gauge coupling: g
 - quark masses: m_u, m_d, m_s, \dots

- **Two exciting properties of QCD**:
 - color confinement
 - asymptotic freedom



- Strong coupling “constant”:

$$\alpha_s(Q^2) = \frac{\bar{g}^2(Q^2)}{4\pi}$$

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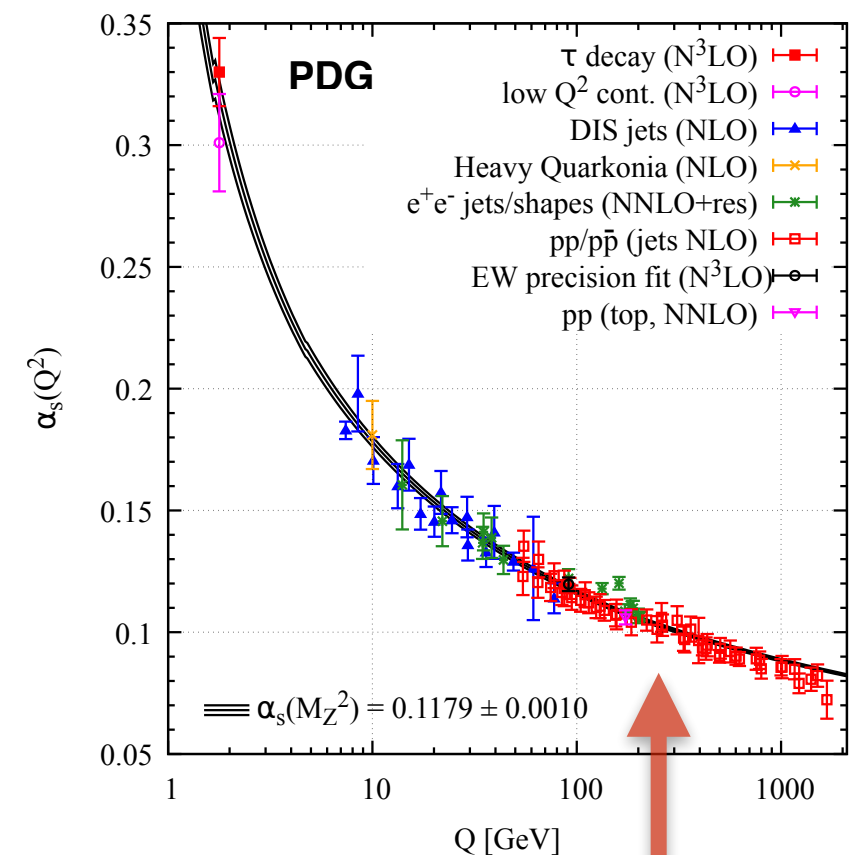
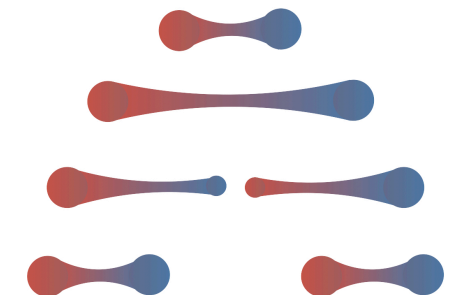
- color confinement
- asymptotic freedom

[D. Gross, F. Wilczek; D. Politzer (1973)]



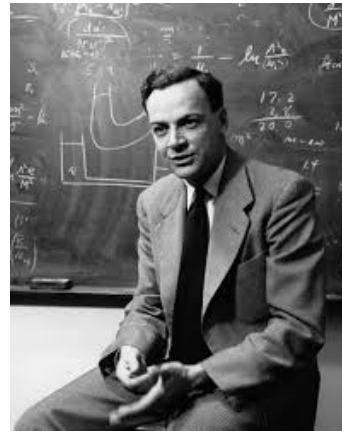
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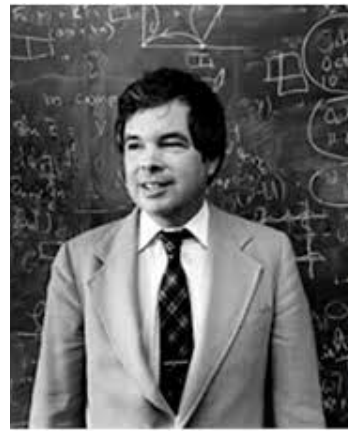


Non-perturbative treatment of QCD

[R. P. Feynman, "Space-Time Approach to Non-Relativistic Quantum Mechanics" Rev. Mod. Phys. 20, 367 (1948)]

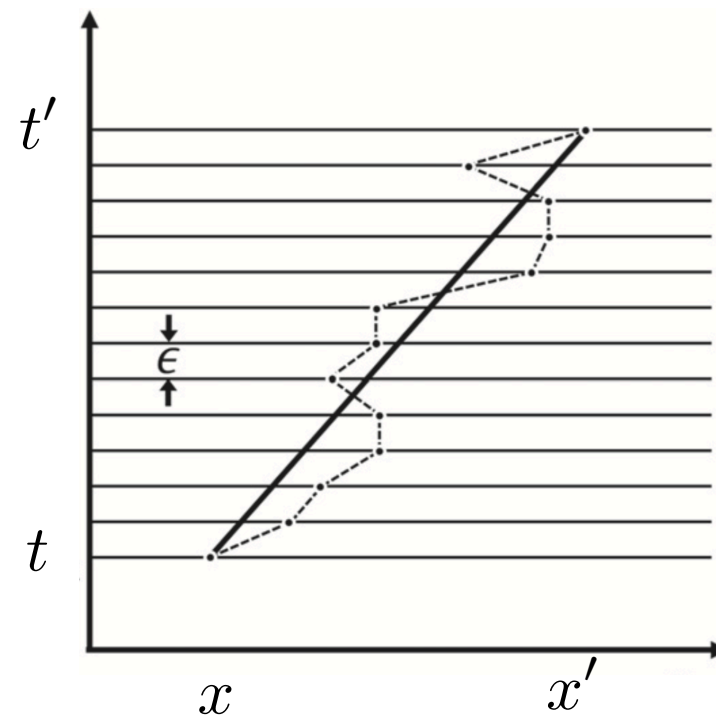


[K. Wilson, "Confinement of quarks" Phys. Rev.D. 10 (8): 2445–245 (1974)]



- (1) Path Integral quantization
- (2) Continuation to Euclidean time
- (3) Lattice regularization

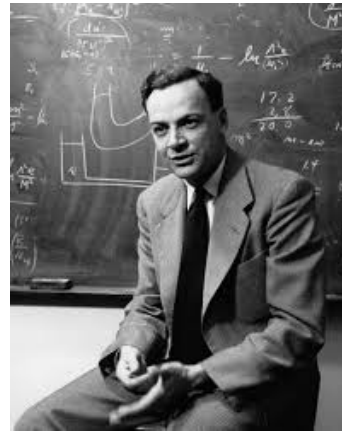
$$\langle x' | U(t', t) | x \rangle = \int dx_1 \langle x' | U(t', t_1) | x_1 \rangle \langle x_1 | U(t_1, t) | x \rangle$$



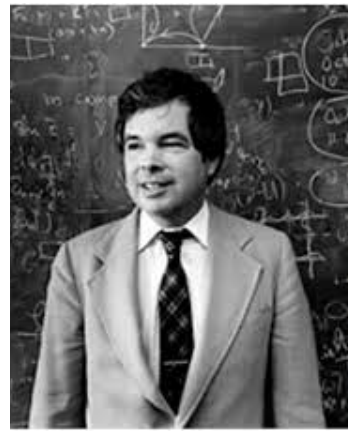
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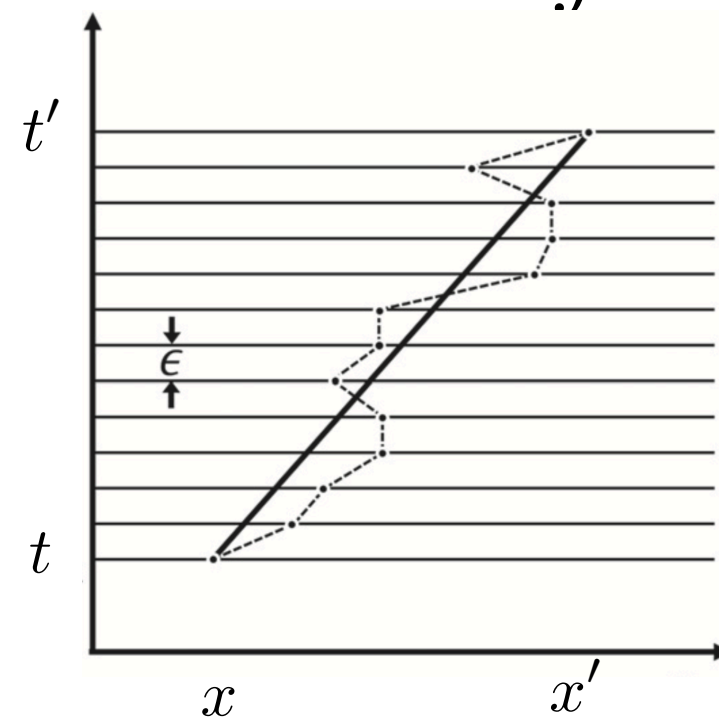


