

R1133RR.IND

11 tables, 11 rounds of 3 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.
Rover tables: 4 7 10 2 5 8 11 3
Rover starts North on second round at table 4.
2nd Rover 12 starts West on second round at table 8.
2nd Rover tables: 8 11 3 6 9 1 4 7

BridgeMats Version B309

EAST

Individual Bridge Movement for

46 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	1	1	1	1	1-3	
2.	1	10	11	3	4-6	
3.	1	8	10	5	7-9	
4.	1	6	9	7	10-12	
5.	1	4	8	9	13-15	
6.	1	2	7	11	16-18	
7.	1	11	6	12	19-21	
8.	1	9	5	4	22-24	
9.	1	7	4	6	25-27	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

1

NORTH

Remain Stationary

TABLE

R1133RR.IND

11 tables, 11 rounds of 3 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.
Rover tables: 4 7 10 2 5 8 11 3
Rover starts North on second round at table 4.
2nd Rover 12 starts West on second round at table 8.
2nd Rover tables: 8 11 3 6 9 1 4 7

BridgeMats Version B309

EAST

Individual Bridge Movement for

46 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	2	2	2	2	4-6	
2.	2	11	1	4	7-9	
3.	2	9	11	6	10-12	
4.	2	7	10	8	13-15	
5.	12	5	9	10	16-18	
6.	2	3	8	1	19-21	
7.	2	1	7	3	22-24	
8.	2	10	6	5	25-27	
9.	2	8	5	7	28-30	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

2

NORTH

WES





R1133RR.IND

11 tables, 11 rounds of 3 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.
Rover tables: 4 7 10 2 5 8 11 3
Rover starts North on second round at table 4.
2nd Rover 12 starts West on second round at table 8.
2nd Rover tables: 8 11 3 6 9 1 4 7

BridgeMats Version B309

EAST

Individual Bridge Movement for

46 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	3	3	3	3	7-9	
2.	3	1	2	5	10-12	
3.	3	10	1	7	13-15	
4.	3	8	11	12	16-18	
5.	3	6	10	11	19-21	
6.	3	4	9	2	22-24	
7.	3	2	8	4	25-27	
8.	3	11	7	6	28-30	
9.	12	9	6	8	31-33	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

3

NORTH

TABLE



Go Next to Table 12

HTUOS



R1133RR.IND

11 tables, 11 rounds of 3 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.
Rover tables: 4 7 10 2 5 8 11 3
Rover starts North on second round at table 4.
2nd Rover 12 starts West on second round at table 8.
2nd Rover tables: 8 11 3 6 9 1 4 7

BridgeMats Version B309

Individual Bridge Movement for

46 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	4	4	4	4	10-12	
2.	12	2	3	6	13-15	
3.	4	11	2	8	16-18	
4.	4	9	1	10	19-21	
5.	4	7	11	1	22-24	
6.	4	5	10	3	25-27	
7.	4	3	9	5	28-30	
8.	4	1	8	12	31-33	
9.	4	10	7	9	1-3	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

4

NORTH

Go Next to Table 12

NEST

Go Next to Table 12

TABLE

алаат **С**

R1133RR.IND

11 tables, 11 rounds of 3 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.
Rover tables: 4 7 10 2 5 8 11 3
Rover starts North on second round at table 4.
2nd Rover 12 starts West on second round at table 8.
2nd Rover tables: 8 11 3 6 9 1 4 7

BridgeMats Version B309

EAST

Individual Bridge Movement for

46 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	5	5	5	5	13-15	
2.	5	3	4	7	16-18	
3.	5	1	3	9	19-21	
4.	5	10	2	11	22-24	
5.	5	8	1	2	25-27	
6.	12	6	11	4	28-30	
7.	5	4	10	6	31-33	
8.	5	2	9	8	1-3	
9.	5	11	8	10	4-6	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

5

NORTH

TABLE





R1133RR.IND

11 tables, 11 rounds of 3 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.
Rover tables: 4 7 10 2 5 8 11 3
Rover starts North on second round at table 4.
2nd Rover 12 starts West on second round at table 8.
2nd Rover tables: 8 11 3 6 9 1 4 7

BridgeMats Version B309

EAST

Individual Bridge Movement for

46 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	6	6	6	6	16-18	
2.	6	4	5	8	19-21	
3.	6	2	4	10	22-24	
4.	6	11	3	1	25-27	
5.	6	9	2	12	28-30	
6.	6	7	1	5	31-33	
7.	6	5	11	7	1-3	
8.	6	3	10	9	4-6	
9.	6	1	9	11	7-9	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE SIX

