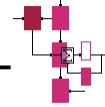




Outline



- Optimal routing based on flows
- First derivative length
- Optimal routing characterization
- Flow deviation: Frank-Wolfe

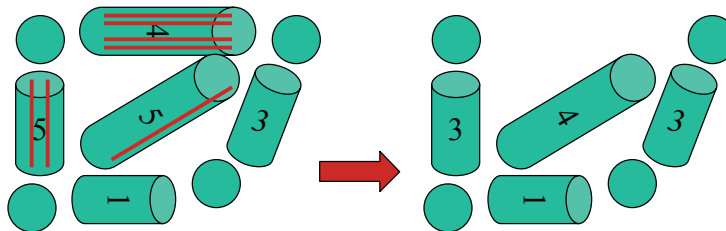
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Optimal routing based on flows



- For path selection, we have considered minimum cost when we have a given price is paid per path
- What happens when we add capacity considerations?
- If we have circuits or virtual circuits, then we can create a topology that takes into account the presence of other users

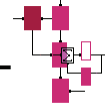


- If we have a probabilistic description of traffic progression, then we could use dynamic programming

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Routing based on flows

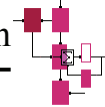


- When we have packets or fine granularity virtual circuits (VCs), we can assume that we have roughly fluid flows
- We will try to optimize a cost function related to the flow $F(i,j)$ (arrival rate in terms of what we may be considering) on the link (i,j)
- A reasonable metric is $\sum_{(i,j)} D(F(i,j))$
where D is some monotonically increasing function that grows very sharply when $F(i,j)$ approaches the link capacity
- These type of models are called flow models - they look only at mean flow, they do not consider higher moments

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Example based on Kleinrock's approximation



$$\lambda(i,j) = \sum_{\text{all paths } p \text{ traversing link } (i,j)} \lambda(p)$$

$$\mu(i,j) = \text{service rate on link } (i,j)$$

$$N(i,j) = \text{average number of packets on link } (i,j)$$

- Assume all queues behave like M/M/1 with arrival rate $\lambda(i,j)$, service rate $\mu(i,j)$, and service/propagation delay $d(i,j)$
- Then

$$N_{i,j} = \frac{\lambda_{i,j}}{\mu_{i,j} - \lambda_{i,j}} + \lambda_{i,j} d_{i,j}$$

Increases sharply when we approach link capacity

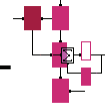


$$D(F(i,j)) = \frac{F(i,j)}{C(i,j) - F(i,j)} + d(i,j) F(i,j)$$

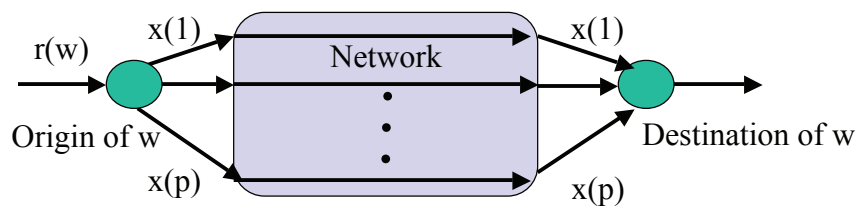
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Optimal flow routing problem



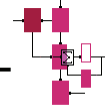
- For every OD pair $w=(i,j)$, we are given the arrival rate $r(w)$
- We denote:
 - W : the set of all OD pairs w
 - $P(w)$: a set of paths available for routing for OD pair w (possibly all paths)
 - $x(p)$: the flow of path p (in units per second)



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Problem statement



- We want to choose the flows so that we minimize

$$\sum_{(i,j)} D(F(i,j))$$

subject to the constraints

$$F(i,j) = \sum_{\text{all paths } p \text{ containing } (i,j)} x(p)$$

$$\sum_{p \in P(w)} x(p) = r(w) \text{ for all OD pairs } w \text{ in } W$$

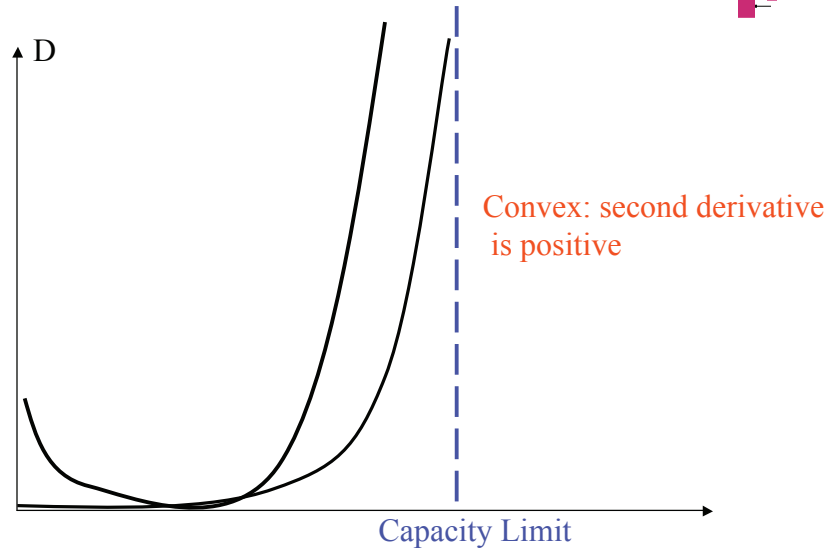
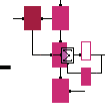
$$x(p) \geq 0$$

we assume that D is convex and that its first and second derivatives exist

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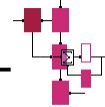
Examples of D