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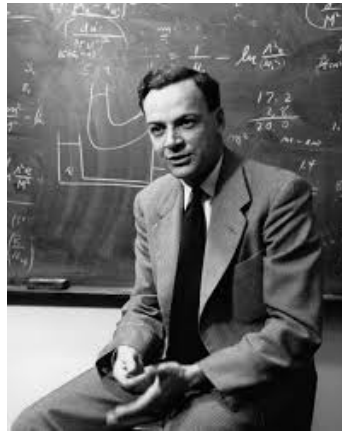


$$\epsilon \longrightarrow -i a$$

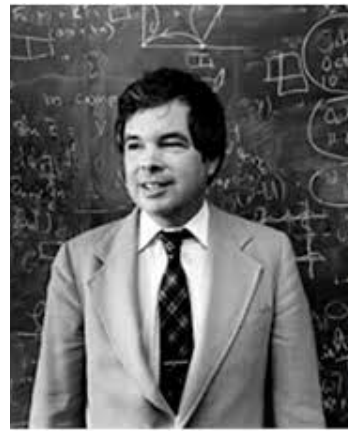
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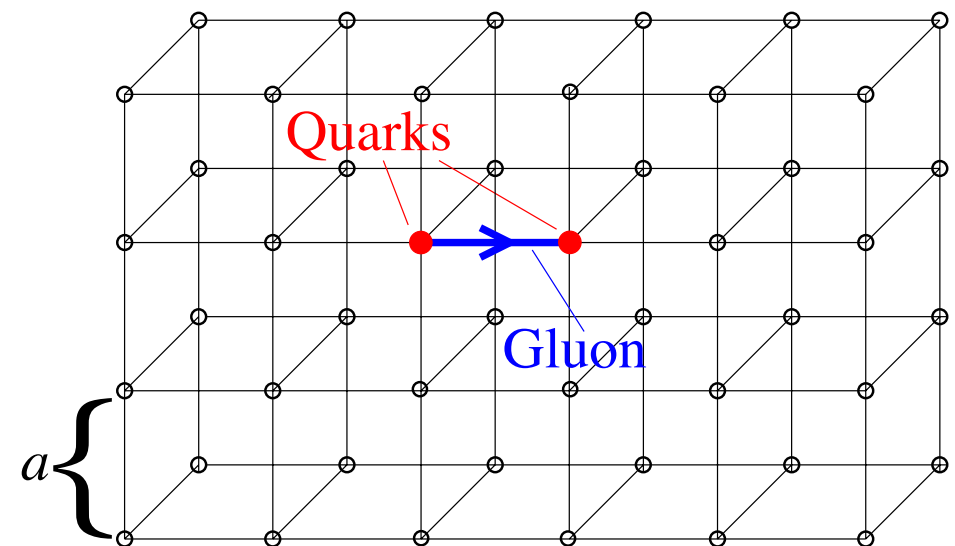
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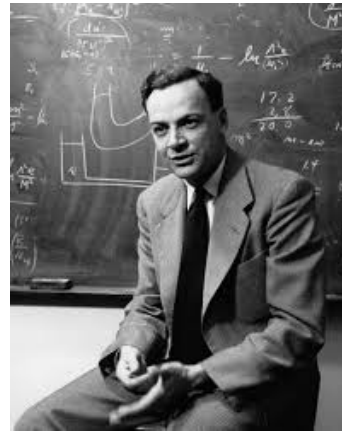


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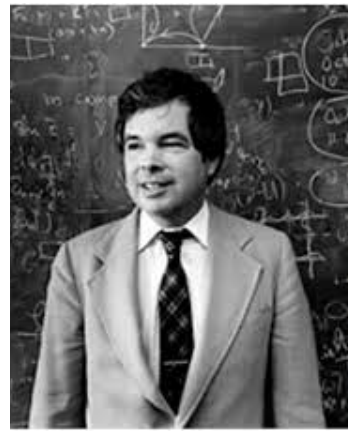


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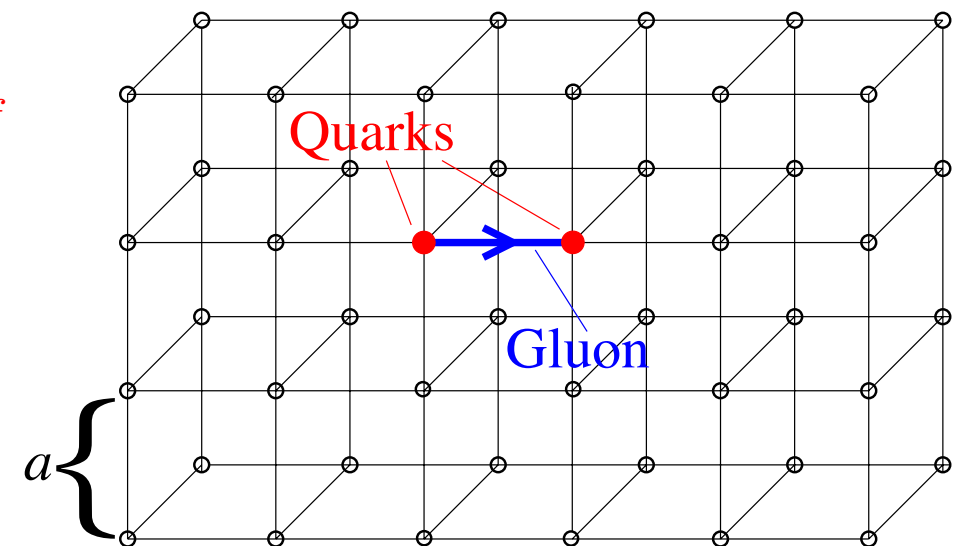


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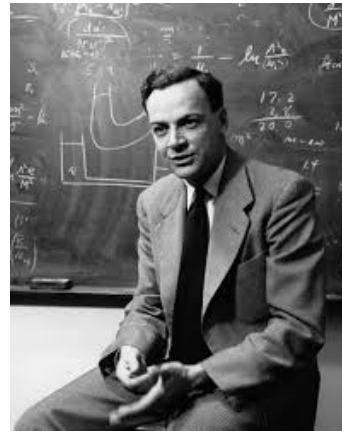
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$$\mathcal{L}_{QCD}^E = \frac{1}{2g} F_{\mu\nu}^a F_{\mu\nu}^a + \sum_{f=u,d,s,\dots} \bar{\psi}_f \{ \gamma_\mu (\partial_\mu + iA_\mu^a T^a) + m_f \} \psi_f$$
$$S_{QCD}^E = \int d^4x \mathcal{L}_{QCD}^E$$

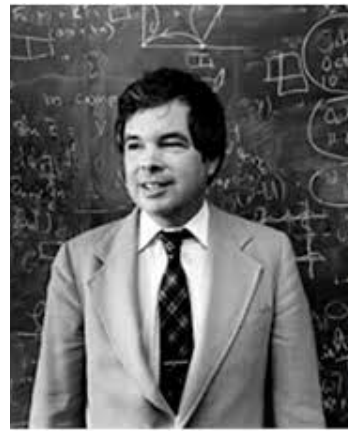


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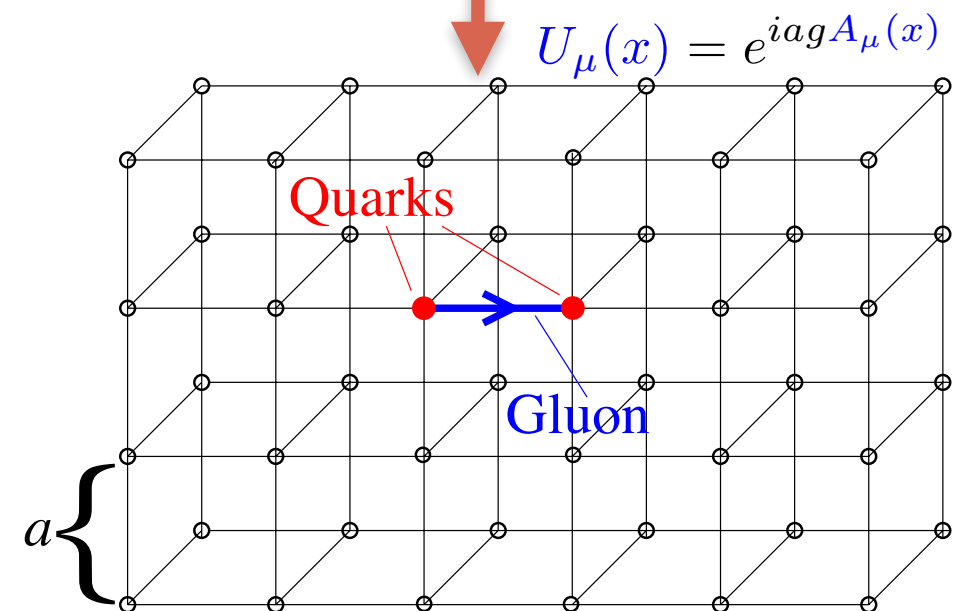


