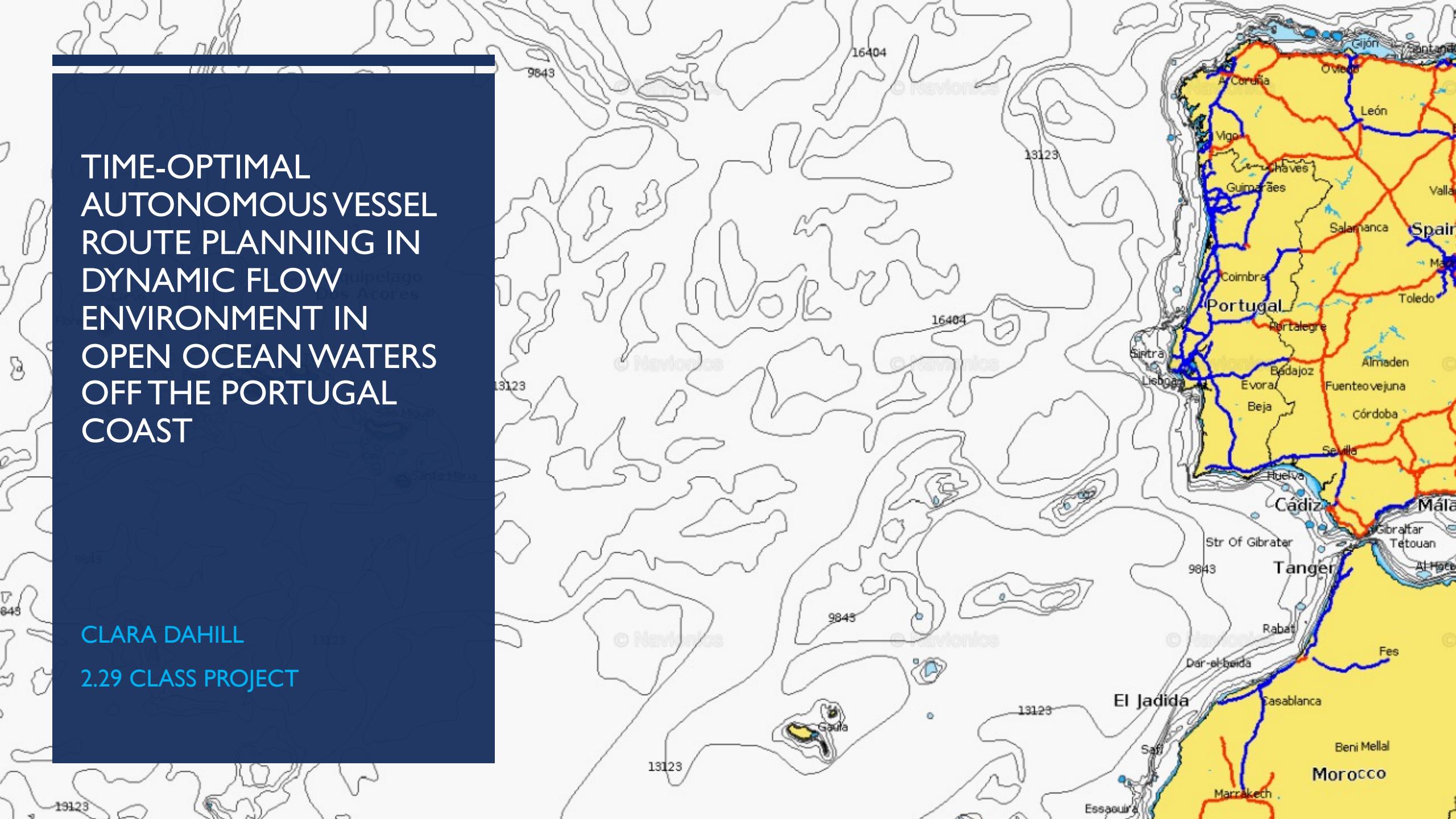
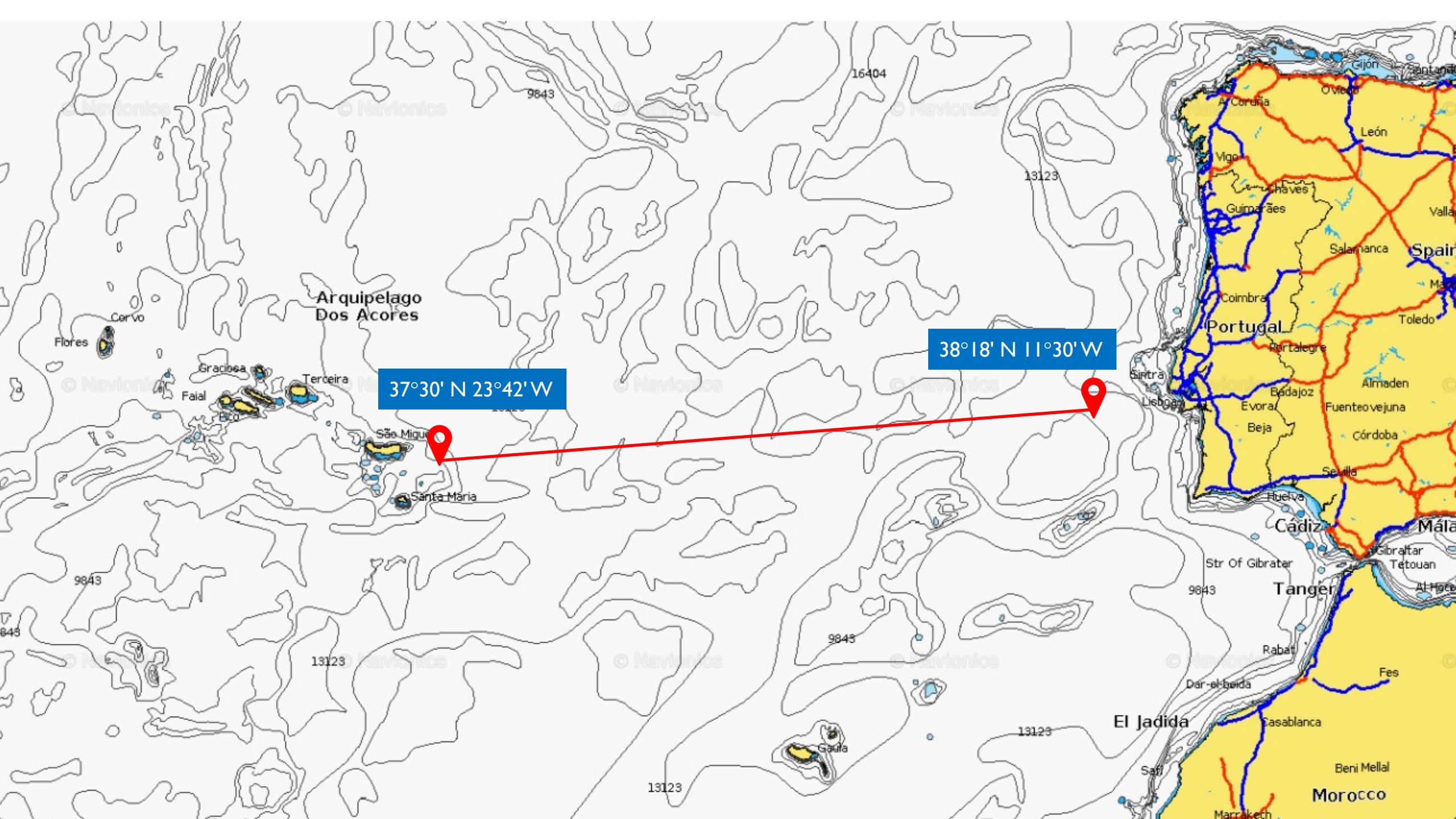


