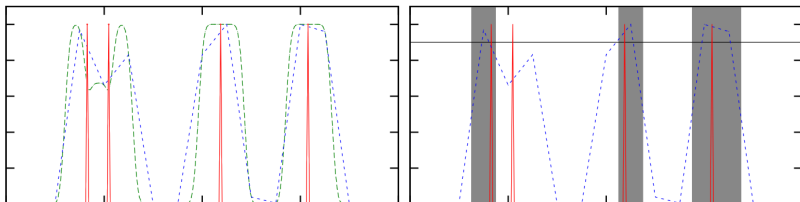


Simple and Practical Algorithm for the Sparse Fourier Transform

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Outline

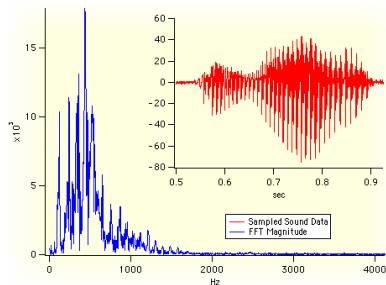
- 1 Introduction
- 2 Algorithm
- 3 Experiments

The Discrete Fourier Transform

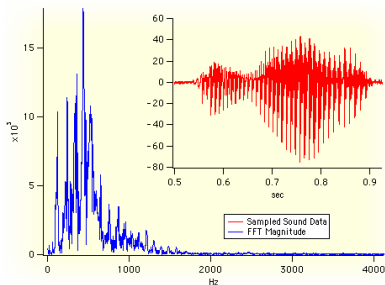
- Discrete Fourier transform: given $x \in \mathbb{C}^n$, find

$$\hat{x}_i = \sum x_j \omega^{ij}$$

- Fundamental tool
 - ▶ Compression (audio, image, video)
 - ▶ Signal processing
 - ▶ Data analysis
 - ▶ ...
- FFT: $O(n \log n)$ time.



Sparse Fourier Transform



- Often the Fourier transform is dominated by a small number of “peaks”
 - ▶ Precisely the reason to use for compression.
- If most of mass in k locations, can we compute FFT faster?

Previous work

- Boolean cube: [KM92], [GL89]. What about \mathbb{C} ?
- [Mansour-92]: $k^c \log^c n$.
- Long list of other work [GGIMS02, AGS03, Iwen10, Aka10]
- Fastest is [Gilbert-Muthukrishnan-Strauss-05]: $k \log^4 n$.
 - ▶ All have poor constants, many logs.
 - ▶ Need $n/k > 40,000$ or $\omega(\log^3 n)$ to beat FFTW.
 - ▶ Our goal: beat FFTW for smaller n/k in theory and practice.
 - ▶ Result: $n/k > 2,000$ or $\omega(\log n)$ to beat FFTW.

Our result

- Simple, practical algorithm with good constants.
- Compute the k -sparse Fourier transform in $O(\sqrt{kn} \log^{3/2} n)$ time.
- Get \hat{x}' with approximation error

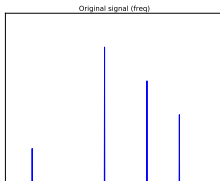
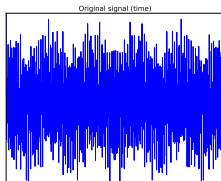
$$\|\hat{x}' - \hat{x}\|_{\infty}^2 \leq \frac{1}{k} \|\hat{x} - \hat{x}_k\|_2^2$$

- If \hat{x} is sparse, recover it exactly.
- Caveats:
 - ▶ Additional $\|x\|_2/n^{\Theta(1)}$ error.
 - ▶ n must be a power of 2.

