



JART

S0824RR.IND

8 tables, 8 rounds of 3 boards. Rotation, rover. Players rotate clockwise around North after each board. Computer set up as 24 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <== Rover 33 bumps 3 players at West in each 3-board round. Rover tables: 4 7 5 8 1 4 4 7 Rover starts West with second board at table 4. 2nd Rover 34 starts West with second board at table 8. Rover 2 tables: 8 3 1 4 5 8 8 3

BridgeMats Version B205

EAS

Individual Bridge Movement for

34 PLAYERS

WEST

Players take numbers listed for first round.

| Rd. | North | East | South | West | Boards | Note |
|-----|-------|------|-------|------|--------|---------|
| 1. | 1 | 9 | 17 | 25 | 1 | |
| | 1 | 25 | 9 | 17 | 2 | |
| | 1 | 17 | 25 | 9 | 3 | |
| 2. | 1 | 13 | 19 | 32 | 4 | |
| | 1 | 32 | 13 | 19 | 5 | |
| | 1 | 19 | 32 | 13 | 6 | |
| 3. | 1 | 14 | 21 | 34 | 7 | -ROVER- |
| | 1 | 28 | 14 | 34 | 8 | -ROVER- |
| | 1 | 21 | 28 | 34 | 9 | -ROVER- |
| 4. | 1 | 10 | 23 | 29 | 10 | |
| | 1 | 29 | 10 | 23 | 11 | |
| | 1 | 23 | 29 | 10 | 12 | |
| 5. | 1 | 16 | 22 | 33 | 13 | -ROVER- |
| | 1 | 31 | 16 | 33 | 14 | -ROVER- |
| | 1 | 22 | 31 | 33 | 15 | -ROVER- |
| 6. | 1 | 12 | 24 | 26 | 16 | |
| | 1 | 26 | 12 | 24 | 17 | |
| | 1 | 24 | 26 | 12 | 18 | |
| 7. | 1 | 11 | 18 | 30 | 19 | |
| | 1 | 30 | 11 | 18 | 20 | |
| | 1 | 18 | 30 | 11 | 21 | |
| 8. | 1 | 15 | 20 | 27 | 22 | |
| | 1 | 27 | 15 | 20 | 23 | |
| | 1 | 20 | 27 | 15 | 24 | |
| | | | | | | |

TABLE

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

1

NORTH

1

Remain at This Table

7

JARAT

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8 tables, 8 rounds of 3 boards. Rotation, rover. Players rotate clockwise around North after each board. Computer set up as 24 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <== Rover 33 bumps 3 players at West in each 3-board round. Rover tables: 4 7 5 8 1 4 4 7 Rover starts West with second board at table 4. 2nd Rover 34 starts West with second board at table 8. Rover 2 tables: 8 3 1 4 5 8 8 3

BridgeMats Version B205

EAST

Individual Bridge Movement for

34 PLAYERS

WEST

Players take numbers listed for first round.

| Rd. | North | East | South | West | Boards | Note |
|-----|-------|------|-------|------|---------------|----------|
| 1. | 2 | 10 | 18 | 26 | 4 | |
| | 2 | 26 | 10 | 18 | 5 | |
| | 2 | 18 | 26 | 10 | 6 | |
| 2. | 4 | 16 | 18 | 29 | 7 | |
| | 4 | 29 | 16 | 18 | 8 | |
| | 4 | 18 | 29 | 16 | 9 | |
| 3. | 2 | 13 | 22 | 27 | 10 | |
| | 2 | 27 | 13 | 22 | 11 | |
| | 2 | 22 | 27 | 13 | 12 | |
| 4. | 8 | 15 | 18 | 28 | 13 | |
| | 8 | 28 | 15 | 18 | 14 | |
| | 8 | 18 | 28 | 15 | 15 | |
| 5. | 2 | 15 | 21 | 32 | 16 | |
| | 2 | 32 | 15 | 21 | 17 | |
| | 2 | 21 | 32 | 15 | 18 | |
| 6. | 4 | 9 | 21 | 27 | 19 | |
| | 4 | 27 | 9 | 21 | 20 | |
| | 4 | 21 | 27 | 9 | 21 | |
| 7. | 2 | 12 | 17 | 29 | 22 | <u> </u> |
| | 2 | 29 | 12 | 17 | 23 | |
| | 2 | 17 | 29 | 12 | 24 | · |
| 8. | 8 | 10 | 21 | 30 | 1 | |
| | 8 | 30 | 10 | 21 | 2 | |
| | 8 | 21 | 30 | 10 | 3 | |

