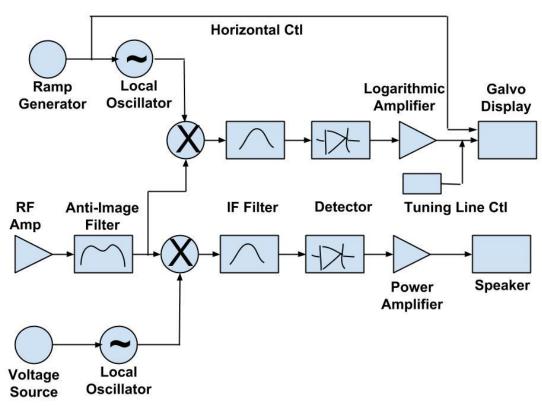
# AM Receiver and Laser Displayed Spectrum

Kayla and Jason

## **Project Overview**

- Superheterodyne AM Receiver
- Laser Displayed Sweep across full AM bandwidth
- Spectrum power for entire bandwidth and line to display tuned channel
- Power Amplifier and Audio

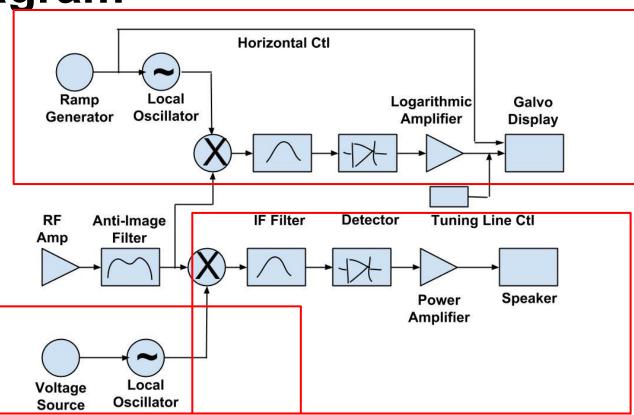
## **Block Diagram**



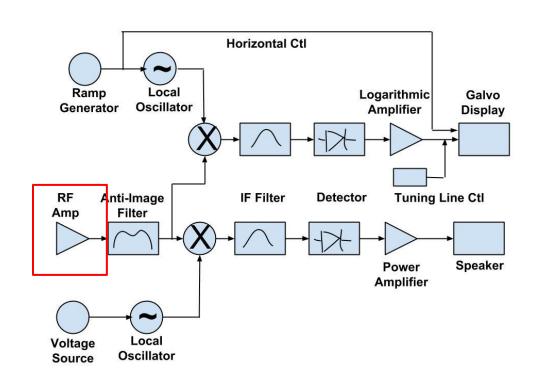
**Block Diagram** 

AM Spectrum Analyzer

AM Receiver and Audio Player

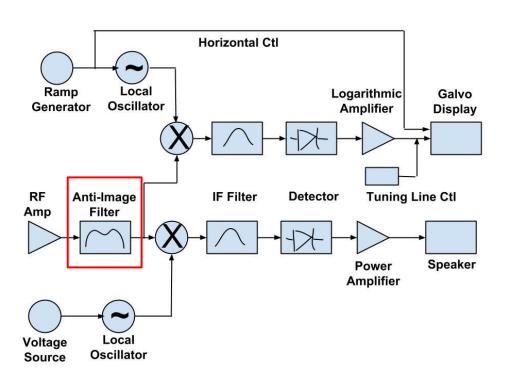


## **RF Amplifier**



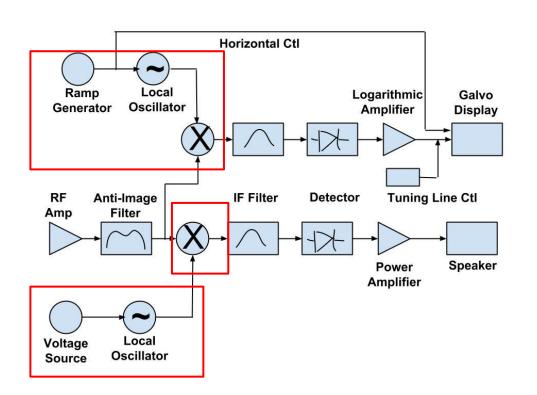
LNA - Low Noise
 Amplifier. High
 bandwidth BJT
 amplifier to increase
 the output of
 antenna

