

8.286 Class 10
October 12, 2022

**INTRODUCTION TO
NON-EUCLIDEAN SPACES,
PART 2**

~1750-1850

- infinite
- constant negative curvature



Gauss



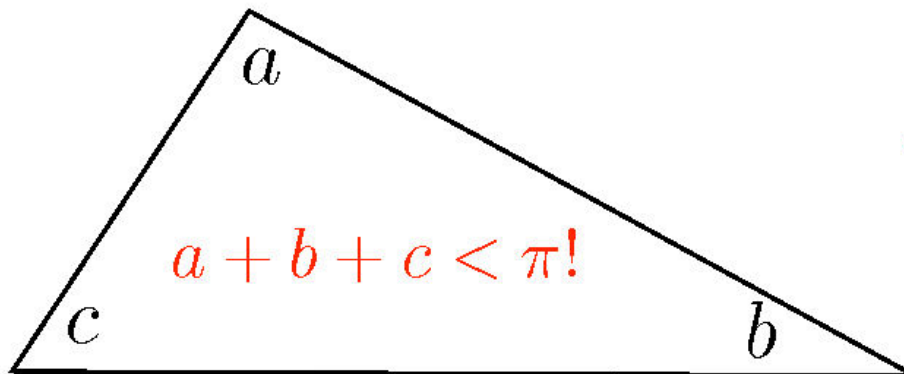
Bolyai



Lobachevski



~~5th Postulate~~

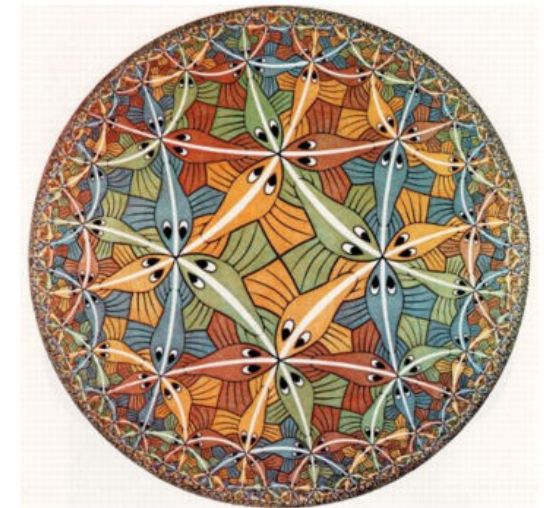


Slide created by Mustafa Amin

GBL geometry with Klein



1. constant negative curvature
2. infinite
3. ~~5th postulate~~



(x_1, y_1)

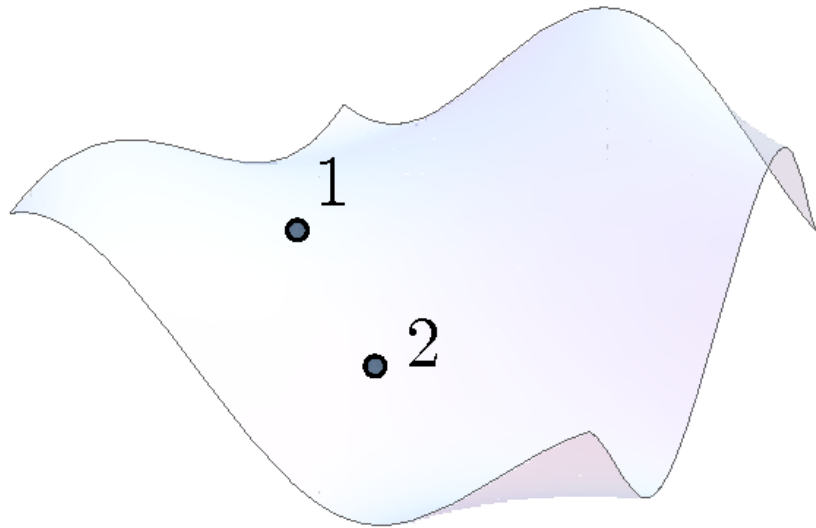
$$x^2 + y^2 < 1$$

(x_2, y_2)

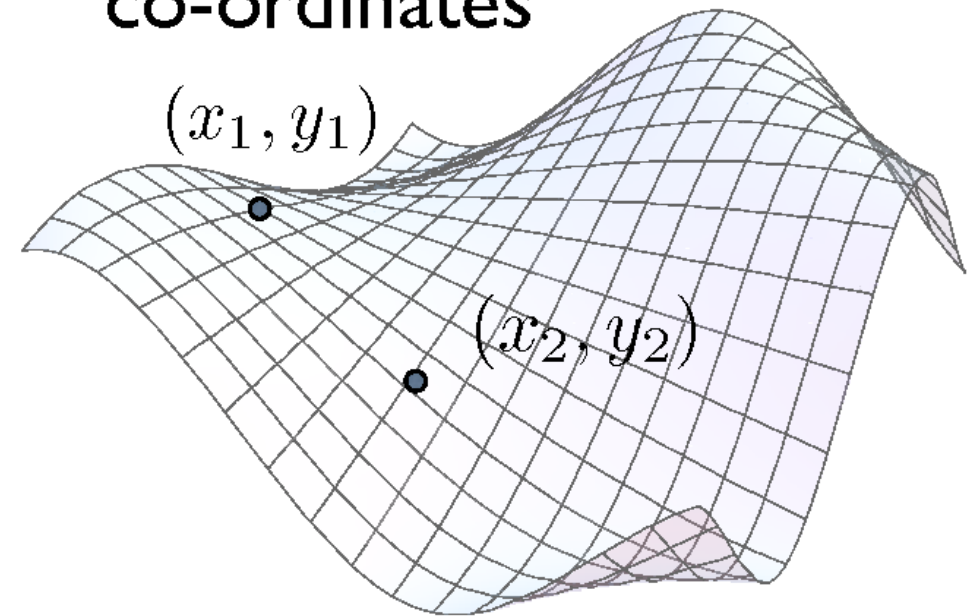
$$d(1, 2) = a \cosh^{-1} \left[\frac{1 - x_1 x_2 - y_1 y_2}{\sqrt{1 - x_1^2 - y_1^2} \sqrt{1 - x_2^2 - y_2^2}} \right]$$

