Manifold Regularization

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About this class

Goal To analyze the limits of learning from examples in high dimensional spaces. To introduce the semi-supervised setting and the use of unlabeled data to learn the intrinsic geometry of a problem. To define Riemannian Manifolds, Manifold Laplacians, Graph Laplacians. To introduce a new class of algorithms based on Manifold Regularization (LapRLS, LapSVM).

Why using unlabeled data?

- labeling is often an "expensive" process
- semi-supervised learning is the natural setting for human learning

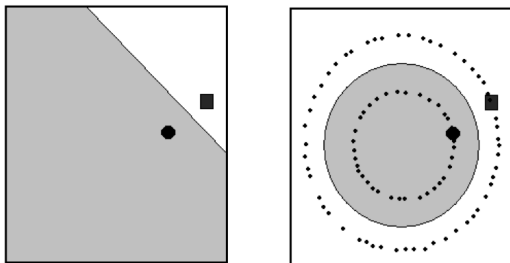u i.i.d. samples drawn on X from the marginal distribution $p(x)$

$$\{x_1, x_2, \ldots, x_u\},$$

only n of which endowed with labels drawn from the conditional distributions $p(y|x)$

$$\{y_1, y_2, \ldots, y_n\}.$$

The extra $u - n$ unlabeled samples give additional information about the marginal distribution $p(x)$.

Curse of dimensionality and $p(x)$

Assume X is the D-dimensional hypercube $[0, 1]^D$. The worst case scenario corresponds to uniform marginal distribution $p(x)$.

Local Methods

A prototype example of the effect of high dimentionality can be seen in nearest methods techniques. As d increases, local techniques (eg nearest neighbors) become rapidly ineffective.

- It would seem that with a reasonably large set of training data, we could always approximate the conditional expectation by k-nearest-neighbor averaging.
- We should be able to find a fairly large set of observations close to any $x \in [0, 1]^D$ and average them.
- This approach and our **intuition break down in high dimensions**.

Suppose we send out a cubical neighborhood about one vertex to capture a fraction r of the observations. Since this corresponds to a fraction r of the unit volume, the expected edge length will be

$$e_D(r) = r^{\frac{1}{D}}.$$

Already in ten dimensions $e_{10}(0.01) = 0.63$, that is to capture 1% of the data, we must cover 63% of the range of each input variable!
**No more "local" neighborhoods!**
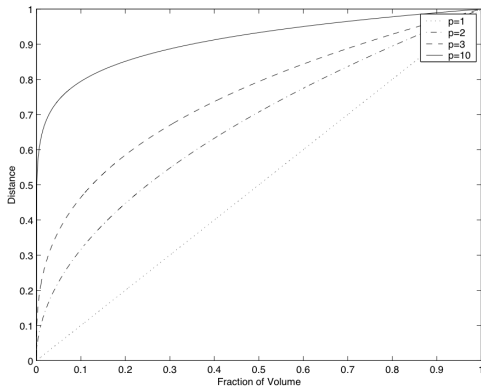
Raw format of natural data is often high dimensional, but in many cases it is the outcome of some process involving only *few degrees of freedom*.
Examples:

- Acoustic Phonetics ⇒ vocal tract can be modelled as a sequence of few tubes.
- Facial Expressions ⇒ tonus of several facial muscles control facial expression.
- Pose Variations ⇒ several joint angles control the combined pose of the elbow-wrist-finger system.

Smoothness assumption: y's are "smooth" relative to natural degrees of freedom, **not** relative to the raw format.
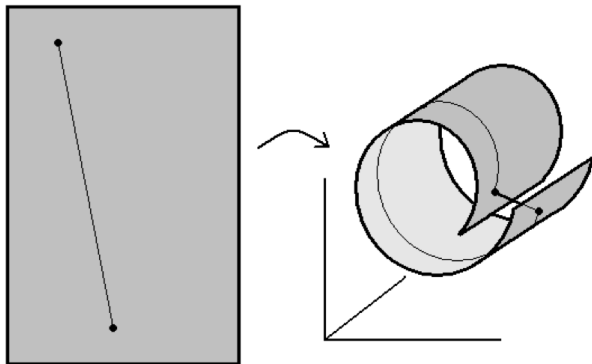
Riemannian Manifolds