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Flow problem



- We can perform a substitution in the following manner:
consider the cost

$$D(x) = \sum_{(i,j)} D\left(\sum_{\text{all paths } p \text{ containing } (i,j)} x(p)\right)$$

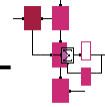
consider the partial derivatives

$$\frac{\partial D(x)}{\partial x(p)} = \sum_{\text{all links } (i,j) \text{ on path } p} \underbrace{D'\left(\sum_{\text{all paths } p \text{ containing } (i,j)} x(p)\right)}_{\text{Depends on } (i,j) \text{ only}}$$

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First derivative lengths



- Length interpretation:

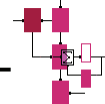
Define $D'_{i,j} = D' \left(\sum_{\text{all paths } p \text{ containing } (i,j)} x(p) \right)$ to be the first derivative length of the link (i, j)

Note : the first derivative length depends on x crucially
The derivative of D with respect to $x(p)$ is thus the sum of the first derivative lengths of the links on the path p

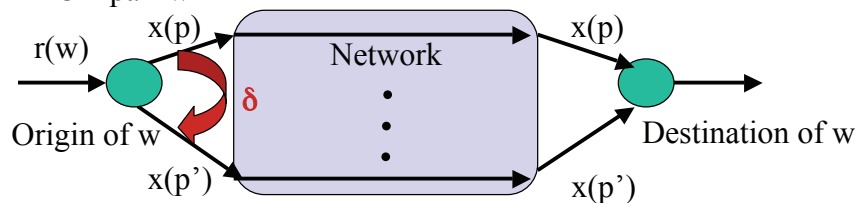
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Characterization of optimal flows



- A set of path flows x is optimal if the cost cannot be improved by making a feasible change of flow
- Consider shifting an increment δ from path p to path p' of the OD pair w

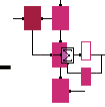


- What is the effect of this transfer on the cost (assuming feasibility is maintained?)

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Change in cost



- Convexity means that a decrease is possible only if there is a local decrease direction - no local minima that are non global
- Let us use the fact that D has first and second derivatives
- A Taylor series expansion approach yields that the difference in cost due to the infinitesimal transfer of flow must be

$$-\frac{\partial D(x)}{\partial x(p)}\delta - \frac{\partial^2 D(x)}{\partial^2 x(p)}\delta^2 + \frac{\partial D(x)}{\partial x(p')}\delta + \frac{\partial^2 D(x)}{\partial^2 x(p')}\delta^2 + o(\delta^3)$$
- To a first order approximation, the change in cost is

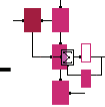
$$-\frac{\partial D(x)}{\partial x(p)}\delta + \frac{\partial D(x)}{\partial x(p')}\delta$$

Approximately linear in flow change

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Characterization of optimal flows



- Cost change due to shifting traffic from p to p' must be detrimental in cost in the solution was optimal
- So

$$\frac{\partial D(x)}{\partial x(p)} \leq \frac{\partial D(x)}{\partial x(p')}$$
- This condition is the same as rewriting for all OD pairs that for the optimal flow x^* ,

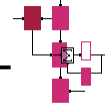
$$x^*(p) > 0 \text{ only if } \frac{\partial D(x^*)}{\partial x(p)} \leq \frac{\partial D(x^*)}{\partial x(p')} \text{ for all } p' \text{ in } P(w)$$

- So optimal path flows are positive only on paths that are shortest with respect to first derivative lengths

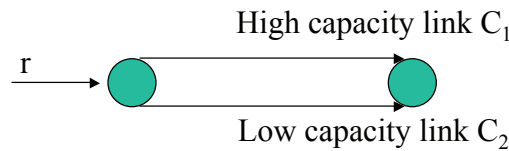
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Solutions



- The link lengths depend on the link flows
- The first derivative lengths depend on the unknown optimal path flows, so the problem is harder than a shortest path problem
- Sometimes we can solve the problem using a closed form solution, but generally more involved methods may be necessary



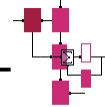
$$\text{cost } D(x(i)) = \frac{x(i)}{C_1 - x(i)}$$

