Objective: Understand the difficulties of using a mobility aid

Rules:

- Each team will be assigned a mobility aid.
- The team has to travel from 1-371, around campus using the route on the attached map, finishing in M-Lab, which is in the basement of E34.
- Each team must have a designated “rider” at all times
  - Rider does not have use of his/her legs
  - Rider can be carried or pushed
  - As a rider, only ask for help when you need it. Try to visualize what you would/would not be comfortable with if you were disabled
- Each team has to visit a bathroom and have their rider sit on a toilet for 30 seconds (actually using the toilet is not required)
- A team can switch riders as many times as they want
- Each member of the team has to be the rider for a minimum of 3 minutes during the race. You are allowed to ask for a push from your teammates, but try to propel yourself as independently as possible.
- Elevators cannot be used
- Teams must switch mobility aids at each check point
  - Make sure your team tests each mobility aid
  - Don’t move on to the next check point until you have switched mobility aids
  - All check points are in the basement in the network of tunnels under MIT
- Be respectful! This is not a joke. Be careful when you race so no one gets hurt.
Start at 1-371

1. Basement, Barker elevators under infinite
2. Basement, end of hallway under Stata
3. Basement, under 30-60-90 building

Finish in M-Lab (E34)