

# Manifold Regularization

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**Goal** To analyze the limits of learning from examples in high dimensional spaces. To introduce the semi-supervised setting and the use of unlabeled data to learn the intrinsic geometry of a problem. To define Riemannian Manifolds, Manifold Laplacians, Graph Laplacians. To introduce a new class of algorithms based on Manifold Regularization (LapRLS, LapSVM).

Why using unlabeled data?

- labeling is often an “expensive” process
- semi-supervised learning is the natural setting for human learning

# Semi-supervised Setting

$u$  i.i.d. samples drawn on  $X$  from the marginal distribution  $p(x)$

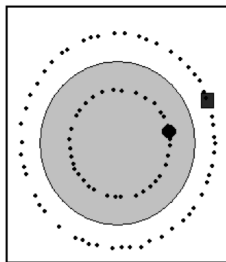
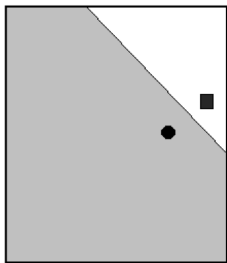
$$\{x_1, x_2, \dots, x_u\},$$

only  $n$  of which endowed with labels drawn from the conditional distributions  $p(y|x)$

$$\{y_1, y_2, \dots, y_n\}.$$

The extra  $u - n$  unlabeled samples give additional information about the marginal distribution  $p(x)$ .

# The importance of unlabeled data



# Curse of dimensionality and $p(x)$

Assume  $X$  is the  $D$ -dimensional hypercube  $[0, 1]^D$ . The worst case scenario corresponds to uniform marginal distribution  $p(x)$ .

## Local Methods

A prototype example of the effect of high dimensionality can be seen in nearest methods techniques. As  $d$  increases, local techniques (eg nearest neighbors) become rapidly ineffective.

# Curse of dimensionality and k-NN

- It would seem that with a reasonably large set of training data, we could always approximate the conditional expectation by k-nearest-neighbor averaging.
- We should be able to find a fairly large set of observations close to any  $x \in [0, 1]^D$  and average them.
- This approach and our **intuition break down in high dimensions.**

# Sparse sampling in high dimension

Suppose we send out a cubical neighborhood about one vertex to capture a fraction  $r$  of the observations. Since this corresponds to a fraction  $r$  of the unit volume, the expected edge length will be

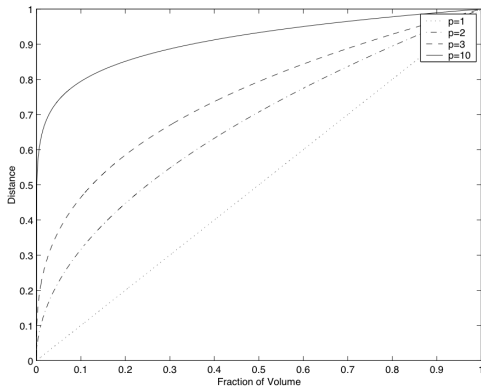
$$e_D(r) = r^{\frac{1}{D}}.$$

Already in ten dimensions  $e_{10}(0.01) = 0.63$ , that is to capture 1% of the data, we must cover 63% of the range of each input variable!

**No more "local" neighborhoods!**



# Distance vs volume in high dimensions



# Intrinsic dimensionality

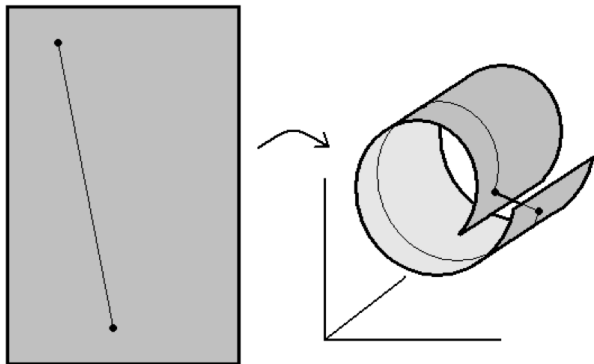
Raw format of natural data is often high dimensional, but in many cases it is the outcome of some process involving only *few degrees of freedom*.

Examples:

- Acoustic Phonetics  $\Rightarrow$  vocal tract can be modelled as a sequence of few tubes.
- Facial Expressions  $\Rightarrow$  tonus of several facial muscles control facial expression.
- Pose Variations  $\Rightarrow$  several joint angles control the combined pose of the elbow-wrist-finger system.

**Smoothness assumption:**  $y$ 's are “smooth” relative to natural degrees of freedom, **not** relative to the raw format.

