

## Wrap up lecture

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## Purpose of the class

- We want to jointly teach you the process of
  - Developing a good product
  - Developing a good business
- Assignments and lectures are coordinated

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## Enterprenurship and IPPD

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- Enterprenurship
  - ..seeks to understand how opportunities to bring into existence “future” goods and services are discovered, created, and exploited by whom and with what consequences
- Venkataraman “The distinctive domain of entrepreneurship research”*
- IPPD
  - seeks to discover, and create future goods and services

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## Our challenge

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- All of the material is tightly coupled
- We want to teach you everything twice
- You will see things before you learn them.

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# IPPD

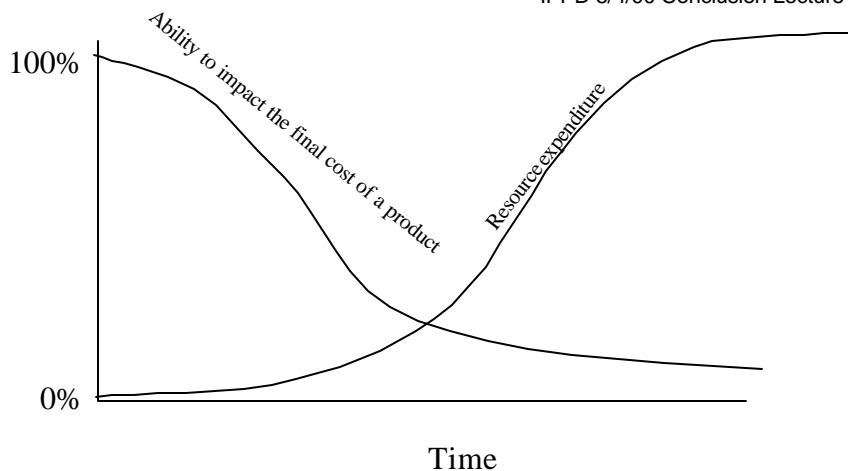
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- Course introduction

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## Motivation for up-front design

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80% of the final cost of the product is set  
in the first 20% of the design process

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## To do up-front analysis

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- Must understand the downstream impact of decisions
- Must understand the constraints, cost models and requirements of other functional groups
- Need to design for
  - Product customers
  - The customers for your work (manufacturing, sales, marketing, field service)
  - The business you are developing

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## Definitions of IPPD

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- Definitions
  - *Integrated Product and Process*: The tradeoffs and coupling between functional needs (i.e., product and process)
  - *Development*: The tools and methods used throughout the development cycle to enable to identify IPP tradeoffs and make the “best” decisions.

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## What does IPPD gain you

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- Reduced cycle time
  - Move from a sequential process to a simultaneous process
  - Reduced time to integrate the product
- Improved quality
  - Fewer adjustments
  - More manufacturable
  - Less inspection
- Reduced costs
  - Reduced rework, scrap and repair
  - Appropriate selection of manufacturing processes
  - Optimization of the entire product, not individual functions

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## Understand IPPD and TE

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- In product development
  - who to go to talk with
  - what are the key issues
  - what tools to use to make tradeoffs and decisions
  - what are the implications and effects of your decision
  - what are the risks
- Entrepreneurship - what makes a good business
  - appropriability
  - legal issues
  - technology trends
  - issues about new firms
  - customer requirements

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## Assumptions

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- Product development is a process of tradeoffs
  - Every decision made will effect the ability of another member of the PD team to achieve their goals
  - There are tools that can highlight tradeoffs
- Cost is the ultimate metric
- Decisions are made in an environment of uncertainty, the uncertainty results in risk
- Decisions are impacted by
  - technical issues
  - cost impact
  - organizational structure

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## Products and platforms not parts

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- Multiple product
- New technologies
- Pushing the edge of process capability
- Systems integration is hard
  - Many intended interactions
  - Many unintended interactions
- Many people and significant time to develop

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## IPPD as risk management

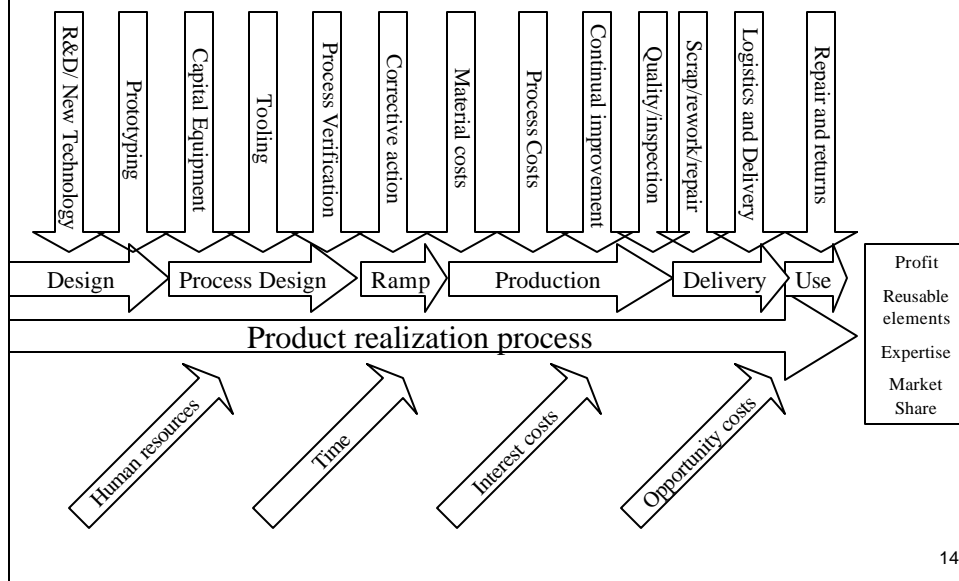
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- Risk is the probability that the outcome you want won't happen
- Risk mitigation strategies
  - Risk avoidance
  - Risk reduction through
    - information gathering
    - better practice
  - Risk dispersion through
    - avoiding “all of the eggs in one basket”
    - transfer risks to other players

