

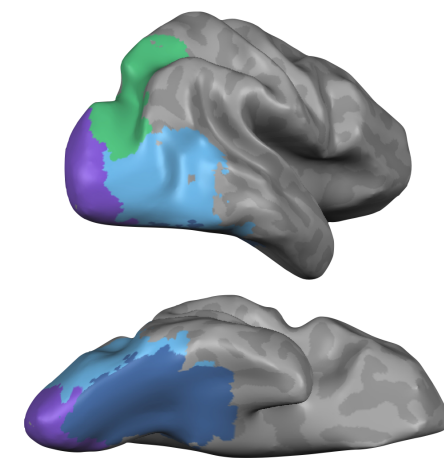
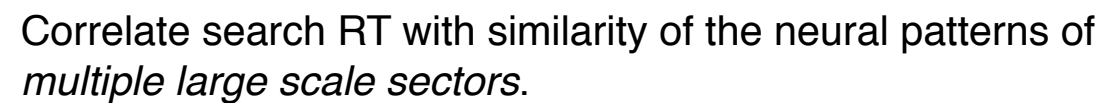
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Does the representational structure of visual cortex predict performance on a behavioral task?

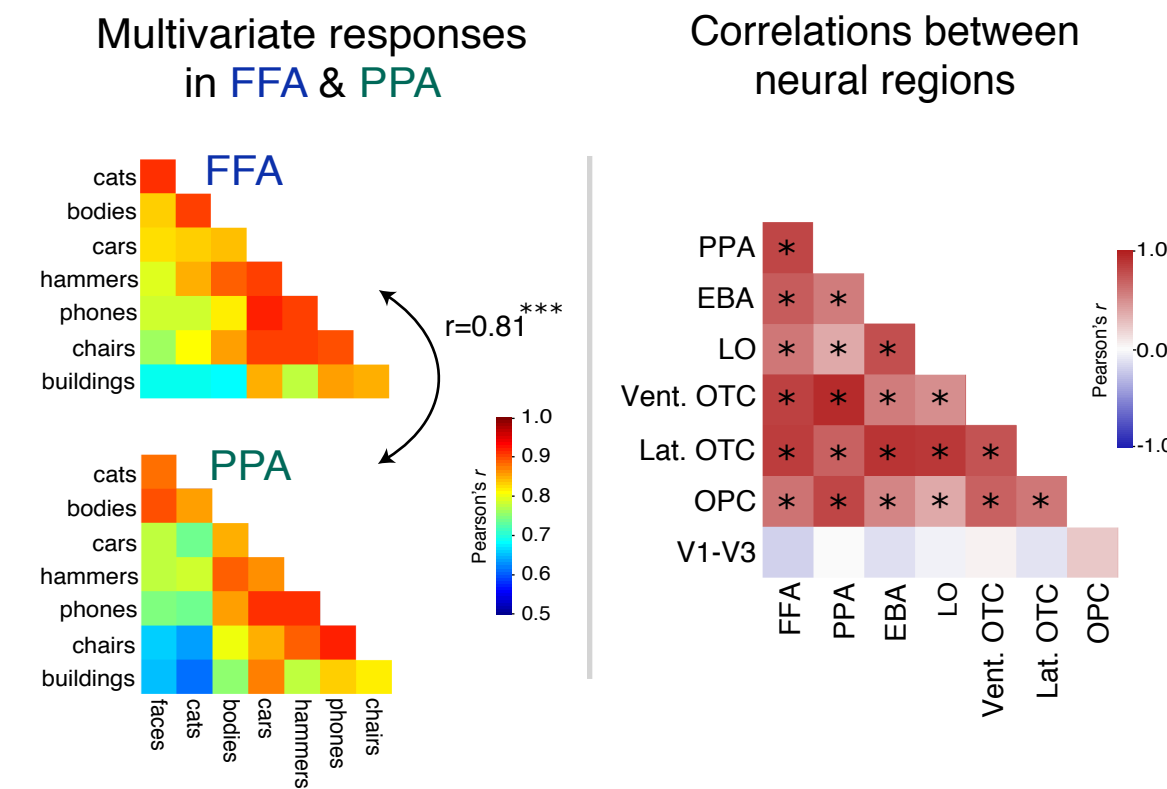
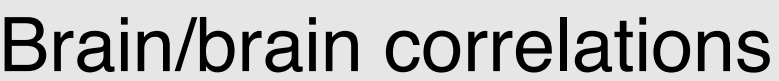
Which neural structures are the most behaviorally relevant (i.e. strongest brain/behavior correlations)?

