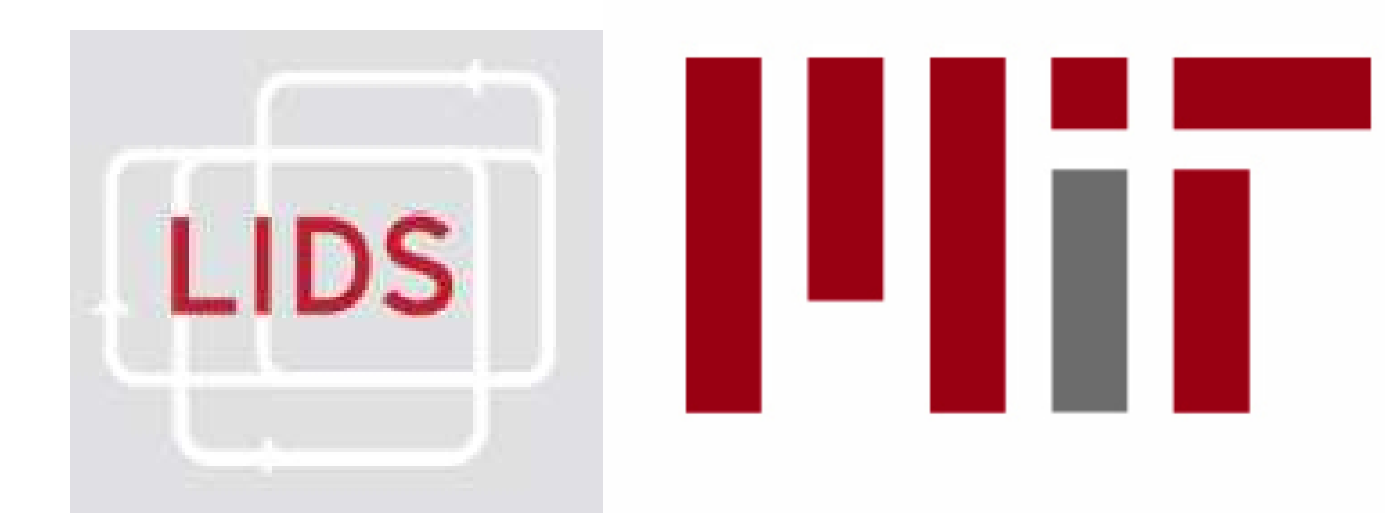


Convergence of Stochastic Iterative Algorithms for Singular Systems

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The Problem

- Want to solve a **singular** linear system:

$$Ax = b,$$

based on approximations A_k, b_k such that

$$A_k \rightarrow A, \quad b_k \rightarrow b.$$

- Focus on iterative algorithm (since $A_k^{-1}b_k$ does not work):

$$x_{k+1} = x_k - \gamma G_k(A_k x_k - b_k).$$

- Related classical algorithms with different choices of G_k :
 - Projection/proximal/splitting algorithms.

