

# **Market Response Models and Demand Creation**

**Dominique M. Hanssens**

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UCLA Anderson School of Management and  
Marketing Science Institute

# Overview

- What is marketing ?
- Research traditions
- Building brands
- Growing customer equity

# Natural Evolution of Business

- Production orientation
- Sales orientation
- Market orientation: new challenges

## ■ STP

- segmentation
- targeting
- positioning

## ■ Marketing Mix

- product
- pricing
- distribution
- communications

## ■ Building customer equity & brand equity

# Academic Research Support

## ■ Customer Behavior

- Cognitive, social psychology
- Behavioral decision theory

## ■ Marketing Science

- Analytical models (economics, mgmt science)
- Empirical models (econometrics, stochastic models)

# How important is marketing?

- PIMS studies:
  - $ROI = f(\text{marketing, cost factors})$
  - $R^2 = 85 \%$
- From US and UK focus to global focus

# Performance Improvement is called for

- Half of advertising does not work
- 85% of promotions lose money
- Up to 80% of new products fail
- Clio award winners do not perform better
- Spending escalations prevail
- Cost plus pricing still rules

# The New Marketing Strategy

- Importance of Marketing Investments
- Need for a Market Response focus
- Digital data enriched, 1-on-1 marketing
- Marketing Science approach
  - statistics, econometrics, data mining
  - resource allocation prescriptions
  - long-term strategic view



# Serving a dual purpose

- Building brand equity
  - difference between products and brands
  - give customers a reason *not* to shop
- Growing customer equity
  - difference between first-time and repeat buying
  - asymmetry between acquisition and retention costs
- In both cases, long-term effects are essential

# I. Focus on the brand

# Market Response Principles

- Sales response curves are concave or S-shaped
- Elasticities are good response metrics
- Most models are short run or cross-sectional
- VAR models offer systems approach, with long-term effects

# Short-term Empirical Generalizations

- Price elasticity is -2.5
- Distribution response is S-shaped, elasticities are high
- Sales force elasticity is 0.5
- Quality elasticity is 0.4
- Promotion elasticity is 4 to 12
- Advertising elasticity is 0.1
- Life cycles:  $p=0.01$ ,  $q=0.5$

# Sources of long-term marketing effects

- Immediate effect
- Carry-over effects
- Feedback effects
- Purchase reinforcement effects
- Decision rules in the firm
- Competitive reactions

# Long-term Effects ?

- Unlikely for price and sales force due to competitive matching
- Distribution : yes
- Quality: yes, except in high-technology
- LR Promotion elasticity is 0
- LR Advertising elasticity = 2 \* SR

# Illustration: Short and Long-Term Sales Effects of Price Promotions (VAR methodology)

	SR	LR
Positive	64%	4%
Negative	5%	1%
Zero	31%	95%

- average SR elasticity: 3.944
- average LR elasticity: 0.046

# Conclusions

- Most marketing-mix effects are realized in the short run
- Little evidence of hysteresis
- Brand building opportunity resides mostly in sustained quality, innovation, distribution and advertising (weaker)
- Thus brand building is expensive



# Are brands worth the sustained marketing investment?

- Research opportunity: compare branded and generic products across various categories (Ailawadi et al., JM, October 2003)
- Branded products enjoy a positive revenue premium =  $\text{vol}_b * \text{price}_b - \text{vol}_g * \text{price}_g$
- Source of premium: higher market share, lower price elasticity