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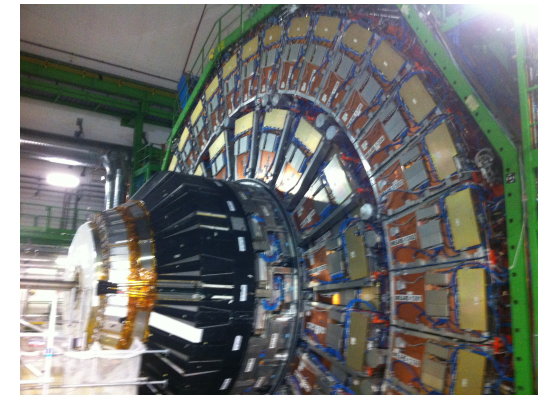
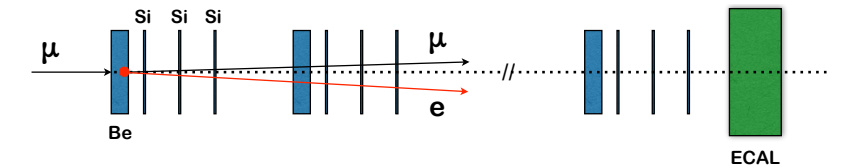
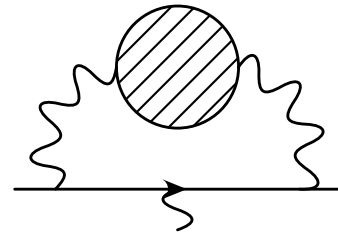


CLASSICAL STATISTICAL MECHANICS

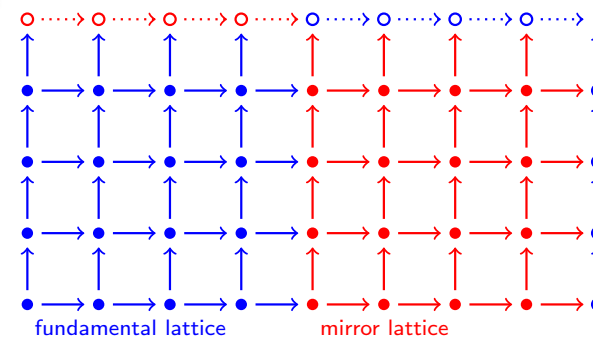
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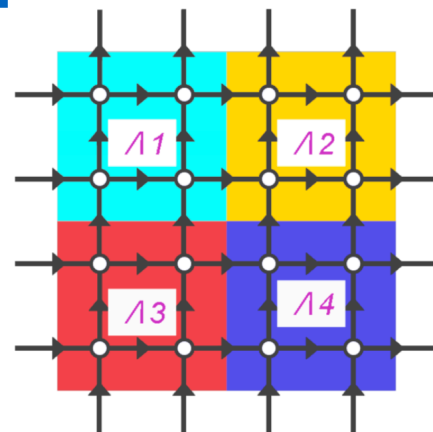
Physics (Theory&Experiment)



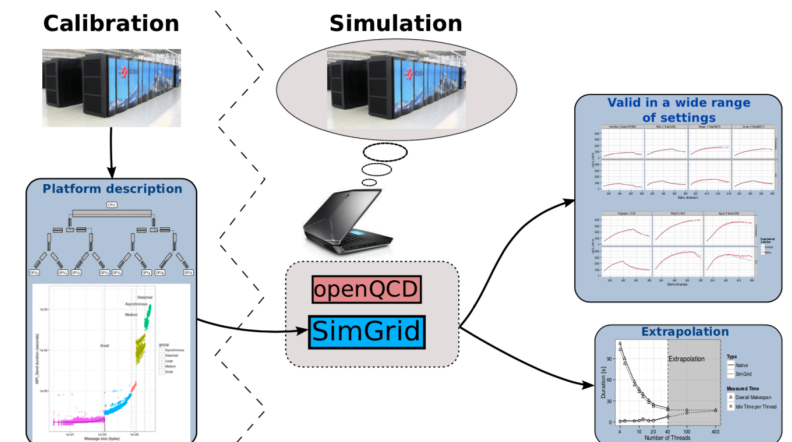
Lattice QCD



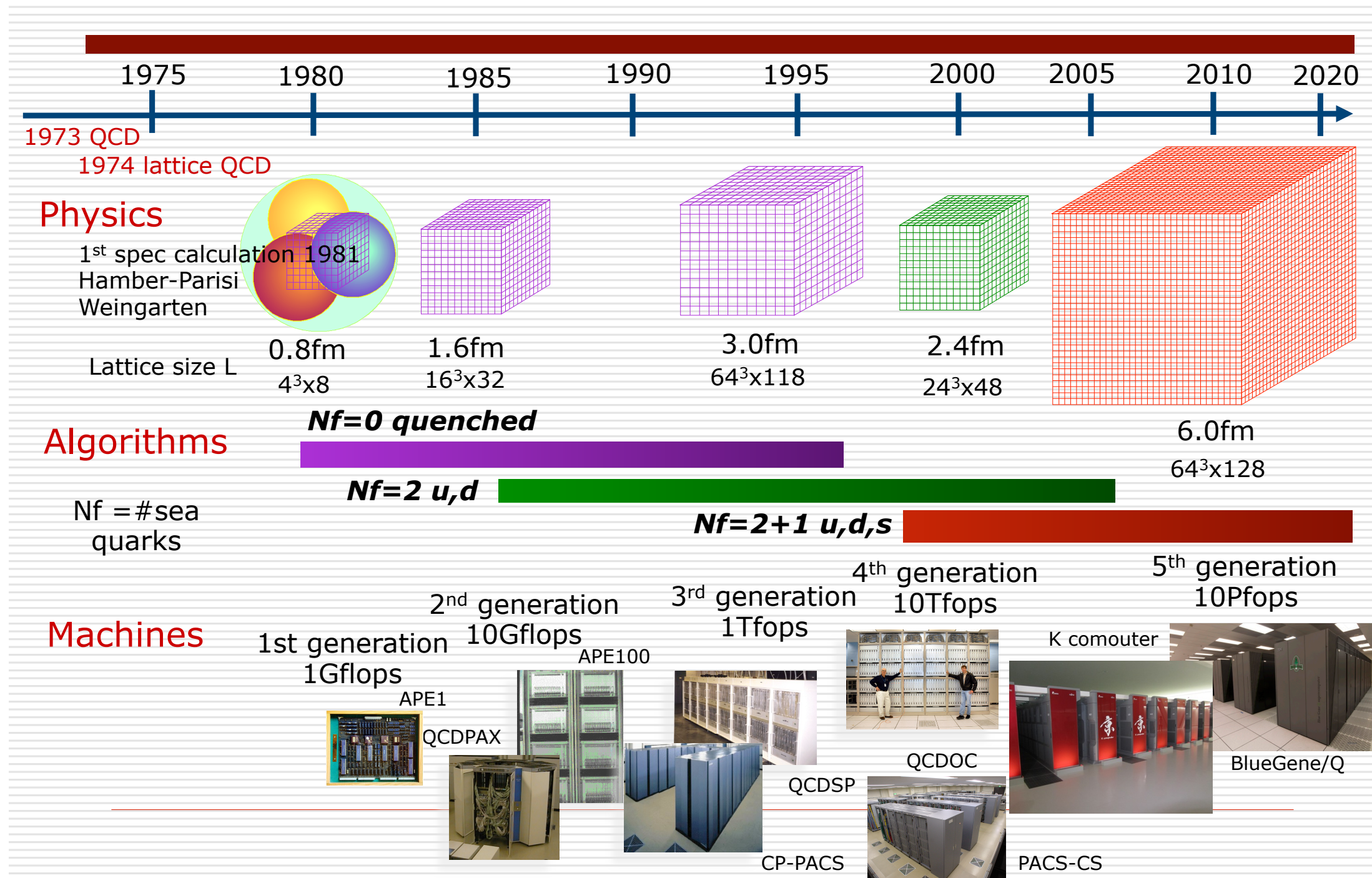
Computational Methods



Machines



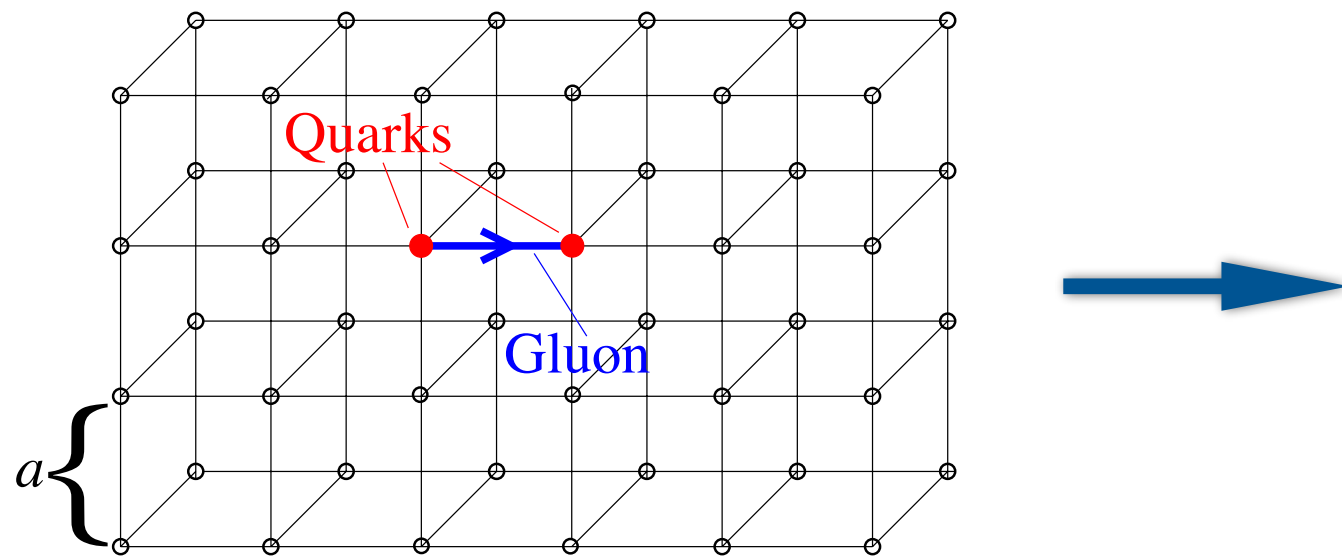
Development of Lattice QCD



[Credit: A. Ukawa, HPC Summer School (2013)]



Typical Lattice QCD Computation



- physical lattice size: **~6fm**, spacing **0.05-0.1fm**
- **$64^3 \times 128$** lattice \rightarrow **34×10^6** points
- Operator dimensions: **$10^7 \times 10^7$** matrices
- **Advanced computational methods** are needed
- **Large computer resources**: multiple TFlop years!



