

6.02 Lecture 5 - Analyzing Noise

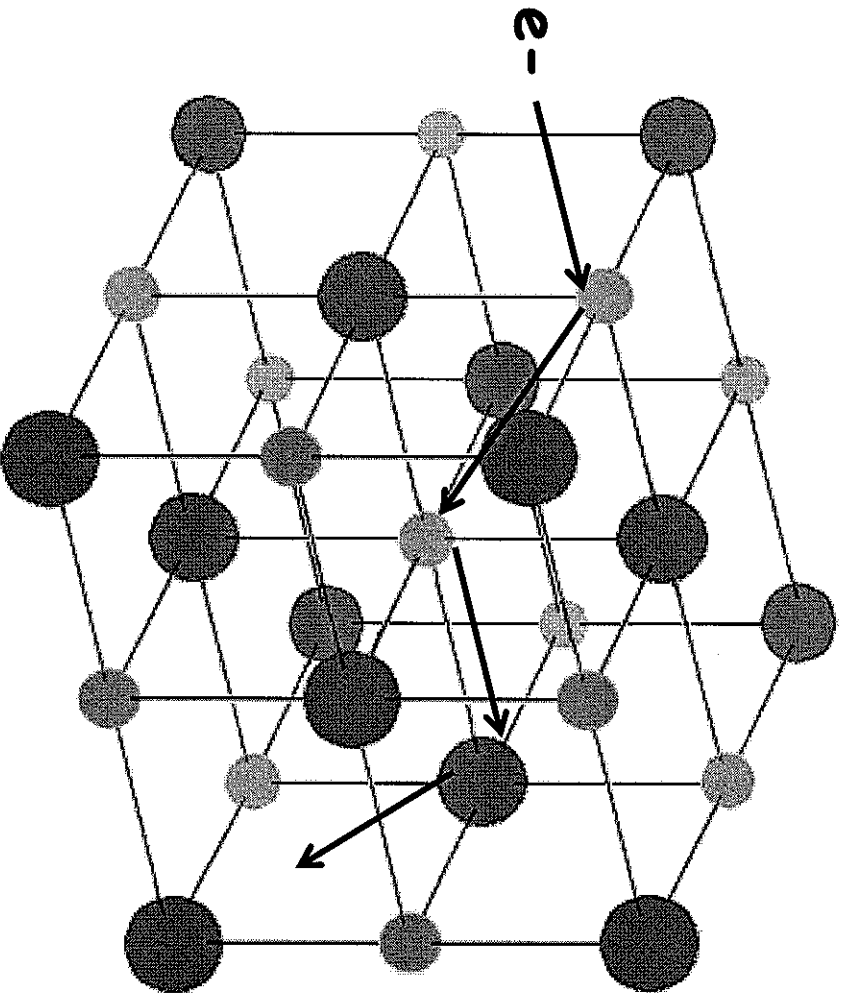
1

- **Noise**
 - Sources of Noise
 - Why Normal (Gaussian) PDF's?
- **Normal Random Variables**
 - Shift invariance - two views.
 - Joint and Conditional Probability
 - Cumulative Distribution Function
- **Eye Slicing**
 - Combining ISI and Noise
 - Evaluating BER