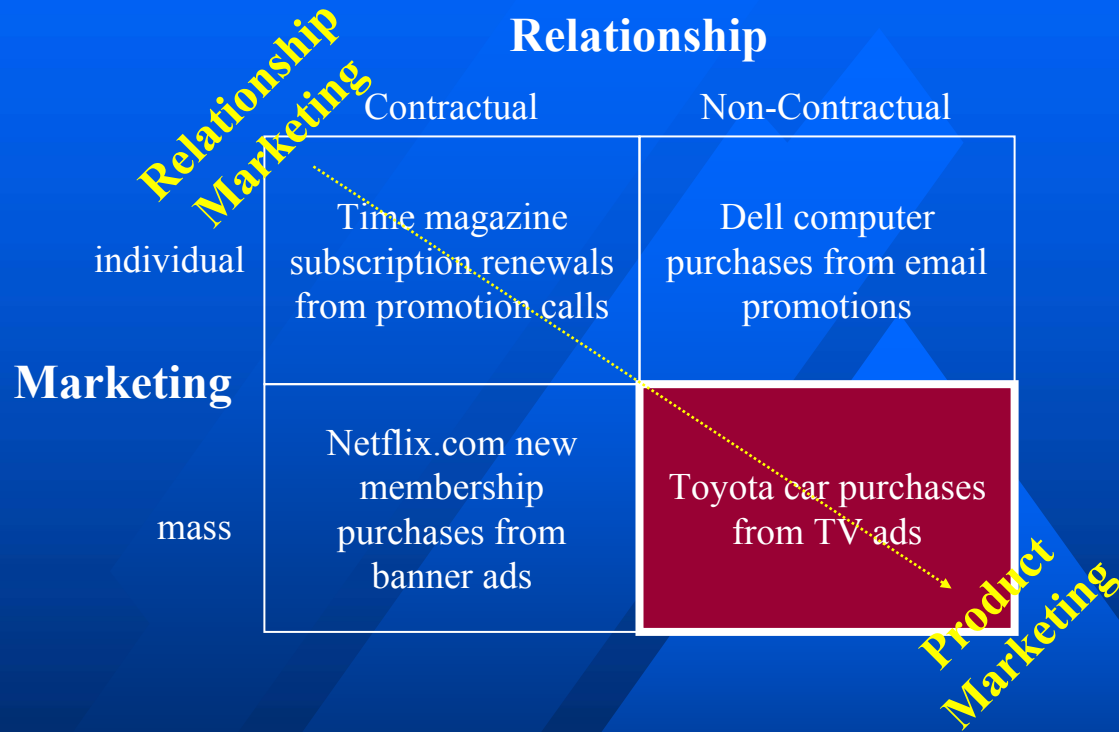
## II. Focus on the customer

based on joint research with Shijin Yoo,  
*Singapore Management University*

# Contrasting Domains and Metrics

- Product marketing (PM): sales volume and revenue, market share, brand equity, product prices and margins, marketing mix spending, profitability
- Comes from the world of mass marketing
- Relationship marketing (RM) : customer acquisition, retention rates, cross-selling, lifetime value, customer equity, offer
- Comes from the world of direct marketing

# PM/RM focus differs by industry



$$CE_t(a_t, r_t) = f(\text{marketing mix}^t)$$

# CE: why hard to measure in PM environment?

$$CE = am - A + a \left( m - \frac{R}{r} \right) \frac{r}{1 + \delta - r}$$

(Blattberg and Deighton 1996)

Acquisition spending ( $A$ )  
Retention spending ( $R$ )  
Contribution margin ( $m$ )  
Discount factor ( $\delta$ )

Acquisition rate ( $a$ )  $\equiv$   $\frac{\# \text{ prospects acquired}}{\# \text{ prospects}}$

Retention rate ( $r$ )  $\equiv$   $\frac{\# \text{ customers retained}}{\# \text{ customers}}$

# Research questions

- How do marketing mix efforts influence *acquisition* and *retention rates*, and thereby CE in product marketing environment?
- Is marketing mix impact on CE different from its impact on sales ?
- Is there any difference between these effects in the short-run vs. the long-run?

# What is CE for a product marketer ?

- The trick is to distinguish sales to existing customers vs. sales to new customers
- Also, competitor sales come from either lost customers or lost prospects
- These distinctions map product sales into acquisition and retention

# Acquisition rate vs. Retention rate

$$a_t = \frac{N_t^{AP}}{N_{t-1}^P} = \frac{N_t^{AP}}{N_t^{PRO}} \cdot \frac{N_t^{PRO}}{N_t^P} = \frac{S_t^{AP} / q^{AP}}{S_t^{PRO} / q^{PRO}} \cdot \frac{N_t^{PRO}}{N_{t-1}^P} = \underbrace{\frac{S_t^{AP}}{S_t^{PRO}}}_{\text{sales}} \cdot \underbrace{\frac{q^{PRO}}{q^{AP}}}_{\text{purchase quantity}} \cdot \underbrace{\frac{N_t^{PRO}}{N_{t-1}^P}}_{\text{purchase incidence rate}}$$

