

# ISR Tagging

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Based on work with L. Randall and L.-T. Wang (1101.0810)

# Outline

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- ❖ Introduction & Motivation
- ❖ Tagging an ISR Jet
- ❖ Uses of an ISR Jet
- ❖ Conclusion

# Takeaway

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- ❖ Initial state radiation (ISR) is normally a nuisance.
  - ❖ It can contaminate jets, and makes sorting out combinatorics hard.
- ❖ However,
  - ❖ When ISR produces a jet it can often be tagged (through methods we introduce).
  - ❖ By investigating an ISR jet we can learn valuable information about the event which produced it.

# Introduction & Motivations

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# Busy Final States

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- ❖ The LHC will, hopefully, allow us to produce and study particles from physics beyond the SM.
- ❖ Even at leading order the decay processes of these new particles can yield busy final states

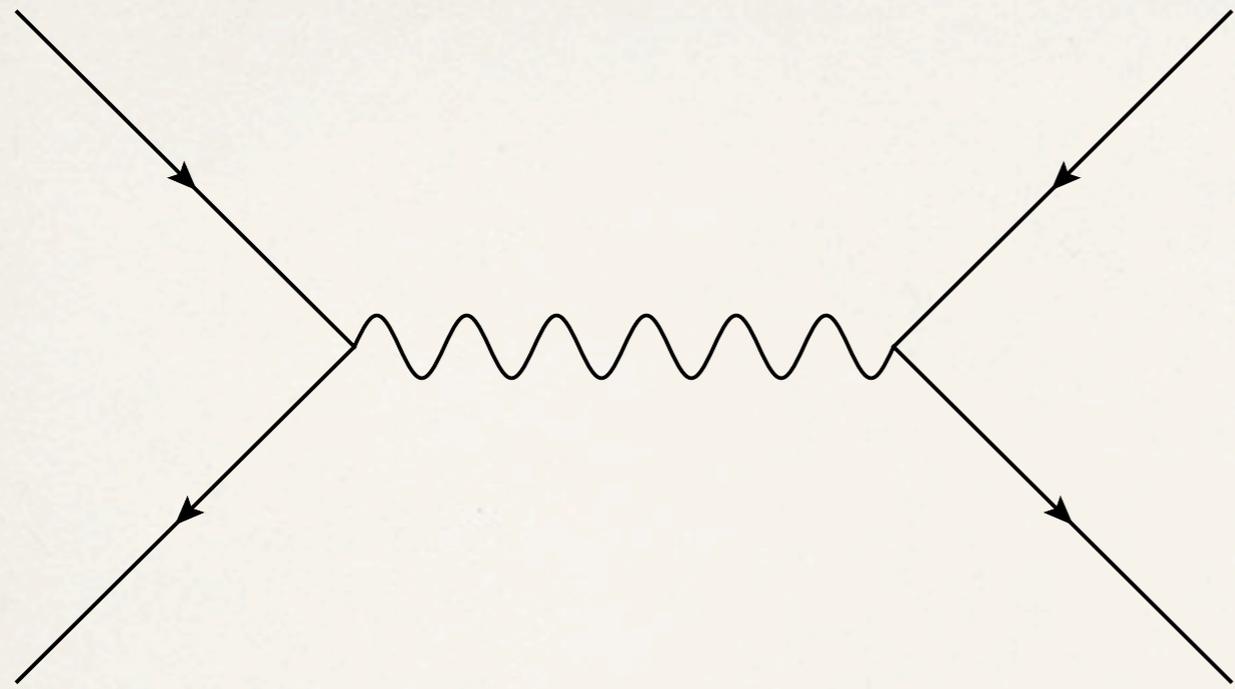
$$\text{Example : } \tilde{g} \rightarrow t\bar{t}\chi_0 \rightarrow 6j + \chi_0$$

- ❖ However, what we observe in the detector is actually much more complicated than the leading tree level diagrams suggest.

