

TABLE  
↓

SOUTH

TABLE  
↓

R1326R.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

Individual Bridge  
Movement for  
53 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	1	1	1	1	1-2	
2.	1	12	13	3	3-4	
3.	1	10	12	5	5-6	
4.	1	8	11	7	7-8	
5.	1	6	10	9	9-10	
6.	1	4	9	11	11-12	
7.	1	2	8	13	13-14	
8.	1	13	7	2	15-16	
9.	1	11	6	4	17-18	
10.	1	9	5	6	19-20	
11.	1	7	4	8	21-22	
12.	1	5	3	10	23-24	
13.	1	3	2	12	25-26	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
1

NORTH

Remain Stationary

TABLE  
1

2  
TABLE

SOUTH

2  
TABLE

R1326R.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

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Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

Individual Bridge  
Movement for  
53 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	2	2	2	2	3-4	
2.	2	13	1	4	5-6	
3.	2	11	13	6	7-8	
4.	2	9	12	8	9-10	
5.	2	7	11	10	11-12	
6.	2	5	10	12	13-14	
7.	2	3	9	1	15-16	
8.	2	1	8	3	17-18	
9.	2	12	7	5	19-20	
10.	14	10	6	7	21-22	-ROVER-
11.	2	8	5	9	23-24	
12.	2	6	4	11	25-26	
13.	2	4	3	13	1-2	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
2

NORTH

Remain Stationary

TABLE  
2

TABLE  
3

SOUTH

TABLE  
3

R1326R.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

Individual Bridge  
Movement for  
53 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	3	3	3	3	5-6	
2.	3	1	2	5	7-8	
3.	3	12	1	7	9-10	
4.	3	10	13	9	11-12	
5.	3	8	12	11	13-14	
6.	14	6	11	13	15-16	-ROVER-
7.	3	4	10	2	17-18	
8.	3	2	9	4	19-20	
9.	3	13	8	6	21-22	
10.	3	11	7	8	23-24	
11.	3	9	6	10	25-26	
12.	3	7	5	12	1-2	
13.	3	5	4	1	3-4	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
3

NORTH

Remain Stationary

TABLE  
3

TABLE  
4

SOUTH

TABLE  
4

R1326R.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

BridgeMats Version B205

Go Next to Table 6, East

EAST

Individual Bridge  
Movement for  
53 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	4	4	4	4	7-8	
2.	14	2	3	6	9-10	-ROVER-
3.	4	13	2	8	11-12	
4.	4	11	1	10	13-14	
5.	4	9	13	12	15-16	
6.	4	7	12	1	17-18	
7.	4	5	11	3	19-20	
8.	4	3	10	5	21-22	
9.	4	1	9	7	23-24	
10.	4	12	8	9	25-26	
11.	4	10	7	11	1-2	
12.	4	8	6	13	3-4	
13.	4	6	5	2	5-6	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
4

NORTH

TABLE  
4

5  
TABLE

SOUTH

5  
TABLE

R1326R.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

Individual Bridge  
Movement for  
53 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	5	5	5	5	9-10	
2.	5	3	4	7	11-12	
3.	5	1	3	9	13-14	
4.	5	12	2	11	15-16	
5.	5	10	1	13	17-18	
6.	5	8	13	2	19-20	
7.	5	6	12	4	21-22	
8.	5	4	11	6	23-24	
9.	5	2	10	8	25-26	
10.	5	13	9	10	1-2	
11.	14	11	8	12	3-4	-ROVER-
12.	5	9	7	1	5-6	
13.	5	7	6	3	7-8	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
5

NORTH

Remain Stationary

TABLE  
5

SIX  
TABLE

SOUTH

SIX  
TABLE

R1326R.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

Individual Bridge  
Movement for  
53 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	6	6	6	6	11-12	
2.	6	4	5	8	13-14	
3.	6	2	4	10	15-16	
4.	6	13	3	12	17-18	
5.	6	11	2	1	19-20	
6.	6	9	1	3	21-22	
7.	14	7	13	5	23-24	-ROVER-
8.	6	5	12	7	25-26	
9.	6	3	11	9	1-2	
10.	6	1	10	11	3-4	
11.	6	12	9	13	5-6	
12.	6	10	8	2	7-8	
13.	6	8	7	4	9-10	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
SIX

NORTH

Remain Stationary

TABLE  
SIX

TABLE  
7

SOUTH

TABLE  
7

R1326R.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

Individual Bridge  
Movement for  
53 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	7	7	7	7	13-14	
2.	7	5	6	9	15-16	
3.	14	3	5	11	17-18	-ROVER-
4.	7	1	4	13	19-20	
5.	7	12	3	2	21-22	
6.	7	10	2	4	23-24	
7.	7	8	1	6	25-26	
8.	7	6	13	8	1-2	
9.	7	4	12	10	3-4	
10.	7	2	11	12	5-6	
11.	7	13	10	1	7-8	
12.	7	11	9	3	9-10	
13.	7	9	8	5	11-12	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
7

