

Lecture 1: Random Walks and 1-D Diffusion

- A localized high concentration of a substance will spread out to make the concentration spatially homogeneous (2nd Law of thermo)
- Molecules "move" from high to low density
- Individual particles are randomly battered by solvent molecules \Rightarrow causes a random walk
- Many random walks made by many molecules is diffusion
- Diffusion is dominant at less $\sim 1 \mu\text{m}$ length scale \rightarrow

Show Applet Movie of Random Walk
Beach ball at concert example

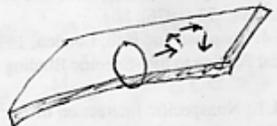
seems remarkable that H_2O collisions perturb the sphere
cannot see little jerks, but can see the large displacements
Einstein 1905: while distracted from his thesis

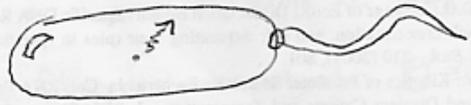
1st observation: pollen particles Robert Brown 1828
the concept of molecules was controversial
'Brownian motion' was mistaken for a life process

Single molecule measurements: Random walk

Bulk measurements: Diffusion

1D  transcription factor sliding on DNA
growth of actin filaments

2D  protein traveling in lipid membrane

3D  protein traveling in cytoplasm
cell motility

One-Dimensional Random Walk

(2)



- flip a coin to determine whether you go left or right
- how far are you likely to go in a random walk
- cannot solve for one walk, but we can determine the average displacement

Enumeration of the possibilities for $N=3$ steps:

| $x=0$ $L \leftarrow$ step length | Distance (x_3) | $\frac{x_3^2}{}$ |
|-------------------------------------|---------------------------|--|
| → → → | +3L | +9L ² |
| → → ↩ | +1 | +1 |
| → ↩ → | +1 | +1 |
| ↩ → → | +1 | +1 |
| → ↩ ↩ | -1 | +1 |
| ↩ → ↩ | +1 | +1 |
| ↩ ↩ → | -1 | +1 |
| ↩ ↩ ↩ | -3 | +9 |
| | $\langle x_3 \rangle = 0$ | $\langle x_3^2 \rangle = 3L^2$ (mean-square displacement) |

for N steps:

$$\langle x_N \rangle = 0 \quad \langle x_N^2 \rangle = NL^2$$

- the mean displacement of a random walk is zero
- that does not mean that you don't go anywhere!

• Add time to the process

$$N = \frac{t}{\Delta t} \leftarrow \text{total time}$$

$$N = \frac{t}{\Delta t} \leftarrow \text{amount of time per step}$$

- Define diffusion constant $D \equiv \left[\frac{\text{length}^2}{\text{time}} \right]$ eg, $\frac{\mu\text{m}^2}{\text{s}}$

$$D = \frac{\langle x_N^2 \rangle}{2t} = \frac{NL^2}{2t} = \frac{L^2}{2\Delta t}$$

$$\langle x_N^2 \rangle = 2Dt \quad (\text{mean-square displacement increases linearly with time})$$

↑ completely arbitrary/convenient later

Any individual random walk will not conform to the diffusion law, even approximately!

- we will observe excursions of any size X as long as we are willing to wait a time $\sim O\left(\frac{X^2}{2D}\right)$
- can easily experimentally measure D : wait time t , measure displacement, and repeat

Higher-dimensions



$$\langle r_N^2 \rangle = \langle x_N^2 \rangle = 2Dt$$



$$\langle r_N^2 \rangle = \langle x_N^2 \rangle + \langle y_N^2 \rangle = 4Dt$$



$$\langle r_N^2 \rangle = \langle x_N^2 \rangle + \langle y_N^2 \rangle + \langle z_N^2 \rangle = 6Dt$$

Example

About how long does it take for a sudden supply of sugar molecules to spread uniformly?

$\langle r_N^2 \rangle = 6Dt$ $\overset{\text{sugar}}{D} \sim 500 \frac{\mu\text{m}^2}{\text{s}}$

$$t \sim \frac{\langle r_N^2 \rangle}{6D}$$

$$t_{\text{coli}} \sim \frac{(1 \mu\text{m})^2}{6(500 \frac{\mu\text{m}^2}{\text{s}})} = 0.0003 \text{ s}$$

$$t_{\text{neut}} \sim \frac{(10)^2}{6(500)} = 0.03 \text{ s}$$

$$t_{\text{nerve}} \sim \frac{(1000)^2}{6(500)} = 300 \text{ s}$$

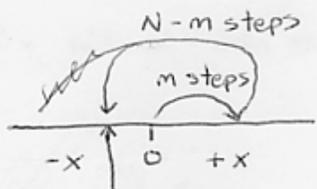
Compare with $D \sim 10 \frac{\mu\text{m}^2}{\text{s}}$ for an average-sized protein in the cytoplasm.