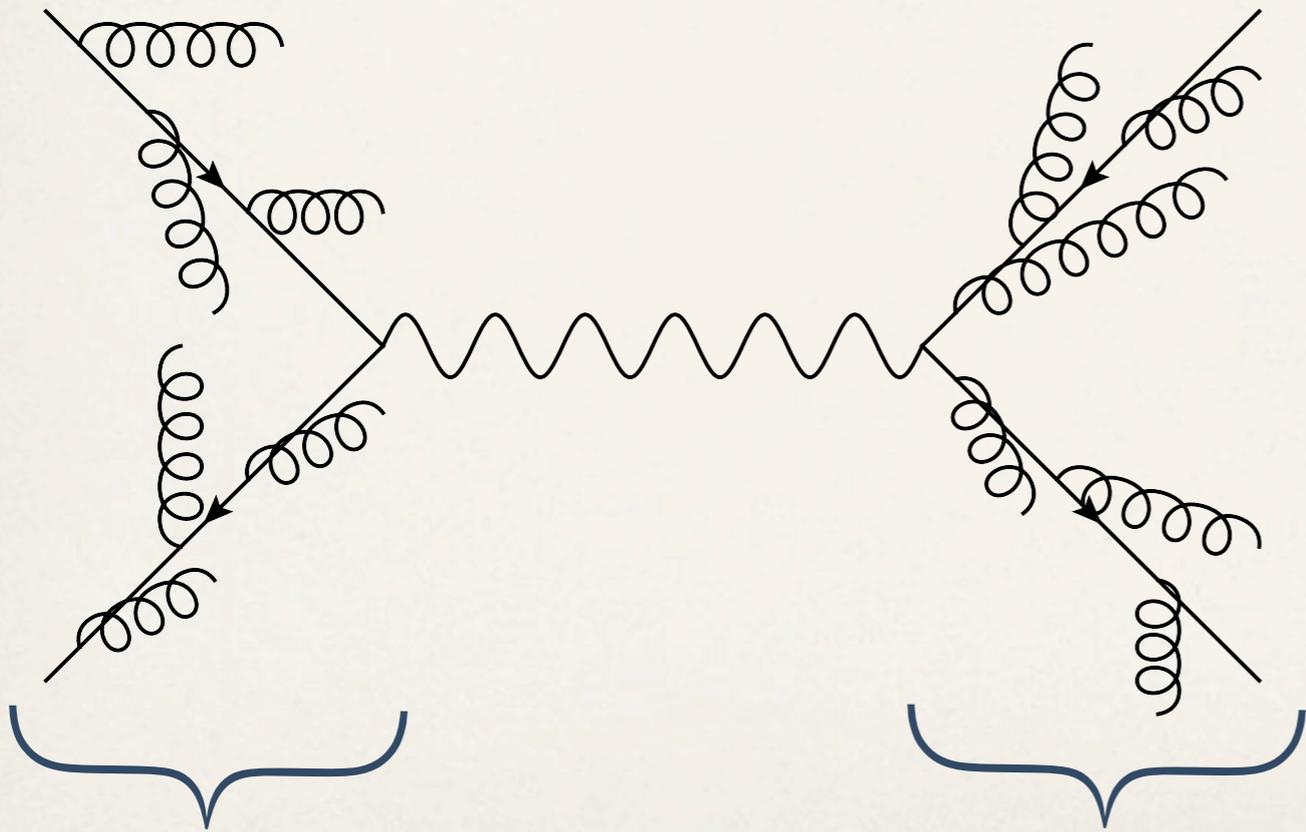
# Initial & Final State Radiation (ISR/FSR)

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- ❖ This is because leading order tree level considerations neglect initial state radiation .
- ❖ Colored final state particles will emit soft/ collinear radiation (FSR)
  - ❖ These emissions are together resolved as jets - a spray of radiation in one direction.
- ❖ In the same way, partons in the proton will emit soft/ collinear radiation (ISR) before they scatter into/ via new physics states



