

Maslab — Sensors 2009

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6.186 Mobile Autonomous Systems Laboratory

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1 Overview

- uOrc Layout
- Electrical Safety
- Digital Inputs
- Cable Assembly

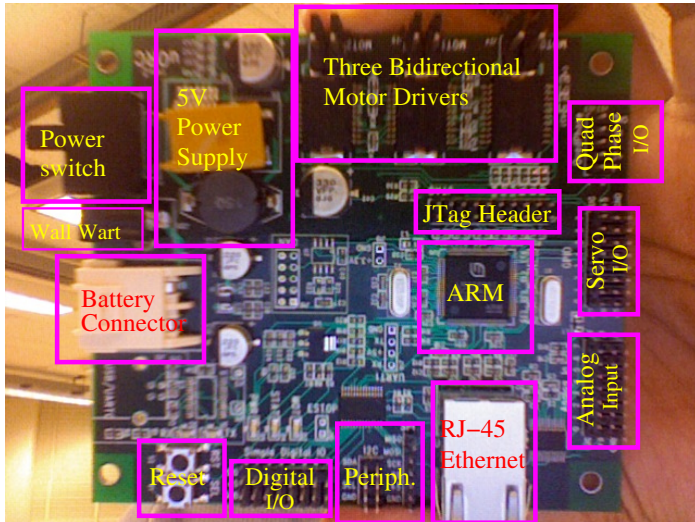
2 Primary Sensors

- Barrier Range/Reflectance: Infrared
- Odometry: Optical Encoders
- Barrier Contact: Bump Sensors
- Angular Velocity: MEMS Gyroscope
- Odometry: IR Optical Encoders

3 Other Ideas and Reminders

- (Favorite Example Hack) USB Mouse Odometry
- Phototransducers, etc.
- Reminders

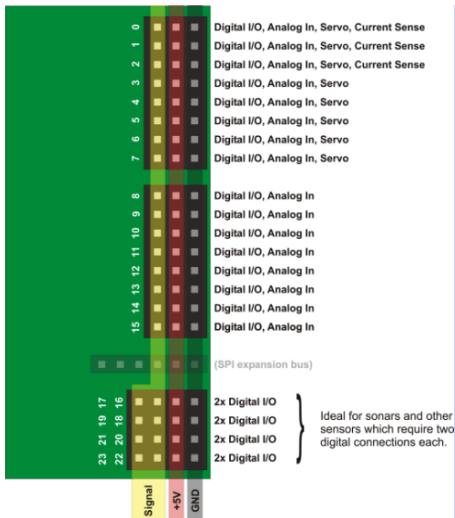
4 uOrc Errata!



Don't do anything that will harm you or the OrcBoards.

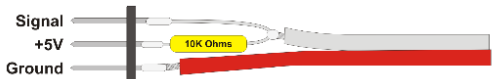
- Avoid shorts: Use electrical tape on back of the OrcBoard.
- Avoid ground loops: Keep cables short, twisted.
- Check polarity of connections. Insert sensors with the OrcBoard off.
- Connect to power *LAST*.

- Low-pass filter on analog/IO
- Built-in (approximate) current sense (All Motors, servos 0/1)
- 12-bit, 400Hz ADC, CMOS/TTL compatible:
 - Bump sensors
 - Hall magnetic sensors
 - Reed switches, etc.

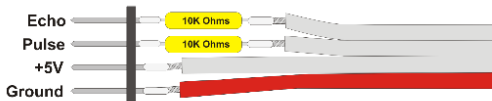




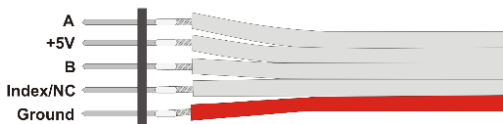
Analog Input,
Digital Output,
or
Servo



Digital in with
pullup
(buttons/switches)



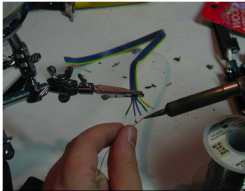
SRF04 Sonar



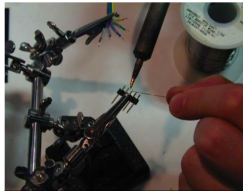
Quadrature
Phase

Suggestions:

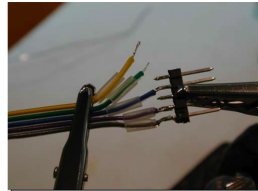
- Use 1/4" stranded wire
- Tin wire leads and header
- Protect connections with heatshrink (hot air gun)
- Plastic header melts easily
- Reinforce connections with hot glue (avoid shorting)
- Color code consistently for polarity (e.g., Ground–Black, +5V–Red, etc.)



