

Queuing models

Stochastic throughput

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1.041/1.200 Transportation: Foundations and Methods

References

1. Readings: Chapter 4 of Larson and Odoni (2007), Urban Operations Research.
2. John Little, Little's Law as Viewed on its 50th Anniversary. Operations Research, vol 59. 2011.
<https://www.informs.org/Blogs/Operations-Research-Forum/Little-s-Law-as-Viewed-on-its-50th-Anniversary>
3. Slides adapted from Carolina Osorio

Outline

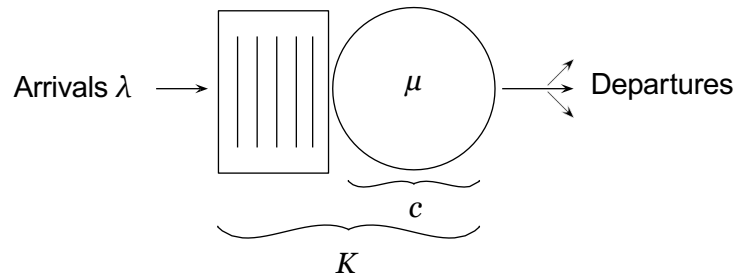
1. Fundamental queueing models
2. Stationary analysis and Little's law
3. M/M/1: Detailed analysis
4. More queues

Outline

1. **Fundamental queueing models**
2. Stationary analysis and Little's law
3. M/M/1: Detailed analysis
4. More queues

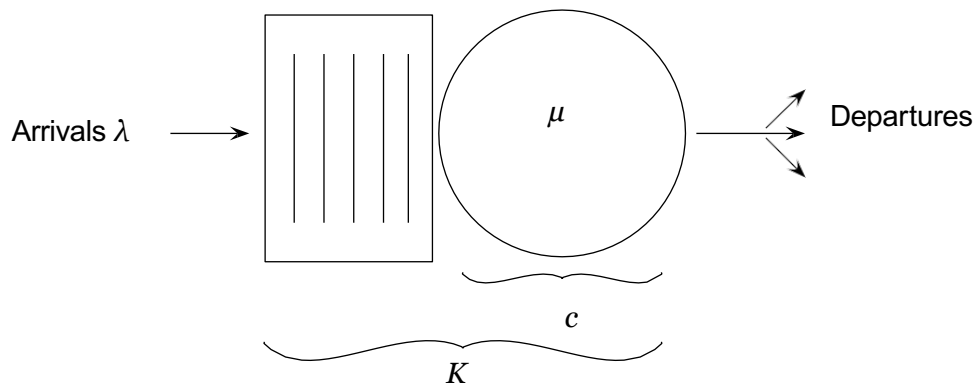
Queueing models

- Customers requiring service are generated over time by an input source
- These customers enter the *queueing system* and join a queue
- At certain times, a member of the queue is selected for service by some rule known as the *queue discipline*.
- The required service is then performed for the customer by the *service mechanism*, after which the customer leaves the queueing system.



Queueing models

- Parameters that characterize a queue
 - Number of parallel servers, c
 - Capacity, K (equal to buffer + servers, may be infinite)
 - Arrival rate, λ
 - Service rate of one server, μ
 - Transition probabilities, p_{ij}
- Arrival distribution
- Queue discipline
- Service distribution



Complete Kendall notation

$$A / S / c / K / P / QD$$

- A : inter-arrival time distribution
- S : service time distribution
- c : number of servers
- K : total system size (∞)
- P : population size (∞)
- QD : Queue discipline (FIFO)

Kendall notation

$$A / S / c / K / P / QD$$

- Arrival (A) / Service (S) Process
 - Assumption: i.i.d
- Some standard code letters for A and S :
 - M : Exponential (M stands for memoryless/Markovian)
 - D : Deterministic
 - E_k : k th-order Erlang distribution
 - G : General distribution
- Examples:
 - $D/D/1$, lends itself to a graphical analysis (Unit 1)
 - $M/M/c$

Number of servers

- Single server
 - One server for all queued customers
- Multiple server
 - Finite number of “identical” servers operating in a parallel configuration
- Infinite-server
 - A server for every customer