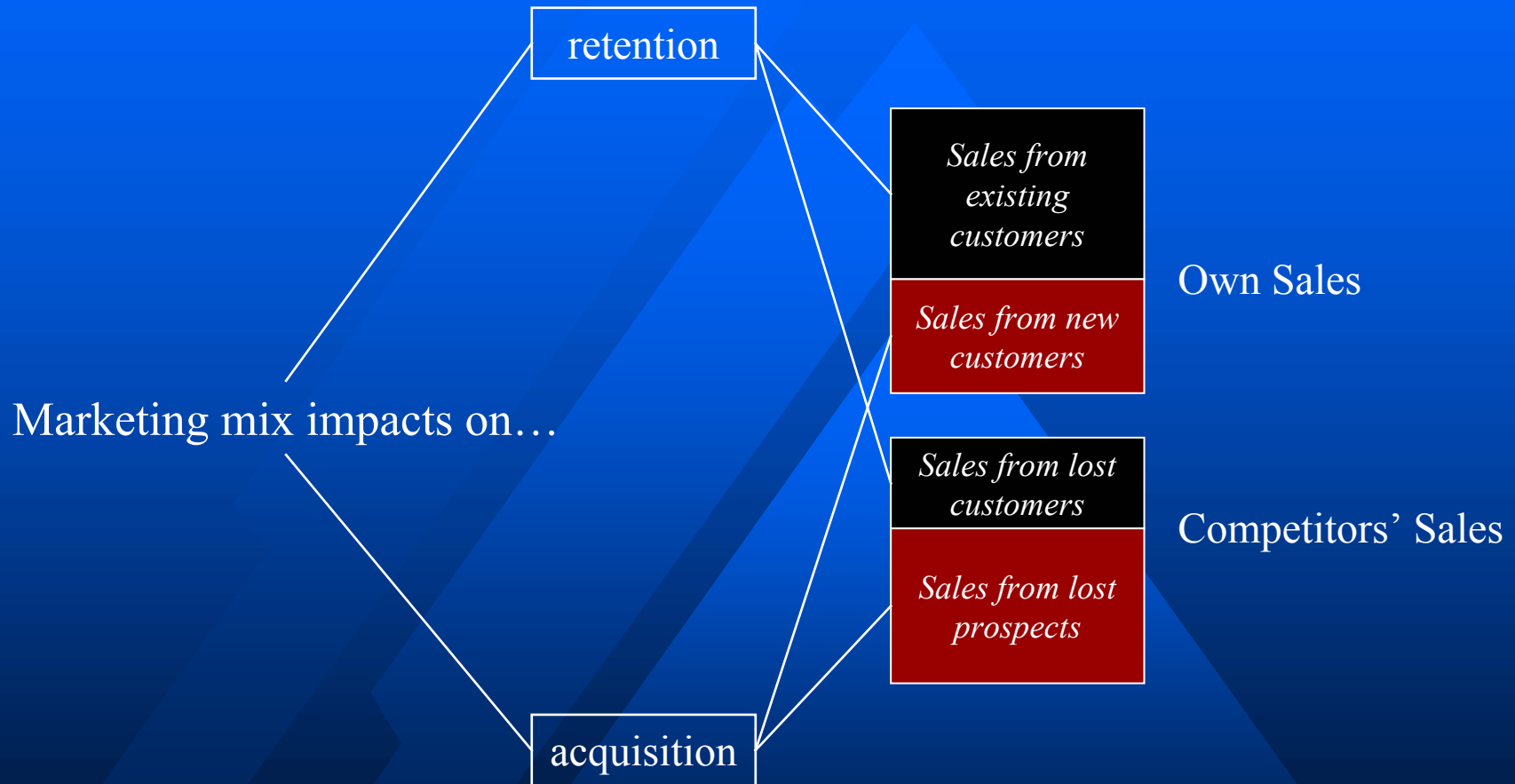
$$r_t = \frac{N_t^{RC}}{N_{t-1}^C} = \frac{N_t^{RC}}{N_t^{CUS}} \cdot \frac{N_t^{CUS}}{N_t^C} = \frac{S_t^{RC} / q^{RC}}{S_t^{CUS} / q^{CUS}} \cdot \frac{N_t^{CUS}}{N_{t-1}^C} = \underbrace{\frac{S_t^{RC}}{S_t^{CUS}}}_{\text{sales}} \cdot \underbrace{\frac{q^{CUS}}{q^{RC}}}_{\text{purchase quantity}} \cdot \underbrace{\frac{N_t^{CUS}}{N_{t-1}^C}}_{\text{purchase incidence rate}}$$