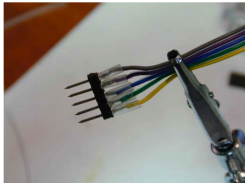
Pre-tin (add some solder) the stranded wire.



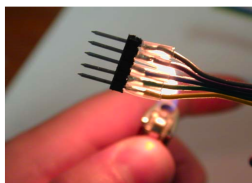
Pre-tin the connector.



Add heat shrink tubing and solder the pins together.



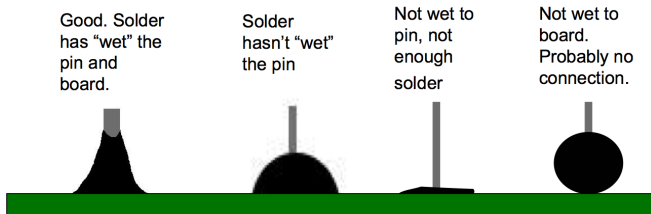
This cable is now ready for shrinking.



Shrink the heatshrink tubing.

Soldering

- Keep *wet* sponge for cleaning iron tip
- Heat joining surfaces
- Beware joint oxidation and other bad connections:



See:

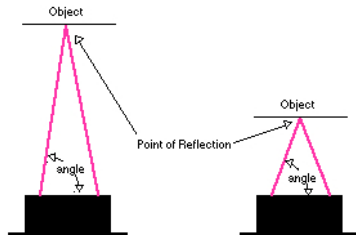
- <http://www.sparkfun.com/commerce/hdr.php?p=tutorials>
- <http://orcboard.org/documentation/soldering.pdf>

IR sensors ($\lambda = 850 \pm 70\text{nm}$):

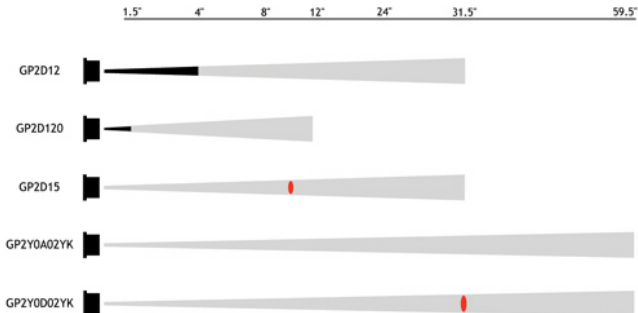
- IR pulse is emitted
- Lens transmits reflected light onto linear CCD array
- Angle of reflected light \rightarrow barrier range

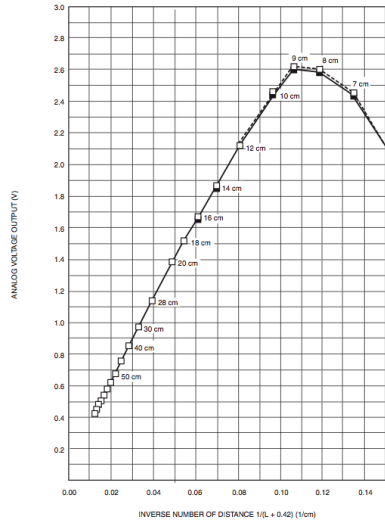
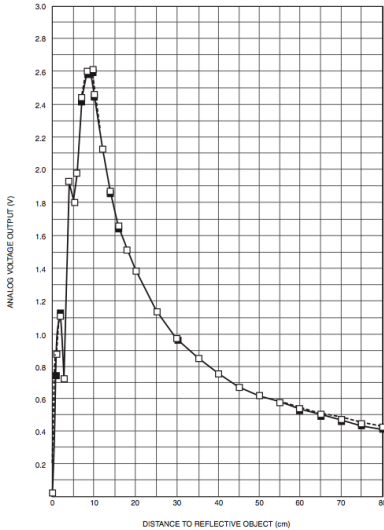
Two types:

- GP2D12 (short range)
- GP2Y0A02YK (long range)

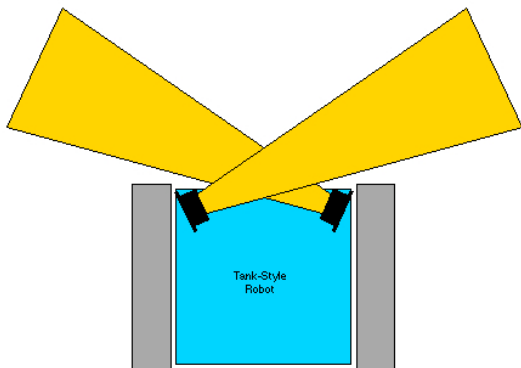


- Non-linear response: accuracy, resolution, and range
- Short-readings look far away

