Go Next to Table 3, East

HTUOS



Rover 29 bumps 3 players at West in each 3-board round. Rover tables: 1 4 7 3 6 2 5 Rover starts West with second board at table 1.

BridgeMats Version B309

Individual Bridge Movement for

29 PLAYERS

Players take numbers listed for first round.

1. 1 8 15 22 1 1 1 22 8 29 2 -ROVER- 1 15 22 29 3 -ROVER- 2. 1 13 21 24 4 1 24 13 21 5 1 21 24 13 6 3. 1 11 20 26 7 1 26 11 20 8 1 20 26 11 9 4. 1 9 19 28 10 1 28 9 19 11 1 19 28 9 12 5. 1 14 18 23 13 1 13 23 14 15 6. 1 12 17 25 16 1 17 25 16 17 17 1 17 25 12 18 7. </th <th>Rd.</th> <th>North</th> <th>East</th> <th>South</th> <th>West</th> <th>Boards</th> <th>Note</th>	Rd.	North	East	South	West	Boards	Note
1 15 22 29 3 -ROVER- 2. 1 13 21 24 4 1 24 13 21 5 1 21 24 13 6 3. 1 11 20 26 7 1 26 11 20 8 1 20 26 11 9 4. 1 9 19 28 10 1 28 9 19 11 1 19 28 9 12 5. 1 14 18 23 13 1 23 14 18 14 1 18 23 14 15 6. 1 12 17 25 16 1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20	1.	1	8	15	22	1	
2. 1 13 21 24 4 1 24 13 21 5 1 21 24 13 6 3. 1 11 20 26 7 1 26 11 20 8 1 20 26 11 9 4. 1 9 19 28 10 1 28 9 19 11 1 19 28 9 12 5. 1 14 18 23 13 1 23 14 18 14 1 18 23 14 15 6. 1 12 17 25 16 1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20		1	22	8	29	2	-ROVER-
1 24 13 21 5 1 21 24 13 6 3. 1 11 20 26 7 1 26 11 20 8 1 20 26 11 9 4. 1 9 19 28 10 1 28 9 19 11 1 19 28 9 12 5. 1 14 18 23 13 1 23 14 18 14 1 18 23 14 15 6. 1 12 17 25 16 1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20		1	15	22	29	3	-ROVER-
1 21 24 13 6 3. 1 11 20 26 7 1 26 11 20 8 1 20 26 11 9 4. 1 9 19 28 10 1 28 9 19 11 1 19 28 9 12 5. 1 14 18 23 13 1 23 14 18 14 1 18 23 14 15 6. 1 12 17 25 16 1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20	2.	1	13	21	24	4	
3. 1 11 20 26 7 1 26 11 20 8 1 20 26 11 9 4. 1 9 19 28 10 1 28 9 19 11 1 19 28 9 12 5. 1 14 18 23 13 1 23 14 18 14 1 18 23 14 15 6. 1 12 17 25 16 1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20		1	24	13	21	5	
1 26 11 20 8 1 20 26 11 9 4. 1 9 19 28 10 1 28 9 19 11 1 19 28 9 12 5. 1 14 18 23 13 1 23 14 18 14 1 18 23 14 15 6. 1 12 17 25 16 1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20		1	21	24	13	6	
1 20 26 11 9 4. 1 9 19 28 10 1 28 9 19 11 1 19 28 9 12 5. 1 14 18 23 13 1 23 14 18 14 1 18 23 14 15 6. 1 12 17 25 16 1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20	3.	1	11	20	26	7	
4. 1 9 19 28 10 1 28 9 19 11 1 19 28 9 12 5. 1 14 18 23 13 1 23 14 18 14 1 18 23 14 15 6. 1 12 17 25 16 1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20		1	26	11	20	8	
1 28 9 19 11 1 19 28 9 12 5. 1 14 18 23 13 1 23 14 18 14 1 18 23 14 15 6. 1 12 17 25 16 1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20		1	20	26	11	9	
1 19 28 9 12 5. 1 14 18 23 13 1 23 14 18 14 1 18 23 14 15 6. 1 12 17 25 16 1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20	4.	1	9	19	28	10	
5. 1 14 18 23 13 1 23 14 18 14 1 18 23 14 15 6. 1 12 17 25 16 1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20		1	28	9	19	11	
1 23 14 18 14 1 18 23 14 15 6. 1 12 17 25 16 1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20		1	19	28	9	12	
1 18 23 14 15 6. 1 12 17 25 16 1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20	5.	1	14	18	23	13	
6. 1 12 17 25 16 1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20		1	23	14	18	14	
1 25 12 17 17 1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20		1	18	23	14	15	
1 17 25 12 18 7. 1 10 16 27 19 1 27 10 16 20	6.	1	12	17	25	16	
7. 1 10 16 27 19 1 27 10 16 20		1	25	12	17	17	
1 27 10 16 20		1	17	25	12	18	
	7.	1	10	16	27	19	
1 16 27 10 21		1	27	10	16	20	
		1	16	27	10	21	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

