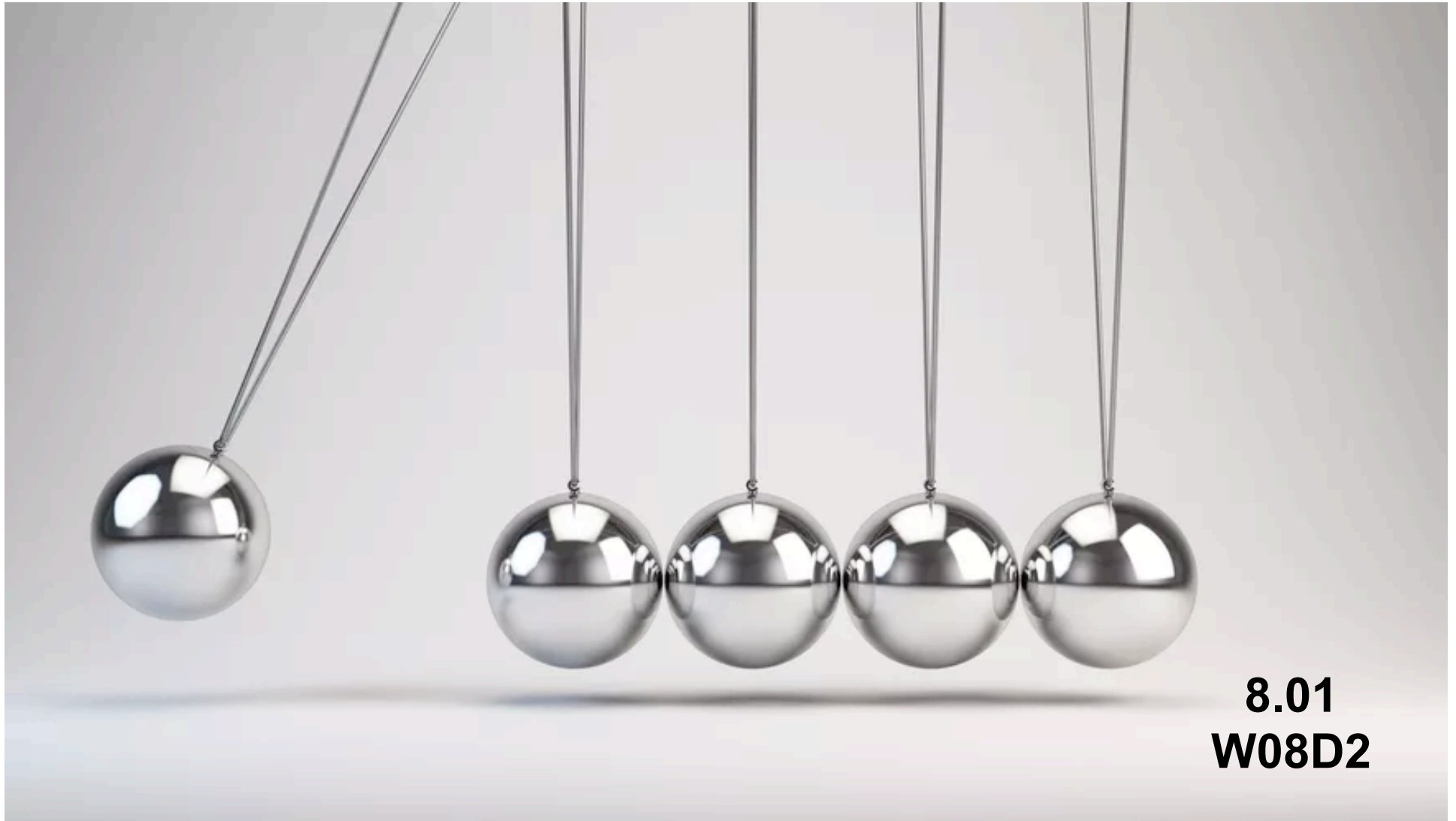


# Simple Harmonic Motion and and Collision Theory



**8.01  
W08D2**

# **Announcements**

**Week 8: Problem Set 7 due Wednesday at 11 pm**

**Week 8: There is Friday Problem Solving**

**Week 9:**

**LS 1 and LS 2 due Sunday at 11 pm**

**LS 3 and LS 4 due Tuesday at 11 pm**

**Week 9: Problem Set 8 due Wednesday at 11 pm**

# Simple Harmonic Motion

# **Demo Mass on a Spring: Simple Harmonic Motion Energy**

# Hooke's Law and the Simple Harmonic Oscillator Equation (SHO):

Define system, choose coordinate system.

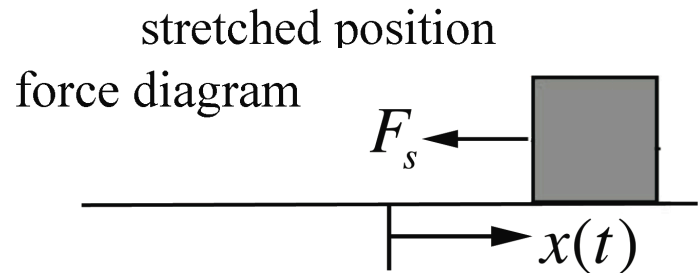
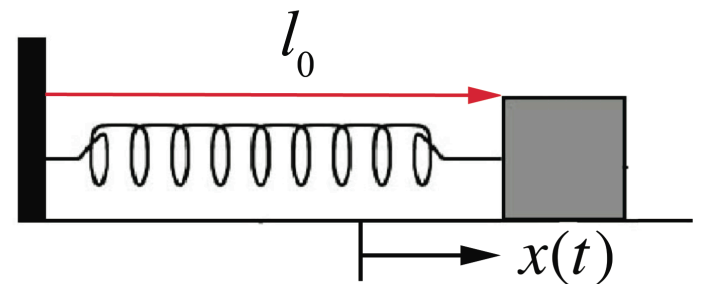
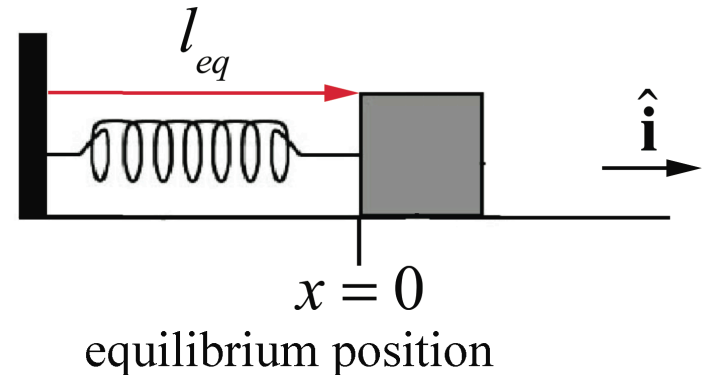
Draw free-body diagram.