Note: no global embedding in 3D Euclidean space possible

Geometry (after Klein)



co-ordinates

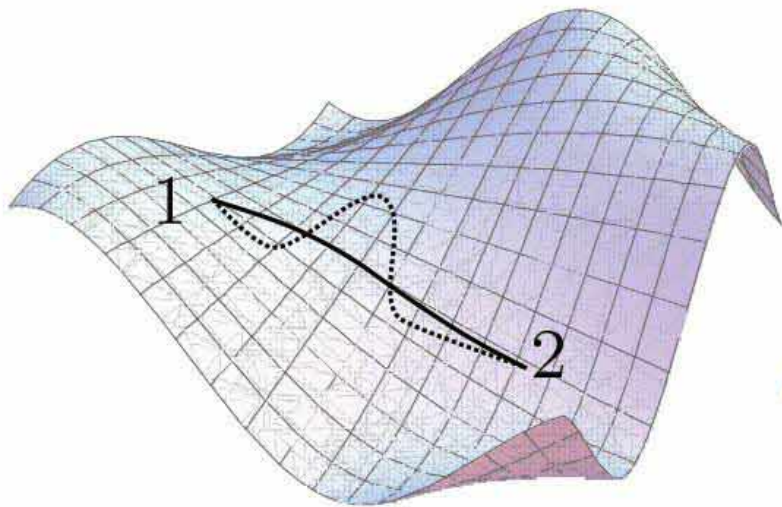


distance function

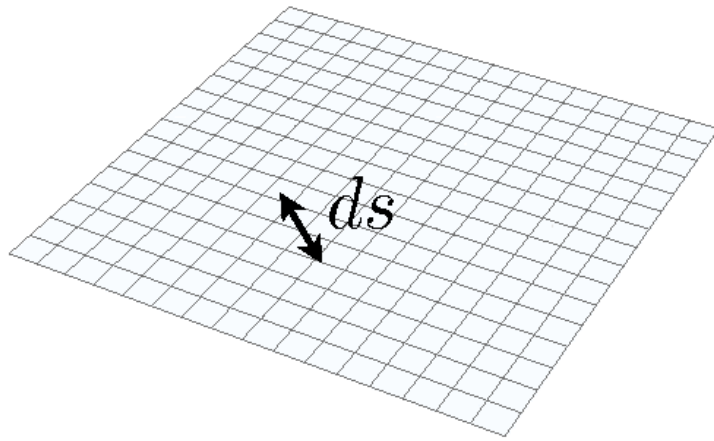
$$d[(x_1, y_1), (x_2, y_2)]$$



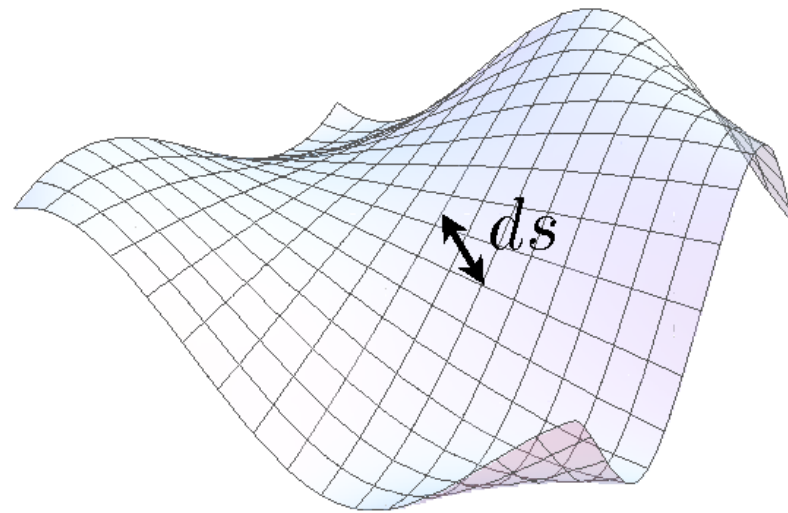
Intrinsic Geometry



tiny distances



$$ds^2 = dx^2 + dy^2$$

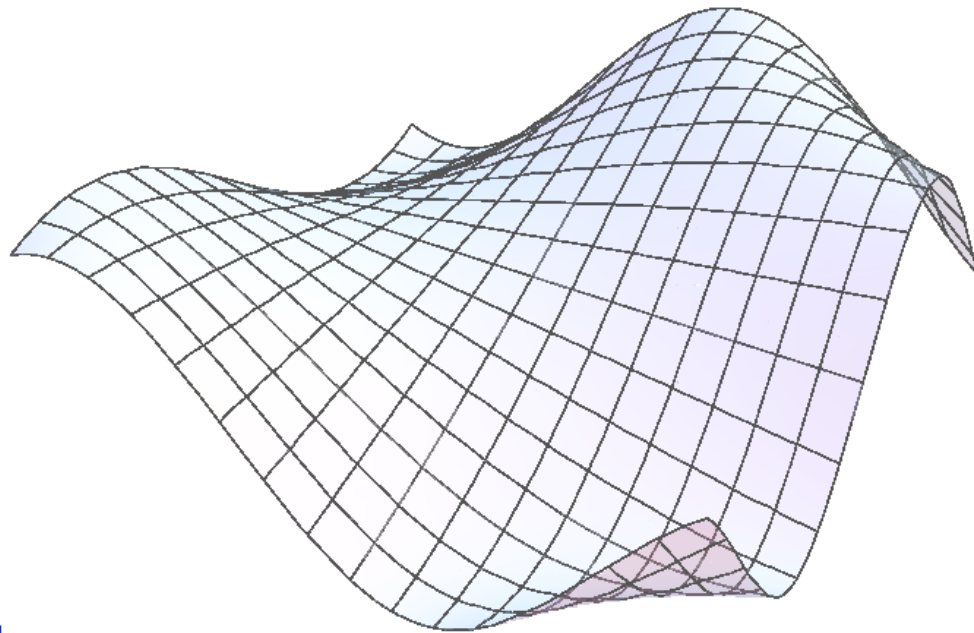


