

INTRODUCTION TO EECS II DIGITAL COMMUNICATION SYSTEMS

6.02 Spring 2012 Lecture #12

- Convolution
- LTI System Interconnections
- Deconvolution

Lecture 12, Slide #1



number of samples transmitted for each bit (N):

Reduce N until you reach the noise margin you feel is the minimum acceptable value.

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Unit Sample Decomposition

A discrete-time signal can be decomposed into a sum of time-shifted, scaled unit sample functions.

Example: in the figure, x[n] is the sum of

 $x[-2]\delta[n+2] + x[-1]\delta[n+1] + \dots + x[2]\delta[n-2].$

In general:

$$x[n] = \sum_{k=-\infty}^{\infty} x[k] \delta[n-k]$$

For any particular index, only one term of this sum is non-zero Lecture 12, Slide #3

Convolution!

If system S is both linear and time-invariant (LTI), then we can use the unit sample response h[n] to predict the response to any input waveform x[n]: Sum of shifted, scaled unit sample

Sum of shifted, scaled unit sample functions

$$x[n] = \sum_{k=\infty}^{\infty} x[k]\partial[n-k] \longrightarrow \begin{bmatrix} S \\ h[.] \end{bmatrix} \longrightarrow y[n] = \sum_{k=\infty}^{\infty} x[k]h[n-k]$$
CONVOLUTION SUM

Indeed, the unit sample response h[n] completely characterizes the LTI system S, so you often see



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To Convolve (but not to "Convolute"!)

 $y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k]$

A simple graphical implementation:

Plot x[.] and h[.] as a function of the dummy index (k or m above)

Flip (i.e., reverse) one signal in time, **slide** it right by n (slide left if n is -ve), take the **dot.product** with the other.

This yields the value of the convolution at the single time n.

'flip one & slide by n ... dot. product with the other' Lecture 12, Slide #5

Channels as LTI Systems

Many transmission channels can be effectively modeled as LTI systems. When modeling transmissions, there are few simplifications we can make:

- We'll call the time transmissions start t=0; the signal before the start is 0. So x[m] = 0 for m < 0.
- Real-word channels are **causal**: the output at any time depends on values of the input at only the present and past times. So h[m] = 0 for m < 0.

 $y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k] = \sum_{k=0}^{\infty} x[k]h[n-k] = \sum_{k=0}^{n} x[k]h[n-k] = \sum_{j=0}^{n} x[n-j]h[j]$

Convolution example - Echo channel





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Properties of Convolution

$$(x*h)[n] \equiv \sum_{k=\infty}^{\infty} x[k]h[n-k] = \sum_{m=\infty}^{\infty} h[m]x[n-m]$$

The second equality above, which follows from the simple change of variables ${\bf n}{\textbf -}{\bf k}{\textbf =}{\bf m},$ establishes that convolution is commutative:

x * h = h * x

Convolution is associative:

$$h_2 * (h_1 * x) = (h_2 * h_1) * x$$

Convolution is distributive:

$$(h_1+h_2)*x=(h_1*x)+(h_2*x)$$

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Series Interconnection of LTI Systems



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Parallel Interconnection of LTI Systems



$$y = y_1 + y_2 = (h_1 * x) + (h_2 * x) = (h_1 + h_2) * x$$

$$\mathbf{x}[n] \longrightarrow \fbox{(}\mathbf{h}_1 + \mathbf{h}_2)[.] \longrightarrow \mathbf{y}[n]$$

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Dot.Product Lecture 12, Slide #12

... (-0.8)^k

k

k

n

n



Stability

What ensures that the infinite sum

$$y[n] = \sum_{m=-\infty}^{\infty} h[m]x[n-m]$$

is well-behaved?

One important case: If the unit sample response is absolutely summable, i.e., $\sum |h[m]| < \infty$

and the input is *bounded*, i.e., $|x[k]| \leq M < \infty$

Under these conditions, the convolution sum is well-behaved, and the *output* is guaranteed to be **bounded**.

The absolute summability of h[n] is necessary and sufficient for this bounded-input bounded-output (BIBO) stability.

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