

IM Indoor Soccer 2009 Announcement

REGISTRATION

- For this season, we will be using AthLeague.com, an intramural sports website.
- Teams interested in participating must register an account with AthLeague.com, create a team, and join their desired league (see league descriptions below).
- Full or Provisional Affiliations must include their affiliations' name in their team name or description, and the Athletics Chairperson must approve the team by joining it. Without the Athletics Chairperson's approval, a team will be assumed Independent.
- Provisional and Independent teams must provide a \$75 refundable forfeit deposit. Deposits should be delivered to Bernice Ward (bward@mit.edu) in the Zesiger athletic offices prior to registration.
- REGISTRATION OPEN: February 21, 2009. REGISTRATION DEADLINE: 11:59pm February 28th, 2008.
- Any outstanding fines must be paid before a team is put on the schedule. Captains of teams that have outstanding fines or deposits will be notified by the Sport Manager. Teams that have not paid fines or deposits by 4:00 PM on Thursday, March 5th, will be removed from the sport at the manager's discretion.
- Team Captains should ensure that all of their team members register an AthLeague account. ALL PARTICIPANTS MUST REGISTER WITH ATHLEAGUE. Captains are responsible for reviewing the MIT IM handbook and ensuring that their affiliations and teams are in compliance with all regulations.
- A captains' meeting will be scheduled to be held shortly after registration closes. Attendance is mandatory. Time and location will be emailed to captains.

MANAGERS

- The Sport Manager is Jarred Schantz (jschantz@mit.edu). All questions related to registration or league rules should be addressed to the Sport Manager.

SPORTSMANSHIP

- Proper sportsmanship is expected of all teams at all times. Captains are expected to control the behavior of their team members. The manager reserves the right to remove any player or team from the league without prior warning if there are any incidents of unacceptable sportsmanship. Any complaints should be reported to the manager immediately.

ROSTERS

- Members of MIT club or varsity teams may not compete in IM leagues (in the same sport) for one calendar year from their last official practice or match.
- Participation is limited to registered (or cross-registered) undergraduate and graduate students, post-docs, faculty, and alumni with DAPER or alumni association membership.

- No player may be on more than one team in the same league.
- It is expected that Captains make a reasonable effort to ensure all of their players are on their AthLeague roster.
- Roster changes may be made up to the start of playoffs. During this time, players may join, quit, or switch teams. Once playoffs begin, rosters will be locked.

ROSTER SIZE LIMITS

- Teams will be limited to no more than 30 players. Champions in A and B Leagues will receive T-shirts; regardless of players registered, no more than 15 shirts will be issued.

LEAGUES

- When registering, teams should indicate their preference of league (level of competition). Leagues may be combined or split at manager's discretion.
 - A – Experienced players who may have been playing together for some time
 - B – Majority of team has played the sport but not necessarily on a formal team
 - C – A casual league for those who have never played or wish to play leisurely. This league is played without referees.

FINES

- Fines will be issued according to the IM Handbook Section XII. Refer to the handbook for more information.
- Teams that do not have 4 players on the court within 10 minutes of scheduled start time will be charged with a forfeit.
- Forfeited Matches
 - First infraction: \$75,
 - Second infraction: \$100 and disqualification from playoffs
 - Third infraction: \$125 and removal from league
- Missed referee assignments
 - First infraction: \$25,
 - Second infraction: \$35 and disqualification from playoffs
 - Each subsequent infraction: \$50

EQUIPMENT

- Players may supply their own ball or obtain one at any of the Zesiger Center Equipment Desks.
- Shin guards and mouth guards, while not required, are encouraged to prevent injury.
- Referees should bring a whistle and a stop watch; these will not be supplied.

SCHEDULE

- AthLeague.com allows teams to set their own preferences regarding conflicts and desired times. This process will be explained at the Captains' Meeting.
- Teams will be expected to play in 4-6 matches during the regular season, depending on

the number of participating teams. Except for C league, teams will be expected to provide a referee for 2-3 matches. Teams that qualify for playoffs will be given additional referee assignments.

- Matches not completed by the end of the season will be considered double-forfeits.

RULE CLARIFICATIONS

- The most recent edition of *The Laws of the Game* as presented by FIFA shall be consulted as official guiding rules for IM Indoor Soccer games. These rules are designed for international play and may not be appropriate during intramural play. While it is expected that referees will attempt to enforce all standard rules (fouls, other infractions), certain rules will not apply (substitution limits). Some of these exceptions are presented below; however, the referee has the right on all decisions. It is recommended that captains and referees maintain a copy of both this announcement and FIFA's *Laws*.

Field

- Games will be played on the Mac Court and Johnson Track infield. The referee should inspect the field prior to the match, specifically to ensure that goals are intact, doors are secured, and any obstructions are cleared.

Start of Play

- Each team must have 4 players on the field to begin a match. Before the match, the referee should conduct a coin toss with both captains. The winner decides which goal to defend, and the other team takes the kick-off at the start of the match. After halftime, teams switch ends, and the team winning the toss takes the kick-off at the start of the second half.

Substitutions

- Substitutions are allowed while the game is in progress, provided that one player leaves before the other comes in. However, substitutions should preferably be made in any stoppage of play. If a team wishes to switch goalies, they may do so during an appropriate stoppage of play; this action should be made explicitly clear to both the referee and opposing team.

Length of Play

- Matches consist of two halves, 20 minutes each. A five-minute half-time period shall separate the two. Please be sure that matches begin on time, so as not to delay any teams that may follow.

Other Notes

- During the regular season, no overtime periods will be conducted. During playoffs, match lengths may be modified and overtime procedures will be announced.

INJURIES

- Any injuries must be reported to the Manager (jschantz@mit.edu) as soon as possible after the incident. Please send an email including how the injury happened, who was hurt, what game they were playing and what team they are on, a description of the injury, and what action was taken (MIT EMS, ambulance, etc.).