Hooke's Law:  $\vec{F}_{\text{spring}} = -kx \hat{i}$

Apply Newton's Second Law:

$$-kx = m \frac{d^2 x}{dt^2}$$

Simple Harmonic Oscillator Equation



$$\vec{F}_s = -F_s \hat{i} = -kx \hat{i}$$

# Concept Q.: Simple Harmonic Motion

Which of the functions  $x(t)$  below has a second derivative which is proportional to the negative of the function  $x(t)$

$$\frac{d^2x}{dt^2} \propto -x?$$

Note  $t$  is a real number.

1.  $x(t) = \frac{1}{2}at^2$

2.  $x(t) = Ae^{t/T}$

3.  $x(t) = Ae^{-t/T}$

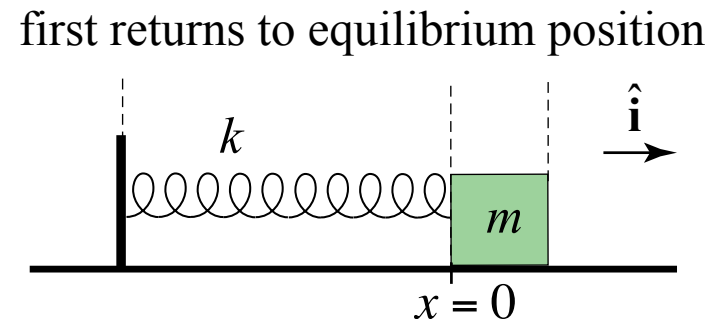
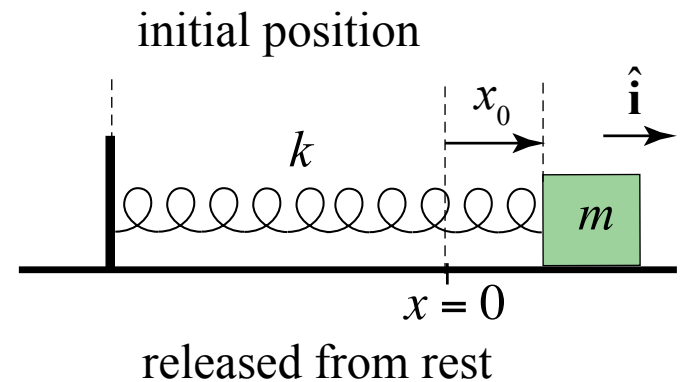
4.  $x(t) = A\cos\left(\frac{2\pi}{T}t\right)$

# CQ SMO: Velocity

A block of mass  $m$ , attached to a spring with spring constant  $k$ , is free to slide along a horizontal frictionless surface. At  $t = 0$  the block-spring system is stretched an amount  $x_0 > 0$  from the equilibrium position and is released from rest. Let  $T$  be the period of oscillation.

What is the  $x$ -component of the velocity of the block when it first comes back to the equilibrium position?

1.  $v_x = -x_0 \frac{4}{T}$
2.  $v_x = +x_0 \frac{4}{T}$
3.  $v_x = -\sqrt{\frac{k}{m}}x_0$
4.  $v_x = +\sqrt{\frac{k}{m}}x_0$



# Group Problem: Angular Frequency

For a spring of spring constant  $k$  and a block of mass  $m$ , **determine the constant  $\omega_0$ , called the angular frequency**, such that

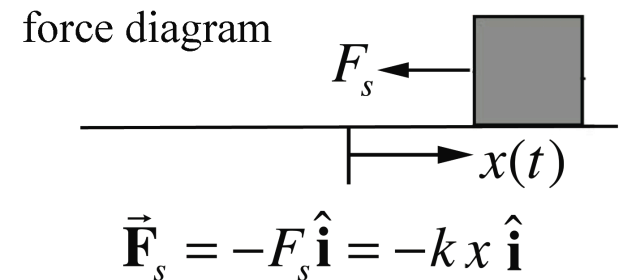
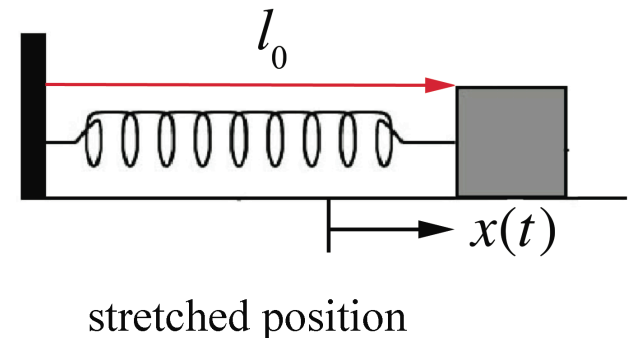
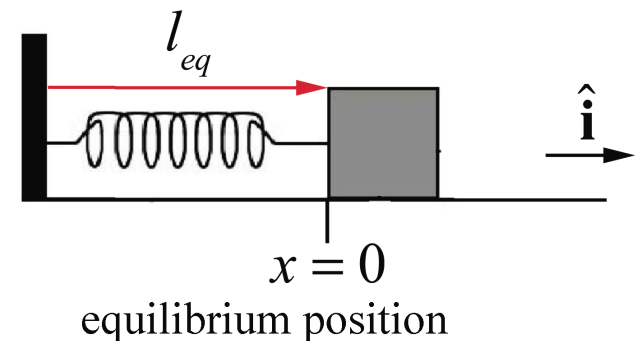
$$x(t) = C \cos(\omega_0 t) + D \sin(\omega_0 t)$$

where  $C$  and  $D$  are constants.