Kendall notation

$$A / S / c / K / P / QD$$

- K : total system size, i.e. buffer size + number of servers
- Referred to as “**capacity**” in queueing theory
- $K < \infty$: finite capacity queues

Queue discipline

- Refers to the order in which members of the queue are selected for service
- FIFO: first-in first-out (a.k.a. FCFS)
 - first customer to arrive is first to depart, no passing
 - Single road lane, airport check-in counters
- LIFO: last-in first-out
 - last customer into queue is first to leave
 - Unboarding cars from a ferry, unboarding a bus from behind
- Priority
 - Customers get served in order of priority (highest to lowest)
 - Flight departures along a runway, priority seating when boarding flights
 - Yields / intersections: priority between approaches
- SIRO: service in random order
- PS: processor sharing
- FIFO is the most common discipline for most transportation applications

Queueing theory - keep in mind

- Queueing theory can provide **insights** and approximation of the main system performance measures.
 - Can enable identification of the location of bottlenecks in networks,
 - Give indications on how to improve the system's performance.
- Most closed-form results involve **stationary regime** (steady-state) and **low-order moments** (mean, variance) of the inter-arrival and service time distributions
- Trade-off: realistic model (few available results) vs. tractability (assumptions are questionable)

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1. Fundamental queueing models
2. **Stationary analysis and Little's law**
3. M/M/1: Detailed analysis
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Stationary analysis

- **State of system**: number n of customers in the system
- **Steady state condition**: system is independent of initial state and has reached its long-term equilibrium characteristics
 - A.k.a. steady state regime, stationary regime
- Given:
 - λ = arrival
 - μ = service rate per server
 - c = number of servers (parallel service channels)
- Quantities of interest:
 - \bar{N} : expected number of users in queueing system ($\bar{N} = E[N]$)
 - \bar{N}_q : expected number of users in queue ($\bar{N}_q = E[N_q]$)
 - \bar{T} : expected time in queueing system per user ($\bar{T} = E[T]$)
 - \bar{T}_q : expected waiting time in queue per user ($\bar{T}_q = E[T_q]$)
- 4 unknowns \implies we need 4 equations
- Also of interest: (P_n): **stationary queue length distribution**
 - $\sum_{i=0}^{\infty} P_i = 1$

Stability

- A system is said to be **stable** if its long run averages (N, T) exist and are finite

- Consider an infinite capacity queue:

- Traffic intensity (also called utilization factor):

$$\rho = \frac{\lambda}{c\mu}$$

- $c\mu$: queue service rate.
 - The queue is stable if and only if $\rho < 1$
 - If a system is unstable, its long run measures are meaningless
 - Note:
 - This is necessary only for infinite capacity queues
 - Finite capacity queues have bounded queue lengths, and are therefore always stable
 - Stable systems \rightarrow a steady state condition exists

Little's law

- John Little, MIT Institute Professor
- Proof in: “A proof for the queuing formula: $L = \lambda W$ ” (1961), Operations Research
- [Little's Law as viewed on its 50th Anniversary](#) (INFORMS)
- $\bar{N} = \lambda \bar{T}$ (1)
 - \bar{N} : expected number of vehicles in the system
 - λ : system arrival rate
 - \bar{T} : expected time in the system
- Assumption: The system is in a stationary regime
- No assumptions/restrictions on the:
 - inter-arrival and service time distributions
 - queue discipline
 - number of servers
- For several classes/categories of users, Little's law applies to each category
- If you consider a finite time horizon (i.e. $\tau < \infty$) then stationarity is not required.

Little's Law (1961) [from Lecture 3]

- Beauty is in its simplicity:

$$\bar{Q} = \lambda \bar{w}$$

- avg queue length = (avg arrival rate) x (avg waiting time)
- Previous slide: deterministic proof.
- Also holds for probabilistic settings. We'll revisit in Unit 2.
- Assumptions:
 - System stability

- Preview: Little's Law is independent of:

- Arrival process distribution
- Service distribution
- Service order
- Structure of queue(s)
- Number of servers
- Etc.

