

5.3 Brownian motion

1. *Foraging*: Typical foraging behavior consists of a random search for food, followed by a quick return to the nest. For this problem, assume that the nest is at the origin, and the search consists of a random walk *in two dimensions* around the nest.

- (a) Modeling the search as a random walk with diffusion constant D , what is the probability density for the searcher to be a distance r from the nest, at a time t after leaving the nest?
- (b) Assume that durations of search segments are exponentially distributed, i.e. with probability $p(t) \propto e^{-t/\tau}$. Further assume that the times spent in returning to the nest, and stay at nest between searches, are negligible compared to search times. After times much longer than τ , what is the probability to find the searcher at a distance r from the nest. Use saddle-point integration to find the asymptotic probability for large r .

2. *Chemotaxis*: The motion of *E. Coli* in a solution of nutrients consists of an *alternating* sequence of *runs* and *tumbles*. During a run the bacterium proceeds along a straight line for a time t_r with a velocity v . It then tumbles for a time t_t , after which it randomly chooses a new direction \hat{n} to run along. Let us assume that the times t_r and t_t are independently selected from probability distributions

$$p_r(t_r) = \frac{4t_r}{\tau_r^2} \exp\left(-\frac{2t_r}{\tau_r}\right) \quad , \quad \text{and} \quad p_t(t_t) = \frac{4t_t}{\tau_t^2} \exp\left(-\frac{2t_t}{\tau_t}\right) \quad .$$

- (a) Assuming values of $\tau_r \approx 2\text{s}$, $\tau_t \approx 0.2\text{s}$, and $v \approx 30\mu\text{ms}^{-1}$, calculate the diffusion coefficient D for the bacterium at long times.
- (b) In the presence of a chemical gradient the run times become orientation dependent, and are longer when moving in a favorable direction. For preferred motion up the z axis, let us assume that the average run time depends on its orientation \hat{n} according to $\tau_r(\hat{n}) = \tau_0 + g\hat{n} \cdot \hat{z}$. Calculate the average drift velocity at long times.