$x(t)$  is a solution to the differential equation

$$-kx = m \frac{d^2 x}{dt^2}.$$

Hint: Calculate the first and second derivatives, then substitute 2<sup>nd</sup> derivative into differential equation and solve for  $\omega_0$ . Remember to use the chain rule.



$$\vec{F}_s = -F_s \hat{i} = -k x \hat{i}$$

# Initial Conditions: SHO

Equation of Motion: 
$$-kx = m \frac{d^2 x}{dt^2}$$

Period [s]: 
$$T = 2\pi / \omega_0 = 2\pi \sqrt{m / k}$$

Angular Frequency [rad/s]: 
$$\omega_0 = \sqrt{k / m}$$

Frequency [Hz]: 
$$f = 1 / T = \omega_0 / 2\pi = \sqrt{k / m} / 2\pi$$

Position: 
$$x(t) = C \cos(\omega_0 t) + D \sin(\omega_0 t)$$

Velocity: 
$$v_x(t) = dx / dt = -\omega_0 C \sin(\omega_0 t) + \omega_0 D \cos(\omega_0 t)$$

**One of your W08D3 FPS problems will guide you through the calculations to show that**

$$x_0 \equiv x(t = 0) = C$$

$$v_{x,0} \equiv v_x(t = 0) = \omega_0 D$$

# Energy and Simple Harmonic Motion

A block of mass is attached to spring with spring constant  $k$ . The block slides on a frictionless surface. When the block is at position  $x(t)$  moving with speed  $v_x(t)$ , the energy is constant and so its derivative is zero

$$E = K(t) + U(t)$$

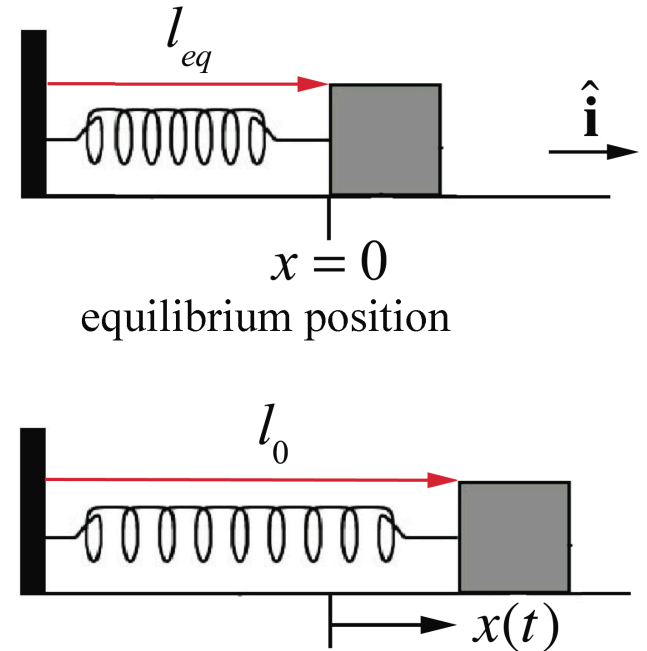
$$E = (1/2)m(v_x(t))^2 + (1/2)k(x(t))^2$$

Set  $dE/dt = 0$  and use chain rule:

$$0 = dE / dt = mv_x \frac{dv_x}{dt} + kx \frac{dx}{dt} = v_x \left( m \frac{d^2x}{dt^2} + kx \right) \text{ stretched position}$$

Two Solutions: trivial solution  $v_x = 0$ ;

$$\text{Simple harmonic oscillator eq.: } 0 = m \frac{d^2x}{dt^2} + kx$$



# Generalization: SHO and Potential Energy

Consider a system in which the **mechanical energy is constant**. If the potential energy of the system is quadratic in a position variable

$$U = (1/2)bx^2$$

where  $b$  is a positive constant then the energy

$$E = (1/2)mv^2 + (1/2)bx^2$$

The derivative with respect to time is zero

$$0 = \frac{dE}{dt} = mv \frac{dv}{dt} + bx \frac{dx}{dt} = v \left( m \frac{d^2x}{dt^2} + bx \right).$$

Therefore the non-trivial (i.e.  $v \neq 0$ ) case is the SHO equation

$$d^2x / dt^2 = -(b/m)x.$$

Hence the angular frequency by comparison to the spring equation is

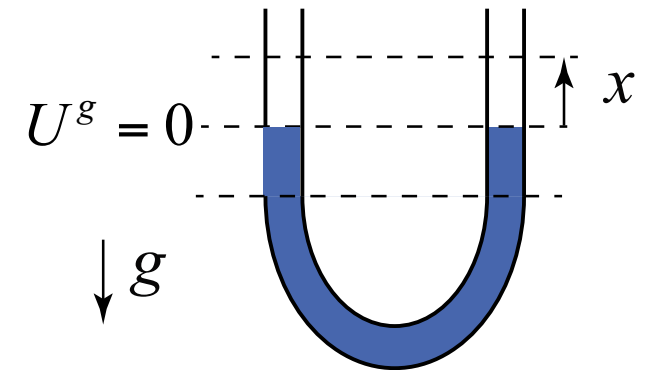
$$\omega_0 = \sqrt{b/m}$$

# **Demonstration: U-tube Oscillations C15**

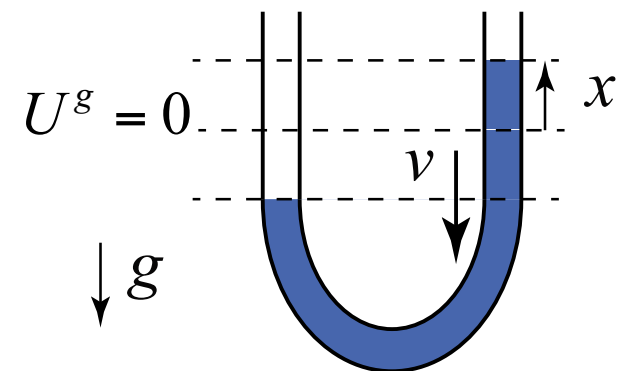
# Ex.: Fluid Oscillations in a U-tube

A U-tube open at both ends to atmospheric pressure is filled with an incompressible fluid of density  $\rho$ . The cross-sectional area  $A$  of the tube is uniform and the total length of the column of fluid is  $L$ . At time  $t$ , one side is raised a height  $x$  above the equilibrium position, and all the mass is flowing with speed  $v$ .

What is the frequency of the ensuing simple harmonic motion? Assume streamline flow and no drag at the walls of the U-tube. The gravitational constant is  $g$ .



equilibrium configuration



configuration at time  $t$

# WE Sol.: Fluid Oscillations in a U-tube

Set  $U^g = 0$  at the equilibrium configuration.