# TIME-OPTIMAL AUTONOMOUS VESSEL ROUTE PLANNING IN DYNAMIC FLOW ENVIRONMENT IN OPEN OCEAN WATERS OFF THE PORTUGAL COAST

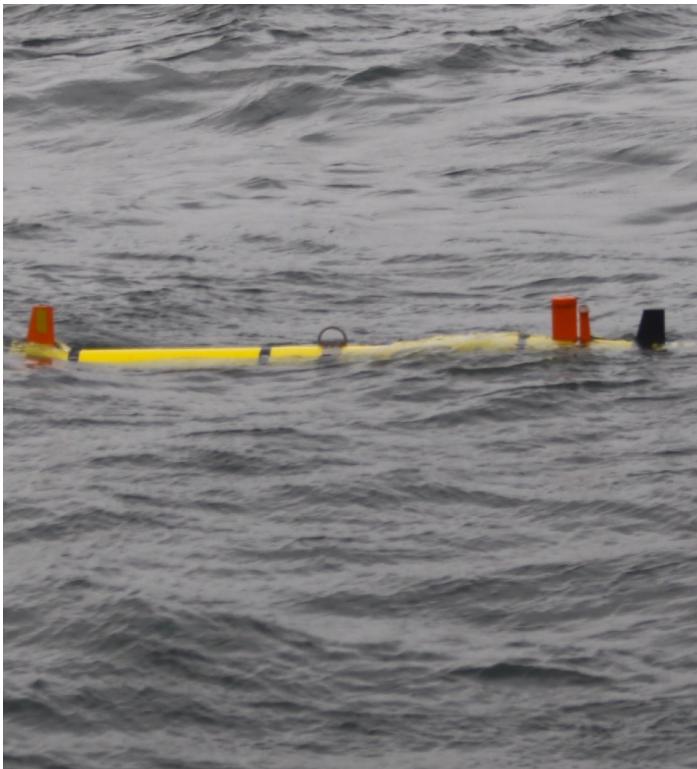
CLARA DAHILL

2.29 CLASS PROJECT





## BACKGROUND: VEHICLE

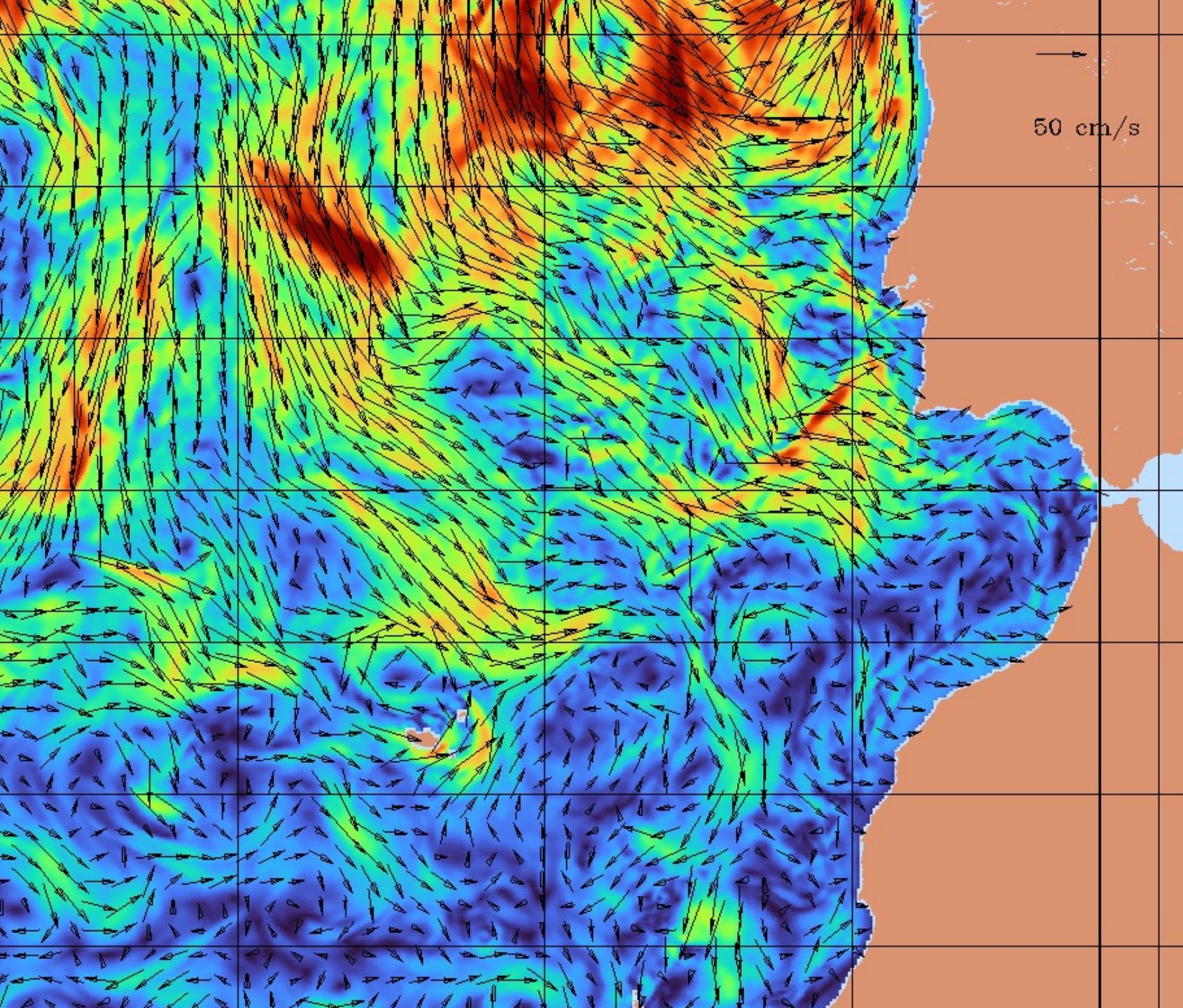


### Autonomous Underwater Vehicles (AUV)

- Robotic path planning
- Executable path
- Slow speed of vehicle
- Effect of dynamic ocean environment