TABLE

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

2

NORTH

2

Go Next to Table 8, North

3

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BridgeMats Version B205

EAST

Individual Bridge Movement for

34 PLAYERS

WEST

Players take numbers listed for first round.

| Rd. | North | East | South | West | Boards | Note |
|-----|-------|------|-------|------|--------|---------|
| 1. | 3 | 11 | 19 | 27 | 7 | |
| | | 27 | 11 | 19 | 8 | |
| | 3 | 19 | 27 | 11 | 9 | |
| 2. | 3 | 15 | 17 | 34 | 10 | -ROVER- |
| | 3 | 30 | 15 | 34 | 11 | -ROVER- |
| | 3 | 17 | 30 | 34 | 12 | -ROVER- |
| 3. | 7 | 12 | 19 | 30 | 13 | |
| | 7 | 30 | 12 | 19 | 14 | |
| | 7 | 19 | 30 | 12 | 15 | |
| 4. | 7 | 16 | 17 | 27 | 16 | |
| | 7 | 27 | 16 | 17 | 17 | |
| | 7 | 17 | 27 | 16 | 18 | |
| 5. | 3 | 14 | 24 | 29 | 19 | |
| | 3 | 29 | 14 | 24 | 20 | |
| | 3 | 24 | 29 | 14 | 21 | |
| 6. | 3 | 10 | 22 | 28 | 22 | |
| | | 28 | 10 | 22 | 23 | |
| | 3 | 22 | 28 | 10 | 24 | |
| 7. | 7 | 13 | 24 | 28 | 1 | |
| | 7 | 28 | 13 | 24 | 2 | |
| | 7 | 24 | 28 | 13 | 3 | |
| 8. | 7 | 9 | 22 | 34 | 4 | -ROVER- |
| | 7 | 29 | 9 | 34 | 5 | -ROVER- |
| | 7 | 22 | 29 | 34 | 6 | -ROVER- |

TABLE

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

3

NORTH

3





JART

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8 tables, 8 rounds of 3 boards. Rotation, rover. Players rotate clockwise around North after each board. Computer set up as 24 rounds of 1 board.

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BridgeMats Version B205

EAST

Individual Bridge Movement for

34 PLAYERS

WEST

Players take numbers listed for first round.

| Rd. | North | East | South | West | Boards | Note |
|-----|-------|------|-------|------|--------|---------|
| 1. | 4 | 12 | 20 | 28 | 10 | |
| | 4 | 28 | 12 | 33 | 11 | -ROVER- |
| | 4 | 20 | 28 | 33 | 12 | -ROVER- |
| 2. | 6 | 10 | 24 | 27 | 13 | |
| | 6 | 27 | 10 | 24 | 14 | |
| | 6 | 24 | 27 | 10 | 15 | |
| 3. | 8 | 11 | 20 | 29 | 16 | |
| | 8 | 29 | 11 | 20 | 17 | |
| | 8 | 20 | 29 | 11 | 18 | |
| 4. | 6 | 13 | 20 | 34 | 19 | -ROVER- |
| | 6 | 26 | 13 | 34 | 20 | -ROVER- |
| | 6 | 20 | 26 | 34 | 21 | -ROVER- |
| 5. | 4 | 13 | 23 | 30 | 22 | |
| | 4 | 30 | 13 | 23 | 23 | |
| | 4 | 23 | 30 | 13 | 24 | |
| 6. | 6 | 15 | 19 | 33 | 1 | -ROVER- |
| | 6 | 29 | 15 | 33 | 2 | -ROVER- |
| | 6 | 19 | 29 | 33 | 3 | -ROVER- |
| 7. | 8 | 14 | 23 | 33 | 4 | -ROVER- |
| | 8 | 27 | 14 | 33 | 5 | -ROVER- |
| | 8 | 23 | 27 | 33 | 6 | -ROVER- |
| 8. | 6 | 12 | 23 | 32 | 7 | |
| | 6 | 32 | 12 | 23 | 8 | |
| | 6 | 23 | 32 | 12 | 9 | |

TABLE

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

4

NORTH

4



9

318AT

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8 tables, 8 rounds of 3 boards. Rotation, rover. Players rotate clockwise around North after each board. Computer set up as 24 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <== Rover 33 bumps 3 players at West in each 3-board round. Rover tables: 4 7 5 8 1 4 4 7 Rover starts West with second board at table 4. 2nd Rover 34 starts West with second board at table 8. Rover 2 tables: 8 3 1 4 5 8 8 3

