





# e-Planning, Urban Science & Digital Transition

#### **Knowledge Representation & Artificial Intelligence in Planning**

2012-2023

Pedro Ferraz de Abreu



MIT - DUSP 11.S955 (grad) & 11.S189 (undergrad) UL-UA-UNL Joint PhD Program on e-Planning







#### The Nature and Limits of A.I.

2012-2023

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#### The Nature and Limits of A.I.

- What is Artificial Intelligence
- Introduction to Gödel and Tarski Theorems
- Towards an e-Planning Theory of Complexity
- How can AI help / hurt ... and be regulated





#### What is Artificial Intelligence

- What is Intelligence
- Turing Test, Eliza, Asimov Laws paradox
   1972 Stanford
   Mycin expert system and accountability paradigm
- Minsky's robot & common sense knowledge paradigm
- Mental processes and Body exponentiation 3 "schools" of AI: Stanford, Carneggie Mellon, MIT





#### What is Artificial Intelligence

3 "schools" of AI: Stanford , Carneggie Mellon, MIT

- Stanford: Predicate calculus, Logic, Deduction / Induction

- Carneggie Mellon: Expert Systems, Taxonomy, Lenat's common sense

- MIT: Psychology, Brain cognitive science, micro-worlds and Piaget





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#### Gödel Theorem - Incompleteness

**Theorem 1.** Any recursively enumerable axiomatic theory, capable of expressing basic truths of arithmetic cannot be, at the same time, **complete** and **consistent**. In other words, in a consistent theory, there are always prepositions that cannot be demonstrated to be either true or false.

**Theorem 2**. A recursively enumerable theory, capable of expressing basic truths of arithmetic and statements of *proof theory*, can prove its own **consistency** if, and only if, it is **inconsistent**.

#### Tarski Theorem - Undefinability

**Tarski's undefinability theorem**, stated and proved by Alfred Tarski in 1936, is an important limitative result in mathematical logic, the foundations of mathematics, and in formal semantics. Informally, the theorem states that *arithmetical truth cannot be defined in arithmetic*.

The theorem applies more generally to any sufficiently strong formal system, showing that truth in the standard model of the system cannot be defined within the system.





Gödel Theorem - Incompleteness

Can human-made AI overtake human Intelligence?

If Gödel Theorem applies - No.

Tarski Theorem - Undefinability

Can Humans design & create a Super-Human Species?

If Tarski Theorem applies - No.





Gödel Theorem - Incompleteness Tarski Theorem - Undefinability

Then, How do we know if these theorems apply?

In other words, are we within the boundaries of validity?

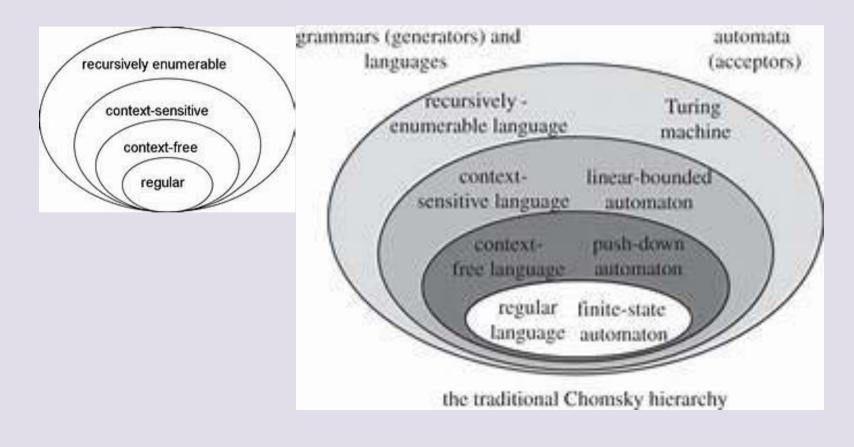
Al requires code; Code is a computer language;

Any Language is defined by an initial set of symbols and a set of "production rules" of its elements: **a Grammar.** 





