## CHARACTER STREAM PROCESSING

- Character set
- Character escape conventions
- Canonical form
- Line editing conventions

### CHARACTER SET CONSIDERATIONS

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- minimum: graphic range equal to a typical office typewriter
- support: throughout system
  - programs and data files
  - program language literals
  - symbolic file names
  - symbolic subroutine linkage
  - punched cards
  - typewriters and displays
  - printers

CHARACTER STREAM PROCESSING CONSIDERATIONS

- 1. Device Independence--any program with any terminal.
- 2. Unambiguous relation between printed image and stored string.

ASCII stored files non-canonical editing characters file system Teletype Model 37 ASCII 1/0 User Line Program System Printer EBCDIC & escapes I BM Supervisor Subroutine EBCDIC non-canonical escapes for ASCII codes editing characters Inside: ASCII canonical form no uninterpreted editing or escape characters

EXAMPLE OF DEVICE INDEPENDENT, UNAMBIGUOUS CHARACTER SET SUPPORT

ESCAPE CONVENTIONS FOR DEVICE INDEPENDENCE Typed at 2741 terminal: y = board\_position <i,i >; Character string passed to program: y = board position i, ; ;

## CANONICAL REDUCTION EXAMPLE

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- 1. (user) locate "order"
- 2. (editor) the order has been filed.
- 3. (user) change "<u>1</u>" to "<u>11</u>"
- 4. (editor) the order has been filled.

# CANONICAL REDUCTION METHOD

# typed: <u>for</u> that

stored:

+	BS	f	-	BS	0	-	BS
r			t	h	а	t	

- Graphics typed in the same column are in ASCLI collating sequence, separated by backspaces.
- White space is represented by ASCII "blank" characters regardless of how typed.

# LINE AND PRINT POSITION EDITING

- 1. typed: y = lenz#gth(string4);
  - stored: y = length(string4);

- 2. typed: Siincer@Sincerly## yours,
  - stored: Sincerely yours,

3. typed: we have <u>five</u>###<u>two</u> left. stored: we have <u>two</u> left.

### **OBSERVATIONS FROM USAGE**

- Economically implementable
- Effective human interface
- User can ignore special features until needed
- Interaction between canonical form and horizontal tabulation