Lowest order diagram for the production and decay of a  $Z'$



Production of  $Z'$  showing ISR / FSR

ISR

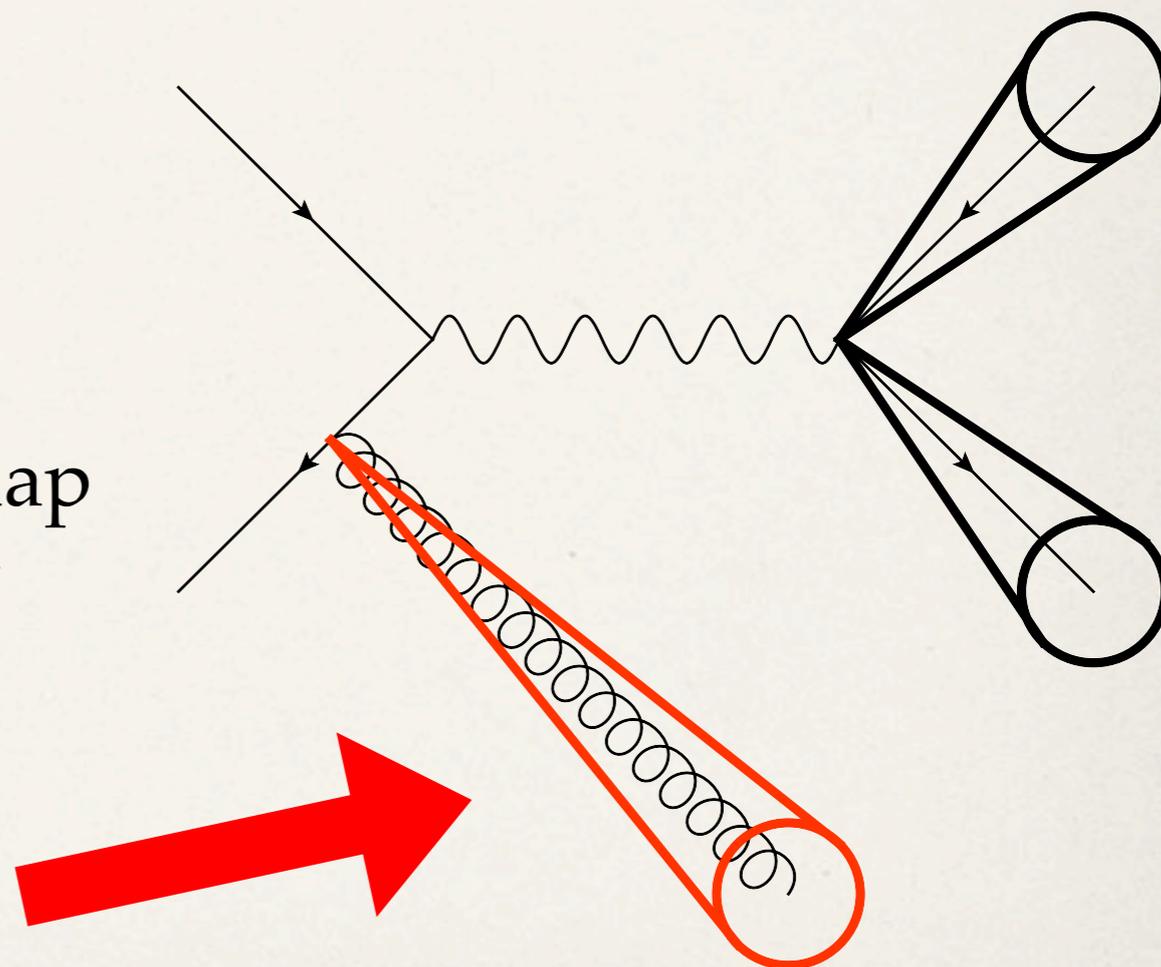
FSR

# Effects of ISR

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- ❖ We see ISR emissions as additional states in the detector.
- ❖ Basically, they can do two things
  1. Some emissions will spatially overlap with `signal' jets (motivation for jet topiary).

2. Others will be assigned their own jets.



- ❖ So, if we can identify ISR jets on an event-by-event basis then we can do a better job at reconstructing new physics events.
- ❖ This will be our goal.
- ❖ We'll see that we can even learn something new about BSM events.