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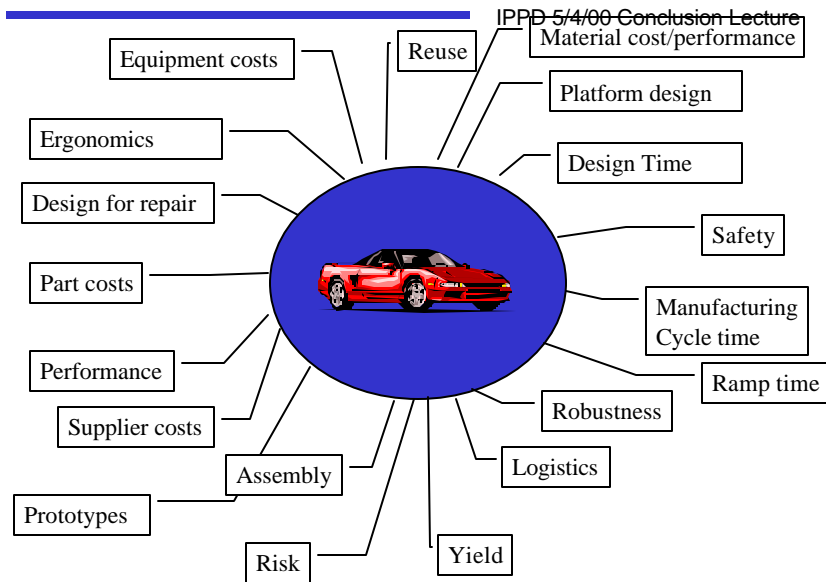
## PD is a resource intensive process

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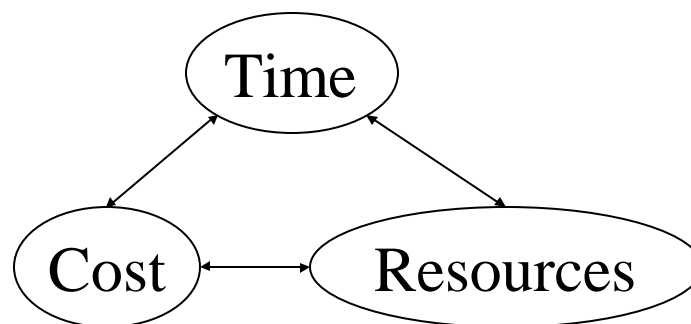
## Tradeoffs



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## Key tradeoffs

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**Goal is to find creative ways to create *synergies* instead of *tradeoffs***

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# Conundrum

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- Production
  - “It is just as easy to build a bad product as it is to build a good product”  
*Deming*
  - Most press on product improvement in production
    - TQM, 6Sigma
  - Benefits immediately seen
- Design
  - It is *much* harder to design a good product than a bad product
  - Don’t see the results for years
  - Never know if it was worth the effort

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# Lectures and what you should have learned

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- Product architecture and variety
  - What is the architecture, how do you select between architectures
- Existence and identification of opportunities (3DP)
  - Asymmetries: Why opportunities arise and why certain people can take advantage of these opportunities
  - What are the issues around taking advantage of opportunities
- Understanding Customer Needs (sweet water)
  - Understand how to elicit and quantify customer needs
  - Understand how to quantify Market Size
- Methods For Managing Customer Needs
  - FMEA and HoQ
  - Benefits and limitations of these methods

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## Lectures continued

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- Target Costing, Pricing And Techniques For Managing Cost (Toyota)
  - What is target costing - why is it important - what skills are involved
- The Evolution of Markets and Patterns of Technology Changes (EMI case)
  - S curves
  - Diffusion
  - Adopter categories
- The Impact Of New Technology On Product Development (Cannon and EMI)
  - Driven by uncertainty
  - Methods to mitigate risks (multiple applications,
- Incumbent Failure And New Firms (continuous casting)
  - Innovator's dilemma
  - Why large firms can not innovate

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## Lectures continued

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- Prototyping (BMW and Team New Zealand)
  - Prototyping categories from conceptual to manufacturing
  - Strategy paralleling development strategy
- Scheduling and concurrent engineering
  - Problems with “Murphy” and overlapping tasks
  - Critical chain scheduling being dependant on resources and time
  - Types of tasks that can be overlapped
- Teams
  - Types of teams
  - Interaction with architecture, product development process
  - Problems and benefits of Teams
- Protecting Intellectual Property (CVD vs. Markam)
  - Patent, Trademark and Copyright - what are the benefits and problems of each

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## Lectures continued

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- Manufacturing Strategy And The Impact Of Design Decisions (ITT automotive)
  - Interaction between manufacturing, delivery, product architecture, quality
  - Copy exactly vs. local optimization
- Appropriability: Profiting From Innovation (Beta golf)
  - License, joint venture, solo venture
  - Complimentary assets and their role in the maturity of the technology
  - Innovator vs. follower
- Make Buy Decisions Supplier Relations
  - Close vs. arm's length relationships
  - The role of the product feature in the supplier model

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## Lectures cont.

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- Dfx
  - Design for X models and types of tools
- Variation Risk Management, The Role Of Quality
  - What is variation and how should it be managed in the design and production processes
- Conclusion

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# Thanks!

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