# Switching Matrix

		Customers	<i>t</i>	Prospects		
Customers	<i>t-1</i>	Retained customers		Lost customers	→ Retention	$\frac{S^{RC}}{S^{RC} + S^{LC}}$
		$S_t^{RC}$		$S_t^{LC}$		
Prospects		Acquired prospects (= New customers)		Lost Prospects	→ Acquisition	$\frac{S^{AP}}{S^{AP} + S^{LP}}$
		$S_t^{AP}$		$S_t^{LP}$		

# Now include marketing spending



# Model

$$\begin{pmatrix} a_t \\ r_t \\ x_t^o \\ x_t^c \end{pmatrix} = \begin{pmatrix} c^a \\ c^r \\ c^{x^o} \\ c^{x^c} \end{pmatrix} + \sum_{l=1}^p \begin{pmatrix} \phi_{11}^l & \phi_{12}^l & \phi_{13}^l & \phi_{14}^l \\ \phi_{21}^l & \phi_{22}^l & \phi_{23}^l & \phi_{24}^l \\ \phi_{31}^l & \phi_{32}^l & \phi_{33}^l & \phi_{34}^l \\ \phi_{41}^l & \phi_{42}^l & \phi_{43}^l & \phi_{44}^l \end{pmatrix} \begin{pmatrix} a_{t-1} \\ r_{t-1} \\ x_{t-1}^o \\ x_{t-1}^c \end{pmatrix} + \sum_{k=0}^q \Theta^q \mathbf{Z}_{t-k} + \begin{pmatrix} \varepsilon_t^a \\ \varepsilon_t^r \\ \varepsilon_t^{x^o} \\ \varepsilon_t^{x^c} \end{pmatrix}$$

Labels for the matrix elements:
 

- WOM effect:  $\phi_{11}^l$  to  $\phi_{14}^l$
- Direct effect:  $\phi_{23}^l$
- Competitive effect:  $\phi_{14}^l$  to  $\phi_{24}^l$
- Feedback effect:  $\phi_{31}^l$  to  $\phi_{42}^l$
- Competitive reaction & Company's decision rules:  $\phi_{43}^l$  to  $\phi_{44}^l$

$$IRF(j | x \rightarrow y) = E[y_{t+j} | x_t = E(x_t) + \delta] - E[y_{t+j} | x_t = E(x_t)]$$

# Automobile Data Example

- Weekly transaction and marketing mix data of luxury segment in automobile industry from JDPA
  - Observation period: 1/10/99~6/30/02 (182 weeks)
  - 26 PIN markets
  - 9 of 12 brands (93% of 500K transactions): Acura, Audi, Benz, BMW, Cadillac, Infiniti, Lexus, Lincoln, Volvo
  - Trade-in model information
  - Vehicle price, consumer rebates, and APR
- Monthly advertising data from CMR
  - Virtually all media including print, TV, radio, and outdoor
  - Manufacturer ad + dealer ad

