

A 6.111 Final Project by Christopher Stephenson

# Why choose Morse Code?

- Interesting to get a digital system to read
- Relatively easy to get digital system to read
- Good opportunities for interesting input / output
- Gives something to play with

## Morse Code Specification

Α	•-	Ν	-•
в	-···	ο	
с	-·-·	Р	··
D	-··	Q	
E	•	R	• - •
F	•••-•	S	
G	•	т	-
н		U	••-
I.	••	v	•••-
J	•	w	•
к		x	
L	• - • •	Y	- •
М		z	

- Timings based off dots which are 1 unit
- Dash is 3 units
- Pause between dots and dashes 1 unit
- Pause between letters
  3 units
- Pause between words
  7 units

# System Overview



### Screen Driver









#### Decoder





## **Converter in Detail**

- Must determine the "Clock"
- Must classify pulse lengths into dots and dashes
- Must classify gaps as Inter character or inter word spaces

- Uses Moving Average
- Determines threshold lengths from previous stats
- Allows it to be robust to change of symbol rate

#### Extensions

- Using an FFT, detect what part of an audio spectrum contains a Morse signal
  - Requires DSP to clean up and demodulate signal
- Process "Non Ideal" Morse i.e. Human tapped Morse
  - Requires that the Converter be made more robust
- Recognize a tapper's Fist
  - Not sure if this is actually possible given the time, but might be worth a shot!

### Timeline

Week 1Screen Driver Complete11/18 - 11/24Week 2Encoder Complete11/25 - 12/01Week 3Main Decoder Complete12/02 - 12/08Week 4Frequency Scanner and Final<br/>Report Complete12/09 - 12/12

The aim is to get everything up to main decoder done

If the project slips, the frequency scanner will be dropped

If the project under runs, a more robust converter will be added

# Summary

- Produce a Morse
  Code decoder
- Decoder outputs to a screen
- Can also produce Morse from Keyboard input
- All done by the 12<sup>th</sup> of December



Samuel Morse, Inventor of the Morse Code