

MIT/DL Bridge Club - Preferred Pairs Movements

Pairs	Tables	ACBLscore	Rounds	Bd/Rd	In Play	Mats	Notes: 27-Mar-2010 (for use with with pre-dealt hands)
4	2	Howell	3	8	24	H0203	ACBLscore Standard (not Alt); relay all boards on all rounds
6	3	Howell	5	5	25	H0305	ACBLscore Standard (not Alt); relay all boards on last round
8	4	Howell	6	4	24	H0406	3/4 Howell; use phantom pair for half table less
10	5	Howell	8	3	24	H0508	3/4 Howell; use phantom pair for half table less
12	6	Howell	8	3	24	H0608	3/4 Howell; use phantom pair for half table less
		Mitchell	6	4	24		Full movement, 4 board rounds, fewer masterpoints awarded.
13	6.5						Bye-stand scrambled Mitchell; rover bumps both directions for 2 boards (NS 1-6 stationary, play 4 boards before EW change tables); arrow switch for last 4 boards. Relay 3-4, bye-stand 6-1, roving pair 13 starts 4NS after 2 boards.
		H7RVR-S	6	2+2	24	H7RVR-S	
14	7	Howell	12	2	24	H0712	3/4 Howell, best, but may take 20 minutes longer.
		Howell	8	3	24	H0708	3/4 Howell, 1/2/3/5/6/7 NS are stationary.
		Mitchell	7	3	21		Full movement, but only 21 boards.
		Mitchell	6	4	28		Quick way to 24 boards, poor balance, not for special game.
15	7.5	Howell	8	2	24	H0812	3/4 Howell, phantom pair 1NS, 2NS, or 4EW; EW sit-out.
		Mitchell	8	3	24		Relay 8-1, bye-stand 4-5, phantom 8NS, EW sitout.
16	8	Mitchell	8	3	24	H0812	3/4 Howell, best, but may take 20 minutes longer.
		Mitchell	8	3	24		Relay 4-5, bye-stand 8-1.
17	8.5	Mitchell	8	3	24		Relay 4-5, bye-stand 8-1, rovers 9NS start 6NS round 2.
18	9	Mitchell	8	3	27		
19	9.5	Mitchell, 9T, 8R, Appendix	8	3	24		Appendix Mitchell: 24 boards on tables 1-8, tables 1&9 relay, EW sitout at table 10 (NS 10 must be phantom), skip after 4 rounds. [1.5 table appendix to 8 table Mitchell with skip.]
		Mitchell	8	3	27		Roving pair 10NS, less balance, but easier.
20	10	MB1008	8	3	24	MB1008	Bowman Mitchell, requires two sets of boards. Skip after 4.
		Mitchell	8	3	30		Skip after 5 rounds, less balance, but easier.
21	10.5	Mitchell, 10T, 8R, Appendix	8	3	27		Appendix Mitchell: 27 boards on tables 1-9, tables 1&10 relay, EW sitout at table 11 (NS 11 must be phantom). [1.5 table appendix to 9 table Mitchell, no skip.]
		Mitchell	8	3	30		Roving pair 11NS, less balance, but easier.
22	11	MB1108	8	3	27	MB1108	Bowman Mitchell, requires two sets of boards. No skip.
		Mitchell	8	3	33		Less balance, but easier.
23	11.5	Mitchell	12	2	24		Relay 12-1, bye-stand 6-7, phantom 12NS, EW sitout.
24	12						Double-weave (no relay): even EW move down, odd EW move up; in first half, even board sets up, odd down, in second half, vice versa; boards jump 6 tables after 6 rounds.
		M1212DW	12	2	24	M1212DW	Relay 6-7, bye-stand 12-1, much simpler.
25	12.5	Mitchell	12	2	24		Relay 6-7, bye-stand 12-1, rovers 13NS start 8NS round 2.
26	13	Mitchell	12	2	26		
odd	13.5+	Mitchell	12	2	26+		Rover Mitchell, no relay, skip with even number of tables
even	14+	Mitchell	12	2	28+		Mitchell, no relay, skip with even number of tables