

TABLE
↓

SOUTH

TABLE
↓

R1326RR.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

2nd Rover 14 starts West on second round at table 9.

2nd Rover tables: 9 12 2 5 8 11 1 4 7 10 13 3

BridgeMats Version B309

EAST

Individual Bridge Movement for 54 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	1	1	1	1	1-2	
2.	1	12	13	3	3-4	
3.	1	10	12	5	5-6	
4.	1	8	11	7	7-8	
5.	1	6	10	9	9-10	
6.	1	4	9	11	11-12	
7.	1	2	8	13	13-14	
8.	1	13	7	14	15-16	
9.	1	11	6	4	17-18	
10.	1	9	5	6	19-20	
11.	1	7	4	8	21-22	
12.	1	5	3	10	23-24	
13.	1	3	2	12	25-26	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE
1

NORTH

Remain Stationary



TABLE
1

2
TABLE

SOUTH

2
TABLE

R1326RR.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

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Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

2nd Rover 14 starts West on second round at table 9.

2nd Rover tables: 9 12 2 5 8 11 1 4 7 10 13 3

BridgeMats Version B309

EAST

Individual Bridge Movement for 54 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	2	2	2	2	3-4	
2.	2	13	1	4	5-6	
3.	2	11	13	6	7-8	
4.	2	9	12	14	9-10	
5.	2	7	11	10	11-12	
6.	2	5	10	12	13-14	
7.	2	3	9	1	15-16	
8.	2	1	8	3	17-18	
9.	2	12	7	5	19-20	
10.	14	10	6	7	21-22	
11.	2	8	5	9	23-24	
12.	2	6	4	11	25-26	
13.	2	4	3	13	1-2	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
2

NORTH

TABLE
2

3
TABLE

SOUTH

3
TABLE

R1326RR.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

2nd Rover 14 starts West on second round at table 9.

2nd Rover tables: 9 12 2 5 8 11 1 4 7 10 13 3

BridgeMats Version B309

EAST

Individual Bridge Movement for 54 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	3	3	3	3	5-6	
2.	3	1	2	5	7-8	
3.	3	12	1	7	9-10	
4.	3	10	13	9	11-12	
5.	3	8	12	11	13-14	
6.	14	6	11	13	15-16	
7.	3	4	10	2	17-18	
8.	3	2	9	4	19-20	
9.	3	13	8	6	21-22	
10.	3	11	7	8	23-24	
11.	3	9	6	10	25-26	
12.	3	7	5	12	1-2	
13.	3	5	4	14	3-4	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
3

NORTH

TABLE
3

SOUTH

R1326RR.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.
Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11
Rover starts North on second round at table 4.
2nd Rover 14 starts West on second round at table 9.
2nd Rover tables: 9 12 2 5 8 11 1 4 7 10 13 3

BridgeMats Version B309

Individual Bridge
Movement for
54 PLAYERS

EAST
Go Next to Table 14

WEST
Go Next to Table 14

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	4	4	4	4	7-8	
2.	14	2	3	6	9-10	
3.	4	13	2	8	11-12	
4.	4	11	1	10	13-14	
5.	4	9	13	12	15-16	
6.	4	7	12	1	17-18	
7.	4	5	11	3	19-20	
8.	4	3	10	5	21-22	
9.	4	1	9	14	23-24	
10.	4	12	8	9	25-26	
11.	4	10	7	11	1-2	
12.	4	8	6	13	3-4	
13.	4	6	5	2	5-6	

CHECK BOARDS AND POSITIONS EVERY ROUND



NORTH

Go Next to Table 14



5
TABLE

SOUTH

5
TABLE

R1326RR.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

2nd Rover 14 starts West on second round at table 9.