NORTH

Remain Stationary

TABLE SIX

элаат **Т**

R1133RR.IND

11 tables, 11 rounds of 3 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.
Rover tables: 4 7 10 2 5 8 11 3
Rover starts North on second round at table 4.
2nd Rover 12 starts West on second round at table 8.
2nd Rover tables: 8 11 3 6 9 1 4 7

BridgeMats Version B309

EAST

Individual Bridge Movement for

46 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	7	7	7	7	19-21	
2.	7	5	6	9	22-24	
3.	12	3	5	11	25-27	
4.	7	1	4	2	28-30	
5.	7	10	3	4	31-33	
6.	7	8	2	6	1-3	
7.	7	6	1	8	4-6	
8.	7	4	11	10	7-9	
9.	7	2	10	12	10-12	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

7

NORTH

TABLE

BLE **8**

R1133RR.IND

11 tables, 11 rounds of 3 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.
Rover tables: 4 7 10 2 5 8 11 3
Rover starts North on second round at table 4.
2nd Rover 12 starts West on second round at table 8.
2nd Rover tables: 8 11 3 6 9 1 4 7

BridgeMats Version B309

EAST

Individual Bridge Movement for

46 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	8	8	8	8	22-24	
2.	8	6	7	12	25-27	
3.	8	4	6	1	28-30	
4.	8	2	5	3	31-33	
5.	8	11	4	5	1-3	
6.	8	9	3	7	4-6	
7.	12	7	2	9	7-9	
8.	8	5	1	11	10-12	
9.	8	3	11	2	13-15	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

8

NORTH

TABLE



R1133RR.IND

11 tables, 11 rounds of 3 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.
Rover tables: 4 7 10 2 5 8 11 3
Rover starts North on second round at table 4.
2nd Rover 12 starts West on second round at table 8.
2nd Rover tables: 8 11 3 6 9 1 4 7

BridgeMats Version B309

EAST

Individual Bridge Movement for

46 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	9	9	9	9	25-27	
2.	9	7	8	11	28-30	
3.	9	5	7	2	31-33	
4.	9	3	6	4	1-3	
5.	9	1	5	6	4-6	
6.	9	10	4	12	7-9	
7.	9	8	3	10	10-12	
8.	9	6	2	1	13-15	
9.	9	4	1	3	16-18	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

NORTH

Remain Stationary

1 O L

R1133RR.IND

11 tables, 11 rounds of 3 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.
Rover tables: 4 7 10 2 5 8 11 3
Rover starts North on second round at table 4.
2nd Rover 12 starts West on second round at table 8.
2nd Rover tables: 8 11 3 6 9 1 4 7

BridgeMats Version B309

EAST

Individual Bridge Movement for

46 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	10	10	10	10	28-30	
2.	10	8	9	1	31-33	
3.	10	6	8	3	1-3	
4.	12	4	7	5	4-6	
5.	10	2	6	7	7-9	
6.	10	11	5	9	10-12	
7.	10	9	4	11	13-15	
8.	10	7	3	2	16-18	
9.	10	5	2	4	19-21	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

10

NORTH

WEST

10

TABLE





R1133RR.IND

11 tables, 11 rounds of 3 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.
Rover tables: 4 7 10 2 5 8 11 3
Rover starts North on second round at table 4.
2nd Rover 12 starts West on second round at table 8.
2nd Rover tables: 8 11 3 6 9 1 4 7

BridgeMats Version B309

EAST

Individual Bridge Movement for

46 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	11	11	11	11	31-33	
2.	11	9	10	2	1-3	
3.	11	7	9	12	4-6	
4.	11	5	8	6	7-9	
5.	11	3	7	8	10-12	
6.	11	1	6	10	13-15	
7.	11	10	5	1	16-18	
8.	12	8	4	3	19-21	
9.	11	6	3	5	22-24	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

11

NORTH

TABLE

WEST



R1133RR.IND

11 tables, 11 rounds of 3 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 12 bumps North players for one round each.
Rover tables: 4 7 10 2 5 8 11 3
Rover starts North on second round at table 4.
2nd Rover 12 starts West on second round at table 8.
2nd Rover tables: 8 11 3 6 9 1 4 7

BridgeMats Version B309

EAST

Individual Bridge Movement for

46 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	12	0	0	12	BYE	
2.	4	0	0	10	BYE	
3.	7	0	0	4	BYE	
4.	10	0	0	9	BYE	
5.	2	0	0	3	BYE	
6.	5	0	0	8	BYE	
7.	8	0	0	2	BYE	
8.	11	0	0	7	BYE	
9.	3	0	0	1	BYE	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

12

NORTH

TABLE