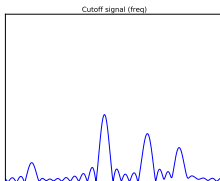
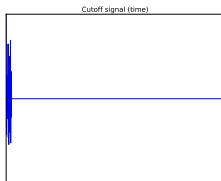
Structure of this section

- If \hat{x} is k -sparse with known support S , find \hat{x}_S exactly in $O(k \log^2 n)$ time.
- In general, estimate \hat{x} approximately in $\tilde{O}(\sqrt{nk})$ time.

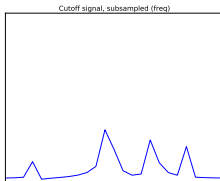
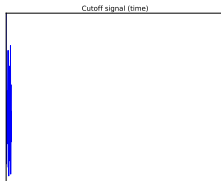
Intuition



n -dimensional DFT

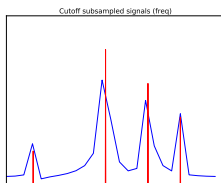
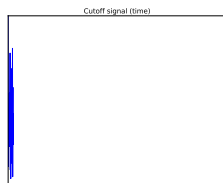


n -dimensional DFT
of first B terms.



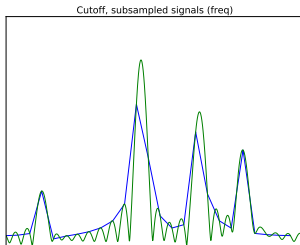
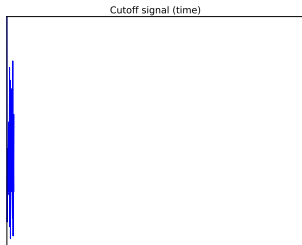
B -dimensional DFT
of first B terms.

Framework



- “Hashes” into B buckets in $B \log B$ time.
- Issues:
 - ▶ “Hashing” needs a random hash function
 - ★ Access $x'_t = \omega^{-at} x_{\sigma t}$, so $\hat{x}'_t = \hat{x}_{\sigma^{-1}t+a}$ [GMS-05]
 - ▶ Collisions
 - ★ Have $B > 4k$, repeat $O(\log n)$ times and take median. [Count-Sketch, CCF02]
 - ▶ Leakage
 - ▶ Finding the support. [Porat-Strauss-12], talk at 9:45am.

Leakage



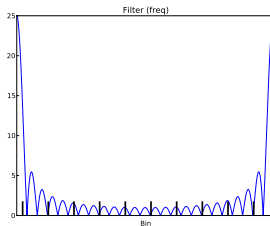
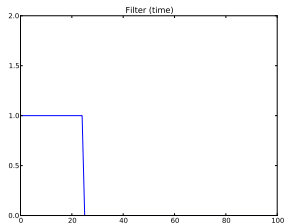
- Let $F_i = \begin{cases} 1 & i < B \\ 0 & \text{otherwise} \end{cases}$ be the “boxcar” filter. (Used in [GGIMS02,GMS05])

- Observe

$$\text{DFT}(F \cdot x, B) = \text{subsample}(\text{DFT}(F \cdot x, n), B) = \text{subsample}(\widehat{F} * \widehat{x}, B).$$

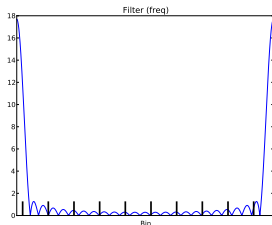
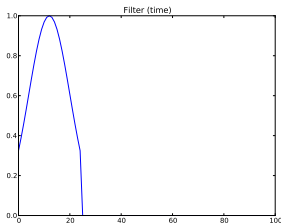
- DFT \widehat{F} of boxcar filter is sinc, decays as $1/i$.
- Need a better filter F !