$$ds^2 = g_{xx}(x, y)dx^2 + 2g_{xy}(x, y)dxdy + g_{yy}(x, y)dy^2$$

quadratic form

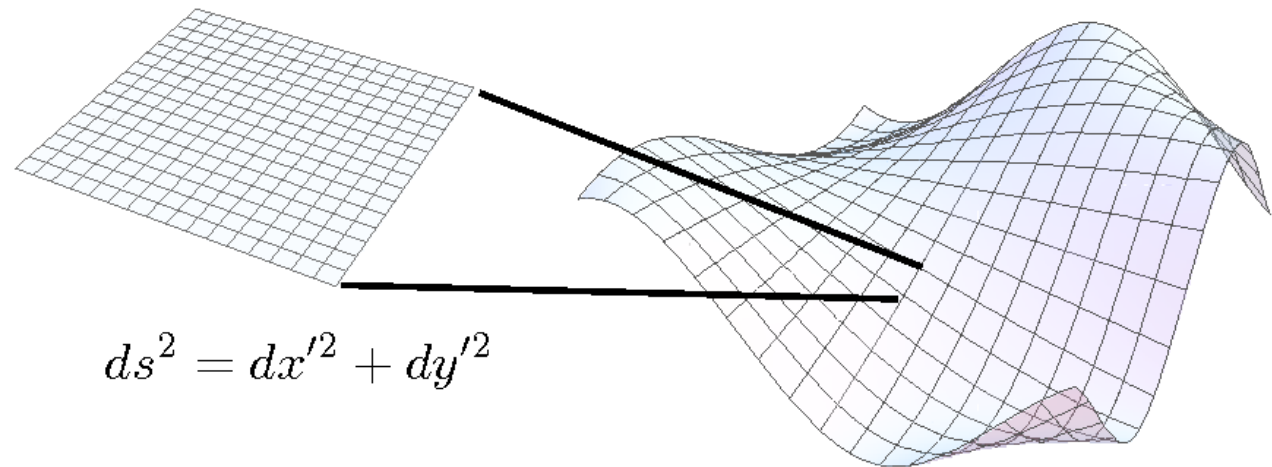


Image: www.easternct.edu/career/webresources.htm



$$ds^2 = g_{xx}(x, y)dx^2 + 2g_{xy}(x, y)dxdy + g_{yy}(x, y)dy^2$$

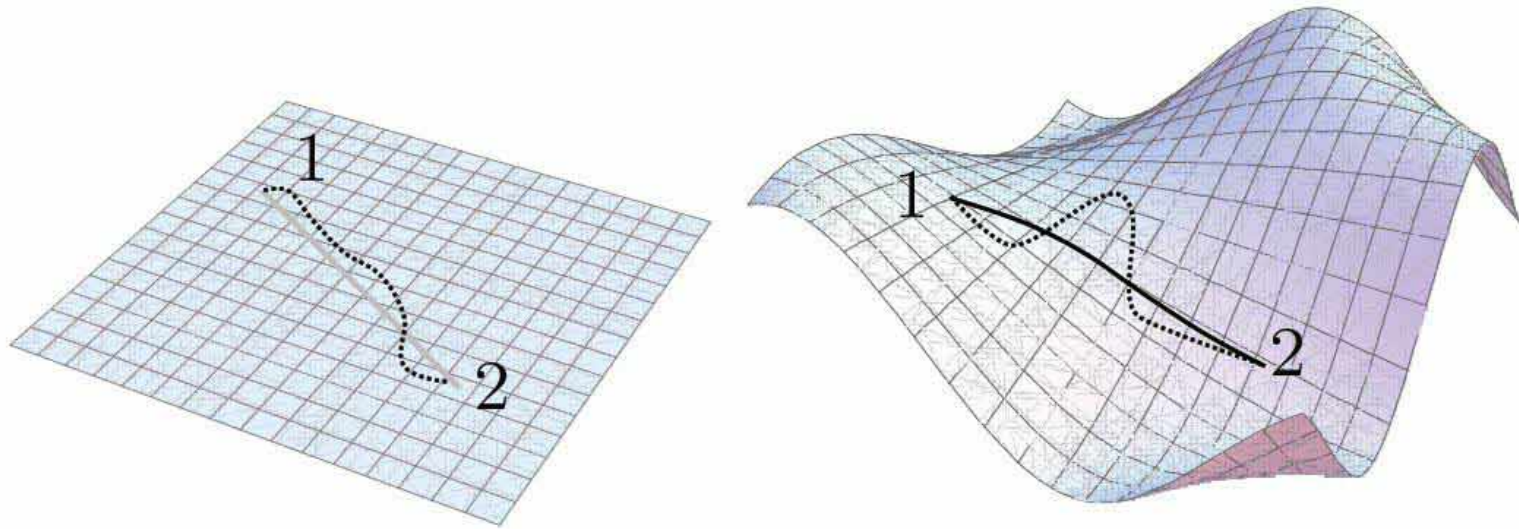
locally Euclidean



$$ds^2 = g_{xx}(x, y)dx^2 + 2g_{xy}(x, y)dx dy + g_{yy}(x, y)dy^2$$