Then at time  $t$

$$U^g = \Delta mgx$$

Raised mass:

$$\Delta m = \rho Ax \Rightarrow$$

$$U^g = \rho Agx^2 = (1/2)2\rho Agx^2 = (1/2)bx^2$$

Kinetic energy of all the moving water:

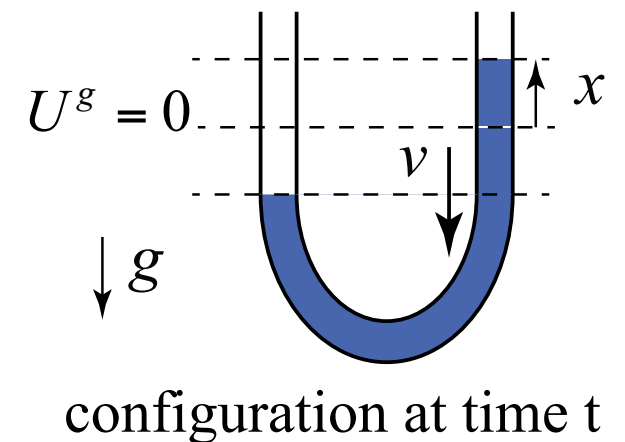
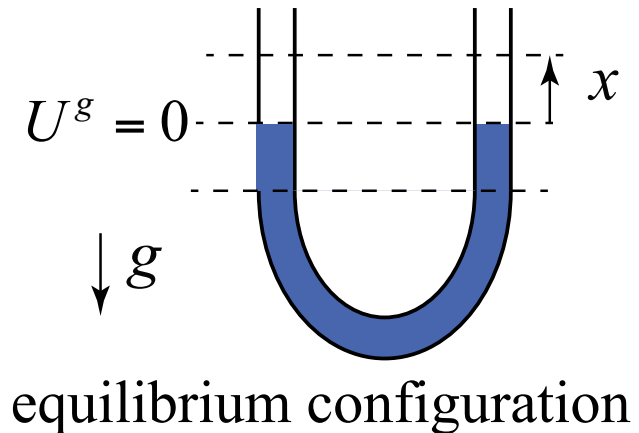
$$K = (1/2)mv^2 = (1/2)\rho ALv^2$$

Energy:

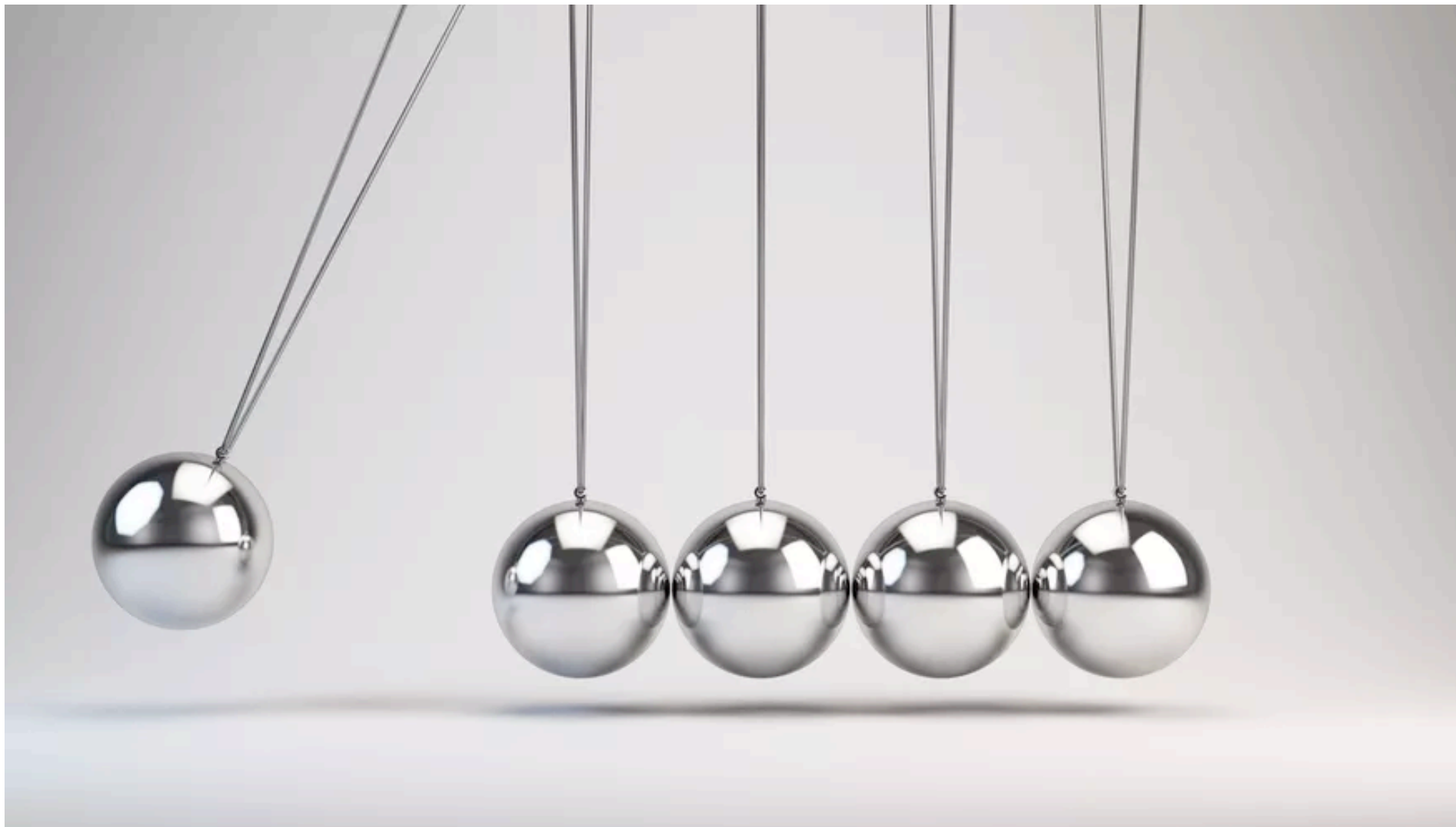
$$E = K + U = (1/2)mv^2 + (1/2)bx^2$$

Angular frequency:

$$\omega_0 = \sqrt{\frac{b}{m}} = \sqrt{\frac{2\rho Ag}{\rho AL}} = \sqrt{\frac{2g}{L}}$$



# Demo Collisions



# Collisions

Any interaction between (usually two) objects which occurs for short time intervals when interaction forces dominate over external forces.

Examples:

Collisions of motor vehicles.

Collisions of subatomic particles – collisions allow study force law.

Collisions in sports: medical injuries, projectiles, etc.