Noise Can Be Due to Fundamental Processes

2

Electron Moving Through Crystal with Vibrating Atoms

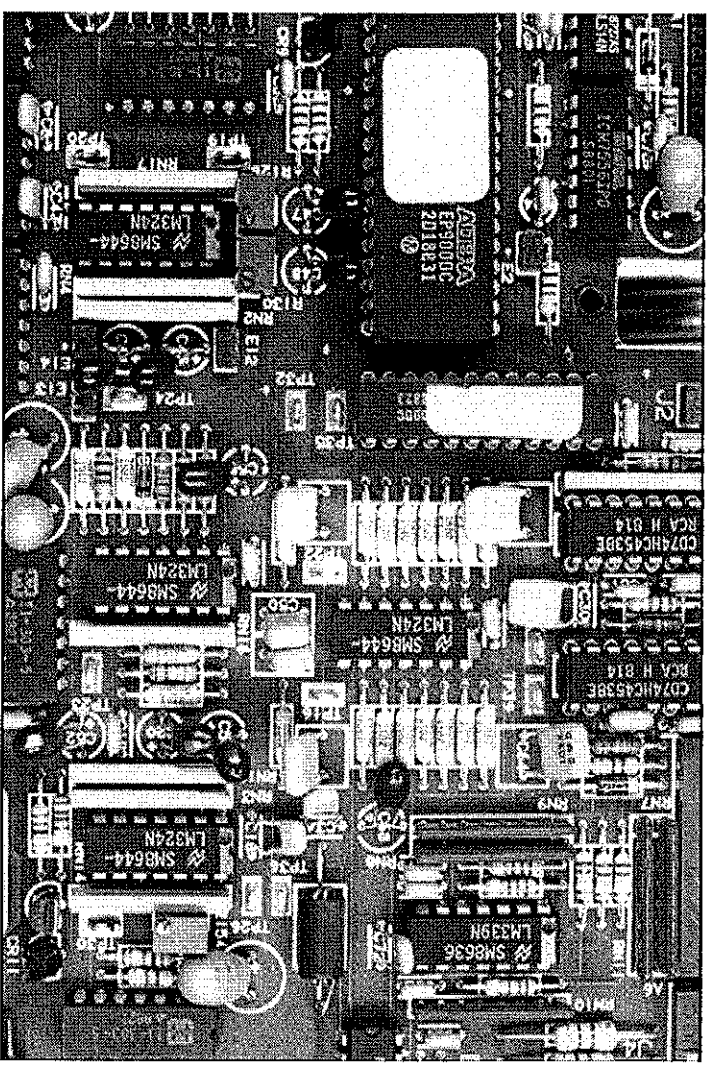


http://www4.nau.edu/meteorite/Meteorite/Images/Sodium_chloride_crystal.png

Randomized path leads to noisy current flow

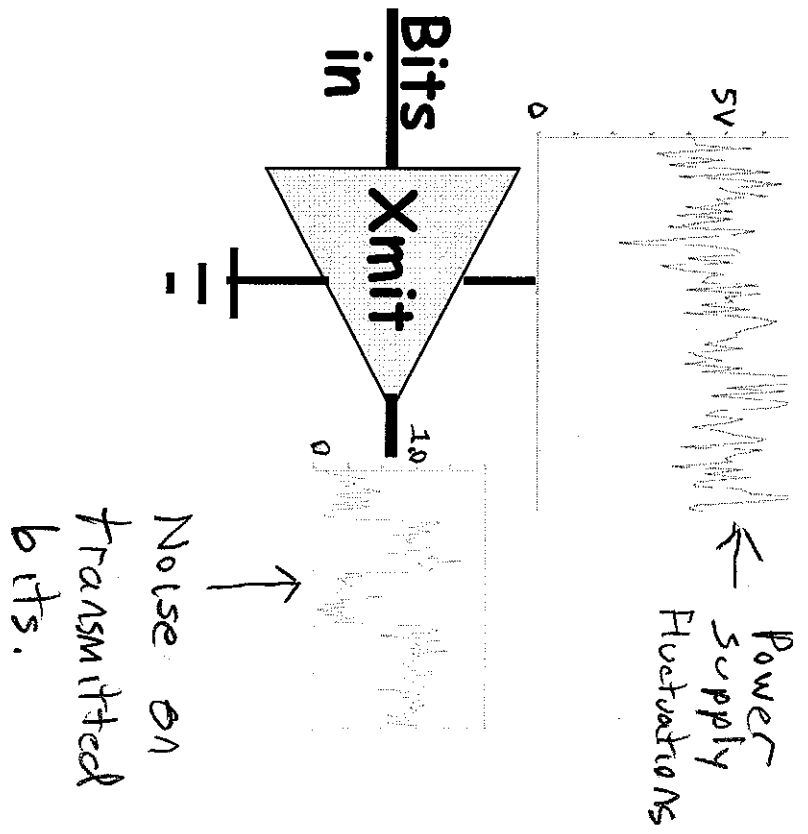
3

Effect of Many Interactions Can Be Modeled as Noise



<http://www.imagehack.net/PCB%20Board%203.JPG>

Many components connected by thin wires (that have inductance and resistance) to single power supply - 1000's of devices switching on and off creates "noisy" power supply.