NORTH

Remain Stationary

TABLE  
7

8  
TABLE

SOUTH

8  
TABLE

R1326R.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

Individual Bridge  
Movement for  
53 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	8	8	8	8	15-16	
2.	8	6	7	10	17-18	
3.	8	4	6	12	19-20	
4.	8	2	5	1	21-22	
5.	8	13	4	3	23-24	
6.	8	11	3	5	25-26	
7.	8	9	2	7	1-2	
8.	8	7	1	9	3-4	
9.	8	5	13	11	5-6	
10.	8	3	12	13	7-8	
11.	8	1	11	2	9-10	
12.	14	12	10	4	11-12	-ROVER-
13.	8	10	9	6	13-14	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE  
8

NORTH

Remain Stationary

TABLE  
8



NINE  
TABLE

SOUTH

NINE  
TABLE

R1326R.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables:        4   7   10   13   3   6   9   12   2   5   8   11

Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

Individual Bridge  
Movement for  
**53 PLAYERS**

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	9	9	9	9	17-18	
2.	9	7	8	11	19-20	
3.	9	5	7	13	21-22	
4.	9	3	6	2	23-24	
5.	9	1	5	4	25-26	
6.	9	12	4	6	1-2	
7.	9	10	3	8	3-4	
8.	14	8	2	10	5-6	-ROVER-
9.	9	6	1	12	7-8	
10.	9	4	13	1	9-10	
11.	9	2	12	3	11-12	
12.	9	13	11	5	13-14	
13.	9	11	10	7	15-16	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

NINE

NORTH

Remain Stationary

TABLE

NINE

01  
TABLE

SOUTH

01  
TABLE

R1326R.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

# Individual Bridge Movement for 53 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	10	10	10	10	19-20	
2.	10	8	9	12	21-22	
3.	10	6	8	1	23-24	
4.	14	4	7	3	25-26	-ROVER-
5.	10	2	6	5	1-2	
6.	10	13	5	7	3-4	
7.	10	11	4	9	5-6	
8.	10	9	3	11	7-8	
9.	10	7	2	13	9-10	
10.	10	5	1	2	11-12	
11.	10	3	13	4	13-14	
12.	10	1	12	6	15-16	
13.	10	12	11	8	17-18	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

10

NORTH

Remain Stationary

TABLE

10



TABLE

SOUTH



TABLE

R1326R.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

# Individual Bridge Movement for 53 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	11	11	11	11	21-22	
2.	11	9	10	13	23-24	
3.	11	7	9	2	25-26	
4.	11	5	8	4	1-2	
5.	11	3	7	6	3-4	
6.	11	1	6	8	5-6	
7.	11	12	5	10	7-8	
8.	11	10	4	12	9-10	
9.	11	8	3	1	11-12	
10.	11	6	2	3	13-14	
11.	11	4	1	5	15-16	
12.	11	2	13	7	17-18	
13.	14	13	12	9	19-20	-ROVER-

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

11

NORTH

Remain Stationary

TABLE

11

12  
TABLE

SOUTH

12  
TABLE

R1326R.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

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Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

Individual Bridge  
Movement for  
53 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	12	12	12	12	23-24	
2.	12	10	11	1	25-26	
3.	12	8	10	3	1-2	
4.	12	6	9	5	3-4	
5.	12	4	8	7	5-6	
6.	12	2	7	9	7-8	
7.	12	13	6	11	9-10	
8.	12	11	5	13	11-12	
9.	14	9	4	2	13-14	-ROVER-
10.	12	7	3	4	15-16	
11.	12	5	2	6	17-18	
12.	12	3	1	8	19-20	
13.	12	1	13	10	21-22	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

12

NORTH

Remain Stationary

TABLE

12

13  
TABLE

SOUTH

13  
TABLE

R1326R.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

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Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

BridgeMats Version B205

EAST

# Individual Bridge Movement for 53 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	13	13	13	13	25-26	
2.	13	11	12	2	1-2	
3.	13	9	11	4	3-4	
4.	13	7	10	6	5-6	
5.	14	5	9	8	7-8	-ROVER-
6.	13	3	8	10	9-10	
7.	13	1	7	12	11-12	
8.	13	12	6	1	13-14	
9.	13	10	5	3	15-16	
10.	13	8	4	5	17-18	
11.	13	6	3	7	19-20	
12.	13	4	2	9	21-22	
13.	13	2	1	11	23-24	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

13

NORTH

Remain Stationary

TABLE

13