# Tagging an ISR Jet

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# Setup

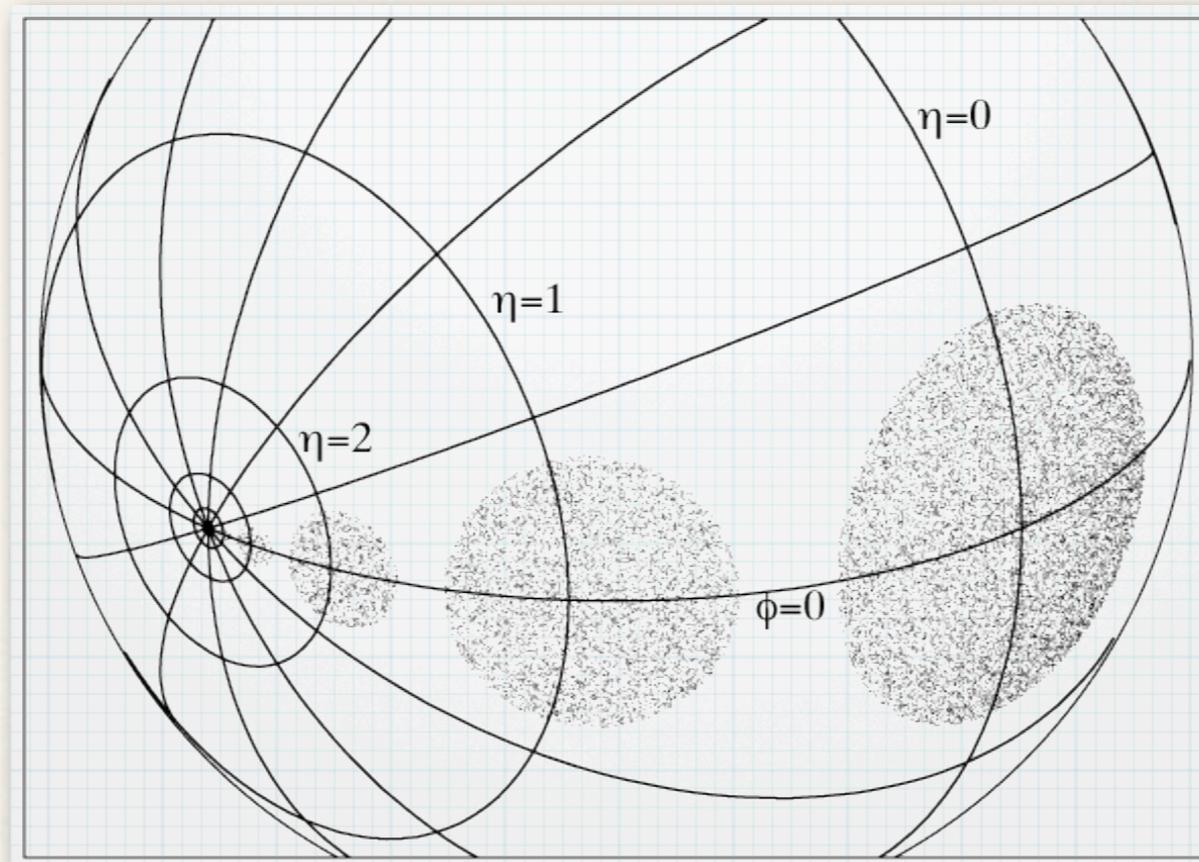
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- ❖ To tag an ISR jet we need to identify the criteria which distinguish it from FSR.
- ❖ These criteria are a little dependent on the event topology, although as we will see, adopting them from one process to another isn't too hard.
- ❖ Here we'll focus on the **symmetric production** of new physics states which decay into jets:

$$pp \rightarrow N_f J + 2\chi_1^0 + \text{ISR}$$

where  $N_f=2(4)$  for di-squark and di-gluino production.

- ❖ In symmetric processes each jet should have a partner with roughly similar kinematics & color structure.
- ❖ Look for unpaired jets
- ❖ Furthermore, the hard interaction distinguishes a region of rapidity which is more likely to be populated by FSR jets - outside this region jets more likely to come from ISR.



# Summary of Tagging Procedure

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## ● Tag (all `or' conditions)