$$g_{xx}g_{yy} - g_{xy}^2 > 0$$

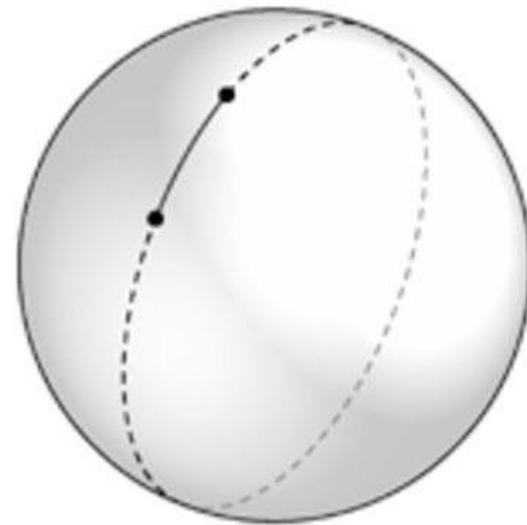
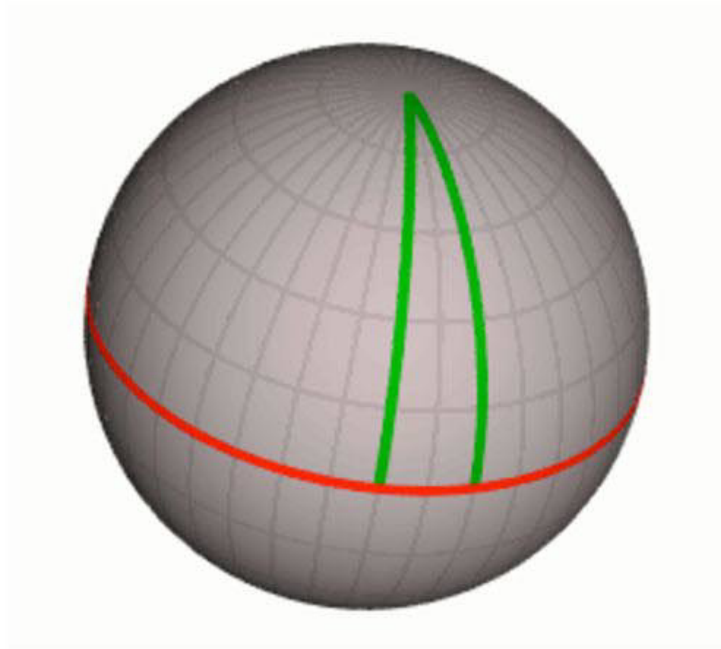
geodesics



a geodesic is a curve along which the distance between two given points is extremised.

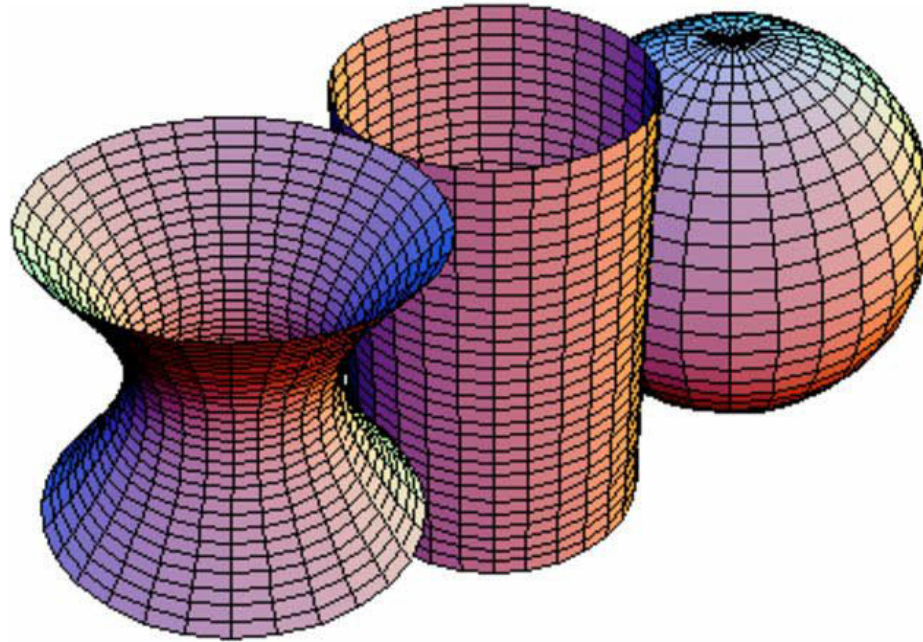
note: important!_8_

sphere: geodesics



longitudes: yes
latitudes: no

curved ?