<https://www.cscs.ch/publications/photo-gallery/>



Wilson Cluster at Mainz U.



Altamira@IFCA, Santander

Backstage of LGT Calculations



[bbc tyne in pictures backstage at theatre royal; image by www.bbc.co.uk]

Plan of the Lectures:

- **Lecture 1: Path Integral Quantization and scalar fields on the lattice;** *Why do we need to consider discrete space/time?*
- **Lecture 2: QCD on the lattice; Computational methods for lattice field theories;** *Why is LQCD so comp. expensive? What are the limitations?*
- **Lecture 3: Lattice QCD phenomenology: selected topics** (Muon $g-2$, flavor physics, machine learning, quantum computing applications and more) *Where can we move the needle with LQCD?*

Part 1:
**Path Integral Quantization and
scalar fields on the lattice**

Outline

- ◉ **Point Mechanics vs. Classical Field Theory**
- ◉ **Path Integral in Quantum Mechanics (real and Euclidean time)**
- ◉ **Scalar Field Theory on the lattice**
- ◉ **Analogy with Statistical Mechanics and continuum limit**
- ◉ **Spectrum of the lattice Scalar Theory**

Classical Point Mechanics

- **Point Mechanics — 2nd Newton's law:**

$$m \frac{d^2 x}{dt^2} = m \partial_t^2 x = F(x) = - \frac{dV(x)}{dx}$$

m — mass of the classical non-relativistic point particle

$V(x)$ — external potential

- **The principle of least action:**

$$S[x] = \int dt \mathcal{L}(x, \partial_t x)$$

- **Lagrange function:**

$$\mathcal{L}(x, \partial_t x) = \frac{m}{2} (\partial_t x)^2 - V(x)$$

- **Euler-Lagrange equation:**

$$\partial_t \frac{\delta \mathcal{L}}{\delta(\partial_t x)} - \frac{\delta \mathcal{L}}{\delta x} = 0$$

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Classical Field Theory

- Generalization to systems with infinitely many d.o.f. (field values $\phi(\vec{x})$)
- Classical field e. o. m. for neutral scalars — Klein-Gordon eq.: $\partial_\mu \partial^\mu \phi = -\frac{dV(\phi)}{d\phi}$
- Again, the classical e. o. m obtained by minimizing the action:

$$S[\phi] = \int d^4x \mathcal{L}(\phi, \partial_\mu \phi)$$

$$\partial_\mu \frac{\delta \mathcal{L}}{\delta(\partial_\mu \phi)} - \frac{\delta \mathcal{L}}{\delta \phi} = 0$$

- A simple example of interacting scalar field theory (‘ ϕ^4 — theory’)

$$V(\phi) = \frac{m^2}{2} \phi^2 + \frac{\lambda}{4!} \phi^4$$

m — mass of the scalar field

λ — coupling strength of its self-interaction

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Point Mechanics vs. Classical Field Theory

Point Mechanics	Field Theory
time t	space-time $x = (t, \vec{x})$
particle coordinate x	field value ϕ
particle path $x(t)$	field configuration $\phi(x)$
action $S[x] = \int dt L(x, \partial_t x)$	action $S[\phi] = \int d^4x \mathcal{L}(\phi, \partial_\mu \phi)$
Lagrange function $L(x, \partial_t x) = \frac{m}{2}(\partial_t x)^2 - V(x)$	Lagrangian $\mathcal{L}(\phi, \partial_\mu \phi) = \frac{1}{2}\partial_\mu \phi \partial^\mu \phi - V(\phi)$
equation of motion $\partial_t \frac{\delta L}{\delta(\partial_t x)} - \frac{\delta L}{\delta x} = 0$	field equation $\partial_\mu \frac{\delta \mathcal{L}}{\delta(\partial_\mu \phi)} - \frac{\delta \mathcal{L}}{\delta \phi} = 0$
Newton's equation $\partial_t^2 x = -\frac{dV(x)}{dx}$	Klein-Gordon equation $\partial_\mu \partial^\mu \phi = -\frac{dV(\phi)}{d\phi}$
kinetic energy $\frac{m}{2}(\partial_t x)^2$	kinetic energy $\frac{1}{2}\partial_\mu \phi \partial^\mu \phi$
harmonic oscillator potential $\frac{m}{2}\omega^2 x^2$	mass term $\frac{m^2}{2}\phi^2$
anharmonic perturbation $\frac{\lambda}{4}x^4$	self-interaction term $\frac{\lambda}{4}\phi^4$

[Credit: U.-J. Wiese <https://inspirehep.net/literature/946884>]

● Point Mechanics vs. Classical Field Theory

Path Integral in Quantum Mechanics: real time (I)

- Time-dependent Schrödinger Eq.

$$i\hbar\partial_t |\Psi(t)\rangle = H |\Psi(t)\rangle$$

- Time evolution operator

$$U(t', t) = e^{-\frac{i}{\hbar} H(t' - t)}; \quad |\Psi(t')\rangle = U(t', t) |\Psi(t)\rangle$$

H — time independent Hamilton operator

- Transition amplitude of a non-relativistic point particle — a propagator:

$$\langle x' | U(t', t) | x \rangle$$

- Contains information about the energy spectrum of the theory.

Path Integral in Quantum Mechanics: real time (II)

- Propagator from x to x'

$$\langle x' | U(t', t) | x \rangle = \int dx_1 \langle x' | U(t', t_1) | x_1 \rangle \langle x_1 | U(t_1, t) | x \rangle$$

- Divide time interval into N elementary steps of size

$$[t', t]; \quad t' - t = N \epsilon$$

- Repeat previous procedure at all intermediate times

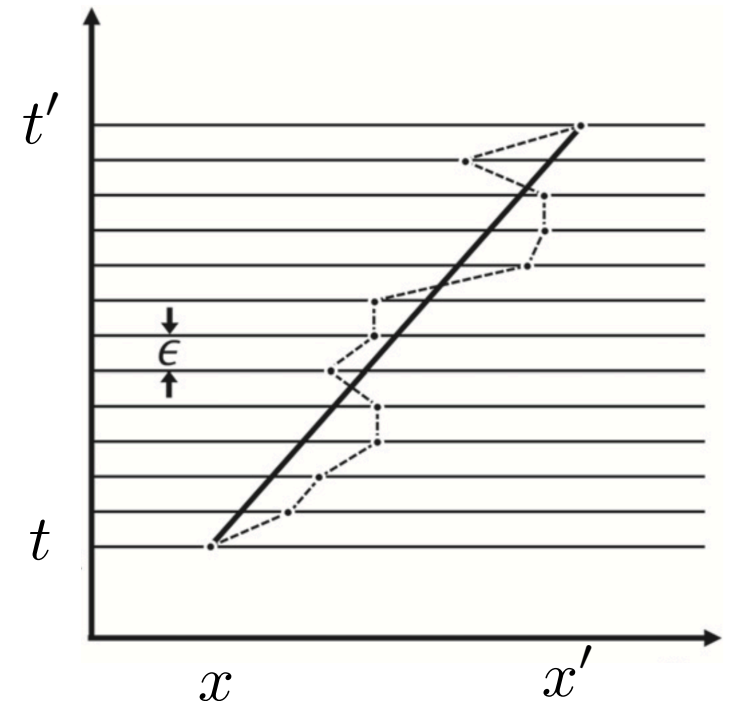
$$\langle x' | U(t', t) | x \rangle = \int dx_1 \int dx_2 \dots \int dx_{N-1} \langle x' | U(t', t_{N-1}) | x_{N-1} \rangle \times \dots \times \langle x_2 | U(t_2, t_1) | x_1 \rangle \times \langle x_1 | U(t_1, t) | x \rangle$$

- Take factor $\langle x_{i+1} | U(t_{i+1}, t_i) | x_i \rangle$; assume single non-relativistic point particle

$$H = \frac{p^2}{2m} + V(x)$$

- Insert complete set of states + BCH formula:

$$\langle x_{i+1} | U(t_{i+1}, t_i) | x_i \rangle = \frac{1}{2\pi} \int dp e^{-\frac{i\epsilon p^2}{2m\hbar}} e^{-\frac{i}{\hbar} p(x_{i+1} - x_i)} e^{-\frac{i\epsilon}{\hbar} V(x_i)}$$



Path Integral in Quantum Mechanics: real time (III)

$$\langle x_{i+1} | U(t_{i+1}, t_i) | x_i \rangle = \frac{1}{2\pi} \int dp \, e^{-\frac{i\epsilon p^2}{2m\hbar}} e^{-\frac{i}{\hbar} p(x_{i+1} - x_i)} e^{-\frac{i\epsilon}{\hbar} V(x_i)}$$