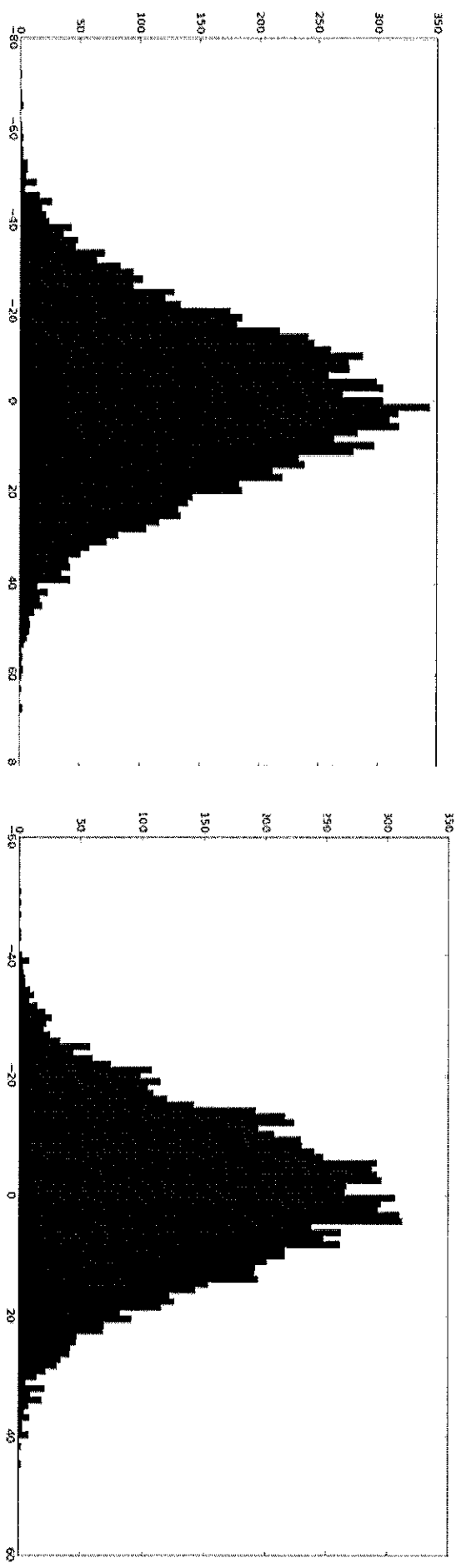
Why Use Normal (Gaussian) PDF

4

$$f_X(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

μ = mean or expected value

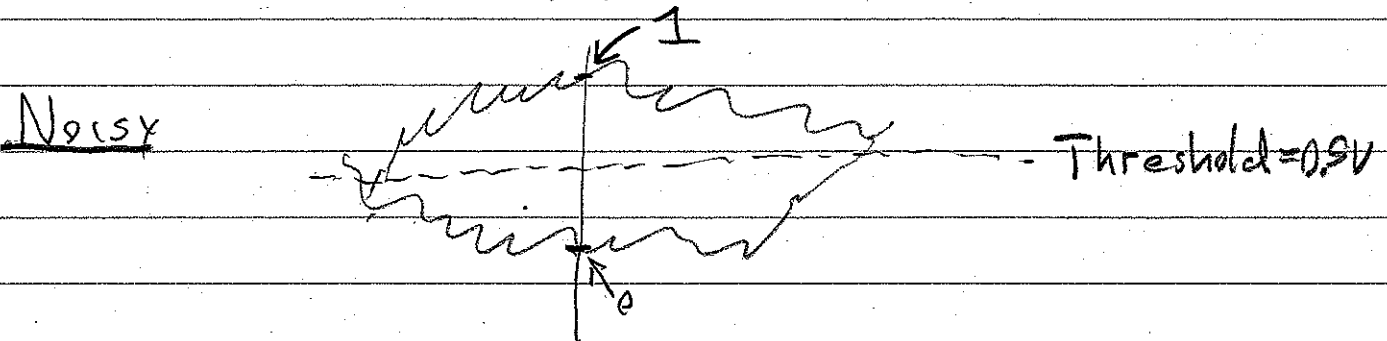
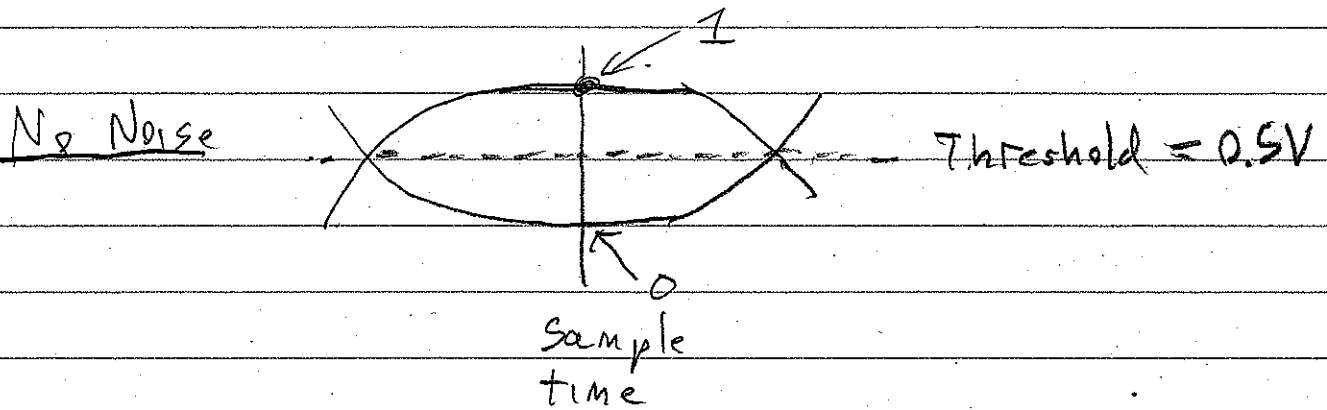
σ = standard deviation



Histogram for 10000 trials of sums of 1000 uniformly (right) or triangularly (left) distributed [-1, 1] random variables

9

Good Channel



If the current bit is one

$$V_{\text{sample}} = 1.0 + \text{noise}$$

$$f_{\text{Noise}}(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-x^2/2\sigma^2}$$

mean value

or

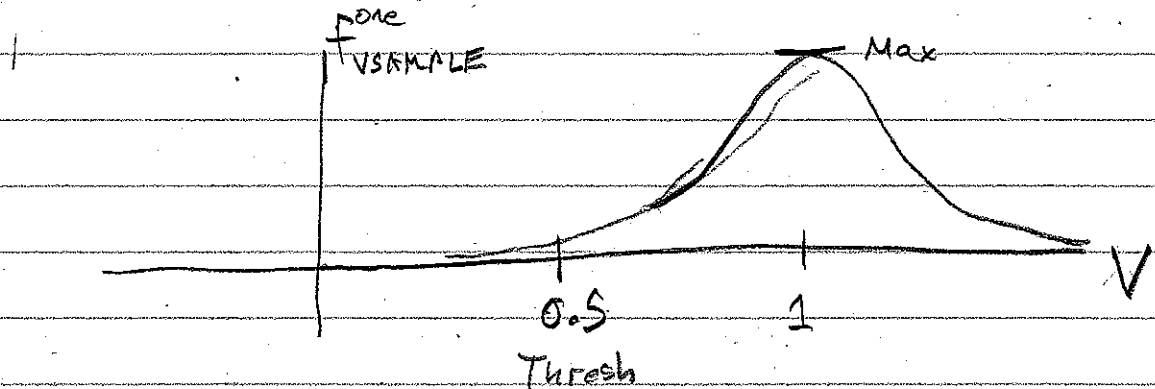
$$f_{V_{\text{sample}}}(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x - \downarrow)^2}{2\sigma^2}}$$

In General Normal Distribution is shift invariant.

$$Y = aX + b \quad f_X(x) = \frac{1}{\sqrt{2\pi}} e^{-x^2/2} \Rightarrow f_Y(y) = \frac{1}{\sqrt{2\pi}} e^{-\frac{(y-b)^2}{2a^2}}$$

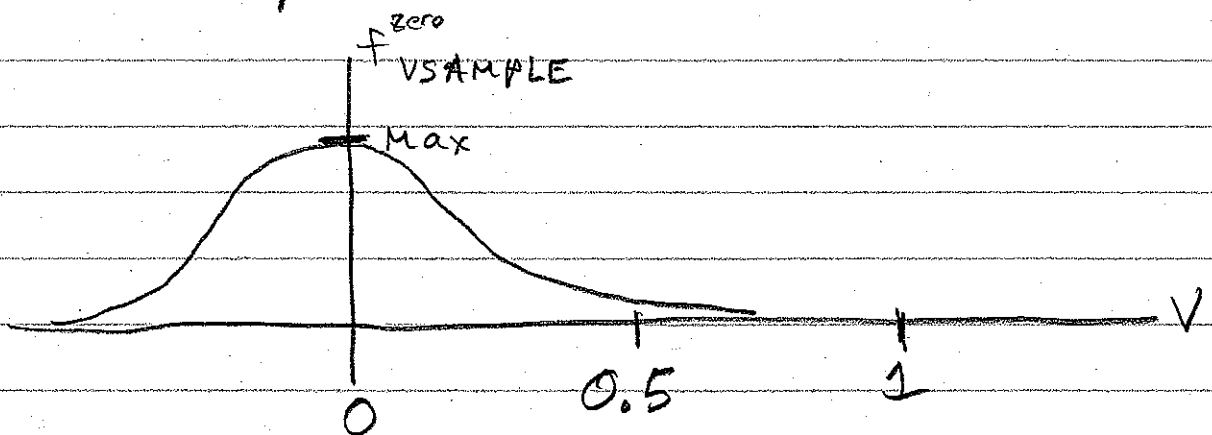
6

If current bit is a one



If current bit is a zero

$$V_{\text{sample}} = 0.0 + \text{noise}$$



What is the pdf of V_{sample}

$$\begin{aligned} f_{V_{\text{SAMPLE}}}(x) &= f_{V_{\text{sample}}}(V \mid \text{bit}=0) \cdot P(\text{bit}=0) \\ &\quad + f_{V_{\text{sample}}}(V \mid \text{bit}=1) \cdot P(\text{bit}=1) \\ &= f_{V_{\text{sample}}}^{\text{one}}(V) \cdot \frac{1}{2} + f_{V_{\text{sample}}}^{\text{zero}}(V) \cdot \frac{1}{2} \end{aligned}$$