- \* Take hardest  $N+1$  jets. Look for those

1. Distinguished in  $p_T$

2. Distinguished in rapidity

3. Distinguished in  $m/p_T$

## ● Check (all `and' conditions)

- \* Require the candidate ISR jet

1. Not be central

2. Remain somewhat isolated in rapidity

- \* Require that the implicit FSR jets be

1. Close in  $p_T$

2. Central

# Uses of an ISR Jet

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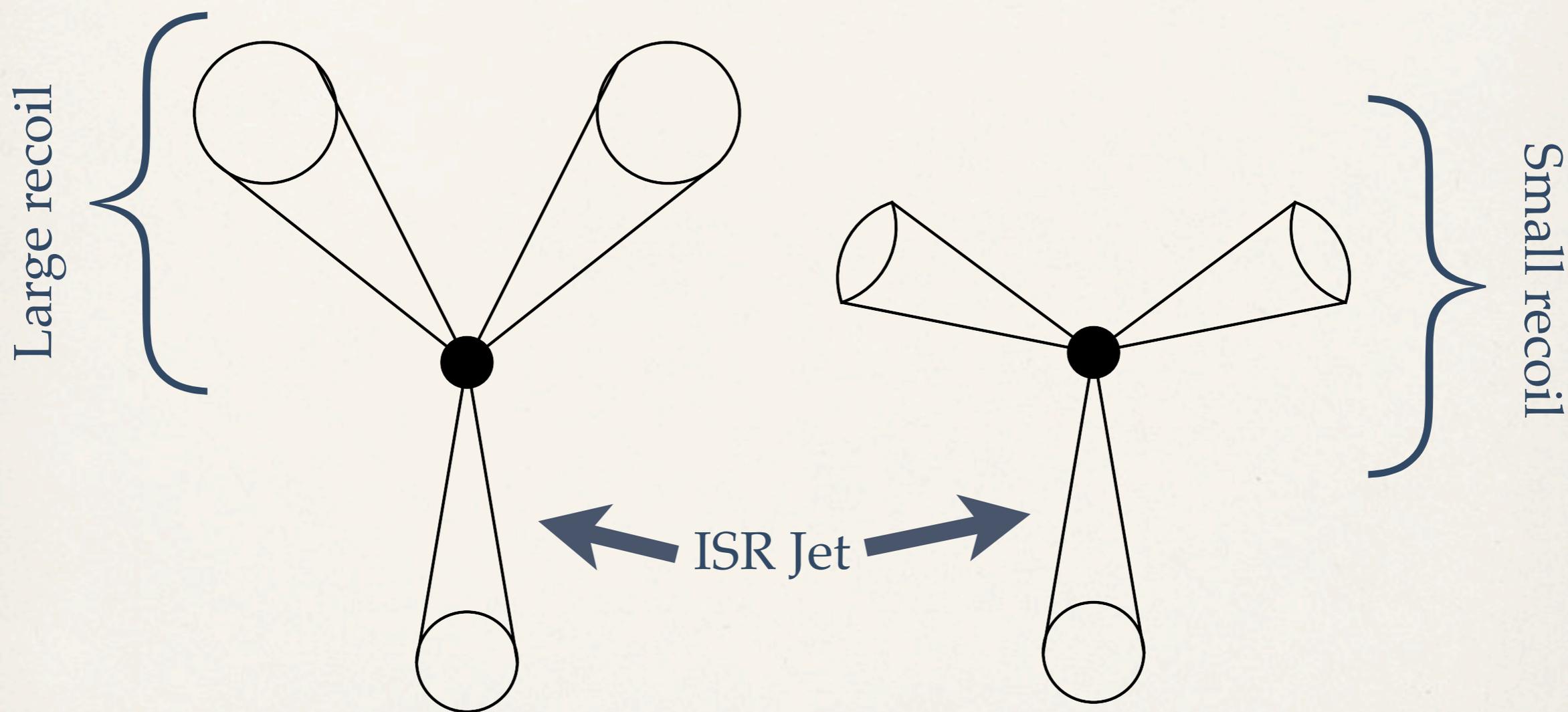
# What's ISR Tagging Good For?

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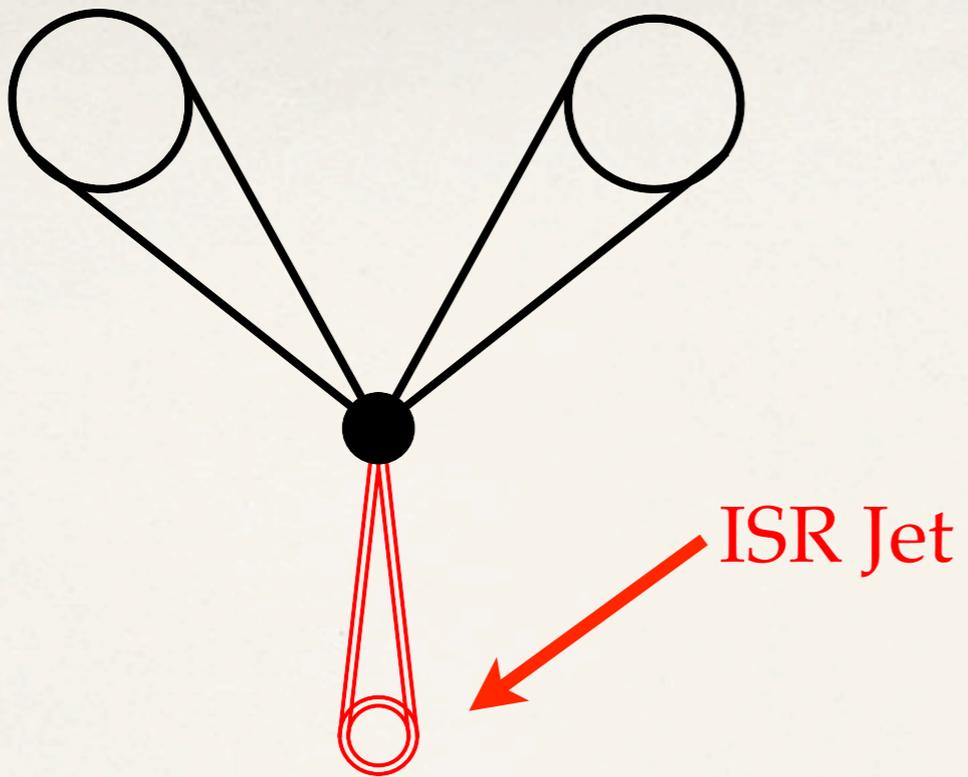
- ❖ The most obvious use of ISR tagging is in resolving combinatorics. However, there are a number of other interesting possibilities:
  1. The ISR  $p_T$  can tell us about the scale probed in the interaction
  2. ISR  $p_T$  can also tell us about the initial states (valence quark / sea quark / gluon)
  3. Curiously, requiring an ISR tag is a good signal/background discriminant
  4. We can make use of a cute trick and measure the recoil of FSR against ISR, and thus infer the mass of the BSM system produced.