2nd Rover tables: 9 12 2 5 8 11 1 4 7 10 13 3

BridgeMats Version B309

EAST

Individual Bridge Movement for 54 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	5	5	5	5	9-10	
2.	5	3	4	7	11-12	
3.	5	1	3	9	13-14	
4.	5	12	2	11	15-16	
5.	5	10	1	14	17-18	
6.	5	8	13	2	19-20	
7.	5	6	12	4	21-22	
8.	5	4	11	6	23-24	
9.	5	2	10	8	25-26	
10.	5	13	9	10	1-2	
11.	14	11	8	12	3-4	
12.	5	9	7	1	5-6	
13.	5	7	6	3	7-8	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
5

NORTH

TABLE
5

SIX
TABLE

SOUTH

SIX
TABLE

R1326RR.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

2nd Rover 14 starts West on second round at table 9.

2nd Rover tables: 9 12 2 5 8 11 1 4 7 10 13 3

BridgeMats Version B309

EAST

**Individual Bridge
Movement for
54 PLAYERS**

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	6	6	6	6	11-12	
2.	6	4	5	8	13-14	
3.	6	2	4	10	15-16	
4.	6	13	3	12	17-18	
5.	6	11	2	1	19-20	
6.	6	9	1	3	21-22	
7.	14	7	13	5	23-24	
8.	6	5	12	7	25-26	
9.	6	3	11	9	1-2	
10.	6	1	10	11	3-4	
11.	6	12	9	13	5-6	
12.	6	10	8	2	7-8	
13.	6	8	7	4	9-10	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE
SIX

NORTH

TABLE
SIX

TABLE
7

SOUTH

TABLE
7

R1326RR.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

2nd Rover 14 starts West on second round at table 9.

2nd Rover tables: 9 12 2 5 8 11 1 4 7 10 13 3

BridgeMats Version B309

EAST

Individual Bridge Movement for 54 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	7	7	7	7	13-14	
2.	7	5	6	9	15-16	
3.	14	3	5	11	17-18	
4.	7	1	4	13	19-20	
5.	7	12	3	2	21-22	
6.	7	10	2	4	23-24	
7.	7	8	1	6	25-26	
8.	7	6	13	8	1-2	
9.	7	4	12	10	3-4	
10.	7	2	11	14	5-6	
11.	7	13	10	1	7-8	
12.	7	11	9	3	9-10	
13.	7	9	8	5	11-12	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE
7

NORTH



TABLE
7

8
TABLE

SOUTH

8
TABLE

R1326RR.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

2nd Rover 14 starts West on second round at table 9.

2nd Rover tables: 9 12 2 5 8 11 1 4 7 10 13 3

BridgeMats Version B309

EAST

Individual Bridge Movement for 54 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	8	8	8	8	15-16	
2.	8	6	7	10	17-18	
3.	8	4	6	12	19-20	
4.	8	2	5	1	21-22	
5.	8	13	4	3	23-24	
6.	8	11	3	14	25-26	
7.	8	9	2	7	1-2	
8.	8	7	1	9	3-4	
9.	8	5	13	11	5-6	
10.	8	3	12	13	7-8	
11.	8	1	11	2	9-10	
12.	14	12	10	4	11-12	
13.	8	10	9	6	13-14	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE
8

NORTH



TABLE
8

NINE
TABLE

SOUTH

NINE
TABLE

R1326RR.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

2nd Rover 14 starts West on second round at table 9.

2nd Rover tables: 9 12 2 5 8 11 1 4 7 10 13 3

BridgeMats Version B309

EAST

Individual Bridge Movement for 54 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	9	9	9	9	17-18	
2.	9	7	8	14	19-20	
3.	9	5	7	13	21-22	
4.	9	3	6	2	23-24	
5.	9	1	5	4	25-26	
6.	9	12	4	6	1-2	
7.	9	10	3	8	3-4	
8.	14	8	2	10	5-6	
9.	9	6	1	12	7-8	
10.	9	4	13	1	9-10	
11.	9	2	12	3	11-12	
12.	9	13	11	5	13-14	
13.	9	11	10	7	15-16	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

NINE

NORTH

TABLE

NINE

TABLE
10

SOUTH

TABLE
10

R1326RR.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

2nd Rover 14 starts West on second round at table 9.