A note about Definitions

Joint pdf

$$f_{v \text{ sample, Bit}}(V, b)$$

↑
continuous

↖ discrete

Marginal pdf (Summed over all cases of b)

$$f_{v \text{ sample}}(V)$$

$$= f_{v \text{ sample, bit}}(V, b=0) + f_{v \text{ sample, bit}}(V, b=1)$$

v and b=0

↖

↖ and

$$f_{v \text{ sample}}(V | \text{bit}=0) \cdot P(\text{bit}=0)$$

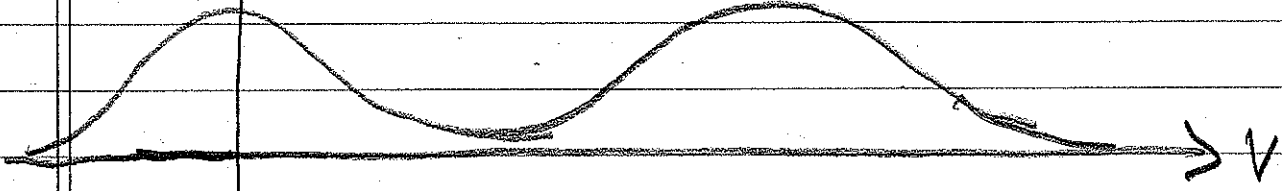
$f_{\text{zero sample}}(V)$
Conditional pdf

$$f_{v \text{ sample}}(V | \text{bit}=1) \cdot P(\text{bit}=1)$$

$f_{\text{zero sample}}(V)$
Conditional pdf

8

$f_{\text{vsample}}(v)$



9

Cumulative Distribution Function

Def

$$\int_{-\infty}^{\bar{x}} f_X(x) dx = P(X < \bar{x})$$

For Normal R.V.

$$\int_{-\infty}^{\bar{x}} \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}} dx = \text{CDF}(\bar{x})$$