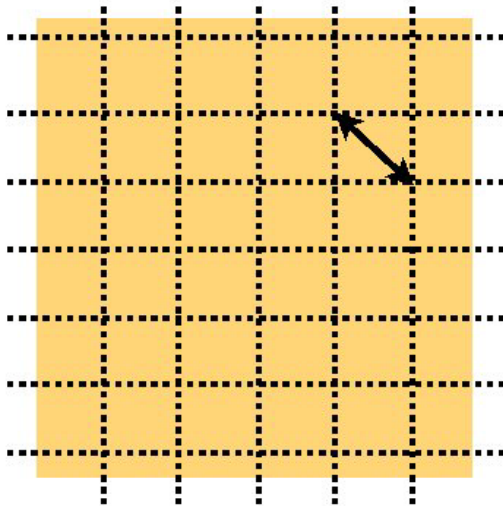


Above image: http://en.wikipedia.org/wiki/Gaussian_curvature

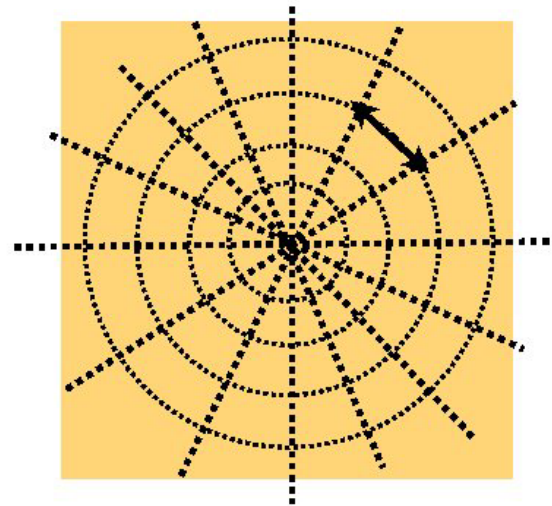
$$ds^2 = dx^2 + dy^2$$

$$ds^2 = g_{xx}(x, y)dx^2 + 2g_{xy}(x, y)dxdy + g_{yy}(x, y)dy^2$$

metric and co-ordinates

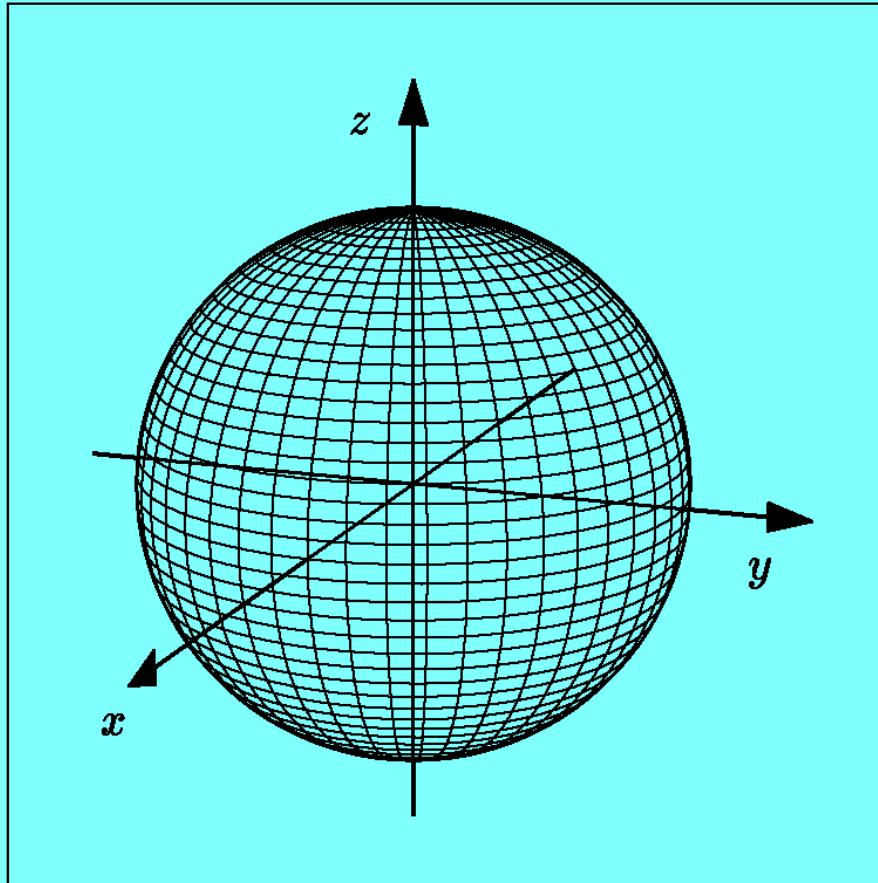


$$ds^2 = dx^2 + dy^2$$



$$ds^2 = dr^2 + r^2 d\theta^2$$

Non-Euclidean Geometry: The Surface of a Sphere



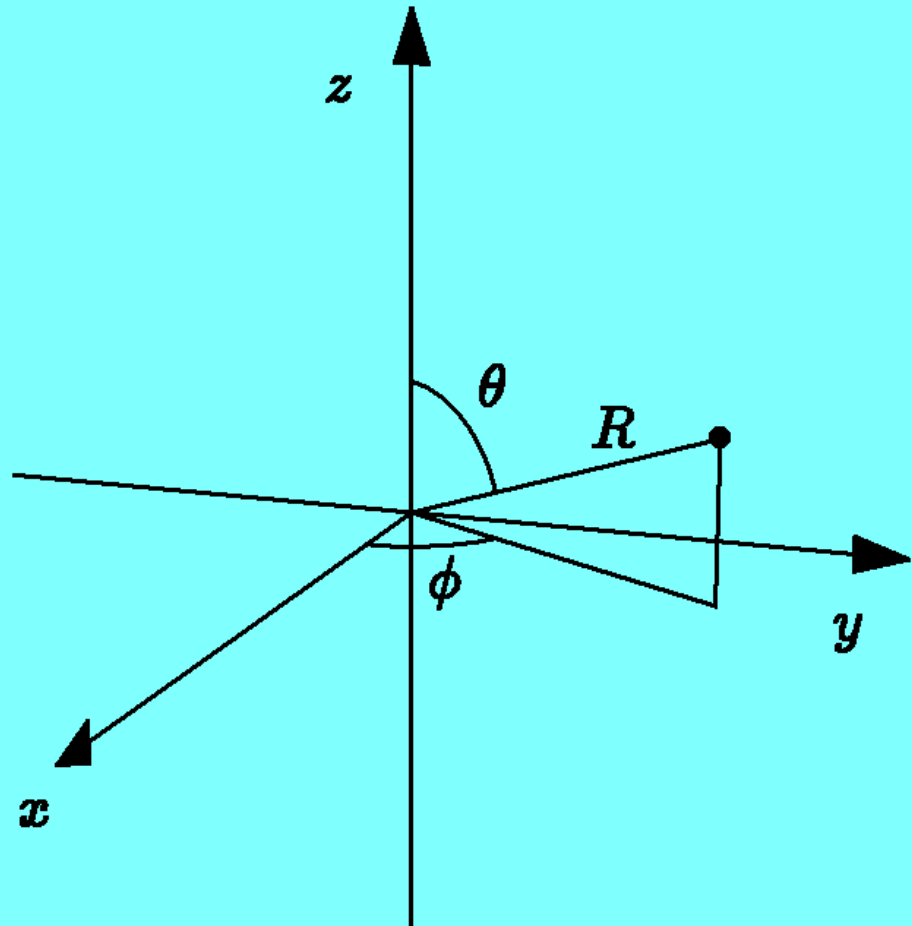
$$x^2 + y^2 + z^2 = R^2 .$$

Polar Coordinates:

$$x = R \sin \theta \cos \phi$$

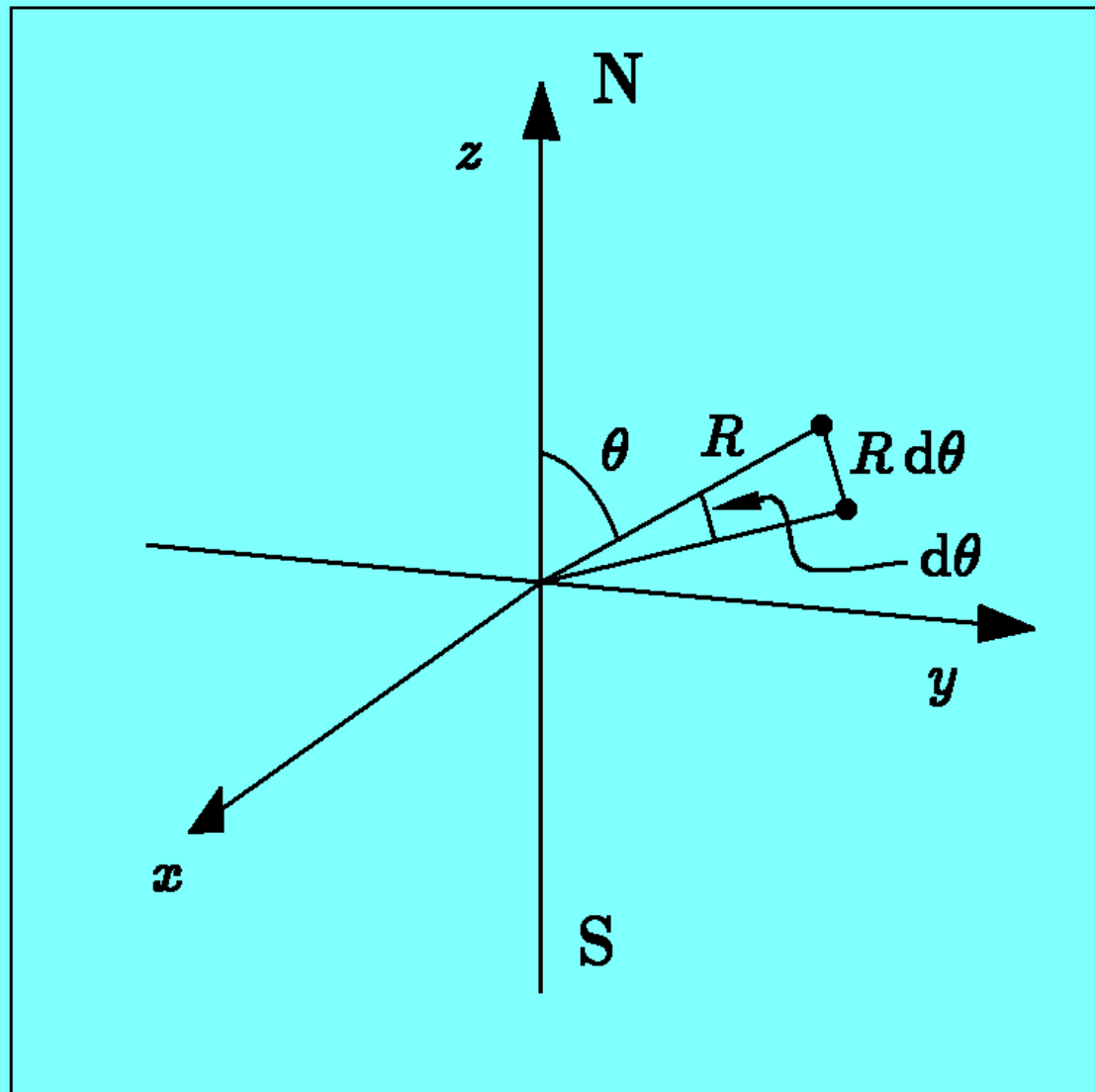
$$y = R \sin \theta \sin \phi$$