# Manifold embedding



# Riemannian Manifolds

A  $d$ -dimensional manifold

$$\mathcal{M} = \bigcup_{\alpha} U_{\alpha}$$

is a mathematical object that generalizes domains in  $\mathbb{R}^d$ .  
Each one of the “patches”  $U_{\alpha}$  which cover  $\mathcal{M}$  is endowed with a *system of coordinates*

$$\alpha : U_{\alpha} \rightarrow \mathbb{R}^d.$$

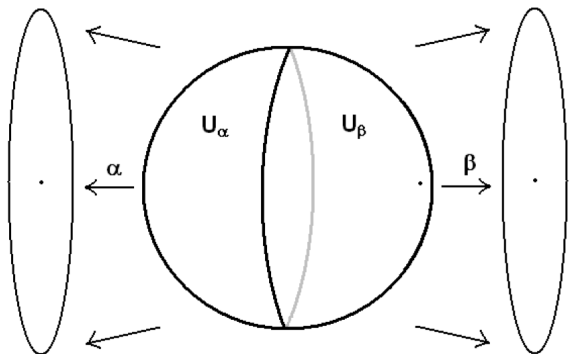
If two patches  $U_{\alpha}$  and  $U_{\beta}$ , overlap, the *transition functions*

$$\beta \circ \alpha^{-1} : \alpha(U_{\alpha} \cap U_{\beta}) \rightarrow \mathbb{R}^d$$

must be smooth (eg. infinitely differentiable).

- The Riemannian Manifold inherits from its local system of coordinates, most geometrical notions available on  $\mathbb{R}^d$ : **metrics, angles, volumes, etc.**

# Manifold's charts



# Differentiation over manifolds

Since each point  $x$  over  $\mathcal{M}$  is equipped with a local system of coordinates in  $\mathbb{R}^d$  (its *tangent space*), all **differential operators** defined on functions over  $\mathbb{R}^d$ , can be extended to analogous operators on functions over  $\mathcal{M}$ .

$$\text{Gradient: } \nabla f(\mathbf{x}) = \left( \frac{\partial}{\partial x_1} f(\mathbf{x}), \dots, \frac{\partial}{\partial x_d} f(\mathbf{x}) \right) \Rightarrow \nabla_{\mathcal{M}} f(x)$$

$$\text{Laplacian: } \Delta f(\mathbf{x}) = -\frac{\partial^2}{\partial x_1^2} f(\mathbf{x}) - \dots - \frac{\partial^2}{\partial x_d^2} f(\mathbf{x}) \Rightarrow \Delta_{\mathcal{M}} f(x)$$

# Measuring smoothness over $\mathcal{M}$

Given  $f : \mathcal{M} \rightarrow \mathbb{R}$

- $\nabla_{\mathcal{M}}f(x)$  represents amplitude and direction of variation around  $x$
- $S(f) = \int_{\mathcal{M}} \|\nabla_{\mathcal{M}}f\|^2$  is a global measure of smoothness for  $f$
- Stokes' theorem (generalization of integration by parts) links gradient and Laplacian

$$S(f) = \int_{\mathcal{M}} \|\nabla_{\mathcal{M}}f(x)\|^2 = \int_{\mathcal{M}} f(x)\Delta_{\mathcal{M}}f(x)$$

A new class of techniques which extend standard Tikhonov regularization over RKHS, introducing the additional regularizer  $\|f\|_I^2 = \int_{\mathcal{M}} f(x) \Delta_{\mathcal{M}} f(x)$  to enforce smoothness of solutions relative to the underlying manifold

$$f^* = \arg \min_{f \in \mathcal{H}} \frac{1}{n} \sum_{i=1}^n V(f(x_i), y_i) + \lambda_A \|f\|_K^2 + \lambda_I \int_{\mathcal{M}} f \Delta_{\mathcal{M}} f$$

- $\lambda_I$  controls the complexity of the solution in the **intrinsic** geometry of  $\mathcal{M}$ .
- $\lambda_A$  controls the complexity of the solution in the **ambient** space.



# Manifold regularization (cont.)

Other natural choices of  $\|\cdot\|_f^2$  exist

- Iterated Laplacians  $\int_{\mathcal{M}} f \Delta_{\mathcal{M}}^s f$  and their linear combinations. These smoothness penalties are related to Sobolev spaces

$$\int f(x) \Delta_{\mathcal{M}}^s f(x) \approx \sum_{\omega \in Z^d} \|\omega\|^{2s} |\hat{f}(\omega)|^2$$

- Frobenius norm of the Hessian (the matrix of second derivatives of  $f$ ) Hessian Eigenmaps; Donoho, Grimes 03
- Diffusion regularizers  $\int_{\mathcal{M}} f e^{t\Delta}(f)$ . The semigroup of smoothing operators  $G = \{e^{-t\Delta_{\mathcal{M}}} | t > 0\}$  corresponds to the process of diffusion (Brownian motion) on the manifold.