How does the representational structure of these different regions compare to each other?

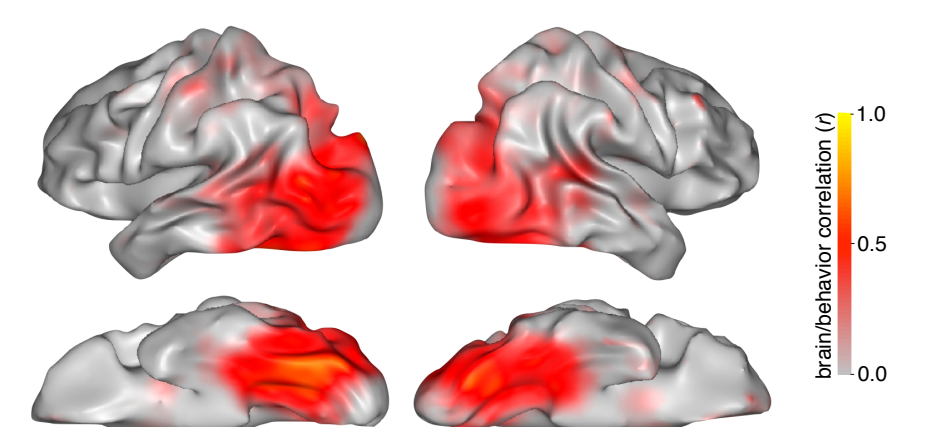
In six new participants, whole-brain neural patterns for these 8 categories were obtained using a blocked design.



Correlate search RT with similarity of the neural patterns of *category selective regions*.



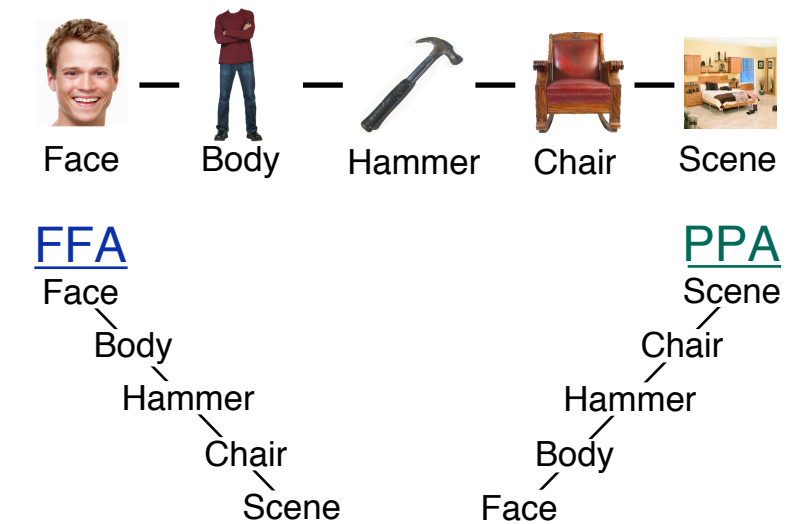
Move a sphere of voxels across entire cortex, and correlate patterns with behavior at each location.



We found evidence for a common representational structure across the majority of higher-level visual cortex that directly relates to behavior.

These results highlight how regions (e.g. FFA/PPA) can have different tunings, but similar underlying representational structures.

How might these different representational schemes be reconciled under a common framework?



Object Pair	Reaction Time (secs.)
faces / hammers	0.88
faces / chairs	0.90
faces / buildings	0.95
faces / cars	0.96
faces / phones	0.99
faces / bodies	1.02
hammers / buildings	1.05
hammers / cats	1.07
hammers / cats / hammers	1.07
cats / chairs	1.08
cats / bodies / buildings	1.09
bodies / cars	1.09
bodies / cats / cars	1.10
cats / phones	1.12
bodies / phones	1.12
hammers / cats	1.15
cats / hammers	1.15
bodies / chairs	1.16
bodies / hammers	1.16
cars / chairs	1.19
cars / buildings	1.19
bodies / cats	1.20
phones / hammers	1.21
chairs / hammers	1.22
buildings / chairs	1.23
chairs / phones	1.28
buildings / phones	1.33
cars / phones	1.35