Field Guides
To Ensuring Voter Intent

Guiding voters through the polling place

Field-researched, critical election design techniques to help ensure that every vote is cast as voters intend

A project of Dana E. Chisnell and civicdesigning.org
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About the Field Guide series

There have been excellent ballot design guidelines around since mid-2007 when the U.S. Election Assistance Commission published AIGA Design For Democracy’s work in its report, *Effective Designs for the Administration of Federal Elections*. Everyone involved in that project quickly figured out that, as juicy as the design specs were in that report, they needed to be boiled down to essentials that local election officials could easily act on within the constraints they had. *Field Guides To Ensuring Voter Intent* were inspired by that need.

— Dana Chisnell, Field Guides Editor
About this Field Guide

Hurricane Sandy, which struck the East Coast just before Election Day in 2012, delivered lessons and opportunities. Election officials proved just how resourceful they could be as polling places disappeared under water or were without power. The many success stories that came out of that election pointed to a few themes, one of which was about helping voters find their polling places and then make their way to voting within them. The guidelines in this Field Guide come from AIGA Design For Democracy’s excellent work in Effective Designs for the Administration of Federal Elections.

To learn more about the research behind this guide and download examples, go to civicdesigning.org.

The importance of guiding voters in the polling place

Polling places can be confusing, especially during peak times when there are a lot of voters waiting to vote.

Clear, easy to find, easy to read signs can help voters move through the process smoothly, keeping lines moving and minimizing waiting time.
No. 01

Make signs easy to read.

Hang signs at eye level for most voters.

Make sure that signs are visible from around the room. Are they behind poll workers?
• Identify precinct, district, or wards clearly.

• Show voters where to line up.

• Make it easy for voters to find the scanner after marking their ballot.

No. 02

Show traffic patterns.

Make it easy for voters to navigate the polling place.

Where do they start? Do they have to go to several tables?

Where is the voting system for people with disabilities?
Use **blue** for general information.

**CMYK value**: 90%, 45%, 0%, 0%

**RGB value**: 0000FF

Use **red** for voting instructions or ballot information.

**CMYK value**: 0%, 95%, 100%, 0%

**RGB value**: FF0000

**No. 03**

**Use color to identify types of information.**

Color and contrast help people quickly identify the purpose and content of signs.

Combine color with text or shape for accessibility.
Be clear about actions voters must take.

For voting, make diagrams accurate to your voting system. Close-up line drawings are better than photographs.

Use icons, arrows, or symbols for meaning, not decoration.

Continue voting next side instruction is placed at the end of the last column on the page.
No. 05

Provide clear information about behavior in the polling place.

Write in active voice.

Tell voters what to do. Avoid negative (don’t do) when possible.

Before  Voter Assistance Table

After  Register and get provisional ballots here

Before  Cell phones are forbidden

After  Please respect other voters: use your cell phone outside the polling place.

Before  No electioneering within 100 feet of the polling place

After  You may not show, wear, or hand out anything to support a candidate or ballot question within 100 feet of the polling place.
Before

It is unlawful to remove any ballots from the voting place. Punishable by up to 6 months in jail. #25-2430

After

Do not remove any ballots from the polling place. It is against the law, and you can be punished by up to 6 months in jail.

State Law 25-2430

No. 06

Communicate laws and regulations appropriately.

Write a heading or sentence to summarize the law. If possible, paraphrase in plain language.

Include the source of the law so others can look it up.

Work with your counsel to get legal review early.
No. 07

Make it easy to read all languages.

Make it easy to compare the information between languages.

Limit signs to 2 languages.*
One should be English.

* English + 2 Asian languages may also work.

Show all languages in parallel: the two languages side-by-side or stacked. Use one image for both languages.
Examples

Review your ballot.
You must fill in the oval for your vote to count.
Please limit voting time to 5 minutes.
Put your phone away. Cell phones are not allowed in the polling place.

No. 08

Write in plain language.

Write short sentences.
Use simple words.
Think of the voter as “you.”
Write in the positive.
Use numbers on step-by-step instructions.
Keep paragraphs short.
No. 09

Use icons to reinforce instructions.

Use informational icons such as arrows and exclamation points to draw attention to important information or to help voters quickly scan dense information.

The Election Assistance Commission publishes icons like these in camera-ready formats. Request yours (along with Effective Designs for the Administration of Federal Elections, which has lots of other resources) at http://tinyurl.com/eacdesigns.
No. 10

Make the text easy to read.

- Use a font large enough to be seen from a distance.
- Use upper- and lowercase.
- Use sans-serif fonts.
- Use white space to separate items on the same sign or poster.

Type should be sized up 1.75 inches for every 50 feet of viewing distance.

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Tip
Check that signs and posters are easy to find and read.

Can voters:

☐ find the information they need?
☐ find the correct place to sign in?
☐ understand how to navigate through the polling place?
☐ read all signs easily?
☐ read information in all languages provided at the polling place?
☐ understand what is allowed (and not allowed) in the polling place?
Who made this Guide possible?

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Order more

Order more or download PDFs of this Field Guide and the other guides in the series at: civicdesigning.org/fieldguides

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