

TABLE  
↓

SOUTH

TABLE  
↓

R0728RR.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.

Rover tables: 4 7 3 6 2 5

Rover starts North on second round at table 4.

2nd Rover 8 starts West on second round at table 6.

2nd Rover tables: 6 2 5 1 4 7

BridgeMats Version B205

EAST

# Individual Bridge Movement for 30 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	1	1	1	1	1-4	
2.	1	6	7	3	5-8	
3.	1	4	6	5	9-12	
4.	1	2	5	7	13-16	
5.	1	7	4	8	17-20	
6.	1	5	3	4	21-24	
7.	1	3	2	6	25-28	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
↓  
1

NORTH

Remain Stationary

TABLE  
↓  
1

2  
TABLE

SOUTH

2  
TABLE

R0728RR.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.

Rover tables: 4 7 3 6 2 5

Rover starts North on second round at table 4.

2nd Rover 8 starts West on second round at table 6.

2nd Rover tables: 6 2 5 1 4 7

BridgeMats Version B205

EAST

# Individual Bridge Movement for 30 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	2	2	2	2	5-8	
2.	2	7	1	4	9-12	
3.	2	5	7	8	13-16	
4.	2	3	6	1	17-20	
5.	2	1	5	3	21-24	
6.	8	6	4	5	25-28	
7.	2	4	3	7	1-4	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
2

NORTH

TABLE  
2

3  
TABLE

SOUTH

3  
TABLE

R0728RR.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.

Rover tables: 4 7 3 6 2 5

Rover starts North on second round at table 4.

2nd Rover 8 starts West on second round at table 6.

2nd Rover tables: 6 2 5 1 4 7

BridgeMats Version B205

EAST

# Individual Bridge Movement for 30 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	3	3	3	3	9-12	
2.	3	1	2	5	13-16	
3.	3	6	1	7	17-20	
4.	8	4	7	2	21-24	
5.	3	2	6	4	25-28	
6.	3	7	5	6	1-4	
7.	3	5	4	1	5-8	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
3

NORTH

TABLE  
3

TABLE  
4

Go Next to Table 8

SOUTH

TABLE  
4

R0728RR.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.

Rover tables: 4 7 3 6 2 5

Rover starts North on second round at table 4.

2nd Rover 8 starts West on second round at table 6.

2nd Rover tables: 6 2 5 1 4 7

BridgeMats Version B205

Go Next to Table 8

EAST

# Individual Bridge Movement for 30 PLAYERS

WEST

Go Next to Table 8

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	4	4	4	4	13-16	
2.	8	2	3	6	17-20	
3.	4	7	2	1	21-24	
4.	4	5	1	3	25-28	
5.	4	3	7	5	1-4	
6.	4	1	6	8	5-8	
7.	4	6	5	2	9-12	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
4

NORTH

Go Next to Table 8

TABLE  
4

5  
TABLE

SOUTH

5  
TABLE

R0728RR.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.

Rover tables: 4 7 3 6 2 5

Rover starts North on second round at table 4.

2nd Rover 8 starts West on second round at table 6.

2nd Rover tables: 6 2 5 1 4 7

BridgeMats Version B205

EAST

# Individual Bridge Movement for 30 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	5	5	5	5	17-20	
2.	5	3	4	7	21-24	
3.	5	1	3	2	25-28	
4.	5	6	2	8	1-4	
5.	5	4	1	6	5-8	
6.	5	2	7	1	9-12	
7.	8	7	6	3	13-16	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
5

NORTH

TABLE  
5

SIX  
TABLE

SOUTH

SIX  
TABLE

R0728RR.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.

Rover tables: 4 7 3 6 2 5

Rover starts North on second round at table 4.

2nd Rover 8 starts West on second round at table 6.

2nd Rover tables: 6 2 5 1 4 7

BridgeMats Version B205

EAST

Individual Bridge  
Movement for  
30 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	6	6	6	6	21-24	
2.	6	4	5	8	25-28	
3.	6	2	4	3	1-4	
4.	6	7	3	5	5-8	
5.	8	5	2	7	9-12	
6.	6	3	1	2	13-16	
7.	6	1	7	4	17-20	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
SIX

NORTH

TABLE  
SIX

TABLE  
7

SOUTH

TABLE  
7

R0728RR.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.

Rover tables: 4 7 3 6 2 5

Rover starts North on second round at table 4.

2nd Rover 8 starts West on second round at table 6.

2nd Rover tables: 6 2 5 1 4 7

BridgeMats Version B205

EAST

# Individual Bridge Movement for 30 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	7	7	7	7	25-28	
2.	7	5	6	2	1-4	
3.	8	3	5	4	5-8	
4.	7	1	4	6	9-12	
5.	7	6	3	1	13-16	
6.	7	4	2	3	17-20	
7.	7	2	1	8	21-24	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
7

NORTH

TABLE  
7

8  
TABLE

SOUTH

8  
TABLE

R0728RR.IND

7 tables, 7 rounds of 4 boards. Rainbow, no rotation, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 8 bumps North players for one round each.

Rover tables: 4 7 3 6 2 5

Rover starts North on second round at table 4.

2nd Rover 8 starts West on second round at table 6.

2nd Rover tables: 6 2 5 1 4 7

BridgeMats Version B205

EAST

# Individual Bridge Movement for 30 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	8	0	0	8	BYE	
2.	4	0	0	1	BYE	
3.	7	0	0	6	BYE	
4.	3	0	0	4	BYE	
5.	6	0	0	2	BYE	
6.	2	0	0	7	BYE	
7.	5	0	0	5	BYE	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
8

NORTH

TABLE  
8