

*8.286 Lecture 15*  
*October 31, 2013*

**BLACK-BODY RADIATION  
AND  
THE EARLY HISTORY  
OF THE UNIVERSE**

# Summary of Lecture 14: THE SPACETIME GEODESIC EQUATION

$$\frac{d}{d\tau} \left[ g_{\mu\nu} \frac{dx^\nu}{d\tau} \right] = \frac{1}{2} \frac{\partial g_{\lambda\sigma}}{\partial x^\mu} \frac{dx^\lambda}{d\tau} \frac{dx^\sigma}{d\tau} .$$

- ★ Use indices  $\mu, \nu$ , etc., which are summed from 0 to 3, where  $x^0 \equiv t$ .
- ★ Use  $\tau$  to parameterize the path, where  $\tau =$  proper time measured along the path.

# THE SCHWARZSCHILD METRIC

$$ds^2 = -c^2 d\tau^2 = - \left( 1 - \frac{2GM}{rc^2} \right) c^2 dt^2 + \left( 1 - \frac{2GM}{rc^2} \right)^{-1} dr^2 + r^2 d\theta^2 + r^2 \sin^2 \theta d\phi^2 .$$

- ★ Describes the metric for any spherically symmetric mass distribution, for the region outside the mass distribution.  $M$  is the mass of the object,  $G$  is Newton's constant, and  $c$  is (of course) the speed of light.
- ★ At  $r = R_S$ , where

$$R_S = \frac{2GM}{c^2}$$

is called the Schwarzschild horizon, the metric is singular. But the singularity is not physical, and can be removed by a different choice of coordinates.  $R_S$  is, however, a horizon: anything with  $r < R_S$  can never get out.

# RADIAL GEODESICS

★ For  $\mu = r$ , the geodesic equation gives

$$\frac{d}{d\tau} \left[ g_{rr} \frac{dr}{d\tau} \right] = \frac{1}{2} \partial_r g_{rr} \left( \frac{dr}{d\tau} \right)^2 + \frac{1}{2} \partial_r g_{tt} \left( \frac{dt}{d\tau} \right)^2 .$$

which simplifies to

$$\frac{d^2 r}{d\tau^2} = -\frac{GM}{r^2} .$$

It looks like Newton, but  $r$  is not really the distance from the origin, and  $\tau$  is the proper time measured along the trajectory.

# Solving the Radial Infall Equation

★ The proper time  $\tau$  needed to reach radial variable  $r$  is

$$\tau(r) = \sqrt{\frac{r_0}{2GM}} \left\{ r_0 \tan^{-1} \left( \sqrt{\frac{r_0 - r}{r}} \right) + \sqrt{r(r_0 - r)} \right\} .$$

- ★ The infalling object will be ripped apart by the singularity at  $r = 0$  in a finite amount of the object's proper time.
- ★ But from the outside, it will take an infinite amount of coordinate time  $t$  before the object reaches the horizon.