- $\int dp$ ill-defined: integrand rapidly oscillating f-on

- For it to be well-defined:

1. replace: $\epsilon \longrightarrow \epsilon - i a; \quad a \in \mathbb{R}$

2. evaluate $\int dp \dots$

3. take $a \rightarrow 0$ limit, one gets:

$$\langle x_{i+1} | U(t_{i+1}, t_i) | x_i \rangle = \sqrt{\frac{m}{2\pi i \hbar \epsilon}} e^{\frac{i}{\hbar} \epsilon \left[\frac{m}{2} \left(\frac{x_{i+1} - x_i}{\epsilon} \right)^2 - V(x_i) \right]}$$

- Insert into original propagator:

$$\langle x' | U(t', t) | x \rangle = \int \mathcal{D}x \, e^{\frac{i}{\hbar} S[x]}$$
$$\int \mathcal{D}x = \lim_{\epsilon \rightarrow 0} \sqrt{\frac{m}{2\pi i \hbar \epsilon}}^{N-1} \int dx_1 \int dx_2 \dots \int dx_{N-1}$$

Path Integral in Quantum Mechanics: real time (IV)

$$\langle x' | U(t', t) | x \rangle = \int \mathcal{D}x e^{\frac{i}{\hbar} S[x]}$$
$$\int \mathcal{D}x = \lim_{\epsilon \rightarrow 0} \sqrt{\frac{m}{2\pi i \hbar \epsilon}}^{N-1} \int dx_1 \int dx_2 \dots \int dx_{N-1}$$

- The action is continuum limit of the discretised action:

$$S[x] = \int dt \left[\frac{m}{2} (\partial_t x)^2 - V(x) \right] = \lim_{\epsilon \rightarrow 0} \sum_i \epsilon \left[\frac{m}{2} \left(\frac{x_{i+1} - x_i}{\epsilon} \right)^2 - V(x_i) \right]$$

- Summary:

- (i) Integrate over all particle positions for each intermediate time t_i
- (ii) Amounts to integrating over all possible paths of a particle starting at x and ending at x'
- (iii) Each path weighted with oscillating phase
- (iv) Classical path: the smallest oscillations \Rightarrow largest contribution to the P.I. ($\hbar \rightarrow 0$ class. limit)

- Note: definition of the path integral required an analytic continuation in time!

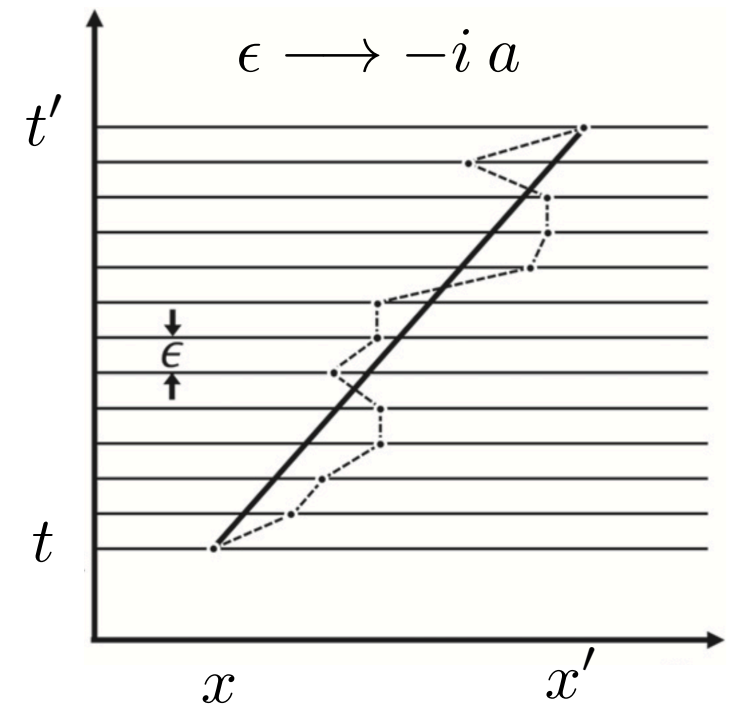
Euclidean Path Integral in Quantum Mechanics

- Statistical partition function: $Z = e^{-\beta H}; \quad \beta = \frac{1}{T}$
- $\beta = \frac{i}{\hbar}(t' - t) \implies e^{-\beta H} \Leftrightarrow U(t, t')$

System at finite temperature T



System propagating in purely imaginary time



- Repeat all the steps from the derivation in real time:

- Divide Euclidean time interval into N time steps: $\beta = \frac{Na}{\hbar}$
- Insert complete set of position eigenstates

- The Euclidean Path Integral:

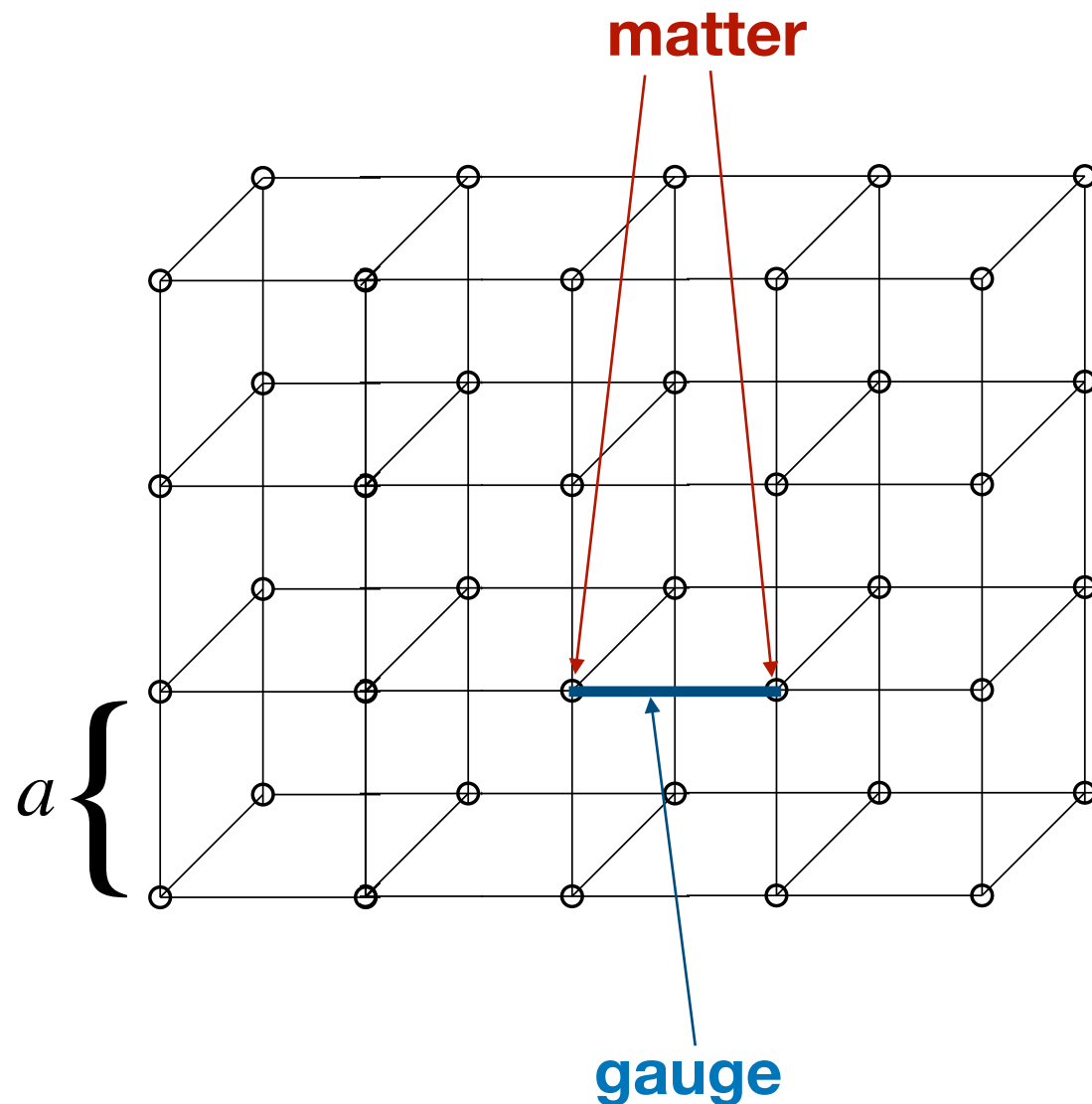
$$Z = \int \mathcal{D}x e^{-\frac{1}{\hbar} S_E[x]}$$

$$S_E[x] = \int dt \left[\frac{m}{2} (\partial_t x)^2 + V(x) \right] = \lim_{a \rightarrow 0} \sum_i a \left[\frac{m}{2} \left(\frac{x_{i+1} - x_i}{a} \right)^2 + V(x_i) \right]$$

$$\int \mathcal{D}x = \lim_{a \rightarrow 0} \sqrt{\frac{m}{2\pi i \hbar a}}^N \int dx_1 \int dx_2 \dots \int dx_N$$

Scalar fields on the lattice

- Quantum field theories beyond tree level are plagued by UV divergencies
- Defining the theory on a lattice introduces a minimum length