- Applications:

- Highway traffic, transit, airports
- Shops
- Manufacturing plants
- Bank tellers
- Emergency rooms
- Operations management
- Computer architecture (webserver requests, CPU, DRAM, RAM, HDD)

Little's law

$$\bar{N} = \lambda \bar{T} \quad (1)$$

- \bar{N} : expected number of vehicles in the system
- λ : system arrival rate
- \bar{T} : expected time in the system

$$\bar{N}_q = \lambda \bar{T}_q \quad (2)$$

- \bar{N}_q : expected number of vehicles in the buffer
- λ : system arrival rate
- \bar{T}_q : expected time in the buffer

Relationships between \bar{N} , \bar{N}_q , \bar{T} , and \bar{T}_q

- Little's law:

- $\bar{N} = \lambda \bar{T}$ (1)

- $\bar{N}_q = \lambda \bar{T}_q$ (2)

- $\bar{T} = \bar{T}_q + \frac{1}{\mu}$ (3)

- $\lambda = \text{arrival rate (Hz)} \Rightarrow \text{expected inter-arrival time} = \frac{1}{\lambda}$

- $\bar{N} - \bar{N}_q = \frac{\lambda}{\mu}$ (for M/M/1) (4)

- which represents the expected number of vehicles under service (in steady-state)

- Obtain one of the performance measures, the other three can then be deduced

- Let's try to obtain \bar{N} .

- The determination of \bar{N} may be hard or easy depending on the type of queueing model at hand
 - It is easy for M/M/1 and quite easy for M/M/s and for M/G/1

- In general: $\bar{N} = \sum_{n=0}^{\infty} n P_n$, where P_n is the probability that there are n customers in the system

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Analysis of queueing models

- Closed-form expressions for the main performance measures typically involve:
 - stationary regime (i.e. steady state analysis)
 - specific distributional assumptions
- Computational techniques allow to numerically evaluate performance measures for more general queues, and also for transient regime (i.e. dynamic analysis)
- $M/M/1$ queueing system: “simple” to analyze
- General strategy:
 - Compute steady state probabilities P_n
 - Compute $\bar{N} = \sum_{n=0}^{\infty} nP_n$
 - Obtain \bar{N}_q , \bar{T} , and \bar{T}_q

Detailed analysis of $M/M/1$ queueing system

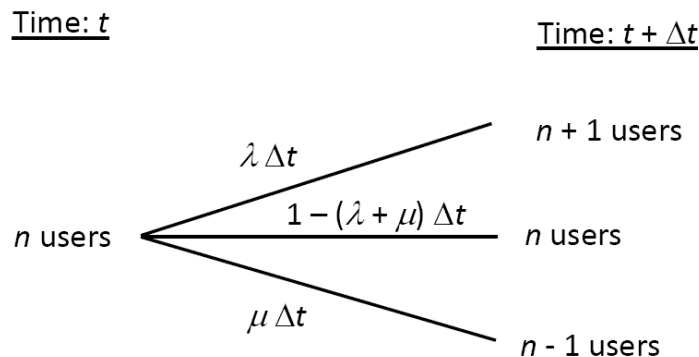
- Inter-arrival times:

$$f_X(t) = \lambda e^{-\lambda t} \quad t \geq 0; \quad E[X] = \frac{1}{\lambda}; \quad \sigma_X^2 = \frac{1}{\lambda^2}$$

- Service times:

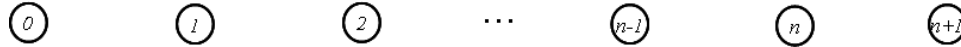
$$f_S(t) = \mu e^{-\mu t} \quad t \geq 0; \quad E[S] = \frac{1}{\mu}; \quad \sigma_S^2 = \frac{1}{\mu^2}$$

- From the properties of exponential r.v.'s, the probabilities of transitions in the next Δt :