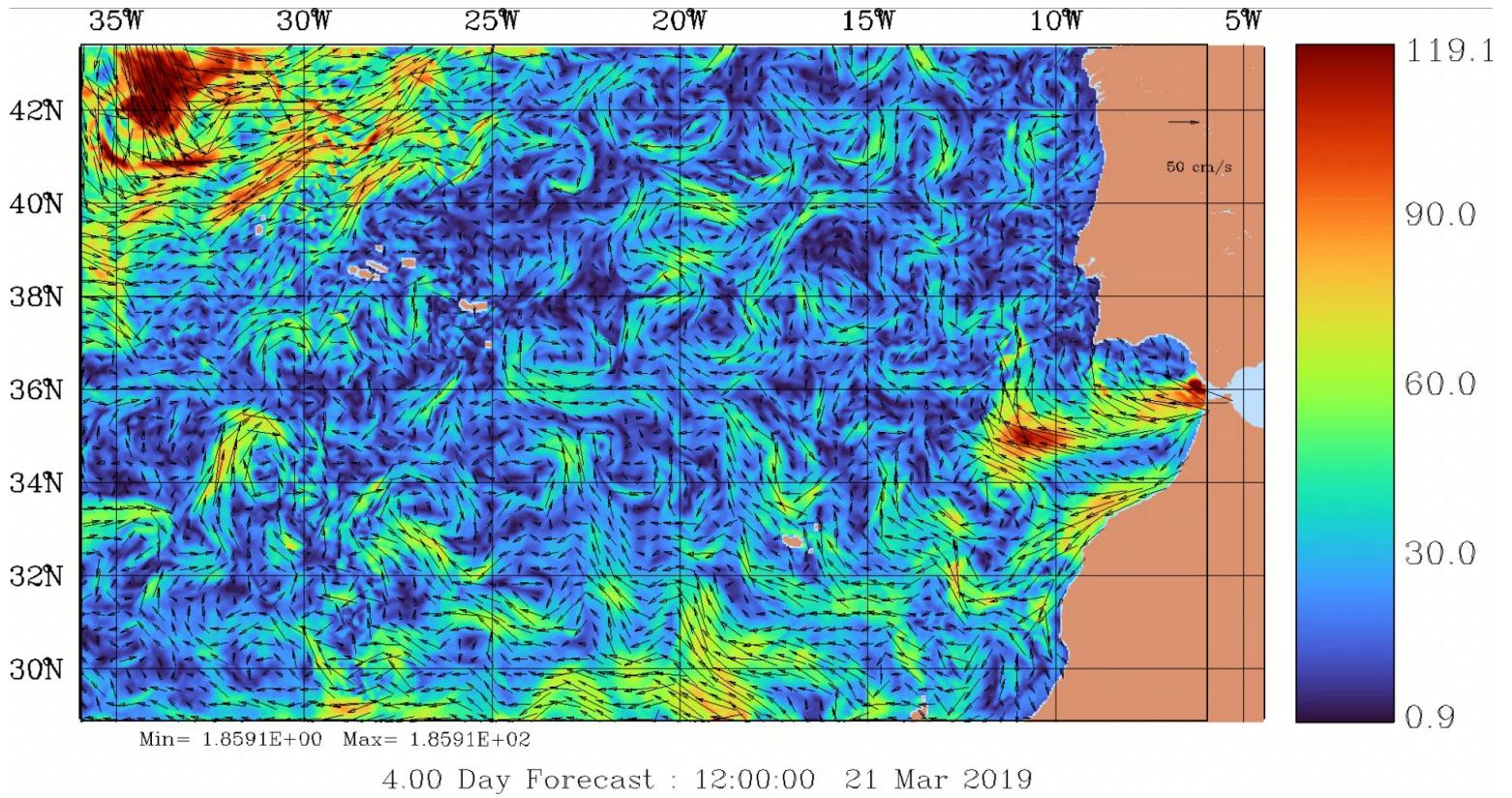
# DYNAMIC OCEAN ENVIRONMENT

- Primitive Equation ocean modeling system (PE Model)
  - Bathymetry data sets
  - Coastline
  - Temperature
  - Salinity
  - Flow velocity
  - Initial condition
  - Boundary condition

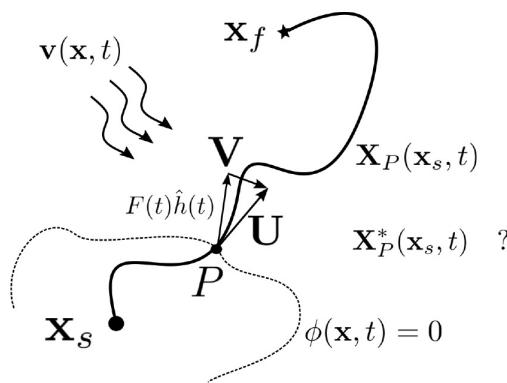


# DYNAMIC FLOW ENVIRONMENT

- 30 Day Ocean PE Model
- March 21<sup>st</sup> – Apr 20<sup>th</sup> 2019
- Dynamic surface flow velocity