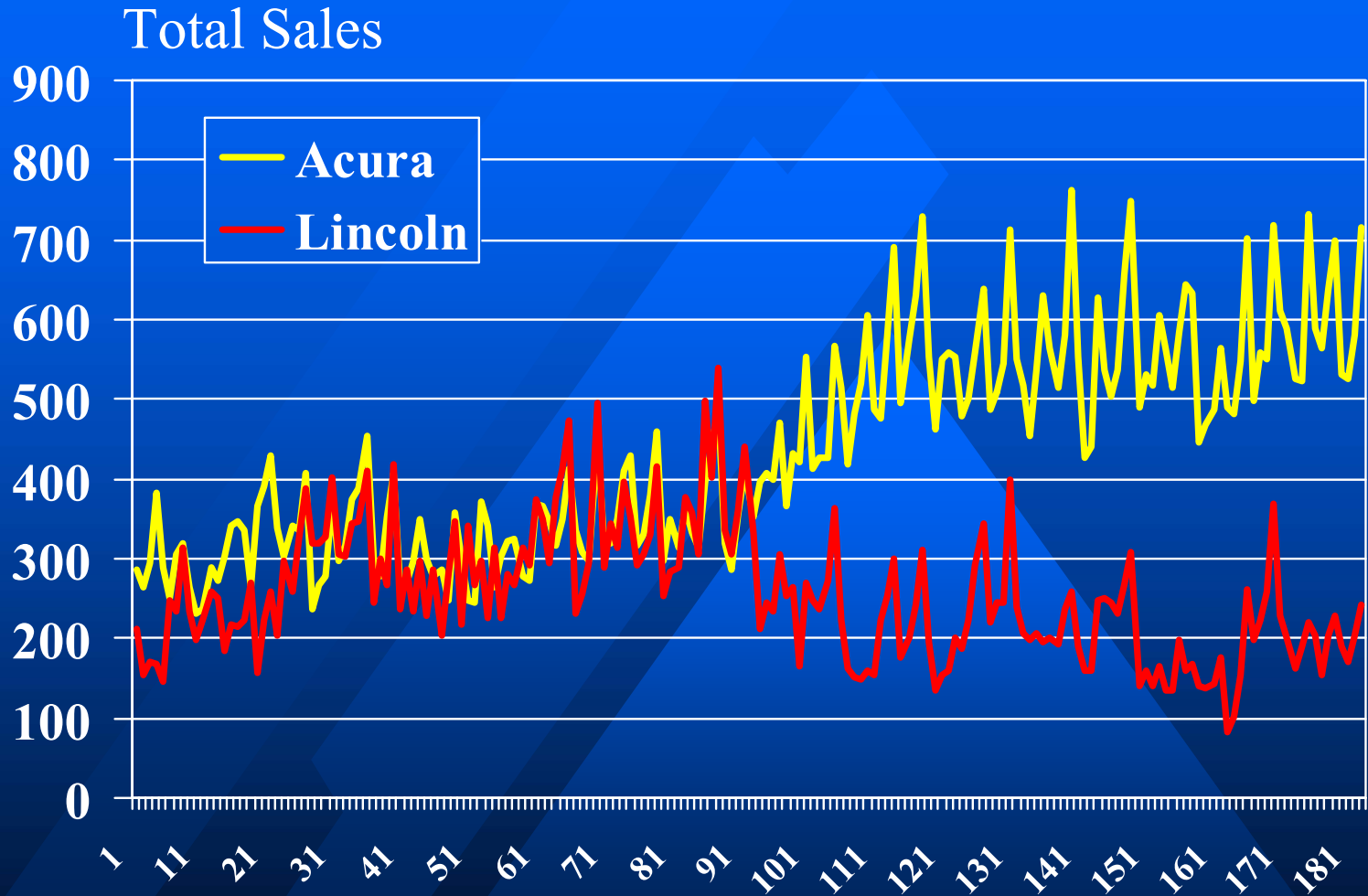
# Sample Data

<b>Acura</b>		wk1	wk2	wk3	...	wk182
Trade-in Brands	Acura	20	25	30	...	40
	Audi	2	3	0	...	2
	BMW	4	1	3	...	4
	:				...	
	Ford	1	1	2	...	4
Price		35,100	35,100	36,200	...	38,400
Rebate		2,000	0	1,000	...	3,000
APR		7.5%	4.6%	8.5%	...	7.1%
AD spending		3,500K	3,500K	3,800K	...	4,000K