# Collision 1-Dim.: Momentum Principle

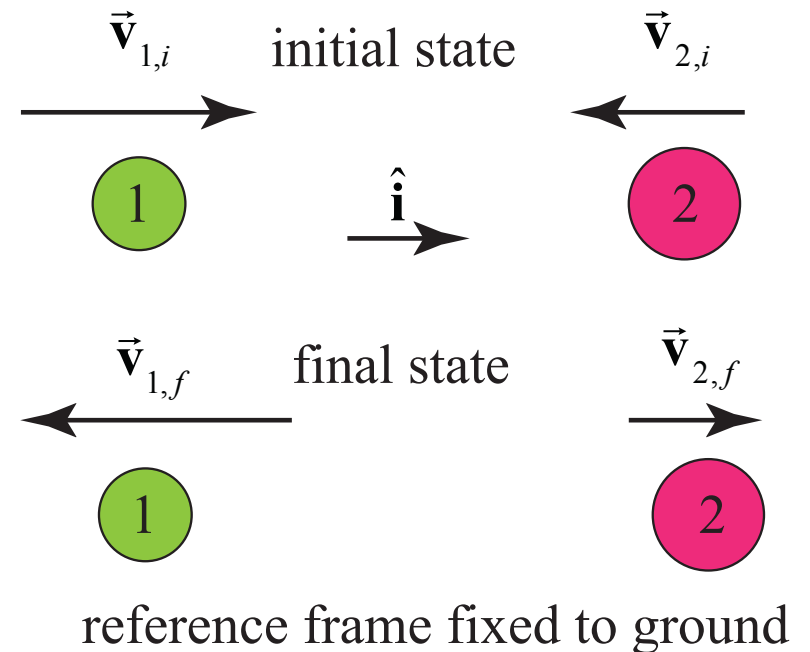
Two particles interact with no external forces along direction of motion:

Momentum principle in components:

$$p_{x,i}^{sys} = p_{x,f}^{sys}$$

$$m_1 v_{1,x,i} + m_2 v_{2,x,i} = m_1 v_{1,x,f} + m_2 v_{2,x,f}$$

$$m_1 (v_{1,x,i} - v_{1,x,f}) = m_2 (v_{2,x,f} - v_{2,x,i})$$



# Collision Theory: Energy

## Types of Collisions

Elastic:

$$K_i^{\text{sys}} = K_f^{\text{sys}}$$

$$\frac{1}{2}m_1v_{1,i}^2 + \frac{1}{2}m_2v_{2,i}^2 + \dots = \frac{1}{2}m_1v_{1,f}^2 + \frac{1}{2}m_2v_{2,f}^2 + \dots$$

Inelastic:

$$K_i^{\text{sys}} > K_f^{\text{sys}}$$

Completely Inelastic: Only one body emerges.

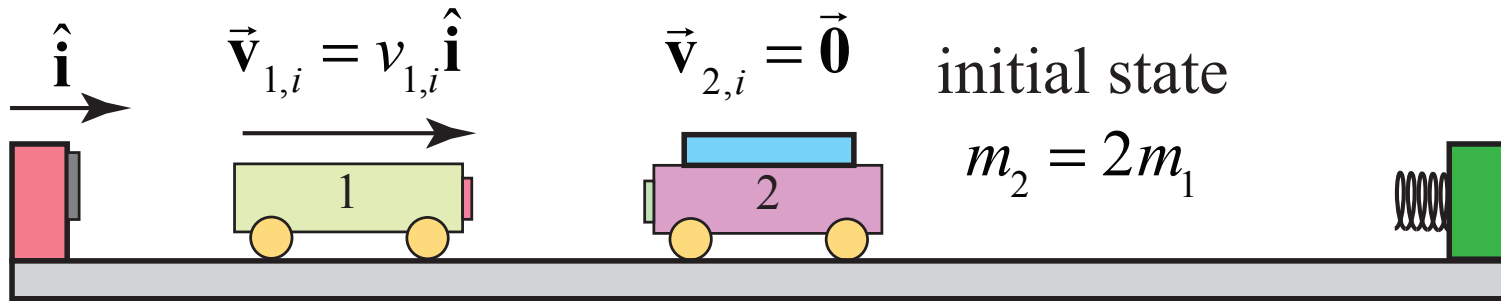
Superelastic:

$$K_i^{\text{sys}} < K_f^{\text{sys}}$$

**Demo:**  
**Elastic and Inelastic Collisions**

**Carts on track**

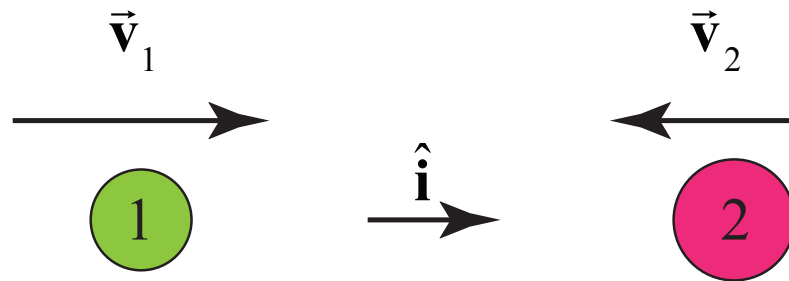
# Group Prob. One Dim. Elastic Collision



Consider the elastic collision of two carts on a frictionless track; the incident cart 1 has mass  $m_1$  and moves with initial speed  $v_{1,i}$ . The target cart 2 has mass  $m_2 = 2m_1$  and is initially at rest. Immediately after the collision, the incident cart has final speed  $v_{1,f}$  and the target cart has final speed  $v_{2,f}$ .

Find the final velocities of the carts as a function of the initial speed  $v_{1,i}$ .

# Relative Velocity



reference frame fixed to ground

In a reference frame fixed to the ground, two objects are moving with velocities

$$\vec{v}_1 = v_{1,x} \hat{\mathbf{i}} \quad \text{and} \quad \vec{v}_2 = v_{2,x} \hat{\mathbf{i}}$$

The relative velocity of object 1 with respect to object 2 is defined to be

$$\vec{v}^{rel} \equiv \vec{v}_{2,1} \equiv \vec{v}_1 - \vec{v}_2 = (v_{1,x} - v_{2,x}) \hat{\mathbf{i}}$$

# 1-Dim Elastic Collision: Combined Momentum and Energy Principles

Momentum Condition (not restricted to elastic collision):

$$m_1(v_{1,x,i} - v_{1,x,f}) = m_2(v_{2,x,f} - v_{2,x,i}) \quad (1)$$

Energy Condition (Only holds for 1-Dim. elastic collisions)

$$m_1(v_{1,x,i} + v_{1,x,f})(v_{1,x,i} - v_{1,x,f}) = m_2(v_{2,x,f} + v_{2,x,i})(v_{2,x,f} - v_{2,x,i}) \quad (2)$$

