# V Intention

## **Functional Benefits of Intention**

- (I) Deliberation curtailment
  - Two aspects: don't spend too much time; control when you deliberate. Do you need to form an intention to obtain these benefits? Why not just a judgment?
- (II) Interpersonal and intrapersonal coordination
  Do one's intentions need to be *known* to achieve these benefits? Does one need to know that they will be successful?
- (III) Self-knowledge (Velleman)
- (IV) Resolving indifference and incommensurability How do these differ? John Broome's Abraham example.
- (V) Resisting temptation

#### Features needed to achieve (at least the first two of) these results

Control Stability Consistency Means-Ends Coherence

## Why aren't they desires?

Consistency requirement; volitional control

## Why aren't they beliefs?

Motivating; volitional control; determinacy in cases of indifference and incommensurability. Do they, however, entail beliefs?

#### **Empirical Work**

Stability: Alloy and Abramson on delusions of control. Gollwitzer on deliberative and implementational mindsets.

Control: Gollwitzer on goal intentions and implementational intentions.

# Intentional Action and Acting with an Intention

The video game example (from 'Two Faces of Intention'): I play a game in which the goal is to hit either of two targets with either of two guns. I am ambidextrous, and so can simultaneously shoot with each hand. If both targets are about to be hit simultaneously, the game shuts down. But I

consider that it is worth risking this slight risk in order to increase my chance of hitting one of the targets. Do I intend to hit both targets? Bratman argues that I don't. Do I intend to hit one rather than the other? But which? So I have no intention, though I do *endeavour* to hit them both. But, Bratman argues, if I did hit one of the targets, I would intentionally hit it. Are endeavourings really distinct from intentions?

Other examples: the doctrine of double effect. The Knobe effect. The intentional as a moral category.

#### Intention and Belief

If they are not identical to beliefs, do intentions at least bring beliefs with them? The fallen tree example; the library example. Believing not v. Not believing. All-out belief. What happens if we work with credences? What becomes of the video game example?

# What has become of the Humean Theory of Motivation?

Modest revision: all intentions must result from desires. More radical revision: they need not. Couldn't we just start out with intentions? What is the status of the claim that we *must* start with desires?