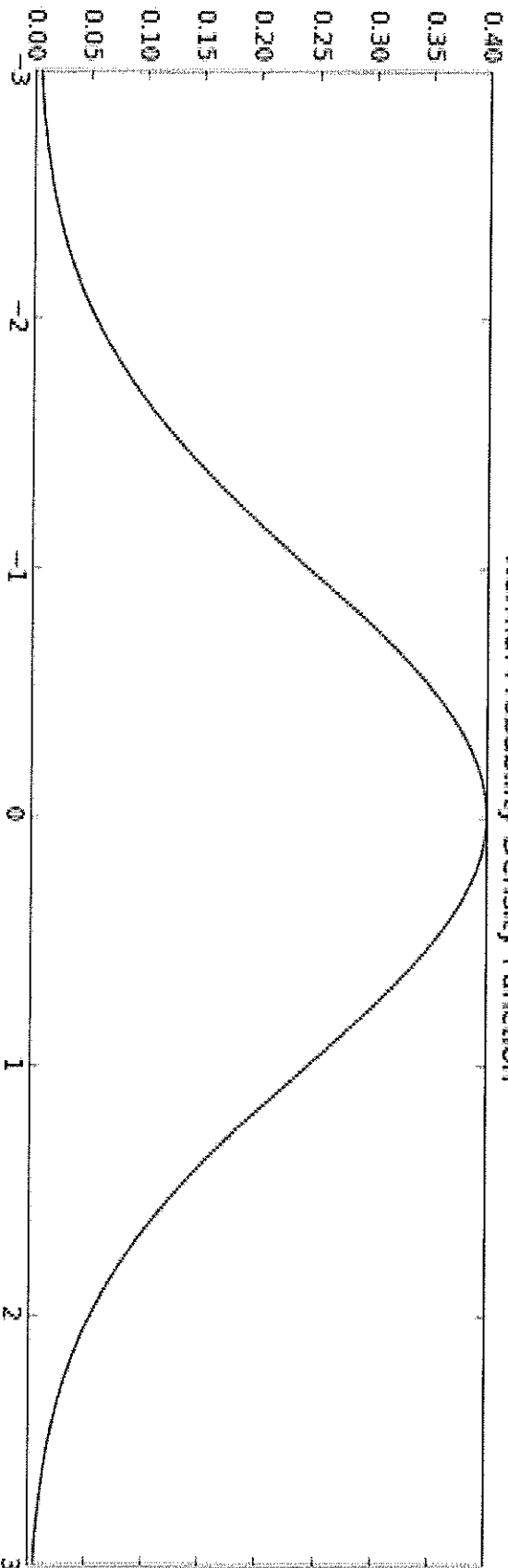
This is
a probability

Use CDF for bit errors

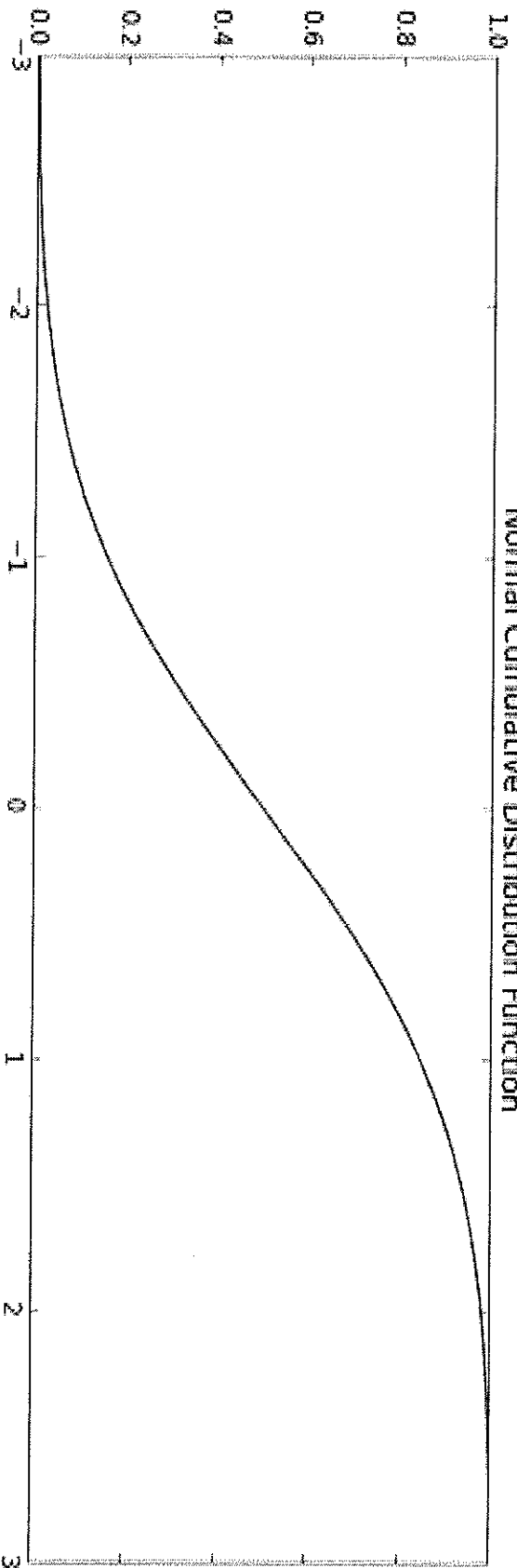
Cumulative Distribution Function

10

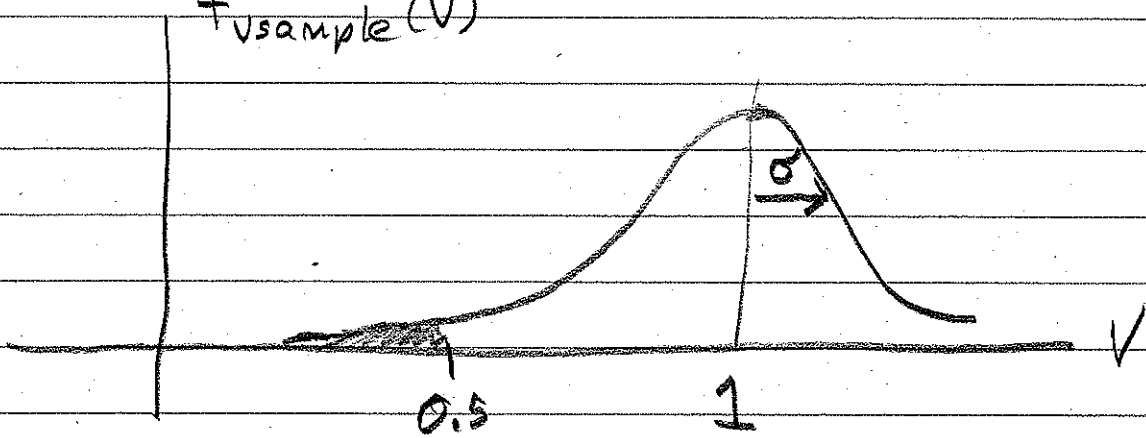
Normal Probability Density Function



Normal Cumulative Distribution Function



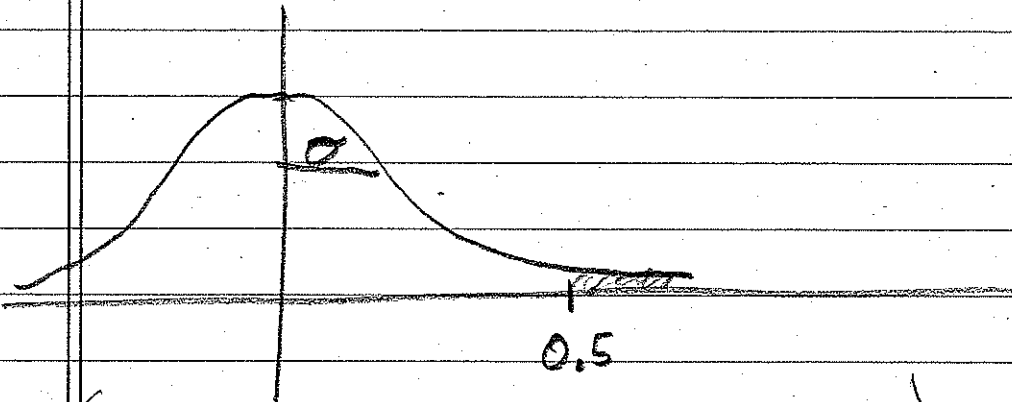
bit = 1 case
 $f_{\text{one}}^{vsample}(V)$



$CDF_{\text{one}}^{vsample}(0.5)$

$CDF_{\text{Normal}}^{\sigma=1, \mu=0} \left(\frac{0.5 - 1}{\sigma} \right) = E_{10}$
 (Note: σ is labeled as standard dev, and E_{10} is noted as suppressed to be one, got zero)
 = Prob(Rcv=D | Sent=1)
 function in python