BridgeMats Version B205

EAST

Individual Bridge Movement for

34 PLAYERS

WEST

Players take numbers listed for first round.

| Rd. | North | East | South | West | Boards | Note |
|-----|--------|------|-------|------|--------|---------|
| 1. | 5 | 13 | 21 | 29 | 13 | |
| | 5 | 29 | 13 | 21 | 14 | |
| | 5 | 21 | 29 | 13 | 15 | |
| 2. | 5 | 9 | 23 | 28 | 16 | |
| | 5 | 28 | 9 | 23 | 17 | |
| | 5 | 23 | 28 | 9 | 18 | |
| 3. | 5 | 10 | 17 | 33 | 19 | -ROVER- |
| | 5 | 32 | 10 | 33 | 20 | -ROVER- |
| | 5 | 17 | 32 | 33 | 21 | -ROVER- |
| 4. | 5 | 14 | 19 | 25 | 22 | |
| | 5 | 25 | 14 | 19 | 23 | |
| | 5 | 19 | 25 | 14 | 24 | |
| 5. | 5 5 | 12 | 18 | 34 | 1 | -ROVER- |
| | | 27 | 12 | 34 | 2 | -ROVER- |
| | 5 | 18 | 27 | 34 | 3 | -ROVER- |
| 6. | 5 | 16 | 20 | 30 | 4 | |
| | 5 | 30 | 16 | 20 | 5 | |
| | 5 | 20 | 30 | 16 | 6 | |
| 7. | 5 | 15 | 22 | 26 | 7 | |
| | 5 | 26 | 15 | 22 | 8 | |
| | 5 | 22 | 26 | 15 | 9 | |
| 8. | 5 | 11 | 24 | 31 | 10 | |
| | 5 | 31 | 11 | 24 | 11 | |
| | 5 | 24 | 31 | 11 | 12 | |

TABLE

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

5

NORTH

5

Remain at This Table



XIS

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8 tables, 8 rounds of 3 boards. Rotation, rover. Players rotate clockwise around North after each board. Computer set up as 24 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <==
Rover 33 bumps 3 players at West in each 3-board round.
Rover tables: 4 7 5 8 1 4 4 7
Rover starts West with second board at table 4.
2nd Rover 34 starts West with second board at table 8.
Rover 2 tables: 8 3 1 4 5 8 8 3

BridgeMats Version B205

EAST

Individual Bridge Movement for

34 PLAYERS

WEST

Players take numbers listed for first round.

| Rd. | North | East | South | West | Boards | Note |
|-----|-------|------|-------|------|---------------|------|
| 1. | 6 | 14 | 22 | 30 | 16 | |
| | 6 | 30 | 14 | 22 | 17 | |
| | 6 | 22 | 30 | 14 | 18 | |
| 2. | 8 | 12 | 22 | 25 | 19 | |
| | 8 | 25 | 12 | 22 | 20 | |
| | 8 | 22 | 25 | 12 | 21 | |
| 3. | 6 | 9 | 18 | 31 | 22 | |
| | 6 | 31 | 9 | 18 | 23 | |
| | 6 | 18 | 31 | 9 | 24 | |
| 4. | 4 | 11 | 22 | 32 | 1 | |
| | 4 | 32 | 11 | 22 | 2 | |
| | 4 | 22 | 32 | 11 | 3 | |
| 5. | 6 | 11 | 17 | 28 | 4 | |
| | 6 | 28 | 11 | 17 | 5 | |
| | 6 | 17 | 28 | 11 | 6 | |
| 6. | 8 | 13 | 17 | 31 | 7 | |
| | 8 | 31 | 13 | 17 | 8 | |
| | 8 | 17 | 31 | 13 | 9 | |
| 7. | 6 | 16 | 21 | 25 | 10 | |
| | 6 | 25 | 16 | 21 | 11 | |
| | 6 | 21 | 25 | 16 | 12 | · |
| 8. | 4 | 14 | 17 | 26 | 13 | |
| | 4 | 26 | 14 | 17 | 14 | |
| | 4 | 17 | 26 | 14 | 15 | |

TABLE

CHECK BOARDS AND POSITIONS EVERY ROUND

SIX

NORTH

SIX

TABLE

Go Next to Table 4, North

JART

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BridgeMats Version B205

EASI

Individual Bridge Movement for

34 PLAYERS

WEST

Players take numbers listed for first round.