1

NORTH

Remain at This Table

NEST

Go Next to Table 6, West

•

TABLE

Go Next to Table 4, East

HTUOS

S0721R.IND

7 tables, 7 rounds of 3 boards. Rainbow, rotation, rover. Players rotate clockwise around North after each board. Computer set up as 21 rounds of 1 board. North stationary, East up 2, South up 1, West down 2 tables.

Rover 29 bumps 3 players at West in each 3-board round. Rover tables: 1 4 7 3 6 2 5 Rover starts West with second board at table 1.

BridgeMats Version B309

Individual Bridge Movement for

29 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	2	9	16	23	4	
	2	23	9	16	5	
	2	16	23	9	6	
2.	2	14	15	25	7	
	2	25	14	15	8	
	2	15	25	14	9	
3.	2	12	21	27	10	
	2	27	12	21	11	
	2	21	27	12	12	
4.	2	10	20	22	13	
	2	22	10	20	14	
	2	20	22	10	15	
5.	2	8	19	24	16	
	2	24	8	19	17	
	2	19	24	8	18	
6.	2	13	18	29	19	-ROVER-
	2	26	13	29	20	-ROVER-
	2	18	26	29	21	-ROVER-
7.	2	11	17	28	1	
	2	28	11	17	2	
	2	17	28	11	3	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

2

NORTH

Remain at This Table

TABLE

S0721R.IND

7 tables, 7 rounds of 3 boards. Rainbow, rotation, rover. Players rotate clockwise around North after each board. Computer set up as 21 rounds of 1 board. North stationary, East up 2, South up 1, West down 2 tables.

Rover 29 bumps 3 players at West in each 3-board round. Rover tables: 1 4 7 3 6 2 5 Rover starts West with second board at table 1.

BridgeMats Version B309

Individual Bridge Movement for

29 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
1.	3	10	17	24	7	
	3	24	10	17	8	
	3	17	24	10	9	
2.	3	8	16	26	10	
	3	26	8	16	11	
	3	16	26	8	12	
3.	3	13	15	28	13	
	3	28	13	15	14	
	3	15	28	13	15	
4.	3	11	21	29	16	-ROVER-
	3	23	11	29	17	-ROVER-
	3	21	23	29	18	-ROVER-
5.	3	9	20	25	19	
	3	25	9	20	20	
	3	20	25	9	21	
6.	3	14	19	27	1	
	3	27	14	19	2	
	3	19	27	14	3	
7.	3	12	18	22	4	
	3	22	12	18	5	
	3	18	22	12	6	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

3

NORTH

Remain at This Table

WEST

Go Next to Table 1, West

▼

TABLE

3

Go Next to Table 5, East

Go Next to Table 6, East

HTUOS



S0721R.IND

7 tables, 7 rounds of 3 boards. Rainbow, rotation, rover. Players rotate clockwise around North after each board. Computer set up as 21 rounds of 1 board. North stationary, East up 2, South up 1, West down 2 tables.

Rover 29 bumps 3 players at West in each 3-board round. Rover tables: 1 4 7 3 6 2 5 Rover starts West with second board at table 1.

BridgeMats Version B309

Individual Bridge Movement for

29 PLAYERS

Players take numbers listed for first round.