# Starting Configuration

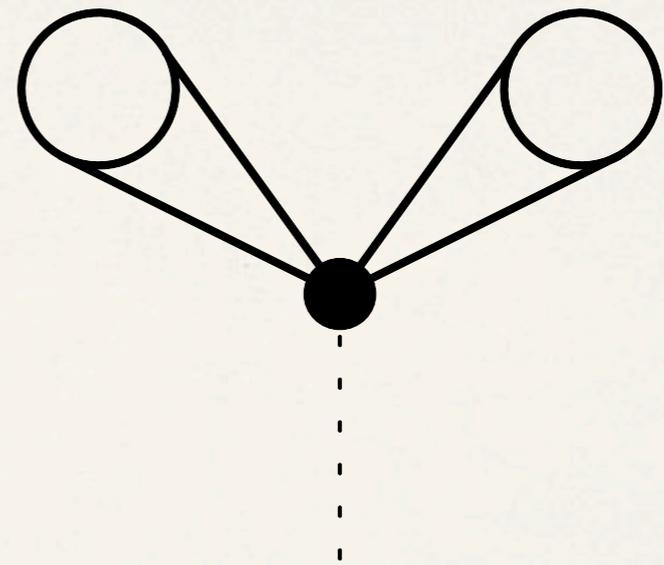
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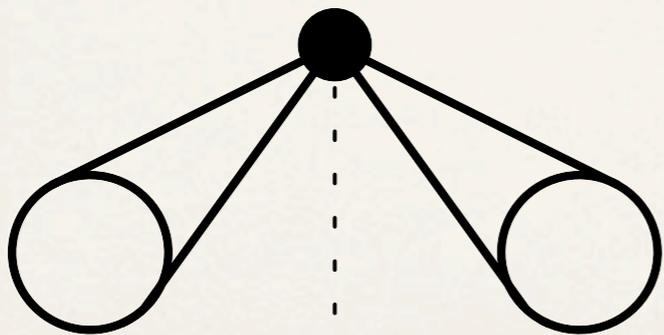
Note: In our system there is missing energy - the above picture is only true on average - i.e. there is no exact balance



