

EXERCISES

Introduction to MATLAB: Interface and Basics

I. Class Materials

1. Download Interface_Basics.tar

From a web browser:

Open your browser and go to <http://web.mit.edu/acmath/matlab/IntroMATLAB>.
Download the file **Interface_Basics.tar** to a local work directory.

Alternatively, on Athena:

Copy the file from the locker **acmath** to a local work directory.
add acmath
cp /afs/athena.mit.edu/astaff/project/acmath/matlab/IntroMATLAB/Interface_Basics.tar .

2. Extract this session's sub-directories and files

(Alternatively, you can download, or copy from the locker, the files one by one.)

On Athena (or the UNIX shell on Mac OS X):

tar -xvf Interface_Basics.tar

On laptops:

Use your computer's utilities, such as double click or WinZip on Windows and StuffIt on Mac.

Your local work directory should now contain the following directories and files:

Interface_Basics

Exercise_One

example1.m
MA_county_data.txt
State25.gif

Exercise_Two

example2.m

Exercise_Three

example3.m
XYZ_point_coordinates.txt

You may place and rename directories and files any way you wish. For consistency, we shall refer to the directory **Interface_Basics** as the work directory for these exercises.

II. Start MATLAB

On Athena:

Go to the work directory **Interface_Basics** using the `cd` command:

```
athena% cd Interface_Basics
```

Then launch MATLAB from that directory by typing at the Athena prompt:

```
athena% add matlab
```

```
athena% matlab &
```

Start the MATLAB desktop interface by typing at the MATLAB prompt:

```
>> desktop
```

On laptops:

Launch MATLAB the same way you launch any software on your laptop. Then navigate to the work directory **Interface_Basics** either from the Current Directory Window, or by using the `cd` command in the Command Window.

Note that typically MATLAB starts from an Applications or Programs folder, and you need to navigate to a Users folder and from there to your user directory and the work directory **Interface_Basics**. The exact path will depend on the directory hierarchy on your laptop.

III. Exercise 1: Massachusetts Census Data

Purpose

To practice the following in MATLAB:

- Importing data from text files using the Import Wizard and the `load` command.
- Creating and referencing the elements of matrices and vectors.
- Applying operators such as `+`, `-`, `*`, and `/` to vectors.
- Using built-in functions such as `sum`, `mean`, and `std` for data analysis.
- Exporting results to data files using the `save` command.

Background

This example uses actual 2000 census data for the state of Massachusetts, courtesy of Daniel Sheehan, GIS Specialist, MIT Information Services & Technology.

1. Open `Exercise_One/example1.m` in the MATLAB Editor

```
>> edit example1.m
```

Lines that start with `%` are comments. The rest are **MATLAB commands**.

2. Try commands from `example1.m` in the Command Window

- Type the commands in the Command Window (or use Cut and Paste to copy them).
- Press Enter after commands and see the results in the Command Window.
- Note how matrix elements are referred to; for example:

```
>> counties = textdata(2:15, 1)
```

creates a 14x1 vector (the names of the fourteen counties in MA) from the elements in rows 2-15 in the first column of the matrix `textdata`.

- Note how matrices can be created from vectors; for example:

```
>> genders = [Males Females]
```

creates a 14x2 matrix from two 14x1 vectors.

- Note how scalar operators can be applied to matrices; for example:

```
>> allpeople = Males + Females
```

creates a 14x1 vector through element-wise summation of two 14x1 vectors.

All vectors must have the same size!

- Note that element-wise multiplication and division require the `.` operator (matrix multiplication and division will be covered in the Linear Algebra session); for example:

```
>> density = Population ./ area
```

creates a 14x1 vector (population per square mile for the fourteen MA counties).

- Note how built-in data analysis functions act on matrices; for example:

```
>> MAraces = sum(races)
```

creates a 1x4 row vector (total number of people per race) from a 14x4 matrix.

- Note the effect of data analysis functions on vectors; for example:

```
>> MApeople = sum(MAraces)
```

creates a number i.e. a 1x1 matrix (total number of people in MA of all races).

- Note that all variables are considered matrices!

```
>> whos
```

3. Execute the M-file in the Command Window

All commands in the M-file can be executed by running the file from the Command Window:

```
>> example1
```

IV. Exercise 2: Orbital Velocity

Purpose

To practice the following in MATLAB:

- Creating and referencing the elements of matrices and vectors.
- Applying element-wise operators such as `+`, `-`, `.*`, and `./` to vectors.
- Solving polynomial equations using the `roots` and `polyval` functions.

Background

This example uses data from the NASA educational web site:

<http://exploration.grc.nasa.gov/education/rocket/rktrflight.html>

The velocity V required for a rocket to move on a circular orbit at altitude h around a planet with a mean radius R_e and gravitational constant g_0 can be computed with Johannes Kepler's formula:

$$V = \sqrt{\frac{g_0 R_e^2}{R_e + h}}$$

1. Open M-file Exercise_Two/example2.m

>> edit example2.m

2. Try commands from example2.m in the Command Window

- Type the commands in the Command Window (or use Cut and Paste to copy them).
- Press Enter after commands and see the results in the Command Window.
- Note how matrices are created; for example:
 >> Re = [3962 1079 2111; 6376 1736 3396]'
 creates a 3x2 matrix by inverting a 2x3 matrix; rows are separated by semi-colons.
- Note how the elements of a matrix are referred to; for example:
 >> g0e = g0(:, 1)
 creates a 3x1 vector from the first column in a 3x2 matrix.
- Note that element-wise multiplication and division require the • operator; for example, see computations of the 3x1 vectors Ve and Vm in English and metric units, respectively.
- Note how the built-in functions roots and polyval are used, respectively, to solve a polynomial equation and to check its solution:
 >> v = roots(p)
 >> P = polyval(p, v)
 where p is a vector of coefficients of a polynomial equation for V:

$$p_1V^2 + p_2V + p_3 = (1)V^2 + (0)V + -\frac{g_0R_e^2}{R_e + h} = 0$$

3. Execute the M-file in the Command Window

>> example2

V. Exercise 3: Surface Interpolation

Purpose

To practice the following in MATLAB:

- Importing data using the Import Wizard and saving image and data files.
- Interpolating a surface from points using meshgrid and griddata.
- Plotting data using plot3 and surf and annotating figures.

1. Open M-file Exercise_Three/example3.m

>> edit example3.m

2. Try commands from example3.m in the Command Window

- Type the commands in the Command Window (or use Cut and Paste to copy them).
- Press Enter after commands and see the results in the Command Window.
- Note that plotting commands such as plot3 or surf open the Figure editor.

3. Execute the M-file in the Command Window

>> example3