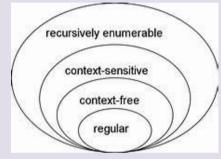
#### **Regular Grammars**

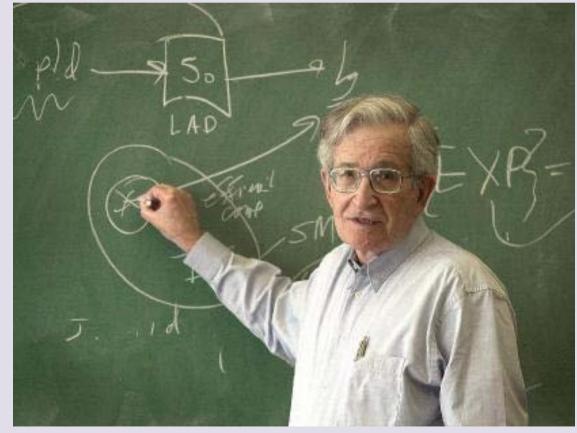






#### **Regular Grammars**

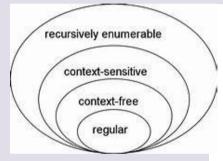








#### **Regular Grammars**



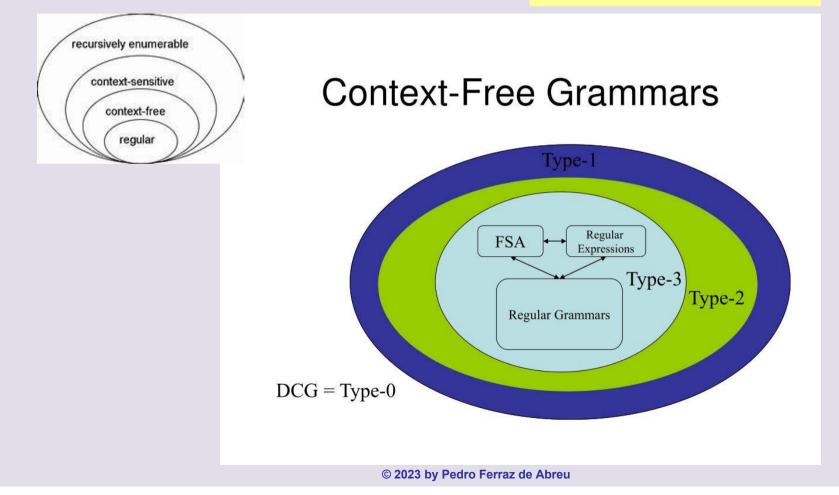
#### **Chomsky Hierarchy**

Grammars	Languages	Automaton	Restrictions (w1 → w2)
Туре-0	Phrase-structure	Turing machine	w1 = any string with at least 1 non-terminal w2 = any string
Type-1	Context-sensitive	Bounded Turing machine	w1 = any string with at least 1 non-terminal w2 = any string at least as long as w1
Type-2	Context-free	Non-deterministic pushdown automaton	w1 = one non-terminal w2 = any string
Туре-3	Regular	Finite state automaton	w1 = one non-terminal w2 = tA or t (t = terminal A = non-terminal)





**Regular Grammars** 







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# "Planning Complexity" & Chaos

Planning => Decision => from solution (space) to 1
⇒ introduce Human & Nature Constraints
⇒ More ordered environment => guiding the future
⇒ Reduce uncertainty => restrict alternative spaces

#### <=> Decrease entropy

Ergo... Requires Increase of Information In society, not just Planners, decision-makers





# "Computational Complexity" =

The cost of a program's execution

(running time, memory, ...)

rather than

The cost of the program

(# of statements, development time)

[In this sense, less-complex programs require more development time.]





# "Planning Complexity"

Cost of a Plan Execution

Implementation, management, monitoring, enforcement, evaluation, readjustaments

#### But also +

Cost of *Decision* on a Plan

User needs assessment, problem and solution space, prioritizing, impacts evaluation, risk assessement cost benefit analysis, opportunity costs, optimization, sustainable capacity assessment...

Rather than the cost of making a Plan...





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#### • How can Al help

-Qualified & Quantified Search (problem & solution space)

-Knowledge Libraries (for Intelligent Multimedia Geo-referenced Systems)

-State Machines (graph theory)

-Intelligent Models and Simulations (with inference engines)

-Expert Systems and Predicate Calculus, Truth Maintenance Systems

-Managing Distributed Systems and Participory Science-based Data

-Data Mining - "Big Data Problem"

-...

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# **Artificial Intelligence in Planning**

#### How can AI hurt

-...

-Displacing jobs - if development is directed that way vs complementing

-Losing transparency (knowledge & assumptions are encapsulated)

-Increasing the literacy gap (complexity is more demanding)

-Harder to debug (genetic "self-altering" algorythms and programming)

-Lost of Human heuristics (common-sense paradigm problem)

-False security & reliability ("shit in shit out" is time sensitive and amplified by inference jumps)

-Amplification, Replication and Exponentiation of mistakes and bad decisions





#### • How can we regulate A.I.

#### - PROBLEM 1.

The main challenge of AI to Regulation and Compliance Enforcement, is its design to *learn* and *change its own code* - in other words, its OPACITY to non-experts, without AI Knowledge and AI Tools

#### - PROBLEM 2.

The power and potential of last generation AI Tools, is not based solely on its own sophistication levels; it is compounded, in a major and critical way, by the MASSIVE SCALE of DATA it has at its disposal.

#### -SOLUTION SPACE:

Any AI Regulation requires Societal real control of both Technology Development AND Data. In other words: PROPERTY RIGHTS - on Technology and on Data - is the KEY issue.