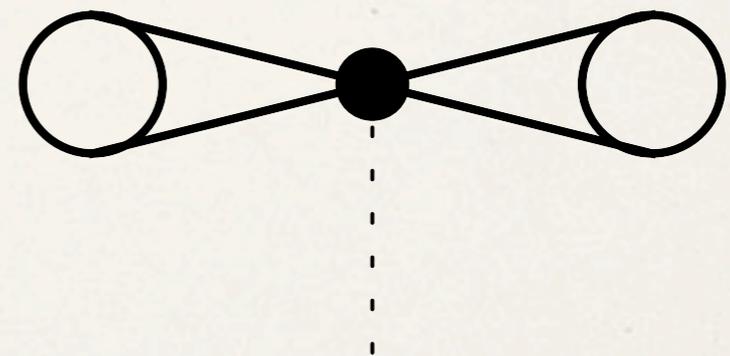
Pre-boost



Under boost



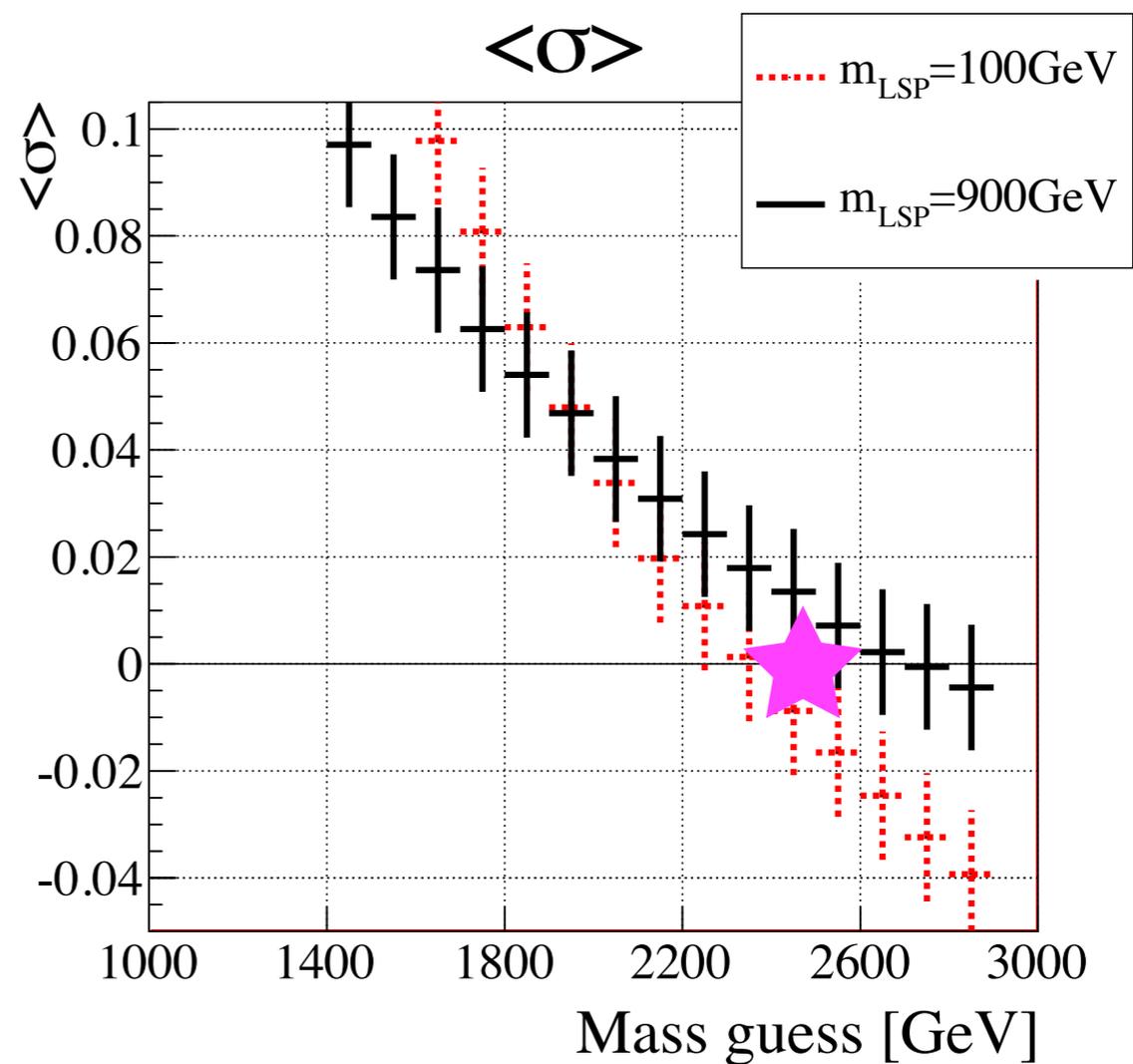
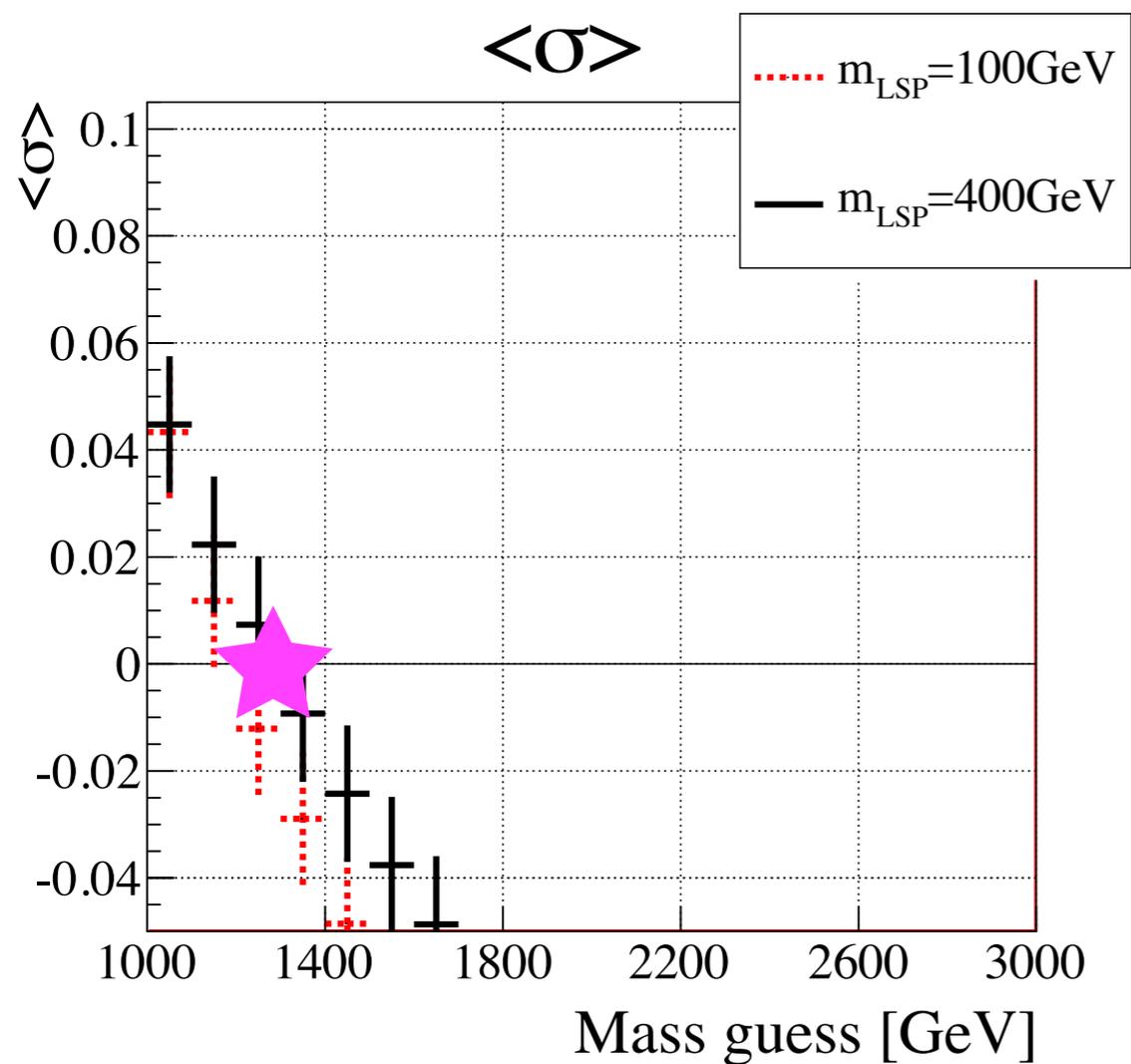
Over boost