Divide Eq. (2) by Eq. (1):  $v_{1,x,i} + v_{1,x,f} = v_{2,x,f} + v_{2,x,i} \Rightarrow$

$$\boxed{v_{1,x,i} - v_{2,x,i} = v_{2,x,f} - v_{1,x,f}} \quad (3)$$

Eqs. (1) and (3) are the combined energy and momentum conditions but now in a linear form (no quadratic terms)

# Relative Velocity: 1-dim. Elastic Collision

Energy/Momentum Law

$$v_{1,x,i} - v_{2,x,i} = v_{2,x,f} - v_{1,x,f} \quad (3)$$

Components of relative velocities:

$$v_{x,i}^{rel} \equiv v_{1,x,i} - v_{2,x,i}$$

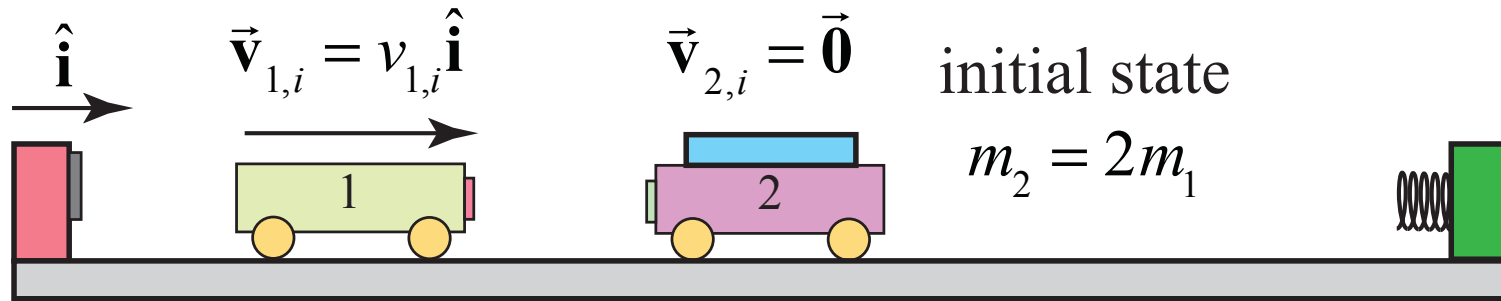
$$v_{x,f}^{rel} \equiv v_{1,x,f} - v_{2,x,f}$$

Relative velocity stays constant in magnitude but direction changes by 180 degrees

$$v_{x,i}^{rel} = -v_{x,f}^{rel}$$

$$\vec{v}_i^{rel} = -\vec{v}_f^{rel}$$

# Group Prob. One Dim. Elastic Collision Using Relative Velocity Law



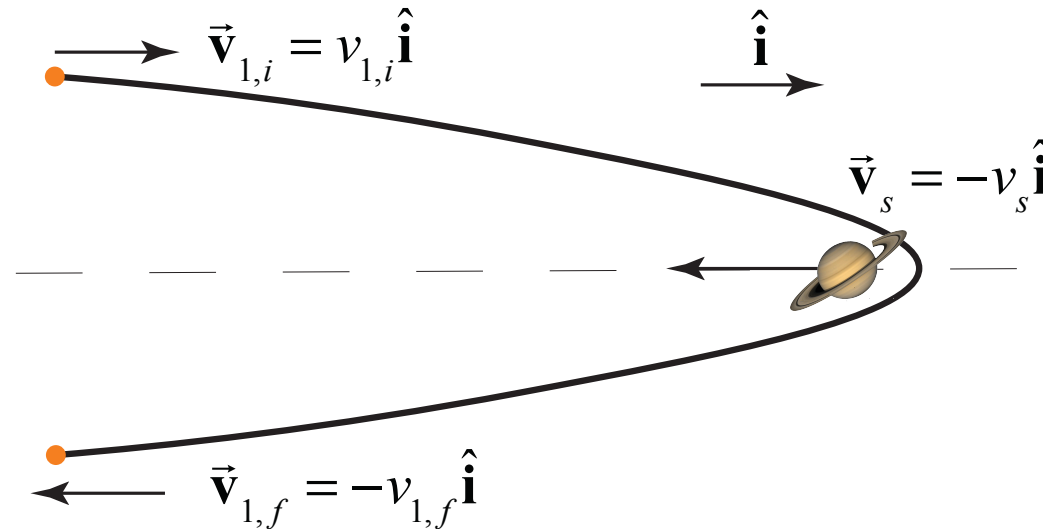
Consider the elastic collision of two carts on a frictionless track; the incident cart 1 has mass  $m_1$  and moves with initial speed  $v_{1,i}$ . The target cart 2 has mass  $m_2 = 2 m_1$  and is initially at rest. Immediately after the collision, the incident cart has final speed  $v_{1,f}$  and the target cart has final speed  $v_{2,f}$ .

**Now use relative velocity and momentum laws** to find the final velocities of the carts as a function of the initial speed  $v_{1,i}$ .

$$v_{1,x,i} - v_{2,x,i} = v_{2,x,f} - v_{1,x,f} \quad \text{relative velocity law}$$

$$m_1 v_{1,x,i} + m_2 v_{2,x,i} = m_1 v_{1,x,f} + m_2 v_{2,x,f} \quad \text{momentum law}$$

# Worked Ex. Gravitational Slingshot



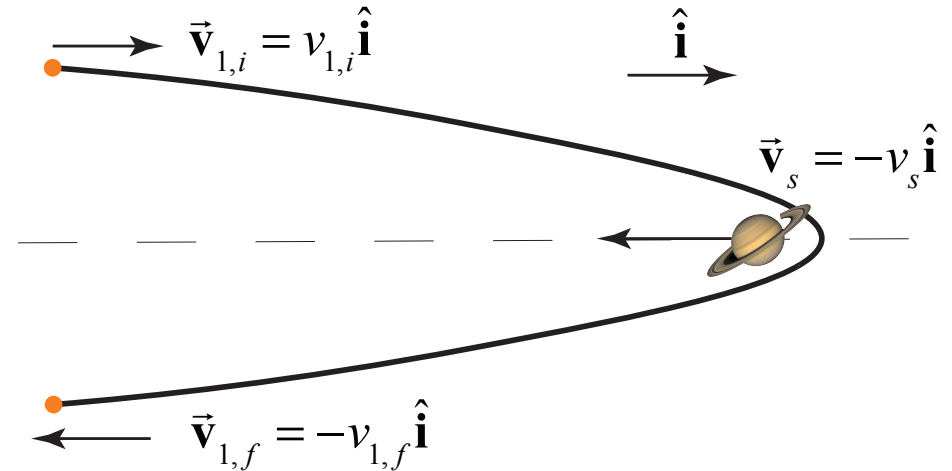
A spacecraft of mass  $m_1$  with speed  $v_{1i} = 3v_s$ , approaches Saturn which is moving in the opposite direction with speed  $v_s$ . After interacting gravitationally with Saturn, the spacecraft swings around Saturn and heads off in the opposite direction from its approach direction. The mass of Saturn is  $m_s \gg m_1$ .