1. 4 11 18 25 10 4 25 11 18 11 4 18 25 11 12 2. 4 9 17 29 13 -ROVER- 4 27 9 29 14 -ROVER- 4 17 27 29 15 -ROVER- 3. 4 14 16 22 16 4 22 14 16 17 4 16 22 14 18 4. 4 12 15 24 19 4 24 12 15 20 4 15 24 12 21 5. 4 10 21 26 1 4 26 10 21 2 4 21 26 10 3 6. 4 8 20 28 4 4 20 28 8 6 7.	Rd.	North	East	South	West	Boards	Note
4 18 25 11 12 2. 4 9 17 29 13 -ROVER- 4 27 9 29 14 -ROVER- 4 17 27 29 15 -ROVER- 3. 4 14 16 22 16 4 22 14 16 17 4 16 22 14 18 4. 4 12 15 24 19 4 24 12 15 20 4 15 24 12 21 5. 4 10 21 26 1 4 26 10 21 2 4 21 26 10 3 6. 4 8 20 28 4 4 28 8 20 5 4 20 28 8 6 7. 4 13 19 23 7 4 <	1.	4	11	18	25	10	
2. 4 9 17 29 13 -ROVER- 4 27 9 29 14 -ROVER- 4 17 27 29 15 -ROVER- 3. 4 14 16 22 16 4 22 14 16 17 4 16 22 14 18 4. 4 12 15 24 19 4 24 12 15 20 4 15 24 12 21 5. 4 10 21 26 1 4 26 10 21 2 4 21 26 10 3 6. 4 8 20 28 4 4 28 8 20 5 4 20 28 8 6 7. 4 13 19 23 7 4 23 13 19 8		4	25	11	18	11	
4 27 9 29 14 -ROVER- 4 17 27 29 15 -ROVER- 3. 4 14 16 22 16 4 22 14 16 17 4 16 22 14 18 4. 4 12 15 24 19 4 24 12 15 20 4 15 24 12 21 5. 4 10 21 26 1 4 26 10 21 2 4 21 26 10 3 6. 4 8 20 28 4 4 28 8 20 5 4 20 28 8 6 7. 4 13 19 23 7 4 23 13 19 8		4	18	25	11	12	
4 17 27 29 15 -ROVER- 3. 4 14 16 22 16 4 22 14 16 17 4 16 22 14 18 4. 4 12 15 24 19 4 24 12 15 20 4 15 24 12 21 5. 4 10 21 26 1 4 26 10 21 2 4 21 26 10 3 6. 4 8 20 28 4 4 28 8 20 5 4 20 28 8 6 7. 4 13 19 23 7 4 23 13 19 8	2.	4	9	17	29	13	-ROVER-
3. 4 14 16 22 16 4 22 14 16 17 4 16 22 14 18 4. 4 12 15 24 19 4 24 12 15 20 4 15 24 12 21 5. 4 10 21 26 1 4 26 10 21 2 4 21 26 10 3 6. 4 8 20 28 4 4 28 8 20 5 4 20 28 8 6 7. 4 13 19 23 7 4 23 13 19 8		4	27	9	29	14	-ROVER-
4 22 14 16 17 4 16 22 14 18 4 4 12 15 24 19 4 24 12 15 20 4 15 24 12 21 5 4 10 21 26 1 4 26 10 21 2 4 21 26 10 3 6 4 8 20 28 4 4 28 8 20 5 4 20 28 8 6 7 4 13 19 23 7 4 23 13 19 8		4	17	27	29	15	-ROVER-
4 16 22 14 18 4. 4 12 15 24 19 4 24 12 15 20 4 15 24 12 21 5. 4 10 21 26 1 4 26 10 21 2 4 21 26 10 3 6. 4 8 20 28 4 4 28 8 20 5 4 20 28 8 6 7. 4 13 19 23 7 4 23 13 19 8	3.	4	14	16	22	16	
4. 4 12 15 24 19 4 24 12 15 20 4 15 24 12 21 5. 4 10 21 26 1 4 26 10 21 2 4 21 26 10 3 6. 4 8 20 28 4 4 28 8 20 5 4 20 28 8 6 7. 4 13 19 23 7 4 23 13 19 8		4	22	14	16	17	
4 24 12 15 20 4 15 24 12 21 5. 4 10 21 26 1 4 26 10 21 2 4 21 26 10 3 6. 4 8 20 28 4 4 28 8 20 5 4 20 28 8 6 7. 4 13 19 23 7 4 23 13 19 8		4	16	22	14	18	
4 15 24 12 21 5. 4 10 21 26 1 4 26 10 21 2 4 21 26 10 3 6. 4 8 20 28 4 4 28 8 20 5 4 20 28 8 6 7. 4 13 19 23 7 4 23 13 19 8	4.	4	12	15	24	19	
5. 4 10 21 26 1 4 26 10 21 2 4 21 26 10 3 6. 4 8 20 28 4 4 28 8 20 5 4 20 28 8 6 7. 4 13 19 23 7 4 23 13 19 8		4	24	12	15	20	
4 26 10 21 2 4 21 26 10 3 6. 4 8 20 28 4 4 28 8 20 5 4 20 28 8 6 7. 4 13 19 23 7 4 23 13 19 8		4	15	24	12	21	
4 21 26 10 3 6. 4 8 20 28 4 4 28 8 20 5 4 20 28 8 6 7. 4 13 19 23 7 4 23 13 19 8	5.	4	10	21	26	1	
6. 4 8 20 28 4 4 28 8 20 5 4 20 28 8 6 7. 4 13 19 23 7 4 23 13 19 8		4	26	10	21	2	
4 28 8 20 5 4 20 28 8 6 7. 4 13 19 23 7 4 23 13 19 8		4	21	26	10	3	
4 20 28 8 6 7. 4 13 19 23 7 4 23 13 19 8	6.	4	8	20	28	4	
7. 4 13 19 23 7 4 23 13 19 8		4	28	8	20	5	
4 23 13 19 8		4	20	28	8	6	
	7.	4	13	19	23	7	
4 19 23 13 9		4	23	13	19	8	
		4	19	23	13	9	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