Filters



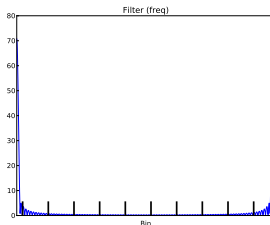
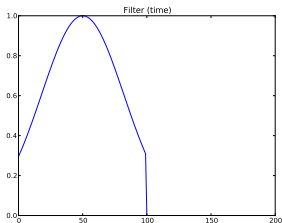
- Observe subsample $(\widehat{F} * \widehat{x}, B)$ in $O(B \log B)$ time.
- Needs for F :
 - ▶ $\text{supp}(F) \in [0, B]$
 - ▶ $|\widehat{F}| < \delta = 1/n^{\Theta(1)}$ except “near” 0.
 - ▶ $\widehat{F} \approx 1$ over $[-n/2B, n/2B]$.

Filters



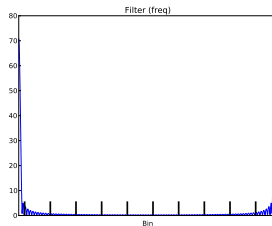
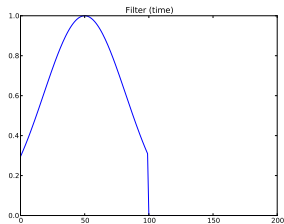
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- Gaussians:
 - ▶ Standard deviation $\sigma = B/\sqrt{\log n}$
 - ▶ DFT has $\widehat{\sigma} = (n/B)\sqrt{\log n}$
 - ▶ Nontrivial leakage into $O(\log n)$ buckets.
 - ▶ But likely trivial contribution to correct bucket.

Filters



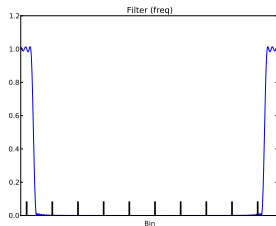
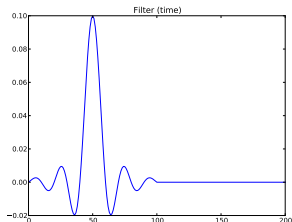
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Filters



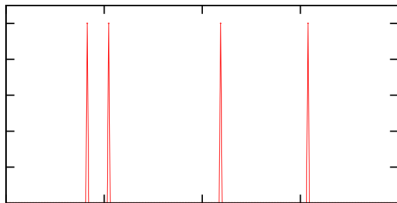
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- H be box-car filter of length n/B .

Filters



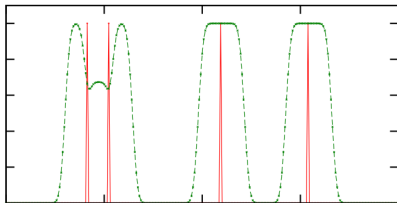
- Let G be Gaussian with $\sigma = B\sqrt{\log n}$
- H be box-car filter of length n/B .
- Use $\hat{F} = \hat{G} * H$.
 - ▶ $F = G \cdot \hat{H}$, so $\text{supp}(F) \subset [0, B \log n]$.
 - ▶ $|\hat{F}| < 1/n^{\Theta(1)}$ outside $-n/B, n/B$.
 - ▶ $|\hat{F}| = 1 \pm 1/n^{\Theta(1)}$ within $n/2B, n/B$.
- Hashes correctly to one bucket, leaks to at most 1 bucket.
- Replace Gaussians with “Dolph-Chebyshev window functions”:
factor 2 improvement.

Algorithm to estimate \hat{x}_S



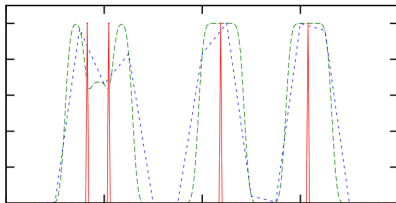
- For $O(\log n)$ different permutations of \hat{x} , compute subsample($\hat{F} * \hat{x}, B$).
- Estimate each x_i as median of values it maps to.