# Variables

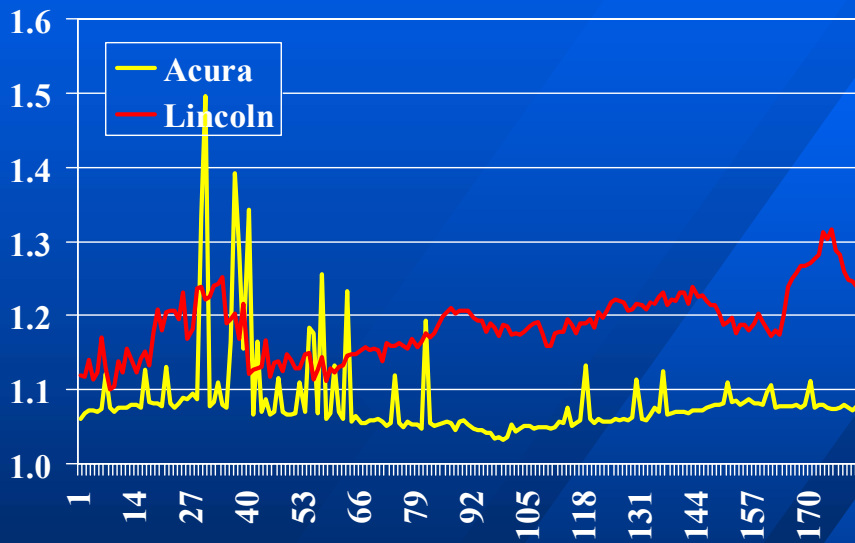
- Endogenous Variables
  - Retention rate and acquisition rate
  - Discount index =  $f(\text{price, rebate, APR})$
  - Advertising spending
  - Competitive discounting / advertising
- Exogenous Variables
  - Constant and Trend
  - Seasonal Dummy: Labor Day, Memorial Day, End of each quarter (Pauwels et al. 2003)
  - New product introduction: step dummy
  - Product quality and customer satisfaction
    - » APEAL (Automotive Performance Execution And Layout)
    - » IQS (Initial Quality Study)
    - » VDI (Vehicle Durability Index)