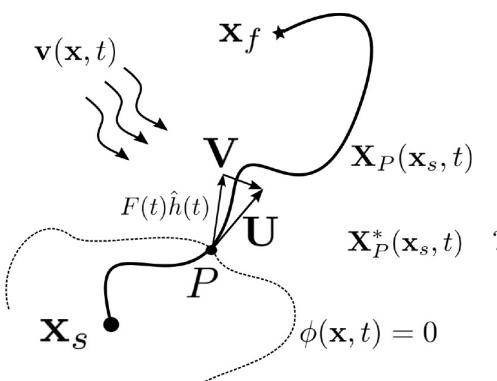
# METHODS USED: COMPUTATIONAL SCHEMES



The goal of our path planning is to:

- for vehicle  $P$
- on a voyage from starting point  $x_s$  to the destination  $x_f$
- traveling at a nominal speed  $F(t)$
- in a time dependent flow-field with dynamic ocean currents  $v(x, t)$
- compute a time optimal path  $X_P^*(x_s, t)$

# METHODS USED: COMPUTATIONAL SCHEMES



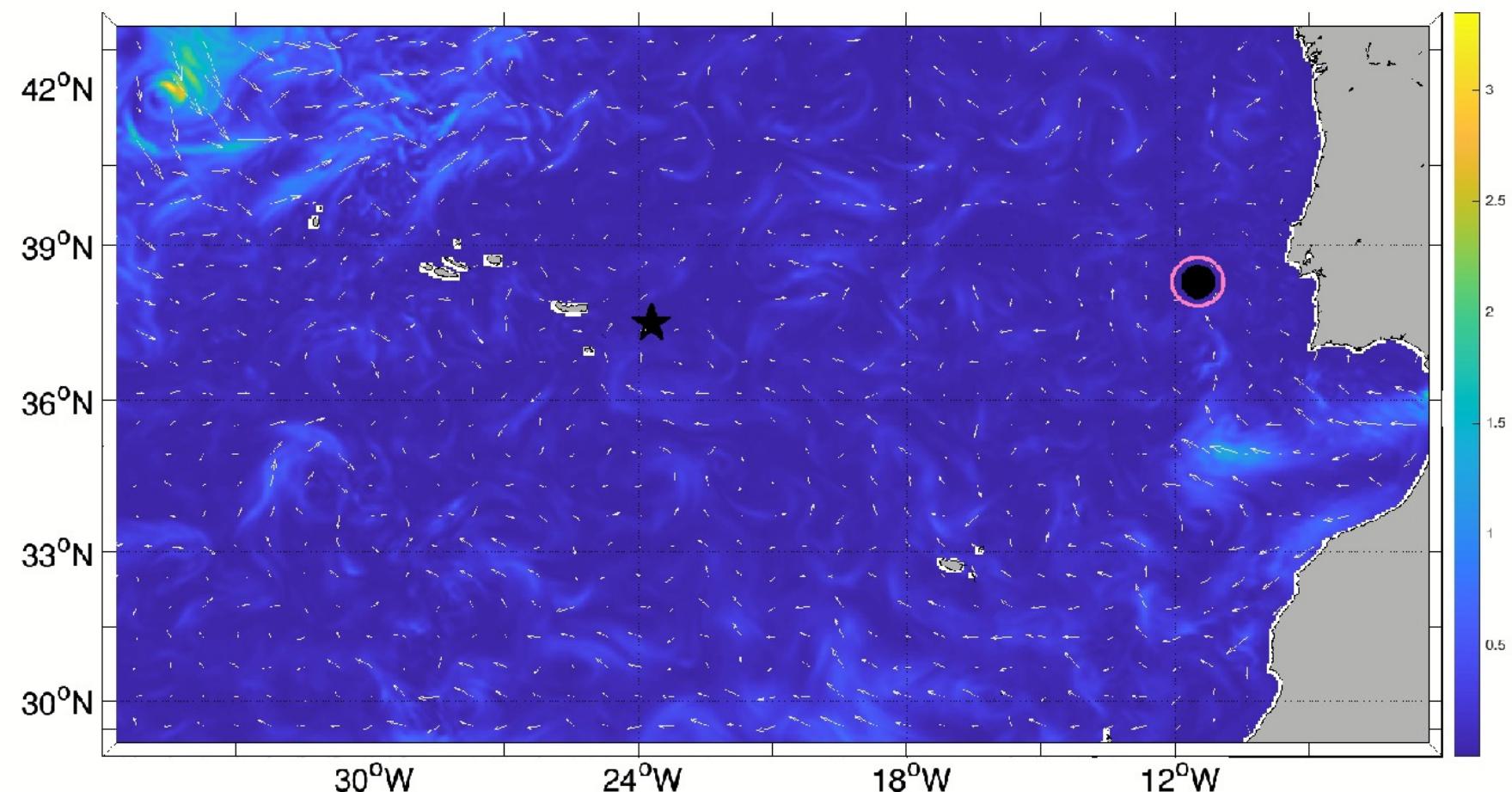
- Predict the evolving reachability front
- All the points that the vehicle can possibly reach at any given time
- $\phi(x, t)$  is the zero level-set contour, and defines the reachability front
- Defined by hyperbolic PDE (Hamilton-Jacobi-Bellman):

$$\frac{\partial \phi(\mathbf{x}, t)}{\partial t} + F(t)|\nabla \phi(\mathbf{x}, t)| + \mathbf{v}(\mathbf{x}, t) \cdot \nabla \phi = 0$$