$$z = R \cos \theta ,$$



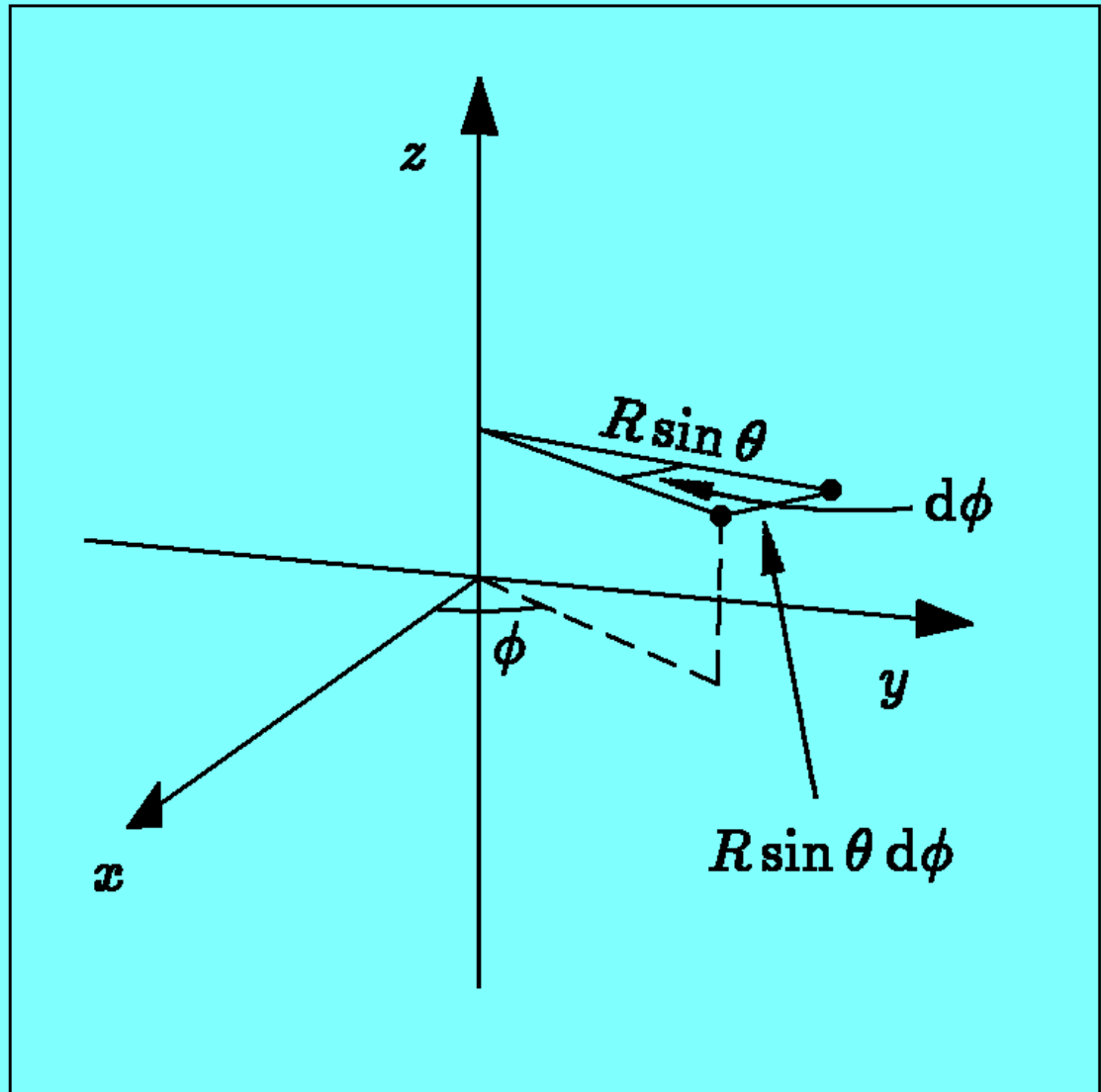
Varying θ :

$$ds = R d\theta$$



Varying ϕ :