4

NORTH

Remain at This Table

TABLE

Go Next to Table 7, East

HTUOS

9

S0721R.IND

7 tables, 7 rounds of 3 boards. Rainbow, rotation, rover. Players rotate clockwise around North after each board. Computer set up as 21 rounds of 1 board. North stationary, East up 2, South up 1, West down 2 tables.

Rover 29 bumps 3 players at West in each 3-board round. Rover tables: 1 4 7 3 6 2 5 Rover starts West with second board at table 1.

BridgeMats Version B309

Individual Bridge Movement for

29 PLAYERS

Players take numbers listed for first round.

Rd.	North	East	South	West	Boards	Note
	5	12	19		13	14016
1.				26		
	5	26	12	19	14	
	5	19	26	12	15	
2.	5	10	18	28	16	
	5	28	10	18	17	
	5	18	28	10	18	
3.	5	8	17	23	19	
	5	23	8	17	20	
	5	17	23	8	21	
4.	5	13	16	25	1	
	5	25	13	16	2	
	5	16	25	13	3	
5.	5	11	15	27	4	
	5	27	11	15	5	
	5	15	27	11	6	
6.	5	9	21	22	7	
	5	22	9	21	8	
	5	21	22	9	9	
7.	5	14	20	29	10	-ROVER-
	5	24	14	29	11	-ROVER-
	5	20	24	29	12	-ROVER-

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

5

NORTH

Remain at This Table

WEST

Go Next to Table 3, West



TABLE

Go Next to Table 1, East

HTUOS

318AT

S0721R.IND

7 tables, 7 rounds of 3 boards. Rainbow, rotation, rover. Players rotate clockwise around North after each board. Computer set up as 21 rounds of 1 board. North stationary, East up 2, South up 1, West down 2 tables.

Rover 29 bumps 3 players at West in each 3-board round. 1 4 7 3 6 2 5 Rover tables:

Rover starts West with second board at table 1.

BridgeMats Version B309

Individual Bridge Movement for

29 PLAYERS

Players take numbers listed for first round.