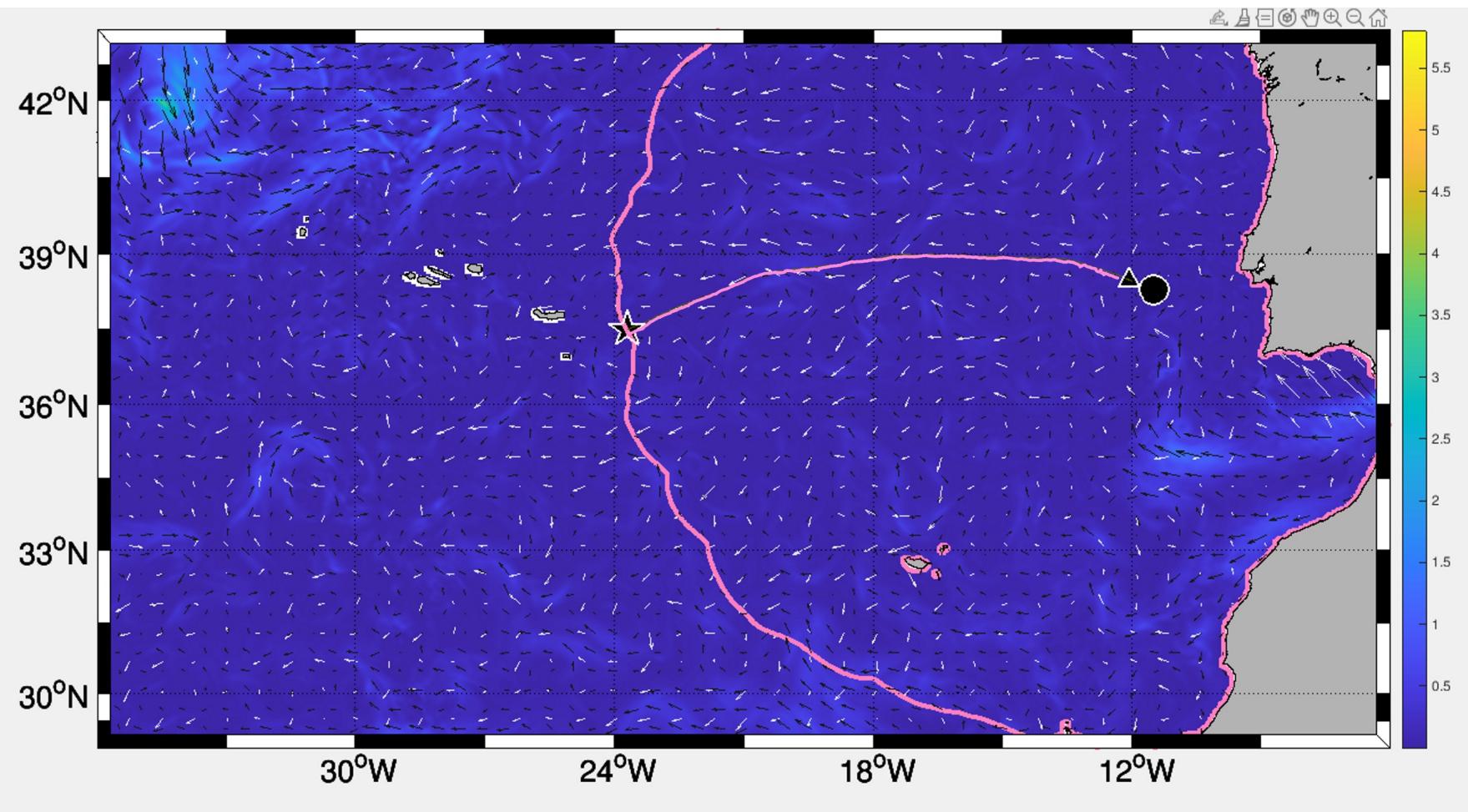
- Backtracking equation:

$$\frac{d\mathbf{X}_P^*(\mathbf{x}_s, t)}{dt} = -\mathbf{v}(\mathbf{X}_P^*(\mathbf{x}_s, t), t) - F(t) \frac{\nabla \phi(\mathbf{X}_P^*(\mathbf{x}_s, t), t)}{|\nabla \phi(\mathbf{X}_P^*(\mathbf{x}_s, t), t)|}$$