# Case study: Acura vs. Lincoln

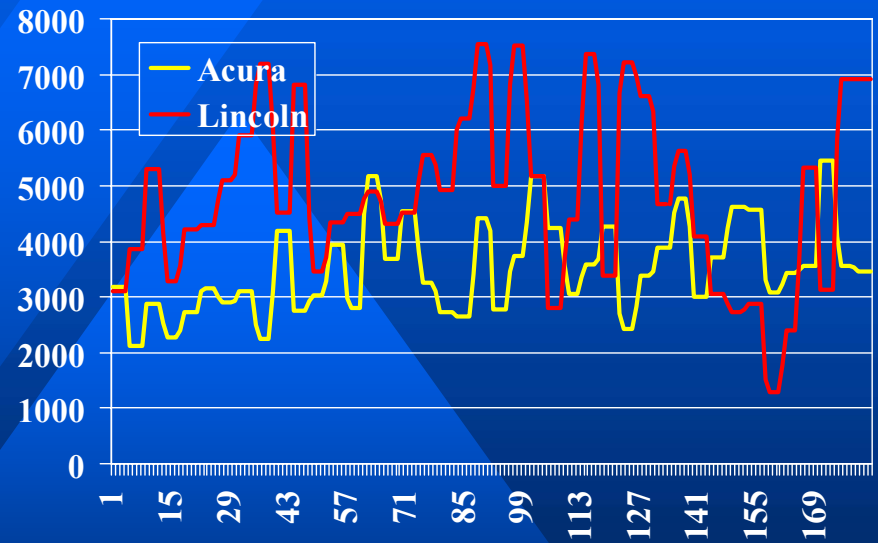


# Marketing Mix

## Discounting



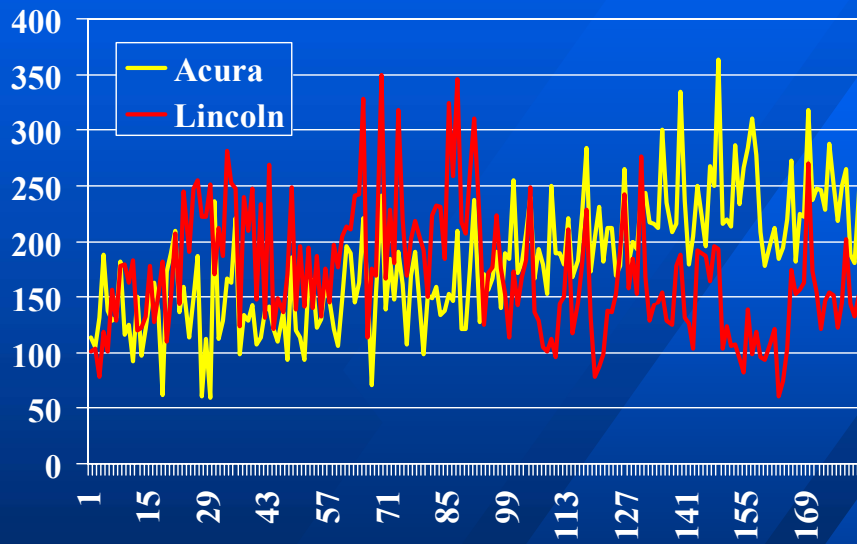
## Advertising



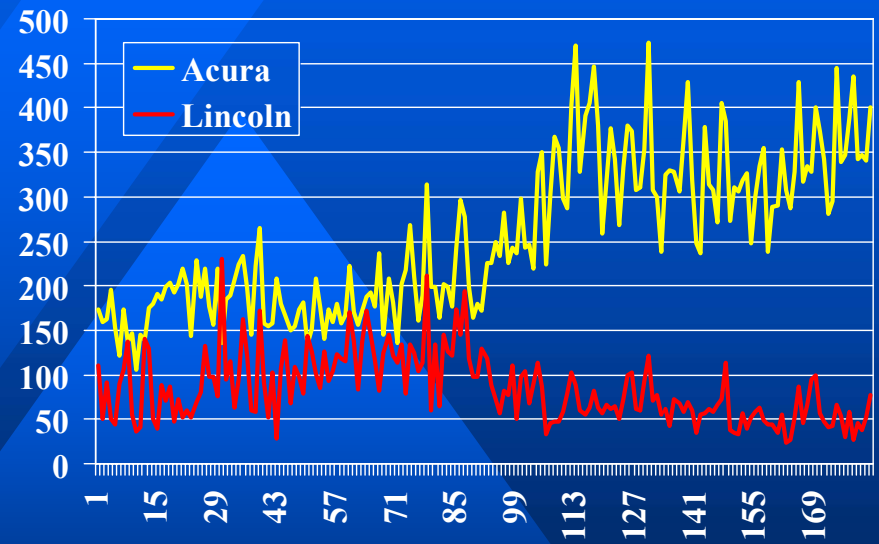


# Sales Decomposition

Sales from existing customers

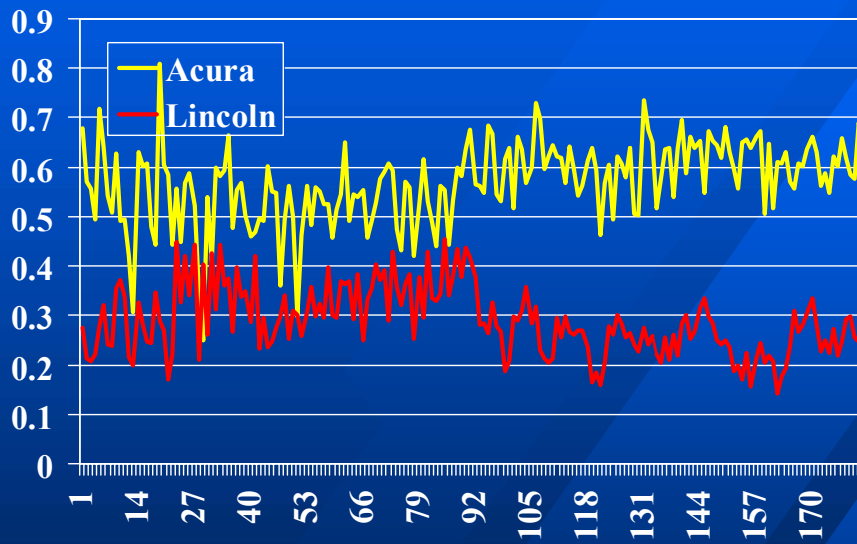


Sales from prospects

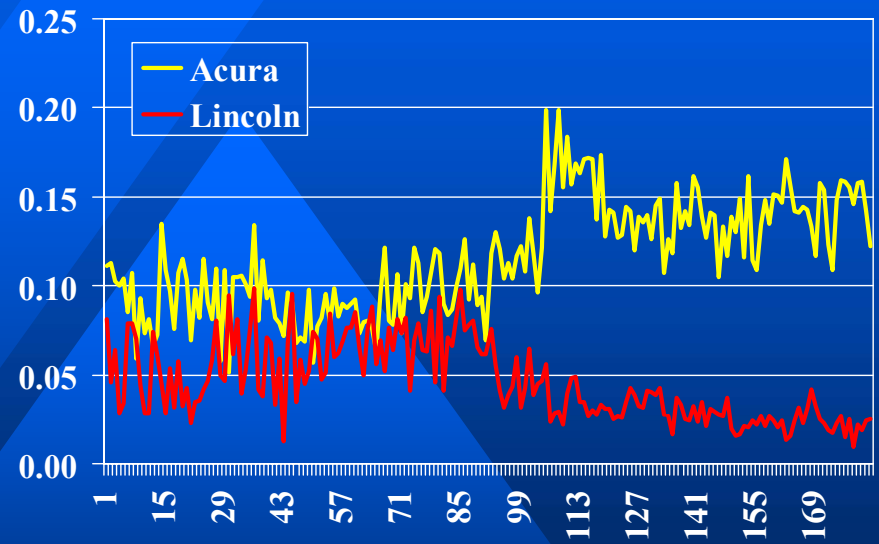


# CE Metrics

Retention rate



Acquisition rate



# Impact of Marketing Mix on CE

Discounting	Sales	
	ST	LT
Acura	0.00	0.00
Lincoln	2.10	0.00

Retention Rate		Acquisition Rate	
ST	LT	ST	LT
-0.91	0.00	0.00	0.27
0.00	0.00	0.00	-0.48

Advertising	Sales	
	ST	LT
Acura	0.17	0.00
Lincoln	0.00	0.00

Retention Rate		Acquisition Rate	
ST	LT	ST	LT
0.00	0.00	0.00	0.08
0.00	0.00	0.00	0.21

# Numerical Illustration

## Acura (Hysteresis)

<b>Status Quo</b>			
	Current	4 Weeks later	1 Year later
Number of Customers	87,000	87,209	89,554
Profit	1,265,162	1,266,776	1,281,190
Customer Equity	561,735,680	562,207,732	567,483,558
<b>Marketing Intervention (\$2,000 extra discount)</b>			
	Current	4 Weeks later	1 Year later
Number of Customers	86,982	87,169	89,755
<i>% of Status Quo</i>	99.98%	99.95%	100.22%
Profit	277,732	1,280,712	1,296,524
<i>% of Status Quo</i>	21.95%	101.10%	101.20%
Customer Equity	567,916,404	568,982,982	574,470,488
<i>% of Status Quo</i>	101.10%	101.21%	101.23%

# Numerical Illustration

## Lincoln (Escalation)

<b>Status Quo</b>			
	Current	4 Weeks later	1 Year later