A *d*-dimensional manifold

$$\mathcal{M} = \bigcup_\alpha U_\alpha$$

is a mathematical object that generalizes domains in $\mathbb{R}^d$.
Each one of the "patches" U_α which cover $\mathcal{M}$ is endowed with a *system of coordinates*
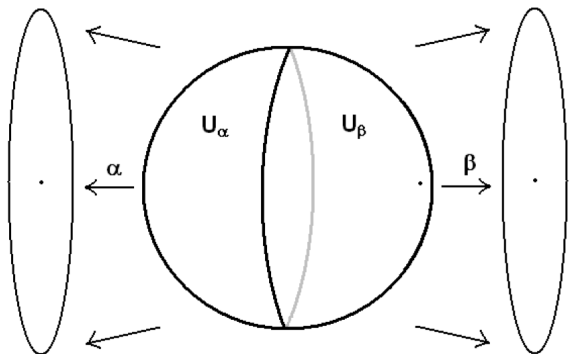
$$\alpha : U_\alpha \rightarrow \mathbb{R}^d.$$

If two patches U_α and U_β, overlap, the *transition functions*

$$\beta \circ \alpha^{-1} : \alpha(U_\alpha \bigcap U_\beta) \rightarrow \mathbb{R}^d$$

must be smooth (eg. infinitely differentiable).

- The Riemannian Manifold inherits from its local system of coordinates, most geometrical notions available on $\mathbb{R}^d$: **metrics, angles, volumes, etc.**

Since each point x over $\mathcal{M}$ is equipped with a local system of coordinates in $\mathbb{R}^d$ (its *tangent space*), all **differential operators** defined on functions over $\mathbb{R}^d$, can be extended to analogous operators on functions over $\mathcal{M}$.

Gradient: $\nabla f(\mathbf{x}) = (\frac{\partial}{\partial x_1} f(\mathbf{x}), \ldots, \frac{\partial}{\partial x_d} f(\mathbf{x})) \Rightarrow \nabla_{\mathcal{M}} f(x)$

Laplacian: $\triangle f(\mathbf{x}) = -\frac{\partial^2}{\partial x_1^2} f(\mathbf{x}) - \cdots - \frac{\partial^2}{\partial x_d^2} f(\mathbf{x}) \Rightarrow \triangle_{\mathcal{M}} f(x)$

Given $f : \mathcal{M} \to \mathbb{R}$

- $\nabla_{\mathcal{M}} f(x)$ represents amplitude and direction of variation around x
- $S(f) = \int_{\mathcal{M}} \|\nabla_{\mathcal{M}} f\|^2$ is a global measure of smoothness for f
- Stokes' theorem (generalization of integration by parts) links gradient and Laplacian

$$S(f) = \int_{\mathcal{M}} \|\nabla_{\mathcal{M}} f(x)\|^2 = \int_{\mathcal{M}} f(x) \triangle_{\mathcal{M}} f(x)$$

A new class of techniques which extend standard Tikhonov regularization over RKHS, introducing the additional regularizer $\|f\|_I^2 = \int_{\mathcal{M}} f(x) \triangle_{\mathcal{M}} f(x)$ to enforce smoothness of solutions relative to the underlying manifold

$$f^* = \arg\min_{f \in \mathcal{H}} \frac{1}{n} \sum_{i=1}^{n} V(f(x_i), y_i) + \lambda_A \|f\|_K^2 + \lambda_I \int_{\mathcal{M}} f \triangle_{\mathcal{M}} f$$

- λ_I controls the complexity of the solution in the **intrinsic** geometry of $\mathcal{M}$.
- λ_A controls the complexity of the solution in the **ambient** space.

Other natural choices of $\| \cdot \|_I^2$ exist

- Iterated Laplacians $\int_{\mathcal{M}} f \triangle_{\mathcal{M}}^s f$ and their linear combinations. These smoothness penalties are related to Sobolev spaces

$$\int f(x) \triangle_{\mathcal{M}}^s f(x) \approx \sum_{\omega \in Z^d} \|\omega\|^{2s} |\hat{f}(\omega)|^2$$

- Frobenius norm of the Hessian (the matrix of second derivatives of f) Hessian Eigenmaps; Donoho, Grimes 03

- Diffusion regularizers $\int_{\mathcal{M}} f e^{t\triangle}(f)$. The semigroup of smoothing operators $G = \{e^{-t\triangle_{\mathcal{M}}} | t > 0\}$ corresponds to the process of diffusion (Brownian motion) on the manifold.