- $r = 1 \mu\text{m}$ for bacterium
- $r = 10 \mu\text{m}$ for neutrophil
- $r = 1000 \mu\text{m}$ for nerve cell

Explicit calculation of the probability distribution

- 1D random walk



final displacement probability $P(m, N)$

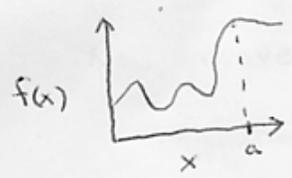
- each step is like flipping a coin $P_+ = P_- = 1/2$
- How many heads in 100 flips?

- Binomial probability distribution: $P(m, N) = \binom{N}{m} \left(\frac{1}{2}\right)^N \frac{N!}{m!(N-m)!}$

- factorials are mathematically intractable
- want to approximate function P

- Calculate a Taylor series around the most probable end point m^*

reminder: purpose of a Taylor Series is to approximate a function with a simpler mathematical expression



$$f(x) \approx f(a) + \left(\frac{df}{dx}\right)_{x=a} (x-a) + \frac{1}{2} \left(\frac{d^2f}{dx^2}\right)_{x=a} (x-a)^2 + \dots$$

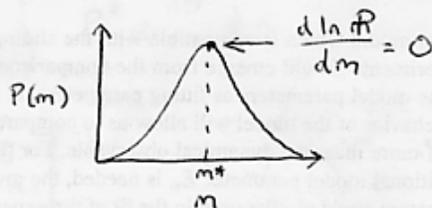
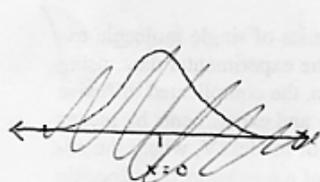
- Approximate $P(m, N)$ - work w/ log is easier

$$\ln P(m) = \ln P(m^*) + \left(\frac{d \ln P}{dm}\right)_{m^*} (m-m^*) + \frac{1}{2} \left(\frac{d^2 \ln P}{dm^2}\right)_{m^*} (m-m^*)^2 + \dots$$

Need to evaluate the derivatives $\left(\frac{d \ln P}{dm}\right)$ and $\left(\frac{d^2 \ln P}{dm^2}\right)$ (4)

Take log of (1) and use Stirling's Approximation ($\ln N! \approx N \ln N$)

$$\ln P = N \ln N - m \ln m - (N-m) \ln (N-m) + N \ln \left(\frac{1}{2}\right)$$



$$(A) \left(\frac{d \ln P}{dm}\right)_{m^*} = 0 = -1 - \ln m^* + \ln (N-m^*) + 1$$

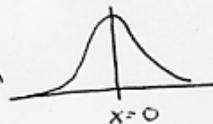
solve for m^* , $m^* = \frac{N}{2}$ (makes sense, right?)

$$(B) \left(\frac{d^2 \ln P}{dm^2}\right)_{m^* = N/2} = \left(-\frac{1}{m} - \frac{1}{N-m}\right)_{m^* = N/2} = -\frac{4}{N}$$

Put (A) & (B) into Taylor Series

$$\ln P = \ln P^* + 0 + \frac{1}{2} \left(-\frac{4}{N}\right) (m-m^*)^2$$

$$P = P^* e^{-\frac{2(m-m^*)^2}{N}} \quad \left. \vphantom{P} \right\} \text{- form of Gaussian Distribution}$$



Now, convert from m to x

~~forward~~ displacement progress is forward-reverse steps

$$\lambda = m - (N-m) = 2m - N$$

$$m = \frac{x+N}{2}$$

$$P(x) = P^* e^{-\frac{x^2}{2N}}$$

↑ at $x=0$

• Now, calculate P^*

⑤

- this is a probability distribution that needs to be normalized

$$\int_{-\infty}^{\infty} P(x) dx = 1 = \int_{-\infty}^{\infty} P^* e^{-\frac{x^2}{2N}} dx$$

$$P^* = \left[\int_{-\infty}^{\infty} e^{-\frac{x^2}{2N}} dx \right]^{-1}$$

(can look up $\int_{-\infty}^{\infty} e^{-ax^2} dx = \sqrt{\frac{\pi}{a}}$)

$$= \frac{1}{\sqrt{2\pi N}} = (2\pi N)^{-\frac{1}{2}}$$

$$P(x) = \frac{1}{\sqrt{2\pi N}} e^{-\frac{x^2}{2N}}$$

a Gaussian of this form $\langle x^2 \rangle = N$

from the Diffusion law

$$\langle x^2 \rangle = 2Dt = N$$

$$P(x) = \frac{1}{\sqrt{4\pi Dt}} e^{-\frac{x^2}{4Dt}}$$

- can calculate D if you have a distribution $P(x)$ at ~~time~~ of displacements at time t