Algorithm to estimate \hat{x}_S



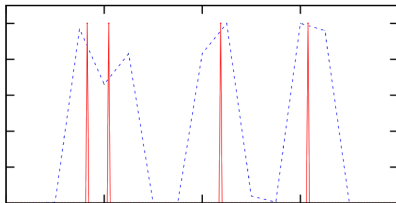
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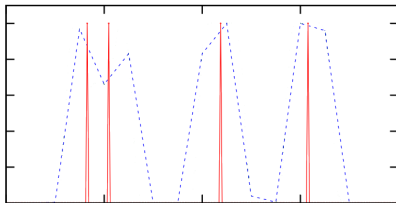
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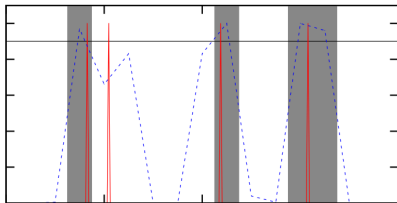
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Algorithm in general



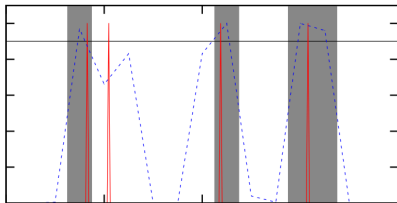
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Algorithm in general



- For $O(\log n)$ different permutations of \hat{x} , compute subsample($\hat{F} * \hat{x}, B$).
- Estimate each x_i as median of values it maps to.
- To find S : choose all that map to the top $2k$ values.

Algorithm in general

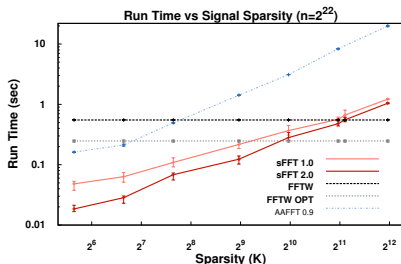
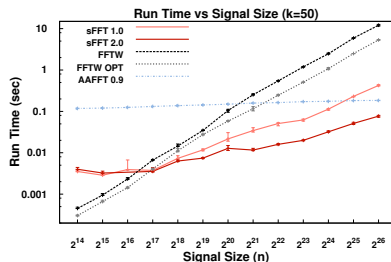


- For $O(\log n)$ different permutations of \hat{x} , compute subsample $(\hat{F} * \hat{x}, B)$.
- Estimate each x_i as median of values it maps to.
- To find S : choose all that map to the top $2k$ values.
- nk/B candidates to update at each iteration: total

$$\left(\frac{nk}{B} + B \log n\right) \log n = \sqrt{nk} \log^{3/2} n$$

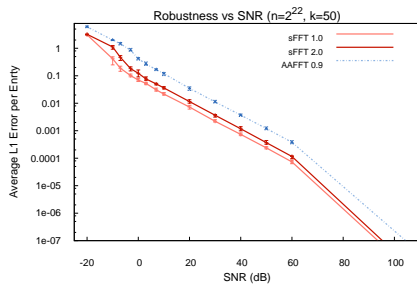
time.

Empirical Performance: runtime



- Compare to FFTW, previous best sublinear algorithm (AAFFT).
- Offer a heuristic that improves time to $\tilde{O}(n^{1/3}k^{2/3})$.
 - ▶ Filter from [Mansour '92].
 - ▶ Can't rerandomize, might miss elements.
- Faster than FFTW for $n/k > 2,000$.
- Faster than AAFFT for $n/k < 1,000,000$.

Empirical Performance: noise



- Just like in Count-Sketch, algorithm is noise tolerant.

Conclusions

- Roughly: fastest algorithm for $n/k \in [2 \times 10^3, 10^6]$.
- Recent improvements [HIKP12b?]
 - ▶ $O(k \log n)$ for exactly sparse \hat{x}
 - ▶ $O(k \log \frac{n}{k} \log n)$ for approximation.
 - ▶ Beats FFTW for $n/k > 400$ (in the exact case).

