libSBOLj 2.0: A Java Library to Support SBOL 2.0

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ABSTRACT The Synthetic Biology Open Language (SBOL) is an emerging data standard for representing synthetic biology designs. The goal of SBOL is to improve the reproducibility of these designs and their electronic exchange between researchers and/or genetic design automation tools. The latest version of the standard, SBOL 2.0, enables the annotation of a large variety of biological components (e.g., DNA, RNA, proteins, complexes, small molecules, etc.) and their interactions. SBOL 2.0 also allows researchers to organize components into hierarchical modules, to specify their intended functions, and to link modules to models that describe their behavior mathematically. To support the use of SBOL 2.0, we have developed the libSBOLj 2.0 Java library, which provides an easy to use Application Programming Interface (API) for developers, including manipulation of SBOL constructs, serialization to and from an RDF/XML file format, and migration support in the form of conversion from the prior SBOL 1.1 standard to SBOL 2.0. This letter describes the libSBOLj 2.0 library and key engineering decisions involved in its design.

INDEX TERMS Application programming interfaces, computational biology, software libraries, software tools, synthetic biology.

I. INTRODUCTION AND MOTIVATION

SYNTHETIC biology is an engineering discipline in which biological components are assembled into modules to perform useful functions. At present, many published synthetic biological systems do not include sufficient information about their structure, function, and design rationale, hindering both their reproducibility and their reusability in engineering new systems [9]. Providing a standardized format for encoding all required artifacts of the design of synthetic biological systems would enable scientists and engineers to readily exchange, store, and integrate the artifacts of a design in an automated fashion. The Synthetic Biology Open Language (SBOL) aims to address this situation for synthetic biology. libSBOLj is a Java software library that supports these goals by providing a uniform interface for the adoption of the SBOL standard into genetic design automation tools.

II. SYNTHETIC BIOLOGY OPEN LANGUAGE

Beginning in 2008, SBOL has been developed by an international effort involving both experimental and computational synthetic biologists, and including participants from academic, governmental, and commercial organizations. The core data model established in SBOL 1.1 enables specifications of DNA-level designs [3]. Under this model, biological building blocks are represented as Collections of DnaComponents that are hierarchically composed to provide annotated DNASequences. Encoding a design in SBOL 1.1 allows the design to be assembled, optimized, and tested, as well as exchanged and stored by software tools developed at different organizations, thereby supporting a wide range of collaboration and automation practices.

The SBOL 2.0 standard [1] extends SBOL 1.1 to enable the specification of a wider variety of components, such as RNA, proteins, complexes, and small molecules. SBOL 2.0 also represents relations between components in order to specify intended or observed interactions, such as repression, activation, translation, and complex formation. Components and interactions can be grouped into modules that represent functional blocks and can be further hierarchically connected to form more complex systems. Modules can also be linked to behavioral models in languages, such as the Systems Biology Markup Language (SBML) [6], CellML [5], or MATLAB [8].
target protein is EYFP, while the cas9_gRNA complex is cas9m_BFP_gRNA_b.

III. JAVA LIBRARY FOR SBOL 2.0

Crucial to the success of a standard is an infrastructure that supports researchers and software developers for the integration of the standard into tools. A key goal has thus been to develop a library that eases the adoption of SBOL. libSBOLj 2.0 is a native Java (version 1.7) implementation of the SBOL 2.0 data model, enriched with an application programming interface (API) to instantiate data objects and to define their relations compliant with the SBOL 2.0 data model. That is, libSBOLj 2.0 enables software tools to use its API to construct objects to store data, such as the system illustrated in Fig. 1. In addition, the library distribution includes detailed documentation of the class definitions and the methods provided by the API.

In particular, libSBOLj 2.0 organizes all SBOL data within an SBOLDocument object. The SBOLDocument includes a collection of each type of TopLevel object (i.e., Collection, ModuleDefinition, ComponentDefinition, Sequence, Model, or GenericTopLevel). Every object has a uniform resource identifier (URI) and consists of properties that may refer to other objects, including non-TopLevel objects, such as SequenceConstraint and Interaction objects. libSBOLj 2.0 organizes the URI collections to enable efficient access, and validation of uniqueness. The libSBOLj 2.0 library provides methods to create, access, update, and delete all of the data objects and properties in SBOL 2.0.