Correct boost

# Main Result

$m_{\text{Glunio}} = 0.5$  (1.0) TeV for left (right) plots



★ } Where we expect  $\langle \sigma \rangle = 0$

- ❖ To emphasize what happened
  - ❖ On the previous page, for a 1 TeV gluino with a 900 GeV LSP we were able to infer the presence of 2.5 TeV physics from four dinky ( $p_T \sim 50$  GeV) FSR jets and ISR. Not bad!

# Future Directions & Conclusion

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# Future Directions

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- ❖ We were able to get pretty far with a simple minded ISR tagger based on only three observables.
- ❖ Surely a more accurate tagger can be made, and it would be interesting to think of what could be added.
  - ❖ Especially interesting to think of how to adapt it to even busier environments.

# Conclusions

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- ❖ In looking for new physics at the LHC, we'll have to contend with initial state radiation (ISR).
- ❖ Not only can we mitigate its effects when it contaminates 'signal' jets (through jet topiary), here we have shown that we can reliably tag jets as having come from ISR.
- ❖ This not only improves combinatorics - we saw we can actually derive new information from ISR jets to improve our understanding of BSM events.

# Backup Note

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- \* How do we know we're tagging ISR and not something else?
  - \* After all, technically ISR is not very well defined especially when you have color connections between the initial and final states.
- \* Answer: Use the LL parton shower definition of ISR
  - \* When you simulate events with ISR find a tagging rate ( $X$ ), when you simulate without ISR you get another tagging rate ( $Y$ ). As long as  $X \gg Y$  you can be confident you're tagging mostly ISR.
  - \* Note: Even if we add in ME/PS matching the rates, distributions don't change much compared to LO+PS -> This gives us added confidence in our results.