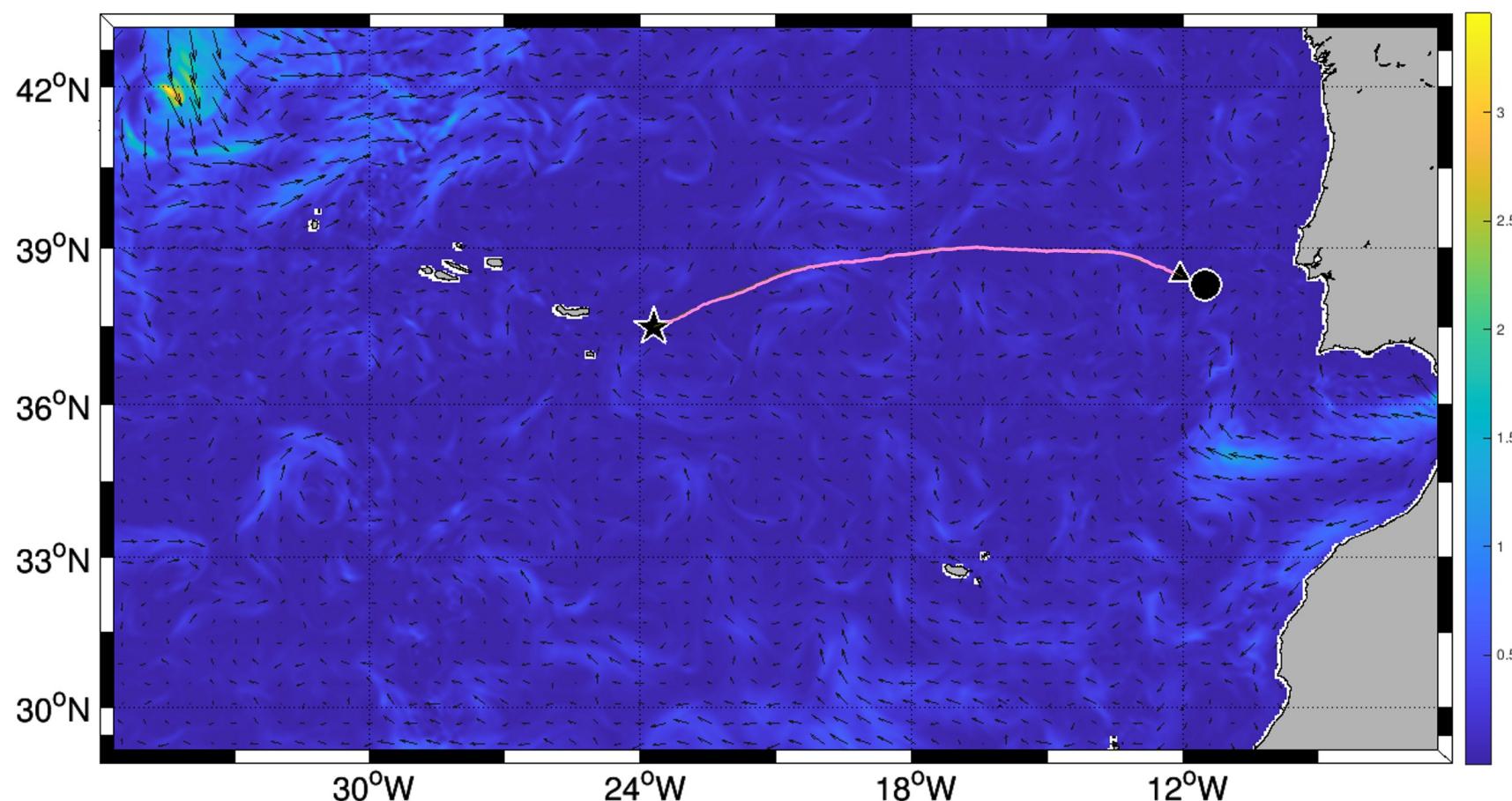
# LEVEL SET PLOTS: FORWARD SOLVE



# BACKWARD SOLVE

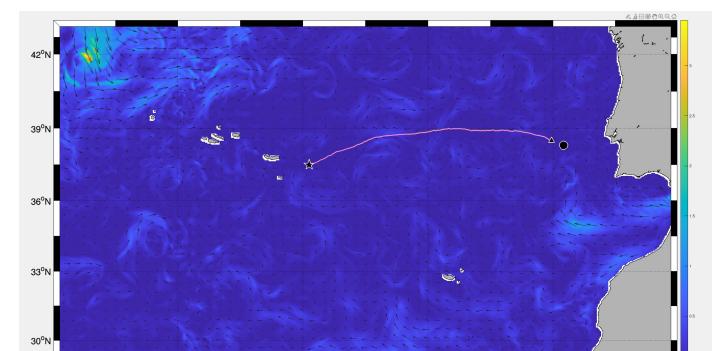
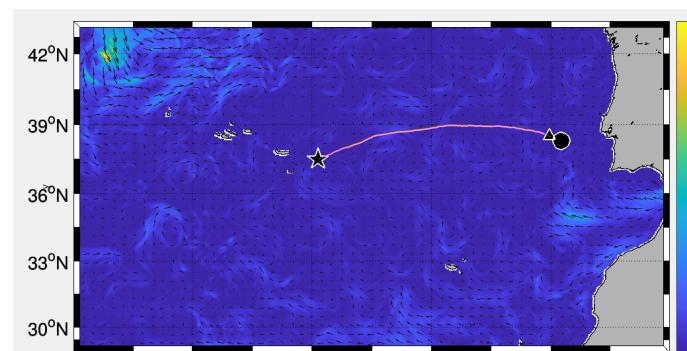
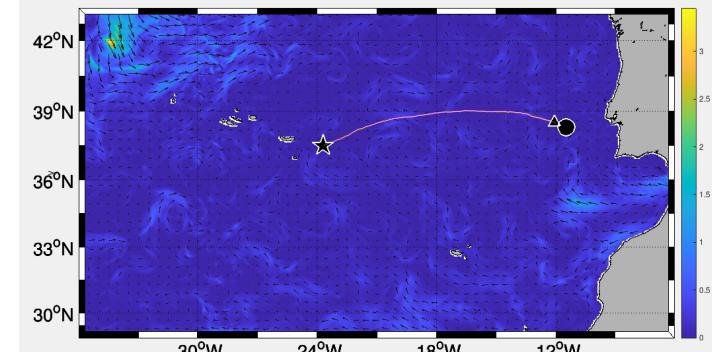
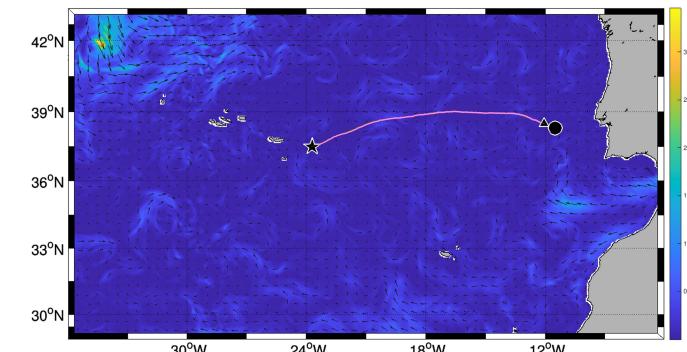