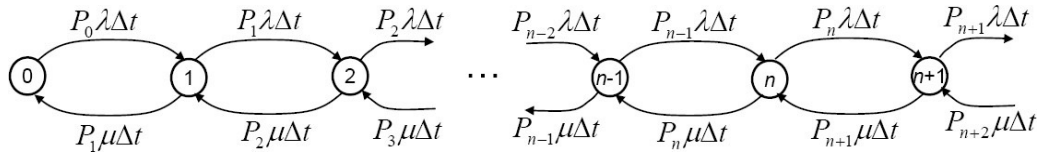


State transition diagram for $M/M/1$

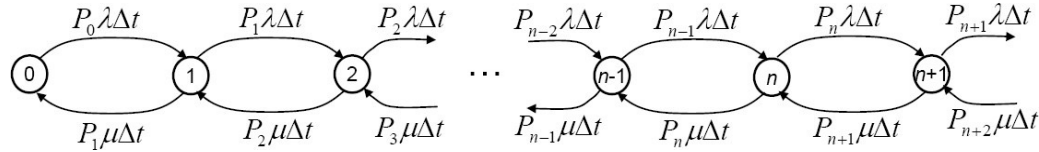
- States (nb of “customers” in the system):



- The probability of observing a transition from state i to state j during the next Δt with the system in steady-state:

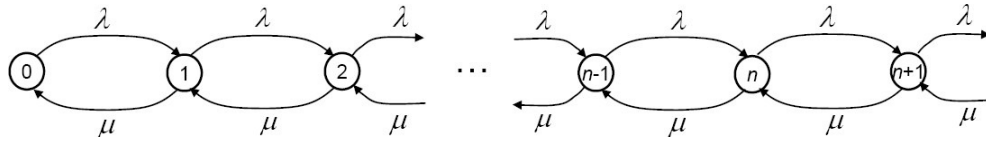


State transition diagram for $M/M/1$



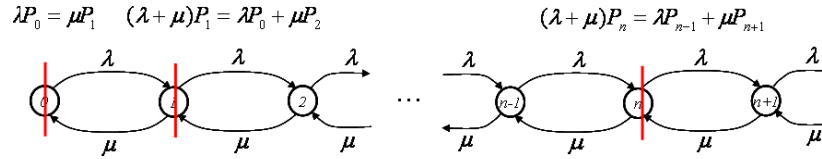
■ Another way to represent this **State transition diagram**:

- Nodes: states
- Arcs: possible state transitions

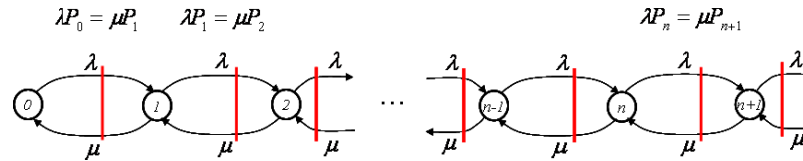


Observing the diagram from two points

1. At a state:



2. Between states:



- The two sets of equations yield the same solutions

$M/M/1$: deriving P_0 and P_n

1. $P_1 = \frac{\lambda}{\mu} P_0, P_2 = \left(\frac{\lambda}{\mu}\right)^2 P_0, \dots, P_n = \left(\frac{\lambda}{\mu}\right)^n P_0$

2. $\sum_{n=0}^{\infty} P_n = 1, \Rightarrow P_0 \sum_{n=0}^{\infty} \left(\frac{\lambda}{\mu}\right)^n = 1, \Rightarrow P_0 = \frac{1}{\sum_{n=0}^{\infty} \left(\frac{\lambda}{\mu}\right)^n}$

3. For $|x| < 1, \sum_{n=0}^{\infty} x^n = \frac{1}{1-x}$

4. Define: $\rho = \frac{\lambda}{\mu}$

$$P_0 = \frac{1}{\sum_{n=0}^{\infty} \rho^n} = 1 - \rho$$

$$P_n = \rho^n (1 - \rho)$$

$M/M/1$: deriving \bar{N} , \bar{N}_q , \bar{T} , and \bar{T}_q

$$\begin{aligned}\bar{N} &= \sum_{n=0}^{\infty} nP_n \\ &= \sum_{n=0}^{\infty} n\rho^n(1-\rho) \\ &= (1-\rho) \sum_{n=0}^{\infty} n\rho^n \\ &= (1-\rho)\rho \sum_{n=0}^{\infty} n\rho^{n-1} \\ &= (1-\rho)\rho \frac{d}{d\rho} \sum_{n=0}^{\infty} \rho^n \\ &= (1-\rho)\rho \frac{d}{d\rho} \left(\frac{1}{1-\rho} \right) \\ &= (1-\rho)\rho \left(\frac{1}{(1-\rho)^2} \right) \\ &= \frac{\rho}{1-\rho} = \frac{\frac{\lambda}{\mu}}{1-\frac{\lambda}{\mu}} = \frac{\lambda}{\mu-\lambda}\end{aligned}$$