bit = 0 case



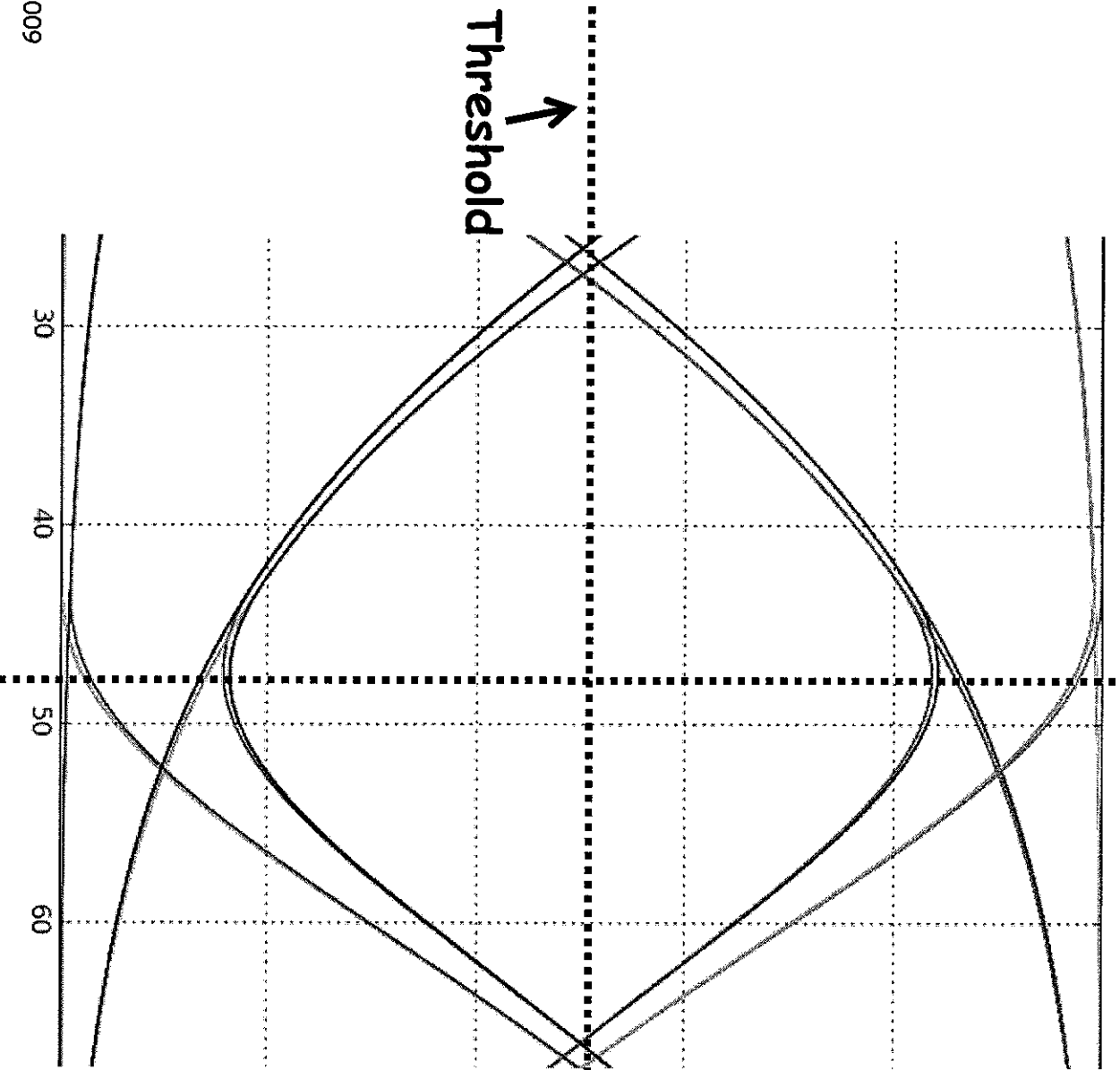
BE Probability
 $Prob(Rcv=0 | Sent=1)$
 $\cdot Prob(Sent=1)$
 $+$
 $Prob(Rcv=1 | Sent=0)$
 $\cdot Prob(Sent=0)$

$1 - CDF_{\text{Normal}}^{\sigma=1, \mu=0} \left(\frac{0.5}{\sigma} \right) = Prob(Rcv=1 | Sent=0)$

Eye diagram slice

12

Note k_1
possible
voltage
values



16 possible noise free voltages
Eight associated with current bit = 1

Voltages	→	1	0.99	0.93	0.92	0.86	0.85	0.83	0.82
bit pattern	Next	1	1	0	0	1	1	0	0
	Current	1	1	1	1	1	1	1	1
	prev	1	1	1	1	0	0	0	0
	prev prev	1	0	1	0	1	0	1	0

To evaluate B.E.R (bit=0 and bit=1 equally likely)

probability that
 next = current =
 prev =
 prev prev = 1

Sum 16 CDF's

Thresh → mean

$$\frac{1}{16} \text{CDF} \left(\frac{0.5 - 1}{\sigma} \right) + \frac{1}{16} \text{CDF} \left(\frac{0.5 - 0.99}{\sigma} \right)$$

Noise Standard Deviation

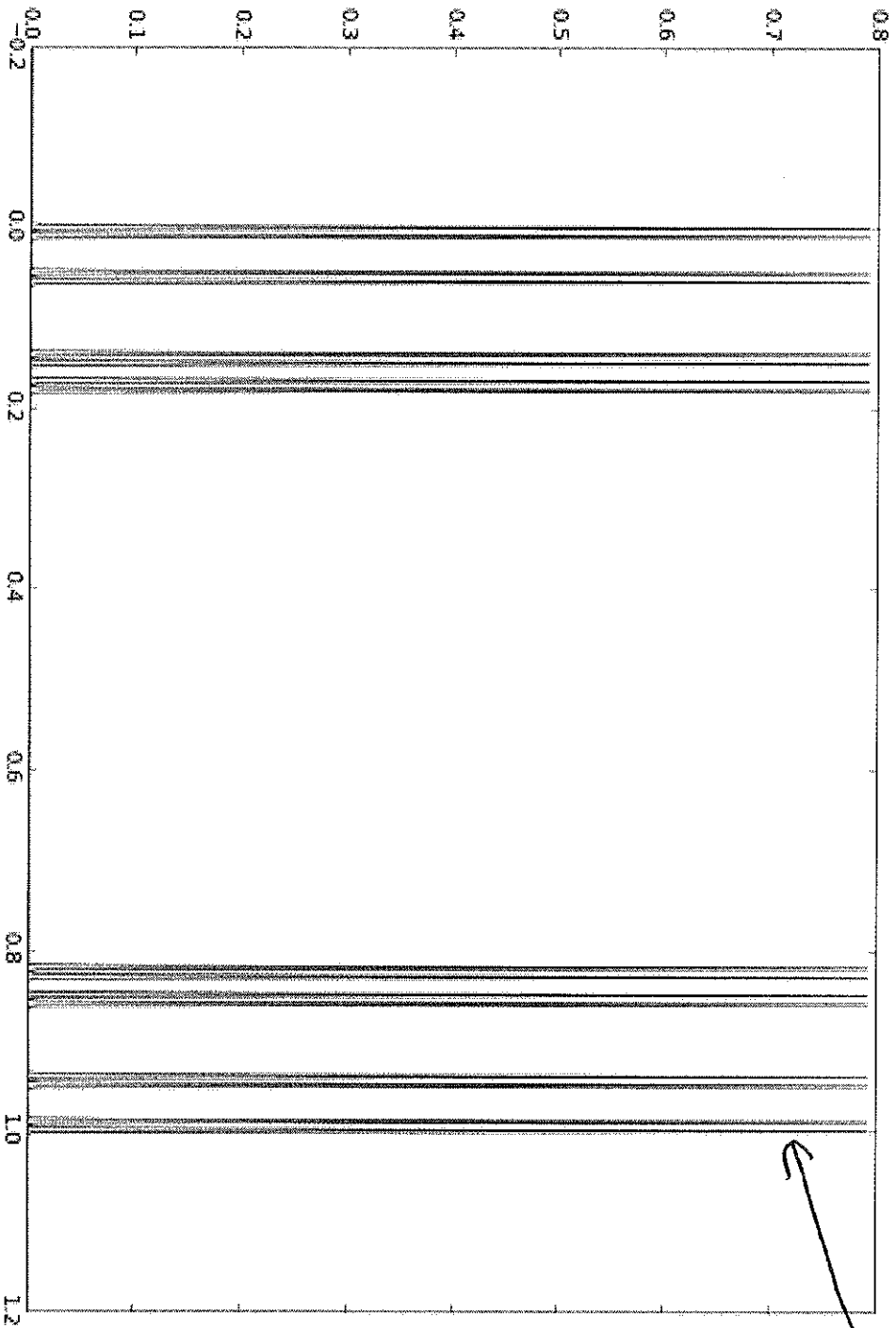
$$+ \frac{1}{16} \text{CDF} \left(\frac{0.5 - 0.93}{\sigma} \right) + \dots$$