$C_1 \geq C_2$, so two cases are possible

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Solution example

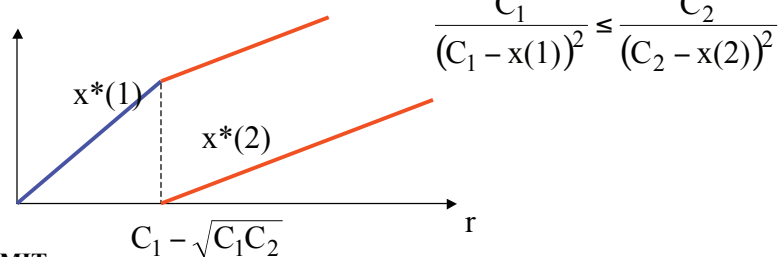


- **Case 1:** all the flow goes along 1

$$\frac{\partial D(x^*)}{\partial x(p)} \leq \frac{\partial D(x^*)}{\partial x(p')} \text{ for all } p' \text{ in } P(w)$$

$$\text{gives } \frac{C_1}{(C_1 - r)^2} \leq \frac{1}{C_2} \Rightarrow r \leq C_1 - \sqrt{C_1 C_2}$$

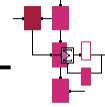
- **Case 2 :** Flow goes along both paths



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Solution methods

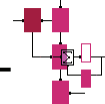


- In general finding solutions may be difficult and different types of methods may need to be applied
- Reduce cost while maintaining feasibility
- A common theme in the methods for improving solutions is to perturb current solution in a way that is feasible and reduces cost
- Why not just use minimum first derivative lengths (MFDLs)?
- Lengths are dependent on flow values x , so search is in general difficult and can lead to **instability**

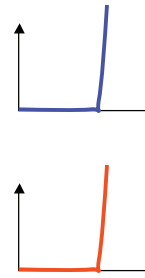
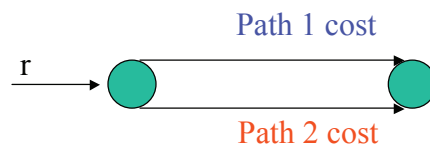
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Search problems



- Two path example with steep costs

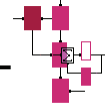


- Paths alternate having zero cost, flow is thrown from one path to another unless step size is chosen accurately and we are in the right neighborhood

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General flow deviation



- General formulation:

$$\text{Feasibility : } \sum_{p \in P(w)} \Delta x(p) = 0 \text{ for all } w \text{ in } W$$

overall flow conservation

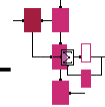
$$\text{Descent direction : } \sum_{w \in W} \sum_{p \in P(w)} \frac{\partial D(x)}{\partial x(p)} \Delta x(p) \leq 0$$

cost must have local reduction possibilities if any
global reduction opportunities exist
(use first derivative linear cost approximation)

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Frank-Wolfe



- An example of flow deviation method
- Linearly mix the current solution with the solution using only minimum first derivative lengths (MFDLs)
- Start at some $x(1), x(2), \dots, x(n)$ and find MFDL
- Let $\bar{x}(1), \bar{x}(2), \dots, \bar{x}(n)$ be the solution when all the flow is sent along paths with MFDL
- We set convex combination

$$x(p) := x(p) + \alpha (\bar{x}(p) - x(p)) \text{ for all } p \text{ in } P(w), \text{ all } w \text{ in } W$$

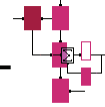
α is selected so that it minimizes the cost for the $x(p)$ assignment above
 α is the same for all paths

Problem: very slow in general

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Slow convergence of Frank-Wolfe



- Let us revisit the two path example
- Suppose we should be in **case 1** (all flow along first path), but that we currently have some small flow along path 2 also
- How do we converge to a solution in which we get rid of the flow along path 2?

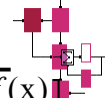
$$\text{MFDL for path 2: } \frac{C_2}{(C_2 - x(2))^2}$$

- Suppose that we have very large C_2 - then the step taken by F-W is very small, and the behavior is dominated by C_2 rather than by the changing flow
- While each step yields an improvement, the convergence is very slow

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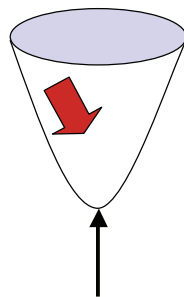


Steepest descent



Gradient of some function $f : \nabla f(x) =$

$$\begin{bmatrix} \frac{\partial f(x)}{\partial x(1)} \\ \vdots \\ \frac{\partial f(x)}{\partial x(n)} \end{bmatrix}$$



Descent direction

Hessian : $\nabla^2 f(x) =$

$$\begin{bmatrix} \frac{\partial^2 f(x)}{\partial x(1)^2} & \cdots & \frac{\partial^2 f(x)}{\partial x(1)\partial x(n)} \\ \vdots & \ddots & \vdots \\ \frac{\partial^2 f(x)}{\partial x(n)\partial x(1)} & \cdots & \frac{\partial^2 f(x)}{\partial x(n)^2} \end{bmatrix}$$

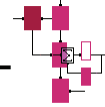
Optimum point

Convex function: the Hessian is positive semidefinite

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Steepest descent



- Rather than have single parameter for all paths, we use a vector of values (the superscript denotes the step number)

$$\underbrace{x(p)^{k+1} = x(p)^k - \alpha \nabla D(x^{k+1})}_{\text{All vectors}}$$

All vectors

- An improvement on this method is Newton's method, which also uses the second derivative

$$x(p)^{k+1} = x(p)^k - \alpha (\nabla^2 D(x^{k+1}))^{-1} \nabla D(x^{k+1})$$