1. 6 13 20 27 16 6 27 13 20 17 6 20 27 13 18 2. 6 11 19 22 19 6 22 11 19 20 6 19 22 11 21 3. 6 9 18 24 1 6 24 9 18 2 6 18 24 9 3 4. 6 14 17 26 4 6 26 14 17 5 6 17 26 14 6 5. 6 12 16 29 7 -ROVER- 6 28 12 29 8 -ROVER- 6 16 28 29 9 -ROVER- 6. 6 10 15 23 10 6 15 23 10 12 7.	Rd.	North	East	South	West	Boards	Note
6 20 27 13 18 2. 6 11 19 22 19 6 22 11 19 20 6 19 22 11 21 3. 6 9 18 24 1 6 24 9 18 2 6 18 24 9 3 4. 6 14 17 26 4 6 26 14 17 5 6 17 26 14 6 5. 6 12 16 29 7 -ROVER- 6 28 12 29 8 -ROVER- 6 16 28 29 9 -ROVER- 6 16 28 29 9 -ROVER- 6 6 23 10 15 11 6 15 23 10 12 7. 6 8 21 25 13 6 25 8 21 14	1.	6	13	20	27	16	
2. 6 11 19 22 19 6 22 11 19 20 6 19 22 11 21 3. 6 9 18 24 1 6 24 9 18 2 6 18 24 9 3 4. 6 14 17 26 4 6 26 14 17 5 6 17 26 14 6 5. 6 12 16 29 7 -ROVER- 6 28 12 29 8 -ROVER- 6 16 28 29 9 -ROVER- 6 23 10 15 11 6 23 10 15 11 6 15 23 10 12 7. 6 8 21 25 13 6 25 8 21 14		6	27	13	20	17	
6 22 11 19 20 6 19 22 11 21 3. 6 9 18 24 1 6 24 9 18 2 6 18 24 9 3 4. 6 14 17 26 4 6 26 14 17 5 6 17 26 14 6 5. 6 12 16 29 7 -ROVER- 6 28 12 29 8 -ROVER- 6 16 28 29 9 -ROVER- 6 16 28 29 9 -ROVER- 6 6 10 15 23 10 6 23 10 15 11 7. 6 8 21 25 13 6 25 8 21 14		6	20	27	13	18	
6 19 22 11 21 3. 6 9 18 24 1 6 24 9 18 2 6 18 24 9 3 4. 6 14 17 26 4 6 26 14 17 5 6 17 26 14 6 5. 6 12 16 29 7 -ROVER- 6 28 12 29 8 -ROVER- 6 16 28 29 9 -ROVER- 6 16 28 29 9 -ROVER- 6 6 10 15 23 10 6 23 10 15 11 7. 6 8 21 25 13 6 25 8 21 14	2.	6	11	19	22	19	
3. 6 9 18 24 1 6 24 9 18 2 6 18 24 9 3 4. 6 14 17 26 4 6 26 14 17 5 6 17 26 14 6 5. 6 12 16 29 7 -ROVER- 6 28 12 29 8 -ROVER- 6 16 28 29 9 -ROVER- 6 6 10 15 23 10 6 23 10 15 11 7. 6 8 21 25 13 6 25 8 21 14		6	22	11	19	20	
6 24 9 18 2 6 18 24 9 3 4. 6 14 17 26 4 6 26 14 17 5 6 17 26 14 6 5. 6 12 16 29 7 -ROVER- 6 28 12 29 8 -ROVER- 6 16 28 29 9 -ROVER- 6 6 10 15 23 10 6 23 10 15 11 7. 6 8 21 25 13 6 25 8 21 14		6	19	22	11	21	
6 18 24 9 3 4. 6 14 17 26 4 6 26 14 17 5 6 17 26 14 6 5. 6 12 16 29 7 -ROVER- 6 28 12 29 8 -ROVER- 6 16 28 29 9 -ROVER- 6 16 28 29 10 -ROVER- 6 15 23 10 15 11 6 15 23 10 12 7. 6 8 21 25 13 6 25 8 21 14	3.	6	9	18	24	1	
4. 6 14 17 26 4 6 26 14 17 5 6 17 26 14 6 5. 6 12 16 29 7 -ROVER- 6 28 12 29 8 -ROVER- 6 16 28 29 9 -ROVER- 6. 6 10 15 23 10 6 23 10 15 11 6 15 23 10 12 7. 6 8 21 25 13 6 25 8 21 14		6	24	9	18	2	
6 26 14 17 5 6 17 26 14 6 5. 6 12 16 29 7 -ROVER- 6 28 12 29 8 -ROVER- 6 16 28 29 9 -ROVER- 6. 6 10 15 23 10 6 23 10 15 11 6 15 23 10 12 7. 6 8 21 25 13 6 25 8 21 14		6	18	24	9	3	
6 17 26 14 6 5. 6 12 16 29 7 -ROVER- 6 28 12 29 8 -ROVER- 6 16 28 29 9 -ROVER- 6. 6 10 15 23 10 6 23 10 15 11 6 15 23 10 12 7. 6 8 21 25 13 6 25 8 21 14	4.	6	14	17	26	4	
5. 6 12 16 29 7 -ROVER- 6 28 12 29 8 -ROVER- 6 16 28 29 9 -ROVER- 6. 6 10 15 23 10 6 23 10 15 11 6 15 23 10 12 7. 6 8 21 25 13 6 25 8 21 14		6	26	14	17	5	
6 28 12 29 8 -ROVER- 6 16 28 29 9 -ROVER- 6. 6 10 15 23 10 6 23 10 15 11 6 15 23 10 12 7. 6 8 21 25 13 6 25 8 21 14		6	17	26	14	6	
6 16 28 29 9 -ROVER- 6. 6 10 15 23 10 6 23 10 15 11 6 15 23 10 12 7. 6 8 21 25 13 6 25 8 21 14	5.	6	12	16	29	7	-ROVER-
6. 6 10 15 23 10 6 23 10 15 11 6 15 23 10 12 7. 6 8 21 25 13 6 25 8 21 14		6	28	12	29	8	-ROVER-
6 23 10 15 11 6 15 23 10 12 7. 6 8 21 25 13 6 25 8 21 14		6	16	28	29	9	-ROVER-
6 15 23 10 12 7. 6 8 21 25 13 6 25 8 21 14	6.	6	10	15	23	10	
7. 6 8 21 25 13 6 25 8 21 14		6	23	10	15	11	
6 25 8 21 14		6	15	23	10	12	
	7.	6	8	21	25	13	
6 21 25 8 15		6	25	8	21	14	
		6	21	25	8	15	-