$$+ \frac{1}{16} \left(1 - \text{CDF} \left(\frac{0.5 - 0.97}{\sigma} \right) \right) +$$

$$\frac{1}{16} \left(1 - \text{CDF} \left(\frac{0.5 - 1}{\sigma} \right) \right) + \frac{1}{16} \left(1 - \text{CDF} \left(\frac{0.5 - 0.8}{\sigma} \right) \right)$$

Slice PDF (std=0.001)

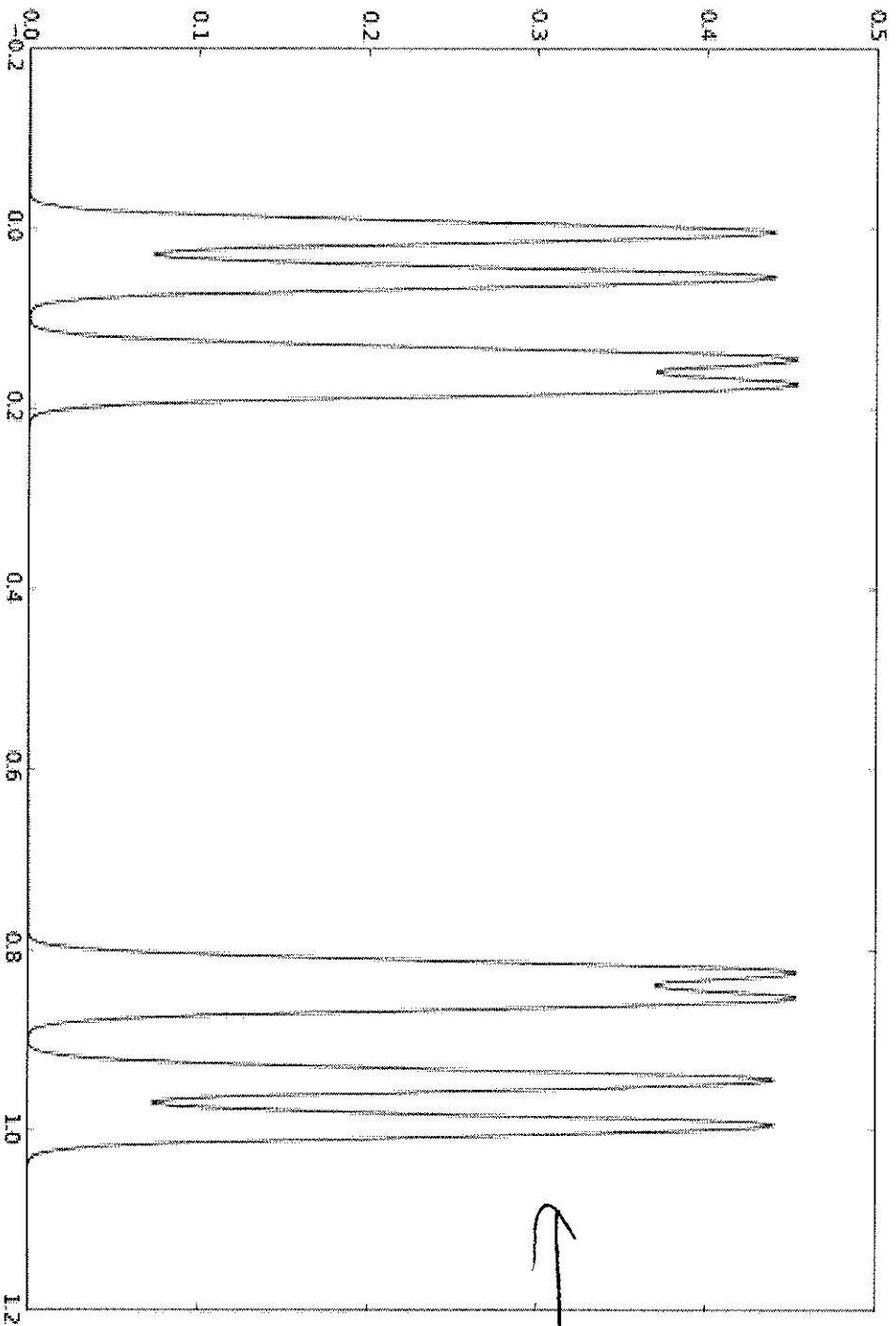
14



Note:
can see
all 16
peaks!