# TIME-OPTIMAL PATH



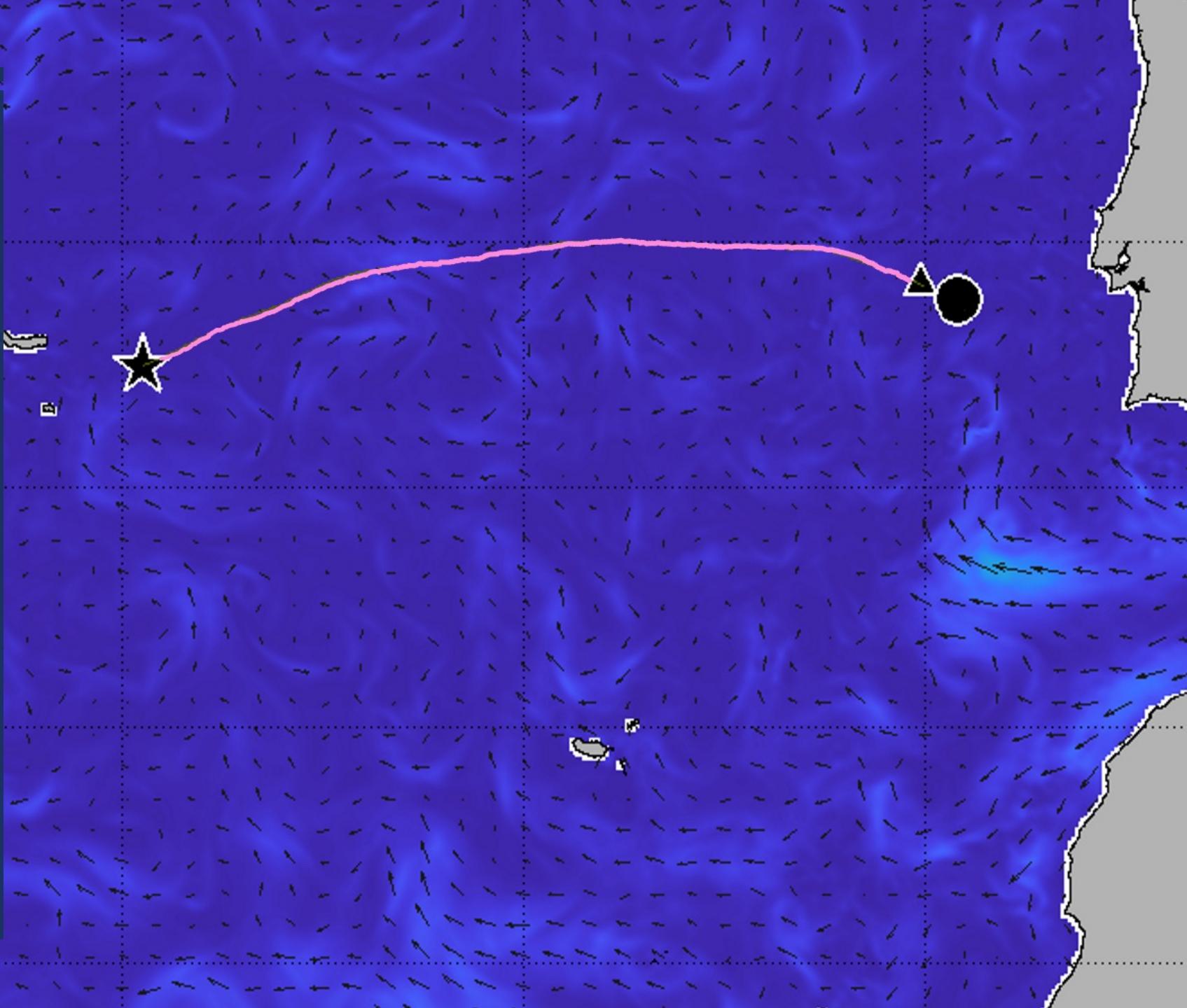
# VALIDATION

- $L_\infty$  norm as a function of the time (does not explode)
- CFL:  $C = \frac{c\Delta t}{\Delta x} < 1$
- Numerical solution converge towards true solution with changes in resolution, as the dt decreases



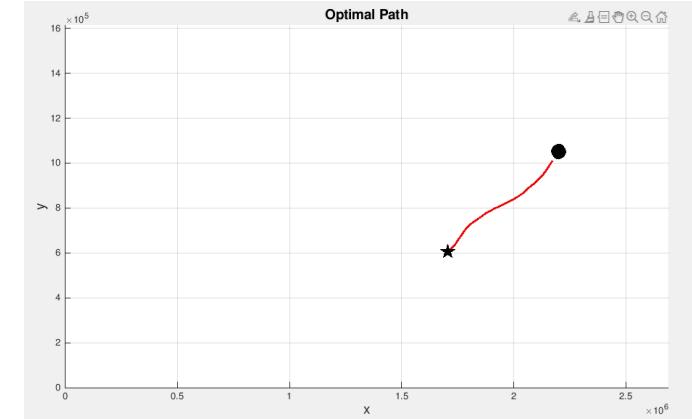
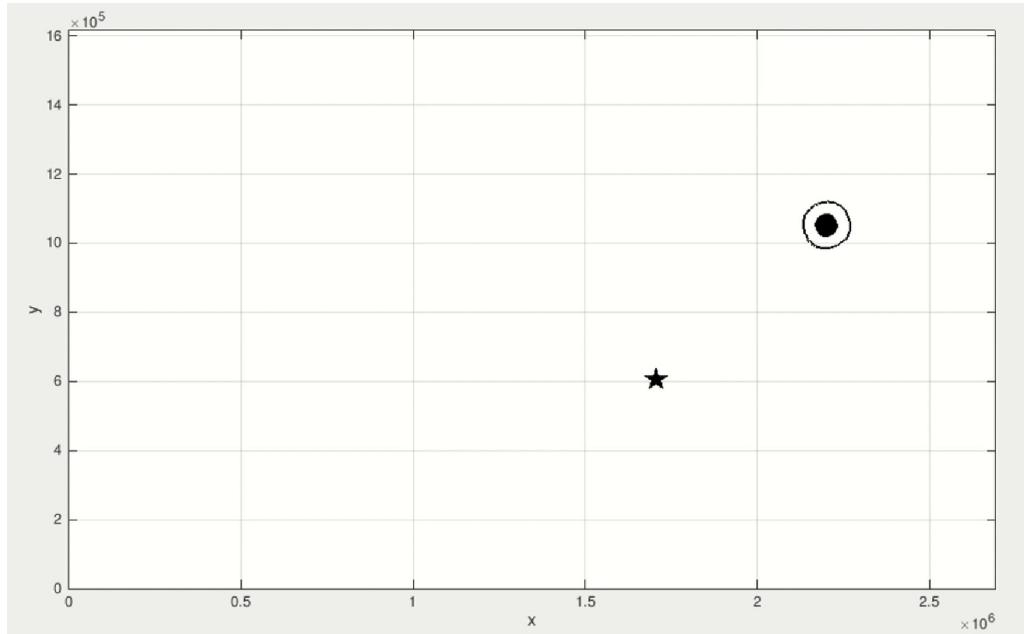
# FUTURE APPLICATIONS

- Energy harvesting optimality
  - Wave
  - Wind
  - Solar
  - Ocean-thermal (3D) energy harvesting
- 3D time-optimal path planning