$$\bar{T} = \frac{\bar{N}}{\lambda} = \frac{\lambda}{\mu-\lambda} \cdot \frac{1}{\lambda} = \frac{1}{\mu-\lambda}$$

$$\bar{T}_q = \bar{T} - \frac{1}{\mu} = \frac{1}{\mu-\lambda} - \frac{1}{\mu} = \frac{\lambda}{\mu(\mu-\lambda)}$$

$$\bar{N}_q = \lambda \bar{T}_q = \frac{\lambda^2}{\mu(\mu-\lambda)}$$

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$M/D/1$ queue

- Has been used to model vehicles on a lane at signalized urban intersections
- Exponentially distributed inter-arrival times
- Deterministic service distribution
- One server

- Recall the traffic intensity: $\rho = \frac{\lambda}{\mu}$
 - ρ : traffic intensity
 - λ : arrival rate [veh/unit time]
 - μ : service rate [veh/unit time]

$M/D/1$ queue

- For a stable queue ($\rho < 1$):
 - Expected number of vehicles in the buffer [veh]:

$$N_q = \frac{\rho^2}{2(1 - \rho)}$$

- Expected waiting time in the buffer (per veh)

$$T_q = \frac{\rho}{2\mu(1 - \rho)}$$

- Expected time in the system: sum of the expected waiting time and the expected service time:

$$T = \frac{2 - \rho}{2\mu(1 - \rho)}$$

- **Note:** traffic intensity: $\rho < 1$, then:
 - the $D/D/1$ queue predicts no queue formation,
 - models with probabilistic arrivals/departures (e.g. $M/D/1$) predict queue formations under such conditions.

$M/M/c$ queue

- Arrivals at this system constitute a Poisson process, i.e., successive demand inter-arrival times are independent and have an exponential pdf given by:

$$f_X(x) = \lambda e^{-\lambda x} \quad (x \geq 0)$$

where X is the length of the inter-arrival time (i.e. the time between successive arrivals of demands at the queueing system).

- Thus, the expected time between successive demand arrivals is equal to $E[X] = \frac{1}{\lambda}$
 - The expected number of demand arrivals per unit of time (“arrival rate”) is equal to λ .
- Service times at this system are mutually independent and have an exponential pdf given by:

$$f_S(s) = \mu e^{-\mu s} \quad (s \geq 0)$$

where S is the length of the service time.

- Thus, the expected service time is equal to $E[S] = \frac{1}{\mu}$

M/M/c queue

- This model is a reasonable assumption at toll booths on turnpikes or at toll bridges where there is often more than one toll booth open.
- Traffic intensity / utilization factor: $\rho = \frac{\lambda}{c\mu}$
- Stability: $\frac{\lambda}{c\mu} < 1$
- Stationary dbn:

$$P_k = \begin{cases} \frac{(\lambda/\mu)^k}{k!} P_0, & k = 1, 2, \dots, c-1 \\ \frac{(\lambda/\mu)^k}{c! c^{k-c}} P_0, & k = c, c+1, \dots \end{cases}$$

$$P_0 = \left[\frac{(\lambda/\mu)^c}{c! (1-\rho)} + \sum_{k=0}^{c-1} \frac{(\lambda/\mu)^k}{k!} \right]^{-1}$$

- Expected queue length (in the buffer)?

$M/M/c$ queue

- Little's formula: $T_q = \frac{N_q}{\lambda}$
- $T = T_q + \frac{1}{\mu}$
- To obtain N :
 1. Little's formula: $N = \lambda T$
 2. $N = N_q + \frac{\lambda}{\mu}$