Find the final speed,  $v_{1f}$ , of the spacecraft after it is far enough away from Saturn to be nearly free of Saturn's gravitational pull.

# Worked Ex. Saturn Fly-by Solution

Change in Saturn's speed is negligible.

$$\vec{v}_s = \vec{v}_{s,i} = \vec{v}_{s,f}$$



Relative Velocities:

$$\vec{v}_i^{rel} = \vec{v}_{1,i} - \vec{v}_{s,i} = (3v_s \hat{i} - (-v_s \hat{i})) = 4v_s \hat{i}$$

$$\vec{v}_f^{rel} = \vec{v}_{1,f} - \vec{v}_{s,f} = (-v_{1,f} \hat{i}) - (-v_s \hat{i}) = (-v_f + v_s) \hat{i}$$

Energy/Momentum Law:

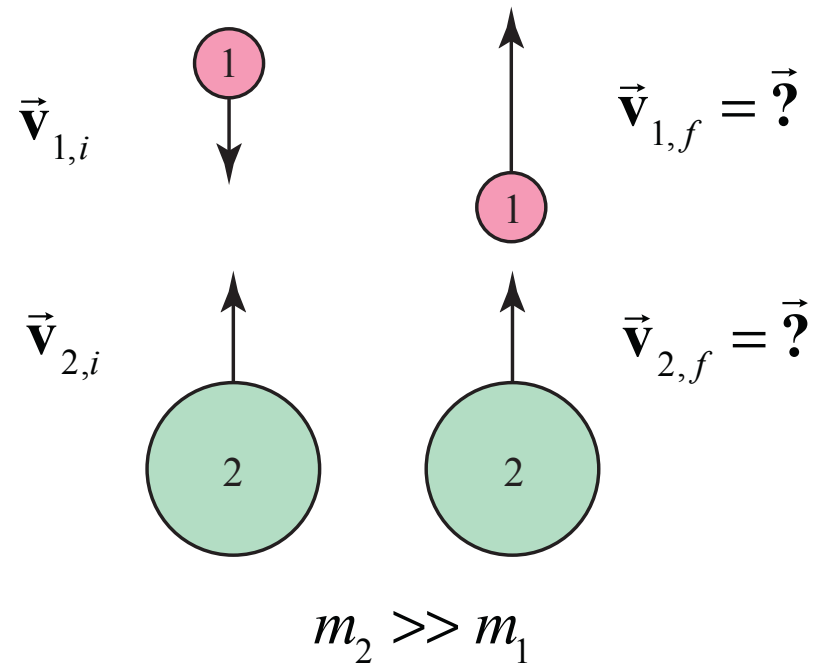
$$\vec{v}_i^{rel} = -\vec{v}_f^{rel} \Rightarrow 4v_s \hat{i} = -(-v_f + v_s) \hat{i}$$

Solve for final speed of satellite:

$$v_f = 5v_s$$

# CQ Elastic Collision off a Moving Heavy Object

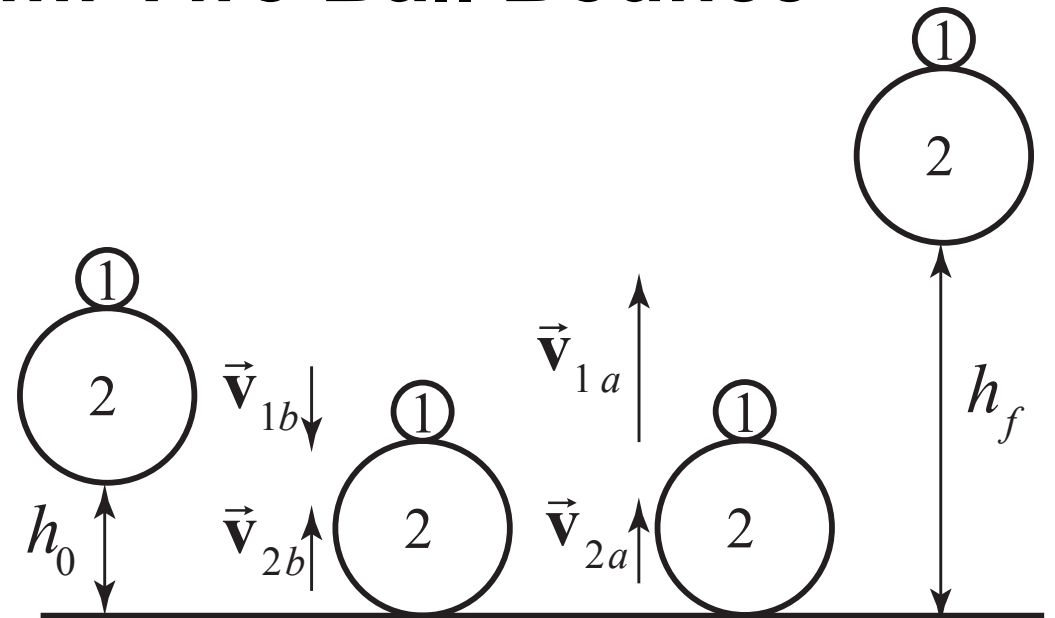
A light object collides elastically with a much heavier object in one dimension that is moving up with the speed  $v_0$ . If the heavy object is initially moving, what is the approximate final velocity of the light object?



1.  $\vec{v}_{1f} = -\vec{v}_{1i} + \vec{v}_{2i}$
2.  $\vec{v}_{1f} = -\vec{v}_{1i} - \vec{v}_{2i}$
3.  $\vec{v}_{1f} = -\vec{v}_{1i} + 2\vec{v}_{2i}$
4.  $\vec{v}_{1f} = -\vec{v}_{1i} - 2\vec{v}_{2i}$

# Group Problem: Two Ball Bounce

Two superballs are dropped from a height  $h_0$  above the ground. Ball 1 has a mass  $m_1$ . Ball 2 underneath has a mass  $m_2$ , where  $m_2 \gg m_1$ .