While the library can read files with arbitrary URIs, the library only creates compliant URIs that have the following form:

http://(prefix)//(displayId)/(version)

This form is chosen to be easy to read, facilitate debugging, and support a more efficient means of looking up objects and checking URI uniqueness. The (prefix) represents a URI for a namespace (for example, www.sbols.org/CRISPR_Example). The author of a TopLevel object should use a URI prefix that either they own or an organization of which they are a member owns. When using compliant URIs, the owner of a prefix must ensure that the URI of any unique TopLevel object that contains the prefix also contains a unique version. Finally, the compliant URI of a non-TopLevel object is identical to that of its parent object, except that its displayId is inserted between its parent’s displayId and version.

In addition to a URI, each SBOL object can also have a persistentIdentity URI, which is simply its URI without the version when using compliant URIs. The purpose of a persistentIdentity is to allow an object to refer to the latest version of another object using this URI. The latest...
version of an object is determined using semantic versioning conventions (see http://semver.org/).

RDF/XML [4] is the main serialization format of both SBOL 1.1 and SBOL 2.0. SBOL 1.1 “inlines” objects whenever they are referenced, meaning that many identical copies of a referenced object appear in a serialized RDF/XML document. SBOL 2.0 serializes each object precisely once and every time the object is referenced, the reference is specified by the object’s URI.

SBOL 2.0 includes Annotations and GenericTopLevel objects (i.e., identified annotations) to enable the serialization of additional information that cannot be expressed in the current SBOL 2.0 data model. If the library’s read function encounters an unrecognized tag for a TopLevel object, then these data are interpreted as a GenericTopLevel object. Within TopLevel objects, when a tag for a property is not recognized, the data are stored in a custom Annotation object within the TopLevel object. Within TopLevel objects, when a tag for a property is not recognized, the data are stored in a custom Annotation object within the TopLevel object. In this way, tools using libSBOLj 2.0 that do not recognize custom data can still maintain the integrity of such data unmodified when writing and reading SBOL files. Tools that do recognize custom data, on the other hand, can further interpret and manipulate the data after it has been stored in a generic tree-like data structure by the library. In comparison to SBOL 1.1, the SBOL 2.0 solution enhances the extensibility of the SBOL 2.0 RDF/XML documents.

libSBOLj 2.0 includes a couple of features to ease the transition from SBOL 1.1. First, it includes deprecated versions of the libSBOLj 1.1 data objects. Users of libSBOLj 1.1 can immediately switch to libSBOLj 2.0 with no loss of functionality, but they should then endeavor to migrate their code to use the new SBOL 2.0 data objects as soon as possible. Second, the SBOL 2.0 reader can parse SBOL 1.1 files and automatically convert them to use the SBOL 2.0 data objects using the mapping shown in Fig. 2.

Algorithm 1 illustrates the use of the libSBOLj 2.0 library using an excerpt of the Java code to express the CRISPR-based repressor design (see Fig. 1) in SBOL 2.0. First, a new SBOLDocument is created (line 1), and is given a default URI prefix (line 2). At this point, ComponentDefinition and Interaction objects are also created for the CRISPR-based repression template ModuleDefinition (not shown). Then, Sequence objects are created for those sequences provided in [7].