We cannot compute the intrinsic smoothness penalty

$$\|f\|_I^2 = \int_{\mathcal{M}} f(x) \triangle_{\mathcal{M}} f(x)$$

because we don't know the manifold $\mathcal{M}$ and the embedding

$$\Phi : \mathcal{M} \to \mathbb{R}^D.$$

But we assume that the unlabeled samples are drawn i.i.d. from the uniform probability distribution over $\mathcal{M}$ and then mapped into $\mathbb{R}^D$ by Φ

Our proxy of the manifold is a *weighted neighborhood graph* $G = (V, E, W)$, with **vertices** V given by the points $\{x_1, x_2, \ldots, x_u\}$, **edges** E defined by one of the two following adjacency rules
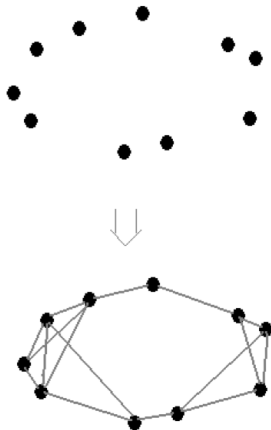
- connect x_i to its k nearest neighborhoods
- connect x_i to ϵ-close points

and **weights** W_{ij} associated to two connected vertices

$$W_{ij} = e^{-\frac{\|x_i - x_j\|^2}{\epsilon}}$$

Note: computational complexity $O(u^2)$

The *graph Laplacian* over the weighted neighborhood graph (G, E, W) is the matrix

$$\mathbf{L}_{ij} = \mathbf{D}_{ii} - \mathbf{W}_{ij}, \qquad \mathbf{D}_{ii} = \sum_j \mathbf{W}_{ij}.$$

L is the discrete counterpart of the manifold Laplacian $\triangle_{\mathcal{M}}$

$$\mathbf{f}^T \mathbf{L} \mathbf{f} = \sum_{i,j=1}^n \mathbf{W}_{ij} (\mathbf{f}_i - \mathbf{f}_j)^2 \approx \int_{\mathcal{M}} \|\nabla f\|^2 dp.$$

Analogous properties of the *eigensystem*: nonnegative spectrum, null space
Looking for rigorous convergence results

Operator $\mathcal{L}$: "out-of-sample extension" of the graph Laplacian **L**

$$\mathcal{L}(f)(x) = \sum_i (f(x) - f(x_i)) e^{-\frac{\|x - x_i\|^2}{\epsilon}} \quad x \in X, \ f : X \to \mathbb{R}$$

Theorem: Let the u data points $\{x_1, \ldots, x_u\}$ be sampled from the uniform distribution over the embedded d-dimensional manifold $\mathcal{M}$. Put $\epsilon = u^{-\alpha}$, with $0 < \alpha < \frac{1}{2+d}$. Then for all $f \in C^\infty$ and $x \in X$, there is a constant C, s.t. in probability,

$$\lim_{u \to \infty} C \frac{\epsilon^{-\frac{d+2}{2}}}{u} \mathcal{L}(f)(x) = \triangle_{\mathcal{M}} f(x).$$

Replacing the unknown manifold Laplacian with the graph Laplacian $\|f\|_I^2 = \frac{1}{u^2}\mathbf{f}^T\mathbf{L}\mathbf{f}$, where $\mathbf{f}$ is the vector $[f(x_1), \ldots, f(x_u)]$, we get the minimization problem

$$f^* = \arg\min_{f\in\mathcal{H}} \frac{1}{n}\sum_{i=1}^{n} V(f(x_i), y_i) + \lambda_A\|f\|_K^2 + \frac{\lambda_I}{u^2}\mathbf{f}^T\mathbf{L}\mathbf{f}$$

- $\lambda_I = 0$: standard regularization (RLS and SVM)
- $\lambda_A \to 0$: out-of-sample extension for Graph Regularization
- $n = 0$: unsupervised learning, Spectral Clustering

Using the same type of reasoning used in Class 3, a Representer Theorem can be easily proved for the solutions of Manifold Regularization algorithms.

The expansion range over all the **supervised and unsupervised** data points

$$f(x) = \sum_{j=1}^{u} c_j K(x, x_j).$$

Generalizes the usual RLS algorithm to the semi-supervised setting.

Set $V(w, y) = (w - y)^2$ in the general functional.