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

NORTH

Remain at This Table

Go Next to Table 4, West

TABLE

Go Next to Table 2, East

HTUOS

Т

S0721R.IND

7 tables, 7 rounds of 3 boards. Rainbow, rotation, rover. Players rotate clockwise around North after each board. Computer set up as 21 rounds of 1 board. North stationary, East up 2, South up 1, West down 2 tables.

Rover 29 bumps 3 players at West in each 3-board round. Rover tables: 1 4 7 3 6 2 5 Rover starts West with second board at table 1.

BridgeMats Version B309

Individual Bridge Movement for

29 PLAYERS

Players take numbers listed for first round.

7 25 10 29 5 -ROVER	Rd.	North	East	South	West	Boards	Note
7 21 28 14 21 2. 7 12 20 23 1 7 23 12 20 2 7 20 23 12 3 3. 7 10 19 29 4 -ROVER 7 25 10 29 5 -ROVER 7 19 25 29 6 -ROVER 4. 7 8 18 27 7	1.	7	14	21	28	19	
2. 7 12 20 23 1 7 23 12 20 2 7 20 23 12 3 3. 7 10 19 29 4 -ROVER 7 25 10 29 5 -ROVER 7 19 25 29 6 -ROVER 4. 7 8 18 27 7		7	28	14	21	20	
7 23 12 20 2 7 20 23 12 3 3. 7 10 19 29 4 -ROVER 7 25 10 29 5 -ROVER 7 19 25 29 6 -ROVER 4. 7 8 18 27 7		7	21	28	14	21	
7 20 23 12 3 3. 7 10 19 29 4 -ROVER 7 25 10 29 5 -ROVER 7 19 25 29 6 -ROVER 4. 7 8 18 27 7	2.	7	12	20	23	1	
3. 7 10 19 29 4 -ROVER 7 25 10 29 5 -ROVER 7 19 25 29 6 -ROVER 4. 7 8 18 27 7		7	23	12	20	2	
7 25 10 29 5 -ROVER 7 19 25 29 6 -ROVER 4. 7 8 18 27 7		7	20	23	12	3	
7 19 25 29 6 -ROVER 4. 7 8 18 27 7	3.	7	10	19	29	4	-ROVER-
4. 7 8 18 27 7		7	25	10	29	5	-ROVER-
		7	19	25	29	6	-ROVER-
7 27 8 18 8	4.	7	8	18	27	7	
		7	27	8	18	8	
7 18 27 8 9		7	18	27	8	9	
5. 7 13 17 22 10	5.	7	13	17	22	10	
7 22 13 17 11		7	22	13	17	11	
7 17 22 13 12		7	17	22	13	12	
6. 7 11 16 24 13	6.	7	11	16	24	13	
7 24 11 16 14		7	24	11	16	14	
7 16 24 11 15		7	16	24	11	15	
7. 7 9 15 26 16	7.	7	9	15	26	16	
7 26 9 15 17		7	26	9	15	17	
7 15 26 9 18		7	15	26	9	18	

CHECK BOARDS AND POSITIONS EVERY ROUND

TABLE

7

NORTH

Remain at This Table

WEST

Go Next to Table 5, West

TABLE