1 For example, to create the sequence for the CRP_b promoter, the createSequence method is called with the displayId (CRP_b_seq), version (1.0), the sequence, and the encoding used (line 3). Note that this method creates a compliant URI, as described above, using the default URI prefix and provided displayId and version. Next, ComponentDefinition objects are created for each element in the module. For example, a ComponentDefinition of DNA type is created for the CRP_b promoter (lines 4–6). Note that by using compliant URIs, the sequence can be looked up using its displayId, and since no version is provided, it is referenced by its persistentIdentity (line 6). Next, two ComponentDefinition objects are created: one for the EYFP coding sequence

1 Unfortunately, as usual, not all sequences are provided in this letter.
Algorithm 1 Fragments of Java Code to Produce Part of the CRISPR Repression Example Using libSBOLj 2.0

```java
1 SBOLDocument doc = new SBOLDocument();
2 doc.setDefaultURIprefix("http://sbols.org/CRISPR_Example/");
3 doc.createSequence("CRPb_seq", "1.0", "GCTCCGAAATTTCGAGAATCTCATGTGA...", System.UFAC_DNA);
4 ComponentDefinition CRPb = doc.createComponentDefinition("CRPb", "1.0", ComponentDefinition.DNA);
5 CRPb.addRole(SystemsBiologyOntology.PROMOTER);
6 CRPb.addSequence("CRPb_seq");
7 doc.createComponentDefinition("EYFPcds", "1.0", ComponentDefinition.DNA).addRole(SystemsBiologyOntology.CDS);
8 ComponentDefinition EYFPgene = doc.createComponentDefinition("EYFPgene", "1.0", ComponentDefinition.DNA);
9 EYFPgene.createSequenceConstraint("EYFPgeneCons", RestrictionType.PRECEDES, "CRPb", "EYFPcds");
10 doc.createComponentDefinition("Gal4VP16", "1.0", ComponentDefinition.PROTEIN);
11 ModuleDefinition CRPbCircuit = doc.createComponentDefinition("CRPb_characterization_circuit", "1.0");
12 Interaction EYFPact = CRPbCircuit.createInteraction("EYFPact", SystemsBiologyOntology.STIMULATION);
13 EYFPact.createParticipation("EYFPgene", "EYFPgene", SystemsBiologyOntology.PROTEIN);
14 EYFPact.createParticipation("EYFPgene", "EYFPgene", SystemsBiologyOntology.STIMULATION);
15 Module Template_Module = CRPbCircuit.createModule("CRISPR_Template", "CRISPR_Template", "1.0");
16 Template_Module.createMapsTo("EYFPgene", "target_gene");
```

(CDS) and one for the EYFP gene (lines 7 and 8). A SequenceConstraint object is created (line 9) to indicate that the CRP_b promoter precedes the EYFP CDS, because the sequence for the CDS has not been provided and thus cannot be given an exact Range. Finally, a protein-type ComponentDefinition is created for the Gal4VP16 protein (line 10). After all the ComponentDefinitions are created, a ModuleDefinition object is created for the CRPb characterization circuit (line 11). Next, the Interactions between the components are specified using terms from the systems biology ontology [2]. One example Interaction is the stimulation of the EYFPgene by the Gal4VP16 protein (lines 12–14). Now, the CRISPR-based repression template Module is instantiated and connected to the CRPb characterization circuit using MapsTo objects. For example, a MapsTo object is used to indicate that the target_gene in the template should be refined to be the EYFPgene specified in the CRPb circuit (line 17).

SBOL does not provide the specification of a mathematical model directly. It is possible, however, to generate a mathematical model using SBML [6] and the procedure described in [10]. Then, the SBOL document can reference this generated SBML model.

IV. SUMMARY

SBOL 1.1 has limitations with respect to the wealth of required artifacts to specify, share, and reproduce designs of synthetic biological systems. SBOL 2.0 extends SBOL 1.1 to specify both structure and function in a hierarchical manner by introducing generalized components, the interactions between them, and modules to group components that collectively implement a common function.

As described in this letter, SBOL 2.0 is supported by libSBOLj 2.0, which provides an API, documentation, and additional utilities for managing the encoding and exchange of designs. Improved functionality, particularly error checking, continues to be added to further ease the adoption of SBOL 2.0. The library is freely available from GitHub under the Apache 2.0 License. The SBOL website (http://sbolstandard.org) provides links to the current snapshot, the latest release, the issue tracker, javadocs, a brief tutorial, and examples, including the full code for the CRISPR example. Questions about the library can be sent to: libsbol-team@googlegroups.com.

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