Lecture 2.  

1. Feedback on the STEFS application (10 mins)

2. Essentials of Mobile Computing (45 mins)
   a. The Big Match: Windows CE vs Palm OS
   b. The PocketPC platform
   c. Exploring preloaded software
   d. Freeware/Shareware/3rd Party software

3. Review of STEFS application (30 mins)
   a. Conceptual Design and Specifications
   b. Software Architecture
   c. Market Research on Competing Technology

4. STEFS WorkingGroups (30 mins)
   a. Group project topics and personnel
   b. Group Identification/Team ID

5. Hand-out readings/references on PocketPC