- Lattice spacing acts as an UV cut-off: $\Lambda \sim \frac{1}{a}$

$$Z = \int \mathcal{D}\phi \, e^{-S_E[\phi]}$$

$$\int \mathcal{D}\phi = \prod_x \int d\phi(x)$$

$$S_E[\phi] = \int d^D x \left[\frac{1}{2} (\partial_\mu \phi)^2 + \frac{1}{2} m^2 \phi^2 + \frac{\lambda}{4!} \phi^4 \right]$$

Scalar field theory

- Discretize space-time and define matter fields on the sites of the lattice:

$$\begin{aligned}x &\longrightarrow an = (an_1, an_2, an_3, an_4); \quad n_\mu \in \mathbb{Z} \\ \phi(x) &\longrightarrow \phi(an)\end{aligned}$$

- Momentum integrals are restricted to the first Brillouin zone:

$$\begin{aligned}\int d^4x &\longrightarrow a^4 \sum_{n_\mu} \equiv \sum_x \\ \int \frac{d^4k}{2\pi} &\longrightarrow \int_{|k| < \frac{2\pi}{a}} \frac{d^4k}{2\pi} \equiv \int_k\end{aligned}$$

- Discretize the derivatives:

$$\begin{aligned}\partial_\mu \phi(x) &\longrightarrow \nabla_\mu \phi(x) = \frac{1}{a} [\phi(x + a\hat{\mu}) - \phi(x)] \\ &\longrightarrow \nabla_\mu^* \phi(x) = \frac{1}{a} [\phi(x) - \phi(x - a\hat{\mu})]\end{aligned}$$

Lattice action

- Discretized action (bare parameters)

$$S[\phi] = \sum_x \left[\frac{1}{2} \nabla_\mu \phi(x) \nabla_\mu \phi(x) + \frac{1}{2} m_0^2 \phi(x)^2 + \frac{\lambda_0}{4!} \phi(x)^4 \right]$$

- Scalar propagator

$$\begin{aligned} \Delta(k)^{-1} &= \sum_\mu \left[\frac{2}{a} \sin\left(\frac{k_\mu a}{2}\right) \right]^2 + m_0^2 \\ &= k^2 + m_0^2 + \mathcal{O}(a^2) \end{aligned}$$

- Space time symmetry: $O(4) \longrightarrow H(4)$

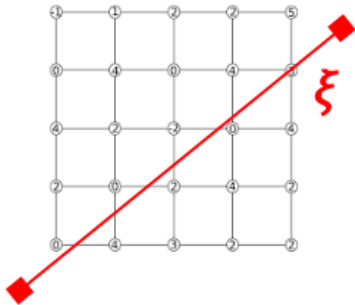
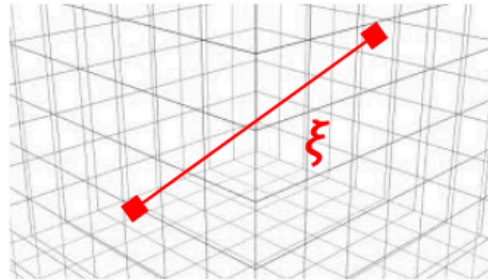
- Rotation symmetry recovered in the continuum limit

From P.I. in Quantum Mech. to Statistical Stat. Mech.

Quantum mechanics	Classical statistical mechanics
Euclidean time lattice	d -dimensional spatial lattice
elementary time step a	crystal lattice spacing
particle position x	classical spin variable s
particle path $x(t)$	spin configuration s_x
path integral $\int \mathcal{D}x$	sum over configurations $\prod_x \sum_{s_x}$
Euclidean action $S_E[x]$	classical Hamilton function $\mathcal{H}[s]$
Planck's constant \hbar	temperature T
quantum fluctuations	thermal fluctuations
kinetic energy $\frac{1}{2}(\frac{x_{i+1}-x_i}{a})^2$	neighbor coupling $s_x s_{x+1}$
potential energy $V(x_i)$	external field energy $\mu B s_x$
weight of a path $\exp(-\frac{1}{\hbar}S_E[x])$	Boltzmann factor $\exp(-\mathcal{H}[s]/T)$
vacuum expectation value $\langle \mathcal{O}(x) \rangle$	magnetization $\langle s_x \rangle$
2-point function $\langle \mathcal{O}(x(0))\mathcal{O}(x(t)) \rangle$	correlation function $\langle s_x s_y \rangle$
energy gap $E_1 - E_0$	inverse correlation length $1/\xi$
continuum limit $a \rightarrow 0$	critical behavior $\xi \rightarrow \infty$

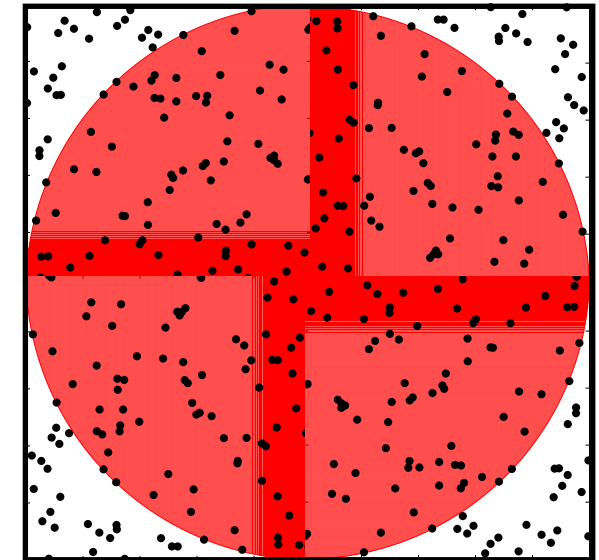
[Credit: U.-J. Wiese <https://inspirehep.net/literature/946884>]

From Statistical Mech. to Quantum Field Theories

Classical Statistical Mechanics	Quantum Field Theories
Partition function $Z_\beta = \sum_{\sigma} e^{-\beta H(\sigma)}$	Feynman Path Integral $\mathcal{Z} = \int D[U] e^{[-1/g^2] S(U)}$
Inverse temperature $\beta \sim 1/T$	Inverse gauge coupling $\sim 1/g^2$
Correlation functions $\langle \sigma(x) \sigma(y) \rangle \sim e^{- x-y /\xi}$	2-point functions $\langle \text{Tr}(U(p)_x) \text{Tr} U(p)_y \rangle \sim e^{- x-y _r}$
Inverse correlation length $1/\xi$	Particle mass: m
2nd order phase transition $\xi/a \rightarrow \infty$ with a fixed 	Continuum limit: $m a \rightarrow 0$ with m fixed 
2-d spatial lattice with physical lattice spacing a	4-d space-time lattice with unphysical cut-off a

A tool for Lattice Simulations: *Monte Carlo* methods

- Monte Carlo: a numerical method for estimating high-dimensional integrals by random sampling



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THE MONTE CARLO METHOD

NICHOLAS METROPOLIS AND S. ULAM

Los Alamos Laboratory

We shall present here the motivation and a general description of a method dealing with a class of problems in mathematical physics. The method is, essentially, a statistical approach to the study of differential equations, or more generally, of integro-differential equations that occur in various branches of the natural sciences.



A tool for Lattice Simulations: Monte Carlo methods

- Ratio of the surface area of the circle and the square:

$$\rightarrow \frac{S_{circle}}{S_{square}} = \frac{\pi r^2}{4r^2}$$

- We can then express:

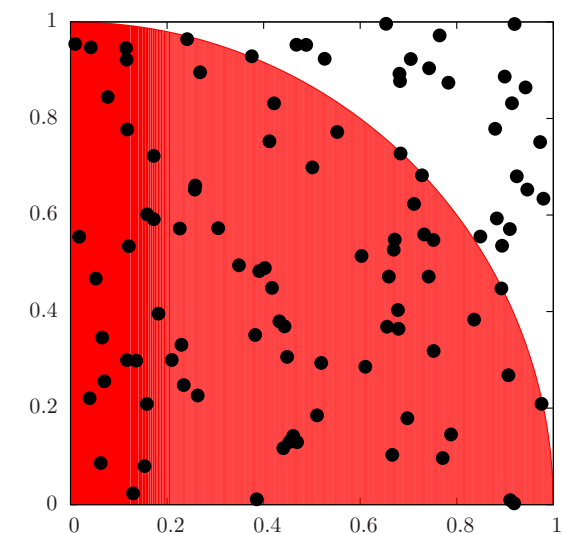
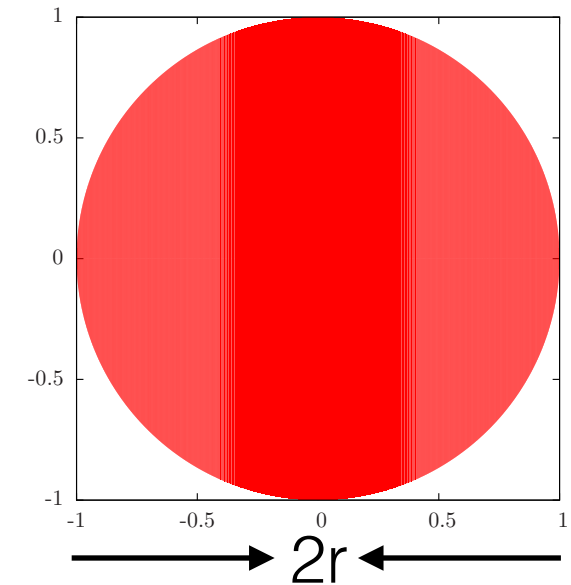
$$\rightarrow \pi = \frac{4S_{circle}}{S_{square}}$$