# An empirical proxy of the manifold

We cannot compute the intrinsic smoothness penalty

$$\|f\|_f^2 = \int_{\mathcal{M}} f(x) \Delta_{\mathcal{M}} f(x)$$

because we don't know the manifold  $\mathcal{M}$  and the embedding

$$\Phi : \mathcal{M} \rightarrow \mathbb{R}^D.$$

**But we assume that the unlabeled samples are drawn i.i.d. from the uniform probability distribution over  $\mathcal{M}$  and then mapped into  $\mathbb{R}^D$  by  $\Phi$**

# Neighborhood graph

Our proxy of the manifold is a *weighted neighborhood graph*  $G = (V, E, W)$ , with **vertices**  $V$  given by the points  $\{x_1, x_2, \dots, x_u\}$ , **edges**  $E$  defined by one of the two following adjacency rules

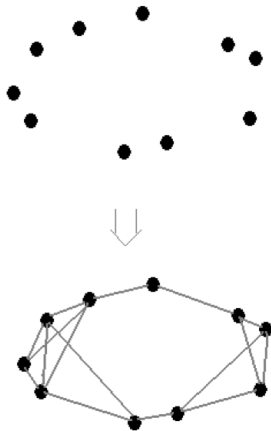
- connect  $x_i$  to its  $k$  nearest neighborhoods
- connect  $x_i$  to  $\epsilon$ -close points

and **weights**  $W_{ij}$  associated to two connected vertices

$$W_{ij} = e^{-\frac{\|x_i - x_j\|^2}{\epsilon}}$$

**Note:** computational complexity  $O(u^2)$

# Neighborhood graph (cont.)



# The graph Laplacian

The *graph Laplacian* over the weighted neighborhood graph  $(G, E, W)$  is the matrix

$$\mathbf{L}_{ij} = \mathbf{D}_{ii} - \mathbf{W}_{ij}, \quad \mathbf{D}_{ii} = \sum_j \mathbf{W}_{ij}.$$

$\mathbf{L}$  is the discrete counterpart of the manifold Laplacian  $\Delta_{\mathcal{M}}$

$$\mathbf{f}^T \mathbf{L} \mathbf{f} = \sum_{i,j=1}^n \mathbf{W}_{ij} (\mathbf{f}_i - \mathbf{f}_j)^2 \approx \int_{\mathcal{M}} \|\nabla f\|^2 dp.$$

Analogous properties of the *eigensystem*: nonnegative spectrum, null space

**Looking for rigorous convergence results**

Operator  $\mathcal{L}$ : “out-of-sample extension” of the graph Laplacian  $\mathbf{L}$

$$\mathcal{L}(f)(x) = \sum_i (f(x) - f(x_i)) e^{-\frac{\|x-x_i\|^2}{\epsilon}} \quad x \in X, \quad f: X \rightarrow \mathbb{R}$$

**Theorem:** Let the  $u$  data points  $\{x_1, \dots, x_u\}$  be sampled from the uniform distribution over the embedded  $d$ -dimensional manifold  $\mathcal{M}$ . Put  $\epsilon = u^{-\alpha}$ , with  $0 < \alpha < \frac{1}{2+d}$ . Then for all  $f \in C^\infty$  and  $x \in X$ , there is a constant  $C$ , s.t. in probability,

$$\lim_{u \rightarrow \infty} C \frac{\epsilon^{-\frac{d+2}{2}}}{u} \mathcal{L}(f)(x) = \Delta_{\mathcal{M}} f(x).$$

Replacing the unknown manifold Laplacian with the graph Laplacian  $\|f\|_l^2 = \frac{1}{u^2} \mathbf{f}^T \mathbf{L} \mathbf{f}$ , where  $\mathbf{f}$  is the vector  $[f(x_1), \dots, f(x_u)]$ , we get the minimization problem

$$f^* = \arg \min_{f \in \mathcal{H}} \frac{1}{n} \sum_{i=1}^n V(f(x_i), y_i) + \lambda_A \|f\|_K^2 + \frac{\lambda_l}{u^2} \mathbf{f}^T \mathbf{L} \mathbf{f}$$

- $\lambda_l = 0$ : standard regularization (RLS and SVM)
- $\lambda_A \rightarrow 0$ : out-of-sample extension for Graph Regularization
- $n = 0$ : unsupervised learning, Spectral Clustering

# The Representer Theorem

Using the same type of reasoning used in Class 3, a Representer Theorem can be easily proved for the solutions of Manifold Regularization algorithms.

The expansion range over all the **supervised and unsupervised** data points

$$f(x) = \sum_{j=1}^u c_j K(x, x_j).$$



Generalizes the usual RLS algorithm to the semi-supervised setting.

Set  $V(w, y) = (w - y)^2$  in the general functional.