Deterministic Convergence

Theorem 1 *The algorithm*

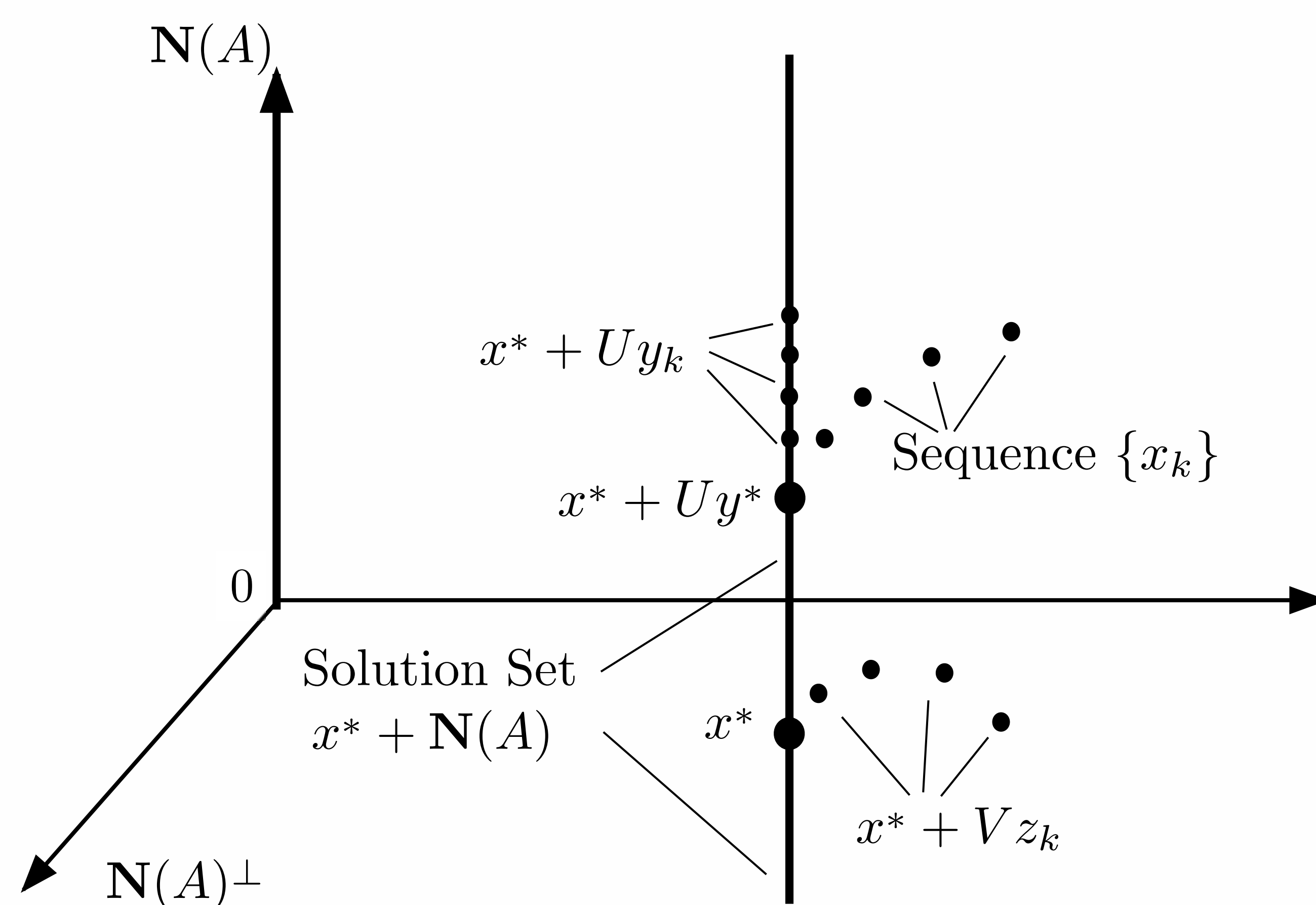
$$x_{k+1} = x_k - \gamma G(Ax_k - b)$$

converges to a solution of $Ax = b$ for sufficiently small $\gamma > 0$ if and only if the following conditions hold:

- Each eigenvalue of GA either has a positive real part or is 0.
- $\dim(\mathbf{N}(GA)) =$ algebraic multiplicity of eigenvalue 0 of GA .
- $\mathbf{N}(A) = \mathbf{N}(GA)$.

Iteration Decomposition

- Illustration of the convergence process of the deterministic iteration.



- The iteration decomposes into two orthogonal components, on $\mathbf{N}(A)$ and $\mathbf{N}(A)^\perp$, respectively.
- $x_k = x^* + Uy_k + Vz_k$.