- If we know S_{circle}/S_{square} , we know the value of π

- Throw N random points on the surface of the square

$$\rightarrow \pi = \frac{4S_{circle}}{S_{square}} \approx \frac{N_{inside}}{N}$$

- For N - large, the value of π will be very well approximated



A tool for Lattice Simulations: Monte Carlo methods

- Calculating 1-dim integral:

$$\rightarrow I = \int_0^1 f(x) dx$$

- Again, throw N random points on the rectangular surface:
- Count those under the value of the function $f(x)$
- Then the value of the integral is obtained by:

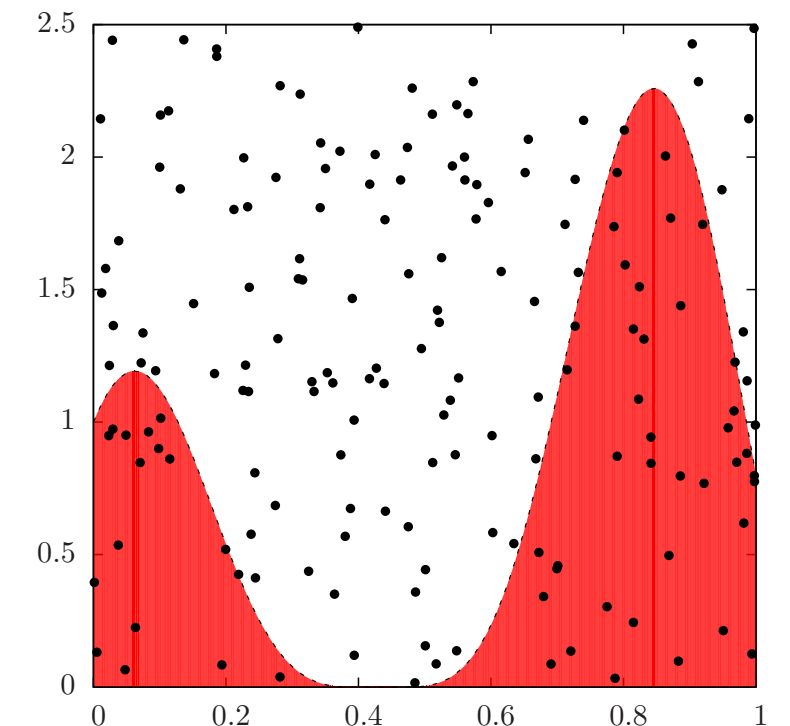
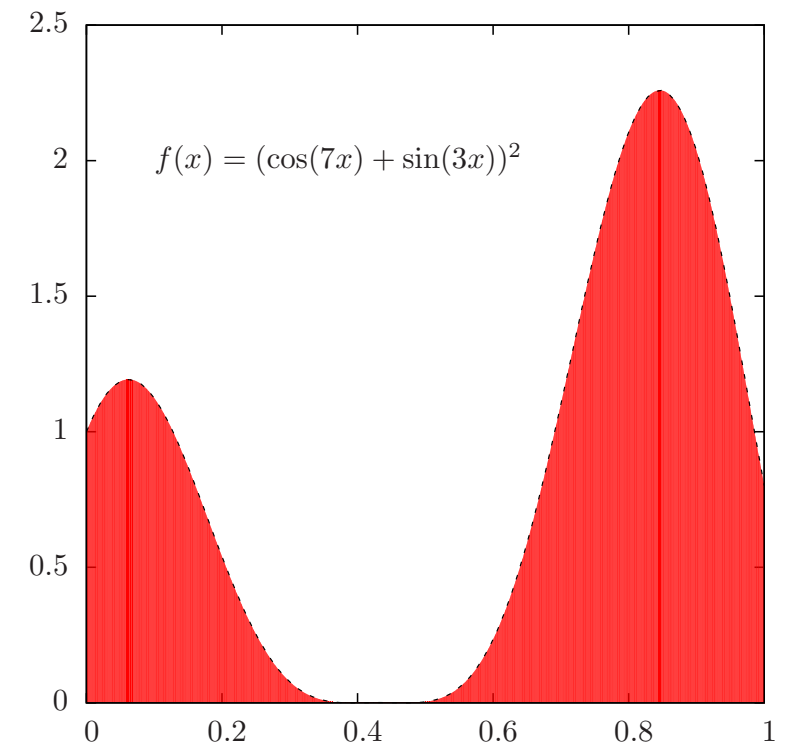
$$\rightarrow I \approx \langle I \rangle_N = 2.5 \times 1 \times \frac{N_{inside}}{N}$$

- For larger N, better and better approximation of the integral

- Monte Carlo error in d-dim: $\approx \frac{1}{\sqrt{N}}$

- Numerical integration error in d-dim: $\approx \frac{1}{N^{2/d}}$

- For $d > 4$, Monte Carlo is better than Numerical Integration!



A tool for Lattice Simulations: Monte Carlo methods

- Calculating 1-dim integral:

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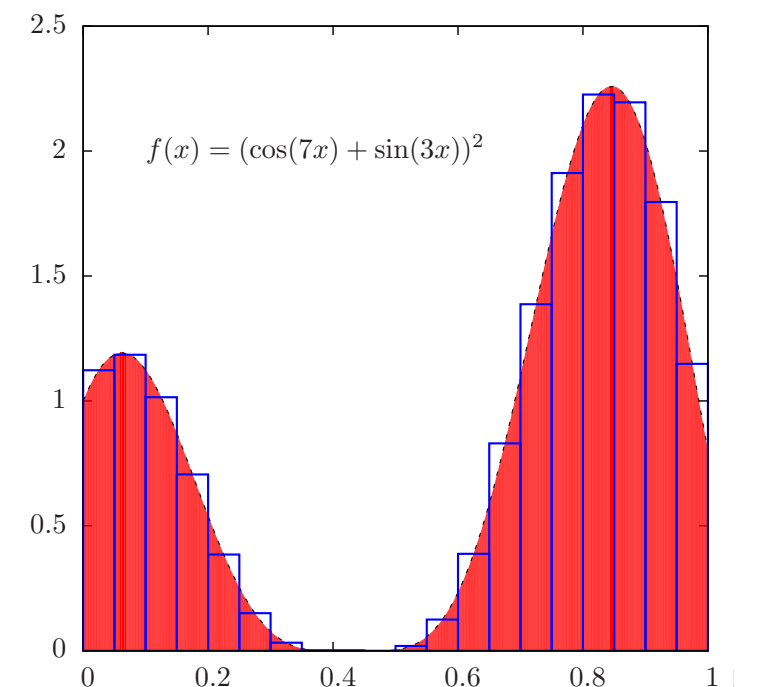
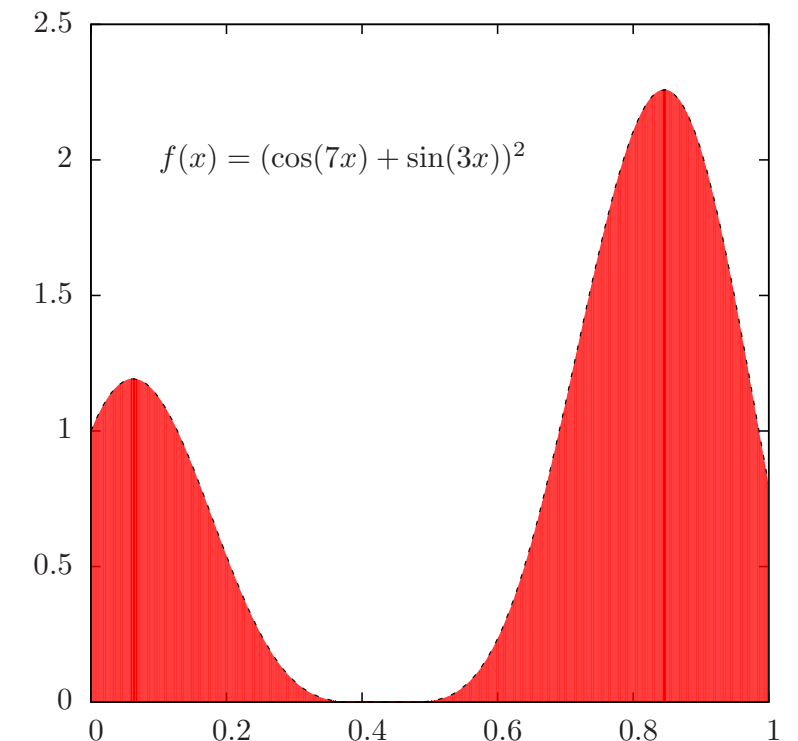
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- For larger N, better and better approximation of the integral

- Monte Carlo error in d-dim: $\approx \frac{1}{\sqrt{N}}$

- Numerical integration error (midpoint rule) in d-dim: $\approx \frac{1}{N^{2/d}}$

- For $d > 4$, Monte Carlo is better than Numerical Integration!