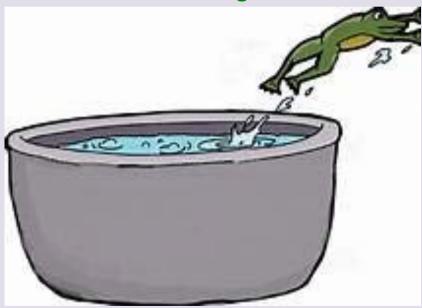
#### **ICT Qualitative Leap:**

#### The Frog Qualitative Jump Paradigm

Without e-Planning

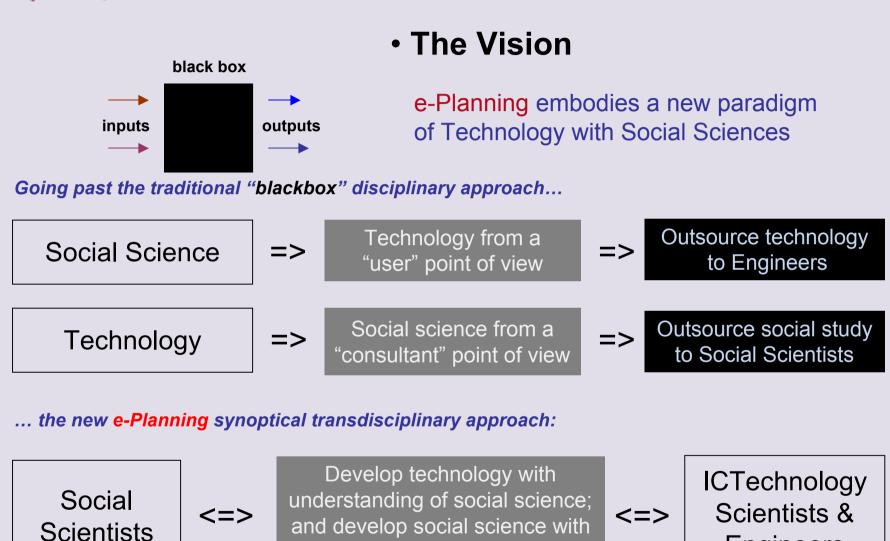
With e-Planning











understanding of technology

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Engineers





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e-Planning scientific domains	Summary of key objectives		
e-Planning knowledge infrastructure (e- infrastructure)	Mapping of the knowledge society. Mapping of the planning knowledge. Develop the new ICT infrastructures and strategic frameworks		
e-Planning for the government of the future (e-government)	More efficient and responsive government, closer to citizens; better enabling role; better services; better adjustment to the challenge and new potential of digital implementation of administrative procedures, beyond raw automation; two-way G2G, G2C, G2B.		
e-Planning for a new governance (e-governance)	Foster institutional culture towards the common good, more equity and less exclusion; build strategic institutional capacity within globalized world; better institutions; better regulation framework and handling of market failures, aware of the new ICT context; better balance of security & efficiency vs. freedoms, liberty and accountability.		
e-Planning for the city of the future (e-city) and territory	Build the cities of the future, as sustainable environments with new functionality that breed innovation; foster cities with better quality of life, more attractive and competitive; better spatial planning, promoting social and territorial cohesion, incorporating new structural impacts of ICTs.		
e-Planning for a new citizenship (e-citizenship)	Enable a better informed and educated citizen, more participative, more critical, more responsible; better balance of technology challenges with ethics & individual freedoms & privacy.		

#### e-Planning Consortium (informal – since 2006)







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# 

- ICT & participatory science
- ICT & participatory democracy
- ICT, inclusion & cooperation
- ICT, policy & strategy

# 

#### Laboratórios de Tecnologia para as Ciências Sociais

2007-2012 **ISCSP-UTL** 

CITIDEP + e-Planning Lab @ CAPP/TSG

www.labtec-cs.net



• Smart Cities, Cohesion & Participatory Systems

• Internet Governance, Open Data, Security & Privacy

# 

#### Laboratórios de Tecnologia e Sociedade

2013-2014

FC-UL

CITIDEP + e-Planning Lab @ DEGGE

#### www.labtec-cs.net



• Smart Cities, Cohesion & Participatory Systems

• Internet Governance, Open Data, Security & Privacy

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#### Laboratórios de Tecnologia e Sociedade

2015-2018

UA

CITIDEP + e-Planning Lab @ GOVCOP

#### www.labtec-cs.net

(ficou em fase de proposta na UA)



• Smart Cities, Cohesion & Participatory Systems

• Internet Governance, Open Data, Security & Privacy

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#### Laboratórios de Tecnologia e Sociedade

2019-2023

FA-UL

CITIDEP + e-Planning Lab @ CIAUD

#### www.labtec-cs.net

(em fase de proposta na FA-UL)



• Smart Cities, Cohesion & Participatory Systems

• Internet Governance, Open Data, Security & Privacy

# Laboratories of Technology and Society

2023-???

**MIT-DUSP** 

CITIDEP + Urban Science? <u>http://web.mit.edu/uis/e-planning2023/</u>

MIT Proposal ?

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