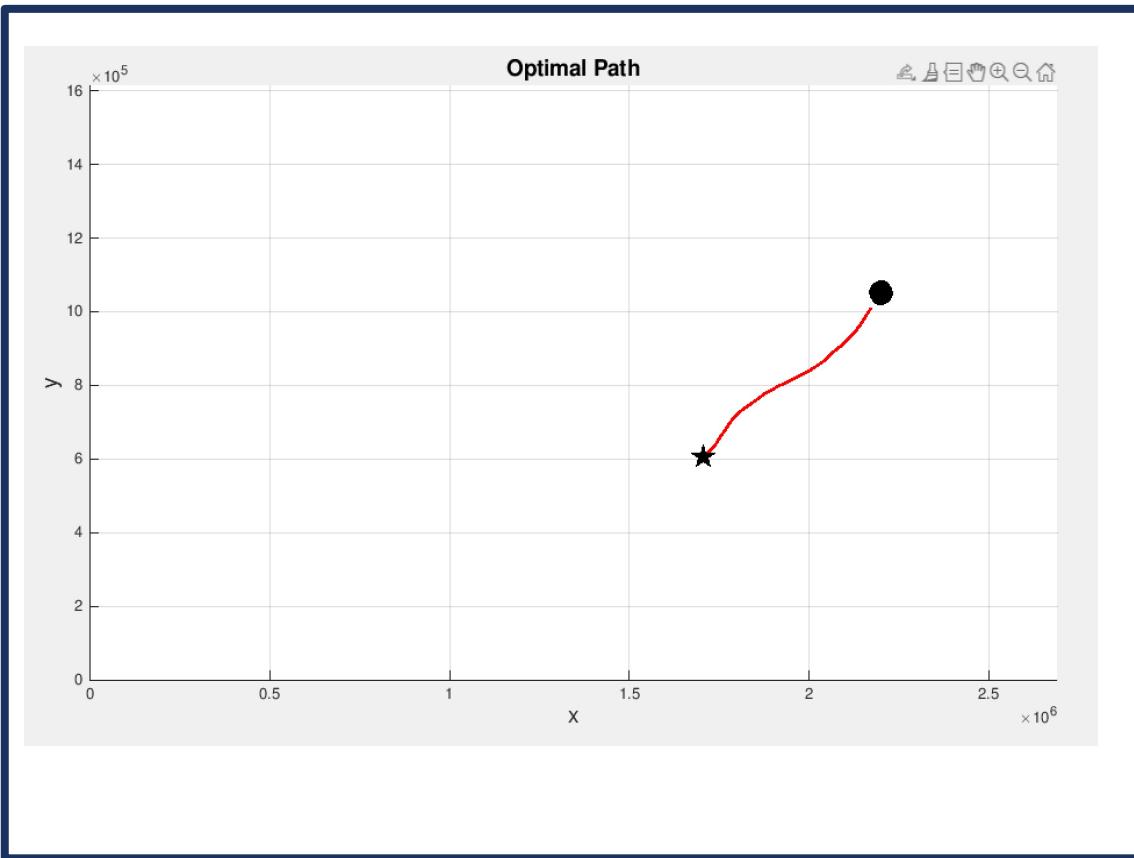
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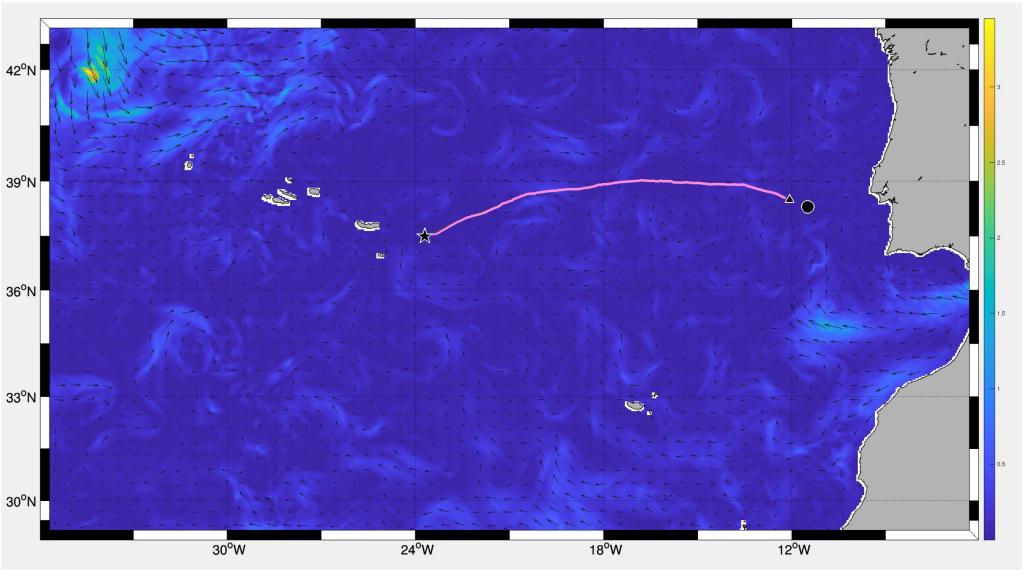
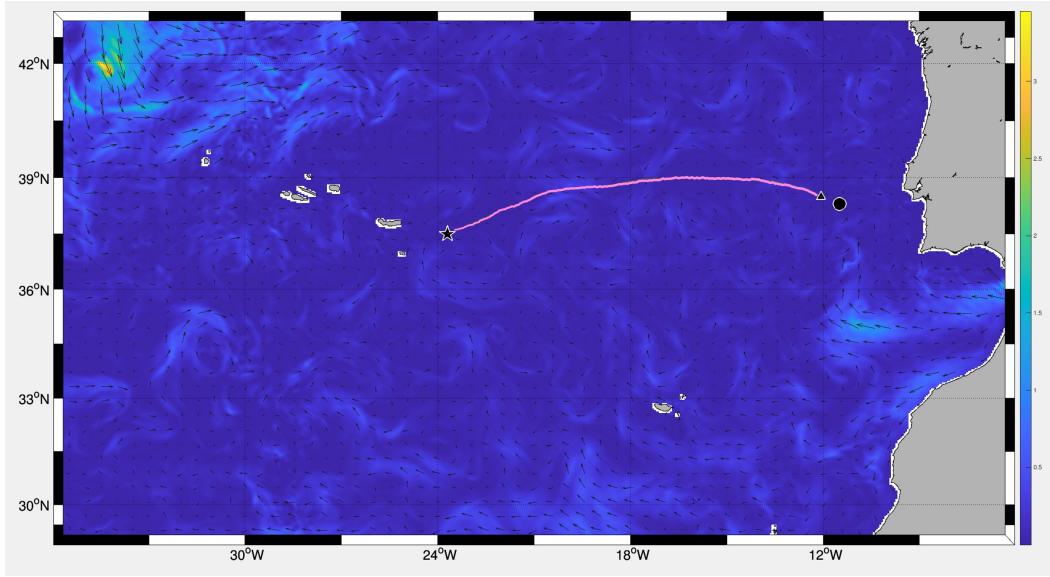


# LEVEL SET PLOT: LISBON TO MADEIRA

# LEVEL SET PLOT: LISBON TO MADEIRA



■ L to M, 2 m/s, dt 1000, ir 50000



## DIFFERENT SPEEDS

- 1 m/s
- 2 m/s
- 3 m/s