Expectation values in Monte Carlo

- Ising model Hamiltonian (without external magnetic field):

$$H = J \sum_{\langle x,y \rangle} s_x s_y; \quad \langle x,y \rangle - \text{nearest neighbours}$$

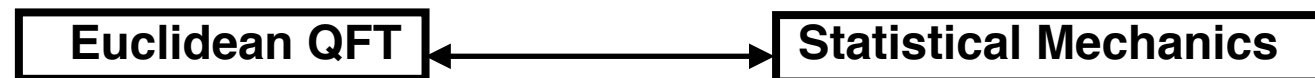
- Generate configurations of spins with probability $\sim e^{-\frac{H}{T}}$ (importance sampling)
- Expectation value of the observables as averages over ensemble of spin configurations

$$\langle O \rangle \approx \bar{O} = \frac{1}{N_{cnfg}} \sum_{k=1}^{N_{cnfg}} O[\bar{s}_k] + \mathcal{O}\left(\frac{1}{\sqrt{N_{cnfg}}}\right)$$

- How do we generate the ensemble $\{\bar{s}_k\}$?

Numerical Simulations

- Numerical approach exploits the analogy:



$$\langle O[\phi] \rangle = \frac{1}{Z} \int \mathcal{D}\phi e^{-S_E[\phi]} O[\phi]$$

- Path integrals are computed by importance sampling

$$\mathcal{P}[\phi_i] \propto e^{-S_E[\phi]}$$

- Generate ensemble of field configurations $\{\phi_i\}$
- Expectation values $\langle O[\phi] \rangle$ are averages over the ensemble

$$\langle O \rangle \approx \bar{O} = \frac{1}{N_{cnfg}} \sum_{i=1}^{N_{cnfg}} O[\phi] + \mathcal{O}\left(\frac{1}{\sqrt{N_{cnfg}}}\right)$$

- How do we generate ensemble $\{\phi_i\}$ with the correct probability distribution?

Markov processes

- Recursive procedure that generates $\{\phi_i\}$ with specific algorithm s.t. aimed distribution is asymptotically obtained

$$\{\phi_0\} \longrightarrow \{\phi_1\} \longrightarrow \{\phi_2\} \longrightarrow \cdots \longrightarrow \{\phi_i\} \longrightarrow \{\phi_{i+1}\} \longrightarrow \cdots$$

- Markov chains that converge exponentially to the equilibrium distr.
- The configurations $\{\phi_i\}$ are correlated by construction

$$Var[\bar{O}] = Var[O] \left(\frac{2\tau_O}{N_{cnfg}} \right)$$

— integrated autocorrelation time

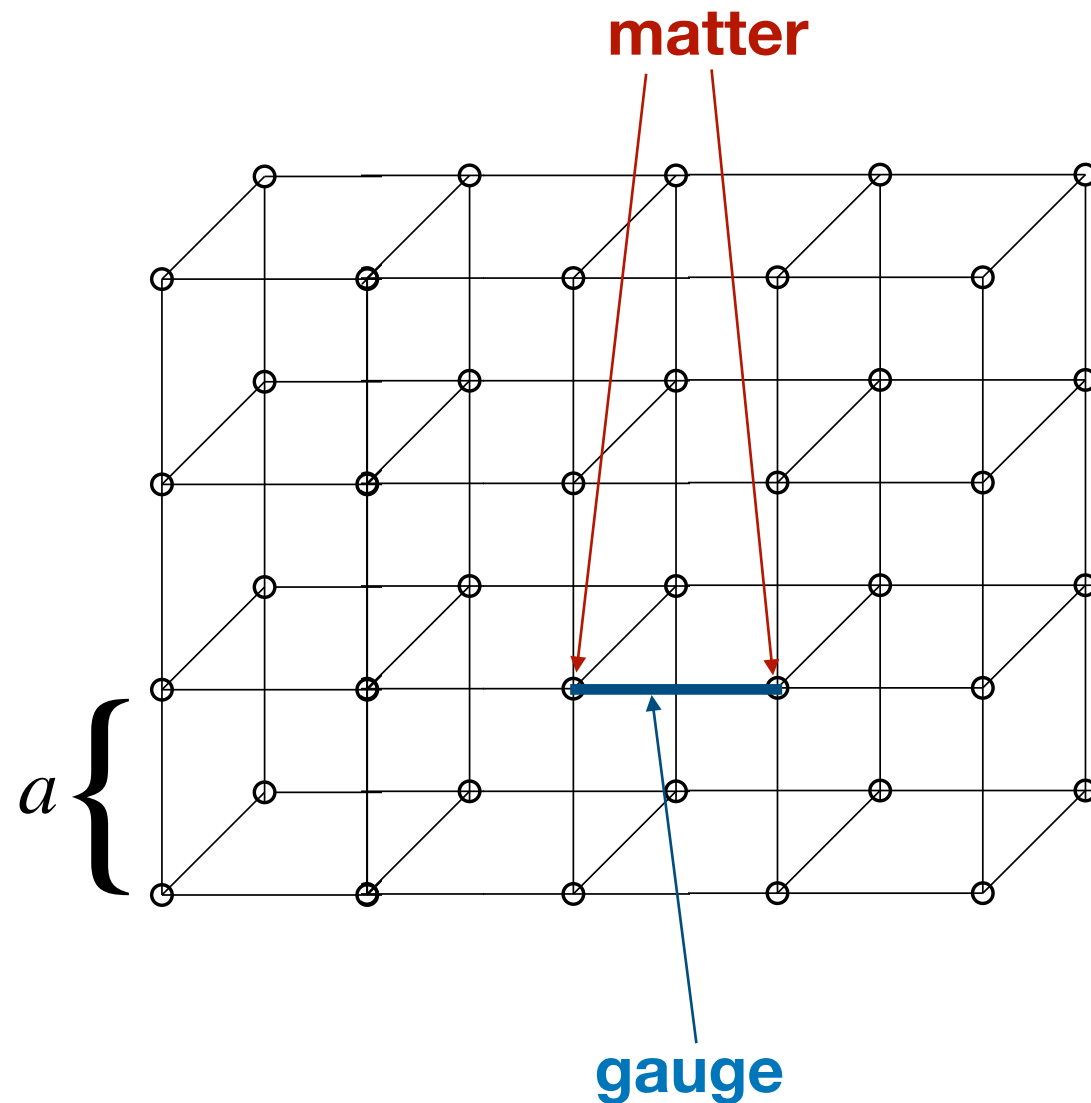
- The error of the estimator scales as $\frac{1}{\sqrt{N_{cnfg}}}$ (Monte Carlo)
- The variance of the actual observable

$$Var[O] = \langle (O - \langle O \rangle)^2 \rangle$$

└ property of QFT itself, should not depend of the Markov chain.

QFT on the lattice: symmetries

- **Translational Symmetry:**
Broken to discrete symmetry, but nicely restored in the continuum limit
- **Rotational Symmetry:**
Similar to translational symmetry. Finite number of irreducible representations (quantum numbers) instead of spin, but correct states are obtained in the continuum limit



In today's lecture:

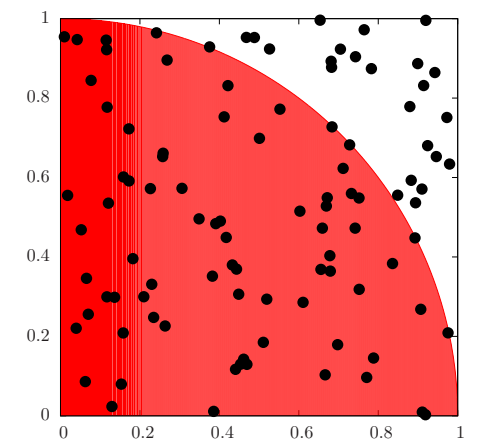
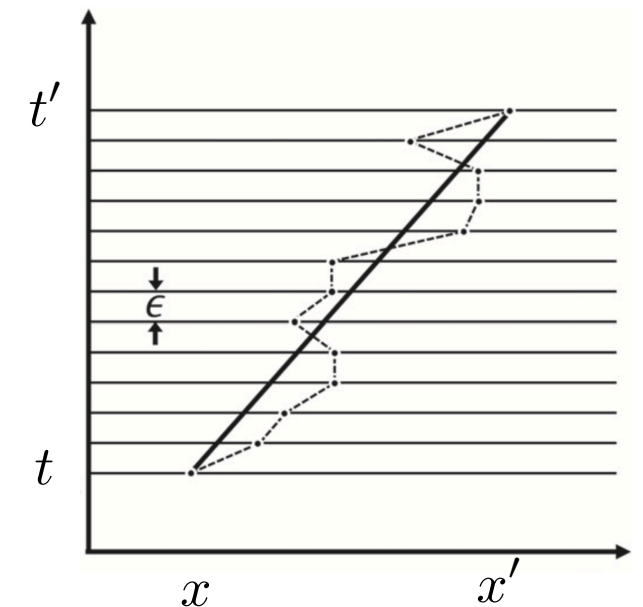
- ◉ We have learned/reminded ourselves how to quantize:

- ➔ Quantum Mechanics
- ➔ Scalar Field Theory

- ◉ Mapping to Classical Statistical Mechanics

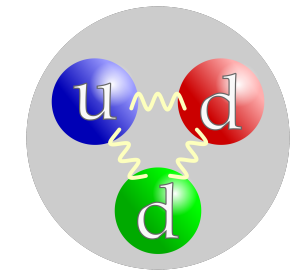
- ◉ Monte Carlo Sampling of Spin Systems → Quantum Fields

- ◉ Monte Carlo Errors, other sources of errors



In tomorrow's lecture:

- We shall generalize this approach to Quantum Chromodynamics (QCD)



- We shall see how the numerical sampling is done in practice

→ for scalar field theory

→ for QCD

- Why is QCD numerically so expensive?



- Practical examples