Assume that the ball 2 collides elastically with the ground. Then as ball 2 starts to move upward, it immediately collides elastically with ball 1 that is still moving downwards. **Use Relative Velocity Law to find**

- Find  $v_{1,y,a}$ , the speed of ball 1 immediately after colliding with ball 2.
- Find  $h_f$ , the height that the ball will rise to?

# Appendix

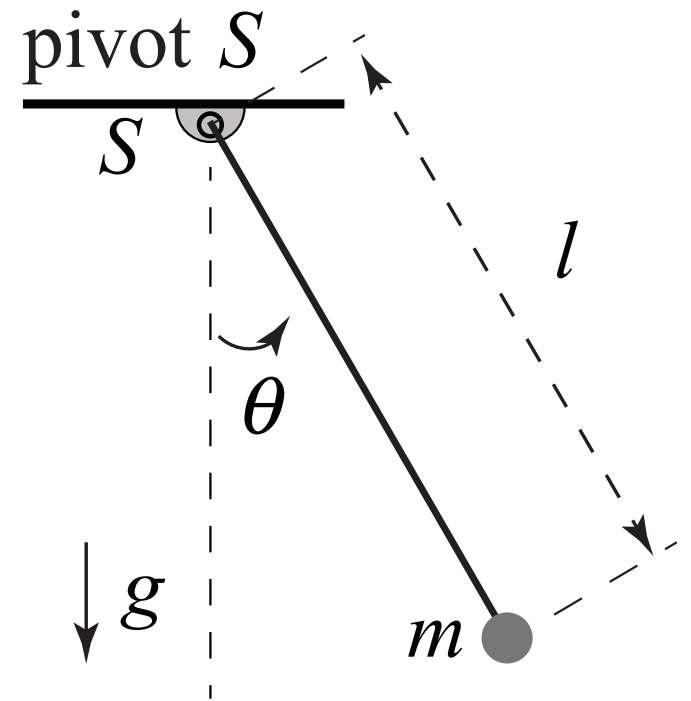
# **Demo: Mini-Experiment: Astro-Blaster**

# **Demo**

# **Simple Pendulum**

# Group Problem: Simple Pendulum by the Energy Method

- Find an expression for the mechanical energy  $E = K + U$  when the pendulum is in motion in terms of  $\theta(t)$  and its first and second derivatives,  $m$ ,  $l$ , and  $g$  as needed. Recall the  $v = l d\theta/dt$ .
- Find the equation of motion for  $\theta(t)$  by setting  $dE/dt = 0$ .
- Assume that  $\theta(t)$  is small i.e.  $\sin\theta(t) \cong \theta(t)$ ,  $\cos\theta(t) \cong 1 - (1/2)\theta(t)^2$ .
- Find  $\omega_0$



# Periodic vs. Harmonic

Equation of motion:

$$-\frac{g}{l} \sin \theta = \frac{d^2 \theta}{dt^2} \Rightarrow \text{periodic}$$

Angle of oscillation is small, linear restoring torque:

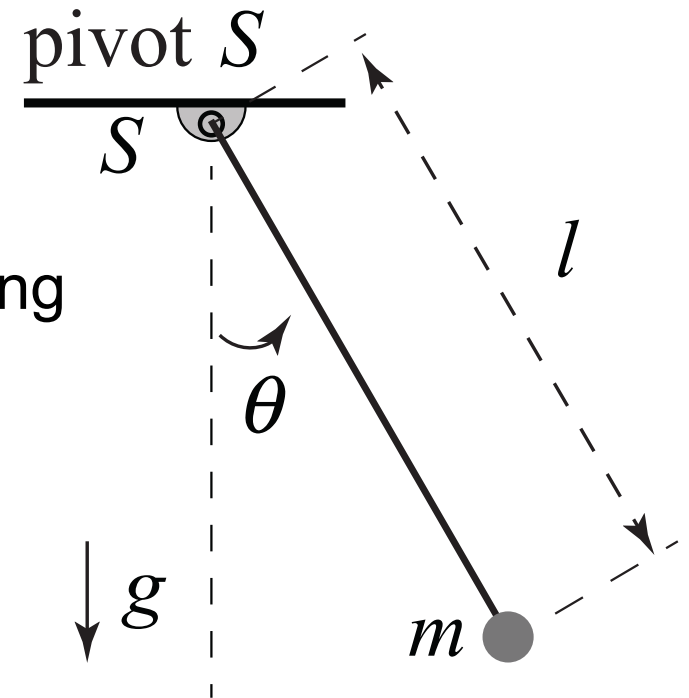
$$\sin \theta \cong \theta$$

Simple harmonic oscillator:

$$\frac{d^2 \theta}{dt^2} \cong -\frac{g}{l} \theta \Rightarrow SHO$$

Angular frequency for SHM is independent of amplitude:

$$\omega_0 \cong \sqrt{g / l}$$



# Summary: SHO

Systems with linear restoring forces

1. Ideal spring with  $F_x = -kx$
2. Simple pendulum undergoing small angle oscillations

In order to find the equation of motion for an ideal spring we will use two different approaches:

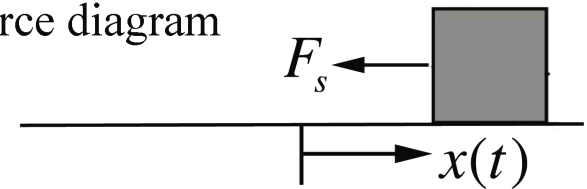
Dynamical Approach: Using Newton's Second Law

$$-kx = md^2x / dt^2$$

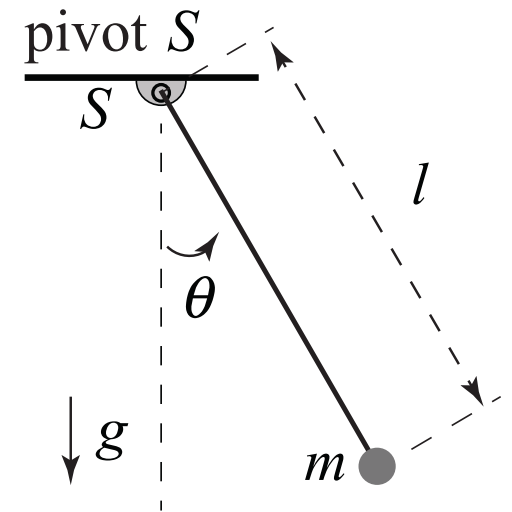
Energy Approach: Setting

$$dE / dt = \frac{d}{dt}(K + U) = 0$$

force diagram



$$\vec{F}_s = -F_s \hat{i} = -kx \hat{i}$$



$$\sin(\theta) \approx \theta$$