| Rd. | North | East | South | West | Boards | Note |
|-----|------------------|------|-------|------|--------|---------|
| 1. | 7 | 15 | 23 | 31 | 19 | |
| | 7 | 31 | 15 | 23 | 20 | |
| | 7 | 23 | 31 | 15 | 21 | |
| 2. | 7 | 11 | 21 | 33 | 22 | -ROVER- |
| | 7 | 26 | 11 | 33 | 23 | -ROVER- |
| | 7 | 21 | 26 | 33 | 24 | -ROVER- |
| 3. | 3 | 16 | 23 | 26 | 1 | |
| | 3 | 26 | 16 | 23 | 2 | |
| | 3 | 23 | 26 | 16 | 3 | |
| 4. | 3 | 12 | 21 | 31 | 4 | |
| | 3 | 31 | 12 | 21 | 5 | |
| | 3 7 | 21 | 31 | 12 | 6 | |
| 5. | 7 | 10 | 20 | 25 | 7 | |
| | 7 | 25 | 10 | 20 | 8 | |
| | 7 | 20 | 25 | 10 | 9 | |
| 6. | 7 | 14 | 18 | 32 | 10 | |
| | 7 | 32 | 14 | 18 | 11 | |
| | 7 | 18 | 32 | 14 | 12 | |
| 7. | 3 | 9 | 20 | 32 | 13 | |
| | 3 | 32 | 9 | 20 | 14 | |
| | 3 | 20 | 32 | 9 | 15 | |
| 8. | 3 | 13 | 18 | 33 | 16 | -ROVER- |
| | 3 3 3 3 | 25 | 13 | 33 | 17 | -ROVER- |
| | 3 | 18 | 25 | 33 | 18 | -ROVER- |

CHECK BOARDS AND POSITIONS EVERY ROUND

7

TABLE

NORTH

7

TABLE

318AT

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8 tables, 8 rounds of 3 boards. Rotation, rover. Players rotate clockwise around North after each board. Computer set up as 24 rounds of 1 board.

==> PERSONAL GUIDE CARDS ARE REQUIRED FOR THIS MOVEMENT <== Rover 33 bumps 3 players at West in each 3-board round. Rover tables: 4 7 5 8 1 4 4 7 Rover starts West with second board at table 4. 2nd Rover 34 starts West with second board at table 8. Rover 2 tables: 8 3 1 4 5 8 8 3

BridgeMats Version B205

EAST

Individual Bridge Movement for

34 PLAYERS

WEST

Players take numbers listed for first round.

| Rd. | North | East | South | West | Boards | Note |
|-----|-------|------|-------|------|--------|---------|
| 1. | 8 | 16 | 24 | 32 | 22 | |
| | 8 | 32 | 16 | 34 | 23 | -ROVER- |
| | 8 | 24 | 32 | 34 | 24 | -ROVER- |
| 2. | 2 | 14 | 20 | 31 | 1 | |
| | 2 | 31 | 14 | 20 | 2 | |
| | 2 | 20 | 31 | 14 | 3 | |
| 3. | 4 | 15 | 24 | 25 | 4 | |
| | 4 | 25 | 15 | 24 | 5 | |
| | 4 | 24 | 25 | 15 | 6 | |
| 4. | 2 | 9 | 24 | 33 | 7 | -ROVER- |
| | 2 | 30 | 9 | 33 | 8 | -ROVER- |
| | 2 | 24 | 30 | 33 | 9 | -ROVER- |
| 5. | 8 | 9 | 19 | 26 | 10 | |
| | 8 | 26 | 9 | 19 | 11 | |
| | 8 | 19 | 26 | 9 | 12 | |
| 6. | 2 | 11 | 23 | 34 | 13 | -ROVER- |
| | 2 | 25 | 11 | 34 | 14 | -ROVER- |
| | 2 | 23 | 25 | 34 | 15 | -ROVER- |
| 7. | 4 | 10 | 19 | 34 | 16 | -ROVER- |
| | 4 | 31 | 10 | 34 | 17 | -ROVER- |
| | 4 | 19 | 31 | 34 | 18 | -ROVER- |
| 8. | 2 | 16 | 19 | 28 | 19 | |
| | 2 | 28 | 16 | 19 | 20 | |
| | 2 | 19 | 28 | 16 | 21 | |

TABLE

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

8

NORTH

8