Number of Customers	50,762	50,452	47,081
Profit	473,532	472,119	459,842
Customer Equity	193,131,746	192,833,691	189,591,654

<b>Marketing Intervention (\$2,000 extra discount)</b>			
	Current	4 Weeks later	1 Year later
Number of Customers	50,762	50,512	47,087
<i>% of Status Quo</i>	100.00%	100.12%	100.01%
Profit	121,454	272,211	218,799
<i>% of Status Quo</i>	25.65%	57.66%	47.58%
Customer Equity	75,835,987	75,565,550	87,516,407
<i>% of Status Quo</i>	39.27%	39.19%	46.16%

# Conclusions

- Marketing mix effects are different in the sales domain and the CE domain, both in the short run and in the long run
- On average,
  - Advertising and discounting affect sales
  - Discounting does not increase customer equity in the long-run
  - Advertising does not affect retention rate, but it has a positive impact on acquisition rate in the long-run
- Higher-quality brands are more acquisition effective in their marketing, and lower-quality brands are more retention effective

# III. Overall Conclusions

- As economies develop, a market orientation becomes more important for firms
- Marketing is about building brand equity and customer equity
- A good academic resource base is already in place, and growing
- Marketing practice is being challenged
- Rigorous research on good data can be managerially relevant

and, of course,

- The internet changes everything



# References

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