By the representer theorem, the minimization problem can be restated as follows

$$\mathbf{c}^* = \arg \min_{\mathbf{c} \in \mathbb{R}^u} \frac{1}{n} (\mathbf{y} - \mathbf{J}\mathbf{K}\mathbf{c})^T (\mathbf{y} - \mathbf{J}\mathbf{K}\mathbf{c}) + \lambda_A \mathbf{c}^T \mathbf{K}\mathbf{c} + \frac{\lambda_I}{u^2} \mathbf{c}^T \mathbf{K}\mathbf{L}\mathbf{K}\mathbf{c},$$

where  $\mathbf{y}$  is the  $u$ -dimensional vector  $(y_1, \dots, y_n, 0, \dots, 0)$ , and  $\mathbf{J}$  is the  $u \times u$  matrix  $\text{diag}(1, \dots, 1, 0, \dots, 0)$ .

The functional is differentiable, strictly convex and coercive.  
The derivative of the object function vanishes at the minimizer

$\mathbf{c}^*$

$$\frac{1}{n} \mathbf{KJ}(\mathbf{y} - \mathbf{JKc}^*) + (\lambda_A \mathbf{K} + \frac{\lambda_1 n}{u^2} \mathbf{K} \mathbf{L} \mathbf{K}) \mathbf{c}^* = 0.$$

From the relation above and noticing that due to the positivity of  $\lambda_A$ , the matrix  $\mathbf{M}$  defined below, is invertible, we get

$$\mathbf{c}^* = \mathbf{M}^{-1} \mathbf{y},$$

where

$$\mathbf{M} = \mathbf{JK} + \lambda_A n \mathbf{I} + \frac{\lambda_1 n^2}{u^2} \mathbf{LK}.$$

Generalizes the usual SVM algorithm to the semi-supervised setting.

Set  $V(w, y) = (1 - yw)_+$  in the general functional above. Applying the representer theorem, introducing *slack variables* and adding the unpenalized *bias term*  $b$ , we easily get the primal problem

$$\mathbf{c}^* = \arg \min_{\mathbf{c} \in \mathbb{R}^u, \xi \in \mathbb{R}^n} \frac{1}{n} \sum_{i=1}^n \xi_i + \lambda_A \mathbf{c}^T \mathbf{K} \mathbf{c} + \frac{\lambda_l}{u^2} \mathbf{c}^T \mathbf{K} \mathbf{L} \mathbf{K} \mathbf{c}$$

subject to :

$$y_i (\sum_{j=1}^u c_j K(x_i, x_j) + b) \geq 1 - \xi_i \quad i = 1, \dots, n$$

$$\xi_i \geq 0 \quad i = 1, \dots, n$$

# LapSVM: the dual program

Substituting in our expression for  $\mathbf{c}$ , we are left with the following “dual” program:

$$\begin{aligned} \alpha^* &= \arg \max_{\alpha \in \mathbb{R}^n} \sum_{i=1}^n \alpha_i - \frac{1}{2} \alpha^T \mathbf{Q} \alpha \\ \text{subject to :} \quad & \sum_{i=1}^n y_i \alpha_i = 0 \\ & 0 \leq \alpha_i \leq \frac{1}{n} \quad i = 1, \dots, n \end{aligned}$$

Here,  $v\mathbf{Q}$  is the matrix defined by

$$\mathbf{Q} = \mathbf{Y} \mathbf{J} \mathbf{K} \left( 2\lambda_A \mathbf{I} + 2 \frac{\lambda_I}{u^2} \mathbf{L} \mathbf{K} \right)^{-1} \mathbf{J}^T \mathbf{Y}.$$

**One can use a standard SVM solver with the matrix  $\mathbf{Q}$  above, hence compute  $\mathbf{c}$  solving a linear system.**

# Numerical experiments

[http://manifold.cs.uchicago.edu/manifold\\_regularization](http://manifold.cs.uchicago.edu/manifold_regularization)

- Two Moons Dataset
- Handwritten Digit Recognition
- Spoken Letter Recognition

# Spectral Properties of the Laplacian

Ideas similar to those described in this class can be used in other learning tasks. The spectral properties of the (graph-) Laplacian turns out to be useful:

If  $M$  is *compact*, the operator  $\Delta_{\mathcal{M}}$  has a *countable* sequence of eigenvectors  $\phi_k$  (with *non-negative* eigenvalues  $\lambda_k$ ), which is a complete system of  $L_2(\mathcal{M})$ . If  $M$  is *connected*, the constant function is the only eigenvector corresponding to null eigenvalue.

The Laplacian allows to exploit some geometric features of the manifold.

- **Dimensionality reduction.** If we project the data on the eigenvectors of the graph Laplacian we obtain the so called Laplacian eigenmap algorithm. It can be shown that such a feature map preserves local distances.
- **Spectral clustering.** The smallest non-null eigenvalue of the Laplacian is the value of the minimum cut on the graph and the associated eigenvector is the cut.