

The Commitment

- Ability to display one lead waveform
 - Requires properly functioning Leads, Filter, Amplifier, 12-bit ADC, Recorder – Stone
 - Filter – ensure low frequency waveform output
 - Amplifier – ensure output matches filtered output, but amplified
 - 12-bit ADC – ensure full data resolution of input waveform
 - Requires correct use and implementation of Nexys4's DAC
 - Recorder – displays full 3 seconds on screen
 - Requires writing 3 second blocks of data to Memory
 - Requires properly functioning Waveform Display– Jeremy
 - Check Waveform Display against probed output from Amplifier
 - Requires logic for dynamically changing display
 - Requires reading data from Memory

The Goal

- Ability to display patient's heart rate and all 12 leads, one at a time
 - Requires all functionality from The Commitment Section
 - Requires properly functioning Pulse Logic and Selector – Jeremy
 - Pulse Logic – ensure value is consistent with actual patient heart beat
 - Requires waveform analysis and logic
 - Requires dynamically changing display
 - Requires reading from Memory
 - Selector – change between waveforms when switches are selected, ensures displayed waveforms match respective lead output from Amplifier
 - Requires dynamically changing display and switch logic
 - Requires reading from different locations in Memory
 - Requires properly functioning Polling and Recorder and Analog Mux – Stone
 - Polling and Recording – ensure appropriate lead switching – manual verification
 - Requires writing to different blocks of Memory
 - Requires direct communication between the Backend and Frontend
 - Analog Mux – ensure output wave of the Amplifier changes when switching from lead to lead
 - Requires selecting different waveforms fed to mux
 - Requires functional buffering and appropriate selection logic

Stretch Goal

- Ability to display all 12 leads simultaneously
 - Requires all functionality from The Goal Section
 - Requires properly functioning Split Screen Logic – Jeremy and Stone
 - Split Screen Logic – ensure 1 to 12 Waveforms are displayed simultaneously
 - Requires dynamically changing display
 - Requires complex logic and waveform analysis to partition the display