Stochastic Simulation

- Sample Average Approximation:

- Generate an infinite sequence of random variables

$$\{(W_t, v_t) \mid t = 1, 2, \dots\}.$$

- Estimates A and b with A_k and b_k given by

$$A_k = \frac{1}{k} \sum_{t=1}^k f(W_t), \quad b_k = \frac{1}{k} \sum_{t=1}^k g(v_t).$$

- The simulation error sequence satisfies

$$E_k = (A_k - A, G_k - G, b_k - b) \xrightarrow{a.s.} 0.$$

- Stochasticity + Singularity \rightarrow Divergence.**

Theorem 2 *There exist examples of proximal/projection methods with convergent deterministic counterparts such that when using sample average approximation:*

$$\limsup_{k \rightarrow \infty} \|x_k\| = \infty, \quad \limsup_{k \rightarrow \infty} \|Ax_k - b\| = \infty, \quad w.p.1.$$

Stabilizing the Stochastic Algorithms

- Convergent stabilized algorithms (with $\delta_k \downarrow 0$ slowly):

- Shift eigenvalues of $I - \gamma G_k A_k$ by $-\delta_k$:

$$x_{k+1} = (1 - \delta_k)x_k - \gamma G_k(A_k x_k - b_k).$$

- Other stabilization methods exist.

A General Convergence Theorem of Stabilization

- A general form of stabilized algorithm:

$$x_{k+1} = T_k x_k + g_k,$$

where T_k and g_k are approximations of T and g :

$$T_k = T + \delta_k D + O(\delta_k^2 + \|E_k\|), \quad g_k = g + \delta_k d + O(\delta_k^2 + \|E_k\|).$$

Theorem 3 *Let $x_{k+1} = T_k x_k + g_k$ be convergent. Assume that there exists an invertible matrix P such that*

$$\|T_k\|_P \leq 1 - O(\delta_k), \quad \forall k \text{ sufficiently large,}$$

and let $\{\delta_k\}$ satisfy $E_k/\delta_k \xrightarrow{a.s.} 0$ and $\sum_{k=0}^{\infty} \delta_k = \infty$. Then for all x_0 , the algorithms $x_{k+1} = T_k x_k + g_k$ is such that

$$x_k \xrightarrow{a.s.} \hat{x},$$

where \hat{x} is the unique solution to the system $\hat{\Pi}(Dx + d) = 0, x = Tx + g$, with $\hat{\Pi}$ the projection onto $\mathbf{N}(A)$ w.r.t. $\|\cdot\|_P$.

Algorithms with Naturally Convergent Residuals

- Nullspace-Consistent Iteration

- Example: Projected equations in approximate DP.

- Regularized Regression

- Proximal iteration applied to $A'\Sigma^{-1}Ax = A'\Sigma^{-1}b$.

- Naturally contractive structure, resilient to simulation noise.

Residual Convergence Theorems

Theorem 4 (Nullspace-Consistent Iteration) *If its deterministic counterpart converges and it is nullspace-consistent, i.e.,*

$$\mathbf{N}(G_k A_k) = \mathbf{N}(A), \text{ eventually,}$$

the iteration $x_{k+1} = x_k - \gamma(G_k A_k - b_k)$ generates $\{x_k\}$ such that $Ax_k - b \xrightarrow{a.s.} 0$.

Theorem 5 (Regularized Regression) *Assume that the simulation error sequence $\{E_k\}$ satisfies for some $p > 2$ that*

$$\limsup_{k \rightarrow \infty} k^p \mathbf{E}[\|E_k\|^{2p}] < \infty.$$

The iteration

$$x_{k+1} = x_k - (A'_k \Sigma^{-1} A_k + \beta I)^{-1} A'_k \Sigma^{-1} (A_k x_k - b_k)$$

generates $\{x_k\}$ such that $Ax_k - b \xrightarrow{a.s.} 0$.

Summary

Algorithms	Residuals	Iterates x_k and $\hat{x}_k = \Pi_k x_k$
General iteration	$r_k = Ax_k - b$	x_k and \hat{x}_k may diverge.
Stabilized iteration	$r_k \xrightarrow{a.s.} 0$.	x_k and \hat{x}_k converge.
Nullspace-consistent iteration	$r_k \xrightarrow{a.s.} 0$.	x_k may diverge, but \hat{x}_k converges.
Proximal iteration with quadratic regularization	$r_k \xrightarrow{a.s.} 0$.	x_k may diverge, but \hat{x}_k converges.

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References

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