Slice PDF (std=0.01)

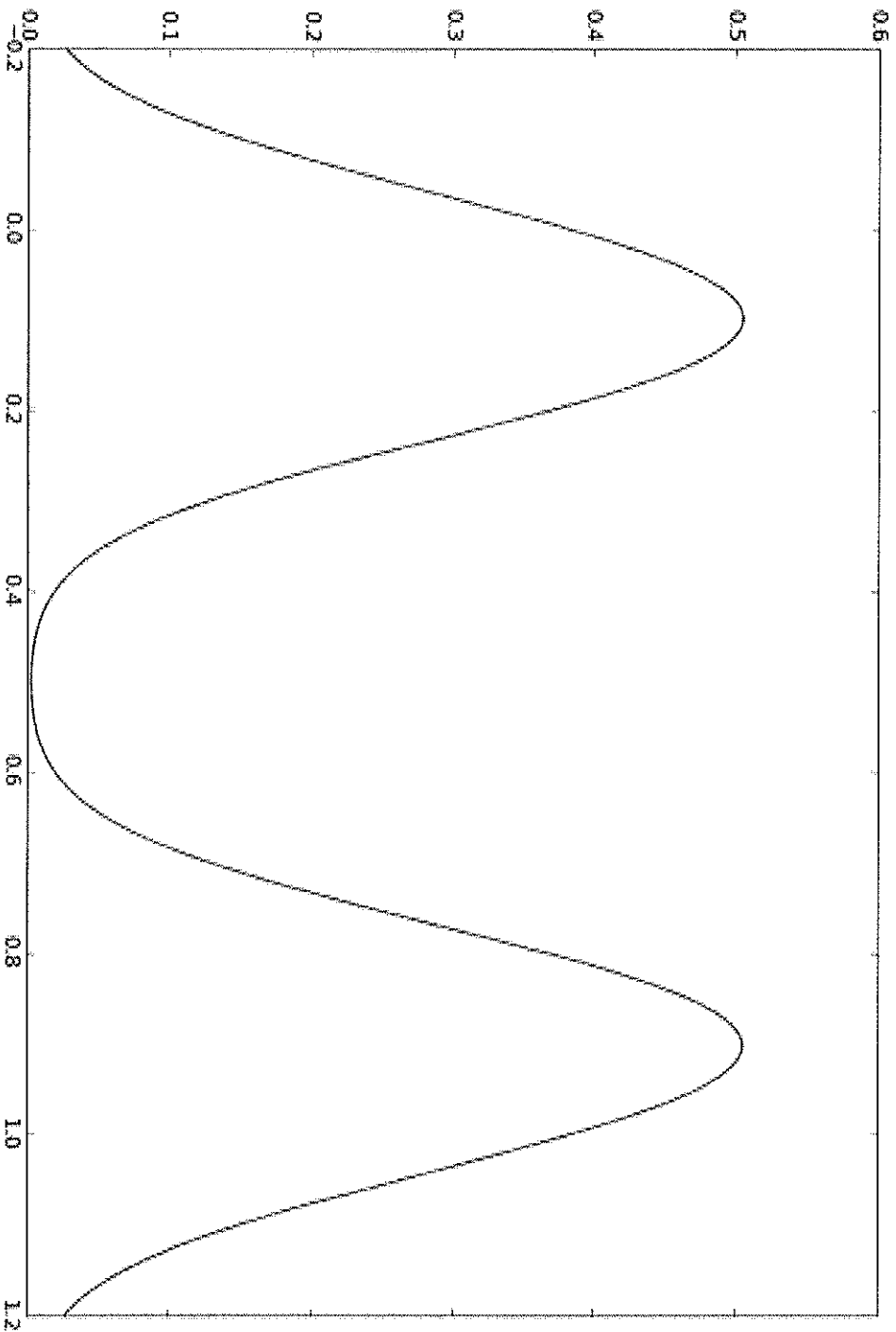
15



can
not
see
individual
peaks

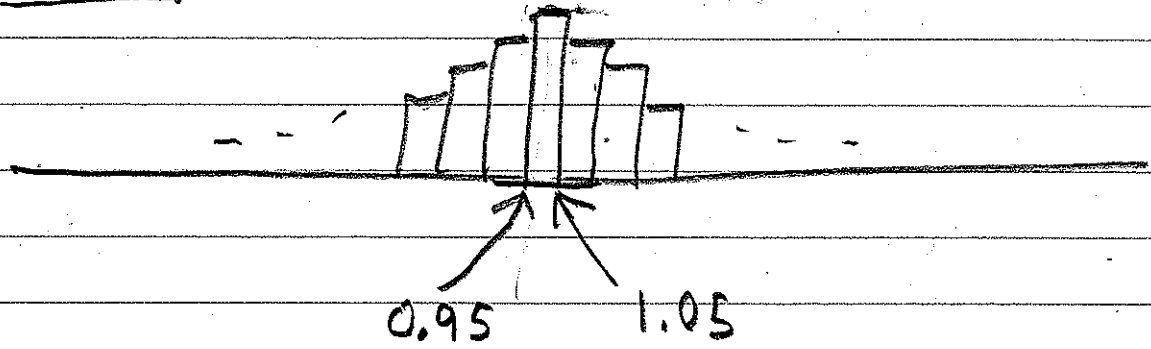
Slice PDF (std=0.1)

16



CDF's and Histogram Example
Suppose Gaussian with $\mu=1$ and $\sigma=3$
is used to generate noise

Histogram has bins



Probability of being in 0.95 to 1.05 bin

$$\int_{0.95}^{1.05} \frac{1}{\sqrt{2\pi} \cdot 3} e^{-\frac{(x-1)^2}{2(3)^2}} dx$$

$$= \Phi\left(\frac{1.05-1}{3}\right) - \Phi\left(\frac{0.95-1}{3}\right)$$

Annotations: An arrow points to the Φ symbol. An arrow points to the denominator 3 with the label σ . An arrow points to the numerator 1 in the first term with the label "mean".

cumulative distribution function
for a zero mean, unit variance
Gaussian (Normal) random variable