By the representer theorem, the minimization problem can be restated as follows

$$\mathbf{c}^* = \arg \min_{\mathbf{c} \in \mathbb{R}^u} \frac{1}{n} (\mathbf{y} - \mathbf{JKc})^T (\mathbf{y} - \mathbf{JKc}) + \lambda_A \mathbf{c}^T \mathbf{Kc} + \frac{\lambda_I}{u^2} \mathbf{c}^T \mathbf{KLKc},$$

where $\mathbf{y}$ is the u-dimensional vector $(y_1, \ldots, y_n, 0, \ldots, 0)$, and $\mathbf{J}$ is the $u \times u$ matrix $diag(1, \ldots, 1, 0, \ldots, 0)$.

The functional is differentiable, strictly convex and coercive.
The derivative of the object function vanishes at the minimizer
$\mathbf{c}^*$

$$\frac{1}{n}\mathbf{KJ}(\mathbf{y} - \mathbf{JKc}^*) + (\lambda_A \mathbf{K} + \frac{\lambda_I n}{u^2}\mathbf{KLK})\mathbf{c}^* = 0.$$

From the relation above and noticing that due to the positivity of
λ_A, the matrix $\mathbf{M}$ defined below, is invertible, we get

$$\mathbf{c}^* = \mathbf{M}^{-1}\mathbf{y},$$

where

$$\mathbf{M} = \mathbf{JK} + \lambda_A n\mathbf{I} + \frac{\lambda_I n^2}{u^2}\mathbf{LK}.$$

LapSVM

Generalizes the usual SVM algorithm to the semi-supervised setting.

Set $V(w, y) = (1 - yw)_+$ in the general functional above.

Applying the represener theorem, introducing *slack variables* and adding the unpenalized *bias term b*, we easily get the primal problem

$$\mathbf{c}^* = \arg\min_{\mathbf{c}\in\mathbb{R}^u, \xi\in\mathbb{R}^n} \quad \frac{1}{n}\sum_{i=1}^n \xi_i + \lambda_A\mathbf{c}^T\mathbf{K}\mathbf{c} + \frac{\lambda_I}{u^2}\mathbf{c}^T\mathbf{K}\mathbf{L}\mathbf{K}\mathbf{c}$$

$$\text{subject to}: \quad y_i(\sum_{j=1}^u c_j K(x_i, x_j) + b) \geq 1 - \xi_i \quad i = 1, \ldots, n$$

$$\xi_i \geq 0 \qquad\qquad\qquad\quad i = 1, \ldots, n$$

Substituting in our expression for **c**, we are left with the following "dual" program:

$$\alpha^* = \arg\max_{\alpha \in \mathbb{R}^\mathbf{n}} \quad \sum_{i=1}^n \alpha_i - \frac{1}{2}\alpha^T \mathbf{Q}\alpha$$

$$\text{subject to :} \quad \sum_{i=1}^n y_i \alpha_i = 0$$

$$0 \leq \alpha_i \leq \frac{1}{n} \qquad i = 1, \ldots, n$$

Here, vQ is the matrix defined by

$$\mathbf{Q} = \mathbf{YJK}\left(2\lambda_A\mathbf{I} + 2\frac{\lambda_I}{u^2}\mathbf{LK}\right)^{-1}\mathbf{J}^T\mathbf{Y}.$$

One can use a standard SVM solver with the matrix Q above, hence compute c solving a linear system.

- Two Moons Dataset
- Handwritten Digit Recognition
- Spoken Letter Recognition

Spectral Properties of the Laplacian

Ideas similar to those described in this class can be used in other learning tasks. The spectral properties of the (graph-) Laplacian turns out to be useful:

> If M is *compact*, the operator $\triangle_{\mathcal{M}}$ has a *countable* sequence of eigenvectors ϕ_k (with *non-negative* eigenvalues λ_k), which is a complete system of $L_2(\mathcal{M})$. If M is *connected*, the constant function is the only eigenvector corresponding to null eigenvalue.

The Laplacian allows to exploit some geometric features of the manifold.

- **Dimensionality reduction**. If we project the data on the eigenvectors of the graph Laplacian we obtain the so called Laplacian eigenmap algorithm. It can be shown that such a feature map preserves local distances.
- **Spectral clustering**. The smallest non-null eigenvalue of the Laplacian is the value of the minimum cut on the graph and the associated eigenvector is the cut.