## **Anti-Imaging Filter**



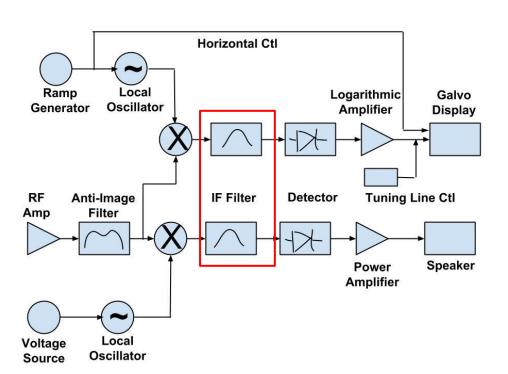
 Band pass filter to isolate only AM spectrum (spectrum of interest)

#### **Mixer and Oscillators**



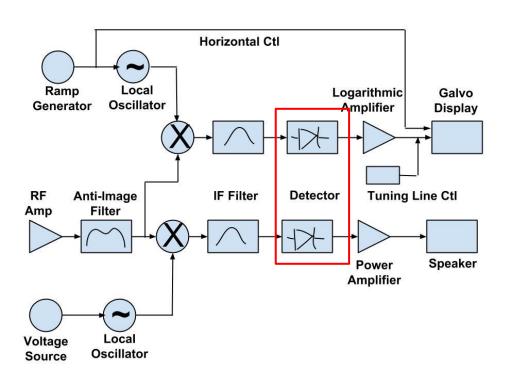
- Mixer simple diode implementation
- Ramp Generator fixed frequency sweep variant from lab 6
- Local Oscillator -Voltage controlled oscillator; varactor

#### IF Filter



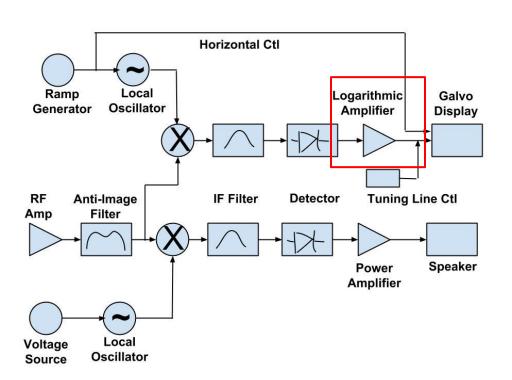
- Filter to isolate only the intermediate frequency (for band selectivity)
- Alternating tuned LC networks and amplifiers, isolated by IF transformers

#### **Detector/Demodulator**



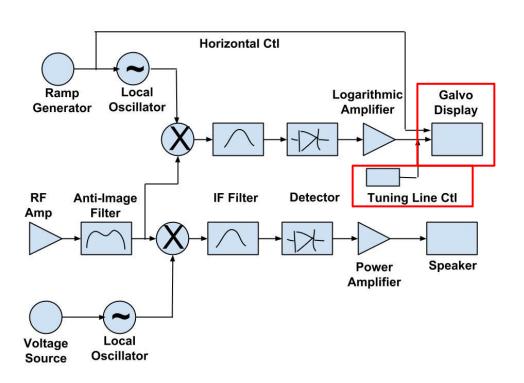
- Rectifier/LPF from lab 1
- Acts as an envelope detector

## **Logarithmic Amplifier**



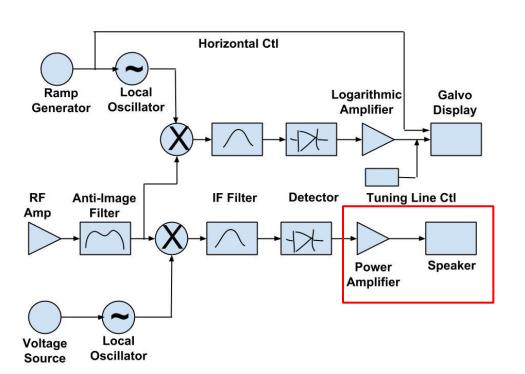
- Amplifier whose output is proportional to the log of the input
- Composed of either bjt/diode circuit or a cascade of identical soft-saturated amps (see HP 8552B)

## **Galvanometer Display and Tuner**



- Two mirrors (X,Y) steer laser.
- X horizontal sweep synchronized to ramp
- Y amplitude of signal / pulse generator for current tuning.

## Power Amplifier and Speaker



- To be able to hear sweet music
- Takes the demodulated signal and amplifies it with a push-pull to drive a speaker.

## Challenges

- Creating two local oscillators that track each other (freq vs voltage curve are the same)
- Logarithmic amplifier that meets specs
- RF amplifier with low enough noise figure to retain AM signal at very low voltages

#### **Timeline**

- Week of April 14th Project Design Finalized; Parts Ordered
- Week of April 21st Project integration and debugging
- Week of April 28th Project Debugged; fine tuning and adjustments.
- Week of May 5th Project Checkoff