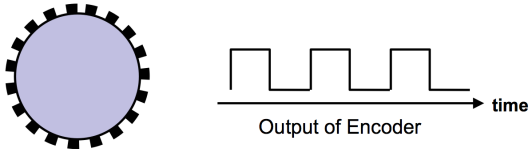




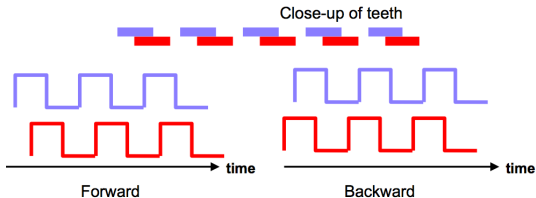
- Beam football-shaped, widest in the middle at 16cm
- Wide beam pattern in front/sides of robot using servos



Reflectivity sensor for a disk with black/white colored wedges



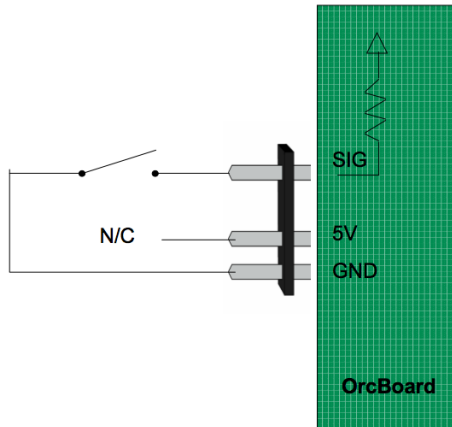
Two single encoders: $\pi/2$ phase difference to distinguish forward/backward movement:



Quadrature phase detection for:

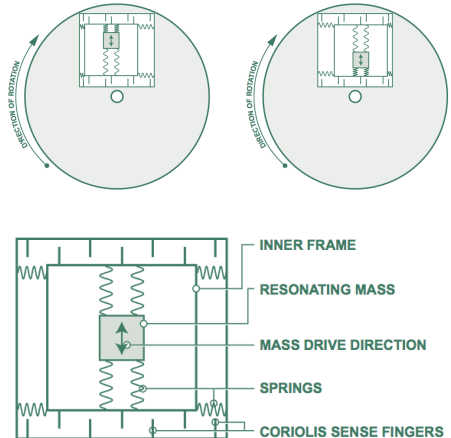
- Relative positioning
- Velocity control and feedback (PID controller). This, like vision, can detect stalling (important).
- Mapping and odometry

- Very reliable barrier detection
- Spring-loaded NES buttons
- Or, fabricate your own whisker switches



- Non-inertial reference frame: Coriolis acceleration:

$$a = -2(v \times \omega)$$
- Orc samples at full ADC rate, integrates
- Slow turns, noise, integration \rightarrow drift
- Important for:
 - Dead reckoning with other sensors
 - Feedback: Straight lines, turns



- Read PS/2 protocol from `/dev/mouse0`
- Java `FileInputStream` returns encoded (dx, dy) bytestream

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Byte 1	Y overflow	X overflow	Y sign bit	X sign bit	Always 1	Middle Btn	Right Btn	Left Btn
Byte 2	X Movement							
Byte 3	Y Movement							

See:

- <http://www.microsoft.com/whdc/device/input/mcompat.msp>
- <http://www.computer-engineering.org/ps2mouse>

- Ball detection? Breakbeam sensor
- Debugging? LED lighting
- Stalling? Don't let this happen to you!

Reminders

- Start early.
- Mind the size of your robot, camera calibration, and the limits of your sensors.
- Competition is timed, program accordingly.
- Sensors can be noisy or fail entirely, depending on how you use them.
- Use Athena SVN repositories for backup/version control.
- Read past journals/papers.
- Ordering new parts? (under \$100!)
 - <http://www.allelectronics.com/>
 - <http://www.mcmaster.com/>

- Java got you down? Try Ed Faulkner's Java tutorial!
`http://maslab.lcs.mit.edu/2004/lectures/javareference.txt`
- uOrc's self-assigned IP address—192.168.1.7. To connect your EeePC and the uOrc on the same local network, `sudo ifconfig eth0:1 192.168.1.100`.
- Updates are still being made to `orc.jar` (.java):
 - Camera
 - `DigitalInput`, `DigitalOutput`
- Easy way to disable default Gnome display:
 - `sudo apt-get install rcconf; sudo rcconf`
 - Disable `gdm` in menu.