$$ds = R \sin \theta d\phi$$



Varying θ and ϕ

Varying θ : $ds = R d\theta$

Varying ϕ : $ds = R \sin \theta d\phi$

$$ds^2 = R^2 (d\theta^2 + \sin^2 \theta d\phi^2)$$

A Closed Three-Dimensional Space

$$x^2 + y^2 + z^2 + w^2 = R^2$$

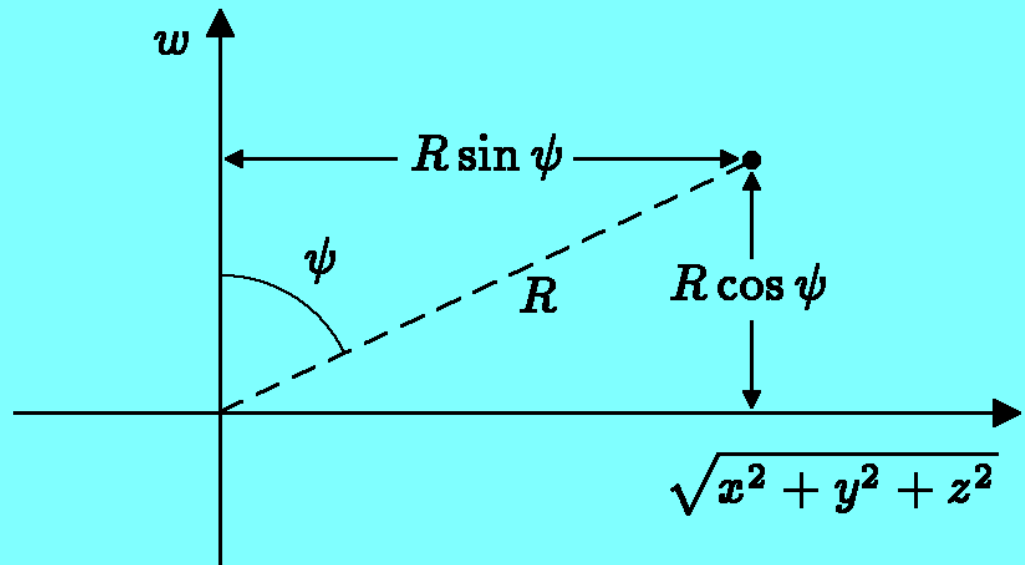
$$x = R \sin \psi \sin \theta \cos \phi$$

$$y = R \sin \psi \sin \theta \sin \phi$$

$$z = R \sin \psi \cos \theta$$

$$w = R \cos \psi ,$$

$$ds = R d\psi$$



Metric for the Closed 3D Space

$$\text{Varying } \psi: \quad ds = R d\psi$$

$$\text{Varying } \theta \text{ or } \phi: \quad ds^2 = R^2 \sin^2 \psi (d\theta^2 + \sin^2 \theta d\phi^2)$$

If the variations are orthogonal to each other, then

$$ds^2 = R^2 [d\psi^2 + \sin^2 \psi (d\theta^2 + \sin^2 \theta d\phi^2)]$$

Proof of Orthogonality of Variations

Let $d\vec{r}_\psi$ = displacement of point when ψ is changed to $\psi + d\psi$.

Let $d\vec{r}_\theta$ = displacement of point when θ is changed to $\theta + d\theta$.

★ $d\vec{r}_\theta$ has no w -component $\implies d\vec{r}_\psi \cdot d\vec{r}_\theta = d\vec{r}_\psi^{(3)} \cdot d\vec{r}_\theta^{(3)}$, where (3) denotes the projection into the x - y - z subspace.

★ $d\vec{r}_\psi^{(3)}$ is radial; $d\vec{r}_\theta^{(3)}$ is tangential
 $\implies d\vec{r}_\psi^{(3)} \cdot d\vec{r}_\theta^{(3)} = 0$

Implications of General Relativity

- ★ $ds^2 = R^2 [d\psi^2 + \sin^2 \psi (d\theta^2 + \sin^2 \theta d\phi^2)]$, where R is radius of curvature.
- ★ According to GR, matter causes space to curve. So R , the curvature radius, should be determined by the matter.
- ★ From the metric, or from the picture of a sphere of radius R in a 4D Euclidean embedding space, it is clear that R determines the size of the space. But $a(t)$, the scale factor, also determines the size of the space. So they must be proportional.
- ★ But R is in meters, $a(t)$ in meters/notch. So dimensional consistency $\implies R \propto a(t)/\sqrt{k}$, since $[k] = \text{notch}^{-2}$.
- ★ In fact,

$$R^2(t) = \frac{a^2(t)}{k}.$$

(I do not know any way to explain why the proportionality constant is 1, except by using the full equations of GR.)

★ $ds^2 = R^2 [d\psi^2 + \sin^2 \psi (d\theta^2 + \sin^2 \theta d\phi^2)]$, where R is radius of curvature.

★ In fact,

$$R^2(t) = \frac{a^2(t)}{k} .$$

★ So,

$$ds^2 = \frac{a^2(t)}{k} [d\psi^2 + \sin^2 \psi (d\theta^2 + \sin^2 \theta d\phi^2)] .$$

★ It is common to introduce a new radial variable $r \equiv \sin \psi / \sqrt{k}$, so $dr = \cos \psi d\psi / \sqrt{k} = \sqrt{1 - kr^2} d\psi / \sqrt{k}$. In terms of r ,

$$ds^2 = a^2(t) \left\{ \frac{dr^2}{1 - kr^2} + r^2 (d\theta^2 + \sin^2 \theta d\phi^2) \right\} .$$

This is the spatial part of the Robertson-Walker metric.

Open Universes

★ For $k > 0$ (closed universe),

$$ds^2 = a^2(t) \left\{ \frac{dr^2}{1 - kr^2} + r^2 (d\theta^2 + \sin^2 \theta d\phi^2) \right\}$$

describes a homogeneous isotropic universe.

★ For $k < 0$ (open universe),

$$ds^2 = a^2(t) \left\{ \frac{dr^2}{1 - kr^2} + r^2 (d\theta^2 + \sin^2 \theta d\phi^2) \right\}$$

still describes a homogeneous isotropic universe.

★ Properties are very different. The closed universe reaches its equator at $r = 1/\sqrt{k}$, which is a finite distance from the origin,

$$a(t) \int_0^{1/\sqrt{k}} \frac{dr}{\sqrt{1 - kr^2}} = \frac{\pi a(t)}{2\sqrt{k}}.$$

The total volume is finite. For the open universe, r has no limit, and the volume is infinite.