2nd Rover tables: 9 12 2 5 8 11 1 4 7 10 13 3

BridgeMats Version B309

EAST

Individual Bridge Movement for 54 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	10	10	10	10	19-20	
2.	10	8	9	12	21-22	
3.	10	6	8	1	23-24	
4.	14	4	7	3	25-26	
5.	10	2	6	5	1-2	
6.	10	13	5	7	3-4	
7.	10	11	4	9	5-6	
8.	10	9	3	11	7-8	
9.	10	7	2	13	9-10	
10.	10	5	1	2	11-12	
11.	10	3	13	14	13-14	
12.	10	1	12	6	15-16	
13.	10	12	11	8	17-18	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE

10

NORTH



TABLE

10



TABLE

SOUTH



TABLE

R1326RR.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

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Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

2nd Rover 14 starts West on second round at table 9.

2nd Rover tables: 9 12 2 5 8 11 1 4 7 10 13 3

BridgeMats Version B309

EAST

Individual Bridge Movement for 54 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	11	11	11	11	21-22	
2.	11	9	10	13	23-24	
3.	11	7	9	2	25-26	
4.	11	5	8	4	1-2	
5.	11	3	7	6	3-4	
6.	11	1	6	8	5-6	
7.	11	12	5	14	7-8	
8.	11	10	4	12	9-10	
9.	11	8	3	1	11-12	
10.	11	6	2	3	13-14	
11.	11	4	1	5	15-16	
12.	11	2	13	7	17-18	
13.	14	13	12	9	19-20	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

11

NORTH

TABLE

11

12
TABLE

SOUTH

12
TABLE

R1326RR.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

North stationary, East up 2, South up 1, West down 2 tables.

Rover 14 bumps North players for one round each.

Rover tables: 4 7 10 13 3 6 9 12 2 5 8 11

Rover starts North on second round at table 4.

2nd Rover 14 starts West on second round at table 9.

2nd Rover tables: 9 12 2 5 8 11 1 4 7 10 13 3

BridgeMats Version B309

EAST

Individual Bridge
Movement for
54 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	12	12	12	12	23-24	
2.	12	10	11	1	25-26	
3.	12	8	10	14	1-2	
4.	12	6	9	5	3-4	
5.	12	4	8	7	5-6	
6.	12	2	7	9	7-8	
7.	12	13	6	11	9-10	
8.	12	11	5	13	11-12	
9.	14	9	4	2	13-14	
10.	12	7	3	4	15-16	
11.	12	5	2	6	17-18	
12.	12	3	1	8	19-20	
13.	12	1	13	10	21-22	

CHECK BOARDS AND POSITIONS EVERY ROUND



TABLE
12

NORTH



TABLE
12

13
TABLE

SOUTH

13
TABLE

R1326RR.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

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BridgeMats Version B309

EAST

Individual Bridge Movement for 54 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	13	13	13	13	25-26	
2.	13	11	12	2	1-2	
3.	13	9	11	4	3-4	
4.	13	7	10	6	5-6	
5.	14	5	9	8	7-8	
6.	13	3	8	10	9-10	
7.	13	1	7	12	11-12	
8.	13	12	6	1	13-14	
9.	13	10	5	3	15-16	
10.	13	8	4	5	17-18	
11.	13	6	3	7	19-20	
12.	13	4	2	14	21-22	
13.	13	2	1	11	23-24	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

13

NORTH

TABLE

13

TABLE
14

SOUTH

TABLE
14

R1326RR.IND

13 tables, 13 rounds of 2 boards. Rainbow, no rotate, rover.

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2nd Rover 14 starts West on second round at table 9.

2nd Rover tables: 9 12 2 5 8 11 1 4 7 10 13 3

BridgeMats Version B309

EAST

Individual Bridge Movement for 54 PLAYERS

WEST

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	14	0	0	14	BYE	
2.	4	0	0	11	BYE	
3.	7	0	0	3	BYE	
4.	10	0	0	8	BYE	
5.	13	0	0	13	BYE	
6.	3	0	0	5	BYE	
7.	6	0	0	10	BYE	
8.	9	0	0	2	BYE	
9.	12	0	0	7	BYE	
10.	2	0	0	12	BYE	
11.	5	0	0	4	BYE	
12.	8	0	0	9	BYE	
13.	11	0	0	1	BYE	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

14

NORTH

TABLE

14